

# Logical Agents

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# Outline

- 1 Logical Agents
  - The Wumpus World
  - Logic Basics
  - Entailment
- 2 Propositional Logic
  - Syntax and Semantics
  - Truth Tables
  - Reasoning Patterns
- 3 Inference Algorithms
  - Truth Tables
  - Chaining
  - Resolution
  - WalkSAT

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# Knowledge Bases

**Idea:** Separate Knowledge from Reasoning

**Inference Engine:** domain-independent algorithms

**Knowledge Base:** domain-specific content

## Knowledge Base (KB) Properties

- Contains a set of “sentences”
- Can TELL it new “sentences”
- Can Ask it “queries”

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# Knowledge-Based Agents

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class KnowledgeBaseAgent(object):
    def __init__(self, knowledge_base):
        self.knowledge_base = knowledge_base
        self.time = 0
    def take_action(self, percept):
        # convert the percept to knowledge
        percept_sentence = self.percept_to_sentence(percept, self.time)
        self.knowledge_base.tell(percept_sentence)
        # select an action based on the knowledge
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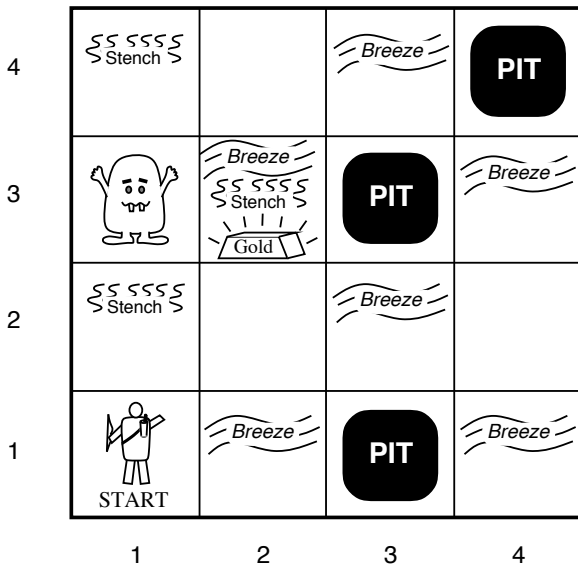
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# The Wumpus World



# Wumpus World Description

## Environment:

- $4 \times 4$  rooms, 1 with gold, 1 with wumpus,  $k$  with pits
- Agent starts in (1,1), facing right, holding 1 arrow

## Performance Measure:

- gold +1000, death -1000, -1 per step, -10 per arrow

## Percepts:

- STENCH/BREEZE in squares adjacent to wumpus/pit
- GLITTER in squares with gold
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- Observable? No, only local perception
- Deterministic? Yes, state+action determines outcome
  - Episodic? No, involves a sequence of actions
    - Static? Yes, pits and wumpus are stationary
      - Discrete? Yes, no real-valued states or actions
- Single-Agent? Yes, wumpus takes no (real) actions

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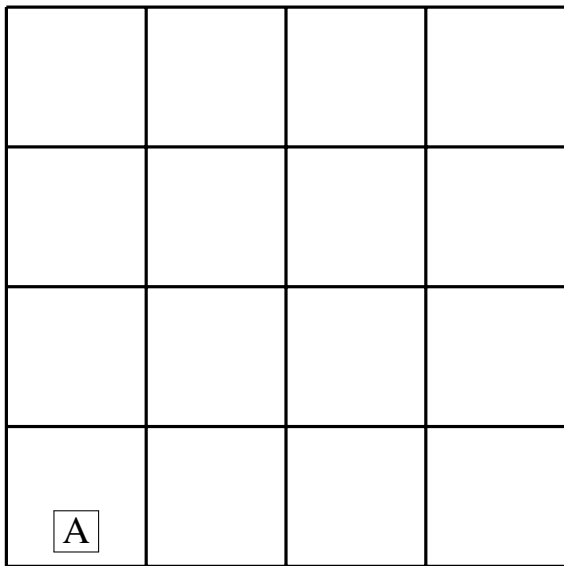
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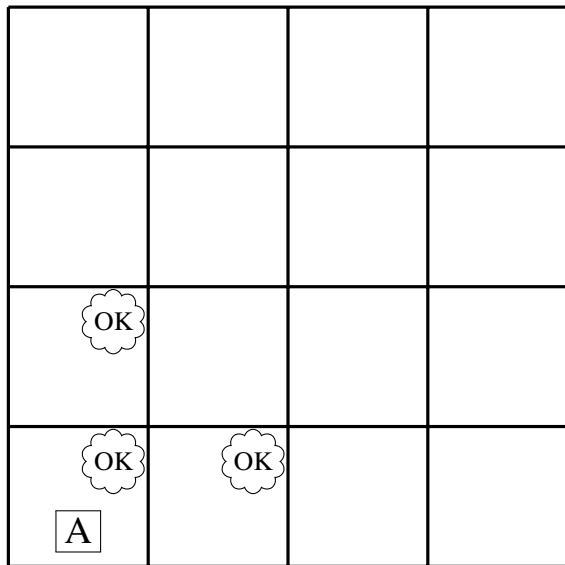
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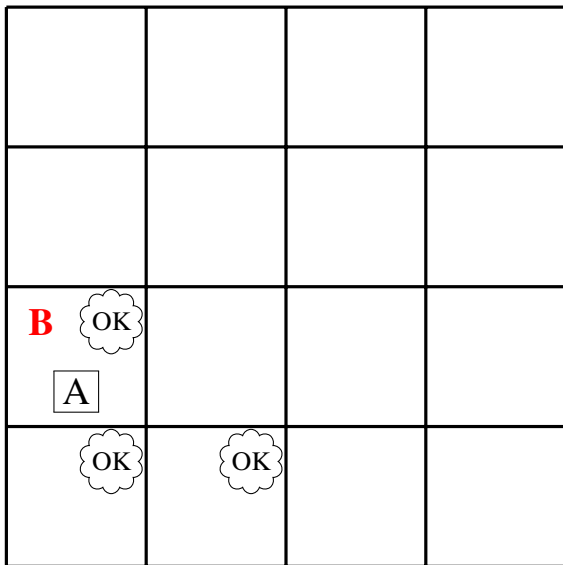
# Exploring a Wumpus World



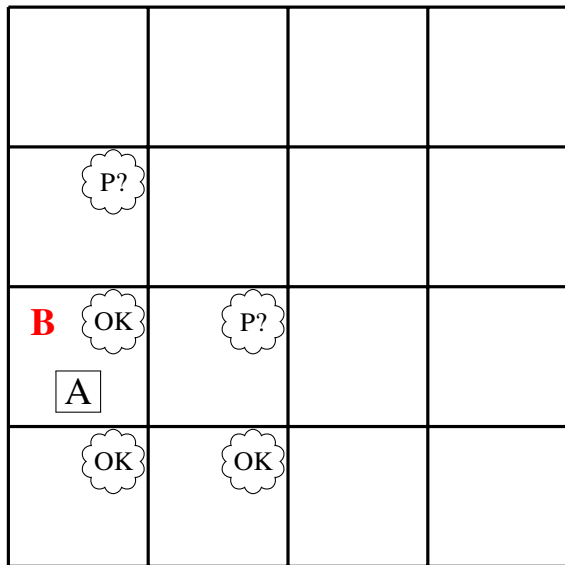
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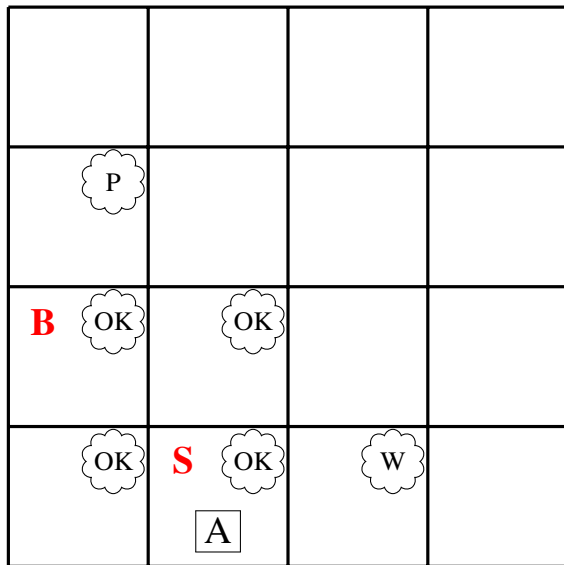
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P?			
<b>B</b> OK	P?		
OK	OK		
A			

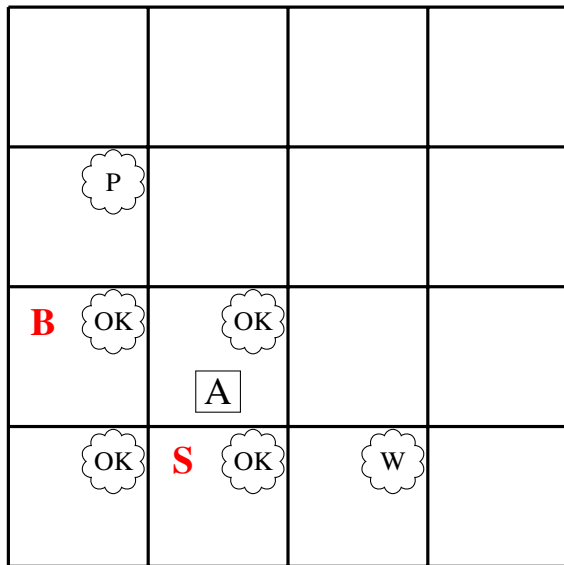
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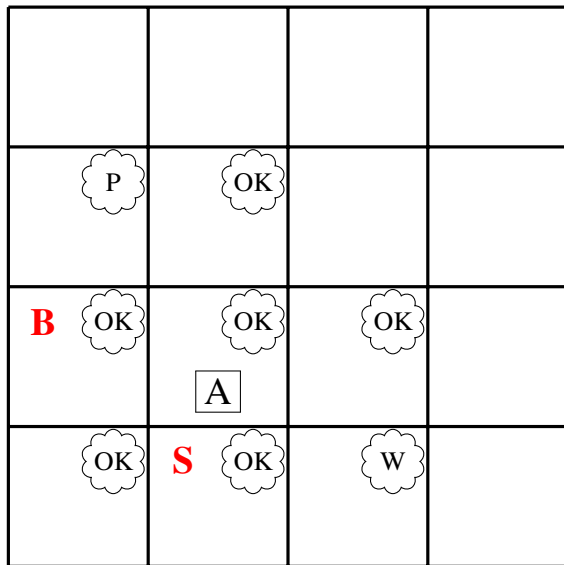


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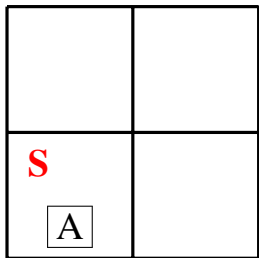
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# Difficult Wumpus World Situations



Solution: Coercion

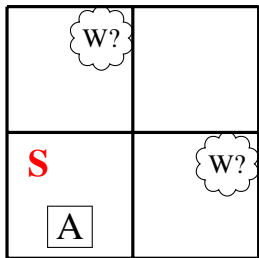
SHOOT an arrow

- Scream  
⇒ Wumpus above
- No scream  
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- 35%  $p = (0,2)$
- 31%  $p = (3,1)$  or  $(0,3)$

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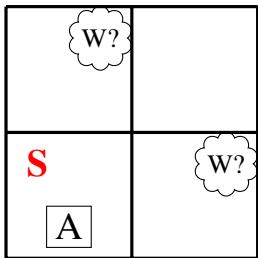
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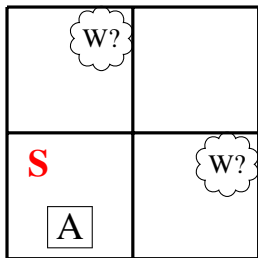


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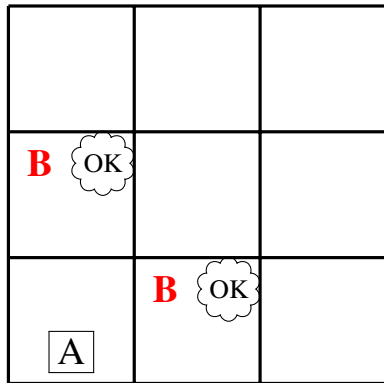
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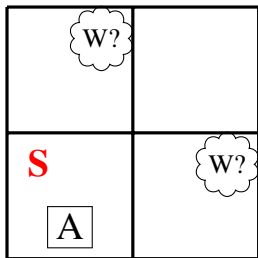
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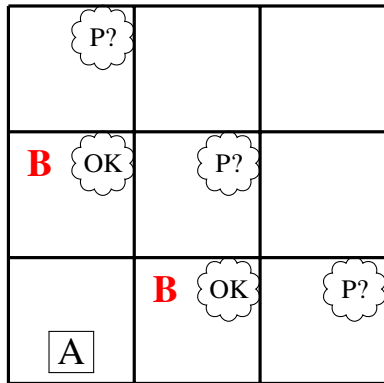
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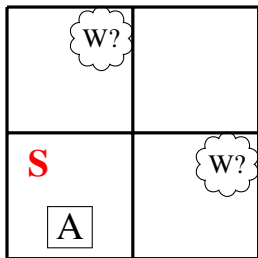
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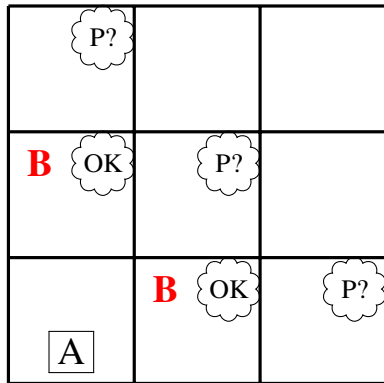
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# Logic

## Key Ideas

Formal language for representing information

**Syntax** defines structure of sentences

**Semantics** defines meaning of sentences

## Example: Arithmetic

Syntax    Valid:     $x + 2 > y$

Invalid:  $x^2 + y >$

Semantics    The sentence  $x + 2 > y$  is true if:

*The sum of  $x$  and 2 is greater than  $y$*

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# Models

## Definitions

- A **model** is a possible state of the world
- If a sentence  $\alpha$  is true in model  $m$ ,  
then  $m$  is **a model of  $\alpha$**
- $M(\alpha)$  means **all models of  $\alpha$**

## Example: Arithmetic

Given the sentence  $\alpha$  which looks like  $x + 2 > y$ :

- Is  $\{x = 7, y = 1\}$  a model of  $\alpha$ ? Yes
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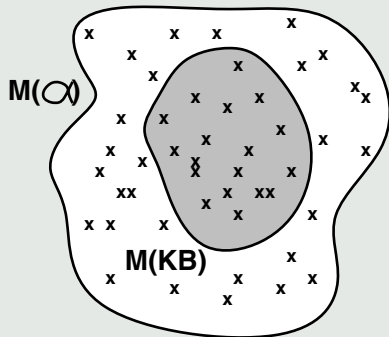
# Entailment

## Definition

$\beta \models \alpha$  if and only if  
 $M(\beta) \subseteq M(\alpha)$

A sentence  $\beta$  entails a sentence  $\alpha$  if and only if  $\alpha$  is true in all worlds where  $\beta$  is true

$$M(\text{KB}) \subseteq M(\alpha)$$



# Entailment Examples

## Definition (Again)

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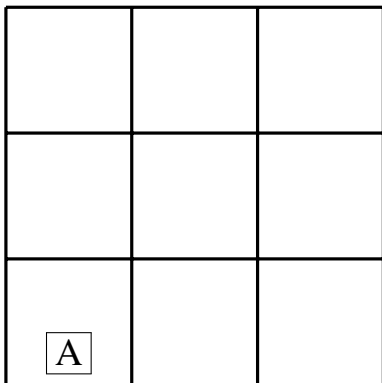
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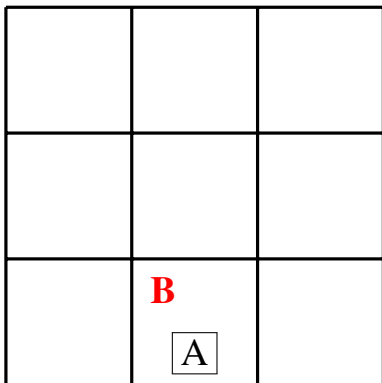
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Number of  
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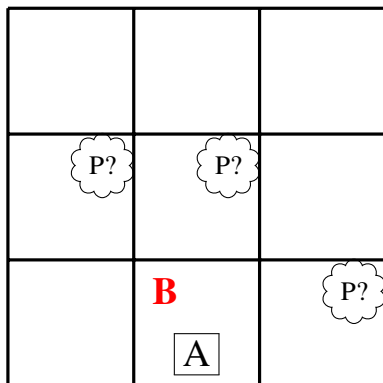
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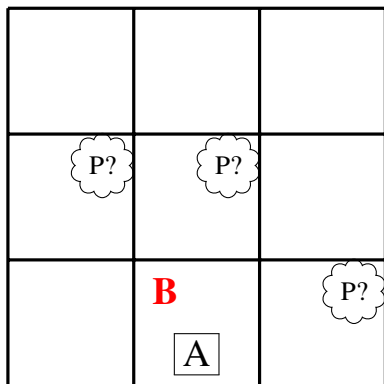


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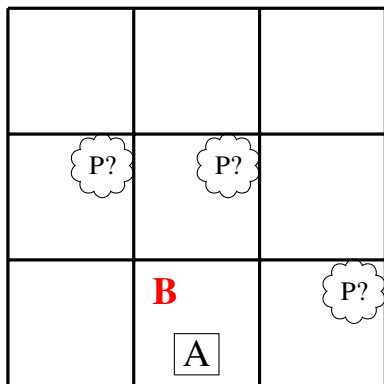


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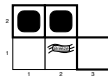
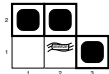
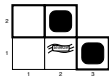
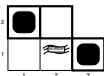
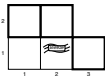
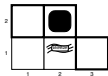
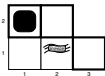
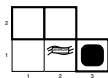


## Models

Number of possible models when placing pits in three squares:

$$2^3 = 8$$

# Wumpus Entailment Example

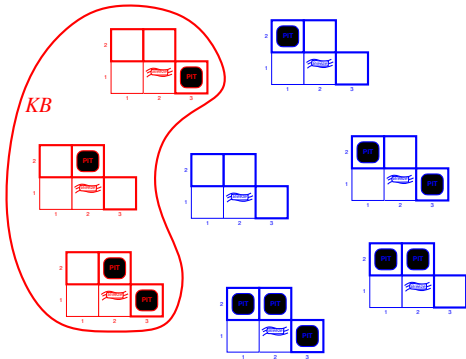


KB = rules +  
observations

$\alpha_1$  = “[1,2] is safe”  
KB  $\models \alpha_1$

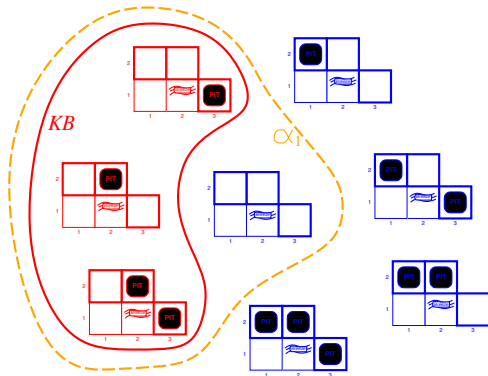
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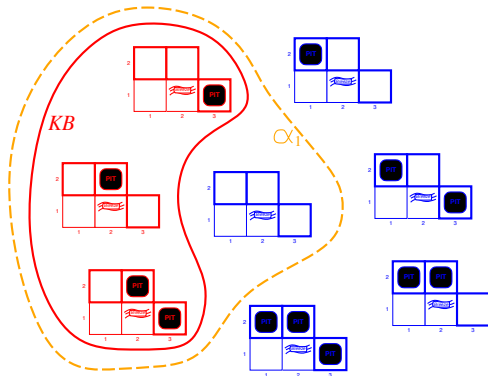
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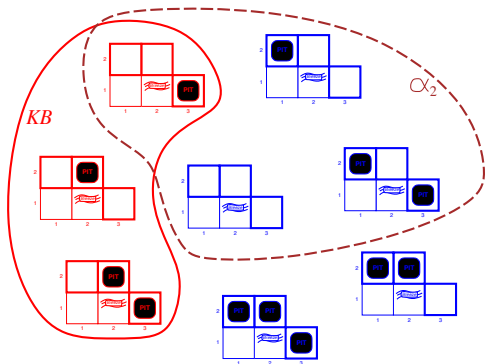


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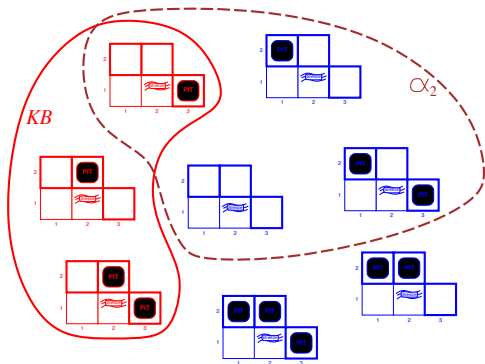


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# Outline

- 1 Logical Agents
  - The Wumpus World
  - Logic Basics
  - Entailment
- 2 Propositional Logic
  - Syntax and Semantics
  - Truth Tables
  - Reasoning Patterns
- 3 Inference Algorithms
  - Truth Tables
  - Chaining
  - Resolution
  - WalkSAT

# Propositional Logic Syntax

## Basics

- Symbols look like  $P$ ,  $Q$ ,  $R$ , etc.
- Connectives look like:
  - $\neg$  negation, a.k.a. “not”
  - $\wedge$  conjunction, a.k.a. “and”
  - $\vee$  disjunction, a.k.a. “or”
  - $\Rightarrow$  implication, a.k.a. “implies”
  - $\Leftrightarrow$  biconditional, a.k.a. “equivalent”

## Examples

 $P$  $\neg Q$  $\neg Q \wedge P$  $R \Rightarrow \neg Q \wedge P$

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 $P$  $\neg Q$  $\neg Q \wedge P$  $R \Rightarrow \neg Q \wedge P$

# Propositional Logic Semantics

## Symbols

A model specifies *true* or *false* for each symbol

E.g.  $\{P = \text{true}, Q = \text{false}, R = \text{true}\}$

## Connectives

$\neg S$  is true iff  $S$  is *false*

$S_1 \wedge S_2$  is true iff  $S_1$  is *true* and  $S_2$  is *true*

$S_1 \vee S_2$  is true iff  $S_1$  is *true* or  $S_2$  is *true*

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# Propositional Logic Complex Expressions

## Given

$$P = \text{true} \quad Q = \text{false} \quad R = \text{true}$$

## Evaluate

$$P \vee R \Rightarrow \neg(Q \wedge \neg R)$$

$$1 \quad \text{true} \vee \text{true} \Rightarrow \neg(\text{false} \wedge \neg \text{true})$$

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Implication ( $\alpha \Rightarrow \beta$ )

- $\alpha$  is *false* or  $\beta$  is *true*

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- In all models where  $\alpha$  is true,  $\beta$  is also true

Example

the earth is flat      the moon is made of green cheese

Relation between Implication and Entailment

$\alpha \models \beta$  if and only if  $\alpha \Rightarrow \beta$  in all models

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# Truth Tables

## Key Idea

- Enumerate all possible values for symbols
- Calculate expression for each set of values

$P$	$Q$	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \Rightarrow Q$	$P \Leftrightarrow Q$
<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>	<i>true</i>	<i>true</i>
<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>
<i>true</i>	<i>false</i>	<i>false</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>
<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>

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Construct a truth table for  $P \vee R \Rightarrow \neg(Q \wedge \neg R)$

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# Logical Equivalences

$$(\alpha \wedge \beta) \Leftrightarrow (\beta \wedge \alpha)$$

Commutativity of  $\wedge$

$$(\alpha \vee \beta) \Leftrightarrow (\beta \vee \alpha)$$

Commutativity of  $\vee$

$$((\alpha \wedge \beta) \wedge \gamma) \Leftrightarrow (\alpha \wedge (\beta \wedge \gamma))$$

Associativity of  $\wedge$

$$((\alpha \vee \beta) \vee \gamma) \Leftrightarrow (\alpha \vee (\beta \vee \gamma))$$

Associativity of  $\vee$

$$\neg(\neg\alpha) \Leftrightarrow \alpha$$

Double-negation elimination

$$(\alpha \Rightarrow \beta) \Leftrightarrow (\neg\beta \Rightarrow \neg\alpha)$$

Contraposition

$$(\alpha \Rightarrow \beta) \Leftrightarrow (\neg\alpha \vee \beta)$$

Implication elimination

$$(\alpha \Leftrightarrow \beta) \Leftrightarrow ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha))$$

Biconditional elimination

$$\neg(\alpha \wedge \beta) \Leftrightarrow (\neg\alpha \vee \neg\beta)$$

De Morgan

$$\neg(\alpha \vee \beta) \Leftrightarrow (\neg\alpha \wedge \neg\beta)$$

De Morgan

$$(\alpha \wedge (\beta \vee \gamma)) \Leftrightarrow ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma))$$

Distributivity of  $\wedge$  over  $\vee$

$$(\alpha \vee (\beta \wedge \gamma)) \Leftrightarrow ((\alpha \vee \beta) \wedge (\alpha \vee \gamma))$$

Distributivity of  $\vee$  over  $\wedge$

# Reasoning

## Key Ideas

- Use logical equivalences etc. to prove things
- No need for a truth table!

## Example

Prove:  $\neg(P \wedge R \wedge Q)$

Given:  $P \wedge R \Rightarrow \neg Q$

Given

$$P \wedge R \Rightarrow \neg Q$$

Implication Elimination

$$\neg(P \wedge R) \vee \neg Q$$

De Morgan

$$\neg P \vee \neg R \vee \neg Q$$

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$$\neg P \vee \neg R \vee \neg Q$$

De Morgan

$$\neg(P \wedge R \wedge Q)$$



# Additional Reasoning Patterns

## Modus Ponens

$$\alpha \Rightarrow \beta$$

$$\alpha$$

$$\beta$$

$$x > 2 \Rightarrow x \neq 1$$

$$x > 2$$

$$x \neq 1$$

## And elimination

$$\alpha \wedge \beta$$

$$\beta$$

$$x = 0 \wedge y = 42$$

$$y = 42$$

## Resolution

$$\alpha \vee \beta$$

$$\neg \alpha$$

$$\beta$$

$$x = 1 \vee x = 2$$

$$x \neq 1$$

$$x = 2$$

# Additional Reasoning Patterns

## Modus Ponens

$$\frac{\alpha \Rightarrow \beta \quad \alpha}{\beta}$$

$$\frac{x > 2 \Rightarrow x \neq 1 \quad x > 2}{x \neq 1}$$

## And elimination

$$\frac{\alpha \wedge \beta}{\beta}$$

$$\frac{x = 0 \wedge y = 42}{y = 42}$$

## Resolution

$$\frac{\alpha \vee \beta \quad \neg \alpha}{\beta}$$

$$\frac{x = 1 \vee x = 2 \quad x \neq 1}{x = 2}$$

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$$\frac{\alpha \vee \beta \quad \neg \alpha}{\beta}$$

$$\frac{x = 1 \vee x = 2 \quad x \neq 1}{x = 2}$$

# Reasoning Exercise

Prove:  $P_{1,3}$

Given:

$$B_{1,2}$$

$$\neg B_{2,1}$$

$$B_{1,2} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})$$

$$B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$$

*The reasoning patterns are in your book on pages 249, 250 and 252*

$P?$ (1,3)	(2,3)	(3,3)
$B$ (1,2)	(2,2)	(3,2)
(1,1)	$\neg B$ (2,1)	(3,1)

# Prove: $P_{1,3}$

$B_{1,2} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})$	Given
$B_{1,2} \Rightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})$	Biconditional Elimination
$B_{1,2}$	Given
$P_{1,1} \vee P_{2,2} \vee P_{1,3}$	Modus Ponens
<hr/>	
$B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$	Given
$(P_{1,1} \vee P_{2,2} \vee P_{3,1}) \Rightarrow B_{2,1}$	Biconditional Elimination
$\neg B_{2,1} \Rightarrow \neg(P_{1,1} \vee P_{2,2} \vee P_{3,1})$	Contraposition
$\neg B_{2,1}$	Given
$\neg(P_{1,1} \vee P_{2,2} \vee P_{3,1})$	Modus Ponens
$\neg P_{1,1} \wedge \neg P_{2,2} \wedge \neg P_{3,1}$	De Morgan
<hr/>	
$\neg P_{1,1}$	And-Elimination
$P_{2,2} \vee P_{1,3}$	Resolution
$\neg P_{2,2}$	And-Elimination
$P_{1,3}$	Resolution

# Outline

- 1 Logical Agents
  - The Wumpus World
  - Logic Basics
  - Entailment
- 2 Propositional Logic
  - Syntax and Semantics
  - Truth Tables
  - Reasoning Patterns
- 3 Inference Algorithms
  - Truth Tables
  - Chaining
  - Resolution
  - WalkSAT

# Inference Algorithms

## Definition: Derives

Procedure  $i$  **derives**  $\beta$  from  $\alpha$  ( $\alpha \vdash_i \beta$ ) if:  
when given  $\alpha$ , procedure  $i$  is able to conclude  $\beta$

## Definition: Soundness

Procedure  $i$  is **sound** if:  
whenever  $\alpha \vdash_i \beta$  it is also true that  $\alpha \models \beta$

## Definition: Completeness

Procedure  $i$  is **complete** if:  
whenever  $\alpha \models \beta$  it is also true that  $\alpha \vdash_i \beta$

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# Inference by Truth Table

Prove:

$$\neg P_{1,2}$$

Given:

$$R_1 : \neg P_{1,1}$$

$$R_2 : B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$$

$$R_3 : B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$$

$$R_4 : \neg B_{1,1}$$

$$R_5 : B_{2,1}$$

$B_{1,1}$	$B_{2,1}$	$P_{1,1}$	$P_{1,2}$	$P_{2,1}$	$P_{2,2}$	$P_{3,1}$	$R_1$	$R_2$	$R_3$	$R_4$	$R_5$	$KB$
false	false	false	false	false	false	false	true	true	true	true	false	false
false	false	false	false	false	false	true	true	true	false	true	false	false
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
false	true	false	false	false	false	false	true	true	false	true	true	false
false	true	false	false	false	false	true	true	true	true	true	true	true
false	true	false	false	false	true	false	true	true	true	true	true	true
false	true	false	false	false	true	true	true	true	true	true	true	true
false	true	false	false	true	false	false	true	false	false	true	true	false
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
true	true	true	true	true	true	true	false	true	true	false	true	false

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$$R_5 : B_{2,1}$$

$B_{1,1}$	$B_{2,1}$	$P_{1,1}$	$P_{1,2}$	$P_{2,1}$	$P_{2,2}$	$P_{3,1}$	$R_1$	$R_2$	$R_3$	$R_4$	$R_5$	$KB$
false	false	false	false	false	false	false	true	true	true	true	false	false
false	false	false	false	false	false	true	true	true	false	true	false	false
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
false	true	false	false	false	false	false	true	true	false	true	true	false
false	true	false	false	false	false	true	true	true	true	true	true	true
false	true	false	false	false	true	false	true	true	true	true	true	true
false	true	false	false	false	true	true	true	true	true	true	true	true
false	true	false	false	true	false	false	true	false	false	true	true	false
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
true	true	true	true	true	true	true	false	true	true	false	true	false

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false	false	false	false	false	false	false	true	true	true	true	false	false
false	false	false	false	false	false	true	true	true	false	true	false	false
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
false	true	false	false	false	false	false	true	true	false	true	true	false
false	true	false	false	false	false	true	true	true	true	true	true	true
false	true	false	false	false	true	false	true	true	true	true	true	true
false	true	false	false	false	true	true	true	true	true	true	true	true
false	true	false	false	true	false	false	true	false	false	true	true	false
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
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false	false	false	false	false	false	false	true	true	true	true	false	false
false	false	false	false	false	false	true	true	true	false	true	false	false
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
false	true	false	false	false	false	false	true	true	false	true	true	false
false	true	false	false	false	false	true	true	true	true	true	true	true
false	true	false	false	false	true	false	true	true	true	true	true	true
false	true	false	false	false	true	true	true	true	true	true	true	true
false	true	false	false	true	false	false	true	false	false	true	true	false
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
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# Truth Table Inference Code

```
def truth_table_entails(knowledge_base, query):
    # check all assignments of knowledge base and query symbols:
    # if the knowledge base is true the query should be true
    symbols = set.union(knowledge_base.symbols, query.symbols)
    return all(
        query.is_true_for(assignment)
        for assignment in all_models(symbols)
        if knowledge_base.is_true_for(assignment))

def all_models(symbols):
    # base case: no symbols, generate an empty assignment
    if not symbols:
        yield {}
    # recursive case: assign to the first symbol and recurse
    else:
        first, rest = symbols[0], symbols[1:]
        for assignment in all_models(rest):
            for value in [True, False]:
                assignment[first] = value
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# Truth Table Inference Properties

## Definitions (Again)

**Sound** if  $\alpha \vdash_i \beta$  then  $\alpha \models \beta$

**Complete** if  $\alpha \models \beta$  then  $\alpha \vdash_i \beta$

## Truth Table Inference Properties

**Sound?** Yes, directly implements entailment definition

**Complete?** Yes, explores all possibilities

**Time?** Given  $n$  symbols, takes  $O(2^n)$

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# Forward and Backward Chaining

## Key Idea

Inference is easier if all statements are **Horn Clauses**:

$$P_1 \wedge \dots \wedge P_n \Rightarrow Q$$

Given:

$$B \wedge L \Rightarrow M$$

$$A \wedge B \Rightarrow L$$

$A$

$B$

Prove  $M$ :



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$A$

$B$

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$A$

$B$

$$A \wedge B \Rightarrow L$$

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by Modus Ponens

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by Modus Ponens

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$A$

$B$

Prove  $M$ :

$A$

$B$

$$A \wedge B \Rightarrow L$$

---

$L$

by Modus Ponens

$B$

$$B \wedge L \Rightarrow M$$

---

$M$

by Modus Ponens

# Forward Chaining Code

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def forward_chaining_entails(knowledge_base, query):
    # count the symbols in the premise of each clause
    counts = {}
    for clause in knowledge_base.get_clauses():
        counts[clause] = len(clause.premise)
    # start with known symbols and search for non-inferred
    inferred = set()
    agenda = knowledge_base.get_true_symbols()
    while agenda:
        symbol = agenda.pop()
        # if the query was on the agenda, it is known to be true
        if symbol == query:
            return True
        # do not repeat symbols that have already been checked
        if symbol not in inferred:
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            for clause in knowledge_base.get_clauses():
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# Forward Chaining Example

$$P \Rightarrow Q$$

$$L \wedge M \Rightarrow P$$

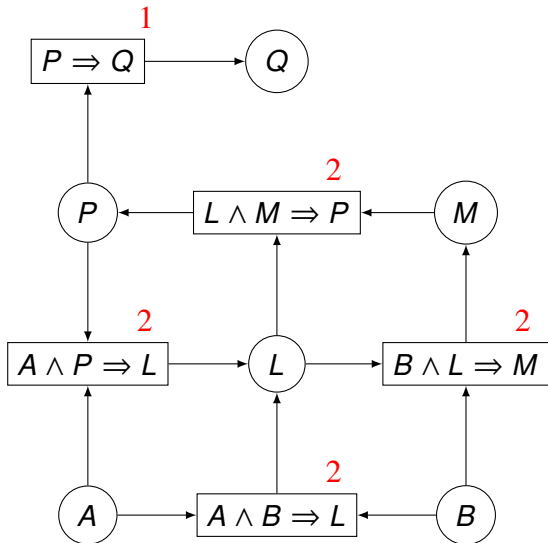
$$B \wedge L \Rightarrow M$$

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$$A \wedge B \Rightarrow L$$

$A$

$B$



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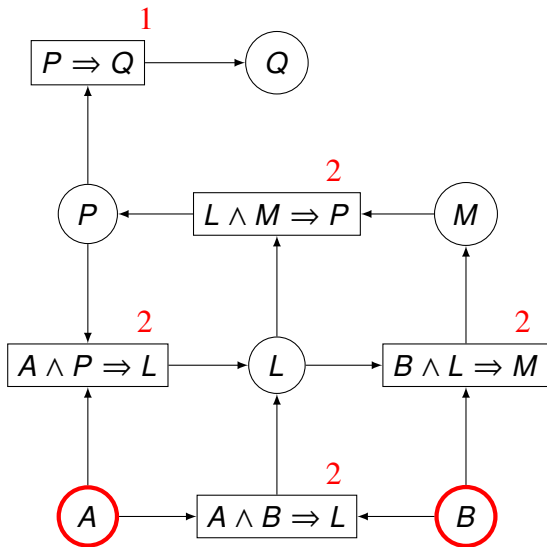
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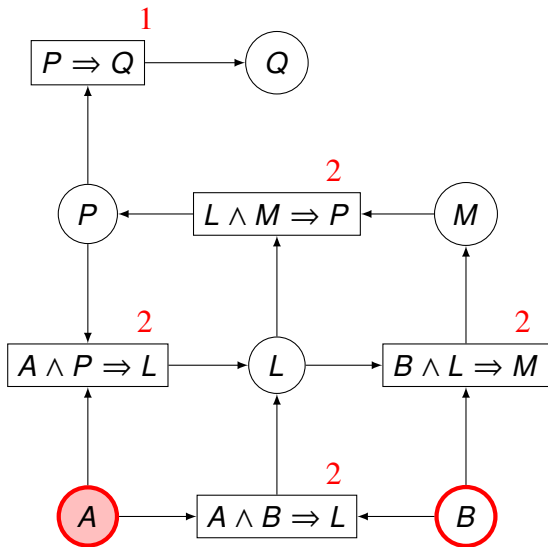
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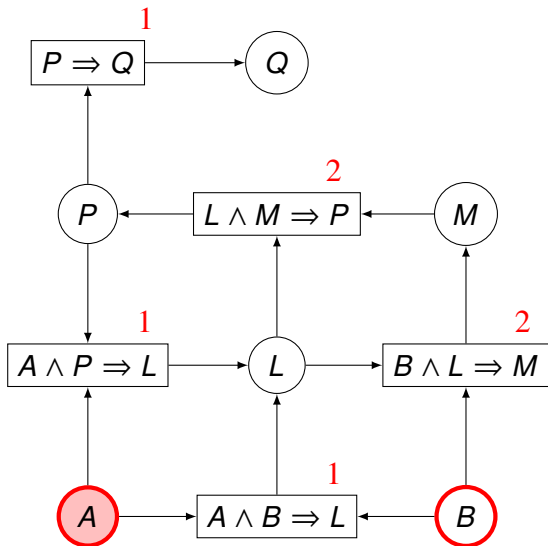
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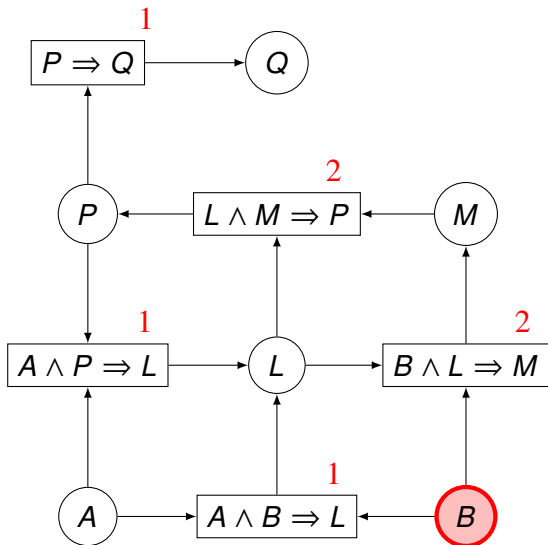
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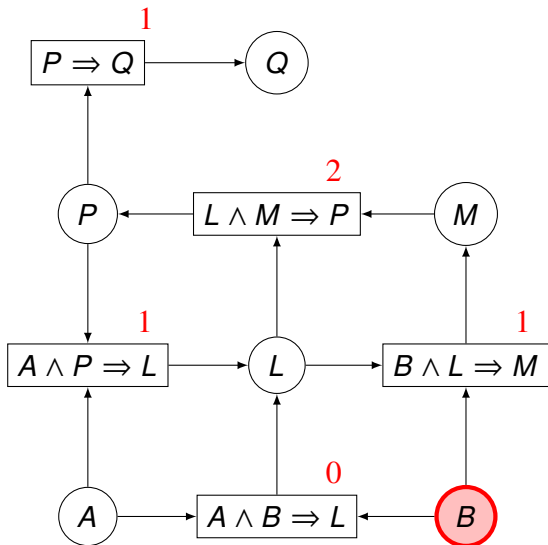
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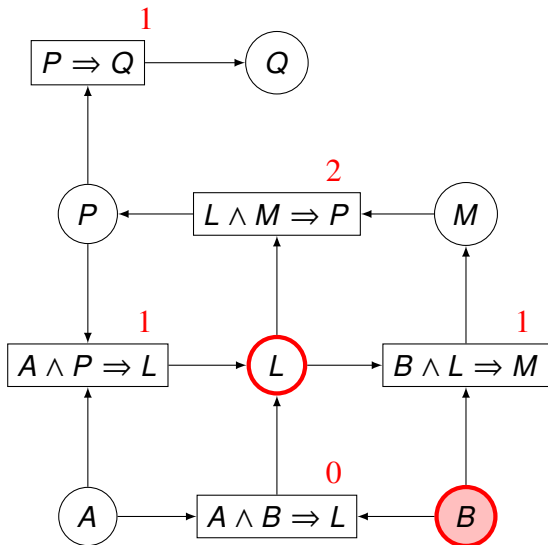
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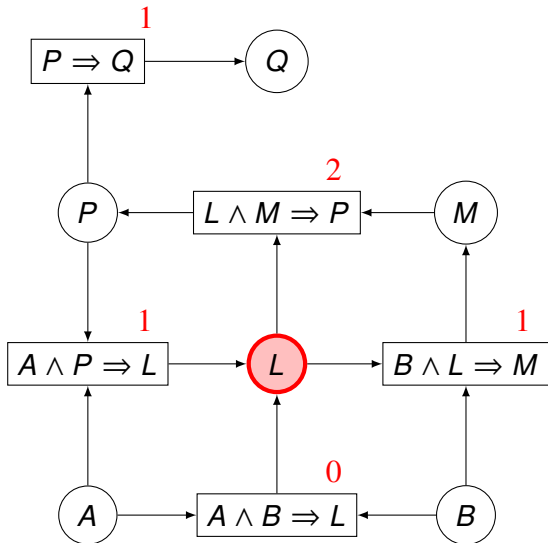
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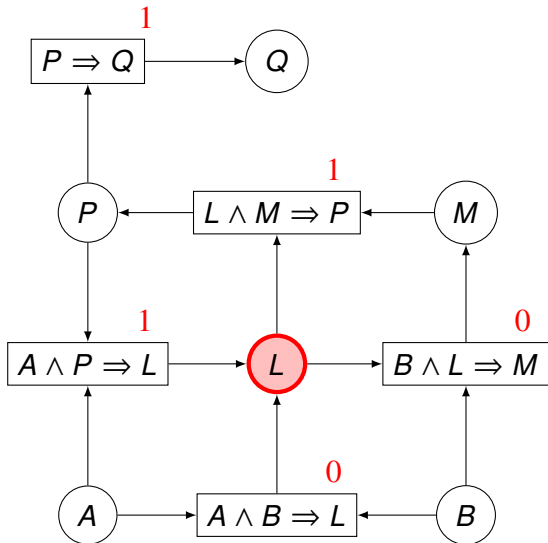
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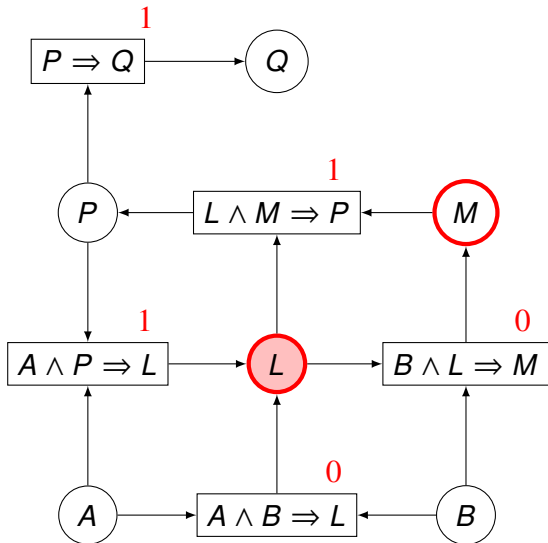
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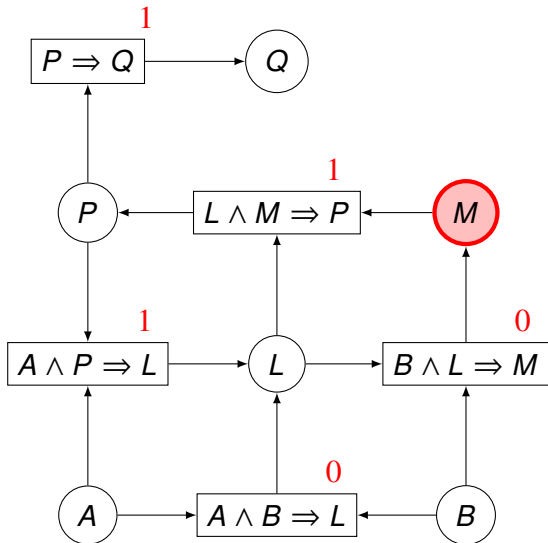
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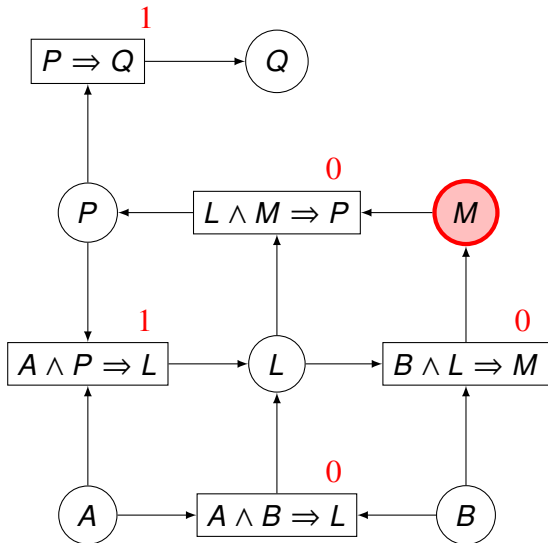
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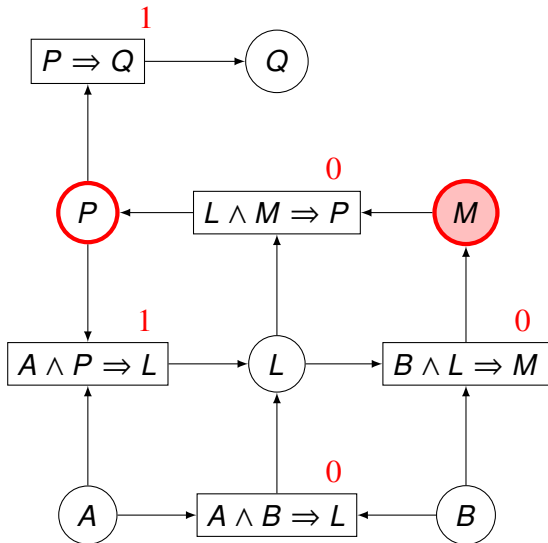
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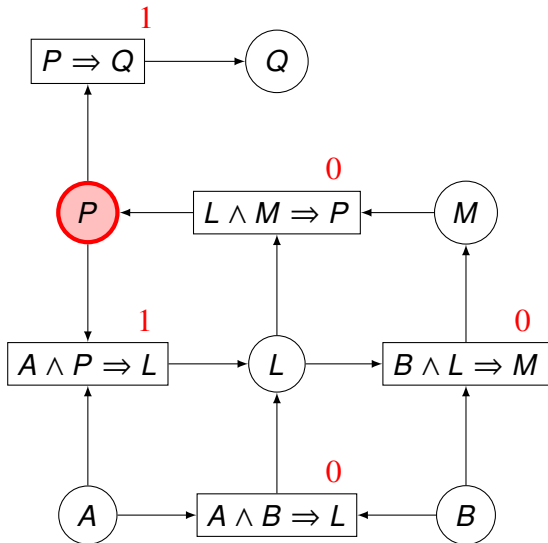
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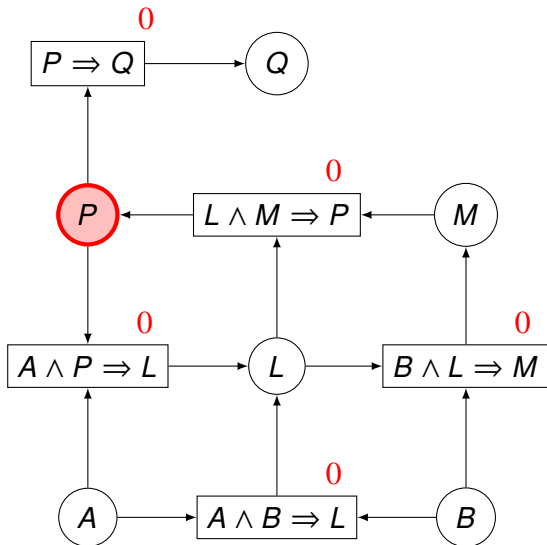
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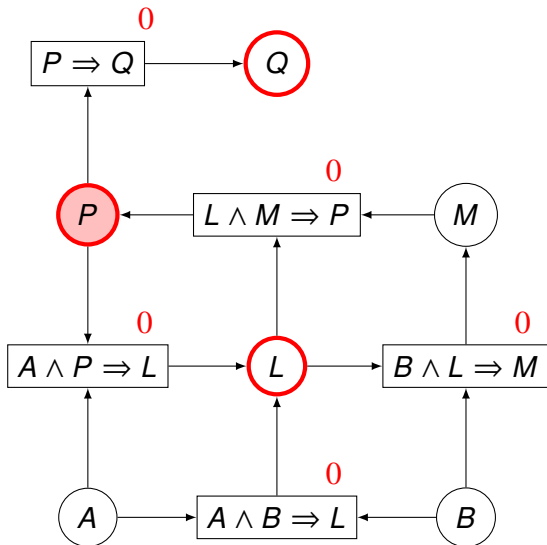
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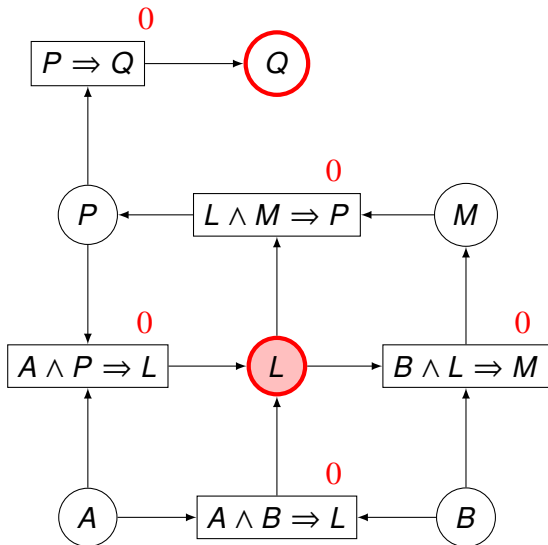
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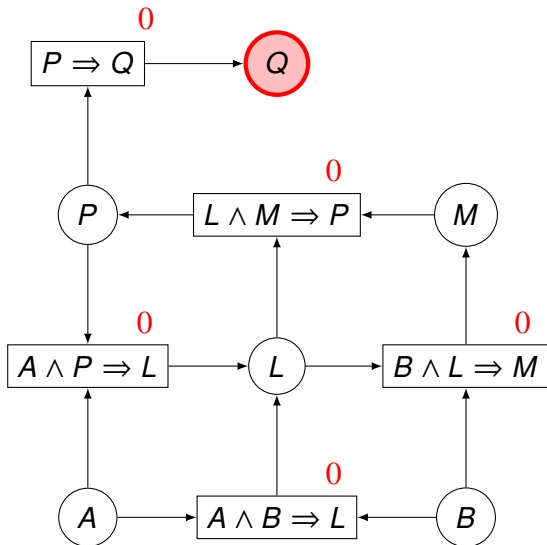
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# Forward Chaining Properties

## Properties

**Sound?** Yes, uses Modus Ponens

**Complete?** Yes (more on this in a moment)

**Time?**  $O(n)$  given  $n$  statements in KB

## Reminder

- Requires Horn Clauses
- Won't work with Propositional logic in general

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Prove: If  $KB \models Q$  then  $KB \vdash_{\text{forward-chaining}} Q$

- 1  $KB \models Q$ , so  $Q$  is *true* in every model of  $KB$
- 2 Final inferred set is a model of  $KB$
- 3 So  $Q$  is true in the inferred model
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Prove: The final inferred set is a model of  $KB$

- 1 Assume not, i.e.  $P_1 \wedge \dots \wedge P_n \Rightarrow Q$  is *false*
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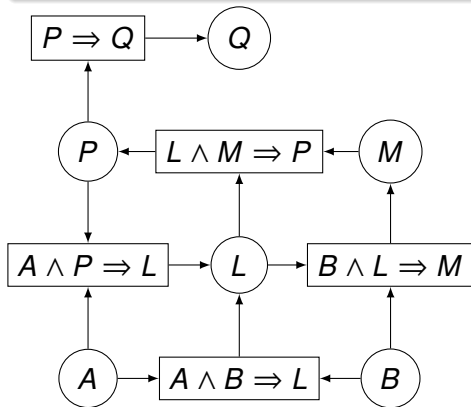
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## Key Idea: Recursion

- Start by trying to prove query  $Q$
- If not *true*, try to prove  $P_1 \wedge \dots \wedge P_n \Rightarrow Q$  (recurse)



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Complete? Yes

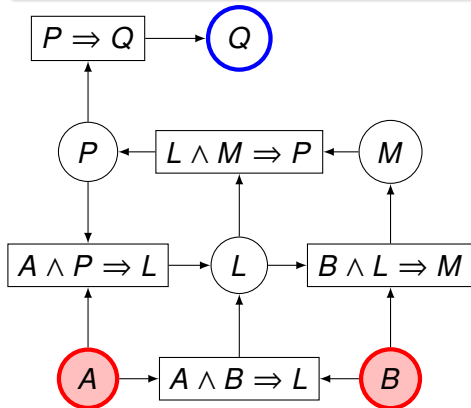
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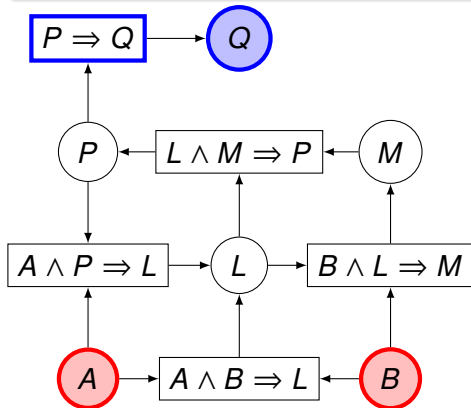
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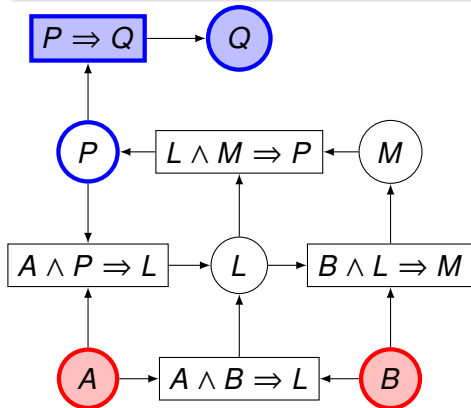
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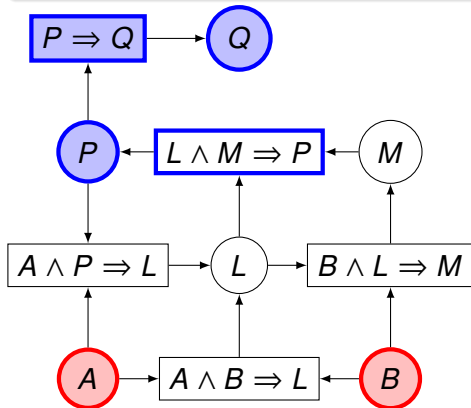
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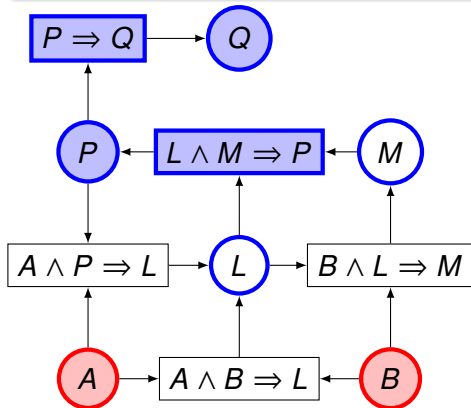
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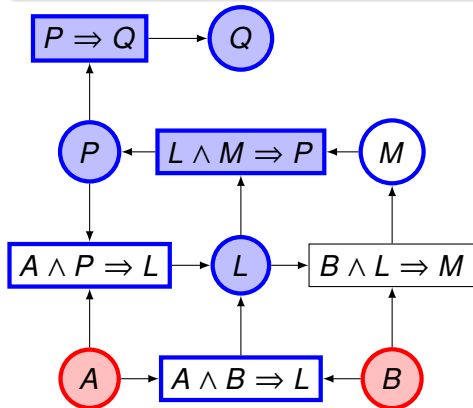
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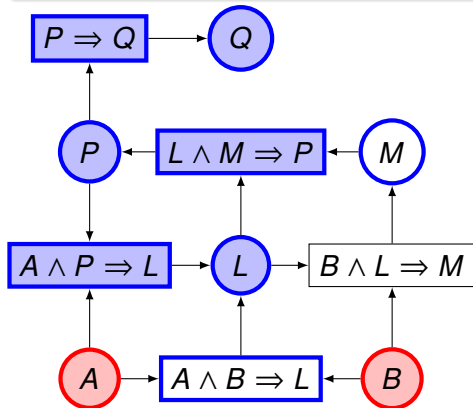
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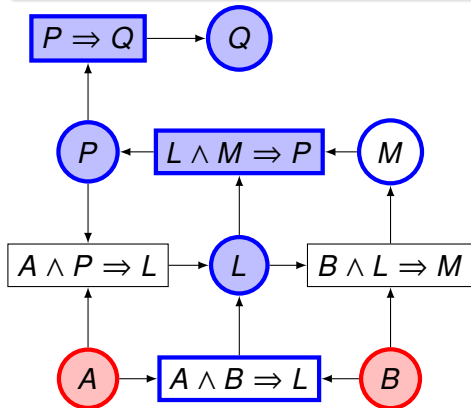
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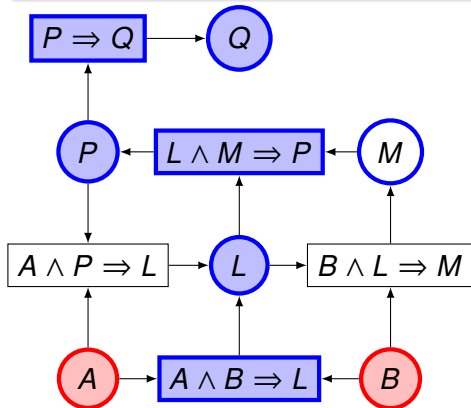
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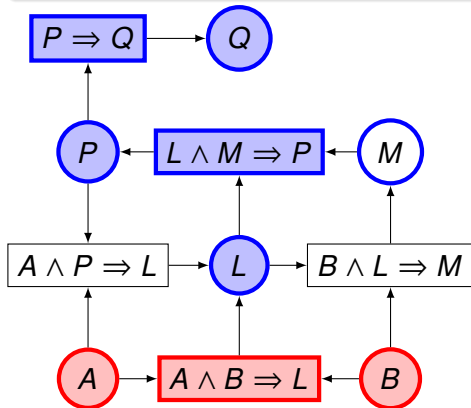
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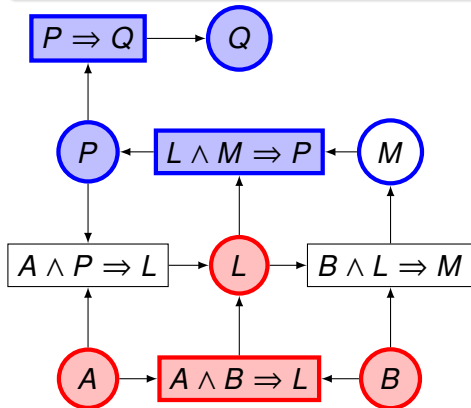
Complete? Yes

Time?  $O(n)$  and  
often less

# Backward Chaining

## Key Idea: Recursion

- Start by trying to prove query  $Q$
- If not *true*, try to prove  $P_1 \wedge \dots \wedge P_n \Rightarrow Q$  (recurse)



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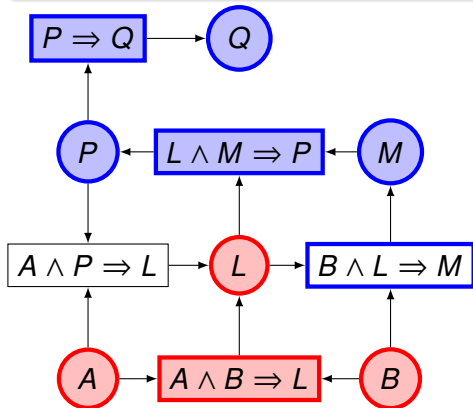
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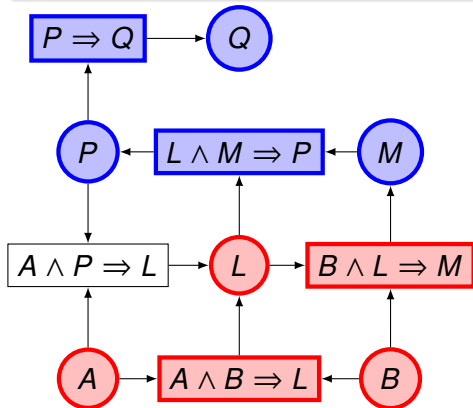
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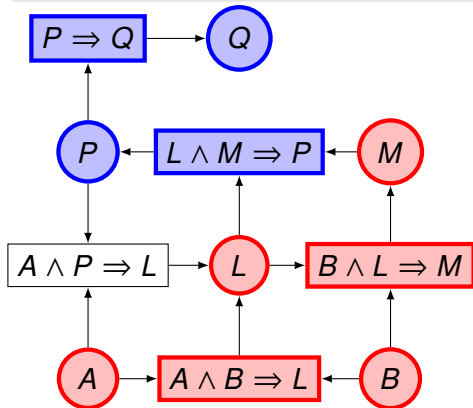
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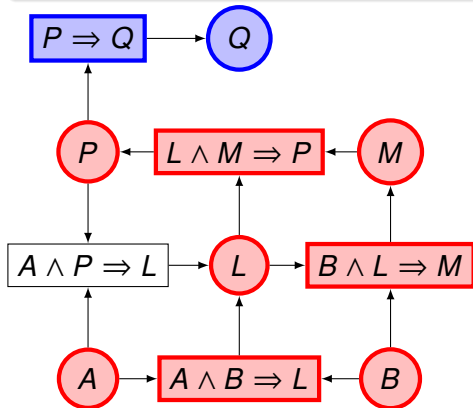
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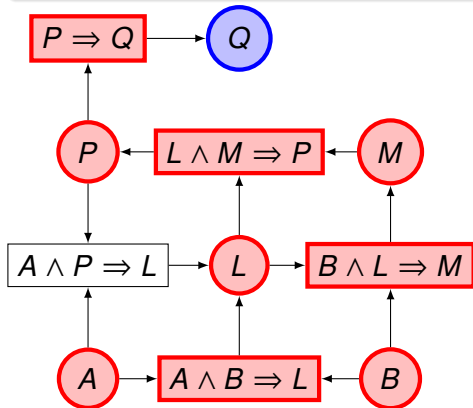
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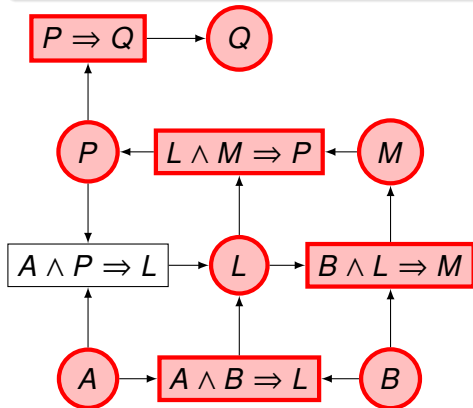
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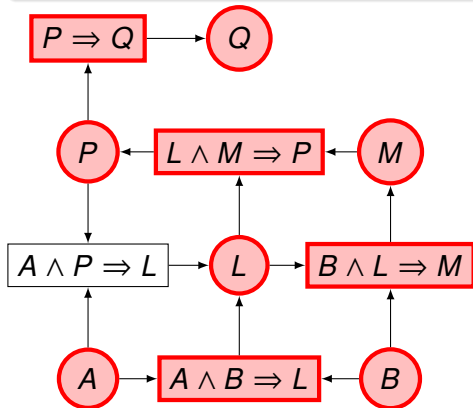
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# Resolution (Again)

## Example

$$\begin{array}{l} \neg \text{IsSnowing} \vee \text{IsCold} \\ \neg \text{IsCold} \vee \text{WearCoat} \\ \hline \neg \text{IsSnowing} \vee \text{WearCoat} \end{array}$$

## Intuition

- If *IsCold* is *true*, then *WearCoat* must be *true*
- If *IsCold* is *false*, then *IsSnowing* must be *false*
- So either *IsSnowing* is *false* or *WearCoat* is *true*

# Resolution

## Resolution Definition

$$P_1 \vee \dots \vee P_n$$

$$Q_1 \vee \dots \vee Q_m$$

$$P_i = \neg Q_j$$

---

$$P_1 \vee \dots \vee P_{i-1} \vee P_{i+1} \vee \dots \vee P_n \vee Q_1 \vee \dots \vee Q_{j-1} \vee Q_{j+1} \vee \dots \vee Q_m$$

## Inference by Resolution

- Simplify all statements to use only  $\wedge$ ,  $\vee$  and  $\neg$
- Assume  $KB \wedge \neg\alpha$  (a.k.a  $\neg(KB \Rightarrow \alpha)$ )
- Apply resolution until *false* is concluded

# Resolution Example

Prove:  $A$

Proof:

Given:

$$R_1: A \vee B$$

$$R_2: C \vee \neg B$$

$$R_3: A \vee \neg C$$

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$R_5: B$   $R_1, R_4$



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Prove:  $A$

Proof:

Given:

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$R_5: B$   $R_1, R_4$

$R_6: \neg C$   $R_3, R_4$

$R_7: \neg B$   $R_2, R_6$

$R_8: false$   $R_5, R_7$

# Conjunctive Normal Form

Goal: Conjunction of Disjunctions of Literals

$$(P_1 \vee \dots \vee P_n) \wedge (Q_1 \vee \dots \vee Q_m) \wedge \dots$$

## Procedure

- 1 Replace  $\alpha \Leftrightarrow \beta$  with  $(\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$
- 2 Replace  $\alpha \Rightarrow \beta$  with  $\neg\alpha \vee \beta$
- 3 Move  $\neg$  inward with De Morgan and Double Negation
- 4 Apply Distributivity of  $\vee$  over  $\wedge$

# Conjunctive Normal Form Example

$$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$$

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# Resolution Exercise

Prove using Resolution:

$$P_{1,3}$$




Given:

$$B_{1,2}$$

$$\neg B_{2,1}$$

$$B_{1,2} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})$$

$$B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$$

 P? (1,3)	(2,3)	(3,3)
 B (1,2)	(2,2)	(3,2)
(1,1)	 $\neg B$ (2,1)	(3,1)

# Prove: $P_{1,3}$

After conversion to CNF:

- $R_1: B_{1,2}$
- $R_2: \neg B_{2,1}$
- $R_3: \neg B_{1,2} \vee P_{1,1} \vee P_{2,2} \vee P_{1,3}$
- $R_4: \neg P_{1,1} \vee B_{1,2}$
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- $R_8: \neg P_{1,1} \vee B_{2,1}$
- $R_9: \neg P_{2,2} \vee B_{2,1}$
- $R_{10}: \neg P_{3,1} \vee B_{2,1}$

Using resolution:

- |                                                  |                   |
|--------------------------------------------------|-------------------|
| $R_{11}: \neg P_{1,3}$                           | Assumed           |
| $R_{12}: \neg P_{1,1}$                           | $R_2 + R_8$       |
| $R_{13}: \neg P_{2,2}$                           | $R_2 + R_9$       |
| $R_{14}: \neg B_{1,2} \vee P_{1,1} \vee P_{2,2}$ | $R_{11} + R_3$    |
| $R_{15}: P_{1,1} \vee P_{2,2}$                   | $R_{14} + R_1$    |
| $R_{16}: P_{2,2}$                                | $R_{15} + R_{12}$ |
| $R_{17}: \text{false}$                           | $R_{16} + R_{13}$ |

# Resolution Properties

## Properties

**Sound?** Yes, uses Resolution

**Complete?** Yes

**Time?** Worst case exponential in # of symbols

## Notes

- Works for Propositional logic in general
- Not just Horn Clauses!



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## Key Ideas

- Treat satisfiability checking as local search
- On each iteration flip a symbol's value
- Choice of symbol to flip is sometimes random, sometimes by MIN-CONFLICTS
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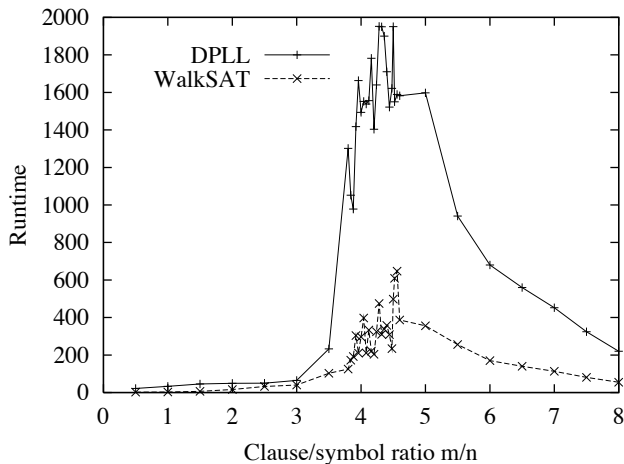
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# WalkSAT Performance



DPLL

Truth table  
entailment +  
heuristics  
and pruning

# Key Points

## Propositional Logic

- Symbols:  $P, Q, R, \dots$
- Connectives:  $\wedge, \vee, \neg, \Rightarrow, \Leftrightarrow,$
- Entailment:  $\alpha \models \beta$  iff  $\alpha \Rightarrow \beta$  in all worlds

## Inference

- Enumerate all models through truth tables
- Forward/Backward chaining with Horn clauses
- Resolution using conjunctive normal form
- Local search, e.g. WALKSAT