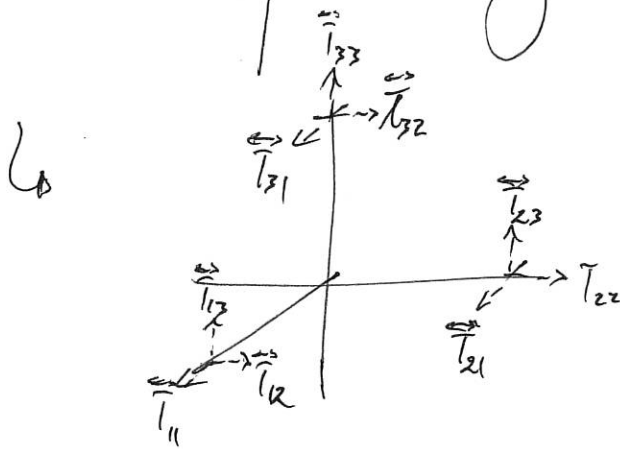


The Strain-Rate Tensor $\overleftrightarrow{\epsilon}$

1

$$\overleftrightarrow{\epsilon}_{ij} = \frac{\partial u_i}{\partial x_j}, \quad \begin{matrix} i=1,2,3 \\ j=1,2,3 \end{matrix}$$

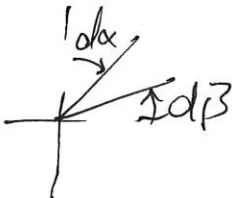
↳ 9 components in general

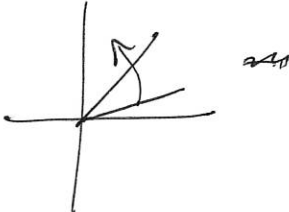


Allows us to understand different ways that a velocity field \vec{u} deforms a region of fluid.

$$\begin{aligned} \text{So: } \overleftrightarrow{\epsilon}_{ij} &= \frac{\partial u_i}{\partial x_j} = \frac{1}{2} \frac{\partial u_i}{\partial x_j} + \frac{1}{2} \frac{\partial u_i}{\partial x_j} \\ &= \frac{1}{2} \frac{\partial u_i}{\partial x_j} + \frac{1}{2} \frac{\partial u_j}{\partial x_i} + \frac{1}{2} \frac{\partial u_i}{\partial x_j} - \frac{\partial u_j}{\partial x_i} \\ &= \overleftrightarrow{e}_{ij} + \frac{1}{2} \overleftrightarrow{\gamma}_{ij} \end{aligned}$$

Where :

$$\vec{e}_{ij} = \frac{1}{2} \left(\frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i} \right) = \frac{1}{2} \left(\frac{dx}{dt} + \frac{d\beta}{dt} \right)$$


$$\vec{r}_{ij} = \frac{\partial u_i}{\partial x_j} - \frac{\partial u_j}{\partial x_i} = \frac{d\beta}{dt} - \frac{dx}{dt}$$


Again, using the vorticity $\vec{\omega} = \nabla \times \vec{u} = (\partial_x u_3 - \partial_z u_2, \partial_x u_1 - \partial_z u_3, \partial_x u_2 - \partial_z u_1)$

$$\hookrightarrow \vec{r} = \begin{pmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{pmatrix} \rightarrow \vec{r}^T = -\vec{r}$$

and $\vec{e}_{ij} = \vec{e}_{ji}$ or $(\vec{e})^T = \vec{e}$

$$\hookrightarrow \vec{T} = \vec{e} + \frac{1}{2} \vec{r}$$

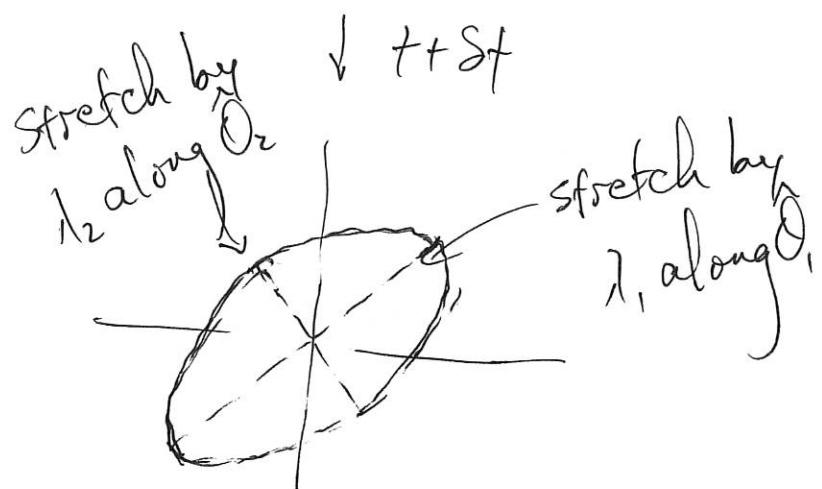
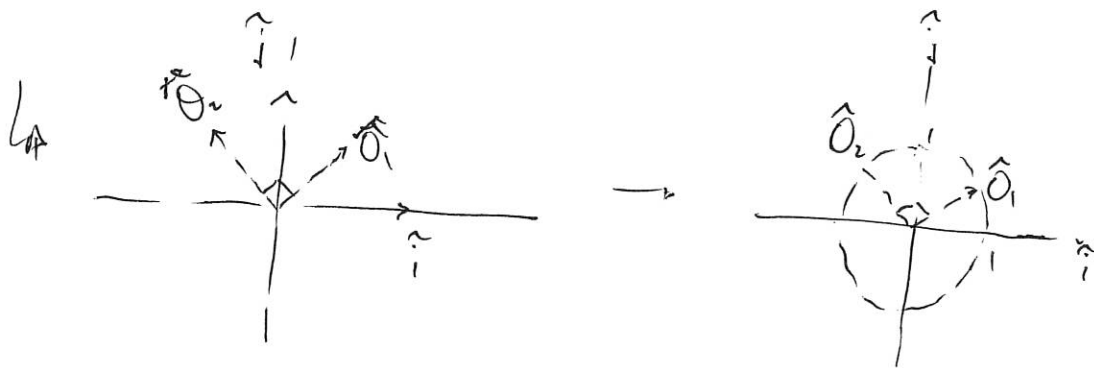
← anti-symmetric, note \vec{r} is basically $\vec{\omega}$, angular velocity is $\frac{1}{2} \vec{\omega} \rightarrow$ thus, $\frac{1}{2} \vec{r}$

symmetric

Since $(\vec{C})^T = \vec{C} \rightarrow \vec{C} = O \begin{pmatrix} \lambda_1 & \lambda_2 & \lambda_3 \end{pmatrix} O^T$

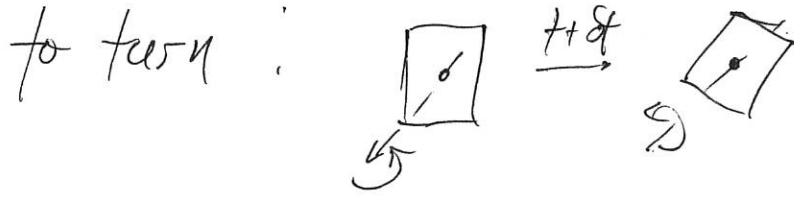
(3)

where $O = (\hat{O}_1 | \hat{O}_2 | \hat{O}_3)$, $OO^T = \underline{I} = \begin{pmatrix} 1 & & \\ & 1 & \\ & & 1 \end{pmatrix}$, $\lambda_i \in \mathbb{R}$

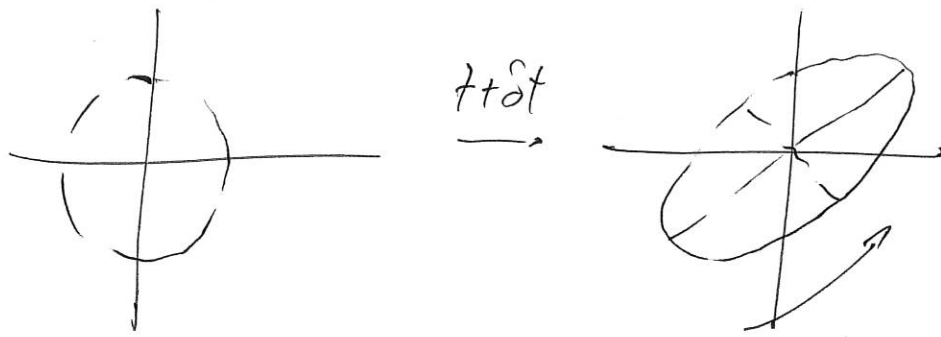


- $\lambda_i > 0 \rightarrow$ elongate along \hat{O}_i
- $\lambda_i < 0 \rightarrow$ compress along \hat{O}_i
- $\lambda_i = 0 \rightarrow$ neutral along \hat{O}_i

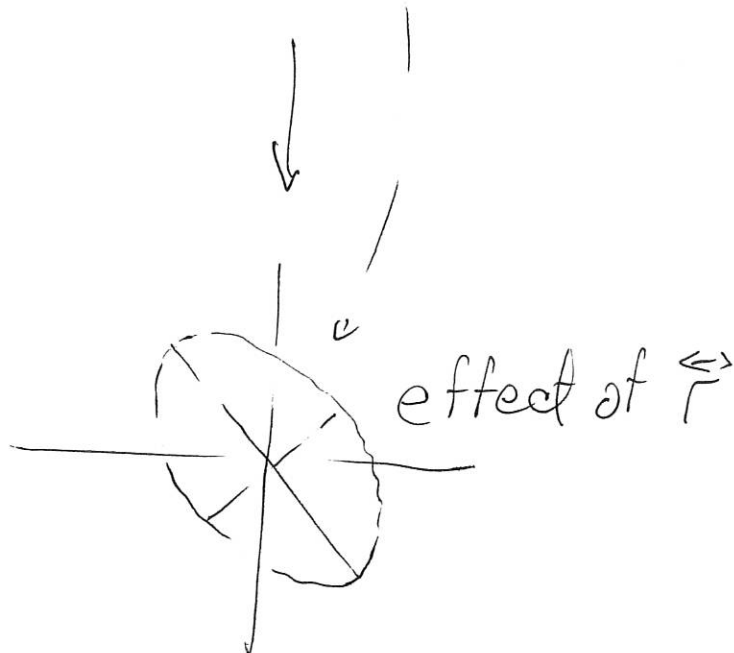
In contrast \vec{r} describes the tendency for a shape to turn: (4)



So from above, we might have



effect of \vec{c}

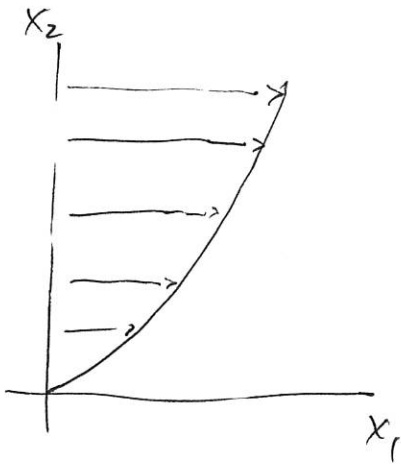


effect of \vec{r}

Parallel Shear Flows:

(5)

$$\vec{u} = (u_1(x_2), 0, 0) \quad (\text{or } (u(y), 0, 0))$$



$$\underline{\underline{\tau}} = \begin{pmatrix} 0 & \frac{\partial u_1}{\partial x_2} & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\vec{\omega} = \nabla \times \vec{u} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_{x_1} & \partial_{x_2} & \partial_{x_3} \\ u_1(x_2) & 0 & 0 \end{vmatrix} = -u_1'(x_2) \hat{k}$$

$$\hookrightarrow \underline{\underline{\tau}} = \begin{pmatrix} 0 & \partial u_1 / \partial x_2 & 0 \\ -\partial u_1 / \partial x_2 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\hookrightarrow \underline{\underline{\tau}} = \underline{\underline{e}} + \frac{1}{2} \underline{\underline{\tau}} \rightarrow \underline{\underline{e}} = \begin{pmatrix} 0 & \frac{1}{2} \partial u_1 / \partial x_2 & 0 \\ \frac{1}{2} \partial u_1 / \partial x_2 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\hookrightarrow \gamma \equiv \partial u_1 / \partial x_2$$

(6)

$$\hookrightarrow \vec{T} = \frac{1}{2} \begin{pmatrix} 0 & \gamma & 0 \\ \gamma & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} + \frac{1}{2} \begin{pmatrix} 0 & \gamma & 0 \\ -\gamma & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

\hookrightarrow ignore x_3 since clearly nothing happens

$$\hookrightarrow \begin{pmatrix} 0 & \gamma/2 \\ \gamma/2 & 0 \end{pmatrix} \rightarrow \lambda^2 - \frac{\gamma^2}{4} \rightarrow \lambda = \pm \frac{|\gamma|}{2}$$

$$\rightarrow \left(\begin{array}{cc|c} \mp |\gamma|/2 & \gamma/2 & 0 \\ 0 & 0 & 0 \end{array} \right)$$

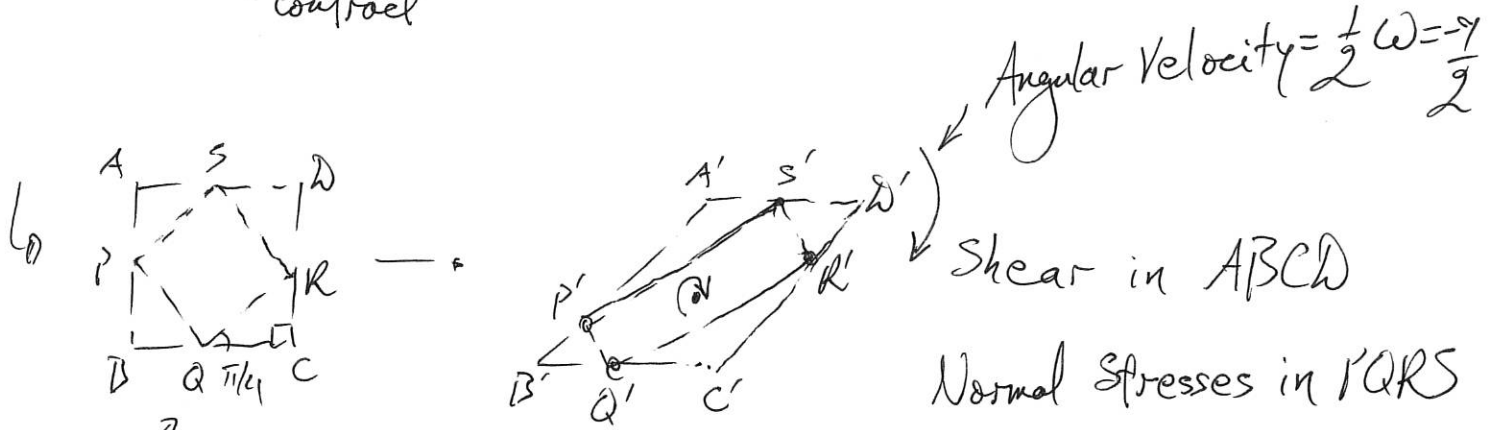
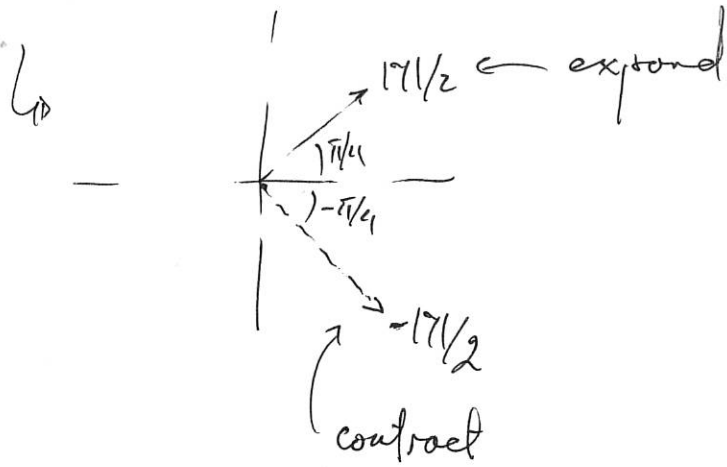
~~SAFE~~

$$\rightarrow \mp \frac{|\gamma|}{2} x_1 + \frac{\gamma}{2} x_2 = 0$$

$$\rightarrow x_2 = \pm \operatorname{sgn}(\gamma) x_1$$

take $\gamma > 0$ for sake of argument

$$\hookrightarrow \vec{e} = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} & 0 \\ 1/\sqrt{2} & -1/\sqrt{2} & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} & & \\ & -1/\sqrt{2} & \\ & & 0 \end{pmatrix} \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} & 0 \\ 1/\sqrt{2} & -1/\sqrt{2} & 0 \\ 0 & 0 & 0 \end{pmatrix}^T$$

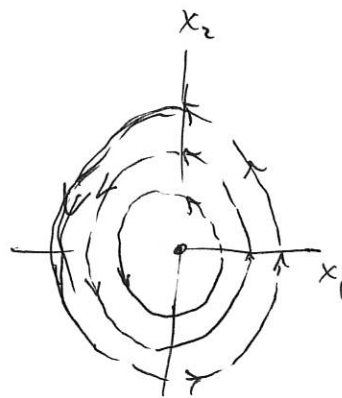


note \overline{BC} doesn't turn, but \overline{BA} does

Solid Body Rotation :

in polar coordinates :

$$\vec{u} = \omega_0 r \hat{e}_\theta \rightarrow$$



$$\vec{\omega} = \omega_3 \hat{k} = (\partial_{x_1} u_2 - \partial_{x_2} u_1) \hat{k}$$

$$x_1 = r \cos(\theta), \quad x_2 = r \sin(\theta)$$

(8)

$$\hookrightarrow \partial_{x_1} = \cos(\theta) \partial_r - \frac{\sin(\theta)}{r} \partial_\theta$$

$$\partial_{x_2} = \sin(\theta) \partial_r + \frac{\cos(\theta)}{r} \partial_\theta$$

$$\vec{u} = u_1 \hat{i} + u_2 \hat{j} = u_1 (\cos(\theta) \hat{e}_r - \sin(\theta) \hat{e}_\theta) + u_2 (\sin(\theta) \hat{e}_r + \cos(\theta) \hat{e}_\theta)$$

$$= (u_1 \cos(\theta) + u_2 \sin(\theta)) \hat{e}_r + (-u_1 \sin(\theta) + u_2 \cos(\theta)) \hat{e}_\theta$$

$$= u_r \hat{e}_r + u_\theta \hat{e}_\theta$$

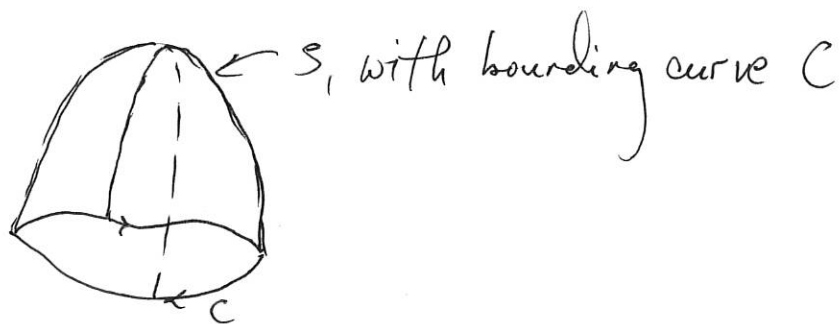
$$\begin{aligned} \hookrightarrow \partial_{x_1} u_2 - \partial_{x_2} u_1 &= \partial_r u_\theta - \frac{\sin(\theta)}{r} \partial_\theta u_2 - \frac{\cos(\theta)}{r} \partial_\theta u_1, & \sin(\theta) \partial_\theta u_2 \\ & & = \partial_\theta (\sin(\theta) u_2) \\ & & - \cos(\theta) u_2 \\ &= \partial_r u_\theta - \frac{1}{r} \partial_\theta u_r + \frac{1}{r} u_\theta \\ &= \frac{1}{r} \partial_r (r u_\theta) - \frac{1}{r} \partial_\theta u_r \end{aligned}$$

$$\hookrightarrow \omega_z = 2\omega_\theta$$

Your last bit of Vector Calc:

(1)

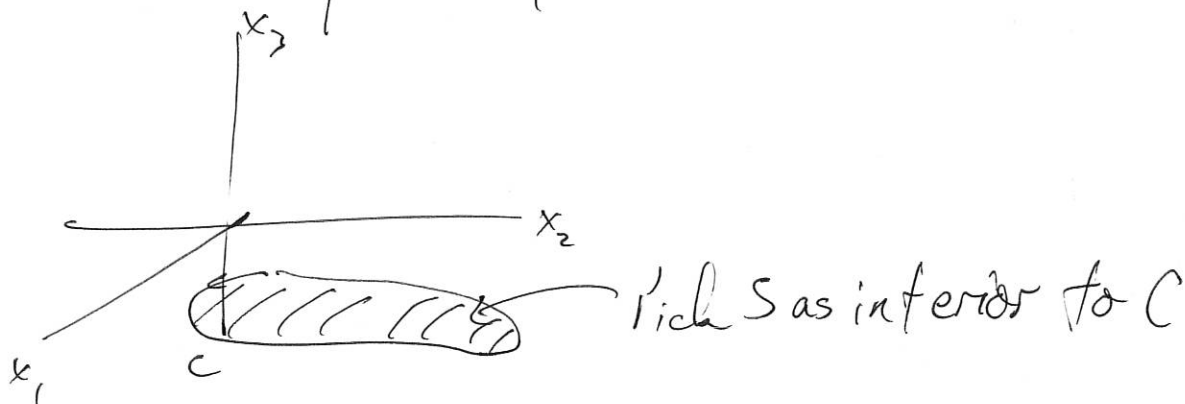
Stoke's THM:



$$\hookrightarrow \oint_C \vec{F} \cdot \hat{t} ds = \oint_C \vec{F} \cdot d\vec{s} = \iint_S (\nabla \times \vec{F}) \cdot \hat{n} d\sigma$$

Not: S can be any surface connected to C

So if C is in a plane, say x_1, x_2



$$\hookrightarrow \oint_C \vec{F} \cdot \hat{t} ds = \oint_C \vec{F} \cdot d\vec{s} = \iint_S (\nabla \times \vec{F}) \cdot \hat{k} dA$$

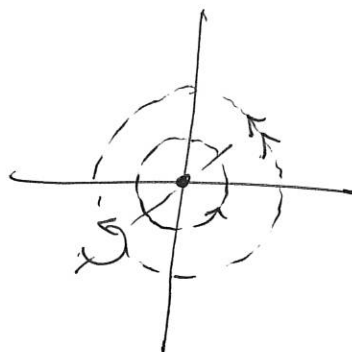
So for solid body rotation:

(2)

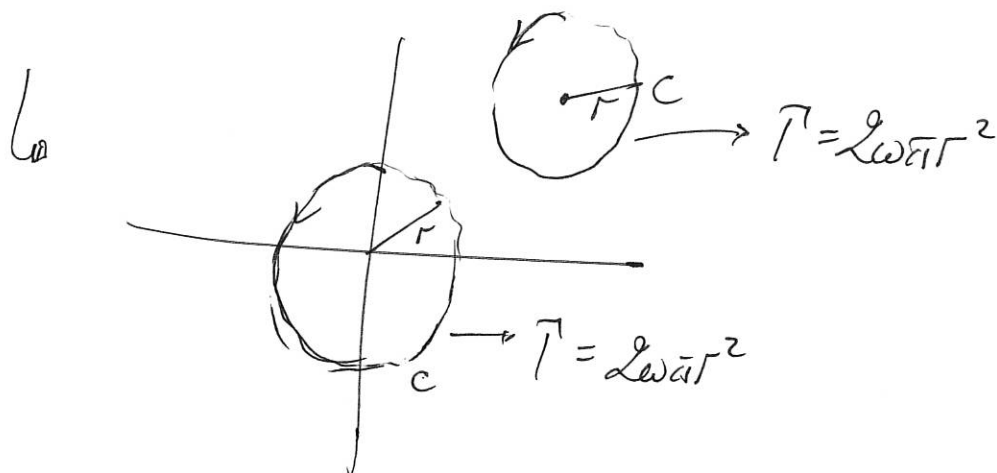
$$u_r = 0$$

$$u_\theta = \omega r$$

$$\hookrightarrow \vec{\omega} = \nabla \times \vec{u} = 2\omega \hat{k},$$



$$\hookrightarrow \Gamma = \oint_C \vec{u} \cdot d\vec{s} = 2\omega \iint dA = 2\omega A$$



i.e. no matter where I place the circle,

$$\Gamma = 2\pi\omega r^2 = \oint_C \vec{u} \cdot d\vec{s} \rightarrow \vec{u} \text{ is always turning!}$$

In contrast, we have the irrotational point vortex: (3)

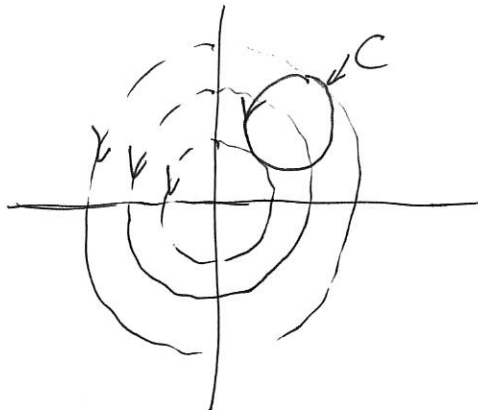
$$u_r = 0$$

$$u_\theta = \frac{\alpha}{r}$$

So, ill defined @ $r=0$, but otherwise

$$\begin{aligned}\vec{\omega} &= \left(\frac{1}{r} \partial_r (r u_\theta) - \frac{1}{r} \partial_\theta u_r \right) \hat{k} \\ &= 0 \hat{k}!\end{aligned}$$

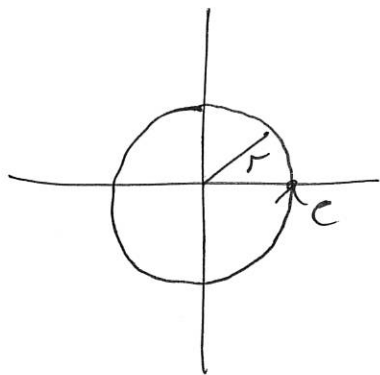
↳ So if circle C does not enclose the origin



$$\hookrightarrow \Gamma = \oint_C \vec{u} \cdot d\vec{s} = \iint 0 dA = 0$$

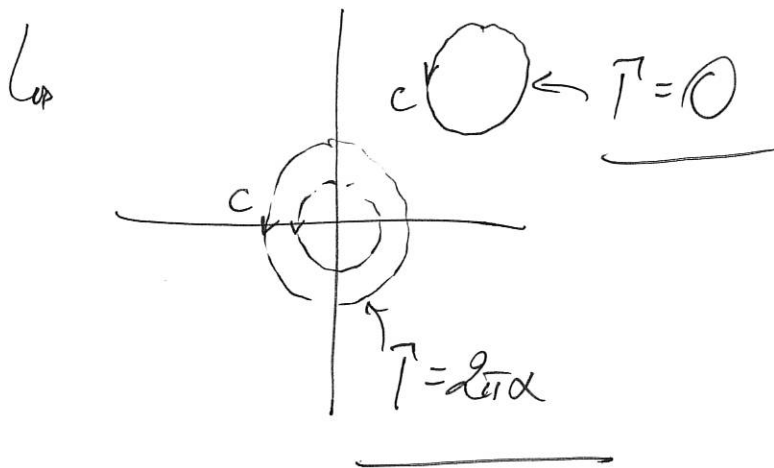
But, what if C is centered at the origin

(4)



$$\hookrightarrow \vec{T} = \oint_C \vec{u} \cdot d\vec{s} = \int_0^{2\pi} \left(\frac{\alpha}{r} \hat{e}_\theta \right) \cdot (r d\theta \hat{e}_\theta) = \alpha \int_0^{2\pi} d\theta = 2\pi\alpha$$

So now $\vec{T} = 2\pi\alpha$, which is independent of r !

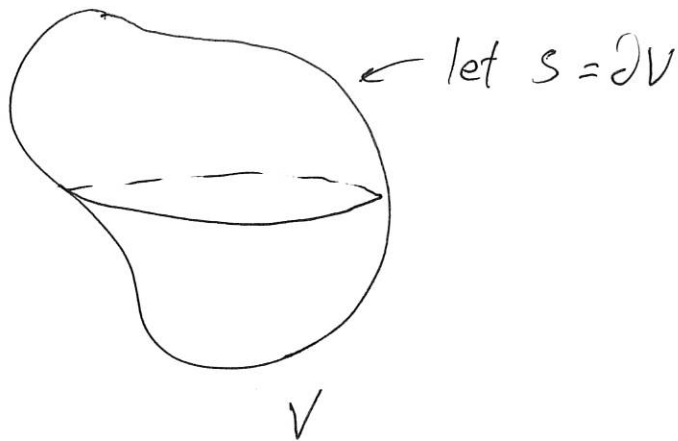


\hookrightarrow we say $\vec{u} = \alpha \delta(\vec{x})$

\nearrow Dirac Delta Function

Conservation of Mass and Incompressibility: (5)

In an Eulerian sense, fix a volume within a fluid:



If $\rho(\vec{x}, t) = \rho(x_1, x_2, x_3, t)$ is fluid density \rightarrow

$M(t) = \int_V \rho(\vec{x}, t) d^3\vec{x}$ is total mass within V

$\hookrightarrow \frac{dM}{dt} = \int_V \frac{\partial \rho}{\partial t} d^3\vec{x}$

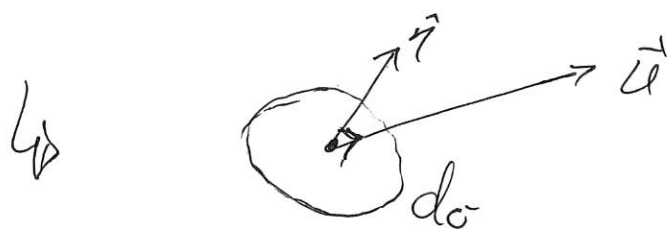
\vec{x} is Eulerian here, and thus independent of time.

Now we assume:

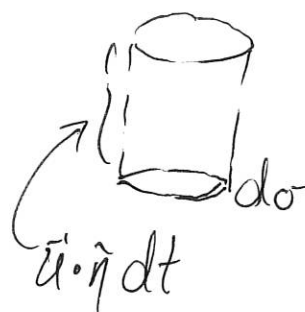
(6)

Within V , mass is neither created nor destroyed.

$$\hookrightarrow \frac{dM}{dt} = \text{mass which crosses } \partial V$$



\hookrightarrow So we find a "cylinder":



$$\hookrightarrow dM = -\rho \vec{u} \cdot \hat{n} dt d\sigma$$

$$\hookrightarrow \frac{dM}{dt} = -\rho \vec{u} \cdot \hat{n} d\sigma \rightarrow \frac{dM}{dt} = -\oint_S \rho \vec{u} \cdot \hat{n} d\sigma$$

Thus:

(7)

$$\int_V \frac{\partial \rho}{\partial t} d^3 \vec{x} = - \int_S \rho \vec{u} \cdot \hat{n} d\sigma$$

$$= - \int_V \nabla \cdot (\rho \vec{u}) d^3 \vec{x}$$

$$\hookrightarrow \int_V \left(\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \vec{u}) \right) d^3 \vec{x} = 0$$

$\hookrightarrow V$ was arbitrary, so

$$\boxed{\rho_t + \nabla \cdot (\rho \vec{u}) = 0}$$

Remembering $\frac{D}{Dt} = \frac{\partial}{\partial t} + \vec{u} \cdot \nabla$

$$\hookrightarrow \rho_t + \vec{u} \cdot \nabla \rho + \rho \nabla \cdot \vec{u} = 0$$

And thus:

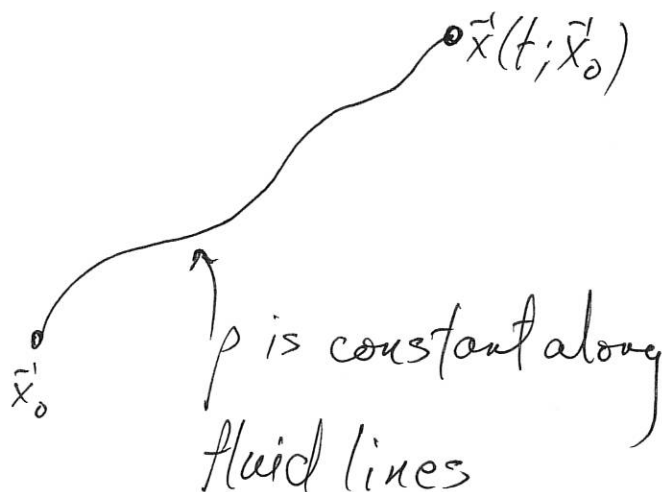
(8)

$$\frac{1}{\rho} \frac{Dp}{Dt} = -\nabla \cdot \vec{u}$$

Most common assumption in fluids:

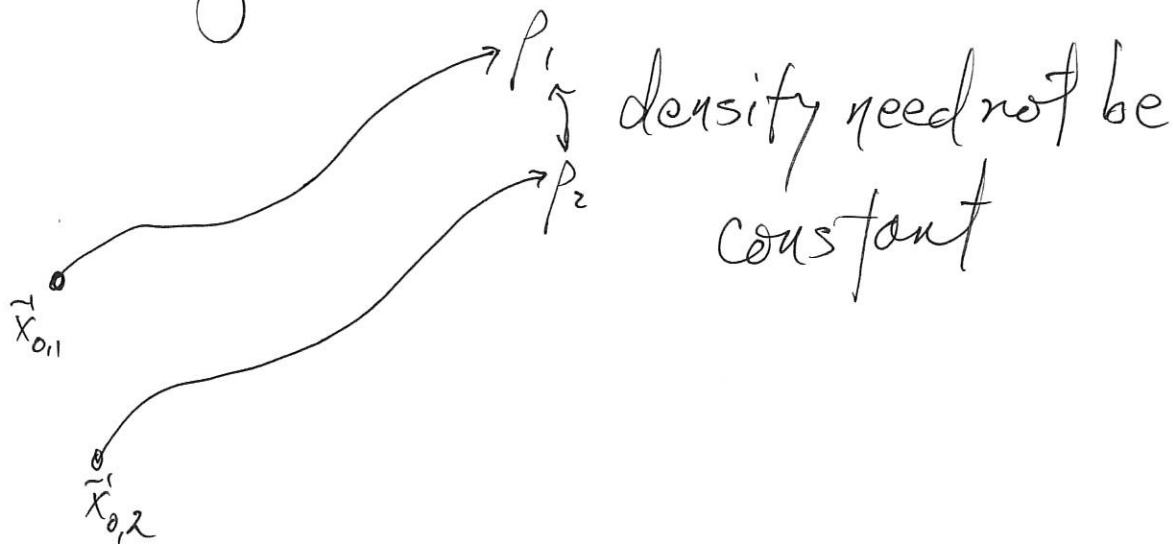
$$\nabla \cdot \vec{u} = 0$$

$$\hookrightarrow \frac{Dp}{Dt} = 0 \rightarrow$$



p is constant along fluid lines

though

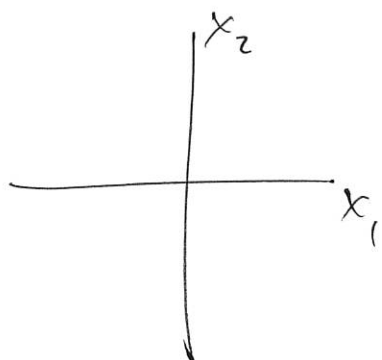


density need not be constant

Stream functions :

(9)

if we restrict to the plane



$$\hookrightarrow \nabla \cdot \vec{u} = 0 \rightarrow \partial_{x_1} u_1 + \partial_{x_2} u_2 = 0$$

Introduce streamfunction $\varphi(x_1, x_2, t)$ such that

$$u_1 = \partial_{x_2} \varphi, \quad u_2 = -\partial_{x_1} \varphi$$

$$\hookrightarrow \partial_{x_1} u_1 + \partial_{x_2} u_2 = \partial_{x_1 x_2}^2 \varphi - \partial_{x_2 x_1}^2 \varphi = 0.$$

Okay, so? $\omega = \partial_{x_1} u_2 - \partial_{x_2} u_1$

$$\hookrightarrow \omega = \partial_{x_1} (-\partial_{x_1} \varphi) - \partial_{x_2} (\partial_{x_2} \varphi)$$

$$\hookrightarrow \Delta \varphi = -\omega, \quad \Delta = \partial_{x_1}^2 + \partial_{x_2}^2.$$