**Object**:| Responsibilities:

**Board** | Holds everything for the layout of the board as well as the handlers

**Game** | Holds the logic behind the game, meaning that it determines if the number placement in the board is correct.

**Cell** | Holds the cells that can have numbers entered into them

**Start** | Holds the start screen and allows the games to be replayed via the title screen

**Stats** | Holds the scores, stats, and handles the serialization for the game