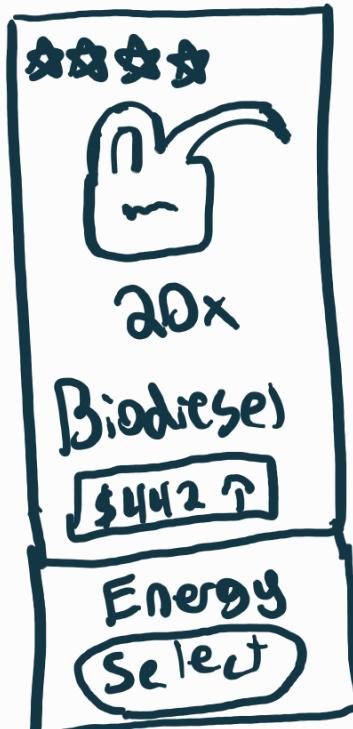
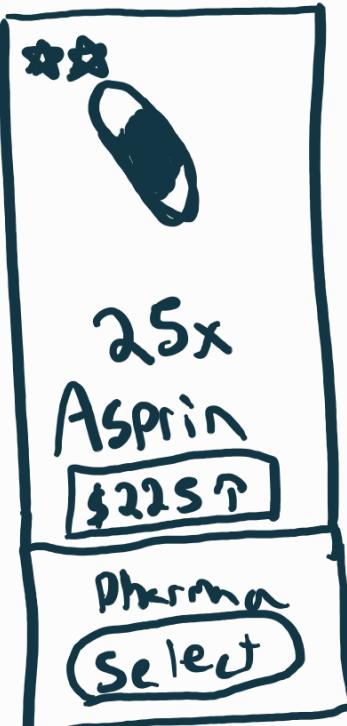
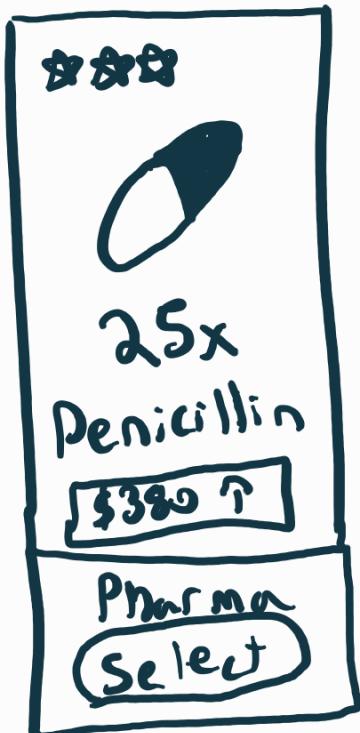


Penicillin

Unlocked



[More Details](#) [Continue](#)



Choose A Contract

Day #1

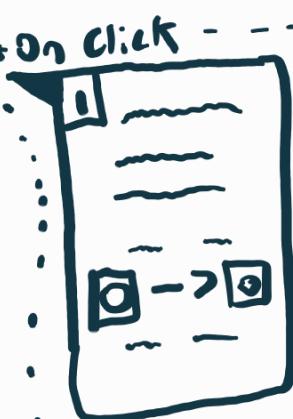
8:00am



\$262

0
x21
Left

1
x12
Left



⚠ Alert: Bunsen Burner is Overheating



Settings



Help

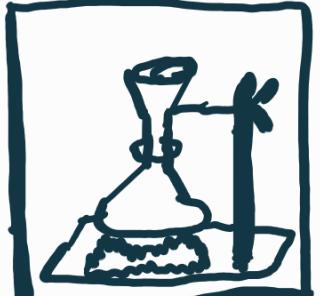
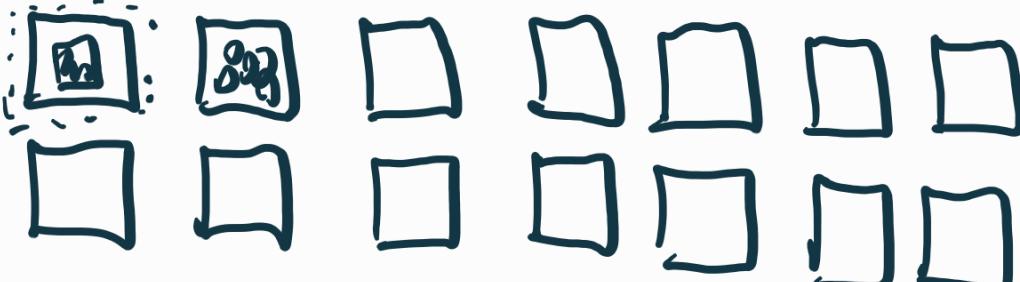


Tech
Tree

Shop

Machines

Player Gear



Bunsen Burner
Stock: 1

Buy

UPGrade



Player Gear

Machines

Show search



Buy

Equip



Buy

Paid



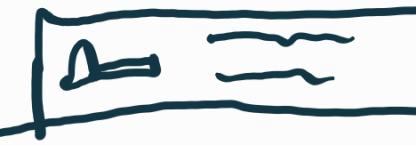
Buy

Equip



Buy

Equip



Buy

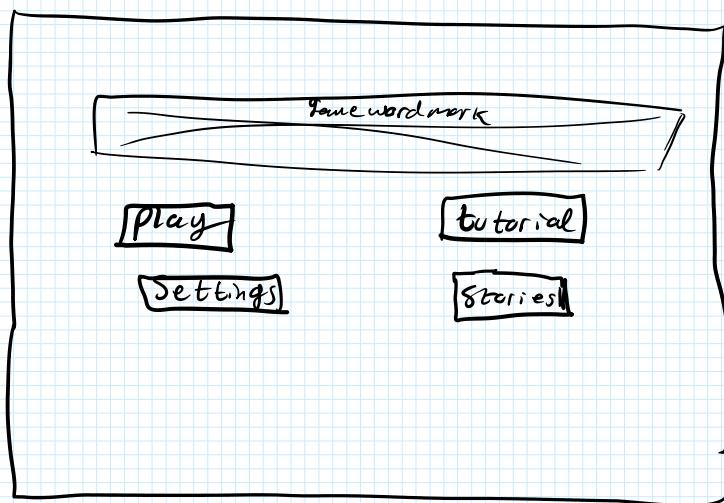
Equip



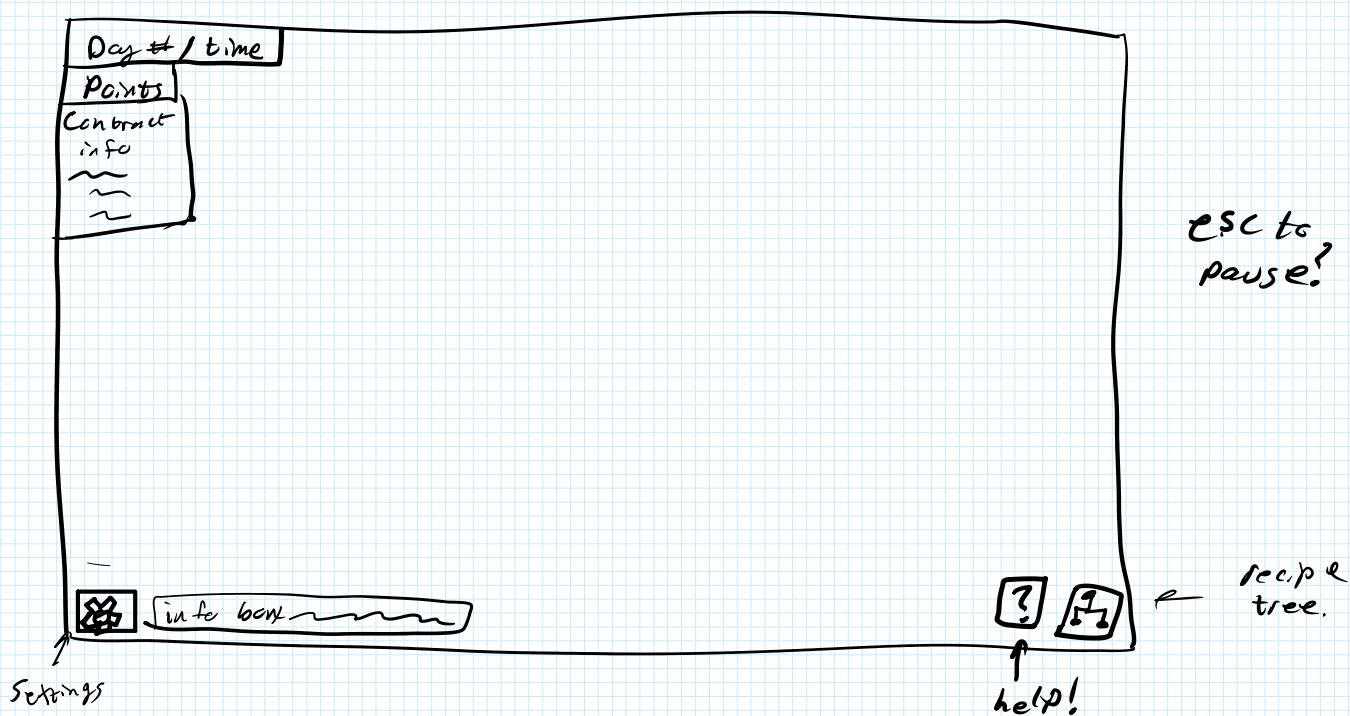
Low Fi

October 21, 2023 12:11 PM

Main Screen

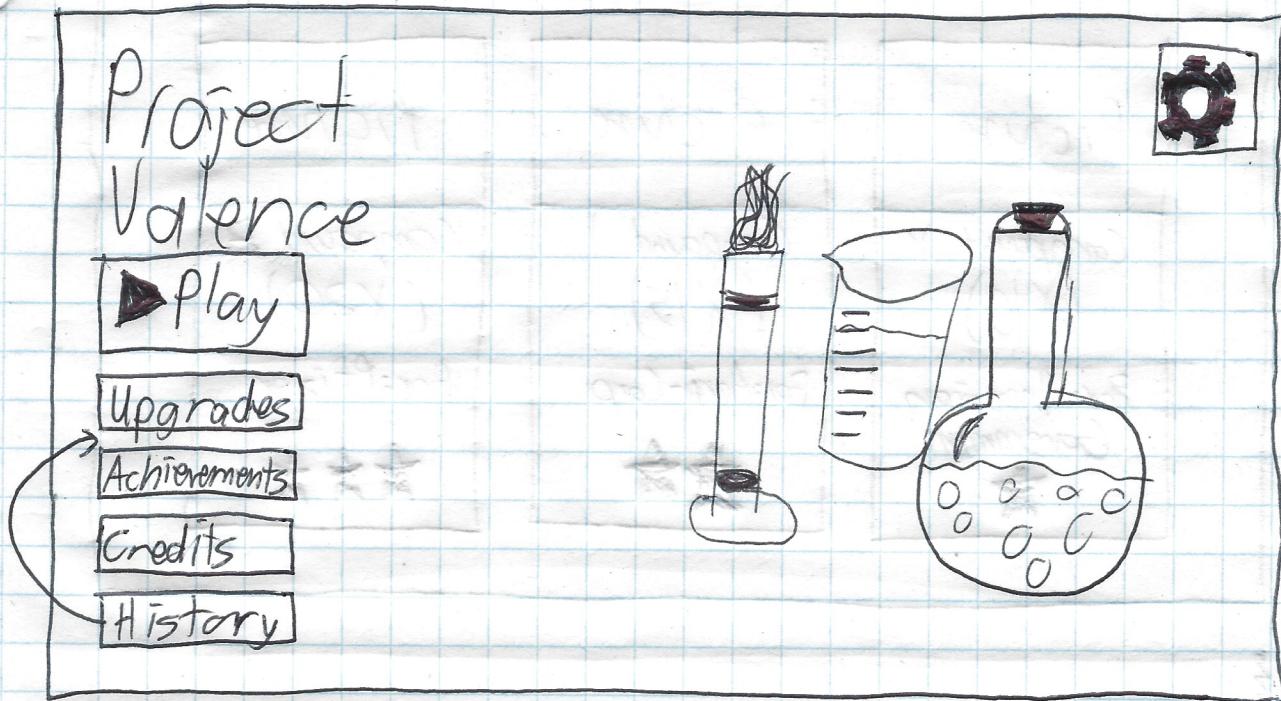


General UI



LOFI - Capstone

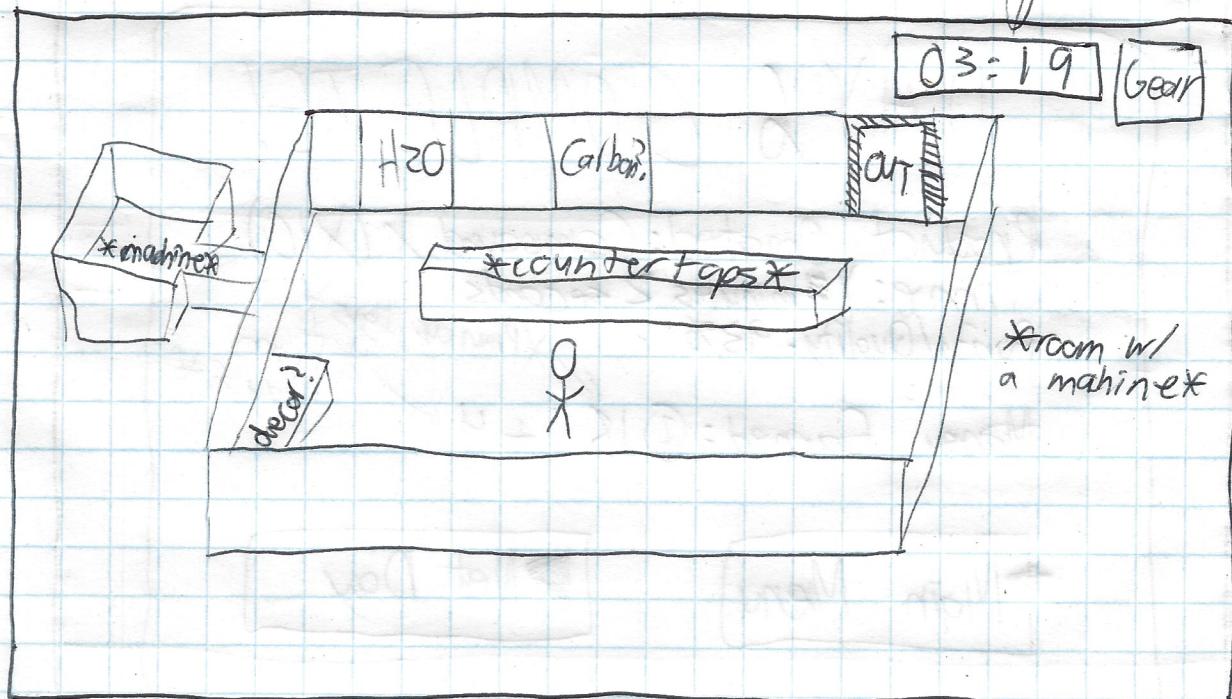
Main Menu



Achievements ¹ (Notifications)

Example Lab (Top-down-esque)

timer



Contract Selection (Popup)

Select A Contract:

Picture

Compound X
(X10)

For: American
Government



Picture

Compound Y
(X15)

For: Agric-Corp



Picture

Compound Z
(X20)

For: Pfizer



Day Finished

DAY 6 COMPLETE!

Product Created: Compound X (X10)

Time: 1 minutes 2 seconds

Purity/Quality: 93%

*Previous Days *
From Day 6

Money Earned: ① 18 + 4

Main Menu

Next Day

Game Over(Cut of Time)

OUT OF TIME!

Product Created: Compound Y (13/15)

Days Completed: 8

Money Earned: ①23

Main Menu

\$ Upgrades

[See Story]

Game Over(Explosion)

Explosion!

Product Created: Compound Z (7/20)

Days Completed: 5

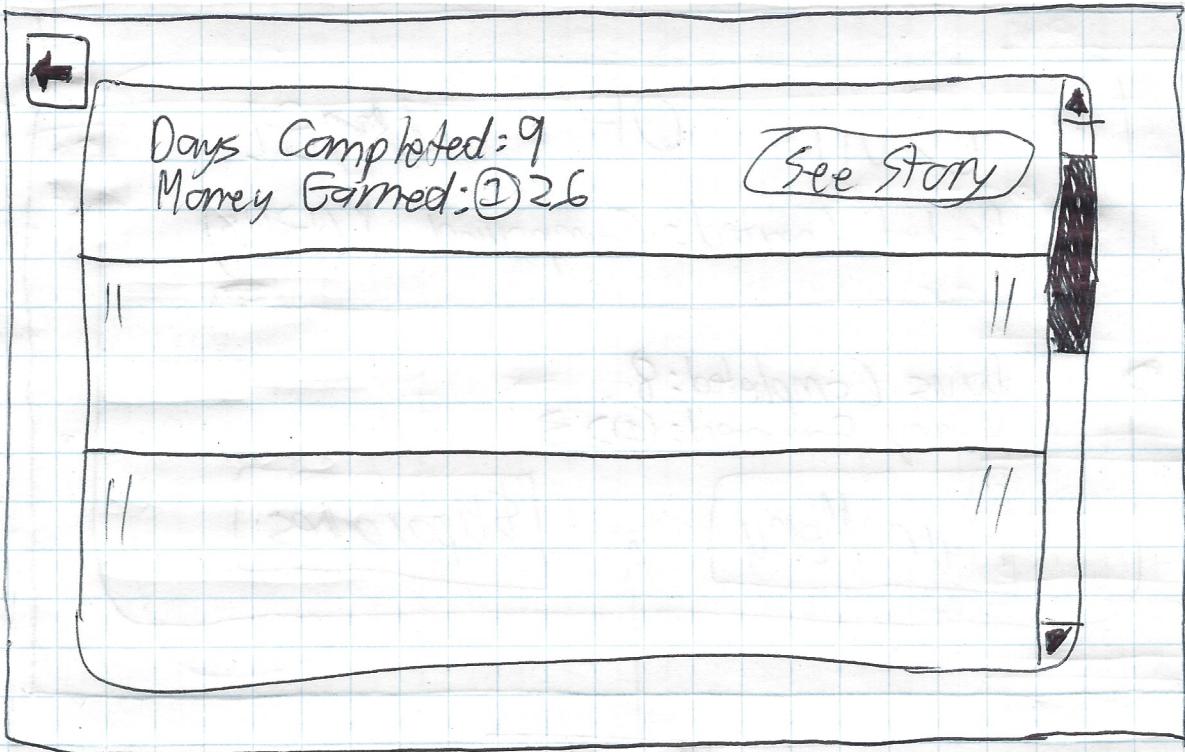
Money Earned: ①18 - 10 (X REP for explosion)

Main Menu

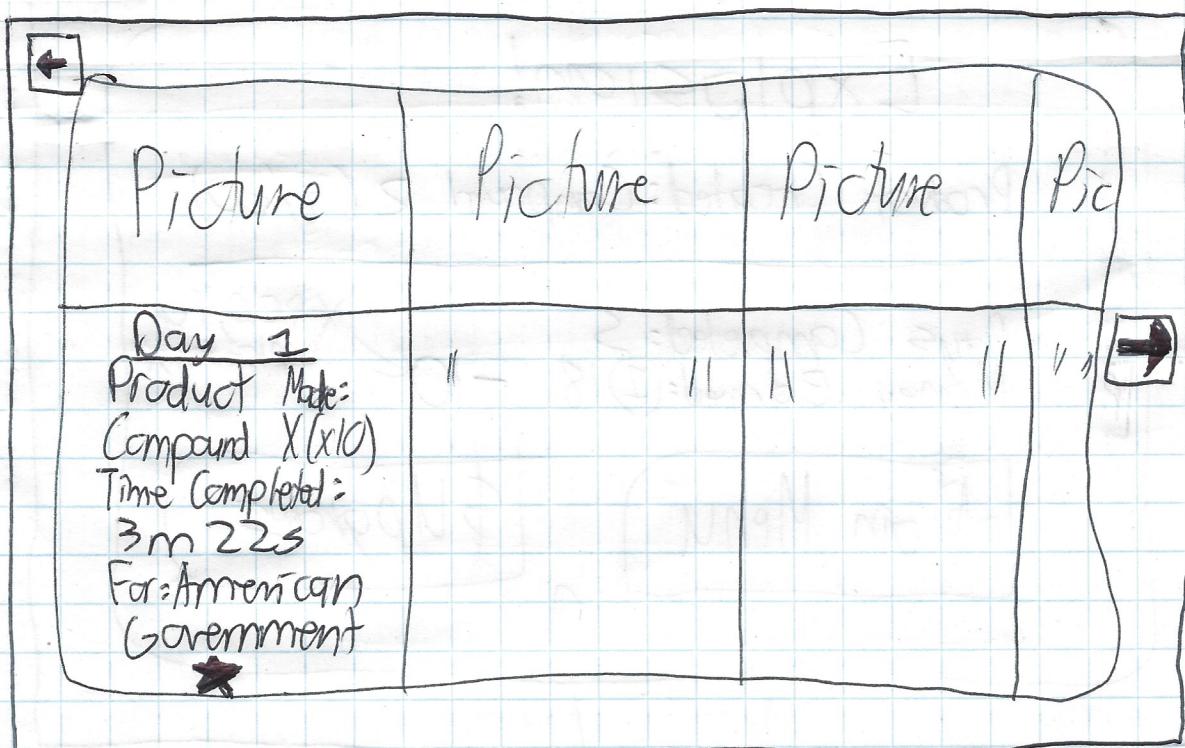
\$ Upgrades

[See Story]

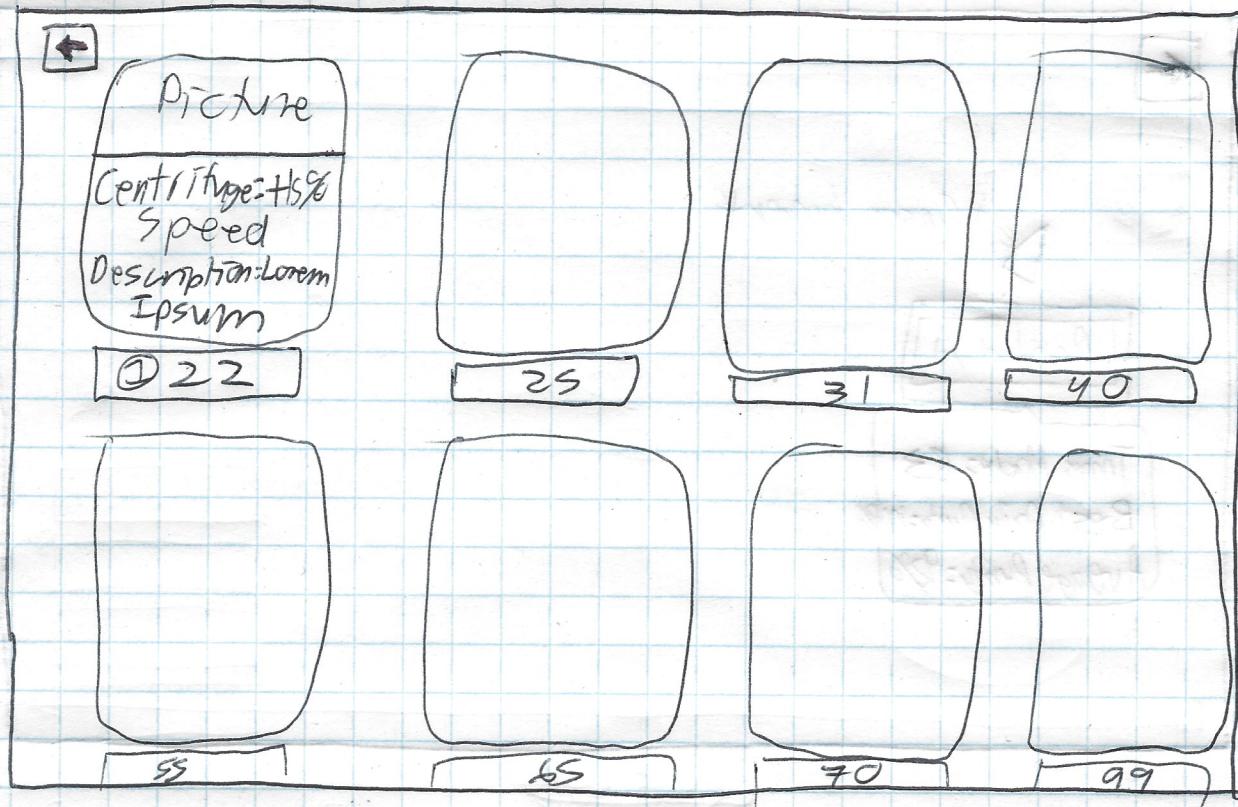
History



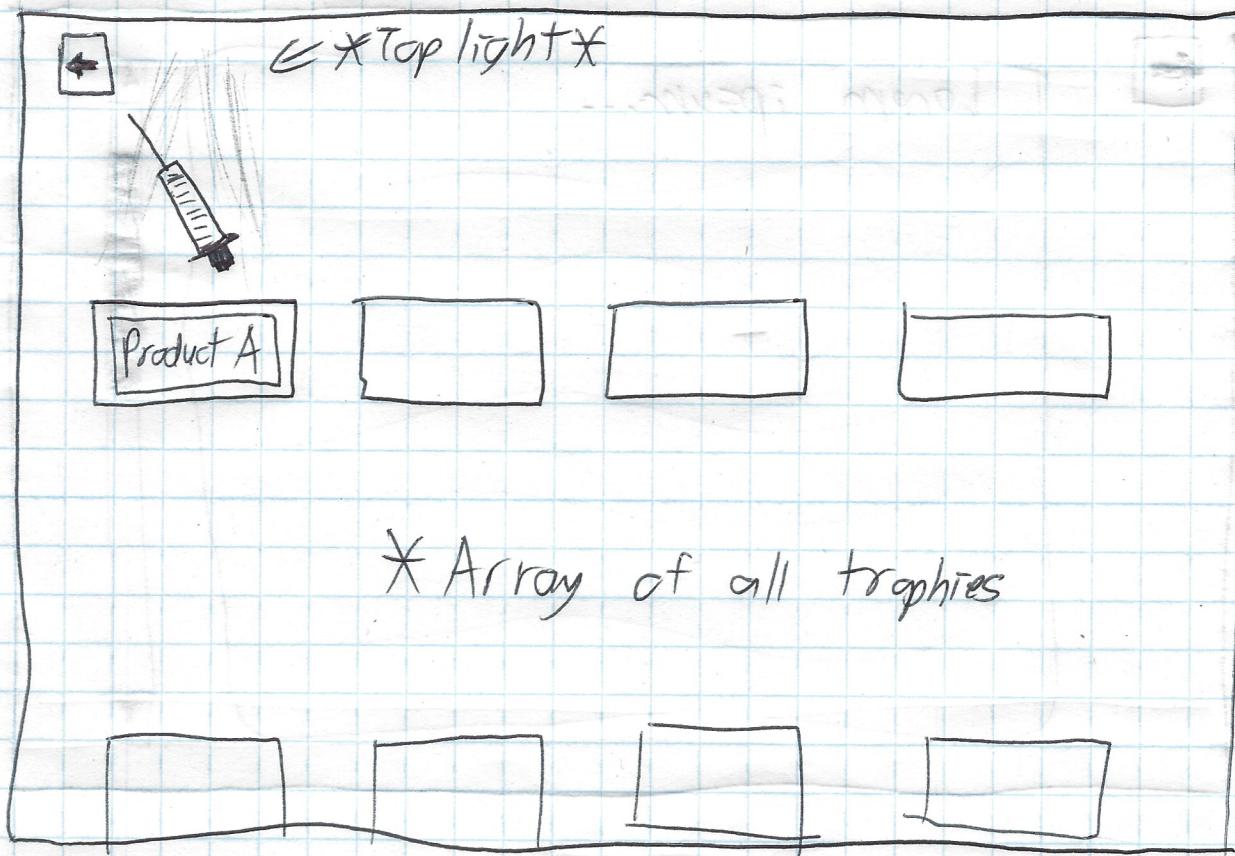
Path/Story



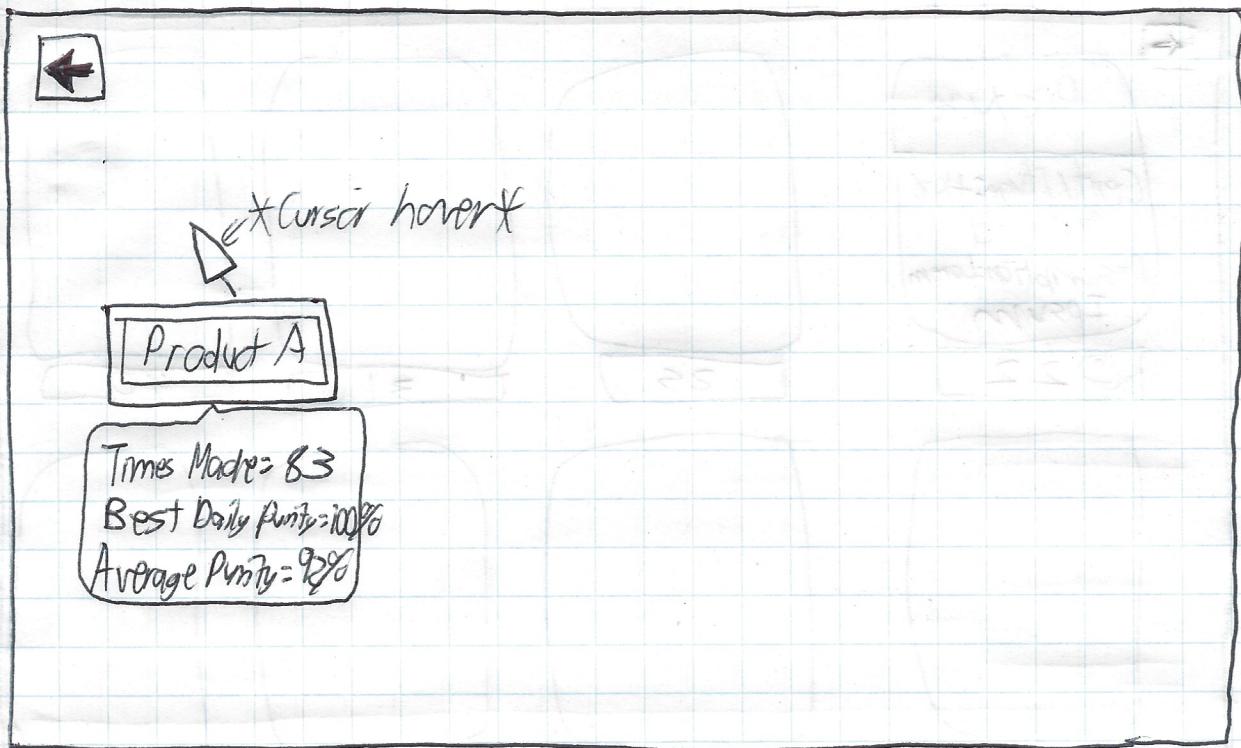
Upgrades *Scrollable



Achievements/Unlocks



Achievements (Hover)



Credits

