# CMPSCI 240: Reasoning about Uncertainty

Lecture 2: Sets and Events

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Recap

- 1 Recap
- 2 Experiments and Events
- 3 Probabilistic Models
- 4 Probability Rules

### Recap

#### Given two sets A and B then:

- The intersection of the sets, denoted  $A \cap B$ , consists of all elements that are in both A and B.
- The union of the sets, denoted  $A \cup B$ , consists of all elements that are in at least one of A or B.

Given a universal set  $\Omega$  and a set  $A \subseteq \Omega$  then:

■ The complement of A, denoted  $A^C$ , consists of all elements in  $\Omega$  that aren't in A.

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## **Experiments and Sample Spaces**

- In probability theory, an **experiment** is a process that results in exactly one of several possible **outcomes**.
- The set of possible outcomes of a probabilistic experiment is called the sample space  $\Omega$  of the experiment.

Rolling a single die.

Recap

$$\Omega = \left\{ \begin{array}{c} \bullet \\ \end{array} \right\}, \begin{array}{c} \bullet \\ \bullet \end{array} \right\}, \begin{array}{c} \bullet \\ \bullet \end{array} \right\}, \begin{array}{c} \bullet \\ \bullet \end{array} \right\}$$

Drawing a card from a deck.

$$\Omega = \left\{ \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}, ..., 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■ Flipping a single coin.

$$\Omega = \left\{ \bigcirc, \bigcirc \right\}$$

Flipping a single coin twice.

#### **Events**

- An event is a subset of the sample space Ω.
- Consider rolling a die and define the sample space to be:

$$\Omega = \left\{ \begin{array}{c} \bullet \\ \end{array}, \begin{array}{c} \bullet \\ \bullet \end{array} \right\}$$

Consider the event "the dice comes up even." What subset of elements from  $\Omega$  does this correspond to?

$$\{x|x\in\Omega \text{ and } x \text{ is even}\}=\left\{ \begin{tabular}{|c|c|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \end{tabular}, \begin{tabular}{|c|c|c|c|} \hline \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline \end{tabular} \right\}$$

#### **Atomic Events**

- An atomic event is a subset of the sample space  $\Omega$  that only contains a single outcome.
- Consider rolling a die and define the sample space to be:

$$\Omega = \left\{ egin{array}{c} lacksquare & lack$$

- {
   • } is an atomic event.
- { , } is an event, but **not an atomic event** since it contains two outcomes.

# Constructing Arbitrary Events From Atomic Events

Events are sets so any event can be expressed in terms of a union of atomic events

Let 
$$A = \text{"x is an odd number"} = \left\{ \bullet, \bullet, \bullet, \bullet \right\}$$
. Then

$$A = \left\{ \bullet \right\} \cup \left\{ \bullet \right\} \cup \left\{ \bullet \right\}$$

■ Let 
$$B = \text{"x is less than 3"} = \left\{ \bullet, \bullet \right\}$$
. Then

$$B = \left\{ \bullet \right\} \cup \left\{ \bullet \right\}$$

- We can construct complex events from unions or intersection of simpler ones. Consider the case of a single dice roll:
- Let C = ``x is an odd number'' and ``x is less than 3''.
- Then  $C = A \cap B = \left\{ \bullet \right\}$
- Let D = "x is an odd number" or "x is less than 3".
- $\blacksquare \text{ Then } D = A \cup B = \left\{ \bullet, \bullet, \bullet, \bullet, \bullet \right\}$

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### Probability Laws and Probability Axioms

- A probability law is a function P(A) that assigns a number between 0 and 1 to events  $A \subseteq \Omega$ . It encodes our assumptions about the likelihood of an event: if A is likely P(A) will be near 1 and if A unlikely P(A) will be near 0.
- To be a mathematically valid probability law, the function  $P(\cdot)$  must satisfy the three axioms of probability theory:
  - **1** Nonnegativity:  $P(A) \ge 0$  for every  $A \subseteq \Omega$
  - 2 Normalization:  $P(\Omega) = 1$
  - 3 Additivity:  $P(A \cup B) = P(A) + P(B)$  if A and B are disjoint

#### Probabilistic Models

- An abstract probabilistic model consists of two basic elements:
  - lacksquare A sample space  $\Omega$  defining the outcomes of interest and
  - **2** A valid probability law defining the probability P(A) of each event of of interest  $A \subseteq \Omega$ .
- A probability model is considered a "model" because it is intended to capture the most relevant features of a potentially much more complex real-world process.

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Probability of the Empty Event:

$$P(\emptyset) = 0$$

Probability of Event Complement:

$$P(A^c) = 1 - P(A)$$

■ Probability of Unions: If  $A_1, ..., A_N$  are mutually disjoint,

$$P(A_1 \cup ... \cup A_N) = P(A_1) + P(A_2) + ... + P(A_N)$$
.

**Question:** What can we say about the probability  $P(A^C)$  of the complement  $A^C$  of event A?

- **I** By definition  $A \cup A^C = \Omega$  and  $A \cap A^C = \emptyset$ .
- **2** We also know that  $P(\Omega) = 1$  by the normalization axiom.
- Using these results we have:

$$P(A \cup A^c) = P(\Omega) = 1$$
 ... Normalization  $P(A \cup A^c) = P(A) + P(A^c)$  ... Additivity  $P(A) + P(A^c) = P(\Omega) = 1$   $P(A^c) = 1 - P(A)$ 

### Probability of the Empty Event

**Question:** What's the probability of the empty event  $\emptyset$ ?

**I** Since  $\Omega$  and  $\emptyset$  are disjoint, the additivity axiom implies

$$P(\Omega \cup \emptyset) = P(\Omega) + P(\emptyset)$$

2 Next note that  $\Omega \cup \emptyset = \Omega$  and so

$$P(\Omega \cup \emptyset) = P(\Omega)$$

3 Therefore

$$P(\Omega) + P(\emptyset) = P(\Omega)$$

and hence  $P(\emptyset) = 0$ .

### Probability of Finite Unions

**Question:** Suppose we have a finite collection of mutually disjoint events  $A_1, ..., A_N$ . What can we say about the probability of the union of these events  $P(A_1 \cup ... \cup A_N)$ ?

$$P(A_1 \cup ... \cup A_N) = P(A_1 \cup (A_2 \cup ... \cup A_N))$$
 ... Associativity  
 $= P(A_1) + P(A_2 \cup ... \cup A_N)$  ... Additivity  
 $= P(A_1) + P(A_2 \cup (A_3 \cup ... \cup A_N))$  ... Associativity  
 $= P(A_1) + P(A_2) + P(A_3 \cup ... \cup A_N)$  ... Additivity  
 $\vdots$   
 $= P(A_1) + ... + P(A_N)$ 

### Describing Discrete Probability Laws

Consider an experiment where we ask people whether they like strawberries, kiwis, or green apples the most. The sample space is  $\Omega = \{ \underbrace{\bullet}, \emptyset, \bullet \}$ . The probability law needs to specify:

$$P(\{ \ \ \ \ \ \ \ ) = ?$$
 $P(\{ \ \ \ \ \ \ ) = ?$ ,  $P(\{ \ \ \ \ \ \ ) = ?$ ,  $P(\{ \ \ \ \ \ \ ) = ?$ ,  $P(\{ \ \ \ \ \ ) = ?$ 

- Do we need to specify all 8 probabilities? No! If suffices to specify the probability for the atomic events since the union rule allows to determine the probability of the other events.
- Probabilities of the atomic events should sum to 1 so that  $P(\Omega) = 1$ .

### Clicker Questions

**Q1:** If P(A) = 0.2, P(B) = 0.4 and A and B are disjoint events. What is  $P(A \cup B)$ ?

A: 0

B: 0.2 C: 0.4

D: 0.6

F: 0.8

Answer: D

**Q2:** If P(A) = 0.2, P(B) = 0.4 and  $A \subseteq B$ . What is  $P(A \cup B)$ ?

A: 0.2 B: 0.4 C: 0.6

D: 0.8

F: 2

Answer: B

**Q3:** If P(A) = 0.2, P(B) = 0.4 and  $P(A \cap B) = 0.1$ . What is  $P(A \cup B)$ ?

A: 0.1

B: 0.2

C: 0.5

D: 0.6

F: 0.7

Answer: C

#### Bonus Slide

The last quiz question can be solved using the "inclusion-exclusion rule":

$$P(A \cup B) = P(A) + P(B) - P(A \cap B) .$$

Note that if A and B are disjoint events, then  $P(A \cap B) = 0$  and this simplifies to the additivity rule. To prove the formula, let

$$C_1 = A \cap B^c$$
  $C_2 = A \cap B$   $C_3 = A^c \cap B$ 

be a partition of  $A \cup B$ . Then note that

$$P(A) + P(B) - P(A \cap B) = P(C_1) + P(C_2) + P(C_2) + P(C_3) - P(C_2)$$
  
=  $P(C_1) + P(C_2) + P(C_3)$   
=  $P(A \cup B)$