AERES: Summary of verification architecture

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1 Specification

This section describes the discipline used in Aeres to model the supported subset of X.509. Parsers in Aeres construct values from inputs of type List UInt8 — that is, lists of nonnegative integers which are no greater than 255. Unlike the other X.509 parsers we have discussed, the types of the values constructed from bytestring inputs depends upon those inputs. This allows us to have an X.509 parser that is sound by construction, because the parser returns a proof that the input conforms to the specification.

To illustrate this point, we now look at some Agda definitions that capture a handful of the ANS.1 DER type specifications.

1.1 Agda X.509 Definitions

1.1.1 Short lengths

Consider the definition short lengths, given as Short below.

```
module Length where record Short (@erased bs: List UInt8): Type where constructor mkShort field

| : UInt8
| @erased |<128: to\mathbb{N} | < 128
| @erased bs\equiv: bs \equiv [ | ]
```

• Short is not a type, but a *predicate* (a family of types indexed by bytestrings).

- bs is a bound variable, the formal argument to the predicate we are defining. It can also be thought of as the *serialization* of the type we are defining. It is marked as being erased at runtime with the @erased annotation (the parsed structure does not carry its serialization around).
- mkShort is the constructor for Short bs (for all bs), requiring three arguments whose types are given by the fields below
 - is a single byte, whose value is to be interpreted as the length of some other content.
 - I<128 is a constraint on I. Per the ANS.1 grammar, lengths exceeding 127 must be represented by a long length.</p>
 - bs≡ relates the data field I to the serialization bs. In this case, bs
 must be equal to the singleton list containing I.

1.1.2 Object Subidentifiers

Here is another example: object sub-identifiers

```
OIDLeastBytes: List Dig \rightarrow Set
OIDLeastBytes [] = \top
OIDLeastBytes (b::bs) = toN b > 128
record OIDSub (@erased bs: List Dig): Set where
constructor mkOIDSub
field

|_p: List Dig
|_e: Dig
| @erased |_p \geq 128: All (\lambda d \rightarrow \text{toN} d \geq 128) |_p
@erased |_e<128: toN |_e < 128
| @erased leastBytes: OIDLeastBytes |_p
@erased bs\eq : bs \equiv |_p + + []_e]
```

- The data fields are l_p (the prefix bytes) and l_e (the ending byte).
- Per section 8.19.2 of the X.690 specification,

Each sub-identifier is represented as a series of (one or more) octets. Bit 8 of each octet indicates whether it is the last in the series: bit 8 of the last octet is zero; bit 8 of each preceding octet is one.

Therefore, all of the bytes in the prefix must be at least as large as 128, and the ending byte must be strictly less than 128. This is enforced by $l_p \ge 128$ and $l_e > 128$.

Finally, as X.509 uses DER, we require that the least number of bytes are used for representing the object sub-identifier. The definition of this property is OIDLeastBytes, and the requirement that this holds of the prefix |_p is enforced by | leastBytes.

NOTE: A parser that (upon success) returns e.g. a **Short** or an OIDSub indexed by (a prefix of) the given byte string is a sound parser *by construction*, because it is returning a proof that that byte string conforms to the specification.

1.1.3 Generic sequences

```
mutual data SeqElems (A: \mathsf{List} \ \mathsf{Dig} \to \mathsf{Set}): \ \mathsf{@erased} \ \mathsf{List} \ \mathsf{Dig} \to \mathsf{Set} \ \mathsf{where} single: (\mathsf{@erased} \ bs: \mathsf{List} \ \mathsf{Dig}) \to A \ bs \to \mathsf{SeqElems} \ A \ bs cons: (\mathsf{@erased} \ bs: \mathsf{List} \ \mathsf{Dig}) \to \mathsf{SeqElemFields} \ A \ bs \to \mathsf{SeqElems} \ A \ bs record SeqElemFields (A: \mathsf{List} \ \mathsf{Dig} \to \mathsf{Set}) ((\mathsf{@erased} \ bs: \mathsf{List} \ \mathsf{Dig}): \mathsf{Set} \ \mathsf{where} inductive constructor mkSeqElems field (\mathsf{@erased} \ bs_1 \ bs_2: \mathsf{List} \ \mathsf{Dig}) (\mathsf{@erased} \ bs_1 \ bs_2: \mathsf{List} \ \mathsf{Dig}) (\mathsf{@erased} \ bs_1 \ bs_2: \mathsf{List} \ \mathsf{Dig}) (\mathsf{@erased} \ bs_1 \ bs_2: \mathsf{List} \ \mathsf{Dig})
```

1.2 Contribution

One of the contributes of this work is a formalization in Agda of a subset of X.509 and X.690 (DER). We believe that this specification is human-readable (though it may require learning some of Agda's notational convention), while at the same time completely unambiguous (compared to the natural language description of both specs).

2 Parsing

The results of a successful parse of a structure A from xs are given by the Success record.

```
record Success (@erased A : List Dig \rightarrow Set) (@erased xs : List Dig) : Set where constructor success field  
    @erased prefix : List Dig  
    read : \mathbb{N}  
    @erased read\equiv : read \equiv length prefix  
    value : A prefix  
    suffix : List Dig  
    @erased ps\equiv : prefix ++ suffix \equiv xs
```

The unerased fields are the returned values, and the erased fields are part of the specification.

- prefix, the bytes consumed during parsing

 This is not returned at run time, but it is needed to state the type of the parsed result.
- read, the number of bytes read (enforced by the field read=)
- value, the construction of the structure A from prefix
- suffix, the remaining bytes to consume for future parsing.
- The field ps guarantees that prefix and suffix are correctly named.

With the definition of the type of results of parsing, we define a parser itself as a record wrapping a function from byte strings to "possible Success es" — the structure Parser is parameterized by a type constructor M to allow for flexible handling of failure.

```
record Parser_i (M : List Dig \rightarrow Set \rightarrow Set) (A : List Dig \rightarrow Set) : Set where constructor mkParser field runParser : (xs : List Dig) \rightarrow M xs (Success A xs) open Parser_i public Parser : (M : Set \rightarrow Set) (A : List Dig \rightarrow Set) \rightarrow Set Parser M = Parser_i (const M)
```

For parsing X.509, the environment M for failure will always involve Dec, discussed next. (TODO: Dec should probably be part of the definition of $Parser_i$)

2.1 Dec and complete parsing

In the Agda standard library, the type $Dec: Set \rightarrow Set$ is the type of "decisions" about a proposition P: Set. That is, a proof of Dec P is either a proof of P or a proof of P.

```
data Dec (P : Set) : Set where yes : P \rightarrow Dec P no : \neg P \rightarrow Dec P
```

Now consider the use of Dec in the context of parsing

```
parseInt : Parser Dec Int
```

where Int is the X.690 DER encoding of an integer. When this parser is run on a byte string xs, it returns Dec (Success Int xs). There are two options.

- if the decision is yes, then we have a proof that there exists some prefix of xs which conforms to the specification Int
- if the decision is no, then we have a proof that no prefix exists from which an Int may be parse

Because the parser returns a *decision* on whether a successful parse is possible, we have completeness as well as soundness. Consider the following proof.

```
record ⊤ : Set where
  constructor tt

data ⊥ : Set where

True : ∀ {P} → Dec P → Set

True (yes _) = ⊤

True (no _) = ⊥

completeness : ∀ {bs} → Success Int bs → True (runParser parseInt bs)
```

```
completeness{bs} cert
  with runParser parseInt bs
... | (yes _) = tt
... | no ¬cert = contradiction cert ¬cert
```

- ⊤ is a trivially inhabited type (a true proposition)
- \perp is a trivially uninhabited type (a false proposition)
- True computes a type by case analysis on a decision over some proposition. It is defined in such a way that a term of type True (runParser parseInt bs) implies that runParser parseInt bs was successful
- In the proof, we assume that an oracle has given us a successful parse of an Int from byte string bs. We show that this means the parser must succeed as well.
 - Of course, if the parser does succeed (the yes case), then we are done the goal is True (yes _), or more succinctly ⊤.
 - If we fail, the parser returns a proof that there is no way to parse an Int from bs, contradicting our assumption.

3 Lemmas

The proof effort makes use of several lemmas concerning the specification¹, which on their own may be seen as a minor contribution about the properties of the X.690 and X.509 languages.

• NonNesting (should be: Unambiguous)

The property that there is only one way to parse a structure A from a given byte string

```
NonNesting : (A : List Dig \rightarrow Set) \rightarrow Set
NonNesting A = \forall {xs<sub>1</sub> ys<sub>1</sub> xs<sub>2</sub> ys<sub>2</sub>} \rightarrow xs<sub>1</sub> ++ ys<sub>1</sub> \equiv xs<sub>2</sub> ++ ys<sub>2</sub>
\rightarrow A xs<sub>1</sub> \rightarrow A xs<sub>2</sub> \rightarrow xs<sub>1</sub> \equiv xs<sub>2</sub>
```

In particular, it is relatively easy to show that TLV structures are unambiguous, because the length of the content is encoded in the byte string itself.

 $^{^{1}\}mathrm{These}$ may not need to be mentioned in the paper, but I will describe them for the sake of completeness

• Unambiguous (should be: Unique)

Byte strings uniquely determine the fields of the structure.

```
Unambiguous : (A : List Dig \to Set) \to Set
Unambiguous A = \forall {xs} \to (a<sub>1</sub> a<sub>2</sub> : A xs) \to a<sub>1</sub> \equiv a<sub>2</sub>
```

• NoConfusion

It is not possible to confuse the structure A for the structure B when parsing a byte string; put another way, it is not possible to both be able to parse an A and a B from the same byte string. This is needed when e.g. some fields are optional.

```
NoConfusion : (A B : List Dig \rightarrow Set) \rightarrow Set
NoConfusion A B = \forall {xs<sub>1</sub> ys<sub>1</sub> xs<sub>2</sub> ys<sub>2</sub>} \rightarrow xs<sub>1</sub> ++ ys<sub>1</sub> \equiv xs<sub>2</sub> ++ ys<sub>2</sub> \rightarrow (A xs<sub>1</sub> \rightarrow \neg B xs<sub>2</sub>)
```

3.1 Parser Combinators

At present, Aeres is intended to be used as a stand-alone application for differential testing of X.509 parser implementations. However, the development contains several generic parser combinators that could be packaged into their own library for sound and complete parsing of arbitrary languages.

For example, here is the type of a parser combinator which takes a parser for ${\tt A}$ and returns a parser for ${\tt A}$ in which the length of the byte string read is exactly ${\tt n}$

```
ExactLength : (@erased A : List Dig \to Set) \to N \to @erased List Dig \to Set ExactLength A n xs = A xs \times Erased (length xs \le n)
```

```
parseExactLength : {@erased A : List Dig \to Set} \to @erased NonNesting A \to Parser Dec A \to \forall n \to Parser Dec (ExactLength A n)
```

where Erased is a record containing a single field of the given type, erased at run time.

```
record Erased (@erased A : Set) : Set where
  constructor mkErased
  field
    @erased x : A
```

Here, we require as an assumption that A is NonNesting (that is, has no left recursion). If we did not have this, then there may be multiple ways to parse A from a given byte string. If the given parser succeeds but returns a A built from a prefix that is not the specified length, we would not be able to conclude that there is no way to parse A from that byte string such that we consume exactly n bytes.