COMP4901V Homework 2 Result

Leung Cheuk Wai 20771710

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2.1.1

As the problem stated, the second camera is a pure translation that is parallel to the x-axis. So, the translateion can be written as:

$$p_2 = T_x p_1$$

where p_1 and p_2 are corresponding points in two cameras, and T_x is the translation matrix with pure translation that parallel to x-axis and t in matrix represent the unit of translateion:

$$T_x = \begin{bmatrix} t & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

If we take a point p_1 in the first camera, its epipolar line in the second camera is given by:

$$l_2 = Fp_1$$

where F is the fundamental matrix:

$$F = K_2^{-T} T_x R K_1^{-1}$$

R is an Identity matrix in this case as there are no rotation in this pure translation. So,

$$F = K_2^{-T} T_x K_1^{-1}$$

$$T_x = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t \\ 0 & t & 0 \end{bmatrix}$$

 K_1 and K_2 are the camera calibration matrices for the two camera respectively where where f_1 and f_2 are the focal lengths, and (c_{x_1}, c_{y_1}) and (c_{x_2}, c_{y_2}) are the principal points of the two cameras.

$$K_n = \begin{bmatrix} f_n & 0 & c_{x_n} \\ 0 & f_n & c_{y_n} \\ 0 & 0 & 1 \end{bmatrix}$$

Substituting the values of T_x and K_1 and K_2 , we get:

$$\begin{split} K_2^{-T} &= (K_2^{-1})^T = \begin{bmatrix} \frac{1}{f_2} & 0 & 0 \\ 0 & \frac{1}{f_2} & 0 \\ -\frac{c_{x_2}}{f_2} & -\frac{c_{y_2}}{f_2} & 1 \end{bmatrix} \\ K_1^{-1} &= \begin{bmatrix} \frac{1}{f_1} & 0 & -\frac{c_{x_1}}{f_1} \\ 0 & \frac{1}{f_1} & -\frac{c_{y_1}}{f_1} \\ 0 & 0 & 1 \end{bmatrix} \\ F &= \begin{bmatrix} \frac{1}{f_2} & 0 & 0 \\ 0 & \frac{1}{f_2} & 0 \\ -\frac{c_{x_2}}{f_2} & -\frac{c_{y_2}}{f_2} & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -t \\ 0 & t & 0 \end{bmatrix} \begin{bmatrix} \frac{1}{f_1} & 0 & -\frac{c_{x_1}}{f_1} \\ 0 & \frac{1}{f_1} & -\frac{c_{y_1}}{f_1} \\ 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\frac{t}{f_2} \\ 0 & t & t\frac{c_{y_2}}{f_2} \end{bmatrix} \begin{bmatrix} \frac{1}{f_1} & 0 & -\frac{c_{x_1}}{f_1} \\ 0 & \frac{1}{f_1} & -\frac{c_{y_1}}{f_1} \\ 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\frac{t}{f_2} \\ 0 & \frac{t}{f_1} & \frac{tc_{y_2}}{f_2} - \frac{tc_{y_1}}{f_1} \end{bmatrix} \end{split}$$

So, the epipolar line in camera 2 corresponding to a point p_1 :

$$\begin{split} l_2 &= F p_1 \\ &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\frac{t}{f_2} \\ 0 & \frac{t}{f_1} & \frac{t c_{y_2}}{f_2} - \frac{t c_{y_1}}{f_1} \end{bmatrix} \begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} \\ &= \begin{bmatrix} 0 \\ -\frac{t}{f_2} \\ \frac{y_1 t}{f_1} + \frac{t c_{y_2}}{f_2} - \frac{t c_{y_1}}{f_1} \end{bmatrix} \end{split}$$

The second coordinate is constant, so the epipolar line is parallel to x-axis in the second camera. Similarly, the first camera did the same work. So, we can conclude that the epipolarlines in both camera is parallel to x-axis

2.1.2

Effective rotation and translation between two frames at different time stamps:

$$R_{rel} = R_2 R_1^T$$
$$t_{rel} = t_2 - R_{rel} t_1$$

Essential matrix:

$$E = [t_{rel}] \times R_{rel}$$

Fundamental matrix:

$$F = K^{-T}[t_{rel}] \times R_{rel}K^{-1}$$

2.1.3

The reflection point of x is $x'=R_f x$, where R_f is the reflection.

$$R_f = H \begin{bmatrix} \Lambda & 0 \\ 0^T & 1 \end{bmatrix} H^- 1 \text{ and } H = \begin{bmatrix} R & t \\ 0 & 1 \end{bmatrix} \text{ and } \Lambda = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

At Camera C, the points will be C_x and $C'_x = CR_f x$ which is equivalent to x by two camera C and CR_f

$$C = K[I|0]$$

$$CR_f = K[I|0]H\Lambda H^- 1$$

$$= K[R\Lambda R^T| - R\Lambda R^T t]$$

$$= K[R\Lambda R^T|R\Gamma R^T t]$$

where

$$\Gamma = I - \Lambda = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

The corresponding canonical cameras are [I|0] and $K[R\Lambda R^T|R\Gamma R^Tt]$. From previous part, we got $F = K^{-T}[t_{rel}] \times R_{rel}K^{-1}$ where t_{rel} is the relative translation between the two cameras and R_{rel} is the relative rotation matrix.

We can rewrite F in terms of the two cameras C and CR_f as follows:

$$\begin{split} F &= K^{-T}[t_{rel}] \times R_{rel}K^{-1} \\ &= K^{-T}[R\Gamma R^T t] \times RK^{-1} \\ &= K^{-T}[R\Gamma R^T t] \times RK^{-T}KK^{-1} \\ &= K^{-T}[R\Gamma R^T t] \times RK^{-T}C^{-1}CR_f^{-1} \\ &= (CR_f^{-T})^{-1}\left[R\Gamma R^T t\right] \times (CR_f^{-1})^{-1} \\ &= \left[CR_f^{-T} t \times R\Gamma R_f^{-1}\right]_{\times} \end{split}$$

where t_{\times} is the skew-symmetric matrix associated with the translation vector t. We can see that F is skew-symmetric, which is a necessary condition for it to be a fundamental matrix.

Therefore, we have shown that the situation where a camera views an object and its reflection in a plane mirror is equivalent to having two images of the object which are related by a skew-symmetric fundamental matrix F.

2.3.1



2.3.2

$$\mathbf{F} = \begin{bmatrix} -1.30724119e - 09 & -4.31399380e - 07 & 7.32353517e - 05 \\ 4.29598356e - 07 & 7.49867998e - 10 & -2.52749514e - 04 \\ -7.14434163e - 05 & 2.58007162e - 04 & -1.32813462e - 03 \end{bmatrix}$$





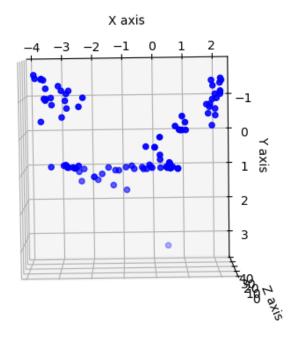
2.4.1

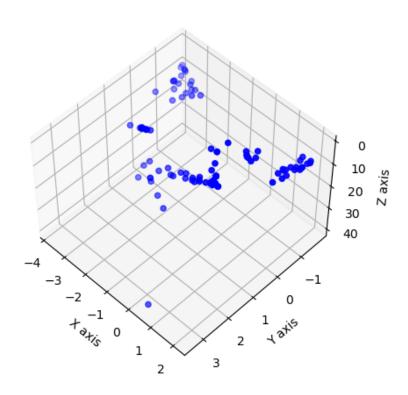
$$\mathbf{E} = \begin{bmatrix} -1.69071897e - 01 & 1.33884605e - 01 & 5.80582647e - 03 \\ -1.32435582e - 01 & -1.69139297e - 01 & 2.28499567e - 03 \\ -3.64977290e - 03 & -2.91751291e - 03 & 7.73717309e - 05 \end{bmatrix}$$

2.5.1









Camera Trajectory

