绘制虚线

1. 简述：

　　有时候 UI 设计需要在界面绘制虚线作为分割线，但 Xcode 没有现成的虚线绘制方法。

2. 实现：

```
- (void)drawDashLineLength:(int)lineLength lineSpacing:(int)lineSpacing lineColor:(UIColor *)lineColor
  lineRect:(CGRect)lineRect{
  CAShapeLayer *shapeLayer = [CAShapeLayer layer];

  [shapeLayer setStrokeColor:lineColor.CGColor];
  [shapeLayer setLineDashPattern:[NSArray arrayWithObjects:[NSNumber numberWithInt:lineLength],
    [NSNumber numberWithInt:lineSpacing], nil]];

  if(CGRectGetWidth(lineRect) < CGRectGetHeight(lineRect))
    [shapeLayer setLineWidth:CGRectGetWidth(lineRect)];
  else
    [shapeLayer setLineWidth:CGRectGetHeight(lineRect)];

  CGMutablePathRef path = CGPathCreateMutable();
  CGPathMoveToPoint(path, NULL, 0, 0);
  if(CGRectGetWidth(lineRect) < CGRectGetHeight(lineRect))
    CGPathAddLineToPoint(path, NULL, 0, CGRectGetHeight(lineRect));
  else
    CGPathAddLineToPoint(path, NULL, CGRectGetWidth(lineRect), 0);

  [shapeLayer setPath:path];
  CGPathRelease(path);
  [self.layer addSublayer:shapeLayer];
}
```