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Chapter 2f

Program Verification

Mathematical Modeling (CO2011)

(Materials drawn from:

“Michael Huth and Mark Ryan. *Logic in Computer Science: Modelling and Reasoning about Systems*, 2nd Ed., Cambridge University Press, 2006.”)

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- One way of checking the correctness of programs is to explore the possible states that a computation system can reach during the execution of the program.
- Problems with this *model checking* approach:
 - Models become infinite.
 - Satisfaction/validity becomes undecidable.
- In this lecture, we cover a proof-based framework for program verification.

Characteristics of the Approach

Proof-based instead of model checking
Semi-automatic instead of automatic
Property-oriented not using full specification
Application domain fixed to sequential programs using integers
Interleaved with development rather than a-posteriori verification



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Reasons for Program Verification



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Documentation. Program properties formulated as theorems can serve as concise documentation

Time-to-market. Verification prevents/catches bugs and can reduce development time

Reuse. Clear specification provides basis for reuse

Certification. Verification is required in safety-critical domains such as nuclear power stations and aircraft cockpits



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Convert informal description R of *requirements* for an application domain into formula ϕ_R .

Write program P that meets ϕ_R .

Prove that P satisfies ϕ_R .

Each step provides risks and opportunities.



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Motivation of Core Language

- Real-world languages are quite large; many features and constructs
- Theoretical constructions such as Turing machines or lambda calculus are too far from actual applications; too low-level
- Idea: use subset of Pascal/C/C++/Java
- Benefit: we can study useful “realistic” examples



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Expressions come as arithmetic expressions E :

$$E ::= n \mid x \mid (-E) \mid (E + E) \mid (E - E) \mid (E * E)$$

and boolean expressions B :

$$B ::= \text{true} \mid \text{false} \mid (!B) \mid (B \& B) \mid (B \parallel B) \mid (E < E)$$

Where are the other comparisons, for example $==$?



Commands cover some common programming idioms. Expressions are components of commands.

$$C ::= x = E \mid C; C \mid \text{if } B \{C\} \text{ else } \{C\} \mid \text{while } B \{C\}$$

Example



Consider the factorial function:

$$\begin{aligned} 0! &\stackrel{\text{def}}{=} 1 \\ (n+1)! &\stackrel{\text{def}}{=} (n+1) \cdot n! \end{aligned}$$

We shall show that after the execution of the following Core program, we have $y = x!$.

```
y = 1;
z = 0;
while (z != x) { z = z + 1; y = y * z; }
```

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Example

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```



Example

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- We need to be able to say that at the end, y is $x!$



Example

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- We need to be able to say that at the end, y is x !
- That means we require a *post-condition* $y = x$!



Example

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- Do we need pre-conditions, too?



Example

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- Do we need pre-conditions, too?

Yes, they specify what needs to be the case before execution.

Example: $x > 0$



Example

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- Do we need pre-conditions, too?

Yes, they specify what needs to be the case before execution.

Example: $x > 0$

- Do we have to prove the postcondition in one go?



Example

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- Do we need pre-conditions, too?

Yes, they specify what needs to be the case before execution.

Example: $x > 0$

- Do we have to prove the postcondition in one go?
No, the postcondition of one line can be the pre-condition of the next!





Shape of assertions

$$\langle\phi\rangle P \langle\psi\rangle$$

Informal meaning

If the program P is run in a state that satisfies ϕ , then the state resulting from P 's execution will satisfy ψ .

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(Slightly Trivial) Example

Informal specification

Given a positive number x , the program P calculates a number y whose square is less than x .

Assertion

$$\langle x > 0 \rangle P \langle y \cdot y < x \rangle$$

Example for P

$$y = 0$$

Our first Hoare triple

$$\langle x > 0 \rangle y = 0 \langle y \cdot y < x \rangle$$



(Slightly Less Trivial) Example



Same assertion

$$(x > 0) \ P \ (y \cdot y < x)$$

Another example for P

```
y = 0;
while (y * y < x) {
  y = y + 1;
}
y = y - 1;
```

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Definition

Let \mathcal{F} contain function symbols and \mathcal{P} contain predicate symbols. A model \mathcal{M} for $(\mathcal{F}, \mathcal{P})$ consists of:

- ① A non-empty set A , the *universe*;
- ② for each nullary function symbol $f \in \mathcal{F}$ a concrete element $f^{\mathcal{M}} \in A$;
- ③ for each $f \in \mathcal{F}$ with arity $n > 0$, a concrete function $f^{\mathcal{M}} : A^n \rightarrow A$;
- ④ for each $P \in \mathcal{P}$ with arity $n > 0$, a set $P^{\mathcal{M}} \subseteq A^n$.

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The model \mathcal{M} satisfies ϕ with respect to environment l , written $\mathcal{M} \models_l \phi$:

- in case ϕ is of the form $P(t_1, t_2, \dots, t_n)$, if the result (a_1, a_2, \dots, a_n) of evaluating t_1, t_2, \dots, t_n with respect to l is in $P^{\mathcal{M}}$;
- in case ϕ has the form $\forall x \psi$, if the $\mathcal{M} \models_{l[x \mapsto a]} \psi$ holds for all $a \in A$;
- in case ϕ has the form $\exists x \psi$, if the $\mathcal{M} \models_{l[x \mapsto a]} \psi$ holds for some $a \in A$;

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Recall: Satisfaction Relation (continued)

- in case ϕ has the form $\neg\psi$, if $\mathcal{M} \models_l \psi$ does not hold;
- in case ϕ has the form $\psi_1 \vee \psi_2$, if $\mathcal{M} \models_l \psi_1$ holds or $\mathcal{M} \models_l \psi_2$ holds;
- in case ϕ has the form $\psi_1 \wedge \psi_2$, if $\mathcal{M} \models_l \psi_1$ holds and $\mathcal{M} \models_l \psi_2$ holds; and
- in case ϕ has the form $\psi_1 \rightarrow \psi_2$, if $\mathcal{M} \models_l \psi_1$ holds whenever $\mathcal{M} \models_l \psi_2$ holds.





Definition

An assertion of the form $\langle\phi\rangle P \langle\psi\rangle$ is called a Hoare triple.

- ϕ is called the precondition, ψ is called the postcondition.
- A state of a Core program P is a function l that assigns each variable x in P to an integer $l(x)$.
- A state l satisfies ϕ if $\mathcal{M} \models_l \phi$, where \mathcal{M} contains integers and gives the usual meaning to the arithmetic operations.
- Quantifiers in ϕ and ψ bind only variables that do *not* occur in the program P .

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Example

Let $l(x) = -2$, $l(y) = 5$ and $l(z) = -1$. We have:

- $l \models \neg(x + y < z)$
- $l \not\models y = x \cdot z < z$
- $l \not\models \forall u(y < u \rightarrow y \cdot z < u \cdot z)$





Definition

We say that the triple $\langle \phi \rangle P \langle \psi \rangle$ is *satisfied under partial correctness* if, for all states which satisfy ϕ , the state resulting from P 's execution satisfies ψ , provided that P terminates.

Notation

We write $\models_{\text{par}} \langle \phi \rangle P \langle \psi \rangle$.

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Extreme Example

$\langle\phi\rangle \text{ while true } \{ x = 0; \} \langle\psi\rangle$

holds for all ϕ and ψ .





Definition

We say that the triple $\langle \phi \rangle P \langle \psi \rangle$ is *satisfied under total correctness* if, for all states which satisfy ϕ , P is guaranteed to terminate and the resulting state satisfies ψ .

Notation

We write $\models_{\text{tot}} \langle \phi \rangle P \langle \psi \rangle$.

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Back to Factorial



Consider Fac1:

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

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Consider Fac1:

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- $\models_{\text{tot}} (x \geq 0) \text{ Fac1 } (y = x!)$



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Consider Fac1:

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- $\models_{\text{tot}} (x \geq 0) \text{ Fac1 } (y = x!)$
- $\not\models_{\text{tot}} (\top) \text{ Fac1 } (y = x!)$



Consider Fac1:

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- $\models_{\text{tot}} (x \geq 0) \text{ Fac1 } (y = x!)$
- $\not\models_{\text{tot}} (\top) \text{ Fac1 } (y = x!)$
- $\models_{\text{par}} (x \geq 0) \text{ Fac1 } (y = x!)$

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Consider Fac1:

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

- $\models_{\text{tot}} (x \geq 0) \text{ Fac1 } (y = x!)$
- $\not\models_{\text{tot}} (\top) \text{ Fac1 } (y = x!)$
- $\models_{\text{par}} (x \geq 0) \text{ Fac1 } (y = x!)$
- $\models_{\text{par}} (\top) \text{ Fac1 } (y = x!)$

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We are looking for a proof calculus that allows us to establish

$$\vdash_{\text{par}} \langle \phi \rangle P \langle \psi \rangle$$

where

- $\models_{\text{par}} \langle \phi \rangle P \langle \psi \rangle$ holds whenever $\vdash_{\text{par}} \langle \phi \rangle P \langle \psi \rangle$ (correctness), and
- $\vdash_{\text{par}} \langle \phi \rangle P \langle \psi \rangle$ holds whenever $\models_{\text{par}} \langle \phi \rangle P \langle \psi \rangle$ (completeness).

Rules for Partial Correctness

$$\frac{\langle\phi\rangle C_1 \langle\eta\rangle \quad \langle\eta\rangle C_2 \langle\psi\rangle}{\langle\phi\rangle C_1; C_2 \langle\psi\rangle} [\text{Composition}]$$



Rules for Partial Correctness (continued)



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[Assignment]

$$\llbracket [x \rightarrow E] \psi \rrbracket \quad x = E \quad \llbracket \psi \rrbracket$$

Examples

Let P be the program $x = 2$.

Using

$$\frac{}{([x \rightarrow E]\psi) \ x = E \ (\psi)} \text{[Assignment]}$$

we can prove:

- $(2 = 2) \ P \ (x = 2)$
- $(2 = 4) \ P \ (x = 4)$
- $(2 = y) \ P \ (x = y)$
- $(2 > 0) \ P \ (x > 0)$



More Examples

Let P be the program $x = x + 1$.

Using

$$\frac{}{([x \rightarrow E]\psi) \ x = E \ (\psi)} \text{[Assignment]}$$

we can prove:

- $(x + 1 = 2) \ P \ (x = 2)$
- $(x + 1 = y) \ P \ (x = y)$



Rules for Partial Correctness (continued)

$$\langle \phi \wedge B \rangle C_1 \langle \psi \rangle \quad \langle \phi \wedge \neg B \rangle C_2 \langle \psi \rangle$$

[If-statement]

$$\langle \phi \rangle \text{ if } B \{ C_1 \} \text{ else } \{ C_2 \} \langle \psi \rangle$$

$$\langle \psi \wedge B \rangle C \langle \psi \rangle$$

[Partial-while]

$$\langle \psi \rangle \text{ while } B \{ C \} \langle \psi \wedge \neg B \rangle$$



Rules for Partial Correctness (continued)

$$\frac{\vdash_{AR} \phi' \rightarrow \phi \quad (\phi) C (\psi) \quad \vdash_{AR} \psi \rightarrow \psi'}{(\phi') C (\psi')} \text{[Implied]}$$





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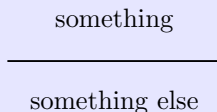
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Proofs have tree shape

All rules have the structure



As a result, all proofs can be written as a tree.

Practical concern

These trees tend to be very wide when written out on paper. Thus we are using a linear format, called *proof tableaux*.



$$\frac{(\phi) \ C_1 \ (\eta) \quad (\eta) \ C_2 \ (\psi)}{(\phi) \ C_1; C_2 \ (\psi)} \text{[Composition]}$$

Shape of rule suggests format for proof of $C_1; C_2; \dots; C_n$:

(ϕ_0)
 $C_1;$
 (ϕ_1) justification
 $C_2;$
 \vdots
 (ϕ_{n-1}) justification
 $C_n;$
 (ϕ_n) justification

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Overall goal

Find a proof that at the end of executing a program P , some condition ψ holds.

Common situation

If P has the shape $C_1; \dots; C_n$, we need to find the weakest formula ψ' such that

$$\langle \psi' \rangle C_n \langle \psi \rangle$$

Terminology

The weakest formula ψ' is called *weakest precondition*.

Example

$(y < 3)$

$(y + 1 < 4)$ Implied

$y = y + 1;$

$(y < 4)$ Assignment



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Another Example



Can we claim $u = x + y$ after $z = x; z = z + y; u = z; ?$

(\top)

$(x + y = x + y)$ Implied

$z = x;$

$(z + y = x + y)$ Assignment

$z = z + y;$

$(z = x + y)$ Assignment

$u = z;$

$(u = x + y)$ Assignment

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An Alternative Rule for If

We have:

$$\frac{\langle \phi \wedge B \rangle C_1 \langle \psi \rangle \quad \langle \phi \wedge \neg B \rangle C_2 \langle \psi \rangle}{\langle \phi \rangle \text{ if } B \{ C_1 \} \text{ else } \{ C_2 \} \langle \psi \rangle} \text{[If-statement]}$$

Sometimes, the following *derived rule* is more suitable:

$$\frac{\langle \phi_1 \rangle C_1 \langle \psi \rangle \quad \langle \phi_2 \rangle C_2 \langle \psi \rangle}{\langle (B \rightarrow \phi_1) \wedge (\neg B \rightarrow \phi_2) \rangle \text{ if } B \{ C_1 \} \text{ else } \{ C_2 \} \langle \psi \rangle} \text{[If-stmt 2]}$$



Example

Consider this implementation of Succ:

```
a = x + 1;  
if (a - 1 == 0) {  
  y = 1;  
} else {  
  y = a;  
}
```

Can we prove $(\top) \text{ Succ } (y = x + 1)$?



Another Example

⋮

if ($a - 1 == 0$) {

$\langle 1 = x + 1 \rangle$

If-Statement 2

$y = 1$;

$\langle y = x + 1 \rangle$

Assignment

} else {

$\langle a = x + 1 \rangle$

If-Statement 2

$y = a$;

$\langle y = x + 1 \rangle$

Assignment

}

$\langle y = x + 1 \rangle$

If-Statement 2



Another Example

$\langle \top \rangle$ $\langle (x + 1 - 1 = 0 \rightarrow 1 = x + 1) \wedge$ $(\neg(x + 1 - 1 = 0) \rightarrow x + 1 = x + 1) \rangle$	Implied
$a = x + 1;$ $\langle (a - 1 = 0 \rightarrow 1 = x + 1) \wedge$ $(\neg(a - 1 = 0) \rightarrow a = x + 1) \rangle$	Assignment
if ($a - 1 == 0$) { $\langle 1 = x + 1 \rangle$	If-Statement 2
$y = 1;$ $\langle y = x + 1 \rangle$	Assignment
} else { $\langle a = x + 1 \rangle$	If-Statement 2
$y = a;$ $\langle y = x + 1 \rangle$	Assignment



Recall: Partial-while Rule

$$\frac{(\psi \wedge B) \ C \ (\psi)}{(\psi) \ \text{while } B \ \{ C \} \ (\psi \wedge \neg B)} \text{[Partial-while]}$$



Factorial Example



We shall show that the following Core program Fac1 meets this specification:

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

Thus, to show:

$$\langle \top \rangle \text{ Fac1 } \langle y = x! \rangle$$

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Partial Correctness of Fac1

⋮

$\langle y = z! \rangle$

while (**z** \neq **x**) {

$\langle y = z! \wedge z \neq x \rangle$

$\langle y \cdot (z + 1) = (z + 1)! \rangle$

z = **z** + 1;

$\langle y \cdot z = z! \rangle$

y = **y** * **z**;

$\langle y = z! \rangle$

}

$\langle y = z! \wedge \neg(z \neq x) \rangle$

$\langle y = x! \rangle$

Invariant

Implied

Assignment

Assignment

Partial-while

Implied



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Partial Correctness of Fac1

$\langle \top \rangle$

$\langle (1 = 0!) \rangle$

Implied

$y = 1;$

$\langle y = 0! \rangle$

Assignment

$z = 0;$

$\langle y = z! \rangle$

Assignment

$\text{while } (z \neq x) \{$

\vdots

$\}$

$\langle y = z! \wedge \neg(z \neq x) \rangle$

Partial-while

$\langle y = x! \rangle$

Implied





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- The only source of non-termination is the `while` command.
- If we can show that the value of an integer expression decreases in each iteration, but never becomes negative, we have proven termination.
Why? Well-foundedness of natural numbers
- We shall include this argument in a new version of the `while` rule.

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Rules for Partial Correctness (continued)

$$\frac{(\psi \wedge B) \ C \ (\psi)}{(\psi) \ \mathbf{while} \ B \ \{ \ C \} \ (\psi \wedge \neg B)} \text{[Partial-while]}$$

$$\frac{(\psi \wedge B \wedge 0 \leq E = E_0) \ C \ (\psi \wedge 0 \leq E < E_0)}{(\psi \wedge 0 \leq E) \ \mathbf{while} \ B \ \{ \ C \} \ (\psi \wedge \neg B)} \text{[Total-while]}$$



Factorial Example (Again!)

```
y = 1;  
z = 0;  
while (z != x) { z = z + 1; y = y * z; }
```

What could be a good variant E ?



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What could be a good variant E ?

E must strictly decrease in the loop, but not become negative.



Factorial Example (Again!)

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```

What could be a good variant E ?

E must strictly decrease in the loop, but not become negative.

Answer:

$$x - z$$



Total Correctness of Fac1

```
⋮
⋮
( $y = z! \wedge 0 \leq x - z$ )
while (  $z \neq x$  ) {
    ( $y = z! \wedge z \neq x \wedge 0 \leq x - z = E_0$ )
    ( $y \cdot (z + 1) = (z + 1)! \wedge 0 \leq x - (z + 1) < E_0$ )
     $z = z + 1$ ;
    ( $y \cdot z = z! \wedge 0 \leq x - z < E_0$ )
     $y = y * z$ ;
    ( $y = z! \wedge 0 \leq x - z < E_0$ )
}
```

($y = z! \wedge \neg(z \neq x)$)
($y = x!$)

Invariant
Implied

Assignment

Assignment

Total-while
Implied



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$\langle x \leq 0 \rangle$
 $\langle (1 = 0! \wedge 0 \leq x - 0) \rangle$ Implied

$y = 1;$
 $\langle y = 0! \wedge 0 \leq x - 0 \rangle$ Assignment

$z = 0;$
 $\langle y = z! \wedge 0 \leq x - z \rangle$ Assignment

while ($z \neq x$) {

\vdots

}

$\langle y = z! \wedge \neg(z \neq x) \rangle$ Total-while
 $\langle y = x! \rangle$ Implied

Do as much as possible (at least ALL designated) problems given in Section 4.6 in [2]

