# Logbuch [SAWZE]

09.12.2014

### Durchgeführte Aktivitäten:

|  |  |
| --- | --- |
| Tobi | Model Trapped survivor Mensch and Dog, Zombie 2 |
| Robert | Level design |
| Daniel | minimap |
| Amon | Modelle erstellen und texturieren |
| Toma | Level Design Level 2 and 3 |

### Identifizierte Probleme:

|  |  |
| --- | --- |
| Tobi | - |
| Robert | - |
| Daniel | - |
| Amon | - |
| Toma | - |

### Erledigte Tasks:

|  |  |
| --- | --- |
| Tobi | - |
| Robert | - |
| Daniel | Minimap |
| Amon | Kasse, Dosen, Regal |
| Toma | Level 2 |

### Todos:

|  |  |
| --- | --- |
| Tobi | Model, Texture, Animation: Trapped survivor Mensch and Dog, Zombie 2 and 3 |
| Robert | Level design x3 and GDD update |
| Daniel | Level transition, GUI, FOW |
| Amon | Models and Textures Setting 1 and 2 |
| Toma | Textures Setting 1 and 2; Level design Tutorials x 3 and Level x 1 |