# Logbuch [SAWZE]

28.01.2015

### Durchgeführte Aktivitäten:

|  |  |
| --- | --- |
| Tobi | New hero animations + zombie stale animation |
| Robert | - |
| Daniel | Animation import, new build, Briefing fade in, win/lose animation |
| Amon | LOGO, new level briefings, old briefings re do |
| Toma | Plan GM, level 1 to 5 polish, tutorial components level 4 and 5 |
| Andi | Game Win re-do |

### Identifizierte Probleme:

|  |  |
| --- | --- |
| Tobi | - |
| Robert | - |
| Daniel | - |
| Amon | - |
| Toma | - |
| Andi | - |

### Erledigte Tasks:

|  |  |
| --- | --- |
| Tobi | - |
| Robert | - |
| Daniel | - |
| Amon | - |
| Toma | - |
| Andi | - |

### Todos:

|  |  |
| --- | --- |
| Tobi | Hero polish and Zombie Animation polish |
| Robert | GDD, Level Rob polish, Level design |
| Daniel | Controller, menu, GUI, Animation import, sound import, Alarm polish |
| Amon | LOGO, visual polish gameplay |
| Toma | Priority coordination, Tutorial re-do, Level Design + 2, Sound coordination |
| Andi | unique level assets, visual polish GUI (player feedabck) |