

# Problem Set 4

Information and Coding Theory

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**Problem 0.1.** *This is the first problem*

**Solution.**

$$\begin{aligned}\Delta(C) &= \min_{x_1, x_2 \in C} \Delta(x_1, x_2) \\ &= \min_{x_1, x_2 \in C} \Delta(0, x_2 - x_1) \\ &= \min_{x \in C} \mathbf{wt}(x)\end{aligned}$$

Since the code is linear,  $x_2 - x_1 \in C$ . Now, we consider the parity check matrix  $H \in \mathbb{F}_2^{r \times n}$  where  $n = 2^r - 1$ . We will find the dimension, block length, and distance for such a code. First, the dimension of the code  $\dim(C)$  is  $r + 1$  since the rank of  $H$  is  $r$ . The block length is then  $2^{r+1}$  and the distance is 3. Now, consider the Hamming code  $C : \mathbb{F}_2^k \rightarrow \mathbb{F}_2^n$  which is formally defined as the set of  $x$  in the null space in of the parity check matrix:

$$C = \{x \in \mathbb{F}_2^n | Hx = 0\}$$

where  $H \in \mathbb{F}_2^{k \times n}$  is the parity check matrix. We can also define the dual code  $C^\perp$  to be the code with generator matrix  $H^T$  and parity check matrix  $G^T$ .

To see why this is possible, we will use the fact that we have defined our code  $C$  to be the vectors  $x$  that lie in the null space of the parity matrix  $H$ . Now, the definition of our code requires that  $H(x) = H(G(w)) = 0$  which means that the generator matrix  $G$  is a matrix with columns equal to the basis vectors of the null space of  $H$  i.e.  $HG = 0$ . This is equivalent to saying that the columns of  $H^T$  form the basis of the null space of  $G^T$ :

$$HG = 0 \iff G^T H^T = 0$$

Therefore  $H^T$  can be viewed as the generator matrix and  $G^T$  the parity check matrix for the dual code  $C^\perp$ . ■

**Problem 0.2.** *Good distance codes from linear compression*

We would like to prove that an arbitrary compression algorithm  $\text{Com} : \mathbb{F}_2^n \rightarrow \mathbb{F}_2^m$  implemented by the matrix  $H \sim \mathbb{F}_2^{m \times n}$  yields a good compression scheme for a sequence  $Z \sim (\text{Bern}(p))^n$  which means that there exists a decompression algorithm  $\text{Decom} : \mathbb{F}_2^m \rightarrow \mathbb{F}_2^n$  with the following error bound

$$\Pr_{Z \sim (\text{Bern}(p))^n} [\text{Decom}(HZ) \neq Z] \leq 2^{-t}$$

**Solution.**

To prove such a bound, we can first rewrite the LHS of the above. Notice that since  $m < n$  whether or not we have a  $\text{Decom} : \mathbb{F}_2^m \rightarrow \mathbb{F}_2^n$  that comes close to a bijection depends on the distribution over the input:  $Z \sim (\text{Bern}(p))^n$ .

Assuming that  $\text{im}(H) = \mathbb{F}_2^m$ , if we consider all possible elements  $w \in \mathbb{F}_2^m$ , the "lack of bijectivity" is captured by the expected size of a set of inputs that map to a particular output. However, it is simpler to think of the inverse problem where a draw from the input distribution is equal to the decompression of  $w$ :  $\Pr_{Z \sim (\text{Bern}(p))^n} [\text{Decom}(w) = Z]$ . Therefore,

$$\begin{aligned} \Pr_{Z \sim (\text{Bern}(p))^n} [\text{Decom}(HZ) \neq Z] &= 1 - \Pr_{Z \sim (\text{Bern}(p))^n} [\text{Decom}(HZ) = Z] \\ &= 1 - \sum_{w \in \mathbb{F}_2^m} \Pr_{Z \sim (\text{Bern}(p))^n} [\text{Decom}(w) = Z] \end{aligned}$$

Now, let's say there is a set of inputs that map to the same output  $S = \{z \in \mathbb{F}_2^n | Hz = w\}$ . Since we have said that  $p < \frac{1}{2}$ , the decompression algorithm that picks the  $z$  with minimal weight i.e.

$$\text{Decom}(w) := \underset{z \in S}{\text{argmin}} \{S\}$$

minimizes  $\Pr_{Z \sim (\text{Bern}(p))^n} [\text{Decom}(w) = Z]$ . This can be seen if we let  $z^* \in S$  be the element with minimal weight

$$\Pr_{Z \in S} [\text{wt}(z) \geq \text{wt}(z^*)] = \sum_{t > \text{wt}(z^*)} \binom{n}{t} \cdot p^t (1-p)^{n-t} \rightarrow 0$$

as  $p \rightarrow 0$ . ■

### Problem 0.3. *Mixing polynomials*

#### Solution.

We are given two sequences of values  $(b_1, \dots, b_n)$  and  $(c_1, \dots, c_n)$  which are the result of evaluating polynomials  $f_1$  and  $f_2$  at points  $a_i$ , respectively. Notice that for any particular  $a_i$  we have that the sum  $f_1(a_i) + f_2(a_i) = b_i + c_i$  and the product  $f_1(a_i) \cdot f_2(a_i) = b_i \cdot c_i$  which of course do not change upon swapping  $b_i$  and  $c_i$ . If  $y$  is the sequence of values received, then we can write a bivariate polynomial

$$\begin{aligned} h(x, y) &= y^2 - y(f_1(x) + f_2(x)) + f_1(x) \cdot f_2(x) \\ &= (y - f_1(x))(y - f_2(x)) \end{aligned}$$

If we can perform such a factorization of  $h(x, y)$  then we can descramble  $f_1(x)$  and  $f_2(x)$ .

In the second case, we are given a value  $\beta_i$  at each point in the domain  $a_i$  but we don't know whether  $\beta_i$  came from  $f_1(x)$  or  $f_2(x)$ . However, we are given the guarantee that the number of points coming from  $f_1(x)$  satisfies  $\frac{n}{3} \leq n_1 \leq \frac{2n}{3}$  and the points coming from  $f_2(x)$  satisfies  $\frac{n}{3} \leq n_2 \leq \frac{2n}{3}$  where  $n = n_1 + n_2$ .

We can recast this problem by thinking of the points that came from one polynomial, say  $f_1(x)$ , as "errors" and define an error polynomial  $e$  that is zero when  $y \neq f_1(x)$ . Then, we can use the Reed-Solomon decoding scheme to solve for  $f_2(x)$ . Once we have  $f_2(x)$ , finding  $f_1(x)$  is straightforward: use Lagrange interpolation again on the difference between  $f_2(x)$  and  $y$ .

Recall that Lagrange interpolation requires that  $k \leq n - t$  where  $n$  is the total number of points,  $t$  the number of errors, and  $k$  is the degree of the polynomial to interpolate. We can still apply Lagrange interpolation here since  $k \leq \frac{n}{3}$  because  $t = \frac{2n}{3}$  is the maximum number of "errors" which must be true since we have already been told  $k < \frac{n}{6}$ . ■