

Neural dynamics of vision

A computational perspective

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Dedicated to Calvin and Hobbes.

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Preface

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Structure of book

Each unit will focus on <SOMETHING>.

About the companion website

The website¹ for this file contains:

- A link to (freely downloadable) latest version of this document.
- Link to download LaTeX source for this document.
- Miscellaneous material (e.g. suggested readings etc).

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<http://amberj.devio.us/>

¹<https://github.com/amberj/latex-book-template>

²<http://www-cs-faculty.stanford.edu/~uno/>

³<http://www.lamport.org/>

⁴<http://gummi.midnightcoding.org/>

⁵<http://projects.gnome.org/latexila/>

1

The Neural Code

“This is a quote and I don’t know who said this.”

– Author’s name, *Source of this quote*

1.1 Section heading

2

Learning Theory

“This is a quote and I don’t know who said this.”

– Author’s name, *Source of this quote*

2.1 Section heading

3

Biologically-Inspired Computer Vision

“This is a quote and I don’t know who said this.”

– Author’s name, *Source of this quote*

3.1 Natural Image Statistics

3.2 Gabor Analysis

4

Semantic Coding

“This is a quote and I don’t know who said this.”

– Author’s name, *Source of this quote*

4.1 Section heading

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Information and Coding Theory

“We may have knowledge of the past but cannot control it; we may control the future but have no knowledge of it”

– Claude Shannon

5.1 Introduction

Information theory is a framework first introduced by Claude Shannon’s seminal paper *A mathematical theory of communication* published in 1948. At its core, information theory makes the intuitive concept of *information* mathematically rigorous and forms the foundation of many modern communication systems. Neural circuits in the visual system are an especially interesting example of such a communication system. Therefore, in this section, the information theoretic concepts necessary for studying neural circuits are introduced.

5.2 Entropy

The concept of entropy is not exclusive to information theory; rather, it is used widely in disciplines such as physics and mathematical statistics. In fact, entropy was originally defined in statistical physics when Ludwig Boltzmann gave a statistical description of a thermodynamic system of particles. Since this is arguably the more intuitive path as opposed to an entirely mathematical description, I will follow a similar line of reasoning in the following paragraphs.

In every application, the entropy \mathbf{H} is a measure of uncertainty or how much information is contained in a random variable x . In information theory, the entropy is a property of a probability distribution of a random variable

$P(x)$ where x can take on continuous or discrete values. For the discrete case, we can express the entropy in bits

$$\mathbf{H} = \sum_{x \in S} P(x) \log \frac{1}{P(x)} \quad (5.1)$$

where the set S spans the entire space of possible discrete values of x . We can go on to derive upper and lower bounds for the entropy. Notice that $\mathbf{H} \geq 0$ since $P(x) \leq 1$ and therefore $\log P(x) \leq 0$ for all x . At the same time, if we define a variable $Y = \frac{1}{\log x}$, we can write

$$\begin{aligned} \mathbf{H} &= \mathbf{E}[\log Y] \\ &\leq \log \mathbf{E}[Y] \\ &= \log \sum_y P(x) \frac{1}{P(x)} \\ &= \log |S| \end{aligned}$$

which is just the entropy of a uniform distribution.

5.2.1 Joint and Conditional Entropy

In this section, we discuss joint and conditional entropy which are really just two sides of the same coin

$$\begin{aligned} \mathbf{H}(X, Y) &= \sum_{x,y} P(x, y) \log \frac{1}{P(x, y)} \\ &= \sum_{x,y} P(x)P(y|x) \log \frac{1}{P(x)P(y|x)} \\ &= \sum_{x,y} P(x)P(y|x) \log \frac{1}{P(x)} + \sum_{x,y} P(x)P(y|x) \log \frac{1}{P(y|x)} \\ &= \sum_{x,y} P(x)P(y|x) \log \frac{1}{P(x)} + \sum_x P(x) \sum_y P(y|x) \log \frac{1}{P(y|x)} \\ &= H(X) + H(Y|X) \end{aligned}$$

This result defines the **chain rule** for entropy. We typically refer to the term $H(Y|X)$ as the **conditional entropy**. It can be calculated independently using the following definition

$$\begin{aligned} H(X|Y) &= \mathbf{E}_y H(X|Y = y) \\ &= \mathbf{E}_y \sum_x P(X|Y = y) \log \frac{1}{P(X|Y = y)} \end{aligned}$$

Furthermore, it can be shown that the chain rule derived above applies to a tuple of random variables longer than two.

$$H(X_1, \dots, X_m) = H(X_1) + H(X_2|X_1) + H(X_3|X_2, X_1) \dots H(X_m|X_1 \dots X_{m-1})$$

Recalling that conditioning reduces entropy or does nothing at all, we can write

$$H(X_1, \dots, X_m) \leq H(X_1) + H(X_2) + \dots + H(X_m)$$

which is referred to as the **subadditivity** property of entropy. We should also address what to do when we need to compute the entropy of a joint distribution (X, Y) conditioned on a variable Z or when Z itself is conditioned on a joint distribution. These two things are related by using the chain rule for joint entropy

$$H(X, Y|Z) = H(X, Y) + H(Z|X, Y)$$

Now we will prove that conditioning the distribution of a random variable X on another variable Y i.e. can reduce the entropy of X . What we need to show is that $H(X|Y) - H(X) \leq 0$.

5.3 KL-Divergence and Mutual Information

The Kullback-Leiber distance or **KL Divergence** is a measure of the distance between two distributions over a random variable X . Assume we have two distributions P, Q on a random variable X where P is the correct distribution on X and Q is an incorrect distribution. By definition, the KL-Divergence $D_{KL}(P||Q)$ is the extra information (bits) it takes to communicate X when using the incorrect distribution Q . To be precise, $H(Q) = H(P) + D_{KL}(P||Q)$.

Definition 1. *The KL-Divergence is*

$$D_{KL}(P||Q) = \sum_X P(X) \log \frac{P(X)}{Q(X)}$$

Furthermore, an indispensable tool in information theory is the idea of **mutual information** which, as the name suggests, measures the amount of overlapping information in a pair of random variables. More formally, it is the KL-Divergence between the joint distribution of the pair of variables and the product of their marginal distributions (which implies they are independent)

Definition 2. *The mutual information is*

$$\begin{aligned} I(X;Y) &= D_{KL}(P(X,Y)||P(X)P(Y)) \\ &= \sum_x \sum_y P(X,Y) \log \frac{P(X,Y)}{P(X)P(Y)} \end{aligned}$$

A very useful property of the mutual information is that it is strongly related to conditional entropy and statistical independence. Conditional entropy tells us how much information is contained in a variable X which its distribution is conditioned on Y . We might expect that this conditioning doesn't really have an effect if X and Y are completely independent. Indeed,

$$\begin{aligned} I(X;Y) &= D_{KL}(P(X,Y)||P(X)P(Y)) \\ &= \sum P(x,y) \log \frac{P(x,y)}{P(x)P(y)} \\ &= \sum P(x) \log \frac{1}{P(x)} + \sum P(x,y) \log \frac{P(x,y)}{P(y)} \\ &= H(X) - H(X|Y) \end{aligned}$$

Note that this result implies that $I(X;Y) = I(Y;X)$. We will next address the mutual information between a distribution on X and a joint distribution (Y, Z) making use of the relationship derived above.

$$\begin{aligned} I(X;(Y,Z)) &= H(X) - H(X|Y,Z) \\ &= H(X) + H(Y,Z|X) - H(Y,Z) \end{aligned}$$

Finally, we look at the mutual information between a distribution on X and a conditional distribution $Y|Z$.

5.3.1 The Data-Processing Inequality

The data-processing inequality states that if a function operates on a random variable X it can only decrease its entropy. That is, for any function f s.t. $Y = f(X)$, we have that $H(Y) \geq H(X)$. We can prove that this is true using the mutual information $I(X;Y)$.

5.4 Source Coding

Definition 3. *A code of a set S that uses an alphabet Ω is a map $C : S \rightarrow \Omega$ that assigns each element of S a finite string over the alphabet Ω . We say that the mapping C is **prefix free** if for all pairs $x, y \in S$ where $x \neq y$, $C(x)$ is not a prefix of $C(y)$.*

Most of the time the alphabet Ω we use is the set $0, 1$.

5.4.1 Kraft's Inequality

Definition 4. For a binary code, there exists a prefix free code C with codeword lengths l_i if and only if

$$\sum_i 2^{-l_i} \leq 1 \quad (5.2)$$

At this point we would like to apply the concept of entropy to source coding. Indeed, it is true that if we have a random variable X over the set S , the minimum number of bits it will take us to communicate the value of X on average is the entropy $H(X)$.

Proof. The expected number of bits to communicate X is given by $\sum_x p(x)|C(x)|$

$$\begin{aligned} H(X) - \sum_x P(x)|C(x)| &= \sum_x P(x) \left[\log \frac{1}{P(x)} - |C(x)| \right] \\ &= \sum_x P(x) \log \frac{1}{P(x) 2^{|C(x)|}} \\ &\geq \log \sum_x P(x) \frac{1}{P(x) 2^{|C(x)|}} \\ &= \log \sum_x \frac{1}{2^{|C(x)|}} \\ &\leq 0 \end{aligned} \quad \square$$

by Kraft's inequality for prefix-free codes.

5.4.2 Source Coding Theorem

So far we have seen how to construct a prefix-free code and that the absolute lower bound on the number of bits it takes to encode a random variable is its entropy. Next, we would like to answer the following question: how do we actually design a code to communicate a random variable X so that it approaches this lower bound? The answer is addressed by the *fundamental source coding theorem*

Theorem 1. For all $\epsilon > 0$ there is a $n_0 \leq n$ such that given n instances of a variable X it is possible to communicate X with $H(X) + \epsilon$ bits on average.

This means that we can approach the entropy by increasing n .

5.4.3 Jensen's Inequality

Jensen's inequality is a statement about convexity. Consider a binary variable x that takes the value 0 with probability α and value 1 with probability $1 - \alpha$.

$$x = \begin{cases} 0 & \alpha \\ 1 & 1 - \alpha \end{cases}$$

A function f of the variable x is said to be *convex* if the following inequality holds

$$\alpha f(x) + (1 - \alpha)f(y) \leq f(\alpha x + (1 - \alpha)y)$$

which when generalized for an arbitrary random variable x forms Jensen's inequality

$$\mathbf{E}[f(x)] \leq f(\mathbf{E}[x]) \quad (5.3)$$

5.4.4 Example 1: Applying Jensen's Inequality

Let's consider a function $f : \mathbb{R} \rightarrow \mathbb{R}$. Using Jensen's inequality, we can prove that $f = x^2$ or $f = x \log x$ are convex functions. Let's begin by applying it to x^2 for a general normalized probability distribution $p(x)$.

$$\begin{aligned} \int p(x)f(x)dx &= \int x^2 p(x)dx \\ &= x^2 - 2 \int x dx \\ &= 0 \leq x^2 \forall x \end{aligned}$$

We have a similar proof for $f(x) = x \log x$

$$\begin{aligned} \int p(x)f(x)dx &= \int x \log x p(x)dx \\ &= x \log x - \int \frac{d}{dx} x \log x dx \\ &= 0 \leq \mu \log \mu \end{aligned}$$

where $\mu = \mathbf{E}[x] \geq 0$ since f is only defined on $[0, \infty]$.

5.4.5 Example 2: Proving Cauchy-Schwarz

A common form of the Cauchy-Schwarz inequality states that for two vectors u and v , we have

$$u \cdot v \leq \|u\| \|v\|$$

5.5 Error Correcting Codes

6

Microscopy and Image Analysis

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6.1 Section heading