```
/*
* To change this license header, choose License Headers in Project
Properties.
* To change this template file, choose Tools | Templates
^{\star} and open the template in the editor.
package shubham fy.it;
import java.util.Scanner;
/**
 * @author srki-035
public class CWS_swap_2number {
    /**
    * @param args the command line arguments
    public static void main(String[] args) {
        // TODO code application logic here
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter Your First Value: ");
        int a = sc.nextInt();
        System.out.print("Enter Your Second Value: ");
        int b = sc.nextInt();
         int temp;
         temp=a;
         a=b;
         b=temp;
         System.out.println("A = " +a+ " And B = " +b);
    }
}
-----OutPut-----
Enter Your First Value: 40
Enter Your Second Value: 50
A = 50 And B = 40
BUILD SUCCESSFUL (total time: 2 seconds)
```