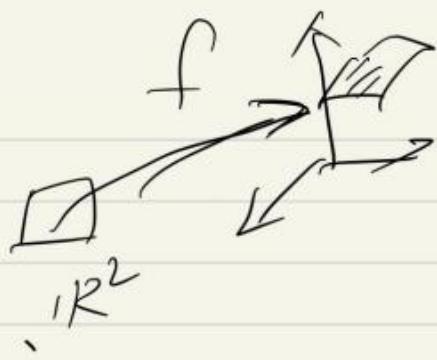


Lecture 1



1. What you should know:

$$(1) f: \mathbb{R} \rightarrow \mathbb{R};$$

$$(2) \frac{d}{dx} f; \quad \int_a^b f(x) dx$$

(3) Fundamental theorem of Calculus.

$$\int_a^b f'(x) dx = f(b) - f(a)$$

What we will learn:

$$(1) \vec{f}(\vec{x}): \mathbb{R}^m \rightarrow \mathbb{R}^n, \quad m, n = 1, 2, 3;$$

$$(2) \left(\frac{\partial f_i}{\partial x_j} \right) \quad \begin{cases} m=1, \text{ vector-valued function, curve,} \\ m=2, n=3, \text{ surface} \\ m=3, n=3, \text{ field, (electromagnetic field)} \end{cases}$$

$\int_D \omega$: ω a differential form;

$\dim D=1: f(x) dx, \quad f(x,y) dx + g(x,y) dy, \quad f(x,y,z) dx + g(x,y,z) dy + h(x,y,z) dz$

$\dim D=2: f(x,y) dx dy$

$f(x,y,z) dx dy + g(x,y,z) dy dz + h(x,y,z) dx dz$.

$\dim D=3: f(x,y,z) dx dy dz$.

(3) Green, Gauss, Stokes theorem,

$$\int_{\partial D} \omega = \int_D d\omega$$

$f \hookrightarrow \omega$

$[a,b] \hookrightarrow D$

$f^{-1} \hookrightarrow d\omega$

$\{a\} \cup \{b\} \hookrightarrow \partial D$

2. What make Calculus III difficult?

- geometry : closed interval \rightsquigarrow curves, surfaces, etc.
- linear algebra: constant number \rightsquigarrow matrix.

Calculus. 3.

3. \mathbb{R}^3 .

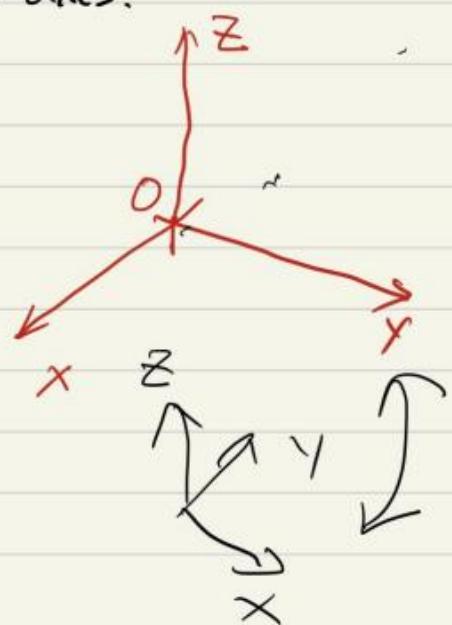
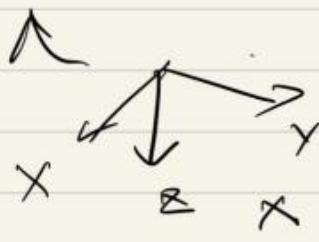
$$(a,b) \neq (b,a)$$

Any point in the plane can be represented as an ordered pair (a,b) of real numbers,

To locate a point in space, three numbers are required. We represent any point in space by an ordered triple (a,b,c) of real numbers.

Geometrically, choose a fixed point O , and three directed lines through O that are perpendicular to each other, called the coordinate axes.

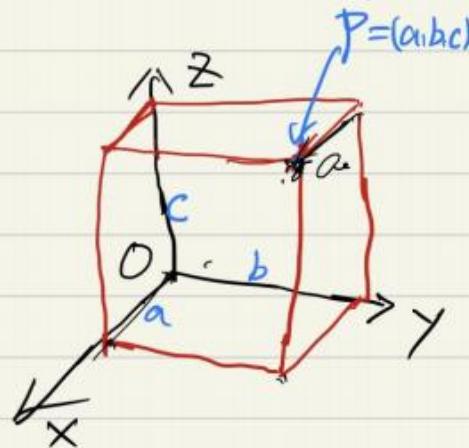
reflections



3,

Now if P is any point in space, let a (resp. b, c), be the directed distance from the yz (resp. xz, xy) - plane to P . We represent the point P by the ordered triple (a, b, c) , of real numbers.

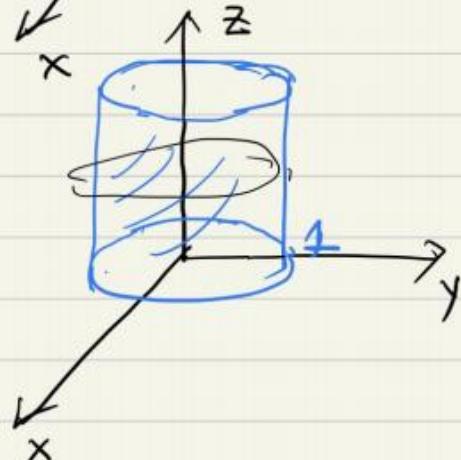
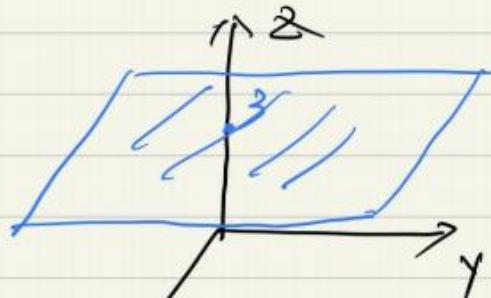
Conversely, to locate the point (a, b, c) , draw a rectangular box of directed lengths a, b, c , the P is the farthest point.



4. In three-dimensional analytic geometry, an equation in x, y, z represents a surface in \mathbb{R}^3 .

Example 1.

$$z = 3,$$



Example 2

$$x^2 + y^2 = 1$$

5. Distance and spheres,

- The distance $|P_1P_2|$ between the points $P_1 = (x_1, y_1, z_1)$ and $P_2 = (x_2, y_2, z_2)$ is.

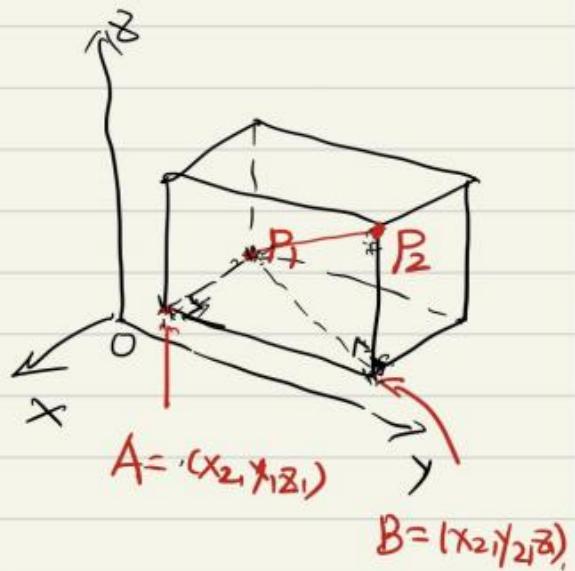
$$|P_1P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Proof:

Apply twice the Pythagorean.

Theorem. :

$$\begin{aligned} |P_1P_2|^2 &= |P_1B|^2 + |BP_2|^2 \\ |P_1B|^2 &= |P_1A|^2 + |AB|^2 \end{aligned}$$



$$\Rightarrow |P_1P_2|^2 = |P_1A|^2 + |AB|^2 + |BP_2|^2$$

$$\underbrace{(x_2 - x_1)^2}_{(x_2 - x_1)^2} \quad \underbrace{(y_2 - y_1)^2}_{(y_2 - y_1)^2} \quad \underbrace{(z_2 - z_1)^2}_{(z_2 - z_1)^2}$$

□.

The

Corollary An equation of a sphere with center (h, k, l) and radius r is,

$$(x - h)^2 + (y - k)^2 + (z - l)^2 = r^2$$

$$f=0 \Leftrightarrow cf=0$$

5,

$c \neq 0$

Remark: The equation of a sphere, actually any surface is NOT unique; $(f=0)$ and $(cf=0)$ represent the same surface. But to study sphere, we usually "normalize" the equation so that the coefficient of " $x^2+y^2+z^2$ " is 1.

Remark: degenerate cases:

- $\underbrace{(x-h)^2 + (y-k)^2 + (z-l)^2 = 0}_{c=0} \rightarrow$ a point (h,k,l) .
- $(x-h)^2 + (y-k)^2 + (z-l)^2 = c < 0 \rightarrow \emptyset$, empty set.

Example 3 Show that

$$x^2 + y^2 + z^2 + 4x - 6y + 2z + 6 = 0$$

is the equation of a sphere, and find its center and radius.

$$\begin{aligned} x^2 + 4x + 4 + y^2 - 6y + 9 \\ + z^2 + 2z + 1 = -6 + 4 + 9 + 1 \end{aligned}$$

$$\rightarrow (x+2)^2 + (y-3)^2 + (z+1)^2 = 8 > 0$$

$$(-2, 3, -1) \quad r = \sqrt{8} = 2\sqrt{2}$$

if 6 \rightarrow 15

$$(x+2)^2 + (y-3)^2 + (z+1)^2 = -1 \rightarrow \emptyset$$

1.

Lecture 2. vectors, dot product, cross product,

1. vectors vs. points.



A vector is a quantity that has both magnitude and direction, (displacement, velocity, force).

A vector is often represented by an arrow or a directed line segment. The length of an arrow represents the magnitude of the vector and the arrow points in the direction of the vector.

Remark when we represent a vector by an arrow, we do not need to specify its source and target.

Therefore, for any vector, we may assume the source is the origin O , then the target is a point P . Conversely, for any point P , \overrightarrow{OP} gives a vector.



In conclusion, there is a one-to-one correspondence between vectors and points in \mathbb{R}^3 .

We usually do not distinguish a point P and the vector \overrightarrow{OP} .

Question: Why do we interpret points as vectors?

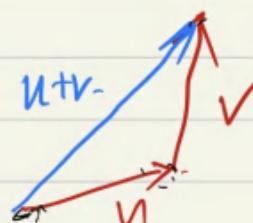
Answer: To define operations.

\mathbb{R}^3

2. \mathbb{R}^3 as vector space.

Inspired by physics, we have the following definition

Definition If \vec{u} and \vec{v} are vectors positioned so the initial point of \vec{v} is at the terminal point of \vec{u} , then the sum $\vec{u} + \vec{v}$ is the vector from the initial point of \vec{u} to the terminal point of \vec{v} .



In coordinates, if $\vec{u} = (x_1, y_1, z_1)$, $\vec{v} = (x_2, y_2, z_2)$,

$$\text{then } \vec{u} + \vec{v} = (x_1 + x_2, y_1 + y_2, z_1 + z_2).$$

$$\text{Example } (1, 1, 1) + (1, 2, 3) = (2, 3, 4).$$

Definition: If c is a scalar and \vec{v} is a vector, then the scalar multiple $c\vec{v}$ is the vector whose length is $|c|$ times the length of \vec{v} and whose direction is the same as \vec{v} if $c > 0$ and is opposite to \vec{v} if $c < 0$. If $c=0$ or $\vec{v}=0$, then $c\vec{v}=\vec{0}$.

In coordinates, if $\vec{v} = (x, y, z)$,

then

$$c\vec{v} = (cx, cy, cz),$$

$$c \cdot \vec{v}$$

$$\vec{w} \cdot \vec{v} \rightarrow \mathbb{R}$$

$$\vec{w} \times \vec{v} \rightarrow \mathbb{R}^3$$

Example.

$$2(1, 2, 3) = (2, 4, 6),$$

$$-2(1, 2, 3) = (-2, -4, -6).$$

- Axioms:
1. $\vec{a} + \vec{b} = \vec{b} + \vec{a}$
 2. $\vec{a} + (\vec{b} + \vec{c}) = (\vec{a} + \vec{b}) + \vec{c}$
 3. $\vec{a} + \vec{0} = \vec{a}$
 4. $\vec{a} + (-\vec{a}) = \vec{0}$
 5. $c(\vec{a} + \vec{b}) = c\vec{a} + c\vec{b}$
 6. $(c+d)\vec{a} = c\vec{a} + d\vec{a}$
 7. $(cd)\vec{a} = c(d\vec{a})$
 8. $1\vec{a} = \vec{a}$.

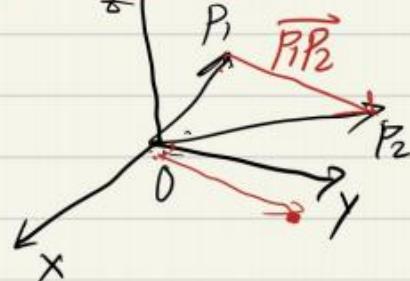
linear algebra.

Remark: These axioms says that \mathbb{R}^3 , equipped with addition and scalar multiplication, is a vector space.

Suppose we have 2 points $P_1 = (x_1, y_1, z_1)$, $P_2 = (x_2, y_2, z_2)$.

then $\overrightarrow{P_1 P_2} = \overrightarrow{OP_2} - \overrightarrow{OP_1} = (x_2 - x_1, y_2 - y_1, z_2 - z_1)$.

$$\overrightarrow{OP_1} + \overrightarrow{P_1 P_2} = \overrightarrow{OP_2}$$



3. Standard basis.

$$\vec{i} = (1, 0, 0), \quad \vec{j} = (0, 1, 0) \quad \vec{k} = (0, 0, 1).$$

- Any vector can be uniquely written as a linear combination of \vec{i} , \vec{j} , and \vec{k} .

$$(a, b, c) = a\vec{i} + b\vec{j} + c\vec{k}.$$

$$(a, 0, 0) + (0, b, 0) + (0, 0, c) = (a, b, c)$$

We know the arithmetic of vectors, the next step is the geometry of vectors.

4. lengths of vectors.

1 Definition. If $\vec{v} = (x, y, z)$, then its length.



$$\|\vec{v}\| = \sqrt{x^2 + y^2 + z^2}$$

$\|\vec{v}\|$ can be interpreted as the distance between the initial point and the terminal point.

Example $\vec{v} = (1, 1, 2)$ $\|\vec{v}\| = \sqrt{1^2 + 1^2 + 2^2} = \sqrt{6}$.

Definition A unit vector is defined as a vector whose length = 1,

- To each nonzero vector \vec{v} , $\frac{\vec{v}}{\|\vec{v}\|}$ is a unit vector.
- $\vec{0}$ does not produce any unit vector, it has no direction.

Taking the unit vector means that we neglect its length, we only care about its direction.

Example. $\vec{v} = (1, 1, 2)$ $\frac{\vec{v}}{\|\vec{v}\|} = \frac{1}{\sqrt{6}} (1, 1, 2)$,

5. Dot product

2 Angles between two vectors is also an important concept describing the relative position of two vectors. This is closely related to the so called dot product

$$\mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}$$

5.

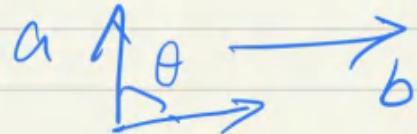
Definition. If $\vec{a} = (a_1, a_2, a_3)$, $\vec{b} = (b_1, b_2, b_3)$, then the dot product of \vec{a} and \vec{b} is the number $\vec{a} \cdot \vec{b}$ given by.

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

Properties: If $\vec{a}, \vec{b}, \vec{c}$ are vectors and c is a scalar, then.

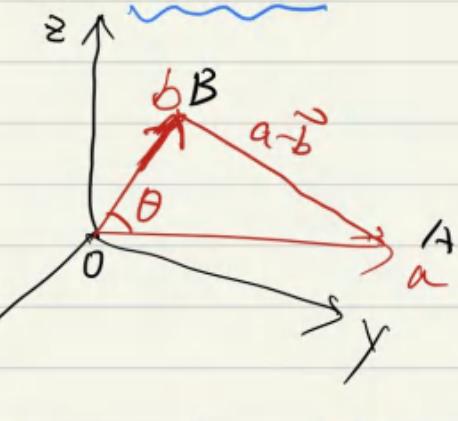
1. $\vec{a} \cdot \vec{a} = |\vec{a}|^2$ ← dot product recovers length.
2. $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$
3. $\vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$
4. $(c\vec{a}) \cdot \vec{b} = c(\vec{a} \cdot \vec{b}) = \vec{a} \cdot (c\vec{b})$
5. $\vec{0} \cdot \vec{a} = 0$.

Caution: $(\vec{a} \cdot \vec{b}) \cdot \vec{c}$ is NOT defined.



The angle θ between \vec{a} and \vec{b} is defined to be the angle between the representations of \vec{a} and \vec{b} that start at the origin, where $0 \leq \theta \leq \pi$.

Two vectors are called parallel to each other if they have the same or the opposite directions ($\theta = 0$ or π).



In coordinates, $\vec{v}_1 = (x_1, y_1, z_1)$,

is parallel to $\vec{v}_2 = (x_2, y_2, z_2)$ if and only if.

$$v_1 = cv_2 \quad \text{for some } c \neq 0.$$

$\vec{0}$ is parallel to any vector,

Example $(1, 2, 3)$ is parallel to $(2, 4, 6)$, $(-1, -2, -3)$, but not parallel to $(1, 1, 1)$.

$$(2, 4, 6) \\ 2(1, 2, 3)$$

parallel

$$-(1, 2, 3)$$

6,

Theorem:

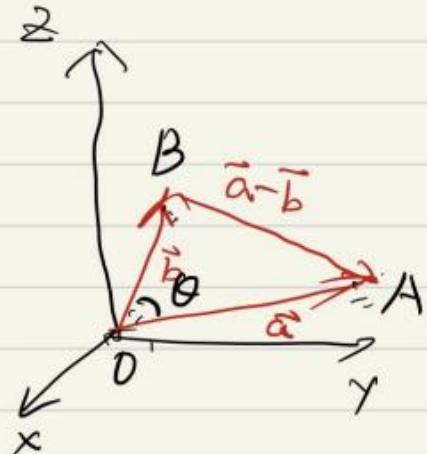
$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$

Proof: Apply the Law of Cosine,

$$|\vec{a} - \vec{b}|^2 = |\vec{a}|^2 + |\vec{b}|^2 - 2|\vec{a}| |\vec{b}| \cos \theta \quad (1)$$

But

$$\begin{aligned} |\vec{a} - \vec{b}|^2 &= (\vec{a} - \vec{b}) \cdot (\vec{a} - \vec{b}) \\ &= \vec{a} \cdot \vec{a} - \vec{a} \cdot \vec{b} - \vec{b} \cdot \vec{a} + \vec{b} \cdot \vec{b} \\ &= |\vec{a}|^2 + |\vec{b}|^2 - 2\vec{a} \cdot \vec{b}. \end{aligned} \quad (2)$$



Comparing (1) and (2) □

Remark: The proof shows that; If we know the lengths of all vectors, we know angles between any pair of vectors.

Corollary $\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|}$. ← algebra
geometry → angles can be determined by lengths

Corollary Two vectors \vec{a} and \vec{b} are orthogonal if and only if $\vec{a} \cdot \vec{b} = 0$.

$$\cos \theta = 0 \Leftrightarrow \theta = \frac{\pi}{2}$$

(We assume that $\vec{0}$ is orthogonal to any vector),

Example. $(1, 2, 1), (-2, 1, 0) \rightarrow$ orthogonal

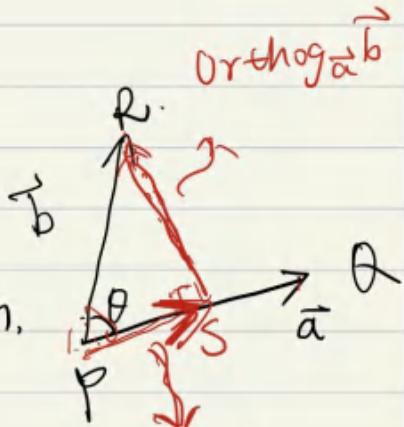
$$\vec{a} \cdot \vec{b} = 1 \times (-2) + 2 \times 1 + 1 \times 0 = 0$$

7,

6. Projections

The vector projection

$\text{Proj}_{\vec{a}} \vec{b}$ is defined by the graph.



The scalar projection of \vec{b} onto \vec{a}

(also called the component of \vec{b} along \vec{a}) is defined to be the magnitude of the vector projection, which is the number

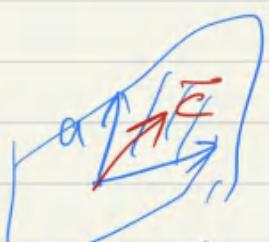
$$|\vec{b}| \cos \theta. \quad \text{Definition of } \cos \theta.$$

$$\text{Comp}_{\vec{a}} \vec{b} = |\vec{b}| \cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} = \frac{\vec{a}}{|\vec{a}|} \cdot \vec{b}.$$

$$\frac{\vec{a} \cdot \vec{b}}{|\vec{a}|} = \frac{|\vec{a}| |\vec{b}| \cos \theta}{|\vec{a}|} = |\vec{b}| \cos \theta$$

$$\text{Proj}_{\vec{a}} \vec{b} = \frac{\vec{a}}{|\vec{a}|} \text{ comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \vec{a},$$

length



Given non zero vectors \vec{a}, \vec{b} , if \vec{a} is not parallel to \vec{b} , \vec{a}, \vec{b} spans a plane, cross product tells you how to find a vector orthogonal to this plane. to find normal vector.

Definition

If $\vec{a} = (a_1, a_2, a_3)$, $\vec{b} = (b_1, b_2, b_3)$, then the cross product of \vec{a} and \vec{b} is the vector,

$$\vec{a} \times \vec{b} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

REMARK

Dot product can be defined for any dimensional vector spaces, but cross product is only defined for three-dimensional vectors,

$$(x_1, y_1) \cdot (x_2, y_2) = x_1 x_2 + y_1 y_2$$

8.

matrix $\rightarrow \mathbb{R}$.

Determinant of order 2:

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc.$$

matrix

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}_{2 \times 2} \approx \mathbb{R}^4$$

Determinant of order 3: matrix $\rightarrow \mathbb{R}$.

row

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

6 terms. $= 2 \times 3$.

Formally,

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

symbols

$$\vec{i} = (1, 0, 0)$$

$$\vec{j} = (0, 1, 0)$$

$$\vec{k} = (0, 0, 1)$$

Example 1. $\vec{a} = (1, 3, 4), \vec{b} = (2, 7, -5)$.

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 3 & 4 \\ 2 & 7 & -5 \end{vmatrix}$$

(linear combinations
of $\vec{i}, \vec{j}, \vec{k}$.
a vector.)

$$= \vec{i} \begin{vmatrix} 3 & 4 \\ 7 & -5 \end{vmatrix} - \vec{j} \begin{vmatrix} 1 & 4 \\ 2 & -5 \end{vmatrix} + \vec{k} \begin{vmatrix} 1 & 3 \\ 2 & 7 \end{vmatrix}$$

$$= -4\vec{i} + 13\vec{j} + \vec{k}$$

$$-(-5-8) \quad 7-6=1$$

$$-15-28=-43$$

8 Properties of the cross product.

The definition of $\vec{a} \times \vec{b}$ looks weird, so we need some geometric interpretation.

$$(1). \vec{a} \times \vec{a} = 0.$$

\rightsquigarrow if $\vec{a} \parallel \vec{b}$

By definition, if $\vec{a} = (a_1 \ a_2 \ a_3)$.

$$\vec{a} \times \vec{a} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ a_1 & a_2 & a_3 \end{vmatrix}$$

$$\downarrow$$

$$\vec{a} \times \vec{a} = 0.$$

$$= (a_2 a_3 - a_3 a_2) \vec{i} - (a_1 a_3 - a_3 a_1) \vec{j} + (a_1 a_2 - a_2 a_1) \vec{k},$$

$$\quad \quad \quad \vec{i} = 0 \quad \vec{j} = 0 \quad \vec{k} = 0.$$

(2) The vector $\vec{a} \times \vec{b}$ is orthogonal to both \vec{a} and \vec{b} .

$$(\vec{a} \times \vec{b}) \cdot \vec{a} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} a_1 - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} a_2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} a_3$$

$$= a_1(a_2 b_3 - a_3 b_2) - a_2(a_1 b_3 - a_3 b_1) + a_3(a_1 b_2 - a_2 b_1)$$

$$= 0.$$

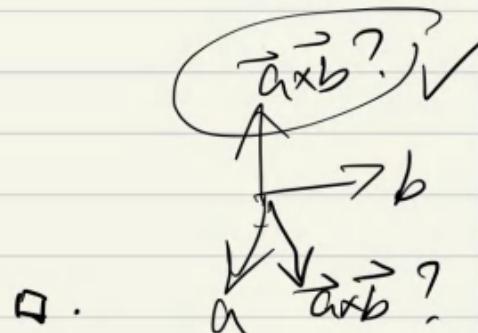
□

(3) If θ is the angle between \vec{a} and \vec{b} ($0 \leq \theta \leq \pi$), then

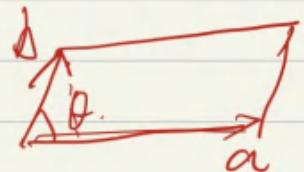
$$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta.$$

$$\begin{aligned} |\vec{a} \times \vec{b}|^2 &= (a_2 b_3 - a_3 b_2)^2 + (a_3 b_1 - a_1 b_3)^2 + (a_1 b_2 - a_2 b_1)^2 \\ &= a_2^2 b_3^2 - 2a_2 a_3 b_2 b_3 + a_3^2 b_2^2 \\ &\quad + a_3^2 b_1^2 - 2a_1 a_3 b_1 b_3 + a_1^2 b_3^2 \\ &\quad + a_1^2 b_2^2 - 2a_1 a_2 b_1 b_2 + a_2^2 b_1^2 \end{aligned}$$

$$\begin{aligned}
 &= (a_1^2 + a_2^2 + a_3^2)(b_1^2 + b_2^2 + b_3^2) - (a_1 b_1 + a_2 b_2 + a_3 b_3)^2 \\
 &= |\vec{a}|^2 |\vec{b}|^2 - (\vec{a} \cdot \vec{b})^2 \\
 &= |\vec{a}|^2 |\vec{b}|^2 - |\vec{a}|^2 |\vec{b}|^2 \cos^2 \theta \\
 &= |\vec{a}|^2 |\vec{b}|^2 \sin^2 \theta
 \end{aligned}$$



Remark: $|\vec{a} \times \vec{b}|$ is the area of the parallelogram spanned by \vec{a} and \vec{b}

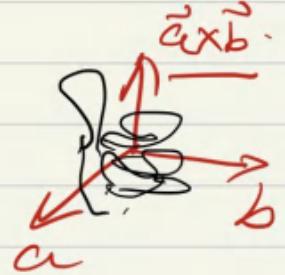


80: $\vec{a} \times \vec{b}$ is ① orthogonal to \vec{a} and \vec{b} , of length $|\vec{a}| |\vec{b}| \sin \theta$, what about the direction?

②

③ right-hand-rule:

if the fingers of your right hand curl in the direction of a rotation.



from \vec{a} to \vec{b} , the your thumb points in the direction of $\vec{a} \times \vec{b}$,

Corollary. Two nonzero vectors $\vec{a} \times \vec{b}$ are parallel if and only if

$$\vec{a} \times \vec{b} = \vec{0}.$$

Caution Cross product is NOT commutative,

$$\vec{i} \times \vec{j} = \vec{k}, \quad \vec{j} \times \vec{i} = -\vec{k},$$

Cross product is NOT associative.

$$\underbrace{\vec{i} \times (\vec{i} \times \vec{j})}_{\text{Left side}} = \vec{i} \times \vec{k} = -\vec{j},$$

$$\times: \mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$\underbrace{(\vec{i} \times \vec{i}) \times \vec{j}}_{\text{Right side}} = \vec{0} \times \vec{j} = \vec{0}.$$

$(\vec{a} \times \vec{b}) \times \vec{c}$ is non-associative

Remark: (\mathbb{R}^3, \times) is NOT an associative, but it is a Lie algebra.

(5) Further properties:

$\vec{a}, \vec{b}, \vec{c}$ are vectors, c is scalar.

$$1. \quad \vec{a} \times \vec{b} = -\vec{b} \times \vec{a}.$$

$$2. (c\vec{a}) \times \vec{b} = c(\vec{a} \times \vec{b}) = \vec{a} \times (c\vec{b}).$$

$$3. \vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c},$$

$$4. (\vec{a} + \vec{b}) \times \vec{c} = \vec{a} \times \vec{c} + \vec{b} \times \vec{c}.$$

$$5. \vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}.$$

$$6. \vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c}.$$

9. Triple Products:

The scalar triple product of the vectors \vec{a} , \vec{b} , and \vec{c}

is defined as $\vec{a} \cdot (\vec{b} \times \vec{c})$, $\xrightarrow{\text{vector}} \mathbb{R}$.

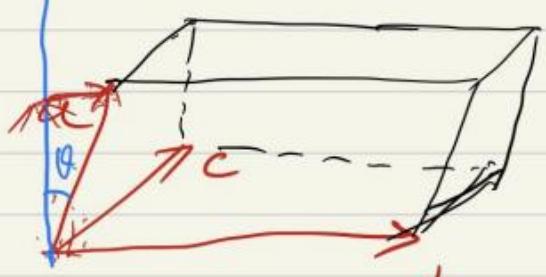
$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

\vec{a} \vec{b} \vec{c}

$\vec{b} \times \vec{c}$ — length = area of $(\vec{b} \vec{c})$

Geometric meaning.

volume of the parallelepiped.



$$V = Ah = |\vec{a} \cdot (\vec{b} \times \vec{c})|$$

$$|\vec{b} \times \vec{c}| =$$

$\vec{a}, \vec{b}, \vec{c}$ is coplanar $\Leftrightarrow \vec{a} \cdot (\vec{b} \times \vec{c}) = 0$

Corollary

Remark, $\vec{a} \cdot (\vec{b} \times \vec{c}) > 0$ if and only if $\vec{a}, \vec{b}, \vec{c}$

satisfies the right-hand rule.



Example: $\vec{a} = (2, -1, 1)$, $\vec{b} = (2, 1, 1)$, $\vec{c} = (1, 2, 3)$.

$$\vec{a} \cdot (\vec{b} \times \vec{c}) = \begin{vmatrix} 2 & -1 & 1 \\ 2 & 1 & 1 \\ 1 & 2 & 3 \end{vmatrix}$$

$$= 2 \begin{vmatrix} 1 & 1 \\ 2 & 3 \end{vmatrix} - (-1) \begin{vmatrix} 2 & 1 \\ 1 & 3 \end{vmatrix} + \begin{vmatrix} 2 & 1 \\ 1 & 2 \end{vmatrix}$$

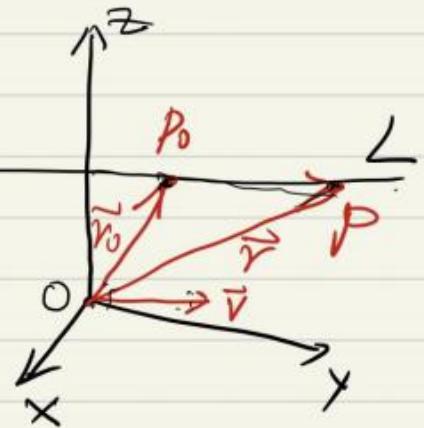
$$= 2 + 5 + 3 = 10.$$

□

Lecture 3. Lines, planes, distances.

1. Lines.

A line in \mathbb{R}^3 is determined when we know a point $P_0(x_0, y_0, z_0)$ on L and the direction of L .



Let \vec{v} be a vector parallel to L .

Let P_0 be a point on L , P an arbitrary point on L , \vec{r}_0 , and \vec{r} the corresponding position vectors.

\vec{v} is parallel to $L \Leftrightarrow \underbrace{\overrightarrow{P_0P}}_{\text{is parallel to } L} = t\vec{v}$.

so we get,

$$\vec{r} = \vec{r}_0 + t\vec{v}$$

As t varies, the line is traced out by the tip of the vector \vec{r} .

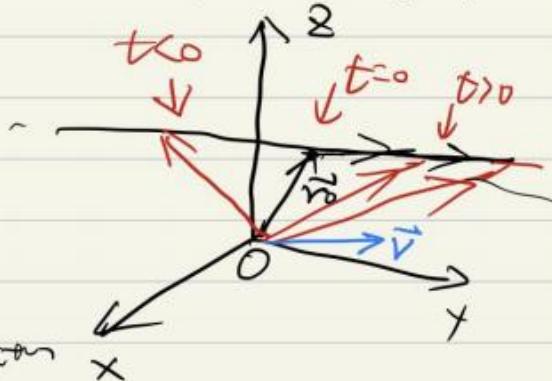
$$\text{if } t=0 \quad \vec{r} = \vec{r}_0$$

$t > 0$. half line

one direction

$t < 0$

opposite direction



If we write everything in coordinates,

$$\vec{v} \rightsquigarrow (a, b, c),$$

$$t\vec{v} \rightsquigarrow (ta, tb, tc)$$

$$\vec{r}_0 \rightsquigarrow (x_0, y_0, z_0), \leftarrow \text{fixed point}$$

$$\vec{r} \rightsquigarrow (x, y, z), \leftarrow \text{arbitrary point}$$

we get

D **Definition** Parametric equations for a line through the point $P_0(x_0, y_0, z_0)$, and parallel to the direction vector (a, b, c) are.

$$x = x_0 + ta \quad y = y_0 + tb \quad z = z_0 + tc$$

Remark: These equations determine a vector-valued function

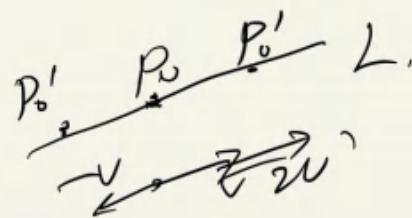
$$\mathbb{R} \rightarrow \mathbb{R}^3$$

$$t \mapsto \underbrace{(x(t), y(t), z(t))}_{\text{a}}.$$

$t \rightarrow$ point/vector

Example. If $P_0 = (5, 1, 3)$, $\vec{v} = (1, 4, -2)$, then parametric equations are

$$x = 5 + t \quad y = 1 + 4t, \quad z = 3 - 2t$$



Remark The vector equation and parametric equations of a line are not unique,

- the direction vector \vec{v} is only determined up to a nonzero constant: \vec{v} and $c\vec{v}$ represent the same direction.
- Once the direction is chosen, any point P on the line L can be chosen to get the equation for the same line L .

Roughly speaking, the set of all lines in the space is a 4-dimensional object (manifold), \star

$\xrightarrow[1]{3+3-2}$
Another way of describing a line L is to eliminate the parameter t from the parametric equations,

(1) If none of the a, b, c is 0,

$$t = \frac{x - x_0}{a}, \quad t = \frac{y - y_0}{b}, \quad t = \frac{z - z_0}{c}.$$

\Rightarrow (2)

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}.$$

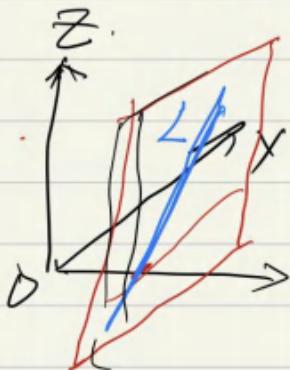
These equations are called symmetric equations of L .

$$\begin{cases} \frac{x - x_0}{a} = \frac{y - y_0}{b} \\ \frac{y - y_0}{b} = \frac{z - z_0}{c} \end{cases} \leftarrow \begin{array}{l} \text{linear eqns of } x-y \\ \text{plane in } \mathbb{R}^3 \\ \text{plane in } \mathbb{R}^3 \end{array}$$

(2) If one of a, b, c is 0, say, $a=0$,

we could write the equation of L as.

$$\underbrace{x=x_0}_{\text{or}}, \quad \underbrace{\frac{y-y_0}{b} = \frac{z-z_0}{c}}_{\text{or}}$$

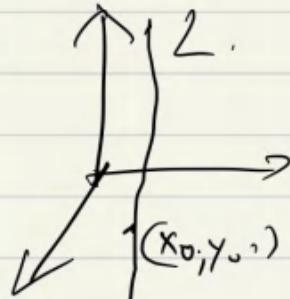


L is in a plane parallel to some coordinate planes,

(3) If two of a, b, c are 0, say, $a=b=0$,

then,

$$x=x_0, \quad y=y_0,$$



L is parallel to a coordinate axes.

Remark: Essentially, the symmetric equations of L represents L as the intersection of two planes.

Remark Of course, the symmetric equations of L are NOT unique

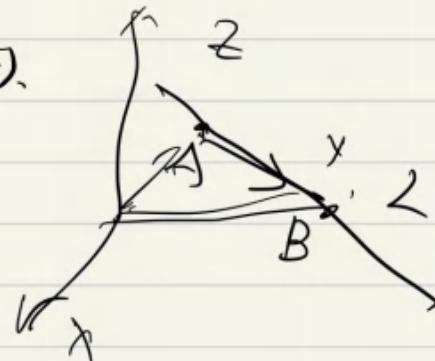
Example Find the symmetric equations of the line that passes through the points $A(2, 4, -3)$ and $B(3, -1, 1)$.

- direction, $\vec{v} = \overrightarrow{AB} = (1, -5, 4)$.
- a point $A(2, 4, -3)$.

$$\Rightarrow \frac{x-2}{1} = \frac{y-4}{-5} = \frac{z+3}{4}$$



NOT unique,



1. curve, line 1.parameter, t. 5,
 2. surface, plane 2 parameter. st.
2. Planes

It is natural to describe a plane as follows:

Find a point P in the plane, and two non-parallel vectors \vec{u} and \vec{v} , in the plane,

the.

$$P + r\vec{u} + s\vec{v}. \quad (r, s \in \mathbb{R})$$

\curvearrowleft



$r, s \in \mathbb{R}$ vary

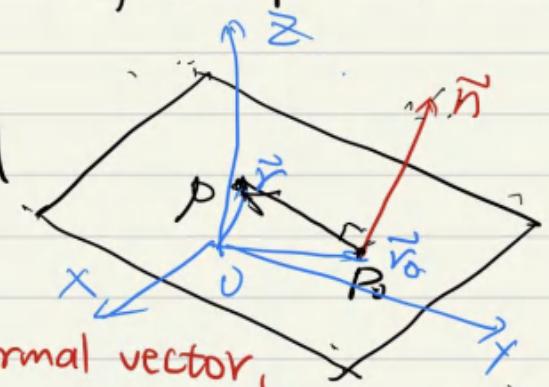
represents the plane,

Actually, we can always represent a surface as a map

$$\begin{aligned} \mathbb{R}^2 &\longrightarrow \mathbb{R}^3, \\ (\underline{s}, \underline{t}) &\longmapsto (x(\underline{s}, \underline{t}), y(\underline{s}, \underline{t}), z(\underline{s}, \underline{t})), \quad \square \end{aligned}$$

Fortunately, there is a simpler way to represent a plane in \mathbb{R}^3 .

A plane in space is determined by a point $P_0(x_0, y_0, z_0)$ in the plane and a vector \vec{n} that is orthogonal to the plane, normal vector,



Let $P(x, y, z)$ be an arbitrary point in the plane. Let \vec{r}_0 and \vec{r} be the position vectors of P_0 and P . The $\vec{P}_0\vec{P}$ is orthogonal to \vec{n}

\Rightarrow

$$\vec{n} \cdot (\vec{r} - \vec{r}_0) = 0$$

\leftarrow orthogonal

Equivalently,

$$\vec{n} \cdot \vec{r} = \vec{n} \cdot \vec{r}_0$$

$\xrightarrow{\quad}$ linear equation of (x, y, z)

$$ax + by + cz$$

constant,
 d .

Write everything in coordinates,

$$\vec{n} \rightsquigarrow (a, b, c).$$

$$\vec{r} \rightsquigarrow (x, y, z) \quad \leftarrow \text{arbitrary point } \leftarrow \text{variable}$$

$$\vec{r}_0 \rightsquigarrow (x_0, y_0, z_0), \quad \leftarrow \text{constant}$$

Definition A scalar equation of the plane through point $P_0(x_0, y_0, z_0)$ with normal vector $\vec{n} = (a, b, c)$, is

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Example. $P_0 = (2, 4, -1)$. $\vec{n} = (2, 3, 4)$.

(x, y, z)

related by

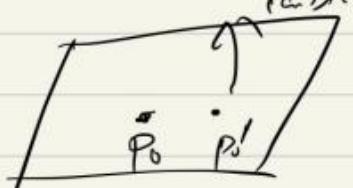
$$\Rightarrow 2(x - 2) + 3(y - 4) + 4(z + 1) = 0.$$

$$\Leftrightarrow 2x + 3y + 4z = 12,$$

Definition A linear equation of the plane through point $P_0(x_0, y_0, z_0)$ with normal vector $\vec{n} = (a, b, c)$ is

$$ax + by + cz + d = 0$$

where $d = -(ax_0 + by_0 + cz_0)$



Remark: d is independent of choices of P_0 .

All points P_0 in the plane give the same d .

Remark, The linear equation of a plane is not unique.

- the normal vector (a, b, c) is determined only up to a nonzero constant,
- Once the normal vector \vec{n} is chosen, d is independent of P_0 .

The set of all planes in \mathbb{R}^3 is a 3-dimensional object (manifold).

$$\begin{matrix} \downarrow \\ 4-1 \end{matrix}$$

Example Find an equation of the plane that passes through the points $P(1, 3, 2)$, $Q(3, -1, 6)$, $R(5, 2, 0)$.

To find an equation, we need to find a point and a normal vector.

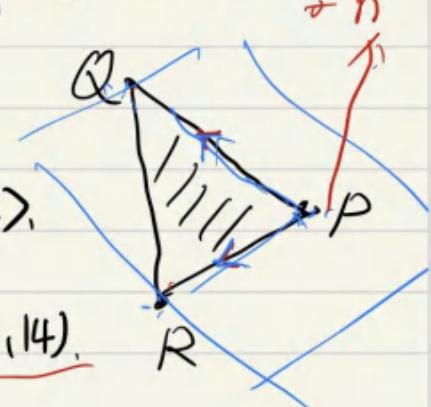
• Point: $\textcircled{1} P(1, 3, 2)$, $\textcircled{2} Q, R$

any pair works.

• normal vector:

$$\vec{PQ} = \langle 2, -4, 4 \rangle, \quad \vec{PR} = \langle 4, -1, -2 \rangle$$

$$\vec{n} = \vec{PQ} \times \vec{PR} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & -4 & 4 \\ 4 & -1 & -2 \end{vmatrix} = \langle 12, 20, 14 \rangle$$

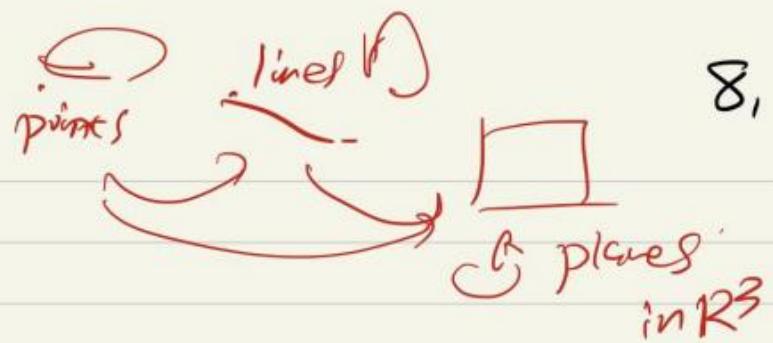


\Rightarrow

$$12(x-1) + 20(y-3) + 14(z-2) = 0$$

$$6x + 10y + 7z - 50 = 0$$

3. Distances,



(1) distance between two points,

$$P_1(x_1, y_1, z_1), P_2(x_2, y_2, z_2),$$

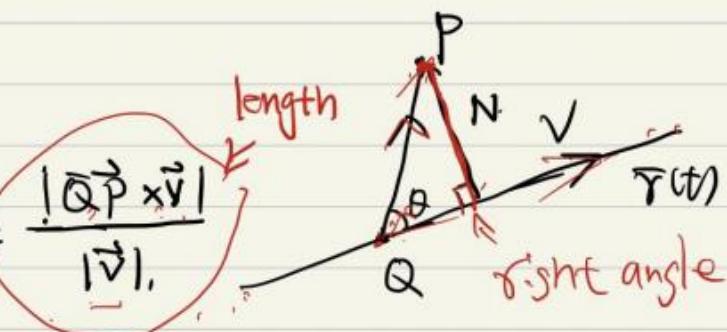
$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2} \quad \checkmark$$

(2) distance between a point P to a line, $L: \vec{r} = \vec{Q} + t\vec{v}$



$$\text{Dist} = |N| = |\vec{QP}| \sin \theta$$

$$= \frac{|\vec{QP}| |\vec{v}| \sin \theta}{|\vec{v}|} = \frac{|\vec{QP} \times \vec{v}|}{|\vec{v}|}$$



Example $P = (4, 2, -1)$, $\vec{r}(t) = (1, 2, -1) + t(2, -1, 3)$,

$$\vec{QP} = (3, 0, 0) \quad \vec{v} = (2, -1, 3)$$

$$\vec{QP} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & 0 & 0 \\ 2 & -1 & 3 \end{vmatrix} = -9\vec{j} - 3\vec{k}.$$

(1) any \vec{Q} .

works

(2) any \vec{v}
works

$$|\vec{QP} \times \vec{v}| = \sqrt{(-9)^2 + (-3)^2} = \sqrt{90} = 3\sqrt{10}.$$

$$|\vec{v}| = \sqrt{2^2 + (-1)^2 + 3^2} = \sqrt{14}.$$

$$\text{Dist} = \frac{3\sqrt{10}}{\sqrt{14}} = \frac{3\sqrt{140}}{14} = \frac{3\sqrt{35}}{7}.$$

(3) Distance between a point P to a plane $ax+by+cz+d=0$

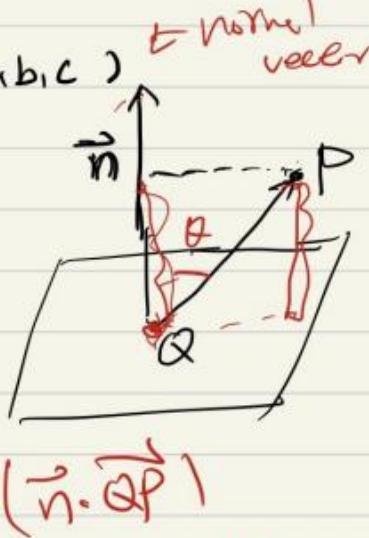


Let Q be a point on the plane, $\vec{n} = (a, b, c)$ ← normal vector

$$\text{Dist} = |\text{Comp } \vec{n} \cdot \vec{QP}|$$

$$= \frac{|\vec{n} \cdot \vec{QP}|}{|\vec{n}|}$$

absolute value



Example: $P = (1, -1, 2)$, $2x + y - z - 5 = 0$,

$$(\vec{n} \cdot \vec{QP})$$

$$= |\vec{n}| \cdot |\vec{QP}| \cdot \cos\theta.$$

choose a point $Q = (0, 5, 0)$,

$$\vec{QP} = (1, -6, 2), \quad \text{Q} \quad \leftarrow$$

$$\vec{n} \cdot \vec{QP} = (2, 1, -1) \cdot (1, -6, 2) = -6.$$

$$|\vec{n}| = \sqrt{2^2 + 1^2 + (-1)^2} = \sqrt{6}.$$

$$\text{Dist} = \frac{|-6|}{\sqrt{6}} = \sqrt{6}.$$

Theorem

If $P = (x_1, y_1, z_1)$, the plane is: $ax+by+cz+d=0$.

$$\text{Dist} = \frac{|ax_1 + by_1 + cz_1 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

Proof

choose any point $(x_0, y_0, z_0) = Q$ in the plane,

$$\vec{QP} = (x_1 - x_0, y_1 - y_0, z_1 - z_0),$$

$$\vec{n} \cdot \vec{QP} = (a, b, c)(x_1 - x_0, y_1 - y_0, z_1 - z_0)$$

$$= ax_1 + by_1 + cz_1 - (ax_0 + by_0 + cz_0) = ax_1 + by_1 + cz_1 + d,$$

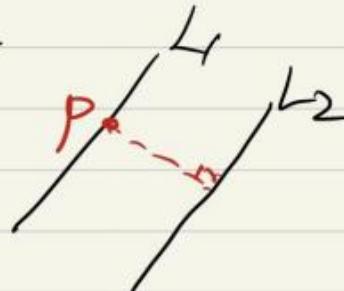
□

10,

(4) Distance between two (different) lines, L_1 & L_2 .

- parallel: choose any point P on L_1 , then find the distance between P and L_2

- intersect.



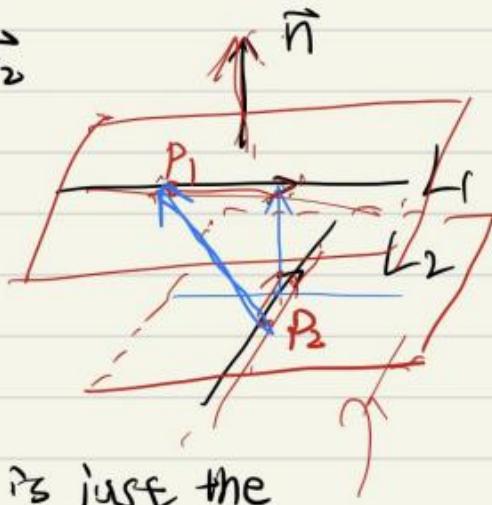
- * skew (NOT in the same plane)



$$L_1: \mathbf{P}_1 + t\mathbf{v}_1 \quad L_2: \mathbf{P}_2 + t\mathbf{v}_2$$

Since lines are skew, they lie on parallel planes with normal vector.

$$\vec{n} = \vec{v}_1 \times \vec{v}_2$$



The distance between these lines is just the distance between the two planes.

$$\text{Dist} = \left| \text{comp}_{\vec{n}} \overrightarrow{\mathbf{P}_1 \mathbf{P}_2} \right| = \frac{|\vec{n} \cdot \overrightarrow{\mathbf{P}_1 \mathbf{P}_2}|}{|\vec{n}|}$$

$$\text{Example: } \vec{r}_1(t) = (1, 2, -1) + t(-2, 1, 3)$$

$$\vec{r}_2(t) = (2, 2, -1) + t(0, 2, -3).$$

$$\vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -2 & 1 & 3 \\ 0 & 2 & -3 \end{vmatrix} = -9\vec{i} - 6\vec{j} - 4\vec{k}$$

$$\overrightarrow{\mathbf{P}_1 \mathbf{P}_2} = (1, 0, 0), \quad \overrightarrow{\mathbf{P}_1 \mathbf{P}_2} \cdot \vec{n} = -9, \quad |\vec{n}| = \sqrt{9^2 + 4^2 + 6^2} = \sqrt{133},$$

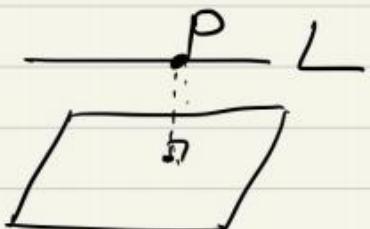
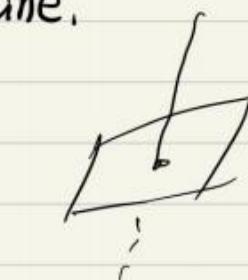
$$\text{Dist} = \frac{9}{\sqrt{133}}$$

(5) Distance between a line and a plane.

- L is in the plane.
- $L \cap (\text{the plane}) = \text{one point}$.
- L parallel to the plane

Find a point $P \in L$,

compute the distance between P and the plane,

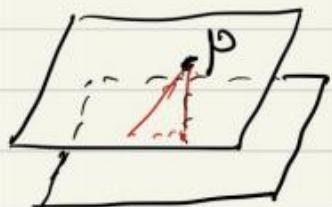


(6) Distance between two planes.

- they have nonempty intersections.
- they are parallel

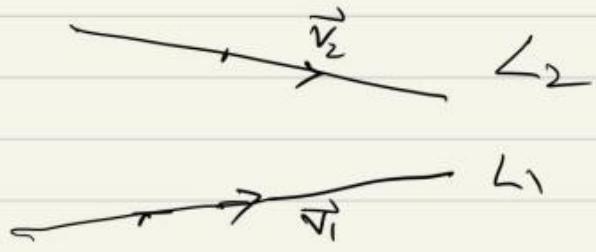
choose any point P on a plane,

compute the distance between P and another plane,



4. Angles, $(0 \leq \theta \leq \frac{\pi}{2})$.

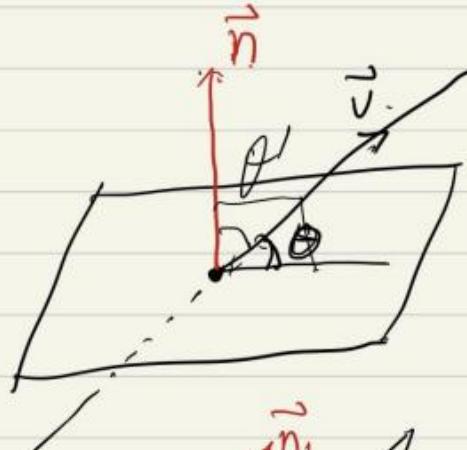
(1) line to line.



$$|\cos\theta| = \frac{|\vec{v}_1 \cdot \vec{v}_2|}{|\vec{v}_1| |\vec{v}_2|}$$

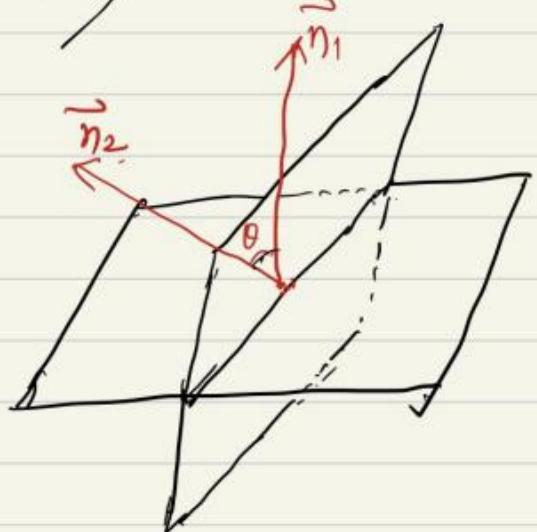
(2) line to plane

$$\sin\theta = \frac{|\vec{v} \cdot \vec{n}|}{|\vec{v}| |\vec{n}|}$$



(3) plane to plane.

$$|\cos\theta| = \frac{|\vec{n}_1 \cdot \vec{n}_2|}{|\vec{n}_1| |\vec{n}_2|}$$



angle normal vectors
||

angle planes,

Lecture 4, Quadric surfaces, curves.

planes are simplest surfaces: a plane is just the zero locus of a linear equation, we investigate two other types of surfaces: cylinders and quadric surfaces,

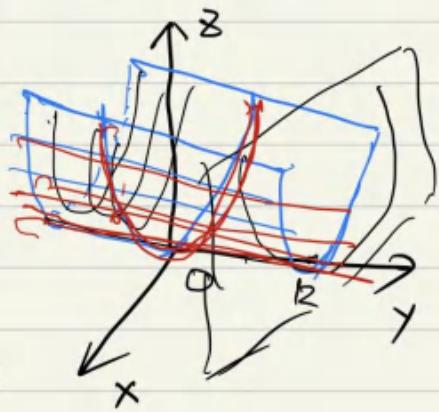
1. Cylinders.

$$Ax + By + Cz + d = 0$$

A cylinder is a surface that consists of all lines (called rulings) that are parallel to a given line and pass through a given plane curve.

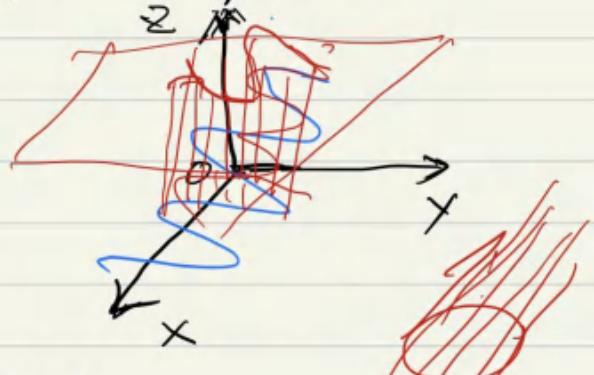
Example. $\underline{z = x^2}$ ↪

any vertical plane $y=k$ intersects the graph in a curve with equation $z=x^2$. So these vertical traces are parabolas



The graph is a surface, called parabolic cylinder.

Example $y = \sin x$... ↪ transcendental.



Cylinders are "induced" from curves. Geometrically, we can write a cylinder as

$$\underline{S = C \times L},$$

where C is a plane curve and L is a line.

algebraic geometry

polynomials

2,

2. Quadric surfaces.

deg 1
line planes

algebraic surfaces

A quadric surface is the graph of a degree-2 polynomial in three variables x, y and z . The most general such equation is

$$Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fxz + Gx + Hy + Iz + J = 0$$

where $A, B, C \dots J$ are constants,

$$(x-1)^2 + y^2 + z^2 = 1 \Leftrightarrow x^2 + y^2 + z^2 = 1$$

We need to simplify this equation by some good transformations (those do not change the shape)

Step 1.

By linear algebra, the degree 2 parts can be brought into standard forms (by rotations, or reflections).

$$Ax^2 + By^2 + Cz^2$$

diagonal forms.

$$\text{or } Ax^2 + By^2$$

$$\text{or } Ax^2$$

(i.e., those xy, yz, xz can be eliminated)

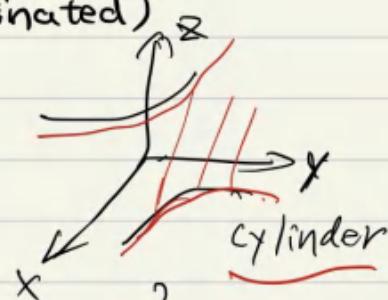
Example

$$xy - 1 = 0$$

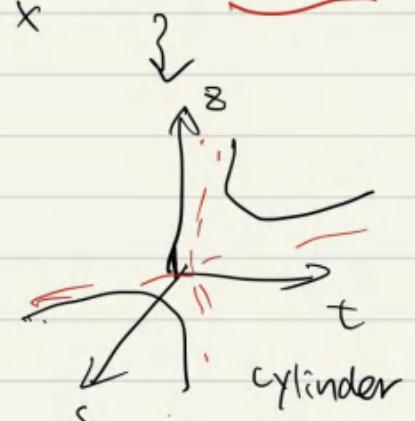
$$\text{take. } x = s+t \quad y = s-t$$

$$\Rightarrow s^2 - t^2 = 1$$

$$s^2 + t^2 = 1$$



This linear transformation is NOT unitary, but a constant multiple is.



canonical forms

$$x^2 + y^2 + z^2 + ax + by + cz + d = 0$$

$$(x - \frac{a}{2})^2 - (\text{something}) + d = 0$$

Step 2 • If the degree 2 part is

$$Ax^2 + By^2 + Cz^2,$$

$$(A, B, C \neq 0)$$

we can always complete squares to eliminate degree 1 terms,

Geometrically, we are translating the surface.

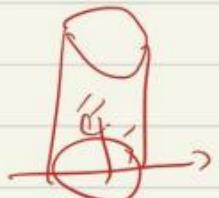
So we get

$$\textcircled{1} \quad Ax^2 + By^2 + Cz^2 + J = 0$$

• If the degree 2 part is

$$Ax^2 + By^2,$$

$$A, B \neq 0.$$



$$x^2 + y^2 - 1 = 0$$

we can eliminate the terms $G_x, H_y,$

If $I=0$, $Ax^2 + By^2 + J = 0$ is a cylinder.

If $I \neq 0$, by a translation (in z), we get

$$\textcircled{2} \quad Ax^2 + By^2 + Iz = 0$$

• If the degree 2 part is Ax^2 ,

we can eliminate G_x . If $H_y + Iz \neq 0$, by a change of coordinate, we get. $Ax^2 + y = 0$. A cylinder.

If $H_y + Iz = 0$, $Ax^2 = J$. union of planes.



Conclusion we only need to discuss two classes of quadric surfaces.

3. Six fundamental quadric surfaces,

$$x^2 + y^2 + z^2 = 0 \rightarrow v^{(0,0)}$$

Case (i)

$$\underbrace{Ax^2 + By^2 + Cz^2 + J = 0}_{\text{if } J=0}$$

$$Ax^2 + By^2 + Cz^2 = 0.$$

- If $J=0$, A, B, C cannot all be positive or negative

we assume $A, B > 0, C < 0$. we get.

$$\left. \begin{array}{l} Ax^2 + By^2 + Cz^2 \\ -(Ax^2 + By^2 + Cz^2) \end{array} \right\} = 0$$

cone: $\frac{z^2}{C^2} = \frac{x^2}{a^2} + \frac{y^2}{b^2}$

①

- If $J \neq 0$, we may assume $J=1$

If $A, B, C > 0$, we get

ellipsoid. $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$

②

$c \neq 0$.
define the
same
surface

If two of $A, B, C > 0$. we get

hyperboloid of one sheet

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

③

If one of $A, B, C > 0$. we get

hyperboloid of two sheets,

$$-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

④

5,

If $A, B, C < 0$. empty set,

$$-x^2 - y^2 - z^2 = 1$$

 \emptyset

Case (ii),

$$\underbrace{Ax^2 + By^2 + Iz = 0},$$

If $A \cdot B > 0$,

elliptic paraboloid.

$$\frac{z}{c} = \frac{x^2}{a^2} + \frac{y^2}{B^2}$$

(5)

If $A \cdot B < 0$.

hyperbolic paraboloid.

$$\frac{z}{c} = \frac{y^2}{b^2} - \frac{x^2}{a^2}$$

(saddle). (6)

Remark: To determine the shape of a quadric surface,

- 1) Case (i) or case (ii),
 2), signs of the coefficients.

1

(1) how to "see" the type of
 quadric surface

②

where's ~

↗ work on practice

4. Some Pictures.

Example Sketch the quadric surface with equation.

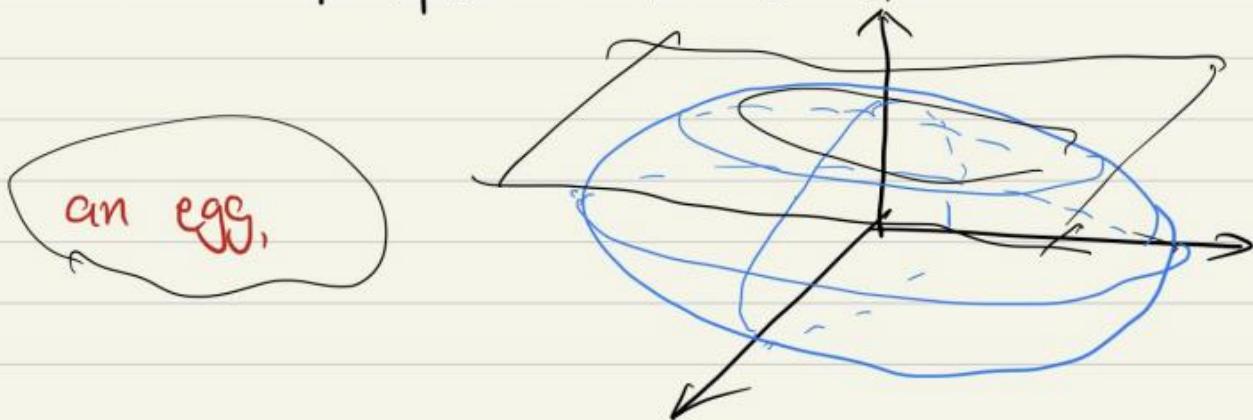
$$x^2 + \frac{y^2}{9} + \frac{z^2}{4} = 1. \quad (z=k)$$

Solution. By substituting $z=0$, we find that the trace in the xy -plane is $x^2 + y^2/9 = 1$, an ellipse.

In general, the horizontal trace in the plane $z=k$ is

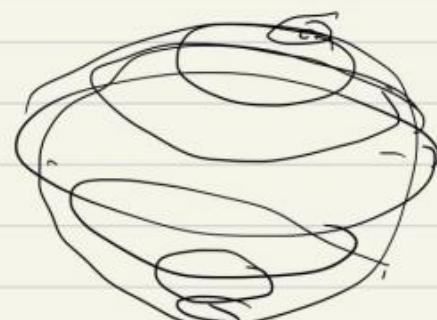
$$x^2 + \frac{y^2}{9} = 1 - \frac{k^2}{4}, \quad z=k;$$

which is an ellipse, provided that $k^2 < 4$.



$$\left. \begin{aligned} x^2 + \frac{y^2}{9} + \frac{z^2}{4} = 1 \\ z=k \end{aligned} \right\}$$

$$\begin{aligned} x^2 + \frac{y^2}{9} = 1 - \frac{k^2}{4} \\ -2 \leq k \leq 2 \end{aligned}$$



7,

Example sketch the surface

$$z = 4x^2 + y^2.$$

$$x=k \quad z = y^2 + 4k^2$$

①

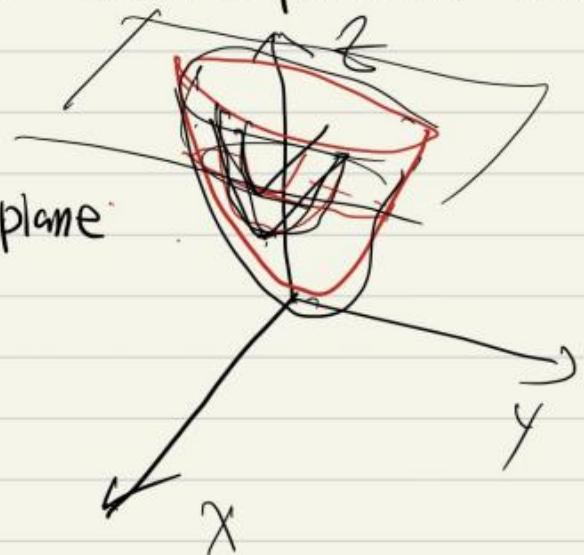
Solution, If we put $x=0$, we get $y=z^2$, so the yz -plane intersects the surface in a parabola.

If we put $x=k$, we get $z=y^2+4k^2$.

This means that if we slice the graph with any plane parallel to the yz -plane, we obtain a parabola that opens upward.

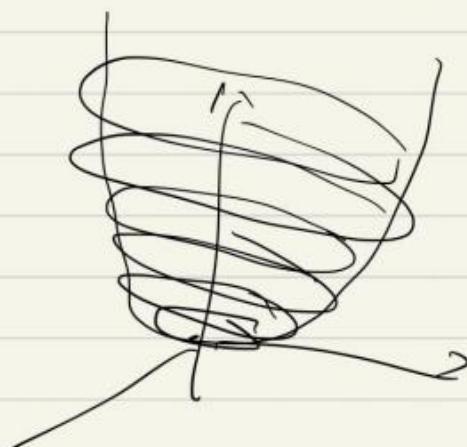
② The horizontal trace in the plane

$z=k$ is an ellipse,
($k > 0$)



$$4x^2 + y^2 = k$$

$k > 0$



$$t \rightarrow (x(t), y(t), z(t))$$

$$\mathbb{R}^m \rightarrow \mathbb{R}^n$$

$$m=1$$

8,

5. Vector functions.

A vector function, is simply a function whose domain is a set of real numbers, and whose range is a set of vectors.

If the vectors are three-dimensional, we may find real functions $f(t)$, $g(t)$, $h(t)$, so that

$$\vec{r}(t) = (f(t), g(t), h(t)) = f(t)\vec{i} + g(t)\vec{j} + h(t)\vec{k}.$$

f, g, h are called the component functions of \vec{r} .

b: Limits and continuity

vector \longleftrightarrow triple
 }
 vector function \longleftrightarrow ordered real functions

Definition If $\vec{r}(t) = (f(t), g(t), h(t))$, then.

$$\lim_{t \rightarrow a} \vec{r}(t) = \left\langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \right\rangle.$$

provided the limits of the component functions exist.

Example. $\vec{r}(t) = (1+t^3)\vec{i} + te^{-t}\vec{j} + \frac{\sin t}{t}\vec{k}$ $\mathbb{R} \rightarrow \mathbb{R}^3$

what is $\lim_{t \rightarrow 0} \vec{r}(t)$? $e^{-t} \rightarrow 1$.

Solution:

$$\lim_{t \rightarrow 0} \underbrace{(1+t^3)}_{t=0} = 1, \quad \lim_{t \rightarrow 0} \underbrace{te^{-t}}_{t=0} = 0, \quad \lim_{t \rightarrow 0} \underbrace{\frac{\sin t}{t}}_{t=0} = 1.$$

$$\Rightarrow \lim_{t \rightarrow 0} \vec{r}(t) = \vec{i} + \vec{k} = (1, 0, 1)$$

A vector function is continuous at a if

$$\lim_{t \rightarrow a} \vec{r}(t) = \vec{r}(a).$$

\vec{r} is continuous $\stackrel{\text{at } a}{\Leftrightarrow}$ its component functions are continuous at a .

7. Derivatives.

Definition

$$\frac{d\vec{r}}{dt} = \vec{r}'(t) = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h}$$

Theorem. If $\vec{r}(t) = (f(t), g(t), h(t))$, where f, g, h are differentiable functions, then,

$$\vec{r}'(t) = (\underline{f'(t)}, \underline{g'(t)}, \underline{h'(t)}).$$

Example. Find the derivative of

$$\vec{r}(t) = \underbrace{(1+t^3)}_i \vec{i} + \underbrace{te^{t^2}}_j \vec{j} + \underbrace{\sin 2t}_k \vec{k}.$$

Solution

$$\vec{r}'(t) = 3t^2 \vec{i} + (1-t)e^{t^2} \vec{j} + 2\cos 2t \vec{k}.$$

Differential rules:

\vec{u}, \vec{v} , differentiable vector functions, c a scalar,
 f real function,

$$1. \frac{d}{dt}(\vec{u}(t) + \vec{v}(t)) = \vec{u}'(t) + \vec{v}'(t), \quad \left. \right\} \text{linear}$$

$$2. \frac{d}{dt}(c\vec{u}(t)) = c\vec{u}'(t),$$

$$3. \frac{d}{dt}(f(t)\vec{u}(t)) = f'(t)\vec{u}(t) + f(t)\vec{u}'(t), \quad \left. \right\} \text{Leibniz rule}$$

derivative
for
scalar

$$4. \frac{d}{dt}(\vec{u}(t) \cdot \vec{v}(t)) = \vec{u}'(t) \cdot \vec{v}(t) + \vec{u}(t) \cdot \vec{v}'(t), \quad \left. \right\} \text{writting
of
Leibniz
rule}$$

$$5. \frac{d}{dt}(\vec{u}(t) \times \vec{v}(t)) = \vec{u}'(t) \times \vec{v}(t) + \vec{u}(t) \times \vec{v}'(t),$$

vector
function

$$6. \frac{d}{dt}(\vec{u}(f(t))) = f'(t)\vec{u}'(f(t)), \quad \text{chain rule.}$$

Proof of 4:

$$\text{Let } \vec{u}(t) = (f_1(t), f_2(t), f_3(t)),$$

$$\vec{v}(t) = (g_1(t), g_2(t), g_3(t))$$

$$\vec{u}(t), \vec{v}(t) = \sum_i f_i(t) g_i(t),$$

$$\frac{d}{dt}(\vec{u}(t) \cdot \vec{v}(t)) = \frac{d}{dt}(\sum_i f_i(t) g_i(t)) \quad \left. \right\} \text{Leibniz}$$

$$= \sum_i f'_i(t) g_i(t) + \sum_i f_i(t) g'_i(t).$$

$$= \vec{u}'(t) \cdot \vec{v}(t) + \vec{u}(t) \cdot \vec{v}'(t), \quad \square$$

Definition

$$\int_a^b \vec{r}(t) dt = \left(\int_a^b f(t) dt \right) \vec{i} + \left(\int_a^b g(t) dt \right) \vec{j} + \left(\int_a^b h(t) dt \right) \vec{k}.$$

Example. $\vec{r}(t) = 2\cos t \vec{i} + \sin t \vec{j} + 2t \vec{k}$

$$\int \vec{r}(t) dt = 2\sin t \vec{i} - \cos t \vec{j} + t^2 \vec{k} + \vec{c}$$

$$\begin{aligned} \int_0^{\frac{\pi}{2}} \vec{r}(t) dt &= (2\sin t \vec{i} - \cos t \vec{j} + t^2 \vec{k}) \Big|_0^{\frac{\pi}{2}} \\ &= 2\vec{i} + \vec{j} + \frac{\pi^2}{4} \vec{k}. \end{aligned}$$

vector function \longleftrightarrow ordered pair of
3 real functions.

limit continuity, derivative,

integral.

componentwise

□

Lecture Notes. Quadric Surfaces.

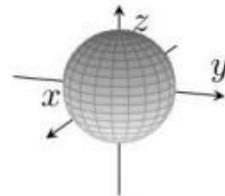
These are analogous to conic sections in \mathbb{R}^2 . Quadric Surfaces are defined by a quadratic equation in x , y and z .

$$Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fzx + Gx + Hy + Iz + J = 0$$

There are six fundamental quadric surfaces.

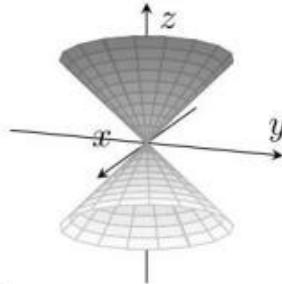
Ellipsoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$



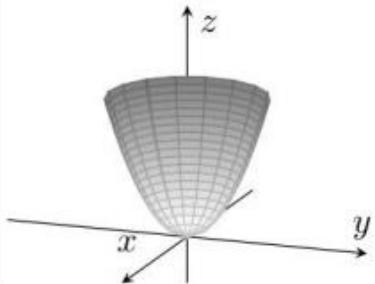
Cone

$$\frac{z^2}{c^2} = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$



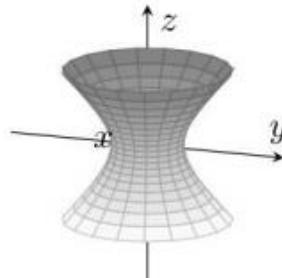
Elliptic Paraboloid

$$\frac{z}{c} = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$



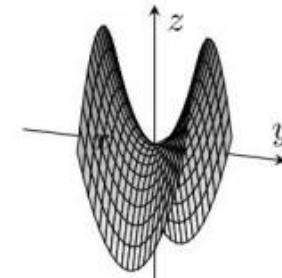
Hyperboloid of One Sheet

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$



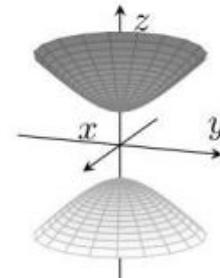
Hyperbolic Paraboloid
(Saddle)

$$\frac{z}{c} = \frac{y^2}{b^2} - \frac{x^2}{a^2}$$



Hyperboloid of Two Sheets

$$-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$



1.

Lecture 5, Space curves, arc length, and curvature

vector function $\rightarrow (f(t), g(t), h(t))$

1. Space curves.

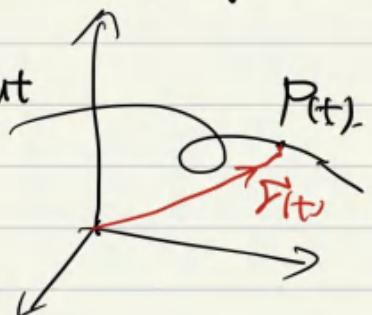
Suppose that f , g , and h are continuous real-valued functions on an interval I . Then the set C of all points (x, y, z) in space, where

$$x = f(t), \quad y = g(t), \quad z = h(t),$$

and t varies throughout the interval I , is called a space curve. The equations are called parametric equations of C and t is called a parameter,

↑
NOT unique.

If we consider the vector function $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$, then $\vec{r}(t)$ is the position vector of the point $P(f(t), g(t), h(t))$. Thus any continuous vector function \vec{r} defines a space curve that is traced out by the tip of the moving vector $\vec{r}(t)$.



vector function \longrightarrow space curve.

\uparrow
(function)

\uparrow
(set.)

intrinsically,

Parametric functions \longrightarrow curves,

Example. Sketch the curve whose vector equation is

$$\vec{r}(t) = \underbrace{\cos t \vec{i}}_{\text{circle}} + \underbrace{\sin t \vec{j}}_{\text{circle}} + \underbrace{t \vec{k}}_{\text{line}}$$

does NOT depend
on
parametric
equations

($\cos t, \sin t, 0$)



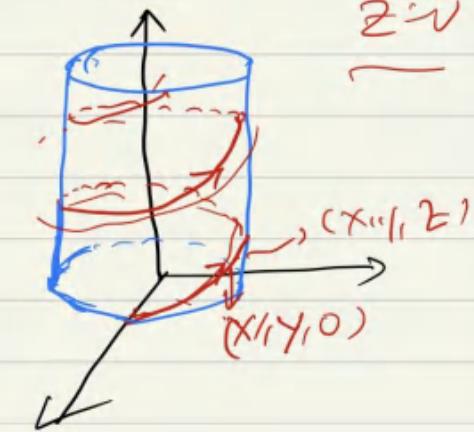
2.

Solution. The parametric equations for this curve are

$$x = \cos t, \quad y = \sin t, \quad z = t$$

The curve must lie on the circular cylinder $x^2 + y^2 = 1$.

$$\cos^2 t + \sin^2 t = 1$$



The point (x_1, y_1, z) lies directly above the point $(x_1, y_1, 0)$, which moves counterclockwise around the circle $x^2 + y^2 = 1$ in the xy -plane. Since $z = t$, the curve spirals upward around the cylinder as t increases. The curve is called a helix.

curve \rightarrow parametric functions

(Not unique.
No canonical choice)

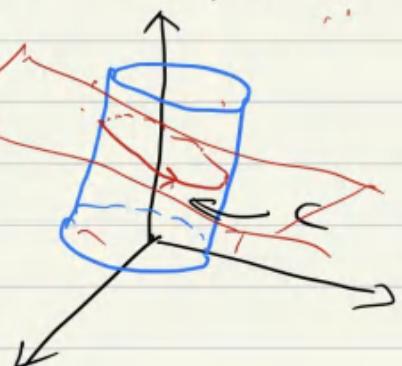
Example

Find a vector function that represents the curve of intersection of the cylinder $x^2 + y^2 = 1$ and the plane $y + z = 2$.

The projection of C onto the xy -plane is the curve $x^2 + y^2 = 1, z = 0$.

$$x = \cos t, \quad y = \sin t, \quad 0 \leq t \leq 2\pi.$$

then $z = 2 - y = 2 - \sin t$.



So the corresponding vector function is

$$\vec{r}(t) = \cos t \hat{i} + \sin t \hat{j} + (2 - \sin t) \hat{k}, \quad 0 \leq t \leq 2\pi.$$

can be parameter for $C = S'$, circle.

vector functions \rightarrow curve
vector set

take the range
 C ignore the rest.

3,

2. Tangent vector

Let \vec{r} be a vector function,

$$\frac{d\vec{r}}{dt} = \vec{r}'(t) = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h}$$

112 → 112

f

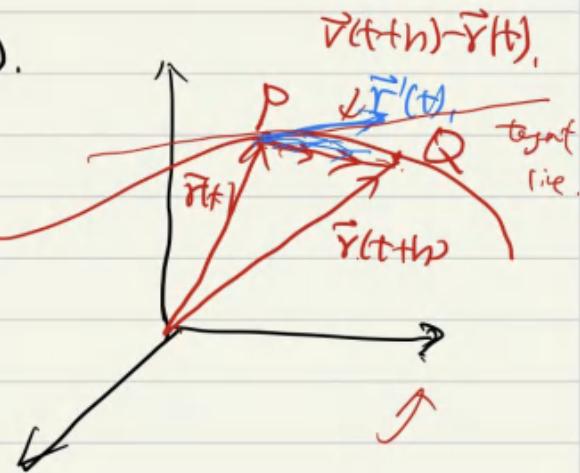
derivative
functions. $f(x) = c$
arbitrary

In coordinates, if $\vec{r}(t) = (f(t), g(t), h(t))$,

$$\underline{\vec{r}'(t)} = \langle f'(t), g'(t), h'(t) \rangle.$$

If the points P and Q have position vectors $\vec{r}(t)$ and $\vec{r}(t+h)$,

$\vec{r}(t+h) - \vec{r}(t) = \vec{PQ}$
represents a secant vector.

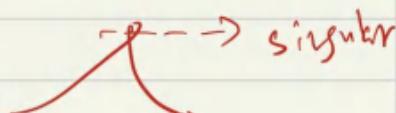


As $h \rightarrow 0$, $(\cancel{h}) (\vec{r}(t+h) - \vec{r}(t))$.

approaches a vector that lies on the tangent line.

The vector $\vec{r}'(t)$ is called the tangent vector to the curve defined by \vec{r} at point P, provided that $\vec{r}(t)$:

exists and $\vec{r}'(t) \neq \vec{0}$. \star



The tangent line to C at P is defined to be the line through P parallel to the tangent vector $\vec{r}'(t)$.

The tangent unit vector is $\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$. (if $\vec{r}'(t) \neq \vec{0}$)

4.

Remark: Different vector functions may represent the same curve. To discuss tangent vectors, we must first fix parametric equation.

$(x = x_0 + at, y = y_0 + bt, z = z_0 + ct)$ represents a line, the tangent vector at any point P is $\underline{(a, b, c)}$.

If we replace (a, b, c) with $(\lambda a, \lambda b, \lambda c)$, we get the same line, but different tangent vectors,

However, tangent lines are independent of the choices of parametric equations. (directions of tangents is independent of choices of parametric equations),

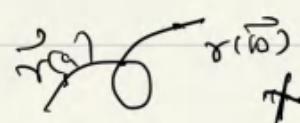
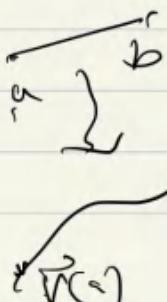
3. Arc length.

The length of a plane curve with parametric equations $x = f(t)$, $y = g(t)$, $a \leq t \leq b$, is defined as the limit of lengths of inscribed polygons. For the case where f' and g' are continuous, we arrived at the formula,

$$L = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2} dt. *$$

Now suppose, the curve has the parametric equations $x = f(t)$, $y = g(t)$, $z = h(t)$, where f' , g' , and h' are continuous. If the curve is traversed exactly once as t increases from a to b , its length is

$$L = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt = \int_a^b |\vec{r}'(t)| dt$$



Example Find the length of the arc of the circular helix with vector equation

$$\vec{r}(t) = \cos t \hat{i} + \sin t \hat{j} + t \hat{k}$$

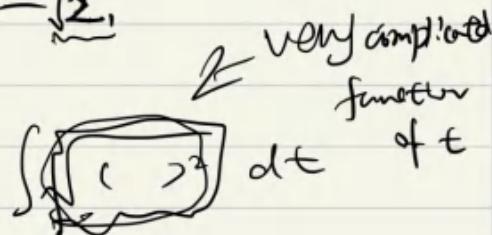
from the point $(1, 0, 0)$ to the point $(1, 0, 2\pi)$.

Solution

$$\vec{r}'(t) = -\sin t \hat{i} + \cos t \hat{j} + \hat{k},$$

$$|\vec{r}'(t)| = \sqrt{(-\sin t)^2 + (\cos t)^2 + 1} = \sqrt{2},$$

$$L = \int_0^{2\pi} |\vec{r}'(t)| dt = 2\sqrt{2}\pi,$$



Remark A single curve C can be represented by more than one vector functions. However, the arc length is independent of the parameterization that is used.

The proof is "change of variable".

So the arc length is intrinsically defined

geometric quantity.

$$\int_a^b |\vec{r}'(t)| dt$$

$$\text{if } \vec{r}(t) = \int_a^t \vec{r}'(u) du$$

We define the arc length function s of a curve represented by $\vec{r}(t)$, by

$$a \leq t \leq b.$$

$$s(t) = \int_a^t |\vec{r}'(u)| du.$$



That is, $s(t)$ is the length of the part of C between $\vec{r}(a)$ and $\vec{r}(t)$.

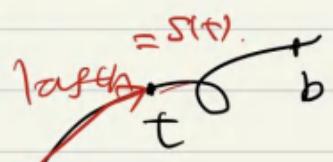
By fundamental theorem of calculus,

$$\frac{ds}{dt} = |\vec{r}'(t)|, \geq 0.$$

> 0

if r' is

$$\begin{matrix} a & b \end{matrix}$$



$$\vec{r}(t)$$

nonsingular.

6.

It is often useful to parametrize a curve with respect to arc length, because arc length arises naturally from the shape of the curve and does not depend on a particular coordinate system.

→ canonical.

Example. $\vec{r}(t) = \cos t \vec{i} + \sin t \vec{j} + t \vec{k}$, $a=0$, $|r'(t)| = \sqrt{2}$, disadvantage.

Solution: $s = \int_0^t \sqrt{1+t^2} dt$. $\Rightarrow t = s/\sqrt{2}$

hard to compute
practically not
so good

$$\vec{r}(t(s)) = \cos(s/\sqrt{2}) \vec{i} + \sin(s/\sqrt{2}) \vec{j} + s/\sqrt{2} \vec{k},$$

$$s \rightarrow t \rightarrow \vec{r} \quad s \rightarrow t$$

advantage
proof theories
theoretically useful

4 Curvature.

A parametrization $\vec{r}(t)$ is called smooth on an interval I if \vec{r}' is continuous and $\vec{r}'(t) \neq \vec{0}$ on I . A curve is called smooth if it has a smooth parametrization.

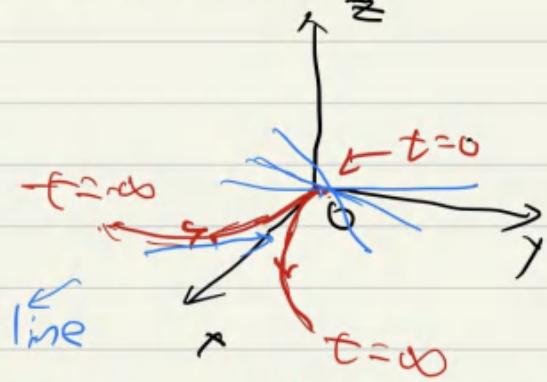
A smooth curve has no sharp corners or cusps; when the tangent vector turns, it does so continuously.

Example.

$$\vec{r}(t) = t^2 \vec{i} + t^3 \vec{j}$$

$$\vec{r}'(t) = 2t \vec{i} + 3t^2 \vec{j}$$

$$\vec{r}'(0) = \vec{0} \Rightarrow \text{cusp at } 0$$



Cannot find tangent vector

at $\vec{r}(0) = (0, 0, 0)$

If C is a smooth curve defined by the vector function \vec{r} , the unit tangent vector $\vec{T}(t)$ given by

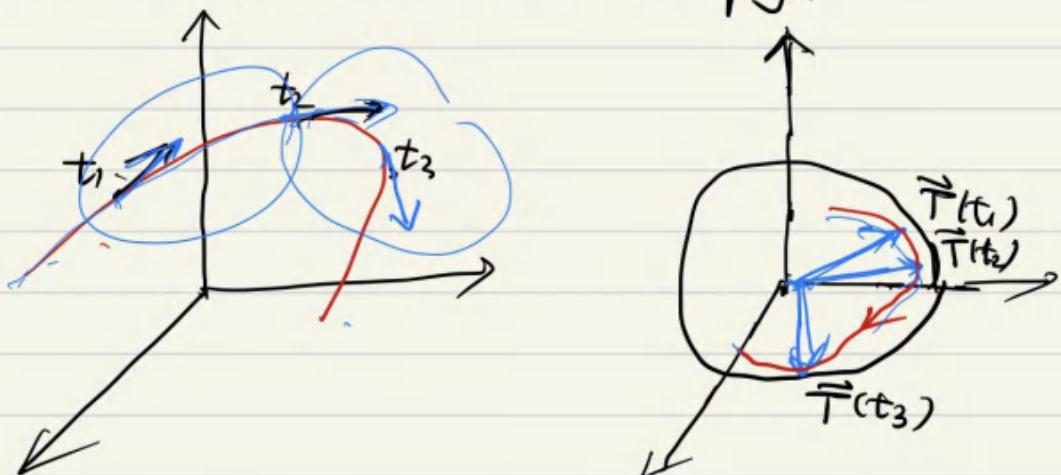
$$\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$$

is defined everywhere,

$$(\|\vec{T}(t)\| \approx 1) \\ t \rightarrow \vec{T}(t)$$

$\vec{T}(t)$ is a function : $\mathbb{R} \rightarrow S^2$. (the Gauss map).

$\vec{T}(t)$ changes direction very slowly when C is fairly straight, but it changes direction more quickly when C bends or twists more sharply,



The curvature of C at a given point is a measure of how quickly the curve changes direction at that point. Specifically, we define it to be the magnitude of the rate of change of the unit tangent vector with respect to arc length:

s : parameter
arc-length.

Definition. The curvature of a curve is

$$\kappa = \left| \frac{d\vec{T}}{ds} \right|$$

$s \rightarrow t \rightarrow T$

where \vec{T} is the unit tangent vector,

tangent NOT \rightarrow directors are the same orientation 8,

Remark: \vec{T} and s are both defined intrinsically, so is k .
s (independent of the parametrization).

Usually it is not easy to compute $s = s(t)$ explicitly,

Fortunately, we can express the curvature in terms of the parameter t instead of s ,

$$k(t) = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|}$$

* 5

$$\left(\vec{T} = \frac{\vec{v}}{|\vec{v}|}\right)^l$$

Proof: the chain rule:

$$\frac{d\vec{T}}{dt} = \underbrace{\frac{d\vec{T}}{ds}}_{\text{messy}} \cdot \frac{ds}{dt}$$

$$\Rightarrow k = \frac{d\vec{T}}{ds} = \frac{|d\vec{T}/dt|}{|ds/dt|} \cdot |\vec{r}'(t)|$$

Example Show that the curvature of a circle of radius a is $1/a$.

Solution: $\vec{r}(t) = a \cos t \vec{i} + a \sin t \vec{j}$.

$$\vec{r}'(t) = -a \sin t \vec{i} + a \cos t \vec{j} \quad |\vec{r}'(t)| = a.$$

$$\vec{T}(t) = \frac{\vec{r}(t)}{|\vec{r}'(t)|} = -\sin t \vec{i} + \cos t \vec{j}$$

$$\vec{T}'(t) = -\cos t \vec{i} - \sin t \vec{j}, \quad |\vec{T}'(t)| = 1$$

$$\Rightarrow k = \frac{1}{a}.$$

radius $a \rightarrow$ curvature $\frac{1}{a}$.
a constant

9,

(2)

Small circles have large curvature and large circles have small curvature.



There's a more convenient formula of k .

Theorem The curvature of the curve given by the vector function \vec{r} is

$$k(t) = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|}$$

"circle looks
'the same'"

$at \sim$

Proof Since $\vec{\tau} = \frac{\vec{r}'}{|\vec{r}'|}$ and $|\vec{r}'| = ds/dt$, we have, points

$$\vec{r}' = |\vec{r}'| \vec{\tau} = \frac{ds}{dt} \vec{\tau}.$$

$$\Rightarrow \vec{r}'' = \frac{d^2s}{dt^2} \vec{\tau} + \frac{ds}{dt} \vec{\tau}'.$$

$$\vec{r}' \times \vec{r}'' = \left(\frac{ds}{dt}\right)^2 \vec{\tau} \times \vec{\tau}' \quad (\vec{\tau} \times \vec{\tau} = 0).$$

no functions
in denominators

$$\text{Now } |\vec{\tau}(t)| = 1 \Rightarrow \vec{\tau}(t) \cdot \vec{\tau}(t) = 1.$$

$$\frac{d}{dt} (\vec{\tau}(t) \cdot \vec{\tau}(t)) = 2 \vec{\tau}(t) \cdot \vec{\tau}'(t) = 0$$

$\Rightarrow \vec{\tau}'(t)$ is orthogonal to $\vec{\tau}(t)$.

$$|\vec{r}' \times \vec{r}''| = \left(\frac{ds}{dt}\right)^2 |\vec{\tau}| |\vec{\tau}'| = \left(\frac{ds}{dt}\right)^2 |\vec{\tau}'|.$$

$$\Rightarrow |\vec{\tau}'| = \frac{|\vec{r}' \times \vec{r}''|}{\left(\frac{ds}{dt}\right)^2} = \frac{|\vec{r}' \times \vec{r}''|}{|\vec{r}'|^2}$$

$$k = \frac{|\vec{\tau}'|}{|\vec{r}'|} = \frac{|\vec{r}' \times \vec{r}''|}{|\vec{r}'|^3}$$

Example Find the curvature of the twisted cubic

$$\vec{r}(t) = t\vec{i} + t^2\vec{j} + t^3\vec{k},$$

Solution. $\vec{r}'(t) = (1, 2t, 3t^2), \quad \vec{r}''(t) = (0, 2, 6t),$

$$\vec{r}' \times \vec{r}''(t) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2t & 3t^2 \\ 0 & 2 & 6t \end{vmatrix} = (6t^2, -6t, 2).$$

$$|\vec{r}' \times \vec{r}''| = \sqrt{36t^4 + 36t^2 + 4} = 2\sqrt{9t^4 + 9t^2 + 1}$$

$$|\vec{r}(t)| = \sqrt{9t^4 + 4t^2 + 1}$$

$$k(t) = \frac{2\sqrt{1+9t^2+9t^4}}{(1+4t+9t^4)^{3/2}}.$$

At the origin, where $t=0$, $k(0)=2$.



For the special case of a plane curve with equation $y=f(x)$, we choose x as the parameter:

$$\vec{r}(x) = x\vec{i} + f(x)\vec{j}, \quad f(0) \neq 0$$

$$\vec{r}'(x) = \vec{i} + f'(x)\vec{j}, \quad \vec{r}''(x) = f''(x)\vec{j}$$

$$\vec{r}' \times \vec{r}'' = f''(x)\vec{k}, \quad |\vec{r}'(x)| = \sqrt{1+f'(x)^2}$$

$$\Rightarrow k(x) = \frac{|f'(x)|}{\sqrt{1+(f'(x))^2}}$$

consider C

as a space curve
123, $\vec{a} + \vec{b}$,
is defined

Example Find the curvature of the parabola $y = x^2$.

Solution $y' = 2x$ $y'' = 2$,

$$k = \frac{2}{(1+4x^2)^{3/2}}$$



5. The normal and binormal vectors,

At a given point on a smooth space curve $\vec{r}(t)$, there are many vectors that are orthogonal to the unit tangent vector $\vec{T}(t)$, \rightarrow plane.

Since $|\vec{T}(t)|=1$, $\vec{T}'(t) \cdot \vec{T}(t)=0$. At any point where $k \neq 0$, we can define the (principal) unit normal vector $\vec{N}(t)$.

$$\boxed{\vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|}}$$

We can think of the unit normal vector as indicating the direction in which the curve is turning at each point.

The vector

$$\boxed{\vec{B}(t) = \vec{T}(t) \times \vec{N}(t)}$$

is called the binormal vector. It is perpendicular to both \vec{T} and \vec{N} and is also a unit vector.

In conclusion, at each point $R \neq 0$, we have $\{\vec{T}, \vec{N}, \vec{B}\}$.

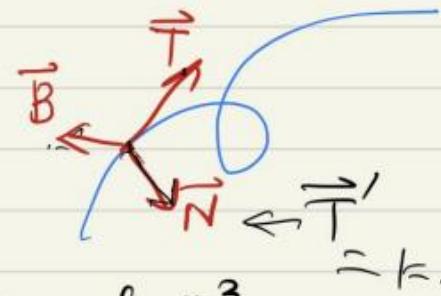
- unit vectors,
- orthogonal pairwise.

}

\Rightarrow a frame of \mathbb{R}^3 .

$(\vec{i}, \vec{j}, \vec{k})$

moving frame



Remark: In arc-length coordinate: (Frénet-Serret equations).

$$\frac{d}{ds} \begin{pmatrix} \vec{T} \\ \vec{N} \\ \vec{B} \end{pmatrix} = \begin{pmatrix} 0 & k & \tau \\ -k & 0 & -\tau \\ \tau & \tau & 0 \end{pmatrix} \begin{pmatrix} \vec{T} \\ \vec{N} \\ \vec{B} \end{pmatrix}$$

differential geometry

k : curvature, τ : torsion,

It turns out that real function $k(s)$ and $\tau(s)$ determine the shape of space curves.

two real quantity

Example Find $\vec{T}, \vec{N}, \vec{B}$ for the circular helix

$$\vec{r}(t) = \cos t \vec{i} + \sin t \vec{j} + t \vec{k}.$$

↓
space curve

Solution. $\vec{r}'(t) = -\sin t \vec{i} + \cos t \vec{j} + \vec{k}$. $|r'(t)| = \sqrt{2}$

$$\vec{T}(t) = \frac{1}{\sqrt{2}} (-\sin t \vec{i} + \cos t \vec{j} + \vec{k}).$$

$$\vec{T}'(t) = \frac{1}{\sqrt{2}} (-\cos t \vec{i} - \sin t \vec{j}) \quad \vec{T}'(t) = \frac{1}{\sqrt{2}},$$

$$\vec{N}(t) = (-\cos t, -\sin t, 0), \checkmark$$

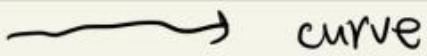
$$\vec{B}(t) = \vec{T}(t) \times \vec{N}(t) = \frac{1}{\sqrt{2}} (\sin t, -\cos t, 1), \quad \square$$

1.

Lecture 6,

1. Review.

vector function.



curve

$$\vec{r}(t) = (x(t), y(t), z(t)),$$

$$a \leq t \leq b.$$

$\mathbb{R} \rightarrow \mathbb{R}^3$ function

the set of points.

$$(x(t), y(t), z(t)),$$

We are interested in intrinsically defined quantities, i.e., those do not depend on the choices of parameterizations.

- arc length,

$$L(C) = \int_a^b |\vec{r}'(t)| dt.$$

- curvature:

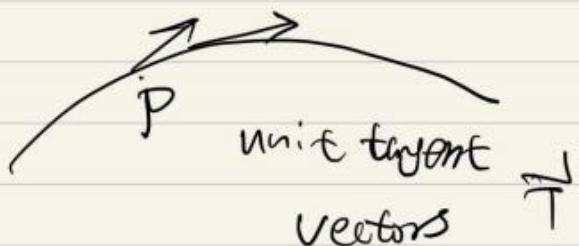
a measure of how the curve changes directions at a point

arc length parameter:

$$\kappa = \left| \frac{d\vec{T}}{ds} \right|$$

general parameter:

$$\kappa(t) = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3}$$



theoretically useful

useful for

explicit computations

2.

The normal and binormal vector. $\vec{r}'(t) \neq 0$

(defined at smooth points, $\kappa(t) \neq 0$), $\vec{T}'(t) \neq 0$

$\vec{r}(t) \longrightarrow \vec{T}(t)$ unit tangent vector

$$|\vec{T}(t)| = 1 \Rightarrow \vec{T}(t) \cdot \vec{T}'(t) = 0.$$

the (principal) unit normal vector.

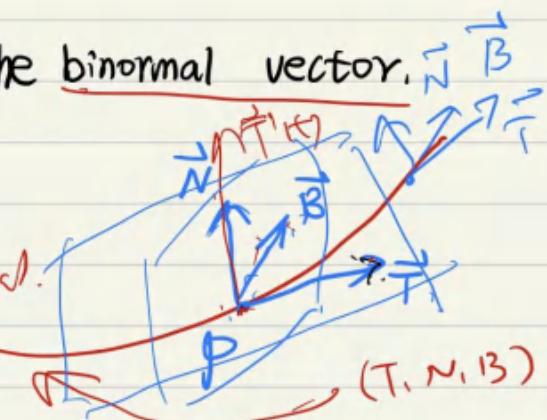
$$\vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|}$$

$$\frac{d}{dt} |\vec{T}(t)|^2$$

$$= 2 \vec{T}(t) \cdot \vec{T}'(t) = 0$$

$\vec{B}(t) = \vec{T}(t) \times \vec{N}(t)$ is called the binormal vector. \vec{B}

- $|\vec{T}| = |\vec{N}| = |\vec{B}| = 1$, unit
- $\vec{T} \cdot \vec{N} = \vec{N} \cdot \vec{B} = \vec{T} \cdot \vec{B} = 0$, orthogonal.
- $\vec{T} \times \vec{N} = \vec{B}$ $\vec{N} \times \vec{B} = \vec{T}$, $\vec{B} \times \vec{T} = \vec{N}$.



In conclusion, at each point $P = (x(t), y(t), z(t))$, $\{\vec{T}, \vec{N}, \vec{B}\}$ is a (good) frame for \mathbb{R}^3 .

As t varies, we get a family of frames.

The plane determined by the normal and binormal vectors \vec{N} and \vec{B} at a point on a curve C is called the normal plane of C at P . It consists of all lines that are orthogonal to the tangent vector \vec{T} .

P. if $\kappa(t) = 0$

we can still define
normal plane

3.

The plane determined by the vectors \vec{T} and \vec{N} is called the osculating plane of C at P . It is the plane that comes closest to containing the part of the curve near P .

Example

$$\vec{r}(t) = \cos t \vec{i} + \sin t \vec{j} + t \vec{k} \quad (\text{circular helix})$$

\swarrow tangent vector

$$(1). \vec{r}'(t) = -\sin t \vec{i} + \cos t \vec{j} + \vec{k}.$$

$$|\vec{r}'(t)| = \sqrt{2}, \quad = \sqrt{(-\sin t)^2 + \cos^2 t + 1}$$

$$\Rightarrow (1) \vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{1}{\sqrt{2}}(-\sin t \vec{i} + \cos t \vec{j} + \vec{k}).$$

$$(2). \vec{T}'(t) = \frac{1}{\sqrt{2}}(-\cos t \vec{i} - \sin t \vec{j}) \quad |\vec{T}'(t)| = \frac{1}{\sqrt{2}}.$$

$$(2) \vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|} = (-\cos t \vec{i} - \sin t \vec{j})$$

$$(3) \vec{B}(t) = \vec{T}(t) \times \vec{N}(t) = \frac{1}{\sqrt{2}} \langle \sin t, -\cos t, 1 \rangle.$$

(3)

$$(4) P = (0, 1, \pi/2) = \vec{r}\left(\frac{\pi}{2}\right)$$

$$\vec{N}, \vec{B}$$

the normal plane at P has normal vector.

$$\vec{r}'\left(\frac{\pi}{2}\right) = \langle -1, 0, 1 \rangle,$$

so an equation is

$$\vec{T} = \vec{r}'/\| \vec{r}' \|$$

$$-1(x-0) + 0(y-1) + 1(z-\frac{\pi}{2}) = 0 \Rightarrow z = x + \frac{\pi}{2}.$$

(5). The osculating plane at P has normal vector.

$$\vec{B}\left(\frac{\pi}{2}\right) = \frac{1}{\sqrt{2}} \langle 1, 0, 1 \rangle \sim \langle 1, 0, 1 \rangle \quad (\text{parallel}),$$

$$\vec{T}, \vec{N}$$

$$\vec{B}$$

So an equation is.

$$1(x-0) + 0(y-1) + 1(z-\frac{\pi}{2}) = 0 \Rightarrow z = -x + \frac{\pi}{2}$$

$\underbrace{1}_{\text{Normal vector}}$

$\underbrace{-x}_{\text{a point on the plane.}}$

□

4

2. Motion in space; velocity and acceleration.

position
the
 $t \rightarrow (x(t), y(t))$
 $\vec{x}(t)$

Vectors functions can also be used to describe motions, ^{2nd}
math physics

The parameter t \leadsto time,

$\vec{r}(t)$ \longrightarrow position vector at time t
of a particle moving through space.

curve defined by $\vec{r}(t)$ \rightarrow the trajectory of the particle

$\mathbf{v}'(t) = \vec{\mathbf{v}}(t)$ velocity → vector.

$$v = |\vec{r}'(t)| = |\vec{v}(t)| \quad \text{speed.} \rightarrow \text{scalar}$$

$$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t)$$

Caution

vector

any parameter.
derivative of \vec{r}

~~* depends on $\vec{r}(t)$, *~~

(k ≠ 0)

scalar.

arc length,

$$\text{arc length: derivative of } \vec{T} = \frac{\vec{r}'}{\|\vec{r}'\|}$$

derivative of $\tilde{T} = \frac{r'}{15'}$

independent of parametrization

At any point P on C , we have canonically defined vectors

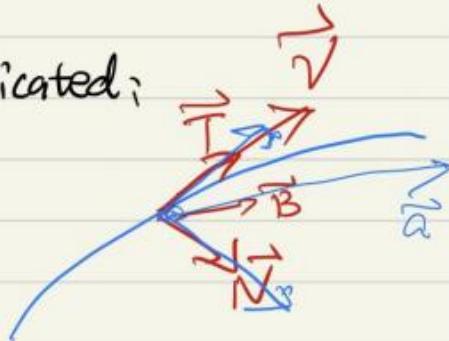
\vec{T} , \vec{N} , \vec{B} , we want to study the decompositions of

\vec{v} , and \vec{a} with respect to this frame.

$$\cdot \vec{v}(t) = \vec{r}'(t) = |\gamma'(t)| \cdot \vec{T}(t),$$

The decomposition of \vec{a} is more complicated:

velocity
vector $\vec{v} = v \vec{T}$ speed scalar.



$$\Rightarrow \vec{a} = v' = \underbrace{v' \vec{T}}_{\text{Leibniz rule}} + \underbrace{v \vec{T}'}_{\vec{T}'},$$

We also know that

$$k = \left| \frac{d\vec{T}}{ds} \right| = \left| \frac{\frac{d\vec{T}}{dt}}{\frac{ds}{dt}} \right| = \frac{|\vec{T}'|}{v},$$

so $|\vec{T}'| = kv \quad \vec{T}' = kv \vec{N}.$ ②

$$\textcircled{1} \textcircled{2} \Rightarrow$$

$$\boxed{\vec{a} = v' \vec{T} + kv^2 \vec{N}}$$

Write $\vec{a} = a_T \vec{T} + a_N \vec{N}$, where a_T and a_N are tangential and normal components of acceleration, then.

$$a_T = v', \quad a_N = kv^2,$$

In coordinates,

$$\vec{v} \cdot \vec{a} = v \vec{T} \cdot (v' \vec{T} + kv^2 \vec{N}) = vv'$$

$$(\vec{T}, \vec{N} = 0)$$

$$\Rightarrow a_T = v' = \frac{\vec{v} \cdot \vec{a}}{v} = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{|\gamma'(t)|} \quad \begin{matrix} \vec{r}'(t) \\ \vec{r}''(t) \end{matrix}$$

$$a_N = kv^2 = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\gamma'(t)|^3} \cdot |\gamma'(t)|^2 = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\gamma'(t)|}$$

6.

Simple motion

Example $\vec{r}(t) = \langle t^2, t^2, t^3 \rangle$,

(1) $\vec{r}'(t) = 2t\vec{i} + 2t\vec{j} + 3t^2\vec{k}$ velocity,

$\vec{r}''(t) = 2\vec{i} + 2\vec{j} + 6t\vec{k}$ acceleration.

$|\vec{r}'(t)| = \sqrt{8t^2 + 9t^4}$ speed,

$2t \cdot 2 + 2t \cdot 4$

(2) $a_T = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{|\vec{r}'(t)|} = \frac{8t + 18t^3}{\sqrt{8t^2 + 9t^4}} + 3t^2 \cdot 6t$

(3) $\vec{r}'(t) \times \vec{r}''(t) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2t & 2t & 3t^2 \\ 2 & 2 & 6t \end{vmatrix} = 6t^2\vec{i} - 6t^2\vec{j}$.

$a_N = \frac{|\vec{r}'(t) + \vec{r}''(t)|}{|\vec{r}'(t)|} = \frac{6\sqrt{2}t^2}{\sqrt{8t^2 + 9t^4}}$.

D

3, What we have learned: $\langle a, b, c \rangle$

- vectors, addition, + scalar multiplication \Rightarrow vector space.

geometry: dot product. \longleftrightarrow metric structure.

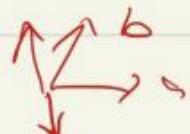
$\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cdot \cos \theta$.

$\Rightarrow: |\vec{a}|^2 = \vec{a} \cdot \vec{a}$

cosine law

cross product: $\vec{a} \times \vec{b}: |\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta$; $\vec{a} \times \vec{b} = \vec{0}$.orthogonal to \vec{a}, \vec{b} ; right-hand rule.

compute normal vectors.

only
for \mathbb{R}^3 .

7,

- lines and planes, *simplices curves, / surfaces*

lines: a point P and direction \vec{v} . \Leftrightarrow parametric
(NOT unique). $\begin{matrix} \text{symmetric} \\ \text{linear} \end{matrix}$

planes: a point P and a normal vector. $\begin{matrix} \text{linear} \\ \text{equation.} \end{matrix}$

$a, b, c \rightarrow$ distances, angles \Leftrightarrow dot product
 $d \sim \text{radius.}$ tangent point. $\begin{matrix} \text{cross product.} \\ ax+by+cz+d=0. \end{matrix}$

- vector functions and curves,

vector function \Leftrightarrow three real functions.
 $(f(t), g(t), h(t))$, $\begin{matrix} \text{plane} \\ \text{of a} \\ \text{ball} \end{matrix}$

geometric invariants: arc length, curvature, \square

What we are interested in:

How to study surfaces:

functions of

several variables

curve: $\mathbb{R} \rightarrow \mathbb{R}^3$

\rightarrow surface: $\mathbb{R}^2 \rightarrow \mathbb{R}^3$

dim 2 $\begin{matrix} (s, t) \rightarrow \\ p(s, t) \end{matrix}$

How to study the geometry of surfaces;

$$\text{arc length} = \int |\vec{r}'(t)| dt$$

$$\rightarrow \text{area} = \iint dA.$$

double integral

area element

analysis

curvature

\rightarrow differential geometry,

(more advanced course)

geometry

Riemannian geometry

$$\mathbb{R}^m \rightarrow \mathbb{R}^n$$

$$f \sim \text{Domain } D \subset \mathbb{R}^m$$

Lecture 7

1. Functions of two variables.

Definition

A function f of two variables is a rule that assigns to each ordered pair of real numbers (x, y) in a set D a unique real number denoted by $f(x, y)$. The set D is the domain of f and its range is the set of values that f takes on, that is, $\{f(x, y) | (x, y) \in D\}$.

$$x \rightarrow f(x)$$

$$D \subset \mathbb{R}^2$$

Example

fixed →

The temperature T at a point on the surface of the earth at any time depends on the longitude x and latitude y of the point. T is a function of two variables x and y .

(x, y) a small domain.

Remark

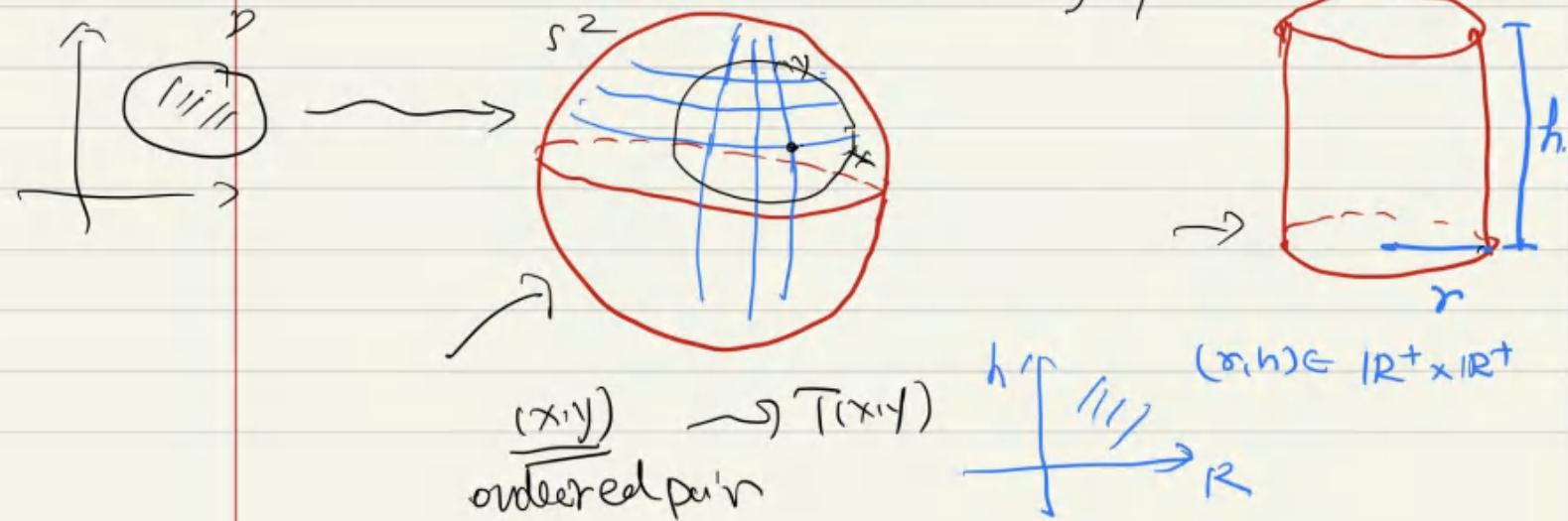
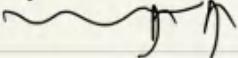
Note that, a sphere is not homeomorphism to an open set in \mathbb{R}^2 , (S^2 is compact). This means that we cannot find global coordinate (x, y) , such that S^2 can be identified with an open subset in \mathbb{R}^2 . Of course S^2 is locally an open subset in \mathbb{R}^2 , and we can cover S^2 by several such open subsets. S^2 is the simplest example of a manifold.

← geometric objects constructed

from several open sets in \mathbb{R}^n

Example

The volume V of a circular cylinder depends on its radius r and its height h : $V = \pi r^2 h$.



depen $\Rightarrow y=f(x)$ \rightarrow inde

2.

We often write $z=f(x,y)$ to make explicit the value taken on by f at the general point (x,y) . The variables x and y are independent variables, and z is the dependent variable.

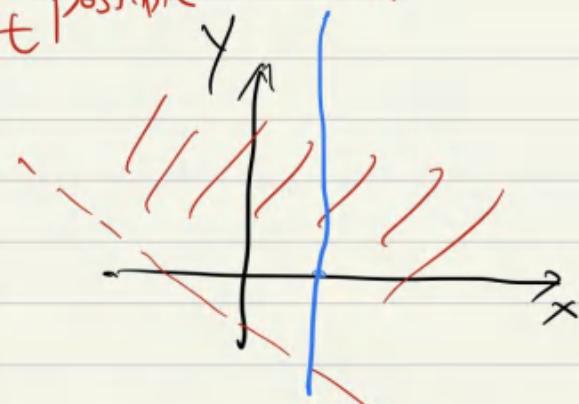
A function of two variables is just a function whose domain is a subset of \mathbb{R}^2 , and whose range is a subset of \mathbb{R} .

If a function f is given by a formula and no domain is specified, then the domain of f is understood to be the set of all pairs (x,y) for which the given expression is a well-defined real number.

(largest possible domain)

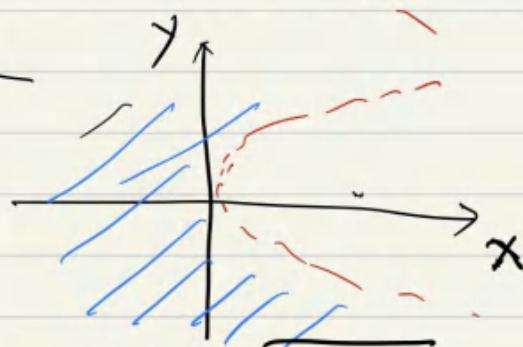
Example $f(x,y) = \frac{\sqrt{x+y+1}}{x-1}$

$$D = \{(x,y) \mid x+y+1 \geq 0, x \neq 1\}$$



Example $f(x,y) = x \ln(y^2-x)$

$$D = \{(x,y) \mid y^2 - x > 0, x < y^2\}$$

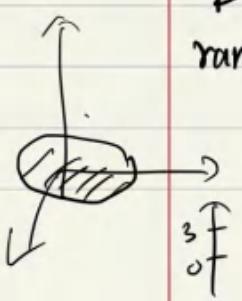


Example Find the domain and range of $g(x,y) = \sqrt{9-x^2-y^2}$.

$$D = \{(x,y) \mid 9-x^2-y^2 \geq 0\} = \{(x,y) \mid x^2+y^2 \leq 9\}, \text{ a disk,}$$

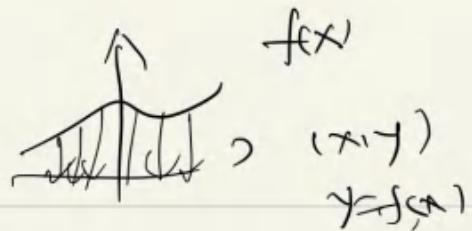
range is

$$\{z \mid 0 \leq z \leq 3\} = [0,3].$$



$(x,y) \in \text{disk}$

$f(x) \rightarrow \text{range}$
skip
marked
min --



3.

2. Graphs and level curves.

Definition. If f is a function of two variables with domain D , then the graph of f is the set of all points (x_1, y_1, z) in \mathbb{R}^3 such that $z = f(x_1, y_1)$ and (x_1, y_1) is in D .

The graph of a function f of one variable is a curve C with equation $y = f(x)$.

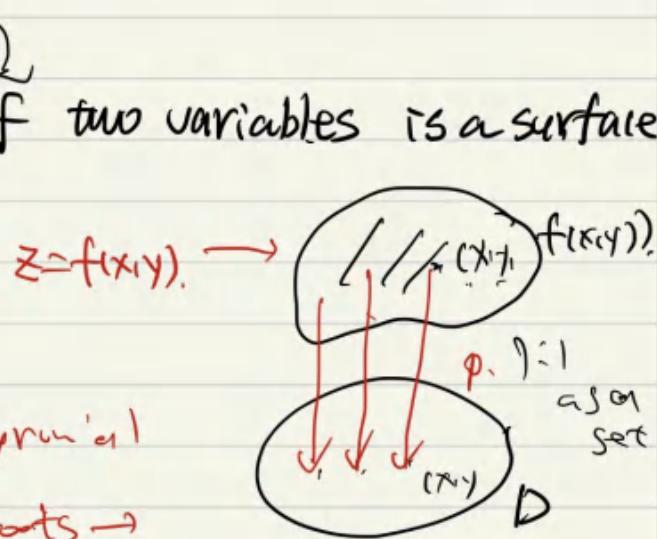
The graph of a function f of two variables is a surface S with equation $z = f(x_1, y_1)$.

f one variable.

$$f(x) = k$$

$$f(x) = \text{polynomial}$$

↓ roots →

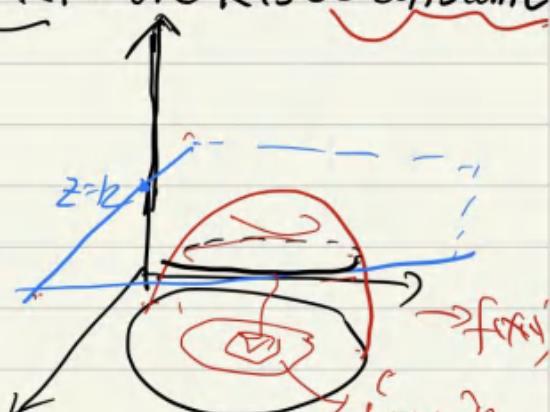


Definition The level curves of a function f of two variables are the curves with equations $f(x_1, y_1) = k$, where k is a constant (in the range of f).

f NOT in the f .

$$f(x_1, y_1) = k \rightarrow \emptyset$$

- The level curve $f(x_1, y_1) = k$ is the projection to D of the curve represented as the intersection of the graph and the plane $z = k$. 2 surfaces $\cap \rightarrow$ curve
- As k varies, the level curves $f(x_1, y_1) = k$ cover the domain D . Of course these level curves are pairwise disjoint.



spherical coordinates

4.

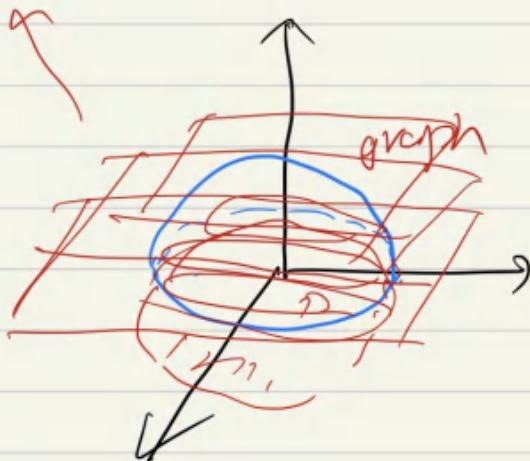
Example

$$g(x,y) = \sqrt{9 - x^2 - y^2} = z$$

$$x^2 + y^2 + z^2 = 9,$$

$$D = \{(x,y) \mid x^2 + y^2 \leq 9\},$$

$$\text{range} = [0, 3],$$



The graph is just the top half of the sphere

$$\{(x,y,z) \mid x^2 + y^2 + z^2 = 9\},$$

$$h(x,y) = \sqrt{9 - x^2 - y^2} \quad \text{lower half}.$$

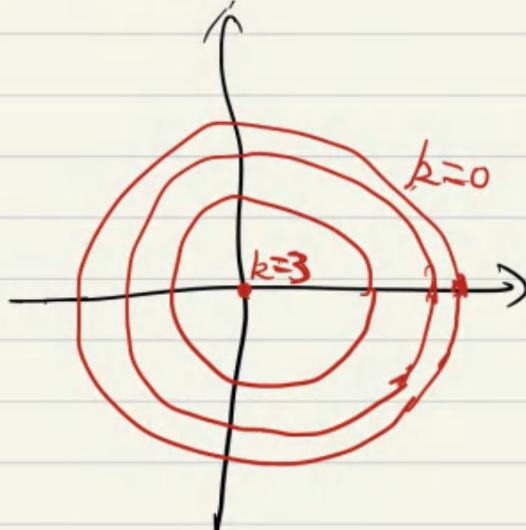
Example Sketch the level curves of the function

$$g(x,y) = \sqrt{9 - x^2 - y^2} \quad \text{for } k = 0, 1, 2, 3,$$

Solution $g(x,y) = k \Leftrightarrow x^2 + y^2 = 9 - k^2.$

$k = 0, 1, 2 \rightarrow \text{circles},$

$k = 3 \rightarrow \text{a point } (0,0).$



Remark : level curves may NOT be a curve (dim 1), degenerate case.

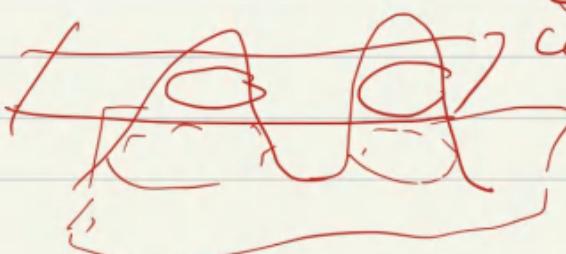
→ level sets

level curves need not to be connected,

1 component.

level set,

2 components



2 manifolds

3, Limits.

definition simple,

computation difficult

geometry of \mathbb{R}^2

Definition Let f be a function of two variables, whose domain D includes points arbitrarily close to (a,b) . Then we say that the limit of $f(x,y)$ as (x,y) approaches (a,b) is L and we write

$$\lim_{(x,y) \rightarrow (a,b)} f(x,y) = L$$

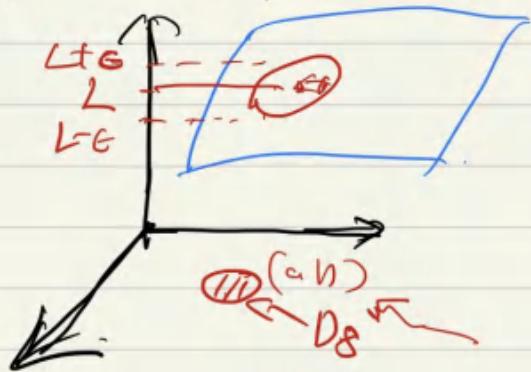
point in \mathbb{R}^2 .

if for every number $\epsilon > 0$, there is a corresponding number $\delta > 0$, such that

$$\text{if } (x,y) \in D, \text{ and } 0 < \sqrt{(x-a)^2 + (y-b)^2} < \delta, \text{ then } |f(x,y) - L| < \epsilon.$$

Remark. The definition is quite similar to that of functions of one variable, except that replace the open intervals (a,b) of x_0 by open balls.

The definition says that the distance between the $f(x,y)$ and L can be made arbitrarily small by making the distance between the point (x,y) and the point (a,b) sufficiently small (but not 0).



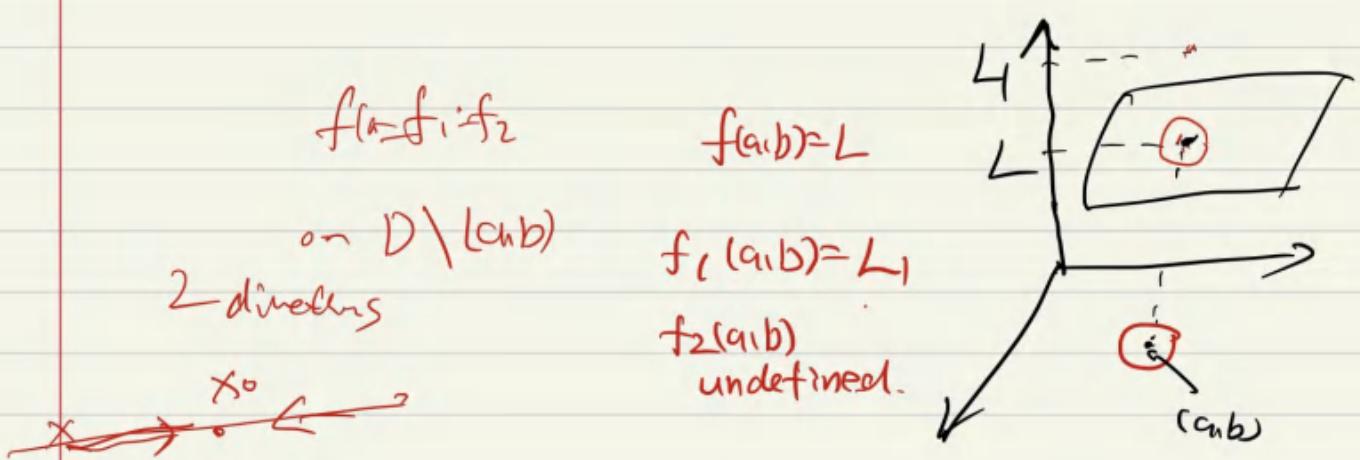
Remark 2 The limit at the point (a,b) ,

is determined by $f(x,y)$ where

(x,y) is sufficiently close to (a,b) , but NOT on $f(a,b)$.

We may set $f(a,b)$ as an arbitrary number or make $f(a,b)$ undefined without changing $\lim_{(x,y) \rightarrow (a,b)} f(x,y)$.

6.



The geometry of \mathbb{R}^2 is more complicated than \mathbb{R}^1 ; we can let (x,y) approach (a,b) from an infinite number of directions in any manner whatsoever, as long as (x,y) stays within the domain of f .

~~*~~ The definition of limit refers only to the distance between (x,y) and (a,b) . It does not refer to the direction of approach. Thus, if we can find two different paths of approach along which the function $f(x,y)$ has different limits, then it follows that

$$\lim_{(x,y) \rightarrow (a,b)} f(x,y).$$

function of one variable.

does not exist.

Example

Show that $\lim_{(x,y) \rightarrow (0,0)} \frac{x^2-y^2}{x^2+y^2}$ does not exist.

Solution

$$\text{Let } f(x,y) = \frac{x^2-y^2}{x^2+y^2}.$$

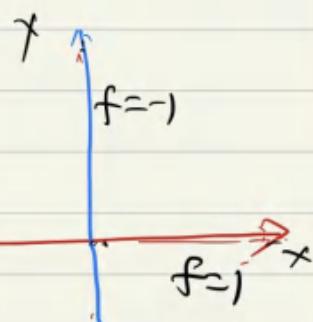
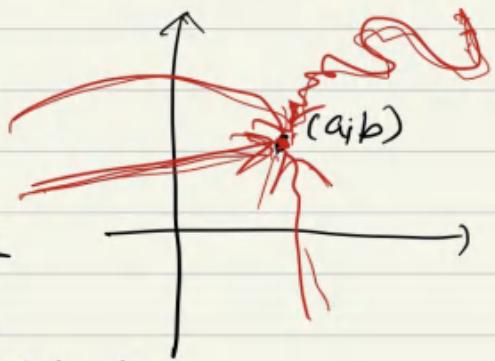
approach $(0,0)$ along the x -axis

$$f(x,0) = x^2/x^2 = 1 \rightarrow 1,$$

approach $(0,0)$ along the y -axis

$$f(0,y) = -y^2/y^2 = -1 \rightarrow -1$$

□



Example If $f(x,y) = \frac{xy}{x^2+y^2}$, does $\lim_{(x,y) \rightarrow (0,0)} f(x,y)$ exist?

Solution If $y=0$, then $f(x,0) = 0$,

$f(x,y) \rightarrow 0$ as $(x,y) \rightarrow (0,0)$ along the x -axis.

By symmetry,

$f(x,y) \rightarrow 0$ as $(x,y) \rightarrow (0,0)$ along the y -axis.

Let's now approach $(0,0)$ along another line, say $y=x$.

$$f(x,x) = \frac{x^2}{x^2+x^2} = \frac{1}{2}.$$

Therefore, $f(x,y) \rightarrow \frac{1}{2}$ as $(x,y) \rightarrow (0,0)$ along $y=x$,

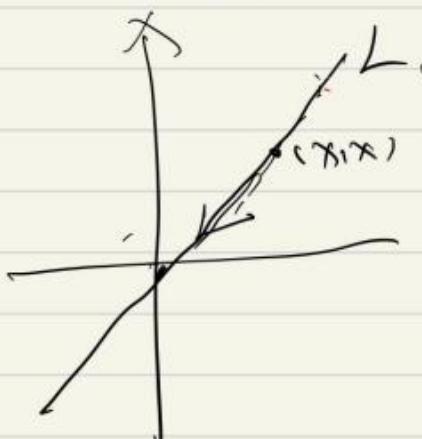
The given limit does not exist.

Remark, $f(x,y) = \frac{y/x}{1+(y/x)^2} = \frac{x/y}{1+(x/y)^2}$,

so f is constant along every line through the origin.

Suggests -

Study $f|_L$



8,

Example If $f(x,y) = \frac{xy^2}{x^2+y^4}$, does $\lim_{(x,y) \rightarrow (0,0)} f(x,y)$ exist?

Solution: Let's try to let $(x,y) \rightarrow (0,0)$ along any line through the origin.

If the line is not the y -axis, $y = mx$,

$$f(x,y) = f(x, mx) = \frac{x(mx)^2}{x^2 + (mx)^4} = \frac{m^2 x}{1+m^4} \xrightarrow{m \text{ fixed}} 0$$

So $f(x,y) \rightarrow 0$ as $(x,y) \rightarrow (0,0)$ along $y=mx$.

If the line is the y -axis, then $x=0 \Rightarrow f(x,y)=0$.

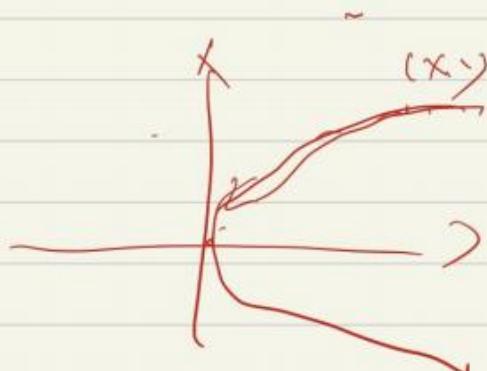
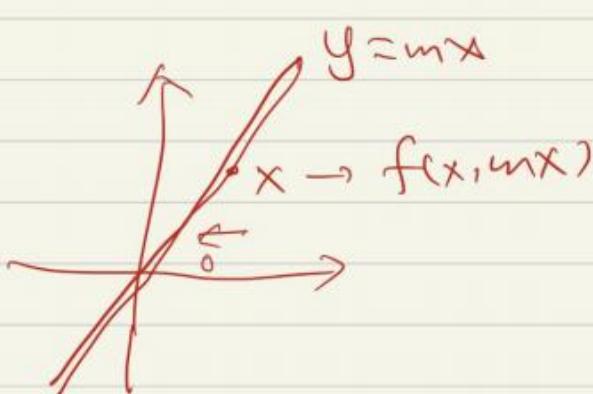
Thus f has the same limiting value along every line through the origin.

However, if we let $(x,y) \rightarrow (0,0)$ along the parabola $y=x^2$, we have.

$$f(x,y) = f(y^2, y) = \frac{y^2 y^2}{(y^2)^2 + y^4} = \frac{1}{2}.$$

$f(x,y) \rightarrow \frac{1}{2}$ as $(x,y) \rightarrow (0,0)$ along $x=y^2$.

The given limit does not exist!



Limit laws can be extended to functions of two variables

$$\lim(f+g) = \lim f + \lim g, \quad \begin{matrix} \leftarrow & \text{one var}^2 \\ \leftarrow & \text{the} \end{matrix}$$

Example Prove: $\lim_{(x,y) \rightarrow (0,0)} \frac{3x^2y}{x^2+y^2} = 0.$

Solution

Let $\epsilon > 0$, we want to find $\delta > 0$, such that

if $0 < \sqrt{x^2+y^2} < \delta$, then $\left| \frac{3x^2y}{x^2+y^2} - 0 \right| < \epsilon.$

that is,

If $0 < \sqrt{x^2+y^2} < \delta$, then $\frac{3x^2|y|}{x^2+y^2} < \epsilon$.

But $x^2/x^2+y^2 \leq 1 \Rightarrow$

$$\frac{3x^2|y|}{x^2+y^2} \leq 3|y| \leq 3\sqrt{x^2+y^2}.$$

Thus if we choose $\delta = \epsilon/3$, and let $0 < \sqrt{x^2+y^2} < \delta$,

then $\left| \frac{3x^2y}{x^2+y^2} - 0 \right| \leq 3\sqrt{x^2+y^2} < 3\delta = \epsilon.$

□

Remark,

usually, it is not easy to compare $|f(x,y) - L|$ with $\sqrt{x^2+y^2}$. or prove the existence

We calculate $\lim f(x,y)$ by writing $f(x,y)$ as sum, product, composition of "simple functions".

10,

Example

$$\lim_{(x,y) \rightarrow (0,0)} \frac{x^2+y^2}{\sqrt{x^2+y^2+1} - 1}$$

Solution

when $(x,y) \neq (0,0)$.

$$\begin{aligned} x^2+y^2 &= \underbrace{x^2+y^2+1-1}_{=} \\ &= (\underbrace{\sqrt{x^2+y^2+1} + 1}_{}) (\underbrace{\sqrt{x^2+y^2+1} - 1}_{}). \end{aligned}$$

$$\Rightarrow \frac{x^2+y^2}{\sqrt{x^2+y^2+1} - 1} = \boxed{\sqrt{x^2+y^2+1} + 1}.$$

its limit at $(0,0) = \sqrt{1} + 1 = 2$.

□

$$\left| \frac{x^2+y^2}{\sqrt{x^2+y^2+1} - 1} - 1 \right| \leq C \sqrt{x^2+y^2}$$

Limit

functions of 2 variable
 DNE → restriction to curves.
 limit →
 Gaus → Simple

Lecture 8.

Continuity,

Definition A function f of two variables is called continuous at (a,b) if

$$\lim_{(x,y) \rightarrow (a,b)} f(x,y) = f(a,b).$$

We say f is continuous on D if f is continuous at every point (a,b) in D .

if the point (x,y) changes by a small amount, then the value of $f(x,y)$ changes by a small amount. ↗ claim

A surface that is the graph of a continuous function has no pole or break.

- sums, differences, products, quotients of continuous functions are continuous on their domains.
- Composition: $f: \mathbb{R}^2 \rightarrow \mathbb{R}$, $g: \mathbb{R} \rightarrow \mathbb{R}$; both continuous.
 $\Rightarrow g \circ f: \mathbb{R}^2 \rightarrow \mathbb{R}$ continuous.

Example : polynomial function of two variables:

finite sum $\Leftrightarrow \sum_{m,n} c_{m,n} x^m y^n$. ($m, n \geq 0$)

$$f(x,y) = x^4 + 5x^3y^2 + 6xy^4 - 7y + 6.$$

rational function: ratio of polynomials.

algebraic
 ↓

$$g(x,y) = \frac{2xy+1}{x^2+y^2}$$

polynomial ← series ← limit / analysis

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}$$

$$g: \mathbb{R} \rightarrow \mathbb{R}$$

2,

If a function f is not defined at a point (a,b) , but $\lim_{(x,y) \rightarrow (a,b)} f(x,y) = L$ exists, then we may extend f to a function continuous at (a,b) by setting $f(a,b) = L$.

Example Let

$$f(x,y) = \begin{cases} \frac{3x^2y}{x^2+y^2} & (x,y) \neq (0,0) \\ 0 & (x,y) = (0,0) \end{cases} \leq C\sqrt{x^2+y^2}$$

We know f is continuous for $(x,y) \neq 0$.

Also $\lim_{(x,y) \rightarrow (0,0)} f(x,y) = 0$.

$\Rightarrow f$ is continuous on $\mathbb{R}^2 \setminus \{(0,0)\}$

"extension"

Remark. $x^2+y^2=0 \iff (x,y) = (0,0)$.

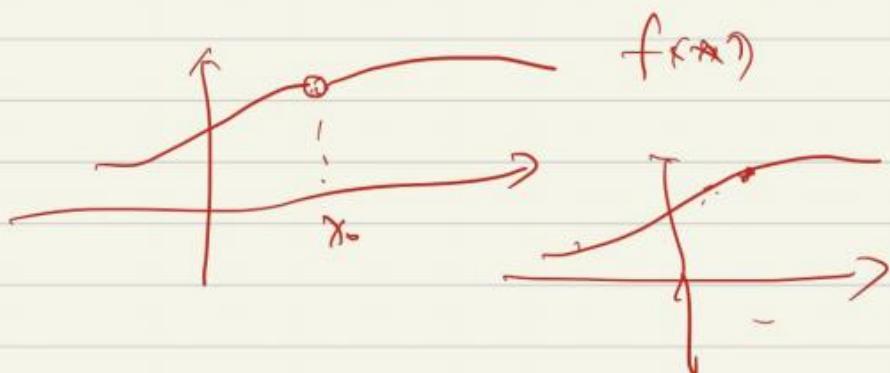
$f(x,y)$ has only one "bad point",

for general $f = \frac{g(x,y)}{h(x,y)}$,

f is NOT defined at $\{ (x,y) | h(x,y) = 0 \}$, a curve.

Things become more complicated.

12



$$(x_1, y_1, z) \rightarrow f(x_1, y_1, z)$$

$$(x_1, y_1, z) \rightarrow (a, b, c)$$

3,

2. Functions of three variables,

$$\sqrt{x^2 + y^2 + z^2}$$

The definitions, limits, continuity is the same as functions of two variables,

Remark 2: Can not draw graphs for functions of three variables

temperature function: $T(x_1, y_1, z)$.

density $\rho(x_1, y_1, z)$

(W.E. $f(x_1, y_1, z)$)

Remark 2. Level surfaces: $f(x_1, y_1, z) = k$.

1)
 1/2⁴

Example $f(x_1, y_1, z) = x^2 + y^2 + z^2$,

level surfaces:

$f(x_1, y_1, z) = x^2 + y^2 + z^2 = k$, \Leftrightarrow spheres.

1.)

Functions of several variables

1

one variable

derivative \hookrightarrow integral

solves

restriction to curves.

geometry

2.)

Local properties of functions

1

tangent space, tangent map

Linear algebra

Linear algebra

$$f(x) \rightarrow f'(a)$$

$$\rightarrow \underbrace{f'(x)}_{\text{function}}$$

4,

3. Partial derivatives,

If f is a function of two variables x and y , suppose we let only x vary while keeping y fixed, say $y=b$, where b is a constant. Then we are really considering a function of a single variable x , namely, $g(x) = f(x, b)$. If g has a derivative at a , then we call it the partial derivative of f with respect to x at (a, b) , and denote it by $f_x(a, b)$.

$$f_x(a, b) = \lim_{h \rightarrow 0} \frac{f(a+h, b) - f(a, b)}{h}$$

The partial derivative of f with respect to y at (a, b) is defined similarly.

$$f_y(a, b) = \lim_{h \rightarrow 0} \frac{f(a, b+h) - f(a, b)}{h}$$

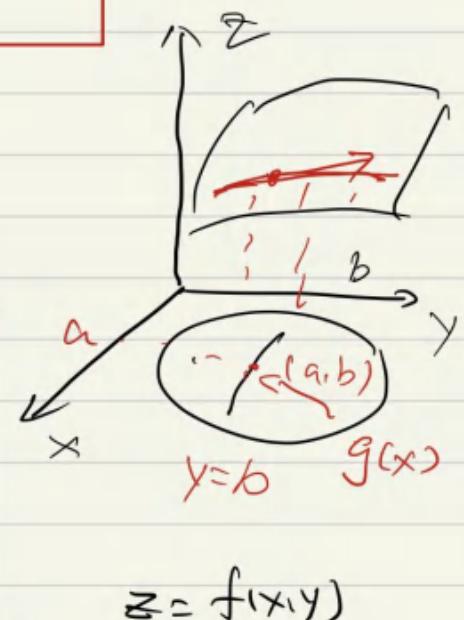
$$x=a$$

$$h=y-f(a, y)$$

Let the point (a, b) vary, f_x and f_y becomes functions of two variables:

$$f_x(x, y) = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$$

$$f_y(x, y) = \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$$



Notations

$$f_x(x, y) = f_x = \frac{\partial f}{\partial x} = \frac{\partial}{\partial x} f(x, y) = \frac{\partial z}{\partial x} = f_1 = D_1 f = D_x f$$

first variable

To find f_x , regard y as constant and differentiate $f(x,y)$ with respect to x .

Example $f(x,y) = x^3 + x^2y^3 - 2y^2$

$$\underline{f_x(x,y)} = \underline{x^3} + \underline{2xy^3}$$

$$x^3 \rightarrow 3x^2$$

$$(x^3) \rightarrow y^3 \cdot 2x$$

$$(2y^3) \rightarrow 0$$

$$f_x(2,1) = 16.$$

$$\underline{f_y(x,y)} = 3x^2y^2 - 4y$$

$$f_y(2,1) = 8.$$

Example $f(x,y) = \sin\left(\frac{x}{1+y}\right)$.

$$\frac{\partial f}{\partial x} = \cos\left(\frac{x}{1+y}\right) \frac{\partial}{\partial x}\left(\frac{x}{1+y}\right) = \cos\left(\frac{x}{1+y}\right) \cdot \frac{1}{1+y}.$$

$$\begin{aligned} x^3 &\rightarrow 0 \\ x^2y^3 &\rightarrow x^2 \cdot 3y^2 \\ -2y^2 &\rightarrow -4y \end{aligned}$$

$$\frac{\partial f}{\partial y} = \cos\left(\frac{x}{1+y}\right) \frac{\partial}{\partial y}\left(\frac{x}{1+y}\right) = -\cos\left(\frac{x}{1+y}\right) \frac{x}{(1+y)^2}.$$

$$\frac{x}{c} = \hat{z}$$

Properties:

$$\frac{\partial}{\partial x}(f+g) = \frac{\partial}{\partial x}f + \frac{\partial}{\partial x}g.$$

$$\frac{\partial}{\partial y}\left(\frac{1}{1+y}\right)$$

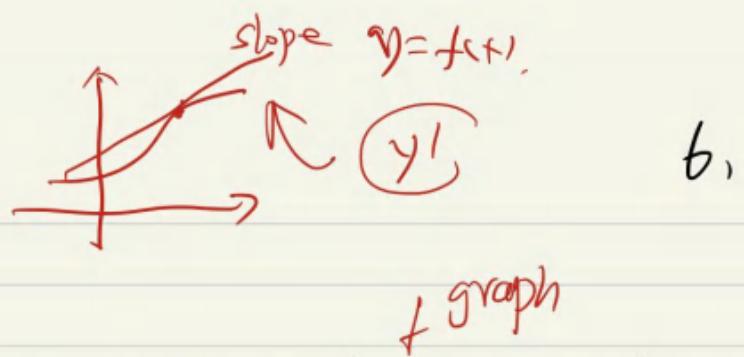
$$\frac{\partial}{\partial x}(fg) = \frac{\partial}{\partial x}f \cdot g + f \cdot \frac{\partial}{\partial x}g.$$

$$= -\frac{(1)}{(1+y)^2}$$

chain rule? more complicated . . .

partial

total derivative



4 Tangent planes

Suppose a surface S has equation, $\underline{z=f(x,y)}$, where f has continuous first partial derivatives, and let $P(x_0, y_0, z_0)$ be a point on S .

The intersection of S with the plane $y=y_0$ is a curve C_1 :

its equation is,

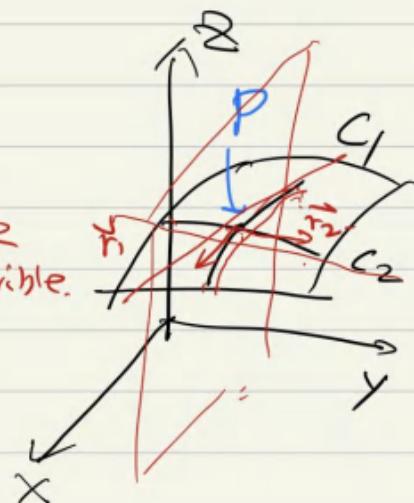
$$(x, y_0, f(x, y_0)), \quad \underline{\underline{x}} = \underline{\underline{y}}$$

\leftarrow graph of

$$\underline{f(x-y_0)} \leftarrow \text{our variable.}$$

and its tangent vector \vec{r}_1 at P_0 is,

$$\underline{\frac{dx}{dt}} \quad (1, 0, \underline{\frac{\partial f}{\partial x}(x_0, y_0)}).$$



Similarly, we get another vector $\vec{r}_2 = (0, 1, \frac{\partial f}{\partial y}(x_0, y_0))$.

Denote by T_1 (resp. T_2) the tangent line of C_1 (resp. C_2) at P .

The tangent plane to the surface S at the point P is defined to be the plane that contains both tangent lines T_1 and T_2 .

What is the equation of the tangent plane?

- A point $P = (x_0, y_0, z_0)$,

$$y = f(x)$$

\downarrow
tangent line at (x_0, y_0)

7.

- normal vector.

$$\vec{n} = \vec{r}_1 \times \vec{r}_2$$

$$= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & \frac{\partial f}{\partial x} \\ 0 & 1 & \frac{\partial f}{\partial y} \end{vmatrix} = -\frac{\partial f}{\partial x} \vec{i} - \frac{\partial f}{\partial y} \vec{j} + \vec{k},$$

So the equation is, *constant*

$$-\frac{\partial f}{\partial x}(x_0, y_0)(x-x_0) - \frac{\partial f}{\partial y}(x_0, y_0)(y-y_0) + (z-z_0) = 0,$$

$$\Leftrightarrow z-z_0 = \frac{\partial f}{\partial x}(x_0, y_0)(x-x_0) + \frac{\partial f}{\partial y}(x_0, y_0)(y-y_0).$$

Example Find the tangent plane to the elliptic paraboloid.

$$z = 2x^2 + y^2,$$

at the point $(1, 1, 3)$.

Solution. δ is the graph of $f = 2x^2 + y^2$. $P = (1, 1, f(1, 1))$

$$\frac{\partial f}{\partial x}(x, y) = 4x$$

$$\frac{\partial f}{\partial x}(1, 1) = 4,$$

$$\frac{\partial f}{\partial y}(x, y) = 2y,$$

$$\frac{\partial f}{\partial y}(1, 1) = 2,$$

So the equation:

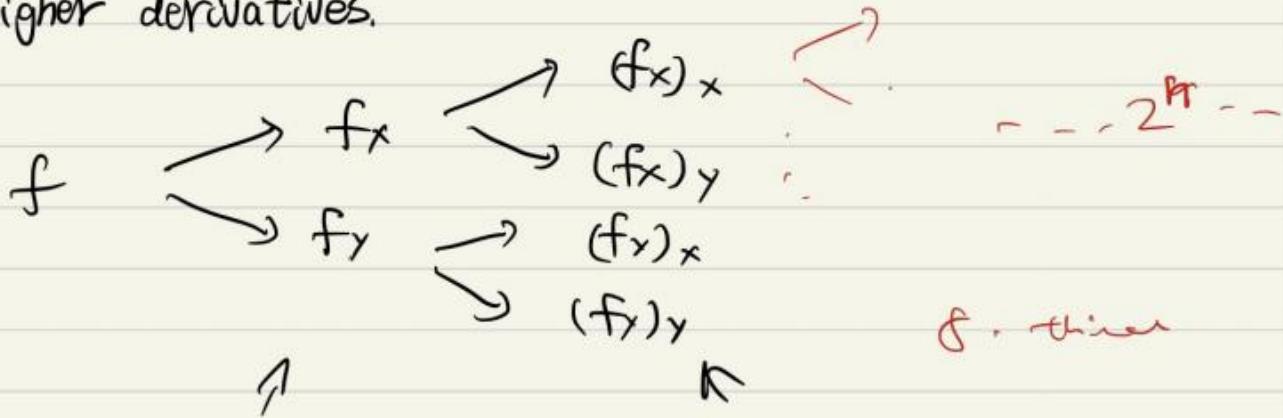
$$z-3 = \underline{4(x-1)} + \underline{2(y-1)}$$

$$\Leftrightarrow z = 4x + 2y - 3.$$

$$y = f(x) \rightarrow f' \rightarrow f'' \rightarrow \dots$$

8.

4. Higher derivatives.



partial derivatives

second partial derivatives

notation

$$(f_x)_x = \underbrace{f_{xx}}_{= f_{11}} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial x} \right) = \underbrace{\frac{\partial^2 f}{\partial x^2}}_{= \frac{\partial^2 z}{\partial x^2}}$$

$$(f_x)_y = \underbrace{f_{xy}}_{= f_{12}} = \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial x} \right) = \underbrace{\frac{\partial^2 f}{\partial y \partial x}}_{= \frac{\partial^2 z}{\partial y \partial x}}$$

Example $f(x,y) = x^3 + x^2y^3 - 2y^2$

$$\underline{f_x(x,y) = 3x^2 + 2xy^3} \quad f_y(x,y) = 3x^2y^2 - 4y$$

$$\underline{f_{xx} = \frac{\partial}{\partial x} (3x^2 + 2xy^3)} = 6x + 2y^3, \quad 3x^2 \rightarrow 6x \\ 2xy^3 \rightarrow 2y^3$$

$$f_{xy} = \frac{\partial}{\partial y} (3x^2 + 2xy^3) = 6xy^2$$

$$f_{yx} = \frac{\partial}{\partial x} (3x^2y^2 - 4y) = 6xy^2$$

$$f_{yy} = \frac{\partial}{\partial y} (3x^2y^2 - 4y) = 6x^2y - 4.$$

"good" functions

Mixed partial theorem

Suppose f is defined on a disk D that contains the point (a,b) . If the functions f_{xy} and f_{yx} are both continuous on D , then

$$f_{xy}(a,b) = f_{yx}(a,b).$$

$f: 2, 3, \dots, m$

9,

5. General functions $F: \mathbb{R}^m \rightarrow \mathbb{R}^n$.

We may defines with, m -variables: $\mathbb{R}^m \rightarrow \mathbb{R}^n$.

$$f = \underbrace{f(x_1, \dots, x_m)}_{\text{n such functions } f_1, \dots, f_n \text{ defines a map.}}$$

n such functions f_1, \dots, f_n defines a map.

$$F: \mathbb{R}^m \rightarrow \mathbb{R}^n.$$

f_1, \dots, f_n -- components --

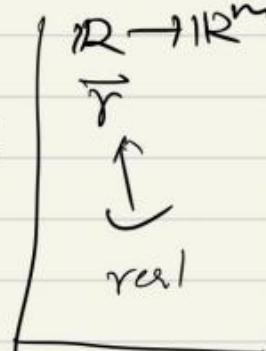
$$F(x_1, \dots, x_m) = (f_1(x_1, \dots, x_m), \dots, f_n(x_1, \dots, x_m)).$$

• limits

$$\mathbb{R}^m \rightarrow \mathbb{R}$$

$$f_i d((x_1, \dots, x_m), (y_1, \dots, y_m)) = \sqrt{\sum (x_i - y_i)^2}.$$

\hat{F} . limit of components.



Continuity:

• partial derivatives:

$$\frac{\partial f}{\partial x_i}(x_1, \dots, x_m) = \lim_{h \rightarrow 0} \frac{f(x_1, \dots, \underline{x_i + h}, \dots, x_m) - f(x_1, \dots, x_m)}{h}.$$



derivative in x_i direction

10.

6. Matrices defined by partial derivatives.

- The Gradient vector

$$f: \mathbb{R}^m \rightarrow \mathbb{R}$$

$$\nabla f := \left(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_m} \right)$$

Example $f(x, y, z) = e^{xy} \ln z$.

$$\frac{\partial f}{\partial x} = ye^{xy} \ln z, \quad \frac{\partial f}{\partial y} = xe^{xy} \ln z, \quad \frac{\partial f}{\partial z} = \frac{e^{xy}}{z}$$

$$\nabla f = \left(ye^{xy} \ln z, xe^{xy} \ln z, \frac{e^{xy}}{z} \right).$$

3 entries

vector.

- The Hessian matrix.

$$f: \mathbb{R}^m \rightarrow \mathbb{R}$$

$$H(f) = \begin{bmatrix} f_{11} & \cdots & f_{1m} \\ \vdots & \ddots & \vdots \\ f_{m1} & \cdots & f_{mm} \end{bmatrix}$$

second
partial
derivatives

Remark By mixed partials theorem, $H(f)$ is symmetric:

$$f_{ij} = f_{ji} \quad \text{or} \quad H(f)^T = H(f)$$

↑
along diagonal

Example $f(x, y) = x^3 + x^2y^3 - 2y^2$,

$$H(f) = \begin{pmatrix} 6x + 2y^3 & 6xy^2 \\ 6xy^2 & 6x^2y - 4 \end{pmatrix}$$

- The Jacobian Matrix.

$$F: \mathbb{R}^m \rightarrow \mathbb{R}^n$$

$$\vec{F} = (f_1(x_1, \dots, x_m), \dots, f_n(x_1, \dots, x_m))$$

$$J(F) = \begin{pmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_m} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial x_1} & \cdots & \frac{\partial f_n}{\partial x_m} \end{pmatrix}$$

∇f_1 gradient vector
 ∇f_n

Example. $F(x, y) = (x^2y, x - y^2)$.

Solution Let $f_1 = x^2y$, $f_2 = x - y^2$.

$$\frac{\partial f_1}{\partial x} = 2xy \quad \frac{\partial f_1}{\partial y} = x^2,$$

$$\frac{\partial f_2}{\partial x} = 1 \quad \frac{\partial f_2}{\partial y} = -2y$$

$$\Rightarrow J(F) = \begin{pmatrix} 2xy & x^2 \\ 1 & -2y \end{pmatrix}$$

□

partial derivatives.

$$\frac{\partial}{\partial x}(f+g) = \frac{\partial f}{\partial x} + \frac{\partial g}{\partial x}$$

(chain)

Lecture 8, the Chain rule

1. Some linear algebra.

(functions)

A matrix is a rectangular array of numbers, arranged in rows and columns.

A matrix with m rows and n columns is called a m by n matrix. The set of such matrices: $M_{m \times n}(\mathbb{R})$.

Example A two by three matrix:

$$\begin{bmatrix} 1 & 9 & -13 \\ 20 & 5 & -6 \end{bmatrix} \quad \text{2 rows. 3 columns.}$$

6

- Matrices of the same size form a vector space.

$m \times n$

addition and scalar multiplication is defined naturally:

Example

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 6 & 8 \\ 10 & 12 \end{bmatrix} \leftarrow \text{add components}$$

$$2 \begin{bmatrix} 3 & 4 \\ 5 & 6 \end{bmatrix} = \begin{bmatrix} 6 & 8 \\ 10 & 12 \end{bmatrix}$$

if

* multiplication: $M_{m \times n}(\mathbb{R}) \times M_{n \times r}(\mathbb{R}) \rightarrow M_{m \times r}(\mathbb{R})$,

$$m \begin{bmatrix} a_{11} & \dots & a_{1n} \\ a_{21} & \dots & a_{2n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} b_{11} & \dots & b_{1r} \\ b_{21} & \dots & b_{2r} \\ \vdots & & \vdots \\ b_{n1} & \dots & b_{nr} \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^n a_{1i} \cdot b_{i1} & \dots & \sum_{i=1}^n a_{1i} \cdot b_{ir} \\ \vdots & & \vdots \\ \sum_{i=1}^n a_{m1} \cdot b_{i1} & \dots & \sum_{i=1}^n a_{mi} \cdot b_{ir} \end{bmatrix}^r_m$$

a_{ij} - i -th j -th

$m \times n$

c. c_{11} - 1st row • 1st col
of \leftarrow 1st row • 3rd col of B

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We may regard a matrix $A \in M_{m \times n}(\mathbb{R})$ as m row vectors

$A = \begin{pmatrix} \vec{a}_1 \\ \vdots \\ \vec{a}_m \end{pmatrix}$, and a matrix $B \in M_{m \times n}(\mathbb{R})$ as n column vectors

$B = (\vec{b}_1 \cdots \vec{b}_n)$, Let $C = AB$.

Then the (i,j) -th entry of C :

$$c_{ij} = \vec{a}_i \cdot \vec{b}_j$$

$A \in M_{2 \times 2}(\mathbb{R})$

$B \in M_{2 \times 3}(\mathbb{R})$

Example

$$A = \begin{bmatrix} 2 & 4 \\ -3 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 6 & -2 & 1 \\ 0 & 1 & 3 \end{bmatrix}$$

$$C = A \cdot B = \begin{bmatrix} 12 & 0 & 14 \\ -18 & 6 & -3 \end{bmatrix}$$

$$(2 \cdot 4) \cdot (6, 0)$$

$$(2 \cdot 4) \cdot (-2, 1) = 0$$

($m \times r$. dot products)

Remark $A \cdot B$ is defined only when the number of columns of A = the number of rows of B .

In particular, $A \cdot B$ is always defined if $A, B \in M_{n \times n}(\mathbb{R})$, $M_{n \times n}(\mathbb{R})$ is a ring.

$$\rightarrow (+, -, \times) =$$



Remark Matrix multiplication is associative:

$$(A \cdot B) \cdot C = A \cdot (B \cdot C).$$

But it is NOT commutative.

$$\cdot M_{2 \times 3}(\mathbb{R}) \times M_{3 \times 2}(\mathbb{R}) \longrightarrow M_{2 \times 2}(\mathbb{R}),$$

while $\begin{array}{c} A \\ \times \\ B \end{array}$

$$M_{3 \times 2}(\mathbb{R}) \times M_{2 \times 3}(\mathbb{R}) \longrightarrow M_{3 \times 3}(\mathbb{R})$$

$B \times A$

3,

Even two matrices A, B are of the same size, $A \cdot B$ is
NOT necessarily equal to $B \cdot A$:

$$\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad A \cdot B \neq B \cdot A$$

$$\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}.$$

Remark. Cancellation law does NOT hold:

$$A \cdot B = A \cdot C \not\Rightarrow B = C,$$

$$\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} = 0 = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix},$$

$$\text{But } \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \neq \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix},$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

2. Why matrix multiplication?

An $m \times n$ matrix A defines a linear map: $\mathbb{R}^n \rightarrow \mathbb{R}^m$:

a point in \mathbb{R}^n can be represented as a column vector,

\vec{b} , then we can define

$$\sim M_{m \times n}(\mathbb{R}) \times M_{n \times 1}(\mathbb{R}) \longrightarrow M_{m \times 1}(\mathbb{R}),$$

$$(A, \vec{b}) \rightarrow \vec{Ab} \rightarrow \begin{pmatrix} \vdots \\ m \end{pmatrix}$$

So \vec{Ab} is a column vector of length m , thus represents a point in \mathbb{R}^m .

$$\begin{pmatrix} \vdots \\ n \end{pmatrix} \rightarrow \begin{pmatrix} \vdots \\ m \end{pmatrix}$$

$\mathbb{R}^n \leftarrow \mathbb{R}^m$

Example

$$A \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x+2y \\ 3x+4y \\ 5x+6y \end{bmatrix} \stackrel{\text{IR}^2}{\hookrightarrow} \text{IR}^3$$

4.

In particular,

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 5 \end{bmatrix}; \quad \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix}$$

$e_1 \ e_2$

So the image of the two canonical vectors are just the column vectors of A . □

Now suppose we have two matrices $A \in M_{m \times n}(\text{IR})$, $B \in M_{n \times r}(\text{IR})$. B defines a linear map: $\text{IR}^r \rightarrow \text{IR}^n$, A defines a linear map $\text{IR}^n \rightarrow \text{IR}^m$, use A (resp. B) to represent the corresponding linear maps.

Then their composition $A \circ B$ is a linear map: $\text{IR}^r \rightarrow \text{IR}^m$, so can be represented by a matrix $C \in M_{m \times r}(\text{IR})$.

We show that $C = A \cdot B$: in each row uniquely defined by $f(e_i)$

We consider, $A \circ B(e_i)$, where $e_i = \begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix} \in \text{IR}^r$.

Then $B(e_i) = \begin{pmatrix} b_{1i} \\ \vdots \\ b_{ni} \end{pmatrix} = \sum_k b_{ki} f_k$ (i-th column vector of B)

But the $A \circ B(e_i) = \sum_k b_{ki} \begin{pmatrix} a_{1k} \\ \vdots \\ a_{mk} \end{pmatrix}$

$= \begin{pmatrix} \sum_k a_{1k} b_{ki} \\ \vdots \\ \sum_k a_{mk} b_{ki} \end{pmatrix}$ (k-th column vector)

$\stackrel{!}{=} \text{(i-th column of } C)$ *

$C \rightsquigarrow A \cdot B$

In conclusion,

$$\begin{array}{ccc} \text{matrix} & \xrightarrow{\text{algebra}} & \text{linear maps.} \\ & \xleftarrow{\text{analysis}} & \end{array}$$

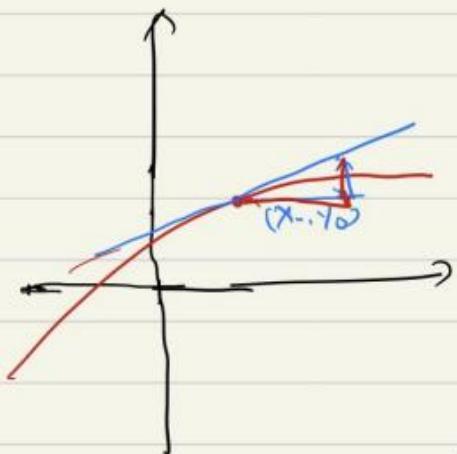
matrix multiplication \longleftrightarrow composition of linear maps.

3 Linear approximation

(1) $y = f(x)$,
 $f'(x)$

The tangent line at (x_0, y_0) is.

$$y - y_0 = f'(x_0)(x - x_0).$$



The tangent line is the best line approximating f at the point (x_0, y_0) .

$f'(x_0)$ can be considered as a linear map:

$$(x - x_0) \rightsquigarrow y - y_0 = f'(x_0)(x - x_0),$$

$\Delta x \rightsquigarrow \Delta y = f'(x_0)\Delta x$

It tells us how to get the increment of y from the increment of x in this linear approximation.

Δx

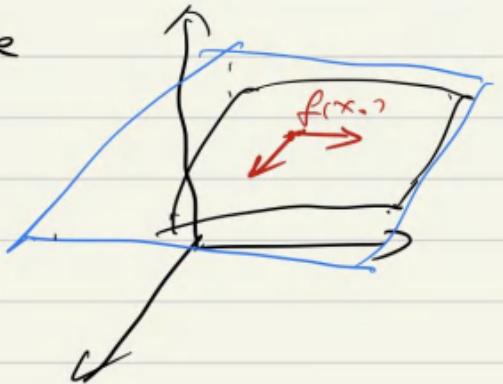
(2) Now $f = f(x, y)$,

The tangent plane:

$$z - z_0 = f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$

The linear function whose graph is the tangent plane at (x_0, y_0) , namely,

$$L(x, y) = f(x_0, y_0) + f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$



is called the linearization of f at (x_0, y_0) and the approximation

$$f(x, y) \approx L(x, y),$$

is called the linear approximation or the tangent plane approximation of f at (x_0, y_0) .

Suppose x changes from x_0 to $\underline{x_0 + \Delta x}$, and y changes from y_0 to $\underline{y_0 + \Delta y}$. Then the corresponding increment of z is

$$\Delta z = \underline{f(x_0 + \Delta x, y_0 + \Delta y)} - \underline{f(x_0, y_0)}.$$

Definition If $z = f(x, y)$, then f is differentiable at (x_0, y_0) , if Δz can be expressed in the form,

$$\Delta z = \underline{f_x(x_0, y_0)\Delta x} + \underline{f_y(x_0, y_0)\Delta y} + \underbrace{\varepsilon_1 \Delta x + \varepsilon_2 \Delta y}_{\rightarrow 0}$$

where $\varepsilon_i \rightarrow 0$ as $(\Delta x, \Delta y) \rightarrow (0, 0)$.

A differentiable function is one for which the linear approximation is a good approximation when (x, y) is near (x_0, y_0)

Theorem If the partial derivatives f_x and f_y exist near (x_0, y_0) and are continuous at (x_0, y_0) , then f is differentiable at (x_0, y_0) .

↗ "good functions"

Example $f(x, y) = xe^{xy}$

The partial derivatives are

$$\begin{aligned} f_x(x, y) &= e^{xy} + xye^{xy} \\ f_y(x, y) &= x^2e^{xy}. \end{aligned} \quad \left. \begin{array}{l} \\ \end{array} \right\}$$



Both f_x and f_y are continuous functions, so f is differentiable. (at any point)

$$\text{At } (1, 0), \quad f_x(1, 0) = 1, \quad f_y(1, 0) = 1$$

The Linearization is,

$$L(x, y) = 1 + 1(x - 1) + 1 \cdot y = x + y,$$

The corresponding linear approximation is

graph of $f \rightarrow xe^{xy} \approx x + y$. ← graph of the tangent plane.

$$f(1.1, -0.1) \approx 1.1 - 0.1 = 1.$$

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③ Now suppose $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$ ($\mathbb{R}^m \rightarrow \mathbb{R}^n$)

$$F = (f_1(x_1, \dots, x_n), \dots, f_m(x_1, \dots, x_n)).$$

Assume $f_i(x_1, \dots, x_n)$ are "good" functions, say, they are smooth, or at least C^1 .

(all partial derivatives exist and are continuous)

$$\begin{aligned}
 & f_i(x_1 + \Delta x_1, \dots, x_n + \Delta x_n) - f_i(x_1, \dots, x_n) \\
 & \approx \frac{\partial f_i}{\partial x_1}(x_1, \dots, x_n) \cdot \Delta x_1 + \dots + \frac{\partial f_i}{\partial x_n}(x_1, \dots, x_n) \cdot \Delta x_n \\
 & = \langle \nabla f_i, \vec{\Delta x} \rangle,
 \end{aligned}$$

• Considering all components, we get,

$$F(x_1 + \Delta x_1, \dots, x_n + \Delta x_n) - F(x_1, \dots, x_n).$$

$$\begin{aligned}
 & \approx \begin{pmatrix} \frac{\partial f_1}{\partial x_1} \\ \vdots \\ \frac{\partial f_n}{\partial x_n} \end{pmatrix} \cdot \begin{pmatrix} \Delta x_1 \\ \vdots \\ \Delta x_n \end{pmatrix}. \quad \leftarrow \text{matrix multiplication} \\
 & = J(F) \cdot \underbrace{\begin{pmatrix} \Delta x_1 \\ \vdots \\ \Delta x_n \end{pmatrix}}_{(x_1, \dots, x_n)}.
 \end{aligned}$$

Thus, $J(F)_{(x_1, \dots, x_n)}$ tells you how to compute the linear approximation of F :

the increment $F(x_1 + \Delta x_1, \dots, x_n + \Delta x_n) - F(x_1, \dots, x_n)$

is approximate to

$$J(F)_{(x_1, \dots, x_n)} \cdot \begin{pmatrix} \Delta x_1 \\ \vdots \\ \Delta x_n \end{pmatrix}$$

□

4 The chain rule.

Suppose we have functions $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$, $G: \mathbb{R}^r \rightarrow \mathbb{R}^n$:

$$\begin{aligned} F &= (f_1(y_1, \dots, y_n), \dots, f_m(y_1, \dots, y_n)) \\ G &= (g_1(x_1, \dots, x_r), \dots, g_n(x_1, \dots, x_r)) \end{aligned}$$

$\mathbb{R}^n \xrightarrow{G} \mathbb{R}^r \xrightarrow{F} \mathbb{R}^m$

Their composition $F \circ G$ is a map $\mathbb{R}^r \rightarrow \mathbb{R}^m$.

Assume that all functions f_i, g_j are "good" functions,

then

$$G(x_1 + \Delta x_1, \dots, x_r + \Delta x_r) - G(x_1, \dots, x_r) \approx J(G)_{(x_1, \dots, x_r)} \begin{pmatrix} \Delta x_1 \\ \vdots \\ \Delta x_r \end{pmatrix}$$

$$F(y_1 + \Delta y_1, \dots, y_n + \Delta y_n) - F(y_1, \dots, y_n) \approx J(F)_{(y_1, \dots, y_n)} \begin{pmatrix} \Delta y_1 \\ \vdots \\ \Delta y_n \end{pmatrix}$$

$$(\Delta y_1, \dots, \Delta y_n) = G(x_1 + \Delta x_1, \dots, x_r + \Delta x_r) - G(x_1, \dots, x_r).$$

$$\Rightarrow F \circ G(x_1 + \Delta x_1, \dots, x_r + \Delta x_r) - F \circ G(x_1, \dots, x_r)$$

$$\approx J(F)_{(y_1, \dots, y_n)} \circ J(G)_{(x_1, \dots, x_r)} \begin{pmatrix} \Delta x_1 \\ \vdots \\ \Delta x_r \end{pmatrix}$$

matrices.

$$\Rightarrow J(F \circ G)_{(x_1, \dots, x_r)} = J(F)_{(y_1, \dots, y_n)} \circ J(G)_{(x_1, \dots, x_r)}$$

Linear approximation.

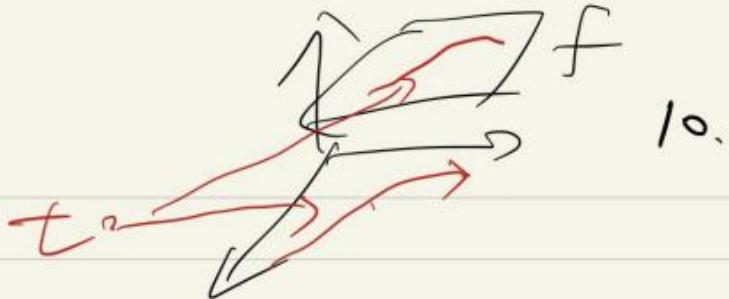
bridge

2 words



Smooth functions $\mathbb{R}^n \rightarrow \mathbb{R}^m$ \rightarrow Jacobian matrices; $\mathbb{R}^n \rightarrow \mathbb{R}^m$
tangent maps;

composition of smooth functions; \rightarrow Product of Jacobian matrices



5. Some Examples

① $z = f(x, y)$ differentiable. $\mathbb{R}^2 \rightarrow \mathbb{R}$

$$\vec{r}(t) = (x(t), y(t)) \quad \mathbb{R} \rightarrow \mathbb{R}^2$$

$z(t) = f(x(t), y(t))$ is just the restriction of f on the curve represented by $\vec{r}(t)$.

The Jacobian of $\vec{r}(t)$ is.

$$\begin{pmatrix} x'(t) \\ y'(t) \end{pmatrix}$$

rows are. ~~on~~
gradient of ~~on~~
 \hookrightarrow att

The Jacobian of $f(x, y)$ is.

$$\left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right)$$

\leftarrow gradient

\leftarrow at x, y ,

So

$$\frac{dz}{dt} = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right)_{(x, y)} \begin{pmatrix} x'(t) \\ y'(t) \end{pmatrix}$$

$$= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$

Example $z = x^2y + 3xy^4$, $x = \sin 2t$, $y = \text{const.}$ function.

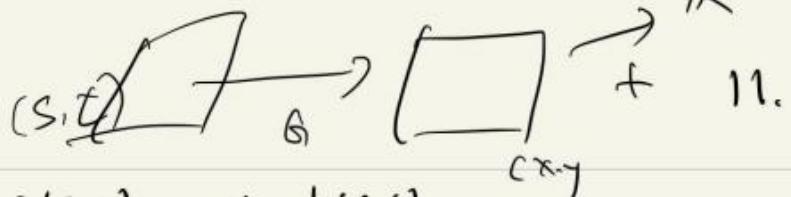
$$\frac{dz}{dt} = \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \cdot \frac{dy}{dt}$$

$$= (2xy + 3y^4)(2\cos 2t) + (x^2 + 12xy^3)(-\sin t)$$

when $t=0$, $x=0$, $y=1$

$$\frac{dz}{dt} \Big|_{t=0} = (0+3)(2\cos 0) + (0+0)(-\sin 0) = 6$$

□



② $z = f(x, y)$, $x = g(s, t)$, $y = h(s, t)$.

Let G be the map $(s, t) \rightarrow (x, y) = (g(s, t), h(s, t))$.

$$J(G) = \begin{pmatrix} \frac{\partial x}{\partial s} & \frac{\partial x}{\partial t} \\ \frac{\partial y}{\partial s} & \frac{\partial y}{\partial t} \end{pmatrix} \leftarrow \nabla x \quad \leftarrow \nabla y$$

$$Jf = \nabla f = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right),$$

$$\text{so } \underbrace{J(f \circ G)}_{=} = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right) \cdot \begin{pmatrix} \frac{\partial x}{\partial s} & \frac{\partial x}{\partial t} \\ \frac{\partial y}{\partial s} & \frac{\partial y}{\partial t} \end{pmatrix}$$

$$\Rightarrow \frac{\partial f}{\partial s} = \frac{\partial f}{\partial x} \cdot \frac{\partial x}{\partial s} + \frac{\partial f}{\partial y} \cdot \frac{\partial y}{\partial s}$$

$$\frac{\partial f}{\partial t} = \frac{\partial f}{\partial x} \cdot \frac{\partial x}{\partial t} + \frac{\partial f}{\partial y} \cdot \frac{\partial y}{\partial t},$$

Example $z = e^x \sin y$ $x = st^2$, $y = s^2t$,

$$\begin{aligned} \frac{\partial z}{\partial s} &= \frac{\partial z}{\partial x} \cdot \frac{\partial x}{\partial s} + \frac{\partial z}{\partial y} \cdot \frac{\partial y}{\partial s} \\ &= (e^x \sin y)(t^2) + (e^x \cos y)(2st) \xrightarrow{(s, t)} \\ &= t^2 e^{st^2} \sin(s^2 t) + 2st e^{st^2} \cos(s^2 t). \end{aligned}$$

$$\frac{\partial z}{\partial t} = (e^x \sin y)(2st) + (e^x \cos y)(s^2)$$

$$= 2st e^{st^2} \sin(s^2 t) + s^2 e^{st^2} \cos(s^2 t).$$

□

$y = f(x) \rightarrow$ derivative \hookrightarrow product of functions

12.

Jacobian of composition

\hookleftarrow product of Jacobians

③ General case:

$$F = (f_1(y_1, \dots, y_n), \dots, f_m(y_1, \dots, y_n)),$$

$$G = (g_1(x_1, \dots, x_n), \dots, g_n(x_1, \dots, x_n))$$

memory

$$\Rightarrow \boxed{\frac{\partial f_i}{\partial x_j} = \sum_k \frac{\partial f_i}{\partial y_k} \cdot \frac{\partial y_k}{\partial x_j}}$$

\hookleftarrow (i,j)-th entry,

$$J(F \circ G) = \left(\frac{\partial f_i}{\partial x_j} \right)$$

of $J(F \circ G)$.

Sum over all possible

In particular, if $f: \mathbb{R}^n \rightarrow \mathbb{R}$,

intermediate variable

$$\frac{\partial f}{\partial x_j} = \sum_k \frac{\partial f}{\partial y_k} \cdot \frac{\partial y_k}{\partial x_j}$$

Example $u = x^4y + y^2z^3$, $x = rse^t$, $y = rs^2e^{-t}$, $z = r^2s \sin t$.

$$(r, s, t) \rightarrow (x, y, z) \rightarrow u.$$

(r, s, t)

$$\frac{\partial u}{\partial s} = \frac{\partial u}{\partial x} \cdot \frac{\partial x}{\partial s} + \frac{\partial u}{\partial y} \cdot \frac{\partial y}{\partial s} + \frac{\partial u}{\partial z} \cdot \frac{\partial z}{\partial s},$$

$$= 4x^3y \cdot re^t + (x^4 + 2yz^3)(2rs e^{-t}) \\ + (3y^2z^2)(r^2s \sin t),$$

when $(r, s, t) = (2, 1, 0)$, $(x, y, z) = (2, 2, 0)$,

$$\left. \frac{\partial u}{\partial s} \right|_{(2,1,0)} = 192.$$

at 1)

□

smooth \rightarrow

Jacobian

composition \rightsquigarrow composition

linear

matrix multiplication?

Lecture 10.

1.

The chain rule:

Let $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$, $G: \mathbb{R}^r \rightarrow \mathbb{R}^n$,

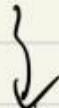
$$\underbrace{\left(\frac{\partial f_i}{\partial x_j} \right)}$$

$$J(F \circ G)_{\bar{x}} = J(F)_{\bar{y}} \cdot J(G)_{\bar{x}}$$

Compare with the classical chain rule:

$$(f \circ g)'_x = f'_y \cdot g'_x$$

derivatives



Jacobian matrices

multiplication of numbers/functions



multiplication of matrices
with real number or function
entries.

1. differentials

$$df = f'(x) dx$$

For a differentiable function of two variables, $z = f(x, y)$, we define the differentials dx and dy to be independent variables. Then the differential dz , also called the total differential, is defined by.

$$dz = f_x(x, y) dx + f_y(x, y) dy = \frac{\partial z}{\partial x} dx + \frac{\partial z}{\partial y} dy$$

Sometimes the notation df is used in place of dz .

dz is a function of four variables: x, y, dx, dy .

If we take $dx = \Delta x = x - x_0$, $dy = \Delta y = y - y_0$, then the differential of z is

$$dz = f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0).$$

The linear approximation can be written as,

$$f(x, y) \approx f(x_0, y_0) + \underline{dz}$$

Example $z = f(x, y) = x^2 + 3xy - y^2$.

$$\begin{aligned} dz &= \underbrace{\frac{\partial z}{\partial x} dx}_{\text{4 variables.}} + \underbrace{\frac{\partial z}{\partial y} dy}_{\text{4 variables.}} \\ &= (2x + 3y)dx + (3x - 2y)dy \end{aligned}$$

2. Directional derivatives.

$$f_x(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f(x_0 + h, y_0) - f(x_0, y_0)}{h}$$

$$f_y(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f(x_0, y_0 + h) - f(x_0, y_0)}{h}$$

$$\begin{cases} x=a \\ y=b \end{cases}$$

The partial derivatives represent the rates of change of z in the x - and y -directions, that is, in the directions of the unit vectors \vec{i} and \vec{j} .



3.

Now let $\vec{u} = \langle a, b \rangle$ be a unit vector, we want to find the rate of change of z in this direction,

Definition The directional derivative of f at (x_0, y_0) in the direction of a unit vector $\vec{u} = \langle a, b \rangle$ is.

$$D_{\vec{u}} f(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h}$$

if this exists.

\rightarrow exists

with
direction
 $\vec{u} = \langle a, b \rangle$

How to compute. $D_{\vec{u}} f(x_0, y_0)$?

We define a function g of the single variable h by

$$g(h) = f(x_0 + ha, y_0 + hb).$$

$$\text{then } D_{\vec{u}} f(x_0, y_0) = \lim_{h \rightarrow 0} \frac{g(h) - g(0)}{h} = g'(0).$$

On the other hand,

$$g(h) = f(x, y), \quad x = x_0 + ha, \quad y = y_0 + hb.$$

$x \rightarrow (x, y) \rightarrow f(x, y)$

$\mathbb{R} \rightarrow \mathbb{R}^2 \rightarrow \mathbb{R}$

So the chain rule gives

$$g'(h) = \frac{\partial f}{\partial x} \frac{dx}{dh} + \frac{\partial f}{\partial y} \frac{dy}{dh}$$

$$= f_x(x, y) a. + f_y(x, y) b,$$

$$\begin{array}{c} (x, y) \\ \mathbb{R}^2 \xrightarrow{h} \mathbb{R} \end{array}$$

$$\nabla f = (f_x, f_y)$$

Put $h=0$. $(x, y) = (x_0, y_0)$ $\xrightarrow{S_0}$.

$$D_{\vec{u}} f(x_0, y_0) = f_x(x_0, y_0) a + f_y(x_0, y_0) b$$

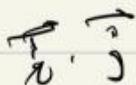
Write $\vec{u} = \langle \cos \theta, \sin \theta \rangle$,

$$D_{\vec{u}} f(x,y) = f_x(x,y) \cos \theta + f_y(x,y) \sin \theta.$$



$$= \underbrace{\nabla f}_{\substack{\text{vector}}} \cdot \underbrace{\vec{u}}_{\substack{\text{vector}}} \leftarrow \text{number at a point}$$

Remark $f_x(x,y)$ and $f_y(x,y)$, are enough to compute all directional derivatives. The rate of change in two directions control the rate of change in all directions.



Example $f(x,y) = x^3 - 3xy + 4y^2 \quad \vec{u} = (\cos \frac{\pi}{6}, \sin \frac{\pi}{6})$.

$$D_{\vec{u}} f(x,y) = f_x(x,y) \cos \frac{\pi}{6} + f_y(x,y) \sin \frac{\pi}{6}$$

unit vector

$$= (3x^2 - 3y) \frac{\sqrt{3}}{2} + (-3x + 8y) \cdot \frac{1}{2}.$$

$$\underline{D_{\vec{u}}(1,2)} = \frac{13 - 3\sqrt{3}}{2}$$

Remark The definition and computation of directional derivatives are easily generalized to functions of three variables.

$$D_{\vec{u}} f(x_0, y_0, z_0) = \lim_{h \rightarrow 0} \frac{f(x_0+ha, y_0+hb, z_0+hc) - f(x_0, y_0, z_0)}{h}$$

$\vec{u} = \langle a, b, c \rangle$ a unit vector.

$$D_{\vec{u}} f(x_0, y_0, z_0) = \nabla f \cdot \vec{u}.$$

$$\vec{u} \rightarrow D\vec{f}(\vec{x})$$

$$S^1/S^2 \rightarrow \mathbb{R}$$

5.

3. Maximizing the directional derivative.

Suppose f is a function of two or three variables,

$$D_{\vec{u}} f = \nabla f \cdot \vec{u} = |\nabla f| |\vec{u}| \cos\theta = |\nabla f| \cos\theta. \quad |\vec{u}| (=)$$

The maximum value of $D_{\vec{u}} f$ is $|\nabla f|$ and it occurs when \vec{u} has the same direction as $\nabla f(\vec{x})$.

Remark, As \vec{x} varies, \vec{u} also varies.

\uparrow
 f fixed $(x, y) (x_1, y_1)$

$\nabla f(\vec{x})$ is fixed

4. Tangent planes to level surfaces.

\vec{u} varies

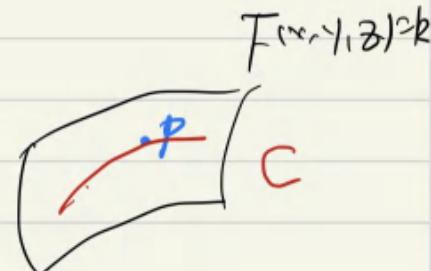
Suppose S is a surface with equation.

$D_{\vec{u}} f$

$$F(x, y, z) = k,$$

that is, it is a level surface of a function F of three variables.

Let $P(x_0, y_0, z_0)$ be a point on S . Let C be any curve that lies on the surface and passes through the point P ,



We may write $C: \vec{r}(t) = (x(t), y(t), z(t))$, and $P = \vec{r}(t_0)$.

C lies on S

$$\Rightarrow F(x(t), y(t), z(t)) = k,$$

$$\begin{aligned} t &\rightarrow (x, y, z) \rightarrow F(x, y, z) \\ 1/2 &\rightarrow 1/2 \rightarrow 1/2 \end{aligned}$$

$$\Rightarrow \frac{dF}{dt} = \frac{\partial F}{\partial x} \frac{dx}{dt} + \frac{\partial F}{\partial y} \frac{dy}{dt} + \frac{\partial F}{\partial z} \frac{dz}{dt} = 0.$$

$$= \nabla F \cdot \vec{r}'(t) = 0$$

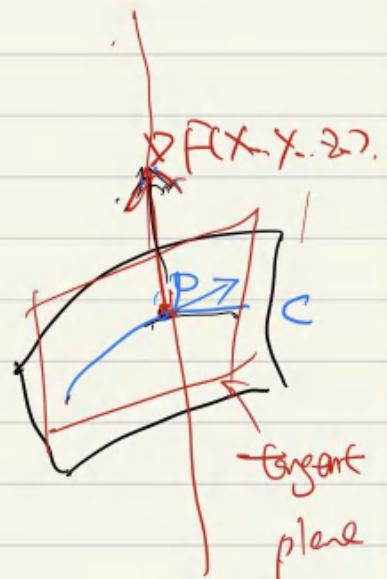
6.

normal line

$$\nabla F \cdot \vec{r}'(t) = 0 \quad \forall t$$

In particular,

$$\nabla F(x_0, y_0, z_0) \cdot \vec{r}'(t_0) = 0 \quad t_0$$



$\nabla F(x_0, y_0, z_0)$ is perpendicular to the tangent vector $\vec{r}'(t_0)$ to any curve C on S that passes through P .

If $\nabla F(x_0, y_0, z_0) \neq \vec{0}$, the tangent plane to the level surface $F(x, y, z) = k$ at $P(x_0, y_0, z_0)$ is defined to be the plane that passes through P and has normal vector $\nabla F(x_0, y_0, z_0)$. Its equation is

$$F_x(x_0, y_0, z_0)(x - x_0) + F_y(x_0, y_0, z_0)(y - y_0) + F_z(x_0, y_0, z_0)(z - z_0) = 0$$

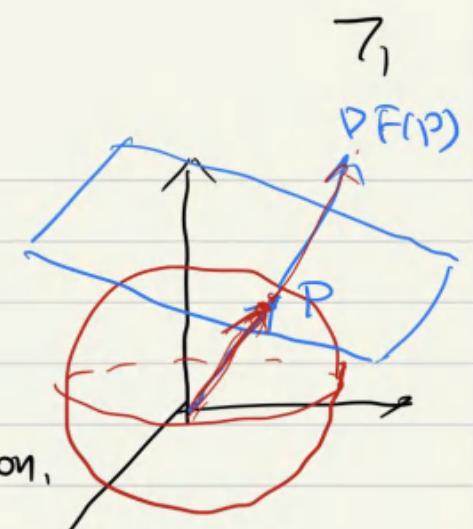
The normal line to S at P is the line passing through P and perpendicular to the tangent plane. The direction of the normal line is $\nabla F(x_0, y_0, z_0)$.

Example. $x^2 + y^2 + z^2 = 1$, sphere.

$$F = x^2 + y^2 + z^2, \quad \nabla F = (2x, 2y, 2z),$$

ES

At any point $P = (x_0, y_0, z_0)$, $\nabla F = 2(x_0, y_0, z_0)$, parallel to the position vector (x_0, y_0, z_0)



This means that the tangent plane at P is normal to the vector \vec{OP} .

This agrees with our geometric intuition.

The equation of the tangent plane:

$$x_0(x - x_0) + y_0(y - y_0) + z_0(z - z_0) = 0$$

$$\Rightarrow x_0x + y_0y + z_0z - 1 = 0. \quad \text{P} \quad 1 = x^2 + y^2 + z^2$$

The normal line passes through the origin. (just the line passing through 0 and P)

$$(x = x_0t, \quad y = y_0t, \quad z = z_0t),$$

Gradient vectors of functions of three variables are perpendicular to tangent planes of level surfaces,

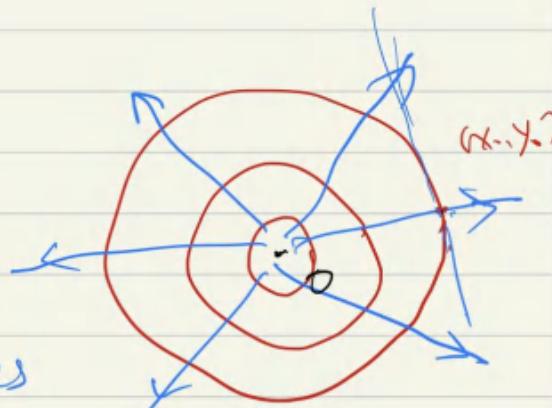
Gradient vectors of functions of two variables are perpendicular to the level curves $f(x,y) = k$,

Example. $f(x,y) = x^2 + y^2$

level curves: circles,

$$\nabla f(x_0, y_0) = 2(x_0, y_0).$$

$\nabla f \rightarrow$ level curves
"out"



$$(x, y, z) \rightarrow (f_x(x, y, z), f_y(x, y, z), f_z(x, y, z))$$

8.

Remark. $\nabla F(x, y, z) = (f_x(x, y, z), f_y(x, y, z), f_z(x, y, z))$

assigns a vector to each point (x, y, z) ,
Thus defines a field.

$\overset{\text{Vector}}{\uparrow}$

$\nabla: \begin{cases} f \\ \text{vector field.} \end{cases}$

5 Implicit differentiation.

We suppose that an equation of the form $F(x, y) = 0$ defines y implicitly as a differentiable function of x , that is $y = f(x)$ where $F(x, f(x)) = 0$, for all x in the domain of f . We also assume F is differentiable,

do not
solve
equation

Apply chain rule to the equation

$$F(x, y) = 0,$$

We obtain.

$$\frac{\partial F}{\partial x} \cdot \frac{dx}{dx} + \frac{\partial F}{\partial y} \cdot \frac{dy}{dx} = 0.$$

$$\Rightarrow \boxed{\frac{dy}{dx} = - \frac{\frac{\partial F}{\partial x}}{\frac{\partial F}{\partial y}} = - \frac{F_x}{F_y}}$$

we compute y'

without
solving

$y = f(x)$
explicit
formula

Example.

$$x^3 + y^3 = 6xy.$$

$$F(x, y) = x^3 + y^3 - 6xy$$

$$F_x = 3x^2 - 6y, \quad F_y = 3y^2 - 6x.$$

$$\Rightarrow y' = - \frac{3x^2 - 6y}{3y^2 - 6x} = - \frac{x^2 - 2y}{y^2 - 2x} \quad \text{fit?} \quad \square$$

So we find y' without writing $y = f(x)$ explicitly,

Now we suppose that \exists is given implicitly as a function $z = f(x, y)$, by an equation of the form

$$F(x, y, z) = 0.$$

Apply chain rule:

$$\frac{\partial F}{\partial x} \frac{\partial x}{\partial x} + \frac{\partial F}{\partial y} \frac{\partial y}{\partial x} + \frac{\partial F}{\partial z} \frac{\partial z}{\partial x} = 0.$$

$$\text{But } \frac{\partial x}{\partial x} = 1 \quad \frac{\partial y}{\partial x} = 0.$$

$$\leftarrow \frac{\partial x}{\partial x} = 1 \quad \frac{\partial y}{\partial x} = 0$$

$$\Rightarrow \frac{\partial F}{\partial x} + \frac{\partial F}{\partial z} \frac{\partial z}{\partial x} = 0.$$

$$\frac{\partial z}{\partial x} = - \frac{\frac{\partial F}{\partial x}}{\frac{\partial F}{\partial z}}$$

$$\frac{\partial z}{\partial y} = - \frac{\frac{\partial F}{\partial y}}{\frac{\partial F}{\partial z}}$$

Example $x^3 + y^3 + z^3 + 6xyz = 1$

$$F(x, y, z) = x^3 + y^3 + z^3 - 6xyz - 1 = 0.$$

$$\frac{\partial z}{\partial x} = - \frac{F_x}{F_z} = - \frac{3x^2 + 6yz}{3z^2 + 6xy} = - \frac{x^2 + 2yz}{z^2 + 2xy}$$

(x, y),
 z is function
of (x, y)

$$\frac{\partial z}{\partial y} = - \frac{y^2 + 2xz}{z^2 + 2xy}$$

\swarrow (x, y) symmetric --

10.

6. Implicit Function Theorem.

(D) Suppose all functions are "good enough", e.g. smooth, derivative

$$F(x, y) = 0,$$

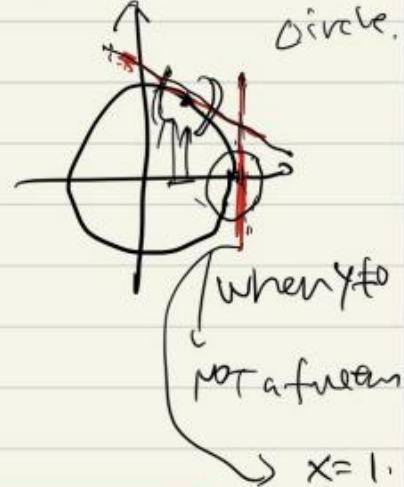
when y is a function of x ?

$$y = kx + b \text{ (f.o)}$$

Example. $F(x, y) = x^2 + y^2 - 1$

$$\nabla F(x, y) = (2x, 2y).$$

$$\begin{aligned} y \text{ is a function of } x &\Leftrightarrow y \neq 0 \\ &\Leftrightarrow F_y \neq 0. \end{aligned}$$



Principle: local picture of smooth functions



tangent plane at one point P ,

NOT
the
graph
of a
function
 $y = f^{-1}(x)$

Implicit Function theorem:

y is a function of x near some point P .

\Leftrightarrow tangent line at P is not vertical.

(that is, tangent line is a graph).

\Leftrightarrow $F_y \neq 0$. ($\nabla F \cdot L = 0$),

$$\nabla F = (F_x, F_y)$$

(2) $F(x_1, y_1, z) = 0$.

z is a function of (x_1, y_1) near a point P .

\Leftrightarrow tangent plane at P is a graph of some function
 \searrow cannot vertical
 $\Leftrightarrow F_z(P) \neq 0$.



(3) Generally, given

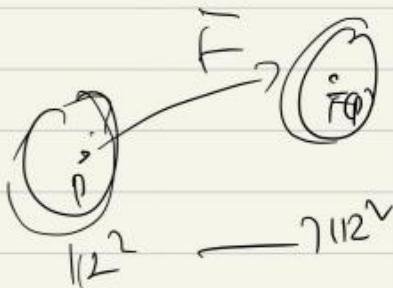
$$\begin{cases} f_1(x_1, \dots, x_m) = 0 \\ f_n(x_1, \dots, x_m) = 0, \end{cases}$$

when x_{n+1}, \dots, x_m are functions of x_1, \dots, x_n ? NOT

Implicit function theorem

\Rightarrow check Jacobian. \square

7. Inverse Function Theorem.



Let $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$.

$$F = (f_1(x_1, \dots, x_n), \dots, f_m(x_1, \dots, x_n))$$

Inverse function theorem

F establishes a bijection of neighborhoods of P and $F(P)$.
 \Updownarrow

$J(F)_P$ is invertible $\Leftrightarrow |J(F)_P| \neq 0$.

Example $\phi: (r, \theta) \rightarrow (x, y)$,

$$x = r \cos \theta$$

$$y = r \sin \theta.$$

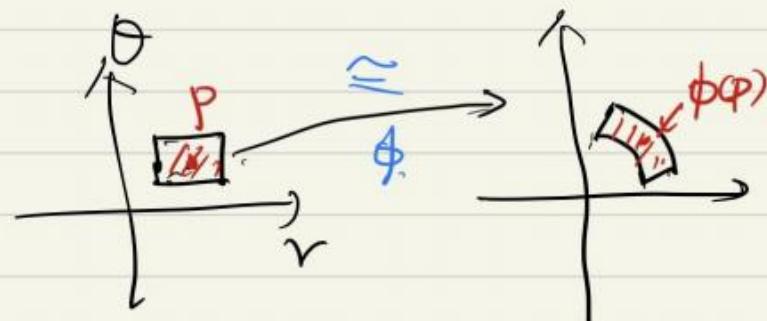
$$|\mathbf{J}(\phi)| = \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} = r.$$

$$|\mathbf{J}(\phi)| \neq 0 \Leftrightarrow r \neq 0.$$

This is just the polar coordinates.

when $r \neq 0$,

a neighborhood of (r, θ)
is one-to-one to
a neighborhood of (x, y)



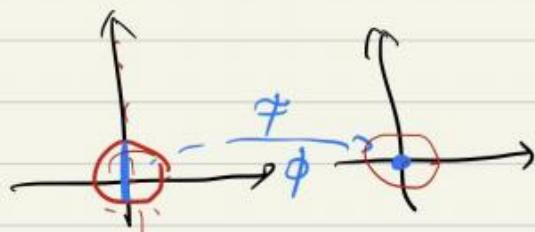
But when $r=0$,

ϕ maps the axes ($r=0$) to the origin O . Collapsed

a neighborhood cannot one-to-one

to a neighborhood of O :

$\phi^{-1}(O)$ is a curve.



double integrals.

$$\iint f \cdot dA = \int (\int f \, dy) dx$$

Lecture 11. Extrema.

Last week

$$F: \mathbb{R}^n \rightarrow \mathbb{R}^m, \quad F = (f_1, \dots, f_m).$$

$$J(F) = \begin{pmatrix} \frac{\partial f_i}{\partial x_j} \end{pmatrix}, \quad \rightsquigarrow \text{chain rule.}$$

f'

$$T(x_1, y_1, z)$$

Tangent spaces and tangent maps



$$z = f(x, y)$$



$$(x_1, y_1)$$

4

Local properties of smooth functions.

- ordinary derivatives \rightarrow find maximum and minimum values.
- partial derivatives \rightarrow locate maxima and minima of functions of two variables.
- More variables?

Linear algebra would be slightly more complicated
quadratic form they.

$$y = f(x).$$

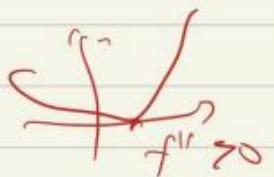
If f has a local maximum or minimum at x_0 , $\Rightarrow f'(x_0) = 0$



But we need $f''(x_0)$ to describe local properties of f near x_0 :

$$\textcircled{1} \quad f''(x_0) > 0,$$

local minimum;



$$\textcircled{2} \quad f''(x_0) < 0$$

local maximum;



2,

 \leftarrow singularity.

$$\textcircled{2} \quad f''(x_0) = 0$$

We cannot say anything

 $f(x) = x^4 \rightarrow$ local minimum, ($x=0$) $-x^4 \rightarrow$ local maximum ($x=0$) $x^3 \rightarrow$ Not a local maximum or minimum ($x=0$)
 $\left. \begin{array}{l} f < f' \\ f > f' \end{array} \right\}$

Functions of two variables?

$$\begin{aligned} \textcircled{1} & \quad f'(x,y) = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right), \\ \textcircled{2} & \quad f''(x,y) = H(f) = \begin{pmatrix} \frac{\partial^2 f}{\partial x^2} & \frac{\partial^2 f}{\partial x \partial y} \\ \frac{\partial^2 f}{\partial x \partial y} & \frac{\partial^2 f}{\partial y^2} \end{pmatrix} \end{aligned}$$

Hessian matrix

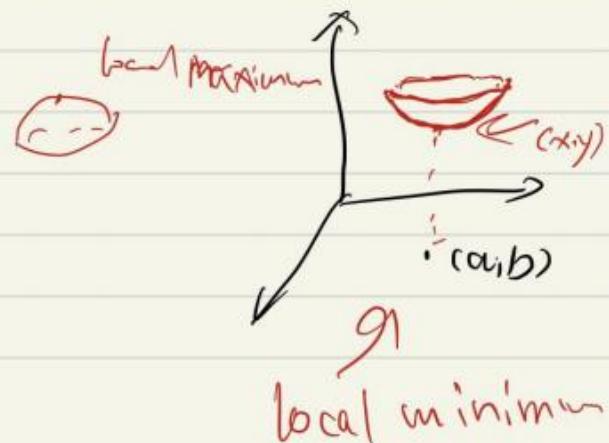
 $\stackrel{?}{=} 0$

symmetric

Then: what is a "positive matrix"?


 $\begin{pmatrix} \text{local} & \text{global} \end{pmatrix} \rightarrow$
for $f(x,y)$

2,
Definition. A function f of two variables has a local maximum at (a,b) if $f(x,y) \leq f(a,b)$, $[f(x,y) \leq f(a,b)]$ for all points (x,y) in some disk with center (a,b) . The number $f(a,b)$ is called a local maximum value.

Local minimum , \Rightarrow , local minimum value.

"Global"

3.

Definition If $f(x,y) \leq f(a,b)$ for all points (x,y) in the domain of f , then f has an absolute maximum at (a,b) .

\geq

minimum.

Theorem If f has a local maximum or minimum at (a,b) and the first order derivatives exist there, then

$$f_x(a,b) = f_y(a,b) = 0.$$

Proof: Consider the functions:

$$\underline{g(x)} = \underline{f(x,b)}, \quad h(y) = f(a,y)$$

$g(x)$ has a local maximum or minimum, so.

$$g'(a) = \underline{f_x(a,b)} = 0 \quad \text{by definition}$$

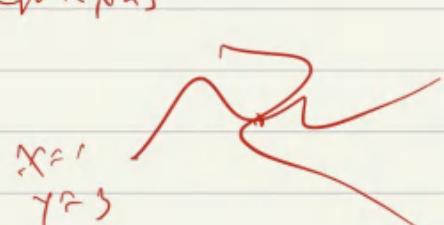
Geometrically, the tangent plane at (a,b) is horizontal.

Definition A point (a,b) is called a critical point of f if $\nabla f = \vec{0}$, or one of the partial derivatives does not exist.
 $(f_x(a,b) = f_y(a,b) = 0)$ \rightarrow solve equations

Example $f(x,y) = x^2 + y^2 - 2x - 6y + 14$.

① $f_x = 2x - 2, \quad f_y = 2y - 6.$

So the only critical point is $(1,3)$.



② $f(x,y) = (x-1)^2 + (y-3)^2 + 4,$

$(1,3)$ is a local minimum, actually an absolute minimum.

$$(x-1)^2 + (y-3)^2 > 4 \Leftrightarrow f(x,y) > 4 = f(1,3)$$

3, Some linear algebras (on \mathbb{R}^2)

- quadratic forms; symmetric matrices.

A quadratic form is polynomial with terms all of degree two.

Example

$$4x^2 + 2xy - 3y^2.$$

$$\begin{array}{ccc} \cancel{x^2} & \rightarrow 2 \\ \cancel{xy} & \rightarrow 2 \\ \cancel{y^2} & \rightarrow 2 \end{array}$$

A 2×2 matrix $\begin{pmatrix} a & b \\ c & d \end{pmatrix}$ is called symmetric if $b=c$.

Example

$$\begin{pmatrix} 4 & 1 \\ 1 & -3 \end{pmatrix} \text{ is symmetric, } \begin{pmatrix} 4 & 1 \\ 2 & 3 \end{pmatrix} \text{ is } \underline{\text{NOT symmetric}}$$

There is a one-to-one correspondence between,

quadratic forms 2x2 symmetric matrices.

$$ax^2 + \cancel{2b}xy + cy^2 \longleftrightarrow \begin{pmatrix} a & b \\ b & c \end{pmatrix}.$$

matrix

Remark

$$ax^2 + \cancel{2b}xy + cy^2 = (x,y) \begin{pmatrix} a & b \\ b & c \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}.$$

multiplication

Example

$$4x^2 + \cancel{2}xy - 3y^2 = (x,y) \begin{pmatrix} 4 & 1 \\ 1 & -3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

□

using

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \succ 0 \iff a, b, cd > 0$$

NOT a good def. -

X

5,

Definition. A symmetric matrix $\begin{pmatrix} a & b \\ b & c \end{pmatrix}$ is called positive definite,

if $ax^2 + 2bxy + cy^2 > 0 \quad \forall (x,y) \neq \vec{0}$,

negative definite

$\Leftrightarrow \forall (x,y) \neq \vec{0}$

indefinite.

takes on both positive and negative values.

$$\begin{aligned} ax^2 + 2bxy + cy^2 \\ = a\left(x + \frac{b}{a}y\right)^2 + \left(c - \frac{b^2}{a}\right)y^2. \\ = a\left(x + \frac{b}{a}y\right)^2 + \left(\frac{D}{a}\right)y^2 \quad (a \neq 0). \end{aligned}$$

$$\begin{aligned} D &= \det \begin{vmatrix} a & b \\ b & c \end{vmatrix} \\ &= ac - b^2. \end{aligned}$$

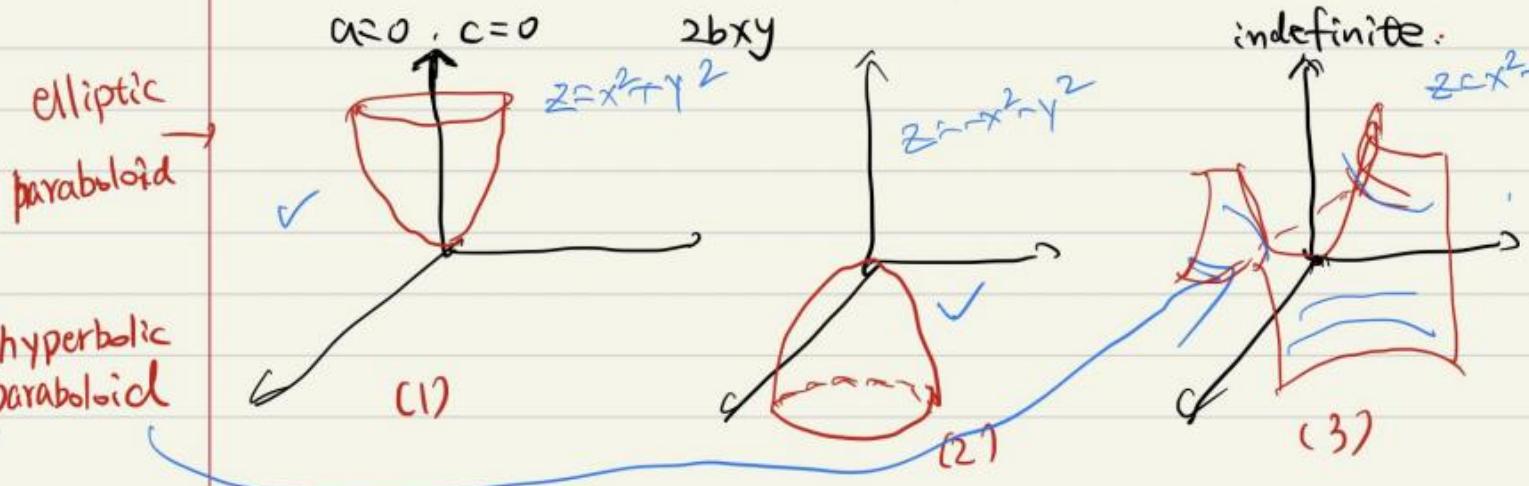
(1) $a > 0, D > 0 \Rightarrow$ positive definite

$\} \quad D > 0 \Rightarrow a \neq 0$

(2) $a < 0, D > 0 \Rightarrow$ negative definite.

(3) $a \neq 0, D < 0 \Rightarrow$ indefinite.

if $a=0, c \neq 0, 2bxy + cy^2 = c(y + \frac{b}{c}x)^2 - \frac{b^2}{c}x^2$; indefinite.



6.

↑ change of coordinate.

Remark Up to change of coordinates, any positive definite (negative, definite, indefinite) quadratic form can be written as $x^2 + y^2 (-x^2 - y^2, x^2 - y^2)$. (linear algebra)

Remark, when $D=0$, $ax^2 + 2bxy + cy^2 \sim cy^2$, Its graph is a cylinder. \times

4. Second derivative test

Let $P = (x_0, y_0)$, $x = (x, y)$,

factors of
 (x, y)

\sim are P .

constant
matrix.

The second degree Taylor polynomial is:

$$T_2(x) = f(p) + \underbrace{Df(p)}_{\text{constant}} \cdot (x-p) + \underbrace{\frac{1}{2}(x-p)^T H(f)(p)(x-p)}_{\text{quadratic form}}$$

Remark. $f(x) = T_2(x) + \text{higher order terms}$,

\leftarrow neglectable near P .

If P is a critical point, $Df(p)=0$,

when x is sufficiently close to P , the behavior of $f(x)$ is dominated by $(x-p)^T H(f)(p)(x-p)$.

$(x, y \sim P)$

$H(f)(p)$ positive definite \Rightarrow local minimum.

$H(f)(p)$ negative definite \Rightarrow local maximum

$f \approx f(p)$

$H(f)(p)$ indefinite \Rightarrow not a local maximum or minimum + quadratic form.

Second Derivative Test

Suppose the second partial derivatives of f are continuous on a disk with center (a,b) , and suppose that $f_x(a,b) = f_y(a,b) = 0$. Let

$$D = f_{xx}(a,b) f_{yy}(a,b) - f_{xy}(a,b)^2$$

- (a) If $D > 0$ and $f_{xx}(a,b) > 0$, then $f(a,b)$ is a local minimum;
- (b) If $D > 0$ and $f_{xx}(a,b) < 0$, then $f(a,b)$ is a local maximum;
- (c) If $D < 0$, then $f(a,b)$ is not a local maximum or minimum.



saddle point

Remark If $D=0$, the test gives no information.

$$f''(x_0) = 0$$

Example $f(x,y) = x^4 + y^4 - 4xy + 1$

1) Critical points,

$$f_x = 4x^3 - 4y \quad f_y = 4y^3 - 4x.$$

$$f_x = f_y = 0.$$

$$\Rightarrow 0 = x^4 - x = \underbrace{x(x^3 - 1)}_{x=0, 1, -1} \underbrace{(x^2 + 1)(x^4 + 1)}_{y=0, 1, -1}$$

$$f_x = 0 \Rightarrow$$

$$x = 0, 1, -1$$

$$f_y = 0 \Rightarrow$$

$$y = 0, 1, -1$$

The three critical points are $(0,0)$, $(1,1)$, $(-1,-1)$.

2) $H(f) = \begin{pmatrix} 12x^2 & -4 \\ -4 & 12y^2 \end{pmatrix}$

$$(0,0) : D = -16, \text{ saddle point};$$

$$(1,1) : D(1,1) = 128, f_{xx}(1,1) = 12, \text{ local minimum}.$$

$$(-1,-1) : \text{local minimum.}$$

$$f' \quad f'' \\ \nabla f \quad (\nabla^2 f) \quad H(f)$$

local
 \Rightarrow local
 maximum
 or minimum.

5 Some topology.

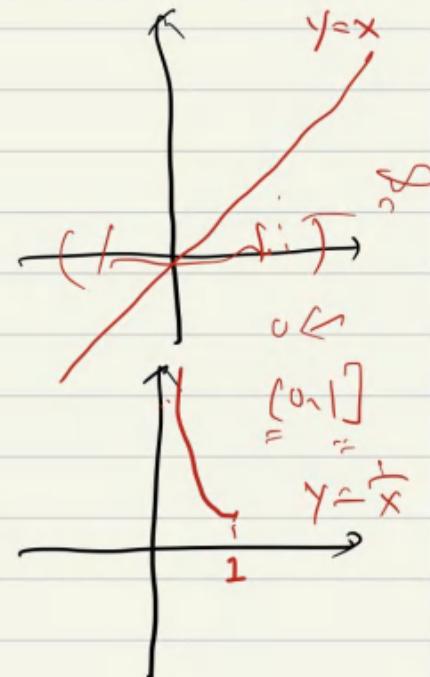
Extreme value Theorem:

Let f be a continuous function of one variable on a closed interval $[a, b]$. Then f has an absolute minimum value and an absolute maximal value.

1) $[a, b]$ is bounded; $a \neq -\infty, b \neq \infty$:

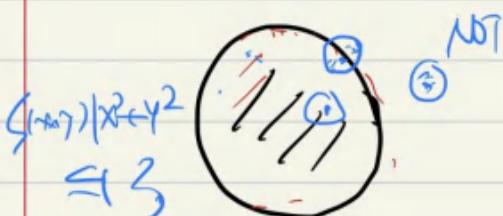
2). $[a, b]$ is closed:

A bounded set in \mathbb{R}^2 is one that is contained within some disk.

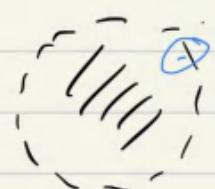


A closed set in \mathbb{R}^2 is one that contains all its boundary points. [A boundary point of D is a point (a, b) such that every disk with center (a, b) contains points in D and also points not in D].

$$\{(x, y) | x^2 + y^2 \leq 1\} \uparrow D.$$



closed



NOT closed



NOT closed

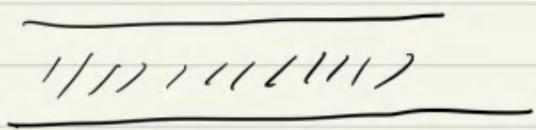
A compact set in \mathbb{R}^2 is a bounded closed set.



Compact

Bounded
but not closed

Non-compact

closed but
NOT bounded.closed interval \rightarrow compact subsets

6. Extreme value Theorem for Functions of Two variables,

If f is continuous on a compact set D on \mathbb{R}^2 , then f attains an absolute maximum value $f(x_1, y_1)$ and an absolute minimum value $f(x_2, y_2)$ at some points (x_1, y_1) and (x_2, y_2) in D . \Rightarrow existence --

To find the absolute maximum and minimum value of a continuous function on a compact set D :

* 1. Find the values at the critical points of f in D ; ^{in the interior of D}

2. Find the extreme value of f on the boundary of D .

3. compare 1 & 2.

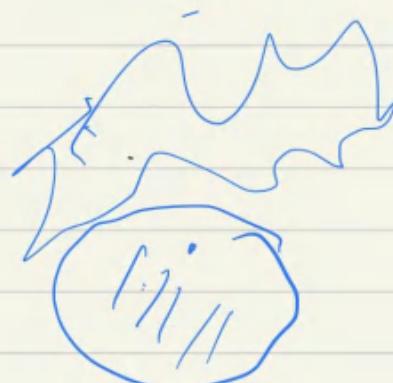
\hookrightarrow rectangle.

Example $f(x,y) = x^2 - 2xy + 2y$, $D = \{(x,y) \mid 0 \leq x \leq 3, 0 \leq y \leq 2\}$.

$$\begin{aligned} \text{(1)} \quad f_x &= 2x - 2y \quad f_{yy} = -2x + 2, \\ f_x &= f_y = 0 \end{aligned}$$

\Rightarrow critical point $(1,1)$.

$$f(1,1) = 1.$$



10,

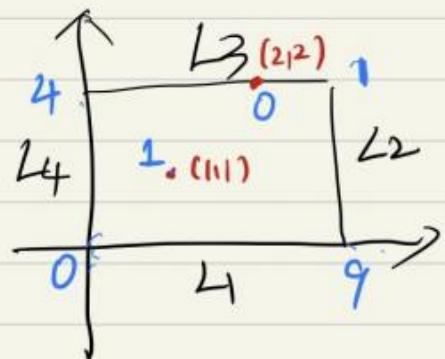
(2).

on L_1 :

$$f(x, 0) = x^2, \quad 0 \leq x \leq 3$$

minimum value: $f(0, 0) = 0$,

maximal value: $f(3, 0) = 9$.



on L_2 :

$$f(3, y) = 9 - 4y \quad 0 \leq y \leq 2$$



minimum value: $f(3, 2) = 1$

maximum value: $f(3, 0) = 9$.

on L_3

$$f(x, 2) = x^2 - 4x + 4 \quad 0 \leq x \leq 3,$$

1. value at critical.

①

minimum value: $f(2, 2) = 0$,

maximum value: $f(0, 2) = 4$.

2. maximum

②

on L_4 :

$$f(0, y) = 2y \quad 0 \leq y \leq 2,$$

minimum

③

minimum value: $f(0, 0) = 0$

maximum value: $f(0, 2) = 4$

(3) absolute minimum value = 0, $= f(0, 0) = f(2, 2)$,

absolute maximum value = 9 $= f(3, 0)$.

How to find the extreme values of f on the boundary?

1. parameterize the boundary, the $f|_{\partial D}$ is a function of one variable.

Example

$$D = \{(x,y) \mid x^2 + y^2 \leq 1\}, \quad \partial D = \{(x,y) \mid x^2 + y^2 = 1\}.$$

$$f|_{\partial D} = f(\cos\theta, \sin\theta) = F(\theta).$$

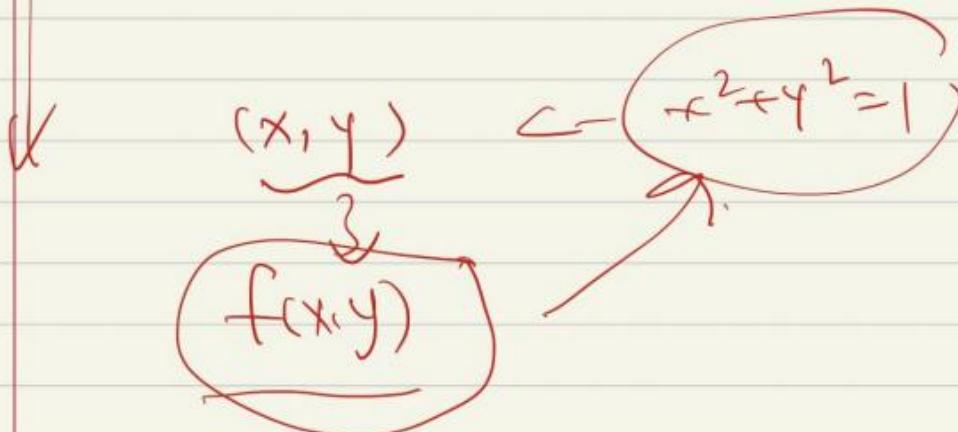
$$= (x, y)$$

$$= (\cos\theta, \sin\theta)$$

2. Lagrange multipliers,

Lecture 12,

$$\begin{aligned} t &\rightarrow \partial D, \\ t &\rightarrow \vec{r}(t). \end{aligned}$$



Lecture 12. Lagrange Multipliers

1.

L11: critical points, $Df = \vec{0}$ } \Rightarrow local maximum /

Second derivatives test:

$H(f) > 0$	positive definite	minimum. $(D > 0)$
< 0	negative definite.	$(D < 0)$
$> 0?$	indefinite.	$(D \neq 0)$

$f_{xy,y})$
no relative

Goal: maximize or minimize a general function $f(x_1, y_1, z_1)$.

subject to a constraint (or a side condition) of the form $g(x_1, y_1, z_1) = k_1$

1. Naive idea: solve $z = z(x, y)$ from the constraint, then $f = f(x_1, y_1, z) = F(x, y)$ is a function of two free variables, (x_1, y_1, z) .

Example. Find the maximum of $V = xyz$, where.

$$2xz + 2yz + xy = 12, \quad x_1, y_1, z \geq 0$$

Solution From the equation

$$2xz + 2yz + xy = 12,$$

$$\Rightarrow z = \frac{12 - xy}{2(x+y)}$$

$$\text{so } V = xyz = xy \cdot \frac{12 - xy}{2(x+y)} = \frac{12xy - x^2y^2}{2(x+y)}$$

$$V = \frac{12xy - x^2y^2}{2(x+y)} \quad \leftarrow \text{more complicated}$$

$$\frac{\partial V}{\partial x} = \frac{y^2(12 - 2xy - x^2)}{2(x+y)^2}$$

$$\frac{\partial V}{\partial y} = \frac{x^2(12 - 2xy - y^2)}{2(x+y)^2}$$

\uparrow exchange $x \leftrightarrow y$

Critical points: $\frac{\partial V}{\partial x} = \frac{\partial V}{\partial y} = 0$ $x, y > 0$.

$$\Rightarrow x^2 = y^2 \Rightarrow x = y$$

$$x = y \approx 2, \quad z = 1, \quad V = 4$$

Then check that $(2, 2)$ is a local maximum. \square

However, it is not easy to find an explicit formula.

$$\begin{array}{l} x^2 + y^3 + z^3 \\ x + y^2 = 4 \end{array}$$

$$z = z(x, y) \text{ from the constraint } g(x, y, z) = 0,$$

Lagrange multiplier is a useful method to solve this problem

\downarrow

2. Functions of two variables.

Find the extreme values of $f(x, y)$ subject to a constraint of the form $g(x, y) = k$.

\Leftrightarrow

We seek the extreme values of $f(x, y)$ when the point (x, y) is restricted to lie on the level curve $g(x, y) = k$.

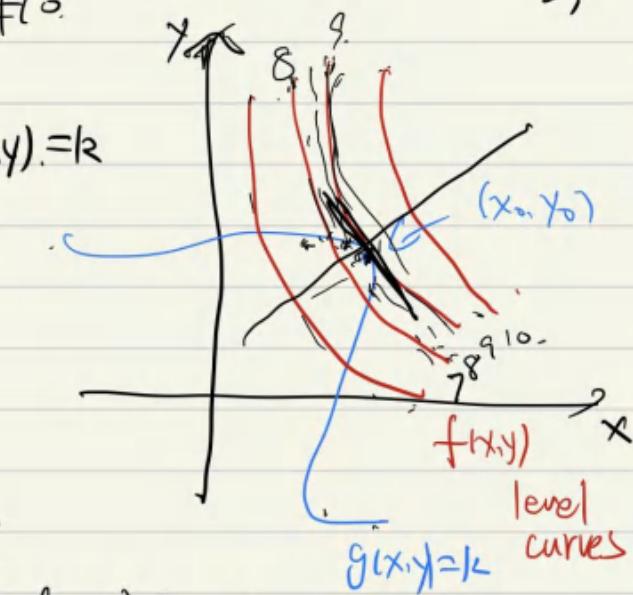
when $g(x,y) = k$, $f(x,y) = 7, 8, 9,$
 $f(x,y) \neq 0.$

3,

To maximize $f(x,y)$ subject to $g(x,y) = k$
 is to find the largest value of c
 such that the level curve

$$f(x,y) = c$$

$$\text{intersects } g(x,y) = k,$$



This happens when these curves
 just touch each other.

\Leftrightarrow

$$\nabla f(x,y) = \lambda \nabla g(x,y) \quad f(x,y) = c.$$

when they have a common tangent line.

\Leftrightarrow

the normal lines at the point where they touch are
 identical. \uparrow

\Leftrightarrow

gradient vectors are parallel:

$$\nabla f(x_0, y_0) = \lambda \nabla g(x_0, y_0) \quad \star$$

$$x^2 + y^2 = 8$$

for some scalar $\lambda.$

$$\text{Example: } f(x,y) = xy \quad g(x,y) = x^2 + y^2 = 8$$

$$\nabla f = (y, x) \quad \nabla g = (2x, 2y).$$



$$(y, x) = \lambda (2x, 2y).$$

$$x^2 + y^2 = 8$$

$$2y^2 = 2x^2 \Rightarrow x^2 = y^2$$

$\underbrace{4 \text{ points}}$

3 functions
 3 variables

$$(x, y) = (\pm 2, \pm 2)$$

$$\underline{f(x,y) = \pm 4} \quad \text{maximum/minimum}$$

$$y = 2\lambda x$$

$$x = 2\lambda y$$

$$2x^2 - 2y^2 = 0 \quad \leftarrow \quad y \cdot (2\lambda y) = x \cdot (2\lambda x)$$

3. Functions of three variables.

Find the extreme values of $f(x_1, y_1, z)$ subject to the constraint $g(x_1, y_1, z) = k$.

level curves \longleftrightarrow level surfaces,

If the maximum value of f is $f(x_0, y_0, z_0) = c$,
 then the level surface $f(x_1, y_1, z) = c$ is tangent to the
 level surface $g(x_1, y_1, z) = k$, and so the gradient vectors
 are parallel. non-singular surface

Therefore, if $\nabla g(x_0, y_0, z_0) \neq \vec{0}$, there is a number such that

$$\nabla f(x_0, y_0, z_0) = \lambda \nabla g(x_0, y_0, z_0)$$

λ is called a Lagrange multiplier.

Method of Lagrange Multipliers

To find the maximum and minimum values of $f(x_1, y_1, z)$ subject to the constraint $g(x_1, y_1, z) = k$ [assuming that these extreme values exist and $\nabla g \neq \vec{0}$ on the surface.

$$g(x_1, y_1, z) = k]$$

R extreme value theorem



Vertex
of a cone

(a) Find all values of x_1, y_1, z_1 , and λ , such that.

$$\left. \begin{array}{l} \nabla f(x_1, y_1, z_1) = \lambda \nabla g(x_1, y_1, z_1) \\ g(x_1, y_1, z_1) = k \end{array} \right\}$$

$$g(x_1, y_1, z_1) = k$$

in (a).

b) Evaluate f at all points (x_1, y_1, z_1) , then compare these values.

Remark $f_x = \lambda g_x$, $f_y = \lambda g_y$, $f_z = \lambda g_z$, $g(x, y, z) = k$.

4 variables, 4 equations

\Rightarrow Solutions should be a discrete set.

(i.e. the equations are "several")

Example $V = xyz$.

$$g = 2xz + 2yz + xy = 12.$$

$$x, y, z > 0.$$

Solution

$$\nabla V = (yz, xz, xy)$$

$$\nabla g = (2z+y, 2z+x, 2x+2y).$$

$$\Rightarrow \begin{cases} yz = \lambda(2z+y), \\ xz = \lambda(2z+x), \\ xy = \lambda(2x+2y), \\ 2xz + 2yz + xy = 12 \end{cases}$$

deg 2

①

$$V_x = \lambda g_x$$

②

$$V_y = \lambda g_y$$

③

$$V_z = \lambda g_z$$

④

$$g = k$$

Multiply ①, ②, ③ by x, y, z .

$$xyz = \lambda(2xz + xy) \quad \text{deg 3} \quad ⑤$$

$$xyz = \lambda(2yz + xy) \quad ⑥$$

$$xyz = \lambda(2xz + 2yz) \quad ⑦$$

⑤

⑥

⑦

find some
linear
relations

$\lambda \neq 0$: otherwise, $xy = yz = xz = 0$, $g \neq 12$.

From ⑤⑥, $2xz = 2yz$.

$$\Rightarrow \underline{\underline{x=y=z}}$$

deg 1

From ⑥⑦ $y=2z$

$$\text{Put } x=y=2z \text{ in } ④ \Rightarrow 12z^2 = 12, \Rightarrow z=1, x=y=2,$$

$$2 \cdot (2 \cdot 1) \cdot 2 + 2 \cdot (2 \cdot 1) \cdot 2 + (2 \cdot 1) \cdot (2 \cdot 1)$$

$$V(2, 2, 1) = 4.$$

$$\underline{\underline{122^2}}$$

□

6.

Example 2. $f(x, y) = x^2 + 2y^2$.
 $g = x^2 + y^2 = 1$.

Solution (D) Lagrange multipliers.

$$\nabla f = (2x, 4y) \quad \nabla g = (2x, 2y).$$

$$\Rightarrow \begin{cases} 2x = 2\lambda x \\ 4y = 2\lambda y \\ x^2 + y^2 = 1. \end{cases}$$

$x(\lambda) = 0$

①
②
③

from ①. $\begin{cases} x = 0 \Rightarrow y = \pm 1 \\ \text{or } \lambda = 1 \end{cases} \stackrel{\textcircled{2}}{\Rightarrow} y = 0, x = \pm 1.$

$(\pm 1, 0); (0, \pm 1)$ ← 4 points.

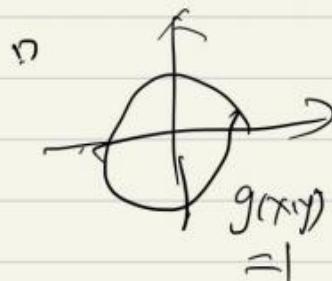
$$f(0, 1) = 2 \quad f(0, -1) = 2 \quad f(1, 0) = 1 \quad f(-1, 0) = 1$$

maximum value: 2.

minimum value: 1.

② on the curve $x^2 + y^2 = 1$.

$$f(x, y) = x^2 + 2y^2 = (x^2 + y^2) + y^2 = y^2 + 1.$$



But now $-1 \leq y \leq 1$. $(y \in \{(x, y) | x^2 + y^2 = 1\})$

\Rightarrow maximum = 2,
minimum = 1.

□

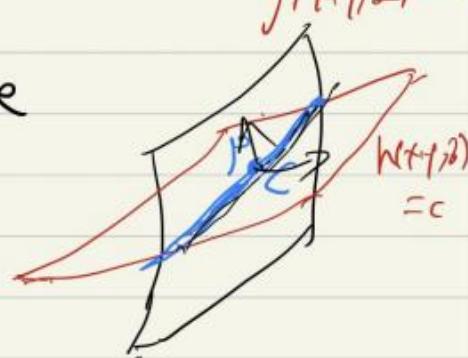
4. Find the maximum and minimum values of a function

$f(x, y, z)$ subject to two constraints of the form,
 $g(x, y, z) = k$ and $h(x, y, z) = c$.

\Rightarrow extreme values of f when (x, y, z) is restricted to lie on the curve of intersection C of the level surfaces,
 $g(x, y, z) = k$ and $h(x, y, z) = c$.

Suppose f has such an extreme value at a point $P_0 = (x_0, y_0, z_0)$

∇f is orthogonal to c at P_0 .



But c is orthogonal to $\nabla g, \nabla h$,

so ∇f is a linear combination of ∇g and ∇h :

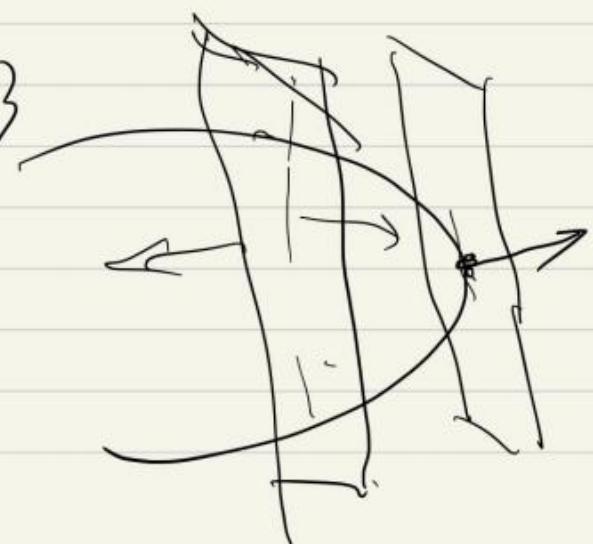
There are numbers λ and μ such that

$$\nabla f(x_0, y_0, z_0) = \lambda \nabla g(x_0, y_0, z_0) + \mu \nabla h(x_0, y_0, z_0).$$

$$\left\{ \begin{array}{l} f_x = \lambda g_x + \mu h_x; \quad f_y = \lambda g_y + \mu h_y, \quad f_z = \lambda g_z + \mu h_z. \\ g(x_0, y_0, z_0) = k \\ h(x_0, y_0, z_0) = c. \end{array} \right.$$

nabla. ∇
lambda. λ .

5 variables
 x, y, z, λ, μ



Example $f(x, y, z) = x + 2y + 3z$.

$$g(x, y, z) = x - y + z = 1.$$

$$h(x, y, z) = x^2 + y^2 = 1.$$

Solution. $\nabla f = (1, 2, 3)$ $\nabla g = (1, -1, 1)$ $\nabla h = (2x, 2y, 0)$.

$$\begin{cases} 1 = \lambda + 2x \\ 2 = -\lambda + 2y \\ 3 = \lambda \\ x - y + z = 1 \\ x^2 + y^2 = 1 \end{cases}$$

(1)
(2)
(3)
(4)
(5)

$$3 = \lambda \stackrel{(1)}{\Rightarrow} x = -\frac{1}{2}\lambda.$$

$$\stackrel{(2)}{\Rightarrow} y = \frac{5}{2}\lambda.$$

$$1 = 3 + 2x \stackrel{(1)}{\Rightarrow} x = -\frac{1}{2}.$$

$$\stackrel{(5)}{\Rightarrow} \frac{1}{\lambda^2} + \frac{25}{4\lambda^2} = 1$$

$$\Rightarrow \lambda^2 = \frac{29}{4}, \quad \lambda = \pm \frac{\sqrt{29}}{2}$$

$$x = \mp \frac{2}{\sqrt{29}}, \quad y = \pm \frac{5}{\sqrt{29}}, \quad z = 1 \pm \frac{7}{\sqrt{29}}.$$

The corresponding values of f are, $3 \pm \sqrt{29}$,

maximum value: $3 + \sqrt{29}$,

minimum value: $3 - \sqrt{29}$,

□

Example. (Workbook, Problem 10)

$$f(x, y, z) = x^2 + y^2 + z^2 \rightarrow \text{minimal value}$$

$$g(x, y, z) = x^2 y - z^2 + 9 = 0.$$

Solution.

$$\nabla f = (2x, 2y, 2z) \quad \nabla g = (2xy, x^2, -2z),$$

$$\begin{cases} 2x = 2\lambda xy, & (1) \\ 2y = \lambda x^2 & (2) \\ 2z = -2\lambda z & (3) \\ x^2 y - z^2 + 9 = 0 & (4) \end{cases}$$

From (3) $(\lambda+1)z=0$.

If $z \neq 0 \Rightarrow \lambda = -1$,

$$\text{If } x=0, \stackrel{(2)}{\Rightarrow} y=0 \stackrel{(4)}{\Rightarrow} z=\pm 3$$

(0, 0, ±3)

$$\begin{aligned} \text{If } x \neq 0; & \stackrel{(1)}{\Rightarrow} y = -1, \stackrel{(2)}{\Rightarrow} x^2 = 2, \\ & \stackrel{(4)}{\Rightarrow} z^2 = 7 \end{aligned}$$

(±\sqrt{2}, 0, ±\sqrt{7})

If $z=0$:

$$\begin{cases} x = \lambda xy \\ 2y = \lambda x^2 \\ x^2y + y = 0 \end{cases} \quad \begin{matrix} (5) \\ (6) \\ (7) \end{matrix}$$

$\nexists x=0 \stackrel{(7)}{\Rightarrow} y=0, \text{ contradiction.}$

so $x \neq 0$ (5) $\Rightarrow \lambda y = 1$ (8)

(6) (8) \Rightarrow

$$(2y^2 - x^2)\lambda = 0.$$

but $\lambda \neq 0$ (otherwise $x=y=0, y=0$).

$$\text{so } x^2 = 2y^2.$$

$$\stackrel{(4)}{\Rightarrow} y = -\sqrt[3]{\frac{q}{2}} \quad x = \pm \sqrt{2} \cdot \sqrt[3]{\frac{q}{2}}$$

$$(\pm \sqrt{2} \cdot \sqrt[3]{\frac{q}{2}}, -\sqrt{\frac{q}{2}}, 0)$$

Compare the value of f at these special points,

we find that the minimal of f

$$\text{is } f(\pm \sqrt{2} \cdot \sqrt[3]{\frac{q}{2}}, -\sqrt{\frac{q}{2}}, 0)$$

$$= 3y^2 = 3 \cdot \left(\frac{q}{2}\right)^{2/3}$$

- □

Lecture 13

1.

Double integrals over rectangles

1. Review of the definite integral.

If $f(x)$ is defined for $a \leq x \leq b$, we start by dividing the interval $[a, b]$ into n subintervals $[x_{i-1}, x_i]$ of equal width $\Delta x = (b-a)/n$, and we choose sample points x_i^* in these subintervals. Then we form the Riemann sum

$$\sum_{i=1}^n f(x_i^*) \Delta x.$$

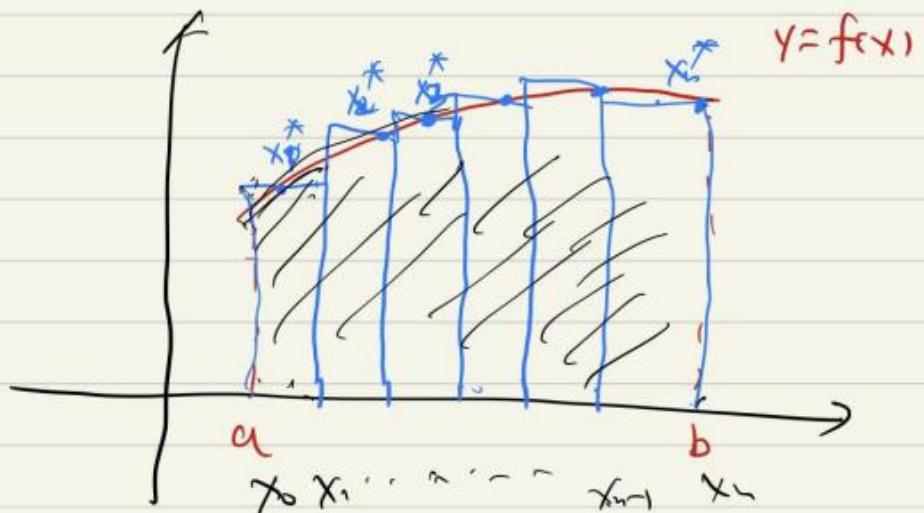
and take the limit of such sums as $n \rightarrow \infty$ to obtain the definite integral of f from a to b :

$$\int_a^b f(x) dx = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*) \Delta x.$$

sample points
arbitrary.

In the special case where $f(x) \geq 0$,

$\int_a^b f(x) dx$ represents the area under the curve $y = f(x)$ from a to b .



$\left. \begin{array}{l} (\text{Sub})\text{interval} \rightarrow \text{rectangles} \\ \Delta x \rightarrow \Delta A \end{array} \right\}$ 21

2. Definition of double integrals

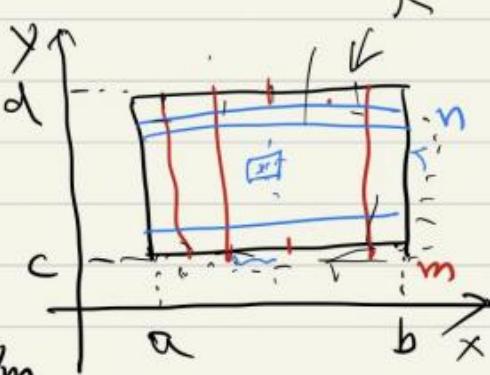
(Cover rectangles),

f : function of two variables defined on a closed rectangle

$$R = [a, b] \times [c, d] = \{(x, y) \in \mathbb{R}^2 \mid a \leq x \leq b, c \leq y \leq d\}.$$

- divide the rectangles into subrectangles:

divide $[a, b]$ into m subintervals $[x_{i-1}, x_i]$ of equal width $\Delta x = (b-a)/m$,
 $[c, d]$ into n .
 $[y_{j-1}, y_j]$ of equal width $\Delta y = (d-c)/n$.



consider the "product division".

$m \cdot n$ rectangles $R_{ij} = [x_{i-1}, x_i] \times [y_{j-1}, y_j]$,
area $\Delta A = \Delta x \Delta y$.

Choose a sample point (x_{ij}^*, y_{ij}^*) in each R_{ij} ,

define the double Riemann sum:

$$\sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A = \sum_i \sum_j f(x_{ij}^*, y_{ij}^*) \Delta x \Delta y,$$

(mn) terms.

$$y=f(x) \quad \int f(x) dx = \text{area}$$

3.

Definition The double integral of f over the rectangle R is.

$$\iint_R f(x,y) dA = \lim_{\substack{m \rightarrow \infty \\ n \rightarrow \infty}} \sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A$$

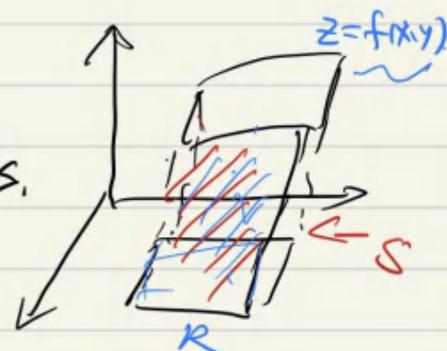
if this limit exists.

Geometric interpretation:

Suppose that $f(x,y) \geq 0$, The graph of f is a surface with equation $z=f(x,y)$. Let S be the solid that lies above R and under the graph of f .

$$S = \{(x,y,z) \in R^3 \mid 0 \leq z \leq f(x,y), (x,y) \in R\},$$

$\iint_R f(x,y) dA$ is exactly the volume of S .



Remark: A function f is called integrable if the limit in the definition exists.

All integrable function over R is bounded.

$$|f| \leq M$$

Theorem: If f is bounded over R , then

f is integrable over R if and only if the set of discontinuous points is a set of measure zero.

Lebesgue measure

- bounded, continuous except on a finite number of smooth curves.
- continuous function (extreme value theorem).

area

4.

The average value of a function f of two variables defined on a rectangle R is

$$f_{\text{ave}} = \frac{1}{A(R)} \iint_R f(x,y) dA.$$

where $A(R)$ is the area of R .

If $a \leq f(x,y) \leq b$, $(x,y) \in R$,

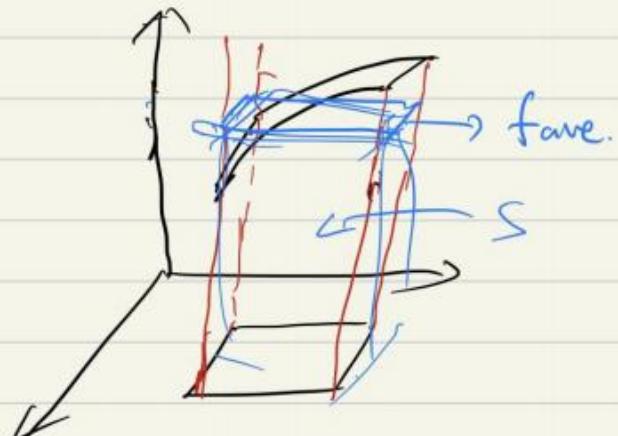
then

$$\iint_R f(x,y) dA \leq \iint_R b dA = b A(R),$$

so $f_{\text{ave}} \leq b$, similarly $a \leq f_{\text{ave}}$.

In particular, if f is continuous, there exists $(x_0, y_0) \in R$,

such that $f_{\text{ave}} = f(x_0, y_0)$.



$$\iint_R f(x,y) dA = \text{Volume of } S$$

f_{ave} $A(R) = \text{Volume of a "cube"}$

S.

function of y $\hookrightarrow \int_c^d f(x,y) dy$ $x = \text{constant}$

3. Suppose that f is a function of two variables that is integrable on the rectangle $R = [a,b] \times [c,d]$.

We use the notation $\int_c^d f(x,y) dy$ to mean that x is held fixed and $f(x,y)$ is integrated with respect to y from $y=c$ to $y=d$.
 \hookrightarrow "partial integration"

Now $\int_c^d f(x,y) dy$ is a number that depends on the value of x , so it defines a function of x .

$x \rightarrow \mathbb{R}$

The integral

$$\int_a^b \int_c^d f(x,y) dy dx := \int_a^b \left[\int_c^d f(x,y) dy \right] dx$$

$x \rightarrow \int_c^d f(x,y) dy$
 \hookrightarrow_{TR}

is called an "iterated integral", function of x
 $x \rightarrow$ varies

Similarly

$$\int_c^d \int_a^b f(x,y) dx dy := \int_c^d \left[\int_a^b f(x,y) dx \right] dy,$$

\rightarrow function of x

x fixed

integration
of one
variable;
twice

Example

$$\int_0^3 \int_1^2 x^2 y dy dx :$$

$$\int_1^2 x^2 y dy = x^2 \int_1^2 y dy = x^2 \cdot \frac{y^2}{2} \Big|_1^2 = \frac{3}{2} x^2,$$

$$\int_0^3 \int_1^2 x^2 y dy dx = \int_0^3 \frac{3}{2} x^2 dx = \frac{x^3}{2} \Big|_0^3 = \frac{27}{2}.$$

\rightarrow function of x

Example

$$\int_1^2 \int_0^3 x^2 y dx dy :$$

$$\int_0^3 x^2 y dx = y \cdot \int_0^3 x^2 dx = y \cdot \frac{x^3}{3} \Big|_0^3 = 9y,$$

$$\int_1^2 \int_0^3 x^2 y dx dy = \int_1^2 9y dy = 9 \cdot \frac{y^2}{2} \Big|_1^2 = \frac{27}{2},$$

+

\rightarrow function
of y

$$9 \cdot \frac{y^2}{2} \Big|_1^2$$

2

double integral \longleftrightarrow iterated integral

6,

4. Fubini's Theorem

If f is continuous on the rectangle,

$R = [a, b] \times [c, d]$, then.

$$\iint_R f(x, y) dA = \int_a^b \int_c^d f(x, y) dy dx = \int_c^d \int_a^b f(x, y) dx dy.$$

More generally, this is true if we assume that f is bounded on R , f is discontinuous only on a finite number of smooth curves, and the iterated integrals exist.

double integral \longleftrightarrow iterated integral.

"integrate step by step!"

integration w.r.t 2 variables \hookrightarrow

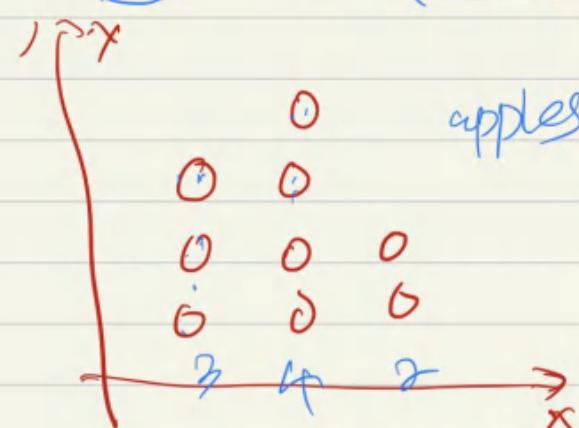
integration w.r.t one variable, twice.

discrete function

idea: Suppose we want to count the apples:

1) count one by one: 9.

double integral.



2) count apples in each column; 3, 4, 2, $\rightarrow \int f dy$
then take the sum $3+4+2=9$.

iterated integral

"counting measure" \longleftrightarrow Lebesgue measure \square

$$\iint_R (f+g) dA = \overbrace{\iint_R f dA + \iint_R g dA}^{\sum R \text{ inner}}$$

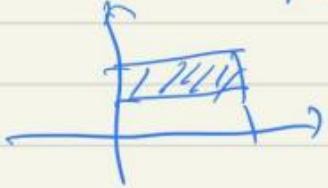
7,

Example

$$\iint_R (x-3y^2) dA.$$

$$R = [0, 2] \times [1, 2],$$

12.



Solution 1.

$$\iint_R (x-3y^2) dA = \int_0^2 \int_1^2 (x-3y^2) dy dx$$

$$\int_1^2 (x-3y^2) dy = \left[xy - y^3 \right]_1^2 = x-7, \quad x$$

$$\iint_R (x-3y^2) dA = \int_0^2 (x-7) dx = \left[\frac{x^2}{2} - 7x \right]_0^2 = -12$$

Solution 2.

$$\iint_R (x-3y^2) dA = \int_1^2 \int_0^2 (x-3y^2) dx dy$$

$$\int_0^2 (x-3y^2) dx = \left[\frac{x^2}{2} - 3y^2 x \right]_0^2 = 2-6y^2$$

$$\iint_R (x-3y^2) dA = \int_1^2 (2-6y^2) dy = \left[2y - 2y^3 \right]_1^2 = -12.$$

Solution 3.

$$\iint_R (x-3y^2) dA = \iint_R x dA - \iint_R 3y^2 dA = I_1 - I_2$$

①

'constant'
w.r.t y'

$$I_1 = \int_1^2 \int_0^2 x dx dy = \int_1^2 \left(\frac{x^2}{2} \Big|_0^2 \right) dy = \frac{x^2}{2} \Big|_0^2 \cdot \int_1^2 dy$$

$$= \frac{x^2}{2} \Big|_0^2 = 2, \quad \text{indep of } x$$

②

change
orders
to simplify
computation

$$I_2 = \int_0^2 \int_1^2 3y^2 dy dx = 2 \cdot \int_1^2 3y^2 dy = 2 \cdot y^3 \Big|_1^2 = 14.$$

$$\int_0^2 3y^2 dy \cdot \int_1^2 dx$$

$$\iint_R (x-3y^2) dA = 2-14 = -12,$$

$$\int y \sin(xy) dy \rightarrow \text{integration by parts}$$

8,

Example $\iint_R y \sin(xy) dA, R = [1, 2] \times [0, \pi]$

Solution: $\iint_R y \sin(xy) dA = \int_0^\pi \int_1^2 y \sin(xy) dx dy$

$$\int_1^2 y \sin(xy) dx = -\cos(xy) \Big|_{x=1}^{x=2} = -\cos 2y + \cos y.$$

$y dx = d(xy)$. y is a constant

$$\begin{aligned} \iint_R y \sin(xy) dA &= \int_0^\pi (-\cos 2y + \cos y) dy \\ &= \frac{-1}{2} \sin 2y + \sin y \Big|_0^\pi = 0. \end{aligned}$$

□

If $f(x,y) = g(x) \cdot h(y)$ $R = [a,b] \times [c,d]$.

$$\iint_R f(x,y) dA = \int_c^d \int_a^b g(x) h(y) dx dy$$

$$= \int_c^d \left[\int_a^b g(x) h(y) dx \right] dy \quad \begin{matrix} \text{fixed } y \\ \text{w constant independent of } y \end{matrix}$$

$$\star = \int_c^d h(y) \left[\int_a^b g(x) dx \right] dy = \left(\int_a^b g(x) dx \right) \int_c^d h(y) dy.$$

□

Example $\iint_R \sin x \cos y dA$ $R = [0, \pi/2] \times [0, \pi/2]$,

Solution $\iint_R \sin x \cos y dA = \int_0^{\pi/2} \sin x dx \cdot \int_0^{\pi/2} \cos y dy$

$$= 1 \times 1 = 1.$$

□

$$\int_0^{\pi/2} \sin x dx = -\cos x \Big|_0^{\pi/2} = 1.$$

Symmetry \rightarrow simplifies computations., 9,

Example

$$\iint_R \frac{xy}{1+x^4} dA \quad R = [-1, 1] \times [0, 1],$$

Solution 1

$$\iint_R \frac{xy}{1+x^4} dA = \int_0^1 \int_{-1}^1 \frac{xy}{1+x^4} dx dy.$$

$$\int_{-1}^1 \frac{xy}{1+x^4} dx = \int_{-1}^0 \frac{xy}{1+x^4} dx + \int_0^1 \frac{xy}{1+x^4} dx.$$

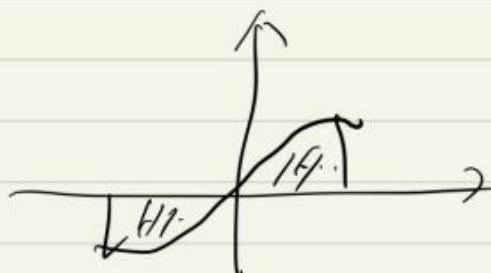
$$= I_1 + I_2.$$

$$I_1 = \int_1^0 \frac{-ty}{1+t^4} d(-t) = - \int_0^1 \frac{ty dt}{1+t^4} = -I_2$$

$$\Rightarrow \int_{-1}^1 \frac{xy}{1+x^4} dx = 0.$$

$$\Rightarrow \iint_R \frac{xy}{1+x^4} dA = 0 = \int_0^1 0 \cdot dy \quad \square$$

$$\left. \begin{array}{l} \int_{-1}^1 f(x) dx = 0 \quad \text{if } f(x) \text{ is odd.} \\ f(-x) = -f(x) \end{array} \right\}$$



Lecture 14.

Double integral \Rightarrow iterated integral.
 2 variable
 one variable 1.
 2

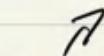
Double integrals over general regions.
(compact).

- For single integrals, the region over which we integrate is always an interval.

An open set in \mathbb{R}^1 is a disjoint union of open intervals.

A closed set in \mathbb{R}^1 is a disjoint union of closed intervals.

A compact set in \mathbb{R}^1 is a finite disjoint union of bounded closed intervals.



↓
 topologically good"

However, subsets in \mathbb{R}^2 are much more complicated than those in \mathbb{R}^1 . We are mainly interested in compact subsets, that is, bounded closed subsets, D .

Functions over non-compact sets may have "bad" properties, (unbounded, etc).

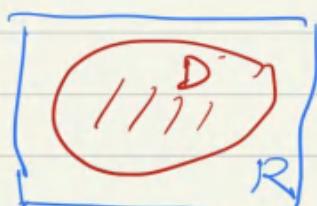
Of course, there are compact subsets that are not rectangles. Example: disks.

↙ NOT necessarily compact



Now let D be bounded set, then D can be enclosed in a rectangle R . Let f be a function over D , we define a function F over R .

$$F(x,y) = \begin{cases} f(x,y) & \text{if } (x,y) \in D, \\ 0 & \text{if } (x,y) \notin D. \end{cases}$$



"zero extension".

$f(x,y) / D$, domain
 $\rightarrow F(x,y) \in \underline{\text{Rectangle}}$

2,

If F is integrable over R , then we define the double integral of f over D by

$$\iint_D f(x,y) dA = \iint_R F(x,y) dA$$

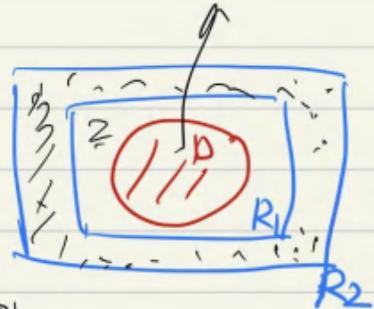
If $f(x,y) \geq 0$, $\iint_D f(x,y) dA$ represents the volume of the solid between D and the graph of $f(x,y)$.

Remark: The double integral is well-defined (independent of the choices of rectangles R).

We may assume $D \subset R_1 \subset R_2$. Let F_1, F_2 be zero extensions of f over R_1, R_2 .

$$\begin{aligned} \text{then } & \iint_{R_2} F_2(x,y) dA - \iint_{R_1} F_1(x,y) dA \\ &= \iint_{R_2 \setminus R_1} 0 dA = 0. \end{aligned}$$

(1/1)



Remark when is F integrable?

$f|_D \rightarrow$

zero extension

• f is good;

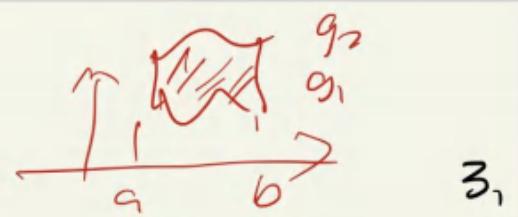
• D is good;

(Example: if $D = ([0,1] \times [0,1]) \cap \mathbb{Q}^2$, $f = 1$, $f = 0$, not integrable
 F is everywhere discontinuous.)

We are mainly interested in the case where f is continuous

and D is of type I or II, and their unions.

* "good domains!"



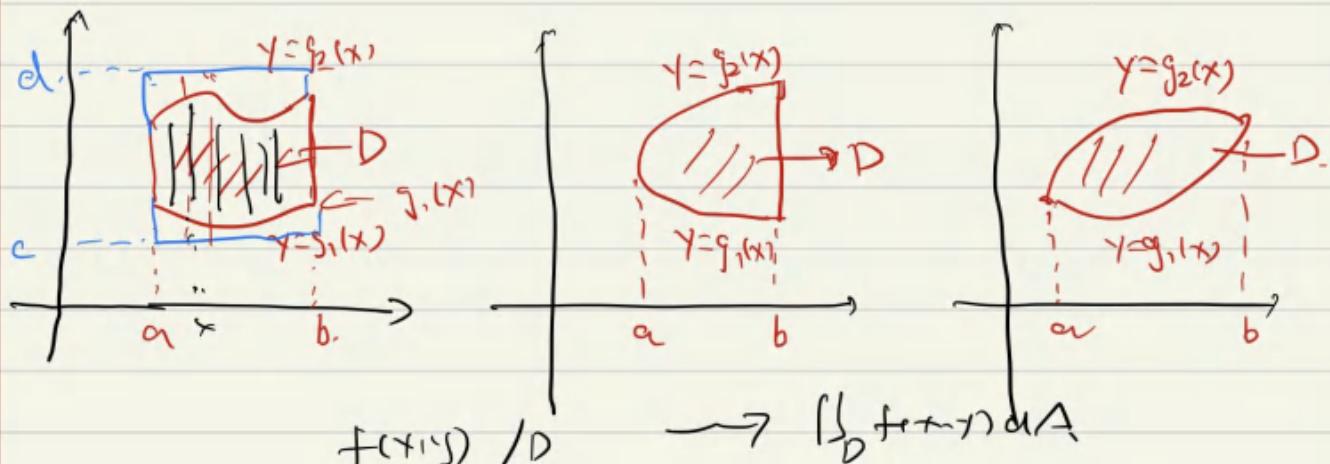
region
v

2. A plane is said to be of type I. if it lies between the graphs of two continuous functions of x :

$$D = \{(x, y) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x)\}.$$

where g_1 and g_2 are continuous on $[a, b]$.

type I



choose a rectangle $R = [a, b] \times [c, d]$ that contains D .
Let F be the zero extension.

$$\iint_D f(x, y) dA = \iint_R F(x, y) dA = \int_a^b \int_c^d F(x, y) dy dx$$

definition zero extension Fubini. X

$$\text{Fix } x. \quad \int_c^d F(x, y) dy = \int_{g_1(x)}^{g_2(x)} F(x, y) dy = \int_{g_1(x)}^{g_2(x)} f(x, y) dy.$$

If f is continuous on a type I region D , such that.

$$D = \{(x, y) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x)\}.$$

then

$$\iint_D f(x, y) dA = \int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx$$

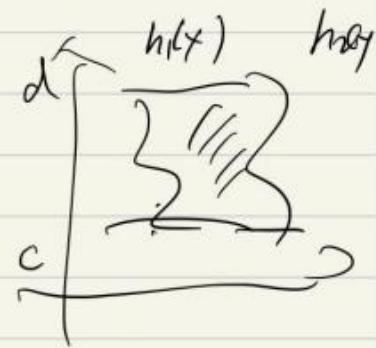
$\int_a^b \int_c^d f(x, y) dy dx$ \leftarrow $\begin{matrix} g_1, g_2 \\ \text{constant} \end{matrix}$ \leftarrow rectangle. iterated integral.

Remark: The inner integral is a function of x , then integrate with respect to x over an interval.

We also define plane regions of type II:

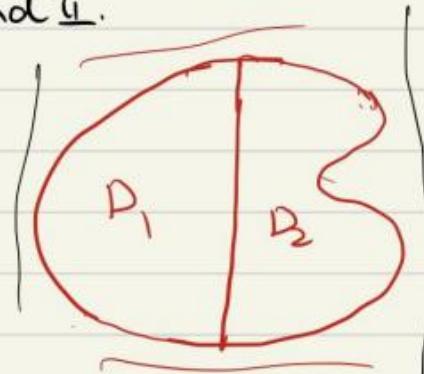
$D = \{(x,y) \mid c \leq y \leq d, h_1(y) \leq x \leq h_2(y)\}$.
 h_1 and h_2 are continuous

$$\iint_D f(x,y) dA = \int_c^d \int_{h_1(y)}^{h_2(y)} f(x,y) dx dy$$



Union of regions of type I and II.

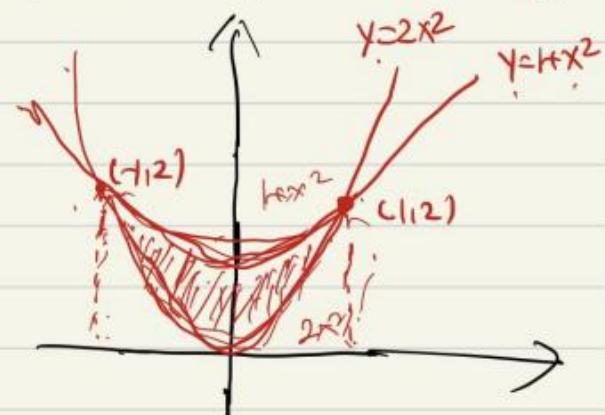
D is NOT of type I or II, but
 $D = D_1 \cup D_2$, D_1 is of type I,
 D_2 is of type II.



Example. $\iint_D (x+2y) dA$.

D : type I, II?
 $y=2x^2$ / $y=1+x^2$

D is the region bounded by the parabolas $y=2x^2$, and $y=1+x^2$



Solution.

first step:

$$D = \{(x,y) \mid -1 \leq x \leq 1, 2x^2 \leq y \leq x^2 + 1\}$$

type I.

represent D as.

region of type I / II. find g_1, h_1 :

$$\iint_D (x+2y) dA = \int_{-1}^1 \int_{2x^2}^{1+x^2} (x+2y) dy dx.$$

$$\int_{2x^2}^{1+x^2} (x+2y) dy = xy + y^2 \Big|_{2x^2}^{1+x^2} \quad \begin{array}{l} x \text{ is} \\ \text{constant} \end{array}$$

$\int_0^{f(x)} g(t) dt$

$$= x(1+x^2) + (1+x^2)^2 - x \cdot 2x^2 - (2x^2)^2$$

$$= -3x^4 - x^3 + 2x^2 + x + 1.$$

$$\iint_D (x+2y) dA = \int_{-1}^1 (-3x^4 - x^3 + 2x^2 + x + 1) dx \quad \downarrow \text{primitive}$$

$$= -\frac{3}{5}x^5 - \frac{x^4}{4} + \frac{2x^3}{3} + \frac{x^2}{2} + x \Big|_{-1}^1 = \frac{32}{15}. \quad \square$$

Example

$$\iint_D (x^2+y^2) dA$$

D is the region bounded by the line $y=2x$, and the parabola $y=x^2$.

Solution 1 $D = \{(x,y) \mid 0 \leq x \leq 2, x^2 \leq y \leq 2x\}$.

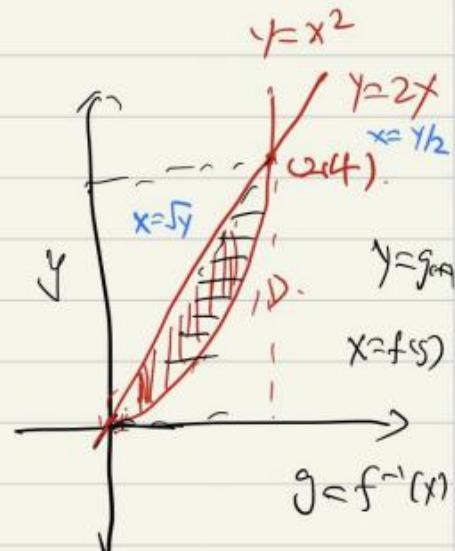
$$\iint_D (x^2+y^2) dA = \int_0^2 \int_{x^2}^{2x} (x^2+y^2) dy dx$$

$$\int_{x^2}^{2x} (x^2+y^2) dy \quad \begin{array}{l} x \text{ is} \\ \text{a constant} \end{array}$$

$$= x^2y + \frac{y^3}{3} \Big|_{x^2}^{2x}$$

$$= x^2(2x) + \frac{1}{3}(2x)^3 - x^2 \cdot x^2 - \frac{1}{3}(x^2)^3$$

$$= -\frac{x^6}{3} - x^4 + \frac{14}{3}x^3.$$



polynomial
of x

6.

$$\begin{aligned} & \iint_D (x^2 + y^2) dA \\ &= \int_0^2 \left(-\frac{x^6}{3} - x^4 + \frac{14}{3} x^3 \right) dx \\ &= -\frac{x^7}{21} - \frac{x^5}{5} + \frac{7x^4}{6} \Big|_0^2 = \frac{216}{35}. \end{aligned}$$

Solution 2:

$$D = \{(x, y) \mid 0 \leq y \leq 4, \quad \frac{1}{2}y \leq x \leq \sqrt{y}\}.$$

$$\iint_D (x^2 + y^2) dA = \int_0^4 \int_{\frac{1}{2}y}^{\sqrt{y}} (x^2 + y^2) dx dy$$

$$\begin{aligned} \int_{\frac{1}{2}y}^{\sqrt{y}} (x^2 + y^2) dx &= \frac{x^3}{3} + y^2 x \Big|_{\frac{1}{2}y}^{\sqrt{y}} \\ &= \frac{y^{3/2}}{3} + y^{5/2} - \frac{y^3}{24} - \frac{y^3}{2}. \end{aligned}$$

$$\begin{aligned} \iint_D (x^2 + y^2) dA &= \int_0^4 \left(\frac{y^{3/2}}{3} + y^{5/2} - \frac{y^3}{24} - \frac{y^3}{2} \right) dy \\ &= \frac{2}{15} y^{5/2} + \frac{2}{7} y^{7/2} - \frac{13}{96} y^4 \Big|_0^4 = \frac{216}{35}. \end{aligned}$$

$$\begin{aligned} \iint_R f(x, y) dA &= \int_a^b \int_c^d f dy dx \\ &= \int_c^d \int_a^b f dx dy. \end{aligned}$$

the order

useful technique

7.

3. changing the order of integration.

It is often useful to change the order of integration.
(when D is both of type I and type II).

Example.

$$\int_0^1 \int_y^1 \frac{\sin x}{x} dx dy$$

→ type I



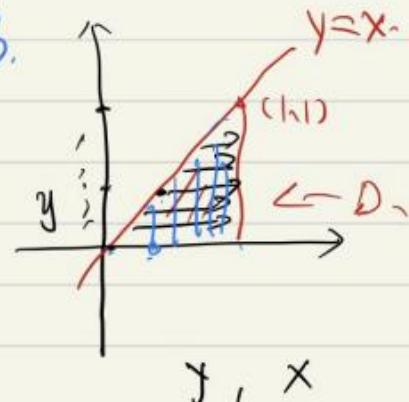
Solution : $\int \frac{\sin x}{x} dx$ is NOT a fundamental function.

$$\int_0^1 \int_y^1 \frac{\sin x}{x} dx dy$$

$$\{(x,y) \mid 0 \leq y \leq 1, y \leq x \leq 1\}$$

$$= \iint_D \frac{\sin x}{x} dA,$$

$$\{(x,y) \mid 0 \leq x \leq 1, 0 \leq y \leq x\}$$



$$\iint_D \frac{\sin x}{x} dA \underset{=} \int_0^1 \int_0^x \frac{\sin x}{x} dy dx.$$

$$\text{But } \int_0^x \frac{\sin x}{x} dy = \frac{\sin x}{x} \cdot x = \sin x.$$

$$\Rightarrow \iint_D \frac{\sin x}{x} dA = \int_0^1 \sin x dx = -\cos x \Big|_0^1 = 1 - \cos 1.$$

□

$$\iint_D f(x,y) dA$$

$$\int_0^x dy = x$$

If D as type I and type II.

$$\iint_D f(x,y) dA = \boxed{\iint_a^b \int_{g_1}^{g_2} f(x,y) dy dx} = \boxed{\iint_c^d \int_{h_1(y)}^{h_2(y)} f(x,y) dx dy}.$$

a family of intervals

type: vertical
horizontal 8.

Example:

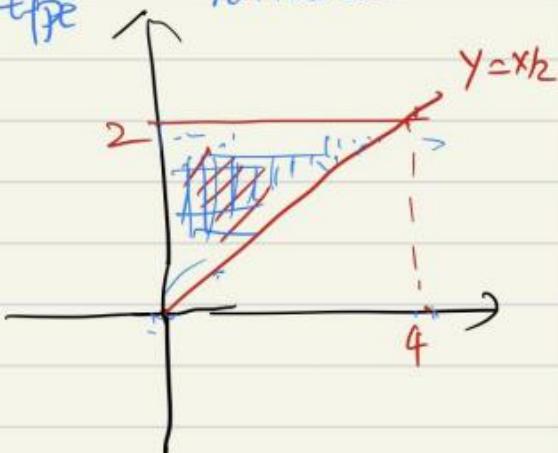
$$\int_0^4 \int_{x/2}^2 e^{y^2} dy dx.$$

type 2.

type

$$D = \{(x,y) \mid 0 \leq x \leq 4, x/2 \leq y \leq 2\}$$

$$= \{(x,y) \mid 0 \leq y \leq 2, 0 \leq x \leq 2y\}.$$



$$\int_0^4 \int_{x/2}^2 e^{y^2} dy dx = \iint_D e^{y^2} dA = \int_0^2 \int_0^{2y} e^{y^2} dx dy.$$

$$\int_0^{2y} e^{y^2} dx = \underline{2y e^{y^2}}.$$

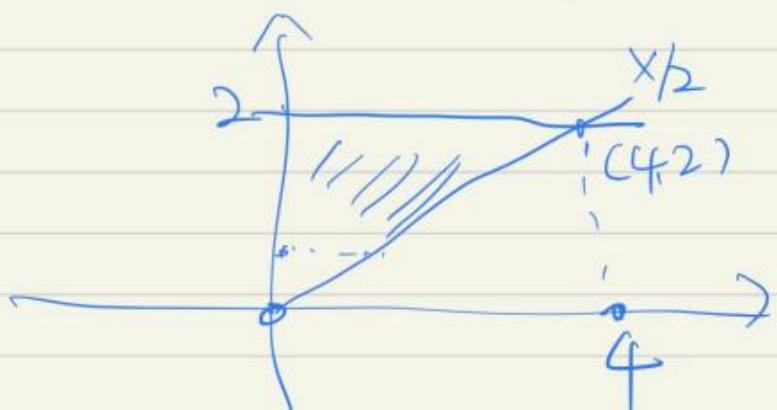
$$2y e^{y^2} = \frac{d}{dy} e^{y^2}$$

chain rule.

$$\Rightarrow \int_0^4 \int_{x/2}^2 e^{y^2} dy dx = \int_0^2 2y e^{y^2} dy$$

$$= e^{y^2} \Big|_0^2 = e^4 - 1.$$

type 2
D.



$$y = x/2$$
$$x = 2y$$

Type II

$$\tilde{\{0 \leq y \leq 2 \mid 0 \leq x \leq 2y\}}$$

$\iint f$ ← volume

natural).

9,

4. Properties of double integrals.



$$(1) \iint_D [f(x,y) + g(x,y)] dA = \iint_D f(x,y) dA + \iint_D g(x,y) dA.$$

$$(2) \iint_D c f(x,y) dA = c \iint_D f(x,y) dA, \quad c \text{ . constant}$$

$$(3) \text{ if } f(x,y) \geq g(x,y), \quad \forall (x,y) \in D.$$



$$\iint_D f(x,y) dA \geq \iint_D g(x,y) dA$$

(4) If $D = D_1 \cup D_2$, where D_1 and D_2 don't overlap except perhaps on their boundaries, then

$$\iint_D f(x,y) dA = \iint_{D_1} f(x,y) dA + \iint_{D_2} f(x,y) dA.$$

$$(5) \iint_D 1 dA = \text{Area}(D)$$

Example. Estimate the integral $\iint_D e^{\sin x \cos y} dA$.

D : disk with center the origin and radius 2.

$$-1 \leq \sin x \leq 1, \quad -1 \leq \cos y \leq 1.$$

$$\Rightarrow -1 \leq \sin x \cos y \leq 1.$$

$$e^{-1} \leq e^{\sin x \cos y} \leq e, \quad A(D) = 4\pi$$

$$\Rightarrow \frac{4\pi}{e} \leq \iint_D e^{\sin x \cos y} dA \leq 4\pi e$$



$$(1) f(-x, y) = -f(x, y)$$

$$(2) f(x, -y) = -f(x, y)$$

Lecture 15.

1. An interesting example.

over
symmetric
domain

Sometimes symmetries make computations simpler.

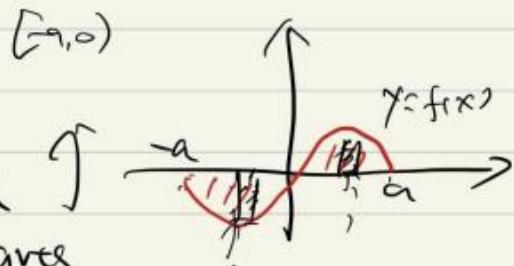
Fact If $f(x)$ is odd ($f(-x) = -f(x)$), then

$$\int_{-a}^a f(x) dx = 0.$$

Geometrically,

The signed area between $[-a, a]$ and the graph $y = f(x)$ have 2 parts.

The signed area of these parts are opposite to each other.



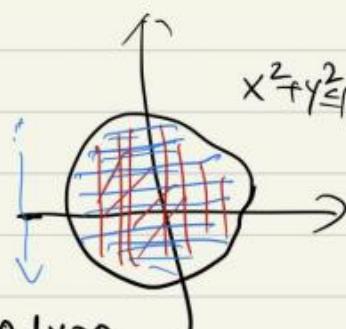
$$\int_a^0 f(x) dx = \int_a^0 f(-t) d(-t) = \underbrace{- \int_a^0 f(t) dt}_{\text{odd functions}} = - \int_0^a f(t) dt.$$

Example $\iint_D (x+2y) dA$, $D = \{(x, y) | x^2 + y^2 \leq 1\}$.

$$\iint_D (x+2y) dA = \iint_D x dA + \iint_D 2y dA.$$

$$\iint_D x dA = \int_{-1}^1 \int_{-\sqrt{1-y^2}}^{\sqrt{1-y^2}} x dx dy$$

$$\text{but } \int_{-\sqrt{1-y^2}}^{\sqrt{1-y^2}} x dx \approx 0 \Rightarrow \iint_D x dA = \int_{-1}^1 0 dy = 0.$$



$$\text{Similarly, } \iint_D 2y dA = \int_{-1}^1 \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} 2y dy dx = 0$$

$$\Rightarrow \iint_D (x+2y) dA = 0 \quad *$$

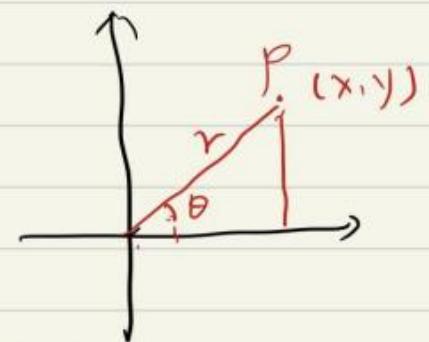
21

difficulty } (1) function
 } (2) domain / region $\leadsto \star$

2. polar coordinates:

$$\begin{cases} x = r \cos \theta \\ y = r \sin \theta. \end{cases}$$

$$\begin{cases} r = \sqrt{x^2 + y^2} \\ \theta = \arctan \frac{y}{x}. \end{cases}$$



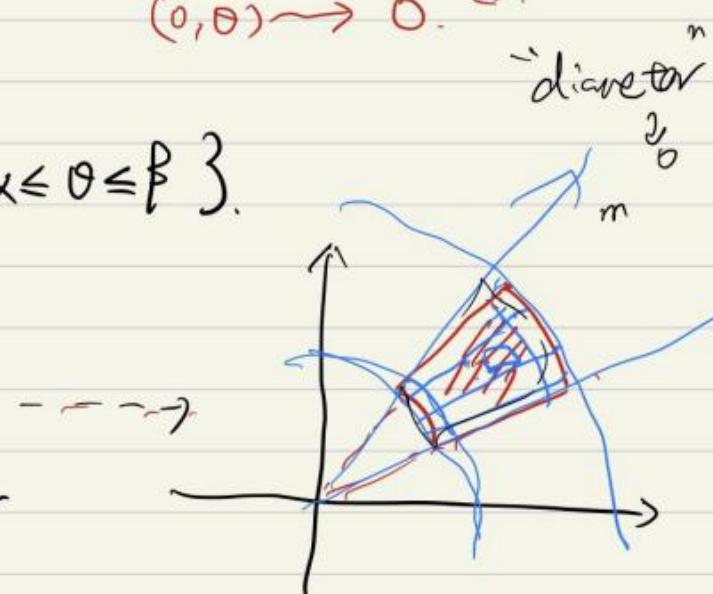
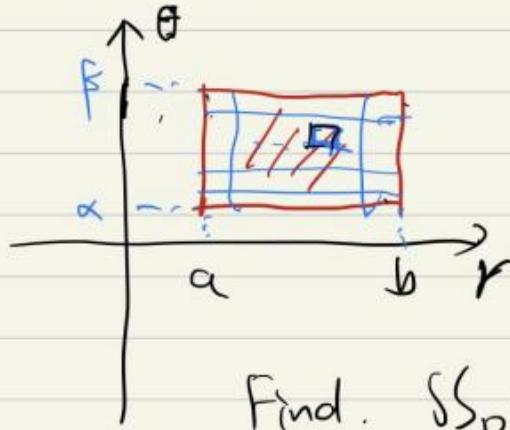
(general x, y)

NOT 1:1.

$(0, \theta) \rightarrow 0$.

polar rectangle

$$R = \{(r, \theta) \mid a \leq r \leq b, \alpha \leq \theta \leq \beta\}.$$



Find $\iint_D f(x, y) dA$, D polar rectangle.

divide $[a, b]$ into m subintervals $[r_{i-1}, r_i]$ of equal width

$$\Delta r = (b-a)/m,$$

$$[\alpha, \beta] \cdots n$$

$$[\theta_{j-1}, \theta_j] \cdots$$

$$\Delta \theta = (\beta - \alpha)/n.$$

$\Rightarrow mn$ sub-rectangles

$$\Delta r \Delta \theta =$$

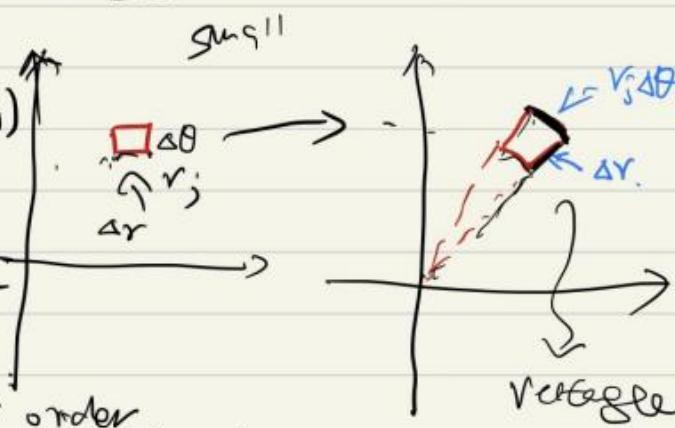
$$\text{Let } R_{ij} = \{(r, \theta) \mid r_{i-1} \leq r \leq r_i, \theta_{j-1} \leq \theta \leq \theta_j\}$$

when m, n are sufficiently large,

the image of rectangle in xy-plane

is a rectangle, with area

$$(r_j \Delta \theta) \cdot \Delta r + \text{higher order terms}$$



3.

We define the Riemann sum.

$$\sum_{i=1}^m \sum_{j=1}^n f(r_i \cos \theta_j, r_i \sin \theta_j) \Delta A; \quad \xrightarrow{\text{area of polar rectangles}}$$

$$= \sum_{i=1}^m \sum_{j=1}^n f(r_i \cos \theta_j, r_i \sin \theta_j) r_i \Delta r \Delta \theta,$$

when $m, n \rightarrow \infty$, we get.

$$\iint_R f(x, y) dA = \int_{\alpha}^{\beta} \int_a^b f(r \cos \theta, r \sin \theta) r dr d\theta,$$

Remark

In this argument, we extend the definition of double integrals, "small rectangles" need not be the same. We only need to assume that the diameter of subdivisions $\rightarrow 0$.

\nwarrow maximum of diameters of all rectangles

change to polar coordinates in a double integral:

If f is continuous on a polar rectangle R given by

$$0 \leq a \leq r \leq b, \quad \alpha \leq \theta \leq \beta, \quad 0 \leq \beta - \alpha \leq 2\pi.$$

then

$$\iint_R f(x, y) dA = \int_{\alpha}^{\beta} \int_a^b f(r \cos \theta, r \sin \theta) r dr d\theta.$$

$= |\det \varphi|$

R .



polar rectangle



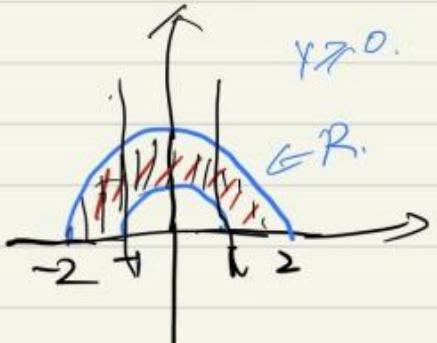
$$= \begin{vmatrix} r \cos \theta & \\ r \sin \theta & \end{vmatrix}$$

simpler.

4.

Example. $\iint_R (3x + 4y^2) dA$.

R : the region in the upper half-plane bounded by the circles $x^2+y^2=1$ and $x^2+y^2=4$



Solution.

$$R = \{(x, y) \mid y \geq 0, 1 \leq x^2 + y^2 \leq 4\}$$

$$= \{(r, \theta) \mid 1 \leq r \leq 2, 0 \leq \theta \leq \pi\}$$

rectangle.

simplify the domain.

$$\iint_R (3x + 4y^2) dA$$

$$= \int_0^\pi \int_1^2 (3r\cos\theta + 4r^2\sin^2\theta) \underline{r} dr d\theta$$

cancel out

$$\int_1^2 (3r\cos\theta + 4r^2\sin^2\theta) r dr = \int_1^2 3r^2\cos\theta + 4r^3\sin^2\theta dr$$

$$= \left. r^3\cos\theta + r^4\sin^2\theta \right|_1^2 = \underline{7\cos\theta + 15\sin^2\theta}$$

$$\iint_R (3x^2 + 4y^2) dA = \int_0^\pi [7\cos\theta + 15\sin^2\theta] d\theta$$

$$= \int_0^\pi \left[7\cos\theta + \frac{15}{2}(1 - \cos 2\theta) \right] d\theta$$

$$= \left. 7\sin\theta + \frac{15}{2}\theta - \frac{15}{4}\sin 2\theta \right|_0^\pi = \underline{\frac{15\pi}{2}}$$

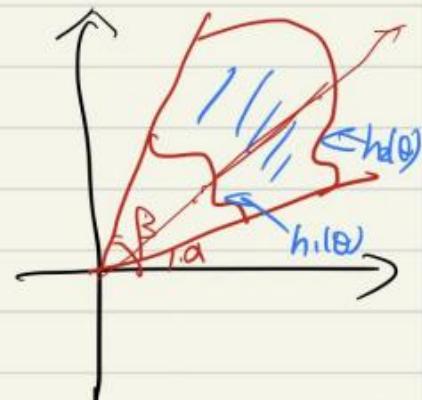
"type 2": (r, θ)

If f is continuous on a polar region of the form

$$D = \{(r, \theta) \mid \alpha \leq \theta \leq \beta, h_1(\theta) \leq r \leq h_2(\theta)\}$$

then.

$$\iint_D f(x, y) dA = \int_{\alpha}^{\beta} \int_{h_1(\theta)}^{h_2(\theta)} f(r \cos \theta, r \sin \theta) r dr d\theta$$



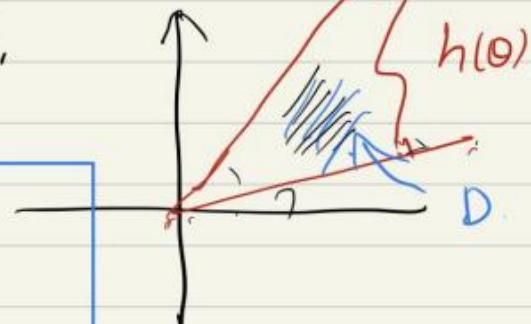
In particular, $f(x, y) = 1$, $h_1(\theta) = 0$, $h_2(\theta) = h(\theta)$.

D : the region bounded by $\theta = \alpha$, $\theta = \beta$,

$$r = h(\theta):$$

$$A(D) = \iint_D 1 dA = \int_{\alpha}^{\beta} \int_0^{h(\theta)} r dr d\theta$$

$$= \int_{\alpha}^{\beta} \left(\frac{r^2}{2} \right) \Big|_0^{h(\theta)} d\theta = \frac{1}{2} \int_{\alpha}^{\beta} h(\theta)^2 d\theta.$$

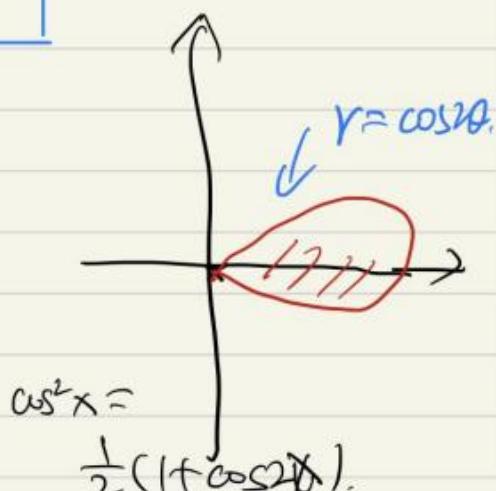


Example. $r = \cos 2\theta$. $-\frac{\pi}{4} \leq \theta \leq \frac{\pi}{4}$.

$$\text{Solution. } A(D) = \frac{1}{2} \int_{-\pi/4}^{\pi/4} \cos^2 2\theta d\theta$$

$$= \frac{1}{4} \int_{-\pi/4}^{\pi/4} (1 + \cos 4\theta) d\theta$$

$$= \frac{1}{4} (\theta + \frac{1}{4} \sin 4\theta) \Big|_{-\pi/4}^{\pi/4} = \frac{\pi}{8}$$



use technique from
double integral $\int e^{-x^2} dx$ to compute
integral of one variables.

3. An interesting integral:

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

Gaussian integral

F

statistics

normal distribution

Proof: Step 1:

Let D_a be the disk $x^2 + y^2 \leq a^2$.

$$\iint_{D_a} e^{-x^2-y^2} dA \quad \text{polar coordinate}$$

$$= \int_0^{2\pi} \int_0^a r e^{-r^2} dr d\theta.$$

$$D = \{(r, \theta) \mid 0 \leq r \leq a, 0 \leq \theta \leq 2\pi\}$$

$$\int_0^a r e^{-r^2} dr = -\frac{1}{2} e^{-r^2} \Big|_0^a = -\frac{1}{2} (e^{-a^2} - 1).$$

$$\iint_{D_a} e^{-x^2-y^2} dA = -\int_0^{2\pi} \frac{1}{2} (e^{-a^2} - 1) = \pi (1 - e^{-a^2}).$$

Step 2: Let $a \rightarrow \infty$.

$$\frac{d}{dr} e^{-r^2} = -2r e^{-r^2}$$

$$\iint_{R^2} e^{-x^2-y^2} dA = \pi. \quad \text{since } D_a = R^2$$



Step 3.

$$R^2 = \lim_{a \rightarrow \infty} D_a$$

$$\iint_{R^2} e^{-x^2-y^2} dA = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-x^2} \cdot e^{-y^2} dx dy$$

$$= \left(\int_{-\infty}^{\infty} e^{-x^2} dx \right) \left(\int_{-\infty}^{\infty} e^{-y^2} dy \right) = \left(\int_{-\infty}^{\infty} e^{-x^2} dx \right)^2$$

$\iint_{(-\infty, \infty) \times (-\infty, \infty)} g(x) h(y) dx dy$

$$\iint_{a}^{b} \int_{c}^{d} g(x) h(y) dx dy = \left(\int_a^b g(x) dx \right) \cdot \left(\int_c^d h(y) dy \right)$$



Lecture 16.

1. Surface Area

$$\int_{a}^b \text{length } y=f(x) \sqrt{1+f'(x)^2} dx$$

$$\int_{\text{area } D} \text{area } z=f(x,y) \iint_D \sqrt{1+(f_x(x,y))^2 + (f_y(x,y))^2} dA$$

Let S be a surface with equation $z=f(x,y)$, where f has continuous partial derivatives. (C1),

We first assume $f(x,y) \geq 0$, D is a rectangle

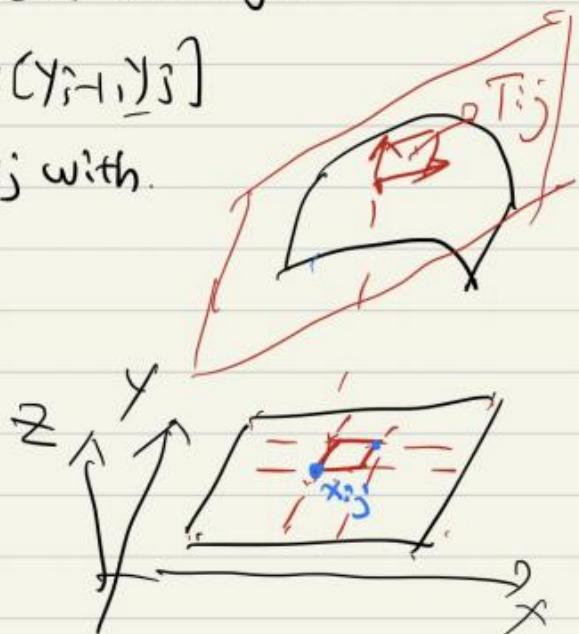
$$[x_{i-1}, x_i] \times [y_{j-1}, y_j]$$

Divide D into small rectangles, R_{ij} with area $\Delta A = \Delta x \Delta y$.

$$\text{Let } P_{ij} = (x_i, y_j) \in R_{ij}$$

The tangent plane to S at P is an approximation to S near P_{ij} .

Let ΔT_{ij} be the area of this tangent plane that lies directly above R_{ij} .



$$A(S) = \sum_{i=1}^m \sum_{j=1}^n \Delta T_{ij}$$

$$\text{If } \Delta T_{ij} = g(x_i, y_j) \Delta A$$

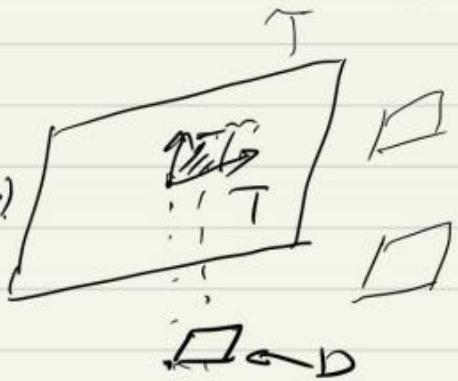
$$\frac{\Delta T_{ij}}{\Delta A} = \sqrt{1+f_x^2 + f_y^2}$$

$$\Rightarrow A(S) = \sum_{i=1}^m \sum_{j=1}^n g(x_i, y_j) \Delta A = \iint_D g(x, y) dA$$

What is $g(x_i, y_j)$? (pure linear algebra).

2,

We have a plane, in space,
 Let D be a rectangle in \mathbb{R}^2 , (x, y -plane)



T be the parallelogram lying above D ,

The $A(T)/A(D)$ is a constant, independent of the choices of D .

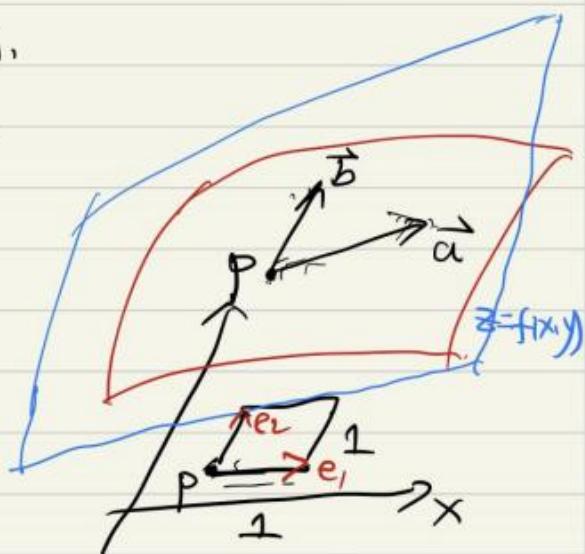
Now we take a square of length 1,

whose lower left vertex is (x, y) ,

then the vectors,

$$\vec{a} = (1, 0, f_x(x, y))$$

$$\vec{b} = (0, 1, f_y(x, y)).$$



- \vec{a}, \vec{b} lies in the tangent plane. \leftarrow by definition
- the projections of \vec{a}, \vec{b} are e_1, e_2 . \leftarrow ignore the $\begin{smallmatrix} 1 \\ 2 \end{smallmatrix}$
- The parallelogram over the square is exactly the convex parallelogram spanned by \vec{a}, \vec{b} . \leftarrow D

$$\text{Area}(T) = |\vec{a} \times \vec{b}|,$$

$$\text{but } \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & f_x(x, y) \\ 0 & 1 & f_y(x, y) \end{vmatrix} = -f_x(x, y)\hat{i} - f_y(x, y)\hat{j} + \hat{k}$$

$$A(T)/A(D) = \text{Area}(T) = \sqrt{1 + f_x^2(x, y) + f_y^2(x, y)}.$$

3.

In conclusion,

The area of the surface with $z = f(x,y)$ $(x,y) \in D$,
where f_x and f_y are continuous. is

$$A(S) = \iint_D \sqrt{[f_x(x,y)]^2 + [f_y(x,y)]^2 + 1} dA$$

Remark: It is easy to generalize to the case where D is a general region:

~ Approximate D with rectangles. ~ ~ ~

□

Example $z = x^2 + y^2$, D = disk with center the origin and radius 3,

Solution. $\sqrt{1 + f_x^2 + f_y^2} = \sqrt{1 + (2x)^2 + (2y)^2}$

$$= \sqrt{1 + 4(x^2 + y^2)} \rightarrow r^2$$

$\{(r,\theta) \mid 0 \leq r \leq 3, 0 \leq \theta \leq 2\pi\}$.

$$A = \iint_D \sqrt{1 + 4(x^2 + y^2)} dA$$

↓ polar coordinates } region
function

$$= \int_0^{2\pi} \int_0^3 \sqrt{1 + 4r^2} r dr d\theta$$

$$\int_0^3 \sqrt{1 + 4r^2} r dr = \int_0^3 \frac{1}{8} \sqrt{1 + 4r^2} (8r) dr = \frac{1}{8} \cdot \frac{2}{3} (1 + 4r^2)^{3/2} \Big|_0^3$$

$$\Rightarrow A = 2\pi \cdot \frac{1}{8} \cdot \frac{2}{3} (1 + 4r^2)^{3/2} \Big|_0^3 = \frac{\pi}{6} (37\sqrt{37} - 1),$$

17

interval / rectangle \rightarrow rectangular box

4.

2. Triple integral over rectangular boxes

First assume that f is defined on a rectangular box:

$$B = \{(x, y, z) \mid a \leq x \leq b, c \leq y \leq d, r \leq z \leq s\} = \sum_{i=1}^l [a_i, b_i] \times [c_i, d_i] \times [r_i, s_i]$$

Divide the interval $[a, b]$ into l subintervals $[x_{i-1}, x_i]$ of equal width $\Delta x = (b-a)/l$.

$$\dots [c, d] \dots m [y_{j-1}, y_j] \Delta y = (d-c)/m.$$

$$[r, s] \dots n [z_{k-1}, z_k] \Delta z = (s-r)/n$$

Divide the box B into lmn sub-boxes:

$$B_{ijk} = [x_{i-1}, x_i] \times [y_{j-1}, y_j] \times [z_{k-1}, z_k]$$

Each box has volume $\Delta V = \Delta x \Delta y \Delta z$.

Then we form the triple Riemann sum

$$\sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_{ij}^*, y_{ij}^*, z_{ij}^*) \Delta V$$

\nwarrow sample point in B_{ijk}

Definition The triple integral of f over the box B is.

$$\iiint_B f(x, y, z) dV = \lim_{l, m, n \rightarrow \infty} \sum f(x_{ij}^*, y_{ij}^*, z_{ij}^*) \Delta V.$$

If this limit exists.

Fubini's theorem for triple integrals

If f is continuous on the rectangular box

$$B = [a, b] \times [c, d] \times [r, s], \text{ then}$$

$$\iiint_B f(x, y, z) dV = \int_r^s \int_c^d \int_a^b f(x, y, z) dx dy dz$$

$$\begin{array}{l} \text{order three symbols} \\ \{x, y, z\} \end{array} \quad \begin{array}{l} x, y, z \\ x, z, y \end{array} \quad \begin{array}{l} \rightarrow 6. \\ \rightarrow 5. \end{array}$$

Remark: There are six ($= 3!$) possible orders in which we can integrate, all of which give the same value.

Example $\iiint_B xyz^2 dV, \quad B = [0,1] \times [-1,2] \times [0,3] \quad xyz^2 \rightarrow$

Solution $\iiint_B xyz^2 dx dy dz = \int_0^3 \int_{-1}^2 \int_0^1 xyz^2 dx dy dz =$
 $= \int_0^3 \int_{-1}^2 \frac{x^2 y z^2}{2} \Big|_{x=0}^{x=1} dy dz = \int_0^3 \int_{-1}^2 \frac{yz^2}{2} dy dz \leftarrow \text{double integral}$
 $= \int_0^3 \frac{y^2 z^2}{4} \Big|_{y=-1}^2 dz = \int_0^3 \frac{3z^2}{4} dz = \frac{z^3}{4} \Big|_0^3 = \frac{27}{4}.$

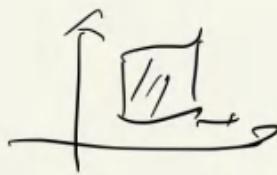
3. Triple integral over a general region $E \leftarrow \text{bounded}$

We enclose E in a box B . Then define F to be the zero extension of f to B . By definition,

$$\iiint_E f(x, y, z) dV = \iiint_B F(x, y, z) dV.$$

The integral exists if f is continuous and the boundary of E is reasonably smooth.

type I in \mathbb{R}^3



$$\{(x,y) \mid a \leq x \leq b, u_1(x,y) \leq y \leq u_2(x,y)\}$$

6.

We restrict our attention to continuous functions f and to certain simple types of regions. A solid region E is said to be of type I if it lies between the graphs of two continuous functions of x and y , that is,

$$E = \{(x,y,z) \mid (x,y) \in D, u_1(x,y) \leq z \leq u_2(x,y)\}.$$

Then,

$$\iiint_E f(x,y,z) dV = \iint_D \left[\int_{u_1(x,y)}^{u_2(x,y)} f(x,y,z) dz \right] dA. \quad \text{function of } (x,y)$$

In particular, if the projection D of E onto the xy -plane is a type I plane region, then.

$$E = \{(x,y,z) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x), u_1(x,y) \leq z \leq u_2(x,y)\}, \quad D$$

$$\iiint_E f(x,y,z) dV = \int_a^b \int_{g_1(x)}^{g_2(x)} \int_{u_1(x,y)}^{u_2(x,y)} f(x,y,z) dz dy dx.$$

Example

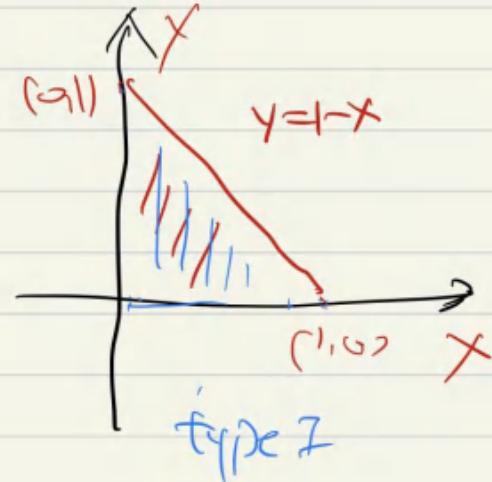
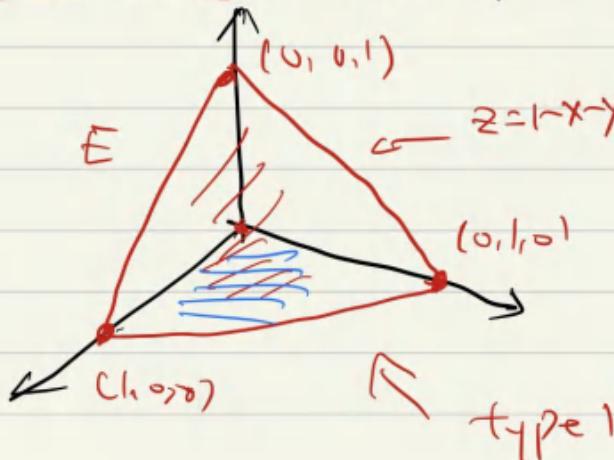
$$\iiint_E z dV.$$



$E \rightarrow$ type 2/2/1
 $D \rightarrow$ type 2/1/1

E is the solid tetrahedron bounded by the four planes $x=0, y=0, z=0$, and $x+y+z=1$.

Solution.



7,

$$E = \{(x, y, z) \mid 0 \leq x \leq 1, 0 \leq y \leq 1-x, 0 \leq z \leq 1-x-y\},$$

$$\iiint_E z \, dV = \int_0^1 \int_0^{1-x} \int_0^{1-x-y} z \, dz \, dy \, dx$$

\leftarrow of x, y .

$$= \int_0^1 \int_0^{1-x} \left. \frac{z^2}{2} \right|_{z=0}^{z=1-x-y} dy \, dx$$

$$= \frac{1}{2} \int_0^1 \int_0^{1-x} (1-x-y)^2 dy \, dx \quad \begin{matrix} \rightarrow (x, y) \\ \rightarrow \text{triangle } D \end{matrix}$$

$$= \frac{1}{2} \int_0^1 \int_0^{1-x} -\frac{(1-x-y)^3}{3} \Big|_{y=0}^{1-x} dx$$

$$= \frac{1}{6} \int_0^1 (1-x)^3 dx = \frac{1}{6} \left(-\frac{(1-x)^4}{4} \right) \Big|_0^1 = \frac{1}{24},$$

"symmetric"

A solid region is of type 2 if it is of the form

$$E = \{(x, y, z) \mid \underbrace{(y, z)}_{\in D}, u_1(y, z) \leq x \leq u_2(y, z)\}.$$

$$\iiint_E f(x, y, z) \, dV = \iint_D \left[\int_{u_1(y, z)}^{u_2(y, z)} f(x, y, z) \, dx \right] dA.$$

A solid region is of type 3 if it is of the form

$$E = \{(x, y, z) \mid \underbrace{(x, z)}_{\in D}, u_1(x, z) \leq y \leq u_2(x, z)\}.$$

$$\iiint_E f(x, y, z) \, dV = \iint_D \left[\int_{u_1(x, z)}^{u_2(x, z)} f(x, y, z) \, dy \right] dA$$

triple integral ↪ double integral

iterated integral
2 8.

3

Example

$$\iiint_E \sqrt{x^2+z^2} dV.$$

E: the region bounded by the paraboloid $y = x^2 + z^2$ and the plane $y = 4$.

Solution

type 3,

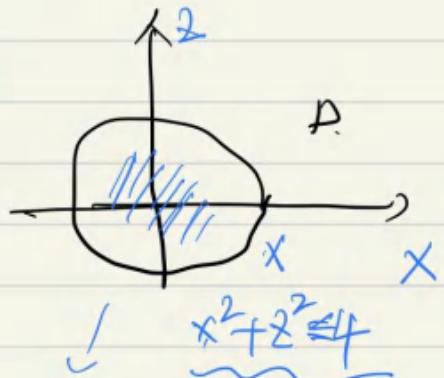
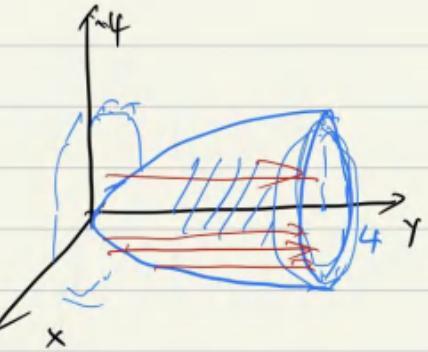
$$\begin{aligned} & \iiint_E \sqrt{x^2+z^2} dV \quad \xrightarrow{\text{polar coordinates}} \\ &= \iint_D \left[x^2+z^2 \sqrt{x^2+z^2} dy \right] dA \quad \xrightarrow{\text{constant w.r.t. } y} \\ &= \iint_D (4-x^2-z^2) \sqrt{x^2+z^2} dA. \end{aligned}$$

$$x = r\cos\theta \quad z = r\sin\theta$$

$$= \int_0^{2\pi} \int_0^2 (4-r^2)r r dr d\theta.$$

$$= \int_0^{2\pi} \int_0^2 (4r^2 - r^4) dr d\theta$$

$$= 2\pi \cdot \left(\frac{4r^3}{3} - \frac{r^5}{5} \right) \Big|_0^2 = \frac{128\pi}{15}$$



polar rectangle

$$f = \frac{g(\theta) h(r)}{4r^2 - r^4}$$

$$\int_0^{2\pi} d\theta \cdot \int_0^2 (4r^2 - r^4) dr$$

4. Cylindrical coordinates.

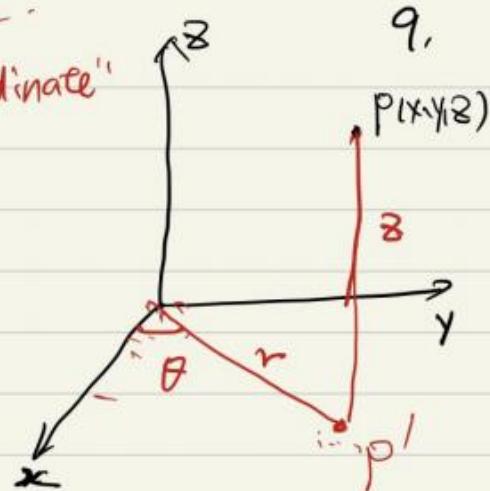
In cylindrical coordinate system, a point P is three dimensional space is represented by the ordered triple (r, θ, z) , where r and θ are polar coordinates of the projection of P onto the xy -plane and z is the directed distance from the xy -plane to P.

"product" of "polar coordinate in xy-plane"

and "in z -
usual coordinate"

$$x = r \cos \theta, y = r \sin \theta, z = z.$$

$$r = \sqrt{x^2 + y^2}, \theta = \arctan \frac{y}{x}, z = z$$



Example: cylindrical coordinates $(2, \frac{2}{3}\pi, 1)$.

$$x = 2 \cos \frac{2\pi}{3}$$

\Rightarrow rectangular coordinates. $(-1, \sqrt{3}, 1)$. $y = 2 \sin \frac{2\pi}{3}$

rectangular coordinates $(3, -3, -7)$.

$$\tan \theta = -1$$

\Rightarrow cylindrical coordinates.

$$(3\sqrt{2}, \frac{7}{4}\pi + 2n\pi, -7).$$

Example

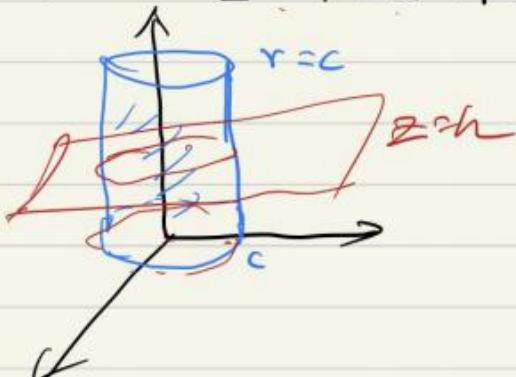
$r = c$ defines surfaces: cylinders,

Example:

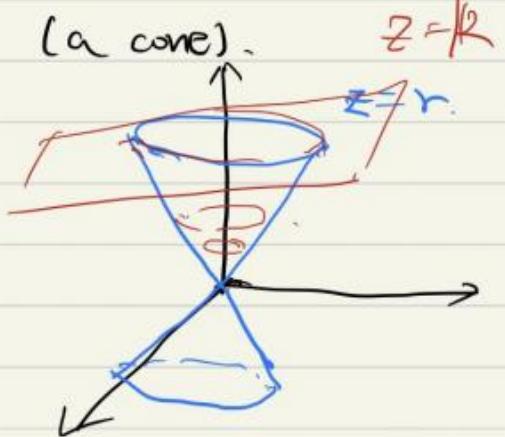
$$z = r.$$

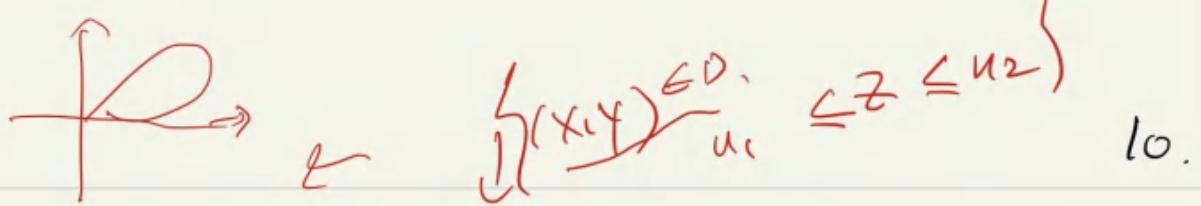
$z = k \Rightarrow r = k$, a circle. These traces suggest that the equation is a cone.

$$\Leftrightarrow z^2 = r^2 = x^2 + y^2,$$



(a cone), $z = k$



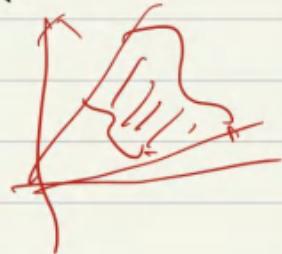


Suppose that E is a type I region whose projection D onto the xy -plane is conveniently described in polar coordinates.

In particular, if D is of type II:

$$E = \{(x,y,z) \mid (x,y) \in D, u_1(x,y) \leq z \leq u_2(x,y)\}.$$

$$D = \{(r,\theta) \mid \alpha \leq \theta \leq \beta, h_1(\theta) \leq r \leq h_2(\theta)\}.$$



$$\iiint_E f(x,y,z) dV = \iint_D \left[\int_{u_1(x,y)}^{u_2(x,y)} f(x,y,z) dz \right] dA.$$

$\int_{u_1(x,y)}^{u_2(x,y)} f(x,y,z) dz$ is a function of (x,y)

function of (x,y)

$$\iiint_E f(x,y,z) dV = \int_{\alpha}^{\beta} \int_{h_1(\theta)}^{h_2(\theta)} \int_{u_1(r\cos\theta, r\sin\theta)}^{u_2(r\cos\theta, r\sin\theta)} f(r\cos\theta, r\sin\theta, z) r dz dr d\theta$$

Example:

$$\int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} \int_{\sqrt{x^2+y^2}}^2 (x^2+y^2) dz dy dx$$

$$\begin{aligned} & \text{Step } 1: \int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} \int_{\sqrt{x^2+y^2}}^2 f(x,y,z) dz \rightarrow \int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} \\ & \quad \int_{\sqrt{x^2+y^2}}^2 f(x,y,z) dz dz \end{aligned}$$

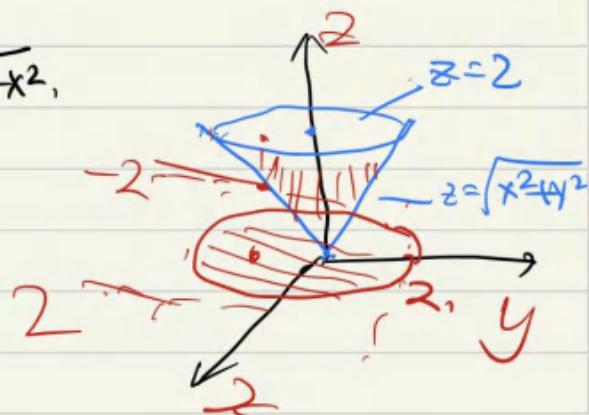
Solution

$$E = \{(x,y,z) \mid -2 \leq x \leq 2, -\sqrt{4-x^2} \leq y \leq \sqrt{4-x^2}, \sqrt{x^2+y^2} \leq z \leq 2\}$$

$$D = \{(x,y) \mid x^2+y^2 \leq 4\}$$

$$\text{lower surface: } z = \sqrt{x^2+y^2},$$

$$\text{upper surface: } z = 2,$$



11.

In cylindrical coordinates,

$$E = \iiint_D (x^2 + y^2) dV \quad | \quad 0 \leq \theta \leq 2\pi, \quad 0 \leq r \leq 2, \quad r \leq z \leq 2.$$

$\underbrace{\hspace{10em}}_{D}$

$$\begin{aligned} & \iiint_E (x^2 + y^2) dV \\ &= \int_0^{2\pi} \int_0^2 \int_{r^2}^2 r^2 r dz dr d\theta. \\ &= \int_0^{2\pi} d\theta \int_0^2 \underline{r^3(2-r)} dr. \\ &= 2\pi \left[\frac{1}{2}r^4 - \frac{1}{5}r^5 \right]_0^2 = \frac{16}{5}\pi \end{aligned}$$

□

$$r^3 \cdot (2-r)$$

cylindrical coordinates:

$E \rightarrow$ type I.

$D \rightarrow$ simple to describe
in polar coordinate

spherical coordinates: } tomorrow.
change of variables }

Lecture 17, change of variables.

1. Spherical coordinates:

simplifies the evaluation of triple integrals over regions bounded by spheres or cones.

The spherical coordinates: (ρ, θ, ϕ)

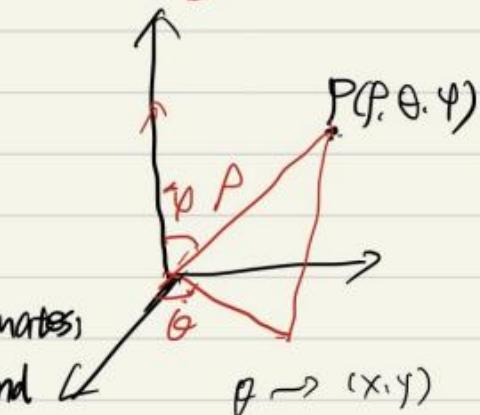
$\rho = |\mathbf{OP}|$ is the distance from the origin to P ;

θ : same angle as in cylindrical coordinates;

ϕ : the angle between the positive z -axis and the line segment OP , ($0 \leq \phi \leq \pi$).

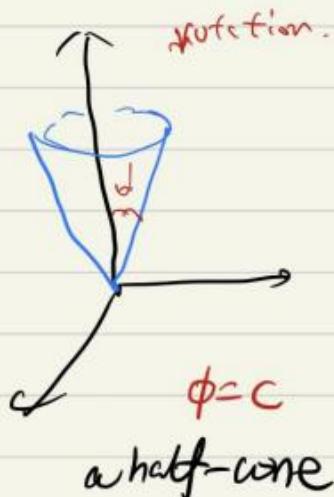
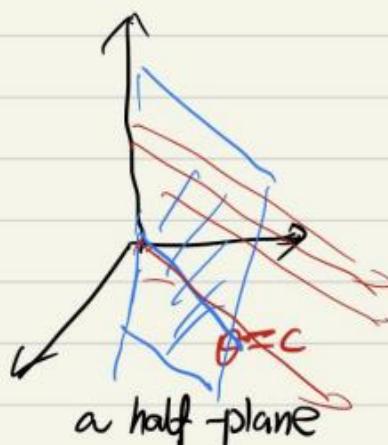
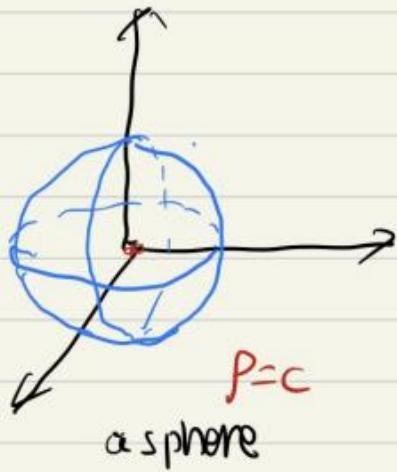
($P \neq 0$)

θ



The spherical coordinate system is especially useful in problems where there is symmetry about a point, and the origin is placed at this point.

Example.



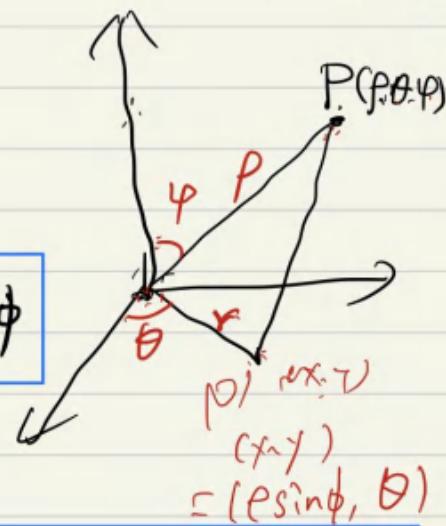
$$(P, \theta, \phi) \rightarrow (x, y, z)$$

2.

$$r = P \sin \phi \quad z = P \cos \phi$$



$$x = P \sin \phi \cos \theta, \quad y = P \sin \phi \sin \theta \quad z = P \cos \phi$$



Conversely,

$$P = \sqrt{x^2 + y^2 + z^2} \quad \theta = \arctan \frac{y}{x} \quad \phi = \arccos \frac{z}{\sqrt{x^2 + y^2 + z^2}}$$

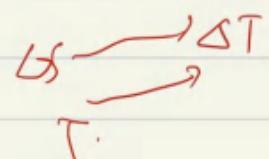
Example. spherical coordinates: $(2, \frac{\pi}{4}, \frac{\pi}{3})$

$$P \quad \theta \quad \phi$$

$$\cos \phi = \frac{z}{P}$$

⇒ rectangular coordinates.

$$(\sqrt{3}/2, \sqrt{3}/2, 1).$$



rectangular coordinates $(0, 2\sqrt{3}, -2)$

⇒ spherical coordinates.

$$(4, \frac{\pi}{2}, \frac{2\pi}{3})$$

$$\int dV =$$

Formula for triple integration in spherical coordinates.



$$\iiint_E f(x, y, z) dV$$

$$= \int_c^d \int_{\alpha}^{\beta} \int_a^b f(P \sin \phi \cos \theta, P \sin \phi \sin \theta, P \cos \phi) P^2 \sin \phi dP d\theta d\phi$$

where E is a spherical wedge given by

$$E = \{(P, \theta, \phi) \mid \underbrace{a \leq P \leq b}_{\text{"spherical bot."}}, \underbrace{\alpha \leq \theta \leq \beta}, \underbrace{c \leq \phi \leq d}\}$$

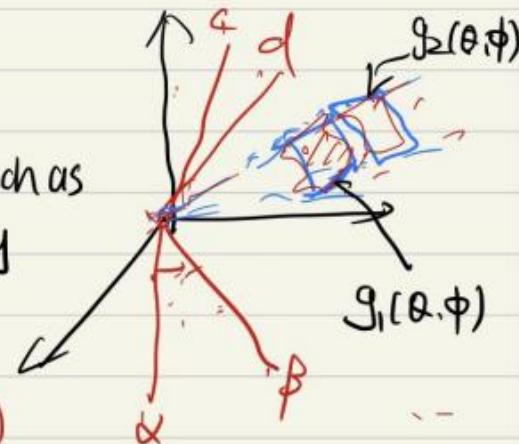
3.

This formula can be extended to include more general spherical regions such as

$$\star E = \{ (P, \theta, \phi) \mid \alpha \leq \theta \leq \beta, c \leq \phi \leq d, g_1(\theta, \phi) \leq P \leq g_2(\theta, \phi) \}$$

Usually, spherical coordinates are used in triple integrals when surfaces such as cones and spheres form the boundary of the region of integration.

$$\theta = c \quad P = c \quad \left(\int_0^c f \, dP \right)$$



Example

$$\iiint_B e^{(x^2+y^2+z^2)^{3/2}} \, dV,$$

B = unit ball.

bounded by sphere

Solution

$$B = \{ (P, \theta, \phi) \mid 0 \leq P \leq 1, 0 \leq \theta \leq 2\pi, 0 \leq \phi \leq \pi \},$$

$$\iiint_B e^{(x^2+y^2+z^2)^{3/2}} \, dV \quad \text{all directions}$$

$$= \int_0^\pi \int_0^{2\pi} \int_0^1 e^{P^3 \sin \phi} \, dP \, d\theta \, d\phi$$

$$= \int_0^\pi \sin \phi \, d\phi \int_0^{2\pi} d\theta \int_0^1 P^2 e^{P^3} \, dP$$

$$= 2 \cdot 2\pi \cdot \frac{1}{3} e^{P^3} \Big|_0^1 = \frac{4}{3}\pi(e-1)$$

□

$$\int_0^\pi \sin \phi \, d\phi = -\cos \phi \Big|_0^\pi = 2$$

$$P^2 \, dP = \frac{dP^3}{3}$$

$$V(E) = \iiint_E dv = \iiint_E 1 \cdot dv \leftarrow \begin{array}{l} \text{Riemann sum} \\ \downarrow \\ \text{limit} \end{array}$$

4.

Example Find the volume of the solid that lies above the cone $z = \sqrt{x^2 + y^2}$ and below the sphere $x^2 + y^2 + z^2 = z$.

Spherical coordinates

Solution

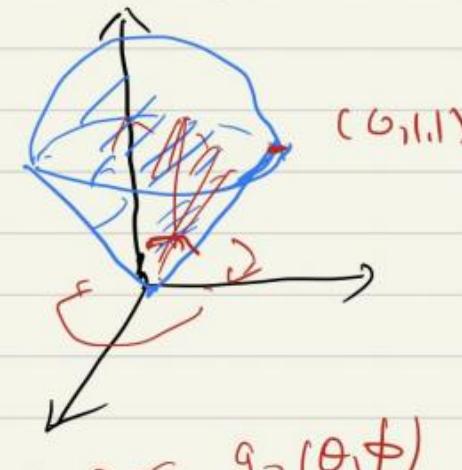
$$x^2 + y^2 + z^2 = z \Leftrightarrow x^2 + y^2 + (z - \frac{1}{2})^2 = \frac{1}{4}$$

center $(0, 0, \frac{1}{2})$, radius $\frac{1}{2}$

$$\begin{aligned} x^2 + y^2 + z^2 &= z \\ \Leftrightarrow p^2 &= p \cos\phi \\ \Leftrightarrow p &= \cos\phi, \end{aligned}$$

cone : $\phi = \frac{\pi}{4}$, $\cancel{\text{any half cone}}$.

$$\phi = c.$$



$$\therefore p = g_2(\theta, \phi)$$

$$E = \{(p, \theta, \phi) \mid 0 \leq \theta \leq 2\pi, 0 \leq \phi \leq \frac{\pi}{4}, 0 \leq p \leq \cos\phi\}$$

$$V(E) = \iiint_E dv = \int_0^{2\pi} \int_0^{\frac{\pi}{4}} \int_0^{\cos\phi} p^2 \sin\phi \, dp \, d\phi \, d\theta.$$

$$= \int_0^{2\pi} d\theta \int_0^{\frac{\pi}{4}} \sin\phi \cdot \frac{p^3}{3} \Big|_{p=0}^{p=\cos\phi} d\phi$$

$\sin\phi$ constant.
w.r.t p .

$$= \frac{2\pi}{3} \cdot \int_0^{\frac{\pi}{4}} \sin\phi \cos^3\phi \, d\phi$$

$$= \frac{2\pi}{3} \left[-\cos^4\phi \right]_0^{\frac{\pi}{4}} = \frac{\pi}{8}.$$

$$\sin\phi \, d\phi = -\cos\phi \, d\phi.$$

Spherical :

step 1: $E = \{(p, \theta, \phi), (\phi, \theta, \text{ intervals})\}$

Step 2 $\iiint_E = \int_p \int_\theta \int_\phi f \cdot p^2 \sin\phi \, d\phi \, d\theta \, dp$ $\therefore p = g_2(\theta, \phi)$

5,

2. Change of coordinates in multiple integrals.

why change of coordinates?

difficulties in computing double integrals:

$$\int \int f(x, y) \text{ or } f(x, y, z) \\ \text{domain } D \text{ or } E$$

We want to change variables, so that the function or the domain looks simpler.

(polar. coordinates, $\tau_{\pi} \leftarrow \zeta$)

$$\{(r, \theta) \mid \alpha \leq \theta \leq \beta, h_1(\theta) \leq r \leq h_2(\theta)\}.$$

cylindrical coordinates

$$\{(r, \theta, z) \mid \alpha \leq \theta \leq \beta, h_1(\theta) \leq r \leq h_2(\theta), \\ u_1(r \cos \theta, r \sin \theta) \leq z \leq u_2(r \cos \theta, r \sin \theta)\}$$

$$u_1(r \cos \theta, r \sin \theta) \leq z \leq u_2(r \cos \theta, r \sin \theta)$$

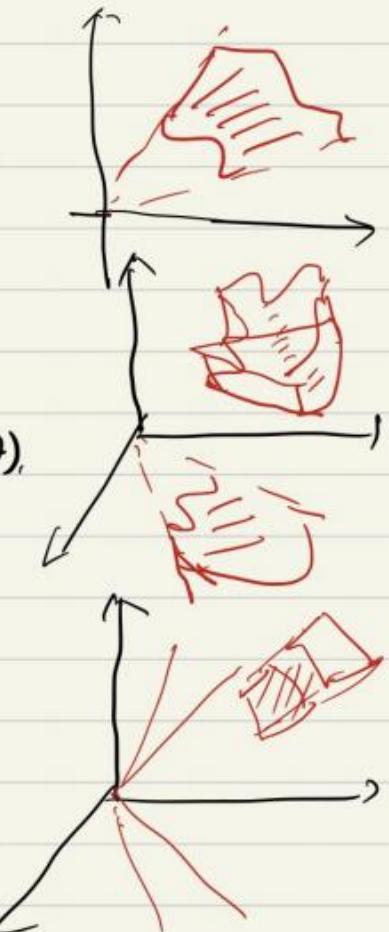
type 2.

Spherical coordinates:

$$\{(r, \theta, \phi) \mid \alpha \leq \theta \leq \beta, c \leq \phi \leq d, \\ g_1(\theta, \phi) \leq r \leq g_2(\theta, \phi)\}$$

$$g_1(\theta, \phi) \leq r \leq g_2(\theta, \phi)$$

type 1.



Remark: Single variable, change variable to simplify the functions.

Example

$$\int xe^{x^2} dx = \frac{1}{2} e^{x^2} + C$$

$x \rightarrow x^2$

$$\int_a^b \int_c^d$$

interval

$$\mathbb{R}^2 \rightarrow \mathbb{R}^2$$

ordered pair
of functions of
2-variables.

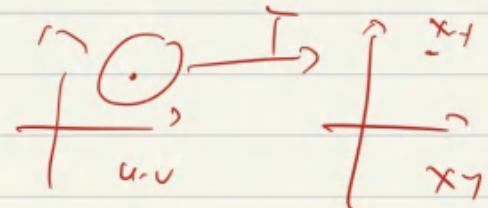
6.

Consider a change of variables that is given by a transformation T from the uv -plane to the xy -plane:

$$T(u, v) = (x, y).$$

$$x = x(u, v), \quad y = y(u, v)$$

We usually assume that T is C^1 .



If $T(u_1, v_1) = (x_1, y_1)$, then (x_1, y_1) is called the image of the point (u_1, v_1) .

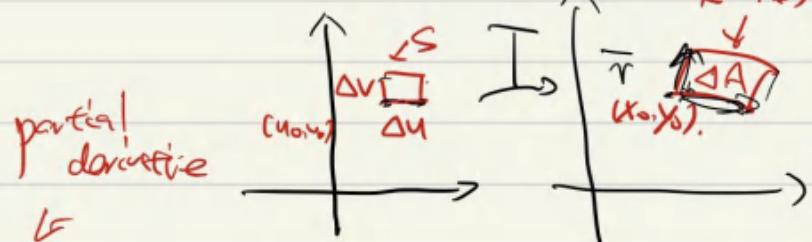
If no two points have the same image, T is called one-to-one. (injective).

If T is a one-to-one transformation, then it has an inverse transformation T^{-1} . (solve equations).

Now let's see how a change of variables affects a double integral.

Step 1:

Since x, y are C^1 ,



$$x(u_0 + \Delta u, v_0 + \Delta v).$$

↙

$$= x(u_0, v_0) + X_u(u_0, v_0) \Delta u$$

$$+ X_v(u_0, v_0) \Delta v + \text{higher order terms.}$$

$$y(u_0 + \Delta u, v_0 + \Delta v)$$

Δu

$$= y(u_0, v_0) + Y_u(u_0, v_0) \Delta u + Y_v(u_0, v_0) \Delta v + \text{higher order terms.}$$

Let $\vec{r}(u, v) = (x(u, v), y(u, v))$,

$$\vec{r}_u(u, v) = (X_u(u, v), Y_u(u, v))$$

$$\vec{r}_v(u, v) = (X_v(u, v), Y_v(u, v)).$$

$$\vec{r}(u_0 + \Delta u, v_0 + \Delta v) = \vec{r}(u_0, v_0) + \vec{r}_u \Delta u + \vec{r}_v \Delta v + \text{higher order terms}$$

vector
eqn

$$\Rightarrow \vec{r}(u_0 + \Delta u, v_0) = \vec{r}_u(u_0, v_0) \Delta u + \text{higher order terms.}$$

$$\vec{r}(u_0, v_0 + \Delta v) = \vec{r}_v(u_0, v_0) \Delta v + \text{higher order terms.}$$

when $\Delta u, \Delta v \rightarrow 0$.

Area of $R = T(S)$ is the area of the parallelogram spanned by $\vec{r}_u \Delta u, \vec{r}_v \Delta v + \text{higher order terms.}$

$$\text{Area } R = \Delta u \cdot \Delta v \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ x_u & x_u & 0 \\ x_v & y_v & 0 \end{vmatrix} = \Delta u \Delta v \begin{vmatrix} x_u & y_u \\ x_v & y_v \end{vmatrix} + \text{higher order terms.}$$

(\vec{r}_u, \vec{r}_v vectors in \mathbb{R}^2 , $(x, y) \rightarrow (x_u, y_v)$)

Definition The Jacobian of the transformation T . is,

$$\frac{\partial(x, y)}{\partial(u, v)} = \det \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \det J(T). \quad (\mathbb{R}^2 \rightarrow \mathbb{R}^2)$$

$\Rightarrow \Delta A = \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \Delta u \Delta v, \quad 2 \times 2 \text{ matrix}$

(in first order terms).

Step 2

Suppose S is a rectangle,

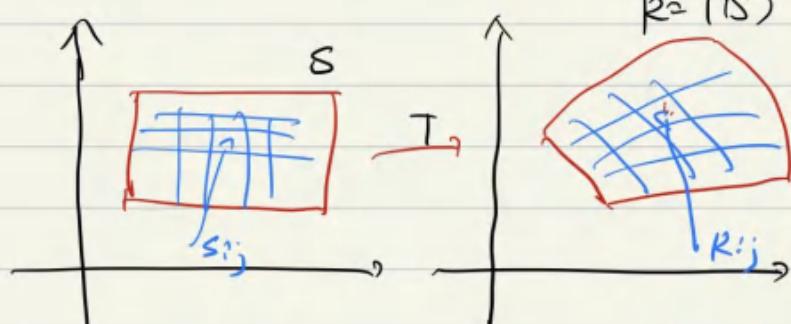
when we divide S into sufficiently small rectangles s_{ij} ,

The "diameter" of the division $\{R_{ij}\} \rightarrow 0$. $R_{ij} = T(s_{ij})$

$$\text{So } \sum_{i=1}^m \sum_{j=1}^n f(x, y) \Delta A = \sum_{i=1}^m \sum_{j=1}^n f(u, v) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \Delta u \Delta v.$$

$$\iint_R f(x, y) dA$$

$$\int_{u_0}^{u_1} \int_{v_0}^{v_1} f(u, v) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv$$



$$T: S \rightarrow R$$

T: 1-1. onto

8.

The limit of the Riemann sum is.

$$\iint_R f(x,y) dA = \iint_S f(u,v) \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv.$$

We may easily extend to general region S,

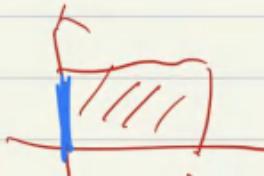
change of variables in a double integral

Suppose that T is a C¹ transformation whose Jacobian is nonzero and that T maps a region S in the uv-plane

onto a region R in the xy-plane. Suppose that f is continuous on R and that R and S are type I or type II regions. Suppose also that T is one-to-one, except perhaps on the boundary of S, then.

$$\iint_R f(x,y) dA = \iint_S f(x(u,v), y(u,v)) \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv.$$

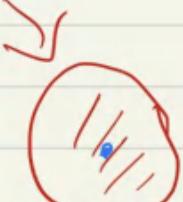
absolute value



Remark : $(r, \theta) \xrightarrow{T} (r \cos \theta, r \sin \theta)$.

$$T(0, \theta) = (0, 0).$$

On this boundary, T is NOT one-to-one.



But T is one-to-one outside the boundary,

Remark: $\left| \frac{\partial(x,y)}{\partial(u,v)} \right| > 0$.

but $\int_a^b f(x) dx = \int_c^d f(g(u)) g'(u) du$. $g'(u) < 0$
can happen.
 $x = -t$ (-1)

9.

This is because there is a natural orientation. In 1D,

" " But orientation is not used in the definition of multiple integral.

$$\int_a^b f(x) dx \xrightarrow{\text{sign}} \lim_{n \rightarrow \infty} \sum_i f(x_i^*) \frac{b-a}{n}$$

$$\iint_D f(x,y) dA = \lim_{m,n \rightarrow \infty} \sum_i \sum_j f(x_j^*, y_j^*) \Delta A$$

$b-a$ may be ∞ .

always positive.

(Simplify the domain)

Example $T(u,v) = (u^2 - v^2, 2uv)$

$S = [0,1] \times [0,1]$.

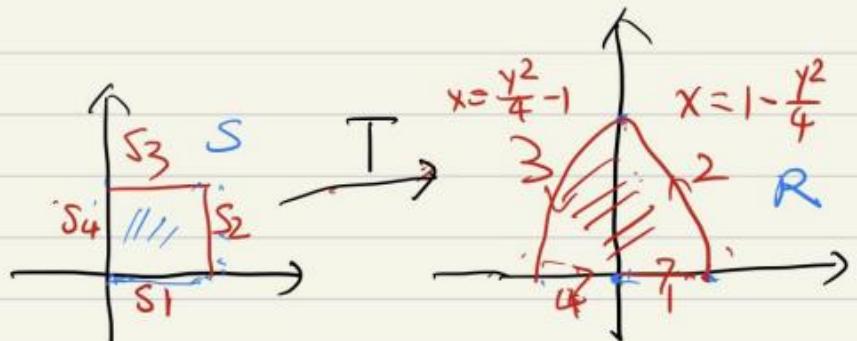


image of boundaries: (★)

$$(0,0) \rightarrow (0,0), (1,0) \rightarrow (1,0), (1,1) = (0,2)$$

$$(0,1) = (-1,0),$$

$$S_1: (u,0) \rightarrow (u^2,0), \quad 0 \leq u \leq 1$$

→ image of S_1 = interval $[0,1]$.

$$S_2: (1,v) \rightarrow (1-v^2, 2v), \quad 0 \leq v \leq 1$$

parametric curve

$$\Rightarrow \text{image of } S_2: 1-x = \frac{y^2}{4}, \quad 0 \leq y \leq 2,$$

$$S_3 = S_4 \dots$$

↑

boundary ↪

parametric curves.

$$\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} 2u & -2v \\ 2v & 2u \end{vmatrix} = 4(u^2 + v^2) > 0.$$

Now we consider:

$$\iint_R y \, dA,$$

= \downarrow

It is

$$\iint_S z_{uv} \cdot 4(u^2 + v^2) \, du \, dv$$

$$= 8 \int_0^1 \int_0^1 u^3 v + u v^3 \, du \, dv.$$

$$= 16 \int_0^1 \int_0^1 u^3 v \, du \, dv$$

$$= 16 \int_0^1 u^3 \, du \int_0^1 v \, dv$$

$$= 16 \times \frac{1}{4} \times \frac{1}{2} = 2.$$

$$x, y = (u^2 - v^2, 2uv)$$

$$\left\{ \begin{array}{l} R \rightarrow S, \\ y \rightarrow 2uv \\ dA \rightarrow \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du \, dv \end{array} \right\}$$

Area element

(symmetry)

$$\int_0^1 \int_0^1 u^3 v \, du \, dv$$

$$= \int_0^1 \int_0^1 u v^3 \, du \, dv$$

□

(simplify the function and domain)

Example

$$\iint_R e^{(x+y)/(x-y)} \, dA,$$

R: the trapezoidal region with vertices.

$$(1,0), (2,0), (0,-2), (0,-1)$$

Solution

Make a change of variables:

$$u = x+y, \quad v = x-y.$$

$$\xrightarrow{\text{simplify}} e^{\frac{x+y}{x-y}}$$

$$\Rightarrow x = \frac{1}{2}(u+v), \quad y = \frac{1}{2}(u-v)$$

$$\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} \end{vmatrix} = -\frac{1}{2},$$

$$T^{-1}(x,y) = (x+y, x-y)$$

11.

To find S in the uv -plane, such that $T(S) = R$, we need to find $T^{-1}(R)$.

But T^{-1} is linear,

so we only need to find the inverse image of the four vertices:

$$T^{-1}(1,0) = (1,1), \quad T^{-1}(2,0) = (2,2)$$

$$T^{-1}(0,-2) = (-2,2) \quad T^{-1}(0,-1) = (-1,1).$$

S is a region of type II.

$$S = \{(u,v) \mid 1 \leq v \leq 2, -v \leq u \leq v\}.$$

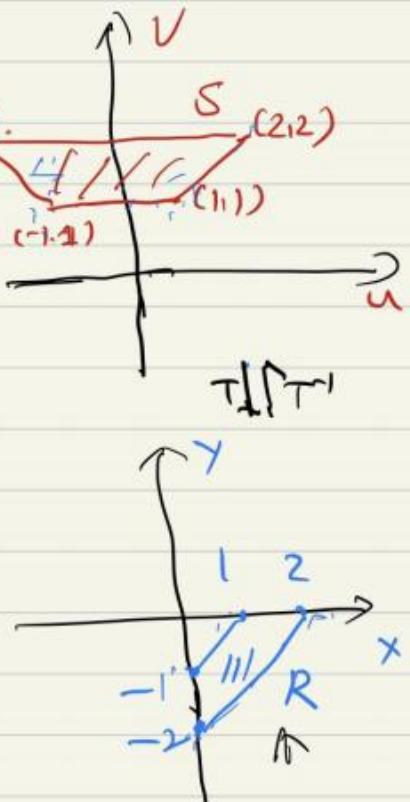
Therefore,

$$\iint_R e^{\frac{x+y}{x-y}} dA = \iint_S e^{\frac{u}{v}} \cdot \frac{1}{2} du dv.$$

$$= \frac{1}{2} \int_1^2 \int_{-v}^v e^{\frac{u}{v}} du dv.$$

$$\int_{-v}^v e^{\frac{u}{v}} du = ve^{\frac{u}{v}} \Big|_{u=-v}^{u=v} = v(e - e^{-1}).$$

$$\begin{aligned} \Rightarrow \iint_R e^{\frac{x+y}{x-y}} dA &= \frac{1}{2}(e - e^{-1}) \int_1^2 v dv \\ &= \frac{3}{4}(e - e^{-1}). \end{aligned}$$



$R \rightarrow S$,
 function
 Area element

What T ?

- (1) simplify, clear functions

$$\begin{aligned} \frac{d}{du} e^{\frac{u}{v}} &= \frac{1}{v} e^{\frac{u}{v}} \\ &= \frac{1}{v} e^{\frac{u}{v}} \end{aligned}$$

3. Triple integrals.

Let T be a transformation that maps a region S in uvw -space onto a region R in xyz -space.

The Jacobian of T is just

$$\frac{\partial(x, y, z)}{\partial(u, v, w)} = \det J(T),$$

Then under "good" conditions

$$\iiint_R f(x, y, z) dV = \iiint_S f(x(u, v, w), y(u, v, w), z(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| du dv dw. \quad *$$

Example Triple integration in spherical coordinates.

Solution

$$x = p \sin\phi \cos\theta, \quad y = p \sin\phi \sin\theta, \quad z = p \cos\phi \quad (\text{spherical coordinates})$$

$$\frac{\partial(x, y, z)}{\partial(p, \theta, \phi)} = \begin{vmatrix} \sin\phi \cos\theta & -p \sin\phi \sin\theta & p \cos\phi \cos\theta \\ \sin\phi \sin\theta & p \sin\phi \cos\theta & p \cos\phi \sin\theta \\ \cos\phi & 0 & -p \sin\phi \end{vmatrix} \quad \begin{matrix} \text{det} \\ 3 \times 3 \end{matrix}$$

expand w.r.t the last row.

=

$$\cos\phi \cdot (-p^2 \sin\phi \cos\phi) - p \sin\phi \cdot p \sin^2\phi$$

$$= -p^2 \sin\phi, \quad (0 \leq \phi \leq \pi)$$

$$\Rightarrow \left| \frac{\partial(x, y, z)}{\partial(p, \theta, \phi)} \right| = p^2 \sin\phi. \quad \square$$

tr

\iint \iiint

\int_C \iint_S

1.

Lecture 18. Vector fields.

- What we know:

$$\int_a^b f(x) dx.$$

$$\int \tilde{f}(x) dx = (\int_a^b df(x) dx) \cdot \int g(x)$$

$$\left. \begin{aligned} & \iint_D f(x,y) dA \\ & \iiint_E f(x,y,z) dV \end{aligned} \right\} \xleftrightarrow{\text{Fubini}} \text{Iterated integrals.}$$

- What we want to learn? \hookrightarrow vector field.

$$\int_C f(x,y) ds \quad \int_C \vec{F} \cdot d\vec{r} \rightarrow C.$$

$$C: I\!\!R \rightarrow I\!\!R^3 \quad t \rightarrow \vec{r}(t). \quad \longrightarrow \text{line integrals} = \int_a^b g(t) dt.$$

$$\iint_S f dA \quad \iint_S \vec{F} \cdot d\vec{S}.$$

$$S: I\!\!R^2 \rightarrow I\!\!R^3 \quad (u,v) \rightarrow \vec{r}(u,v) \quad \longrightarrow \text{surface integrals} = \iint_D g(u,v) du dv.$$

parametrization

$D \subset I\!\!R^2$.

- Question:

Why are there two types of integrals over curves or surfaces?

This can be explained by differential forms.

I will give a short introduction to differential forms on Aug. 19.

2.

ordered pair
of scalar fields /
function of multiple variables

$(x,y) \in D \rightarrow f(x,y)$

$(x,y) \in D \rightarrow \vec{F}(x,y)$

Definition Let D be a set in \mathbb{R}^2 . A vector field on \mathbb{R}^2 is a function \vec{F} that assigns to each point (x,y) in D a two-dimensional vector $\vec{F}(x,y)$.

Since $\vec{F}(x,y)$ is a two-dimensional vector, we can write it in terms of its component functions. P and Q :

$$\vec{F}(x,y) = P(x,y)\vec{i} + Q(x,y)\vec{j}$$

$$\vec{F} = P\vec{i} + Q\vec{j}$$

P and Q are scalar functions of two variables and are sometimes called scalar fields.

Definition Let E be a subset of \mathbb{R}^3 . A vector field on \mathbb{R}^3 is a function \vec{F} that assigns to each point (x,y,z) in E a three-dimensional vector $\vec{F}(x,y,z)$

$$\vec{F}(x,y,z) = P(x,y,z)\vec{i} + Q(x,y,z)\vec{j} + R(x,y,z)\vec{k}.$$

It's often useful to picture a vector field by drawing the arrow representing the vector $\vec{F}(x,y)$ starting at the point (x,y) .

Of course, it is impossible to do this for all points (x,y) , but we can gain a reasonable impression of \vec{F} by doing it for a few representative points in D .

$$(x, y) \longrightarrow (-y, x)$$

3.

Example $\vec{F}(x, y) = -y\vec{i} + x\vec{j}$.

Solution

(1).

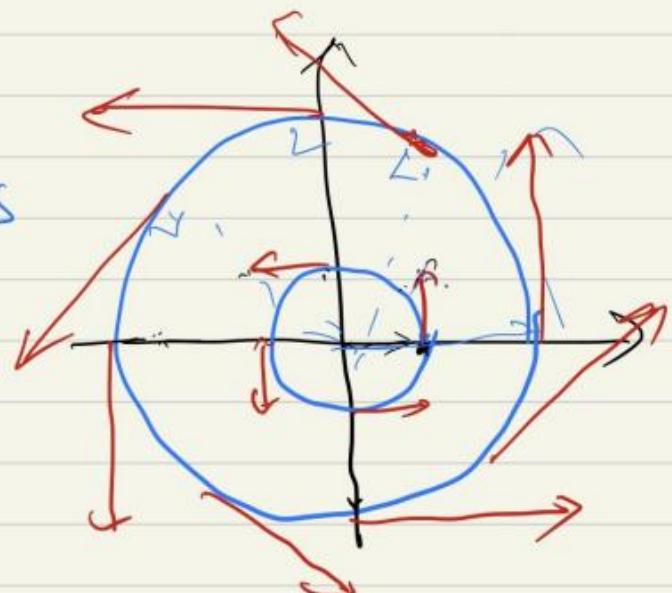
$$\vec{x} \cdot \vec{F}(x) = (x, y) \cdot (-y, x) = 0.$$

$$\|\vec{F}(x, y)\| = \|\vec{x}\| = \sqrt{x^2 + y^2}$$

$\vec{F}(x, y)$ is tangent to a circle with center the origin and radius $\|\vec{x}\|$. The magnitude of the vector is equal to the radius of the circle.

① directions
magnitudes / lengths

② a few points.



2. Operations.

We are mainly interested in vector fields on \mathbb{R}^3 .

① gradient (scalar fields \rightarrow vector fields)

If f is a scalar function of two variables, its gradient ∇f is defined by.

$$\nabla f = f_x(x, y) \vec{i} + f_y(x, y) \vec{j}$$

4.

If f is a scalar function on \mathbb{R}^2 , and is called the gradient vector field.

Likewise, if f is a scalar function of three variables, its gradient is a vector field on \mathbb{R}^3 , given by

$$\nabla f(x, y, z) = f_x(x, y, z) \vec{i} + f_y(x, y, z) \vec{j} + f_z(x, y, z) \vec{k}$$

Example: $f(x, y) = x^2y - y^3$.

$$f_x = 2xy, \quad f_y = x^2 - 3y^2$$

$$\nabla f(x, y) = 2xy \vec{i} + (x^2 - 3y^2) \vec{j}$$

We introduce the vector differential operator ∇ as.

$$\nabla = \vec{i} \frac{\partial}{\partial x} + \vec{j} \frac{\partial}{\partial y} + \vec{k} \frac{\partial}{\partial z}$$

NOTE
usual
vector.

Just consider it as a vector, whose components are differential operators: $(\underbrace{\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}}_{})$

Consider f as a scalar, then ∇f is just the "scalar multiplication": the components of ∇f are " $f \cdot \frac{\partial}{\partial x}$ ", where the multiplication of a differential operator D is just Df . $f \mapsto \frac{\partial}{\partial x} f$.

$$f \cdot (\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}) = (\underbrace{f \cdot \frac{\partial}{\partial x}, f \cdot \frac{\partial}{\partial y}, f \cdot \frac{\partial}{\partial z}}_{})$$

5,

② Curl (vector fields \rightarrow vector fields).

If $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$ is a vector field,

then the curl of \vec{F} is the vector field on \mathbb{R}^3 defined by

$$\text{curl } \vec{F} = \left(\underbrace{\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z}}_{\text{differential operator}} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$

Equivalently,

$$\text{curl } \vec{F} = \nabla \times \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix}$$

∇ : differential operator-valued vector

Here, the multiplication of a differential operator D and a function f is just Df .

$D: f \rightarrow Df$
function function.

Example $\vec{F}(x, y, z) = xz\vec{i} + xy\vec{j} - y^2\vec{k}$,

$$\text{curl } \vec{F} = \nabla \times \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ xz & xy & -y^2 \end{vmatrix}$$

$$\begin{aligned}
 &= \left[\underbrace{\frac{\partial}{\partial y}(-y^2) - \frac{\partial}{\partial z}(xy)}_{\text{curl}} \right] \vec{i} - \left[\underbrace{\frac{\partial}{\partial x}(-y^2) - \frac{\partial}{\partial z}(xz)}_{\text{curl}} \right] \vec{j} \\
 &\quad + \left[\underbrace{\frac{\partial}{\partial x}(xy) - \frac{\partial}{\partial y}(xz)}_{\text{curl}} \right] \vec{k} \\
 &= \langle -2y - xy, x, yz \rangle.
 \end{aligned}$$

6.

③ Divergence (vector fields \rightarrow scalar fields)

If $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$ is a vector field on \mathbb{R}^3 ,

then the divergence is the function of three variables defined by

$$\text{div } \vec{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z}$$

$$\nabla = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right)$$

Equivalently,

$$\text{div } \vec{F} = \nabla \cdot \vec{F}$$

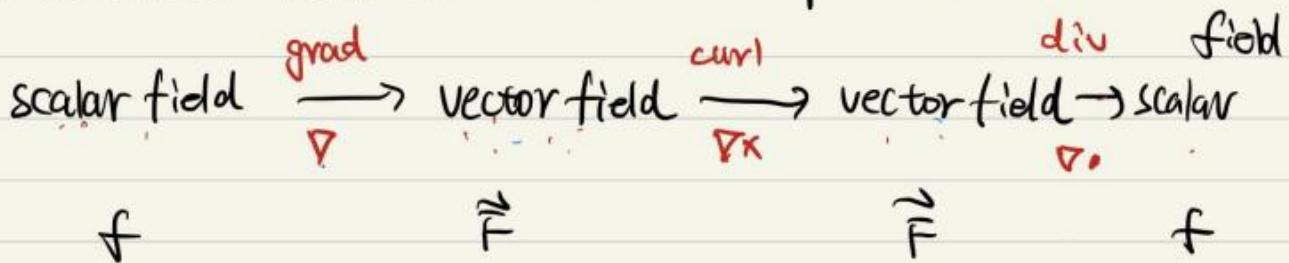
$$\leftarrow F = (P, Q, R)$$

Example $\vec{F}(x, y, z) = \underbrace{xz\vec{i}}_P + \underbrace{xyz\vec{j}}_Q - \underbrace{y^2\vec{k}}_R$

$$\text{div } \vec{F} = \frac{\partial}{\partial x}(xz) + \frac{\partial}{\partial y}(xyz) + \frac{\partial}{\partial z}(-y^2)$$

$$= z + xz$$

3. Relations between these operations.



(1)

Theorem:

The compositions of two adjacent operations are zero.

(1)

$$\operatorname{curl}(\nabla f) = 0.$$

Proof:

$$\operatorname{curl}(\nabla f) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & \frac{\partial f}{\partial z} \end{vmatrix}$$

mixed differential theorem.

$$= \left(\frac{\partial^2 f}{\partial y \partial z} - \frac{\partial^2 f}{\partial z \partial y} \right) \vec{i} + \left(\frac{\partial^2 f}{\partial z \partial x} - \frac{\partial^2 f}{\partial x \partial z} \right) \vec{j} + \left(\frac{\partial^2 f}{\partial x \partial y} - \frac{\partial^2 f}{\partial y \partial x} \right) \vec{k} = \vec{0}.$$

(2)

$$\operatorname{div} \operatorname{curl} \vec{F} = 0. \quad \vec{F} = P \vec{i} + Q \vec{j} + R \vec{k}$$

$\operatorname{div} \operatorname{curl} \vec{F}$

$$= \frac{\partial}{\partial x} \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) + \frac{\partial}{\partial y} \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) + \frac{\partial}{\partial z} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right).$$

$$= \underbrace{\frac{\partial^2 R}{\partial x \partial y}}_{=0} - \underbrace{\frac{\partial^2 Q}{\partial x \partial z}}_{=0} + \underbrace{\frac{\partial^2 P}{\partial z \partial x}}_{=0} - \underbrace{\frac{\partial^2 R}{\partial z \partial x}}_{=0} + \underbrace{\frac{\partial^2 Q}{\partial z \partial x}}_{=0} - \underbrace{\frac{\partial^2 P}{\partial x \partial y}}_{=0} = 0.$$

$$\text{Example } \vec{F}(x, y, z) = xz \vec{i} + xy \vec{j} - y^2 \vec{k}.$$

$$\operatorname{curl} \vec{F} = -y(2+x) \vec{i} + x \vec{j} + yz \vec{k} \neq \vec{0}.$$

so it is NOT ∇f , for any f .

$$\operatorname{div} \vec{F} = z + xz \neq 0,$$

so \vec{F} is NOT $\operatorname{curl} \vec{G}$, for any \vec{G} ,

$$\nabla \cdot (\nabla \times \vec{F}) = \nabla^2 \vec{F}$$

② Laplace operator. (scalar fields to scalar fields). 8.

However,

$$\operatorname{div}(\nabla f) = \nabla \cdot (\nabla f) = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$$

We often write it as $\nabla^2 f$ or Δf . PDE

$$\nabla \text{ is } \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k}.$$

the dot product of ∇ is.

$$\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}.$$

and $\nabla^2 f$ is exactly $\operatorname{div}(\nabla f)$.

$\nabla^2 \vec{F}$ is defined to be $\nabla^2 \vec{F} = (\nabla^2 P, \nabla^2 Q, \nabla^2 R)$.

Remark A function f satisfies the differential equation.

$$\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2} = 0.$$

is called a harmonic function.

Harmonic functions play an essential role in many branches of mathematics and physics (complex analysis, partial differential equation, etc).

Question 1:

why these operators? why $\operatorname{curl} \cdot \nabla = \operatorname{div} \cdot \operatorname{curl} = 0$?

Answer:

differential forms:

operations on vector fields

\square
exterior differentials

of differential forms

Question 2:

Geometric meaning of these operators?

Gradient: direction that changes fast.

D_f attains its maximal in the direction of ∇f .

curl, div: we will discuss later.

□

4. Conservative vector fields

Definition A vector field \vec{F} is called a conservative vector field if there exists a function f , such that

$\vec{F} = \nabla f$. In this situation, f is called a potential function for \vec{F} .

Remark Potential functions are not unique: If $\vec{F} = \nabla f$,

$$\vec{F} = \nabla(f + c) \quad c \text{ a constant}, \quad \nabla c = 0.$$

However, If $\vec{F} = \nabla f = \nabla g \Rightarrow \nabla(f - g) = 0$. $(f - g)_{x_1, y_1, z_1} \approx f - g$ should be (locally constant).

"unique" in some sense "up to a constant"

$$\operatorname{curl} \vec{F} = 0$$

10.

- A necessary condition:

If \vec{F} is a conservative vector field,

then $\operatorname{curl} \vec{F} = \vec{0}$.

Question. Is this also a sufficient condition?

Answer. Yes, locally. No, globally. *

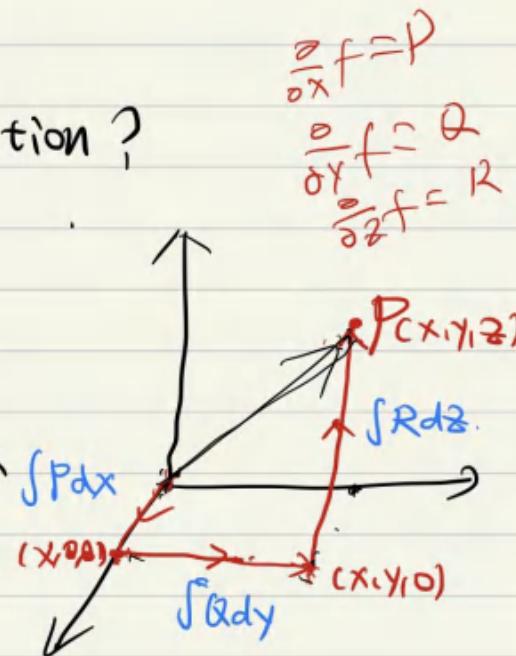
If $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k} = \nabla f$.

*

Let $f(0) = 0$. P be an arbitrary point.

Integrate with respect to x .

We get $f(x, 0, 0)$. $P = \frac{\partial f}{\partial x}$:



Integrate with respect to y ,

we get $f(x, y, 0)$,

Integrate with respect to z , we get $f(x, y, z)$.

(if f exists).

So f is uniquely determined if the value of f at a point (say, the origin) is specified.

However, we may get $f(x, y, z)$ by integrating along any curves starting from 0 , ending at P .

Do they give the same result?

Green's

$\operatorname{curl} \vec{F} = 0 \Rightarrow$ Yes, locally,

But to find a global f ; we must consider topology.

A special case:

If \vec{F} is defined on all of \mathbb{R}^3 , then

simply connected.

$$\operatorname{curl} \vec{F} = 0 \iff \text{conservative}$$

$$\iff \vec{F} = \nabla f$$

Example $\vec{F}(x, y, z) = y^2 z^3 \vec{i} + 2xyz^3 \vec{j} + 3xy^2 z^2 \vec{k}$.

$$\operatorname{curl} \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ y^2 z^3 & 2xyz^3 & 3xy^2 z^2 \end{vmatrix} \quad \begin{array}{l} \vec{F} \text{ defined} \\ \text{on all the} \\ \mathbb{R}^3 \end{array}$$

$$= (6xyz^2 - 6xyz^2) \vec{i} - (3y^2 z^2 - 3y^2 z^2) \vec{j} \quad \vec{F} = \nabla f. \\ + (2yz^3 - 2yz^3) \vec{k} = \vec{0}.$$

To find a function f , we assume $f(0) = 0$,

Let $P = (x_0, y_0, z_0)$.

$$\text{Then } f(x_0, 0, 0) = y^2 z^3 \quad \begin{array}{l} (z=0, y=0) \\ 0 \leq x \leq x_0 \end{array}$$

$$= \int_0^{x_0} f_x(x, y, z) dx = \int_0^{x_0} 0 dx = 0.$$

$$f(x_0, y_0, 0) = 0 + \int_0^{y_0} f_y(x, y, z) dy \quad \rightarrow 2xy^2 z^3 = 0$$

$$= \int_0^{y_0} 0 dy = 0.$$

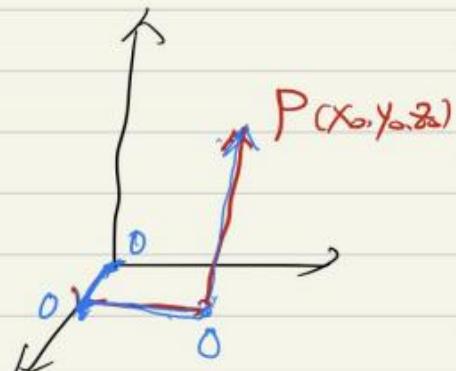
$$f(x_0, y_0, z_0) = 0 + \int_0^{z_0} f_z(x, y, z) dz$$

$$= \int_0^{z_0} 3x_0 y_0^2 z^2 dz$$

$$= x_0 y_0^2 z^3 \Big|_{z=0}^{z_0} = x_0 y_0^2 z_0^3$$

$P(x_0, y_0, z_0)$ is arbitrary, so $f = \underline{x_0 y_0^2 z_0^3} + K$.

Easy to check that $\vec{F} = \nabla f$. \square



(constant)

Lecture 9, Line integrals

$$\int_a^b f(x) dx$$

\Downarrow \Uparrow

$$\int_C f(x,y) ds$$

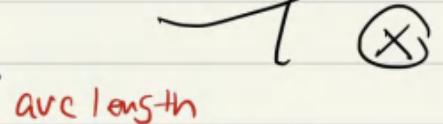
$$\left\{ \begin{array}{l} f(x_i^*) \rightarrow f(x_i^*, y_i^*) \\ \Delta x_i \rightarrow \underline{\Delta s_i} \end{array} \right.$$

$$\int_C f(x_i, y_i) ds.$$

$$\int_C \vec{F}(x,y) d\vec{r}$$

$$\int_C \vec{F}(x_i, y_i, z) d\vec{r}.$$

plane curve



arc length

(ds)

- We start with a plane curve C given by the parametric equations

$$x = x(t), \quad y = y(t), \quad a \leq t \leq b, \quad \text{or} \quad \vec{r}(t) = x(t)\hat{i} + y(t)\hat{j}$$

and we assume that C is a smooth curve. ($\vec{r}'(t) \neq \vec{0}$)

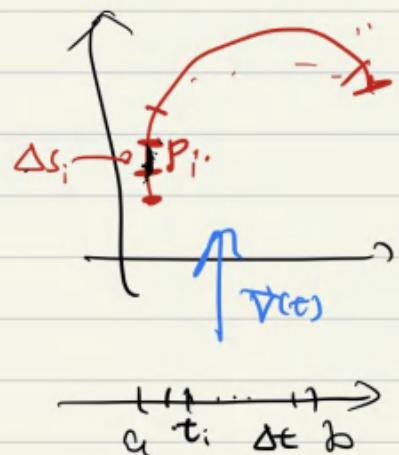
Divide the parameter interval $[a,b]$ into n subintervals $[t_{i-1}, t_i]$ of equal width. Let $x_i = x(t_i)$, $y_i = y(t_i)$. Then $P_i = (x_i, y_i)$ divide C into n subarcs with lengths Δs_i .

Choose any point $P_i(x_i^*, y_i^*)$ in the i -th subarc. (sample points).

\Rightarrow Riemann sum

$$\sum_{i=1}^n f(x_i^*, y_i^*) \underline{\Delta s_i}$$

$\lim_{n \rightarrow \infty} \sum \rightarrow S.$



Definition. If f is defined on a smooth curve C

given by parametric equations: $x = x(t)$ $y = y(t)$ $a \leq t \leq b$,
then the line integral of f along C is

$$\int_C f(x,y) ds = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*) \Delta s_i$$

if this limit exists.

2,

when $n \rightarrow \infty$.

$$ds = |\vec{r}'(t)| dt + \text{higher order terms.}$$

So we get

$$f(x, y) = f(x(t), y(t)).$$

$$\begin{aligned} \int_C f(x, y) ds &= \int_a^b f(x(t), y(t)) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt \\ &= \int_a^b f(x(t), y(t)) |\vec{r}'(t)| dt \end{aligned}$$



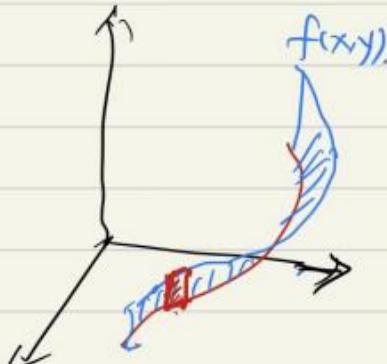
Remark: The value of the line integral does not depend on the parametrization of the curve, provided that the curve is traversed exactly once as t increases from a to b .

Proof: change of variable.

Remark: if $f(x, y) \geq 0$.

$\int_C f(x, y) ds$ represents the area of one side of the "fence", whose base is C and whose height above the point (x, y) is $f(x, y)$.

~ "Riemann sum" \rightarrow limit.



$$\theta: \rightarrow \cos \theta, \sin \theta$$

$$\int_a^{2\pi} \theta \in [0, 2\pi] \rightarrow S^1$$

$$\int_0^{4\pi} = 2 \int_0^{2\pi} [0, 4\pi] \rightarrow S^1 \text{ twice}$$

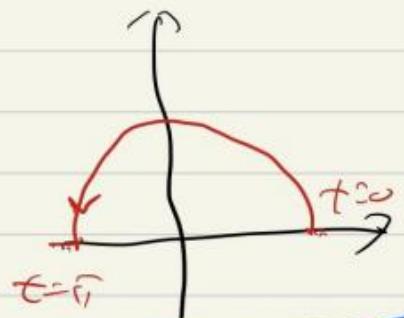
Example: $\int_C (2+x^2y) ds$.

C : = the upper half of the unit circle $x^2+y^2=1$.

Solution: Step 1: parametric equation of C .

$$C: x = \cos t, y = \sin t, 0 \leq t \leq \pi.$$

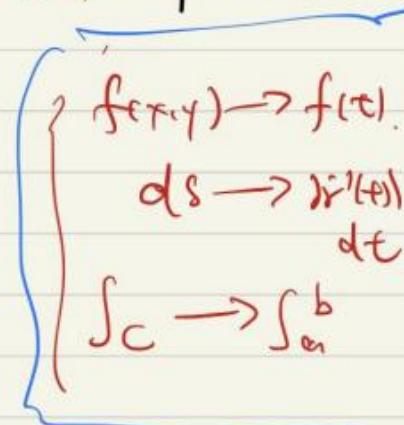
$$\begin{aligned} ds/dt &= \sqrt{x'(t)^2 + y'(t)^2} \\ &= \sqrt{\sin^2 t + \cos^2 t} = 1. \end{aligned}$$



$$\int_C (2+x^2y) ds = \int_0^\pi (2+\cos^2 t + \sin t) dt.$$

$$\int_0^\pi 2 dt = 2\pi. \quad (= -d(\cos t))$$

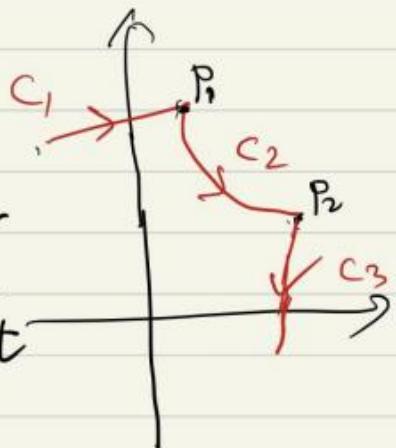
$$\int_0^\pi \cos^2 t \sin t dt = -\frac{\cos^3 t}{3} \Big|_0^\pi = \frac{2}{3}.$$



$$\int_C (2+x^2y) ds = 2\pi + \frac{2}{3}.$$

□

Suppose now that C is a piecewise-smooth curve; that is, C is a union of ~~a union of~~ finite number of smooth curves $C_1 \dots C_n$, where the initial point of C_{i+1} is the terminal point of C_i .

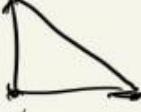


Definition

$$\int_C f(x,y) ds = \sum_{i=1}^n \int_{C_i} f(x,y) ds.$$

↪ singular points
are ignored

(discrete set)

 NOT smooth
piecewise smooth

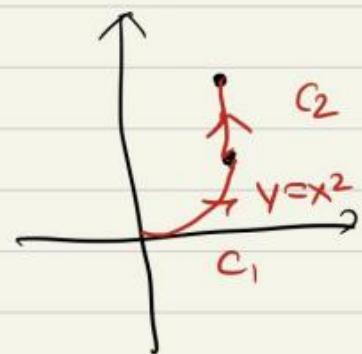
4.

Example $\int_C 2x \, ds$.

$C = C_1 \cup C_2$:

$$C_1: y = x^2, 0 \leq x \leq 1.$$

C_2 : the vertical line segment from $(1,1)$ to $(2,1)$



Solution

$$\int_C 2x \, ds = \int_{C_1} 2x \, ds + \int_{C_2} 2x \, ds.$$

C_1 is the graph of the function $y = x^2$, so we have a natural parametrization.

$$\underline{x=x} \quad y = x^2 \quad 0 \leq x \leq 1.$$

$$ds/dx = \sqrt{1+(2x)^2} = \sqrt{1+4x^2}$$

$2x \, dx = d(x^2)$

$$\int_C \rightarrow \int_a^b$$

$$f(x-1) \rightarrow f(x)$$

$$ds \rightarrow \sqrt{1+(x'(x))^2} \, dx$$

$$\int_{C_1} 2x \, ds = \int_0^1 2x \sqrt{1+4x^2} \, dx = \frac{1}{4} \cdot \frac{2}{3} (1+4x^2)^{3/2} \Big|_0^1 = \frac{\sqrt{5}-1}{6}$$

On C_2 , we choose y as the parameter.

$$\int x^\alpha = \frac{x^{\alpha+1}}{\alpha+1}$$

$$\underline{x=1} \quad y=y \quad 1 \leq y \leq 2. \quad ds/dy = 1.$$

$$\int_{C_2} 2x \, ds = \int_1^2 2y \, dy = 2. \quad = \sqrt{0^2+1^2} = 1.$$

$$\Rightarrow \int_C 2x \, ds = \frac{\sqrt{5}-1}{6} + 2.$$

□

2) Line integrals of f along C with respect to x and y

replace Δs_i by $\Delta x_i = x_i - x_{i-1}$.

$$\int_C f(x, y) dx = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*) \Delta x_i$$

$$\frac{dx}{dt} = x'(t)$$

$$\Rightarrow dx = x'(t) dt$$

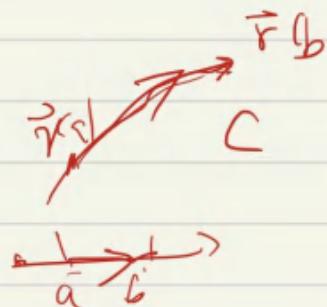
Since $\Delta x_i = x'(t_i) \Delta t + \text{higher order terms}$.

$$\int_C f(x, y) dx = \int_a^b f(x(t), y(t)) x'(t) dt$$

$$\begin{matrix} y'(t) \\ \downarrow \\ x'(t) \end{matrix}$$

Similarly, we define $\int_C f(x, y) dy$, and

$$\int_C f(x, y) dy = \int_a^b f(x(t), y(t)) y'(t) dt$$



!
 Remark
 *

A given parametrization $x = x(t)$, $y = y(t)$, $a \leq t \leq b$, determines an orientation of a curve C , with the positive direction corresponding to increasing values of the parameter t .

If $-C$ denotes the curve consisting of the same points as C , but with the opposite orientation, then we have

$$\int_{-C} f(x, y) dx = - \int_C f(x, y) dx \quad \int_{-C} f(x, y) dy = - \int_C f(x, y) dy$$

But $\int_{-C} f(x, y) ds = \circlearrowleft \int_C f(x, y) ds.$

↗ change of orientation

$$\int_{-C} ds = \int_b^a$$

$$\int_C ds = \int_a^b$$

$$dx = x'(t) dt, \quad dy = y'(t) dt. \quad \text{but} \quad ds = \sqrt{x'(t)^2 + y'(t)^2} dt$$

$$x \rightarrow a + b - t$$

$$\vec{P} + t(\vec{Q} - \vec{P})$$

$\Leftrightarrow \vec{P} + t(\vec{Q} - \vec{P})$
 $\quad -\infty \leq t \leq \infty \quad 0 \leq t \leq 1$

Example $\int_C y^2 dx + x dy$, $\begin{cases} t=0 \rightarrow P \\ t=1 \rightarrow Q \end{cases}$

(a) $C = C_1$,

the line segment from $(-5, -3)$ to $(0, 2)$.

parametric representation.

$$x = 5t - 5 \quad y = 5t - 3 \quad 0 \leq t \leq 1.$$

$$\vec{Q} - \vec{P} = \langle 5, 5 \rangle, \quad P = (-5, -3)$$

$$dx = 5dt \quad dy = 5dt$$

$$(5t-3) + t(5, 5)$$

$$\int_{C_1} y^2 dx + x dy = \int_0^1 (5t-3)^2 \cdot 5 dt + (5t-5) \cdot 5 dt$$

$$\int_C \rightarrow \int_a^b$$

$$\begin{aligned} &= 5 \int_0^1 (25t^2 - 25t + 4) dt \\ &= 5 \left[\frac{25t^3}{3} - \frac{25t^2}{2} + 4t \right]_0^1 = -\frac{5}{6} \end{aligned}$$

$$f(x,y) \rightarrow f(t)$$

$$\begin{cases} dx \rightarrow x'(t) dt \\ dy \rightarrow y'(t) dt \end{cases}$$

(b) $C = C_2$: the arc of the parabola $x = 4 - y^2$ from $(-5, -3)$ to $(0, 2)$.

parametric equations:

$$x = 4 - y^2, \quad t = y$$

$$dx = -2y dy$$

$$\text{graph: } x = 4 - y^2$$

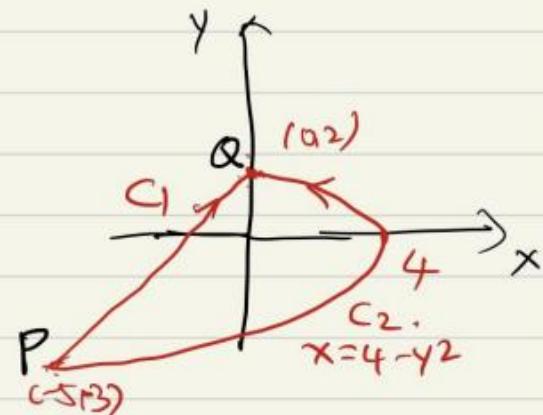
$$-3 \leq y \leq 2$$

free variable

$$\int_{C_2} y^2 dx + x dy = \int_{-3}^2 y^2(-2y) dy + (4 - y^2) dy$$

$$= \int_{-3}^2 (-2y^3 - y^2 + 4) dy$$

$$= \left[-\frac{y^4}{2} - \frac{y^3}{3} + 4y \right]_{-3}^2 = 40\frac{5}{6} . \quad \square$$



6.

7,

3. Line integrals in Space:

$C : x(t), y(t)$

$$C: x = x(t), \quad y = y(t), \quad z = z(t).$$

$$\vec{r}(t) = x(t)\vec{i} + y(t)\vec{j} + z(t)\vec{k},$$

$$f(x(t), y(t))$$



$$f(x(t), y(t), z(t)).$$

$$ds = |\vec{r}'(t)| dt \longrightarrow$$

$$ds = |\vec{r}'(t)| dt.$$

$$\sqrt{x'(t)^2 + y'(t)^2}$$

$$dx = x'(t) dt$$

$$dx = x'(t) dt$$

$$dy = y'(t) dt$$

$$dy = y'(t) dt$$

$$\longrightarrow$$

$$dz = z'(t) dt$$

$$+ z'(t)^2$$

$$\boxed{\int_C f(x, y, z) ds = \int_a^b f(x(t), y(t), z(t)) |\vec{r}'(t)| dt}$$

$$\boxed{\int_C f(x, y, z) dx = \int_a^b f(x(t), y(t), z(t)) x'(t) dt}$$

Integrals along piecewise smooth curves.

Orientation and line integrals.

$$\uparrow$$

$$ds$$

does not change

$$dx \quad dy \quad dz$$

depends on the orientation.

$$\int P \vec{dx} + Q \vec{dy} + R \vec{dz}$$

$$\vec{F} \rightarrow \vec{F}|_C = P\vec{i} + Q\vec{j} + R\vec{k}$$

(x(t), y(t), z(t)) ∈ C

8.

4 Line integrals of vector fields.

a constant

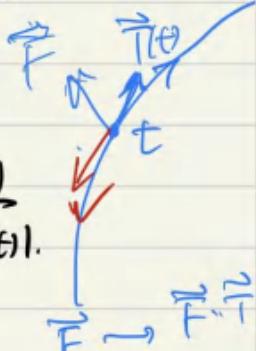
$$\vec{F}(x(t), y(t), z(t))$$

Let $\vec{F} = \vec{F}(x, y, z)$ be a vector field on \mathbb{R}^3 . NOT vector

If a curve C is given by the vector equation.

$$\vec{r}(t) = x(t)\vec{i} + y(t)\vec{j} + z(t)\vec{k}$$

We may define unit tangent vectors $\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|}$.



$\vec{F}(x(t), y(t), z(t)) \cdot \vec{T}(t)$, is a function on C ,

Then the line integral of \vec{F} along C is defined to be the

integration of $\vec{F} \cdot \vec{T}$ along C ,

$\int_C \vec{F} \cdot d\vec{r}$. — notation.
(w.r.t ds)

$$\int_C \vec{F}(\vec{r}(t)) \cdot \vec{T}(t) ds = \int_C \vec{F}(\vec{r}(t)) \cdot \frac{\vec{r}'(t)}{|\vec{r}'(t)|} \cdot |\vec{r}'(t)| dt$$

$$= \int_C \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt.$$

physics

vector-valued
function

$$\int_C \vec{F} \cdot d\vec{r} = \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

function

Remark.

If the orientation of a curve is reversed, $\vec{T}(t) \rightarrow -\vec{T}(t)$,

$\vec{F} \cdot \vec{T} \rightarrow -\vec{F} \cdot \vec{T}$, \Rightarrow line integral changes the sign.

Remark: If \vec{F} is a vector field on \mathbb{R}^2 , C is a plane curve. the definition and computation of line integral do not change.

$$\vec{r} = (x, y, z)$$

$$d\vec{r} = (dx, dy, dz)$$

9,

Remark. If we write. $d\vec{r} = dx\vec{i} + dy\vec{j} + dz\vec{k}$

$$\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}.$$

Then

$$\begin{aligned}\int_C \vec{F} \cdot d\vec{r} &= \int_C \underbrace{Pdx + Qdy + Rdz}_{(P x'(t) + Q y'(t) + R z'(t)) dt} \\ &= \int_a^b (P x'(t) + Q y'(t) + R z'(t)) dt \\ &= \int_C (\vec{F} \cdot \vec{T}) ds.\end{aligned}$$

This explains the notation $\int_C \vec{F} \cdot d\vec{r}$.

This also explains why integral of vector fields depends on the orientation of curves.

Example

$$\int_C \vec{F} \cdot d\vec{r}. \quad \vec{F}(x, y, z) = \underset{P}{xy}\vec{i} + \underset{Q}{yz}\vec{j} + \underset{R}{zx}\vec{k}.$$

C: the twisted cubic.

$$x = t, \quad y = t^2, \quad z = t^3 \quad 0 \leq t \leq 1.$$

Solution

$$\begin{aligned}\vec{r}'(t) &= (1, 2t, 3t^2), \quad \vec{F}(\vec{r}(t)) = (t^3, t^5, t^4). \quad t^2 = t^1 \cdot t^3 \\ \int_C \vec{F} \cdot d\vec{r} &= \int_0^1 \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt \quad t^4 = t^1 \cdot t^3 \\ &= \int_0^1 (t^3 + 5t^6) dt = \frac{t^4}{4} + \frac{5t^7}{7} \Big|_0^1 = \frac{27}{28}. \quad \blacksquare\end{aligned}$$

5. The Fundamental Theorem for Line Integrals.

Fundamental theorem of calculus:

$$\int_a^b F'(x) dx = F(b) - F(a).$$

interval $[a, b]$ $F'(x)$ dx	$\longrightarrow \vec{r}(t), \quad a \leq t \leq b$	C
	$\longrightarrow \nabla f$	$\nabla f = (f_x, f_y, f_z)$
	$\longrightarrow d\vec{r}$	(dx, dy, dz)

Theorem Let C be a smooth curve given by the vector function $\vec{r}(t)$, $a \leq t \leq b$, let f be a differentiable function of two or three variables whose gradient vector ∇f is continuous on C . Then

$$\int_C \nabla f \cdot d\vec{r} = f(\vec{r}(b)) - f(\vec{r}(a)),$$

Proof:

$$\begin{aligned}
 \int_C \nabla f \cdot d\vec{r} &= \int_a^b \nabla f(\vec{r}(t)) \cdot \vec{r}'(t) dt \\
 &= \int_a^b \left(\frac{\partial f}{\partial x} \cdot \frac{dx}{dt} + \frac{\partial f}{\partial y} \cdot \frac{dy}{dt} + \frac{\partial f}{\partial z} \cdot \frac{dz}{dt} \right) dt \\
 &= \int_a^b \underbrace{f(\vec{r}(t))}_{\text{FTC}} dt = f(\vec{r}(b)) - f(\vec{r}(a)). \quad \square
 \end{aligned}$$

Recall that a vector field \vec{F} is called conservative if $\vec{F} = \nabla f$ for some f .

The line integral of a conservative vector field depends only on the initial point and terminal point of a curve,

Conservative \Leftrightarrow independent of path.

11.

If \vec{F} is a continuous vector field with domain D , we say that the line integral $\int_C \vec{F} \cdot d\vec{r}$ is independent of path.

If $\int_{C_1} \vec{F} \cdot d\vec{r} = \int_{C_2} \vec{F} \cdot d\vec{r}$ for any two paths C_1 and C_2

in D that have the same initial points and terminal points.

Example

conservative fields

(indep. of path)

(indep. of the

'how a particle goes from one place to another')

A curve is called closed if its terminal point coincides with its initial point.



(initial and final positions)

Theorem

$\int_C \vec{F} \cdot d\vec{r}$ is independent of path in D if and only if

$\int_C \vec{F} \cdot d\vec{r} = 0$ for every closed path C in D .

Theorem

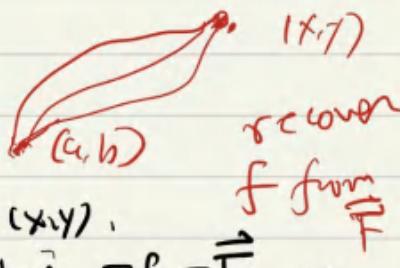
Suppose \vec{F} is a vector field that is continuous on an open connected region. If $\int_C \vec{F} \cdot d\vec{r}$ is independent of path in D , then \vec{F} is a conservative vector field on D .

Sketch of proof:

indep. -- path \Rightarrow conservative

Let $A(a,b)$ be a fixed point.

Define $f(x,y) = \int_C \vec{F} \cdot d\vec{r}$.



where C is a curve going from (a,b) to (x,y) .

$f(x,y)$ is well-defined. Then check that $\nabla f = \vec{F}$ \square .

Question

How to show $\int_C \vec{F} \cdot d\vec{r} = 0$ for closed curves C ?

Green's theorem



Tomorrow!



Lecture 20. Green's theorem. \iint_D 1.

1. Some topological preparations

$C: \vec{r}(t) \quad a \leq t \leq b$

A curve is called closed if its terminal point coincides with its initial point, that is, $\vec{r}(b) = \vec{r}(a)$.

→ A simple curve C is a curve that doesn't intersect itself anywhere between its endpoints.

if:
 $a < t_1, t_2 < b$

then
 $\vec{r}(t_1) \neq \vec{r}(t_2)$



Simple

NOT closed.



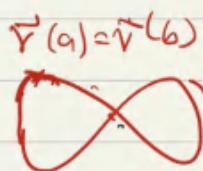
not simple

not closed



simple

closed.

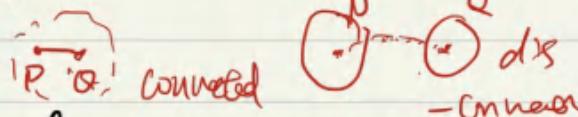


not simple
closed



A region D is open if, for every point P in D there is a disk with center P that lies entirely in D . open disks

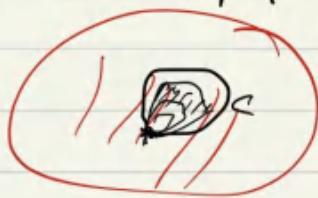
D is called connected if any two points in D can be joined by a path that lies in D .



Remark

This is actually the definition of path-connected domains, but for open subset in \mathbb{R}^2 , connected \Leftrightarrow path-connected.

A simply connected region in the plane is a connected region D such that every simple closed curves in D encloses only points that are in D .



Simply connected



NOT simply connected

"hole"

2.

2. Green's theorem

line integral around a simple closed curve C

double integral over the plane region D bounded by C

The positive orientation of a simple closed curve C refers to a single counterclockwise traversal of C . If C is given by the vector function $\vec{r}(t)$, $a \leq t \leq b$, then the region D is always on the left as the point $\vec{r}(t)$ traverses C .



~~positive orientation~~ positive orientation



negative orientation
circles triangles

Green's theorem.

Let C be a positively oriented, piecewise-smooth, simple closed curve in the plane and let D be the region bounded by C . If P and Q have continuous partial derivatives on an open region that contains D , then.

$$\int_C P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

Notation

$\oint P dx + Q dy$ is sometimes used to indicate that the line integral is calculated using the positive orientation of the closed curve C .



3,

Proof:

For simplicity, we assume that D is both type I and type II.
We call such regions simple regions.

We only need to prove that

$$\int_C P dx = - \iint_D \frac{\partial P}{\partial y} dA.$$

and $\int_C Q dy = \iint_D \frac{\partial Q}{\partial x} dA.$

$\rightarrow 12:1 \xrightarrow{\partial y}$

Write D as.

$$D = \{(x, y) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x)\}.$$

$$\int \frac{\partial P}{\partial x} dy = \boxed{ }.$$

FTC.

Then

$$\iint_D \frac{\partial P}{\partial y} dA = \int_a^b \int_{g_1(x)}^{g_2(x)} \frac{\partial P}{\partial y} dy dx = \int_a^b [P(x, g_2(x)) - P(x, g_1(x))] dx$$

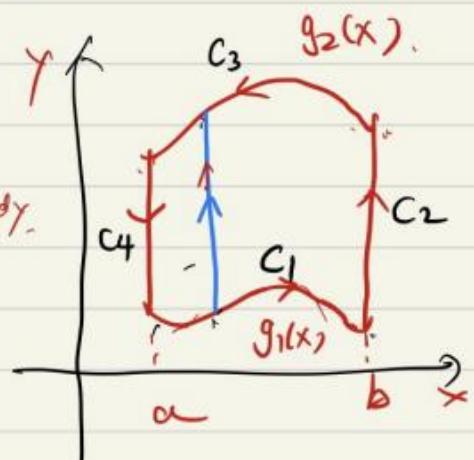
$\leftarrow x=x, y=g_1(x)$

$$y = g_1(x) \quad \int_{C_1} P(x, y) dx = \int_a^b P(x, g_1(x)) dx.$$

$$y = g_2(x) \quad \int_{C_3} P(x, y) dx = - \int_a^b P(x, g_2(x)) dx$$

$$\int_{C_2} P(x, y) dx = \int_{C_4} P(x, y) dx = 0. \quad \begin{matrix} a \leq y \leq b \\ x \end{matrix}$$

$$\Rightarrow \int_C P(x, y) dx = - \iint_D \frac{\partial P}{\partial y} dA.$$



Similarly, $\int_C Q dy = \iint_D \frac{\partial Q}{\partial x} dA$

$$\int_{C_3} = \int_{-C_3} = - \int$$

4.

3. Applications

(1) $\int_C P dx + Q dy$, if $\frac{\partial P}{\partial y}$, $\frac{\partial Q}{\partial x}$ are simple,

$$\int_{C_1} + \int_{C_2} + \int_{C_3}$$

we may compute $\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$.

$$\int_D \int_D dA$$

Or if the domain is simple.

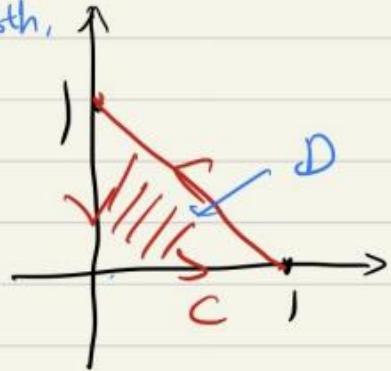
(to avoid computing line integrals along piecewise smooth curves)

boundary is smooth,

piecewise

Example

$$\int_C x^4 dx + xy dy$$



Solution.

$$P = x^4, \quad Q = xy$$

$$\frac{\partial P}{\partial y} = 0, \quad \frac{\partial Q}{\partial x} = y.$$

$$\int_C x^4 dx + xy dy = \iint_D y dA$$

$$= \int_0^1 \int_0^{1-x} y dy dx = \frac{1}{2} \int_0^1 (1-x)^2 dx$$

$$= -\frac{1}{6}(1-x)^3 \Big|_0^1 = \frac{1}{6}$$

Example

$$\int_C (3y - e^{\sin x}) dx + (7x + \sqrt{y^4+1}) dy$$



$$C: x^2 + y^2 = 9.$$

$$D: \{(x,y) | x^2 + y^2 \leq 9\}.$$



Solution

$$P = 3y - e^{\sin x}, \quad Q = 7x + \sqrt{y^4+1}, \quad \frac{\partial P}{\partial y} = 3, \quad \frac{\partial Q}{\partial x} = 7.$$

The line integral = $\iint_D 4 dA = 4 \text{Area}(D) = 36\pi$

$$\int_C P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA \quad 4 \cdot \pi r^3$$

$\int_C \rightarrow \iint$

P, Q.

5,

(2)

Area of D is $\iint_D 1 dA$.

$$I = \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y}$$

$$\left. \begin{array}{l} P=0, Q=x \\ P=-y, Q=0 \end{array} \right\}$$

By Green's theorem,

$$A = \int_C x dy = - \int_C y dx = \frac{1}{2} \int_C x dy - y dx$$

So we write the area as a line integral,

Remark Generally, $\iint_D f dA$, it is not so easy to find simple P, Q such that $\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} = f$.

Example $D = \{(x, y) \mid \frac{x^2}{a^2} + \frac{y^2}{b^2} \leq 1\}$ Find Area(D).

Solution Let $C = \partial D = \{(x, y) \mid \frac{x^2}{a^2} + \frac{y^2}{b^2} = 1\}$.

The ellipse has parametric equations.

$$x = a \cos \theta \quad y = b \sin \theta, \quad 0 \leq \theta \leq 2\pi.$$

$$dy = b \cos \theta d\theta \quad dx = -a \sin \theta d\theta$$

$$\begin{aligned} A &= \frac{1}{2} \int_C x dy - y dx = \frac{1}{2} \int_0^{2\pi} a \cos \theta b \cos \theta d\theta - b \sin \theta (-a \sin \theta) d\theta \\ &= \frac{ab}{2} \int_0^{2\pi} d\theta = \pi ab, \quad \cos^2 \theta + \sin^2 \theta = 1 \end{aligned}$$

$$\text{Or, } A = \int_C x dy = \int_0^{2\pi} ab \cos^2 \theta d\theta = \pi ab.$$

$$\left(\int_0^{2\pi} \cos^2 \theta d\theta = \int_0^{2\pi} \frac{1 + \cos 2\theta}{2} d\theta = \frac{\theta}{2} + \frac{\sin 2\theta}{2} \Big|_0^{2\pi} = \pi \right)$$

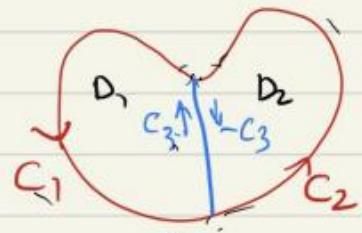
(geometry, topology).

6,

4. Extended versions of Green's theorem

①

D is simple $\rightarrow D$ is a finite
union of simple regions
both type I and II



If $D = D_1 \cup D_2$, D_i simple

$$\partial D_1 = C_1 \cup C_3 \quad \partial D_2 = C_2 \cup (-C_3).$$

$$\int_{C_1 \cup C_3} P dx + Q dy = \iint_{D_1} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA \quad D_1 \text{ simple.}$$

$$\int_{C_2 \cup (-C_3)} P dx + Q dy = \iint_{D_2} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA \quad D_2 \text{ simple}$$

Taking sums of both sides.

$$\int_{\partial D} P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

$= C_1 \cup C_2$

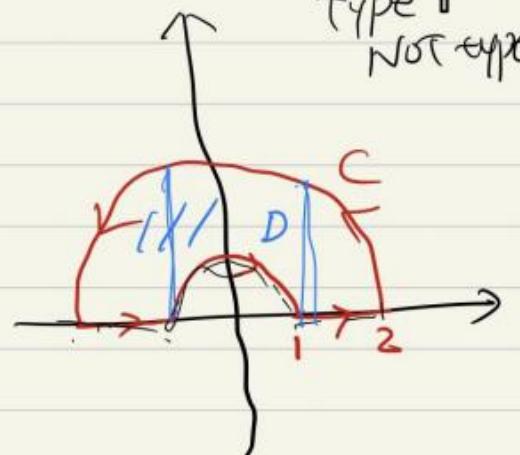
$$\int_C y^2 dx + 3xy dy$$

type I
NOT type II

Example

$$D = \{(r, \theta) \mid 1 \leq r \leq 2, 0 \leq \theta \leq \pi\},$$

$$P = y^2 \quad Q = 3xy \quad \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} = y$$



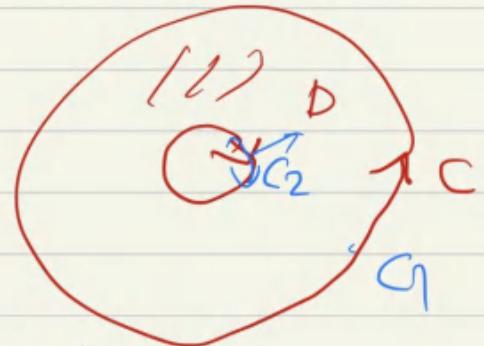
$$\int_C y^2 dx + 3xy dy = \iint_D y dA$$

$$= \int_0^\pi \int_1^2 r^2 \sin \theta dr d\theta = \int_0^\pi \sin \theta d\theta \int_1^2 r^2 dr$$

$$= \frac{14}{3}. \quad \text{product of}$$

② NOT simply-connected.

In this case, the boundary ∂D
 $\partial D = C_1 \cup C_2$
 may have many components.

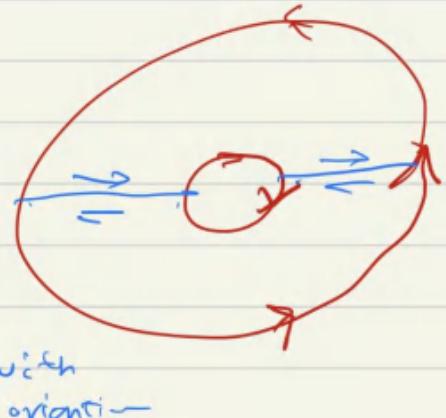


You have to orient these boundary curves.
 So that D is always on the left as the
 curve C is traversed.

Then Green's theorem also holds.
 for these domains:

$$\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \int_C P dx + Q dy.$$

$\hat{=} \quad \partial D = \bigcup_i C_i$ with orientation



5. Conservative fields. ($\text{on } \mathbb{R}^2$)

Let $\vec{F} = P\vec{i} + Q\vec{j}$ be a vector field. If \vec{F} is a conservative field, we must have

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x},$$

what is the converse?

$$\vec{F} = \nabla f, \quad \frac{\partial f}{\partial x \partial y} = \frac{\partial f}{\partial y \partial x}$$

Theorem. Let $\vec{F} = P\vec{i} + Q\vec{j}$ be a vector field on an open simply connected region D. Suppose that P and Q

have continuous first-order partial derivatives and

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} \quad \text{throughout D.}$$

Then \vec{F} is conservative.

conservative

$$\frac{\partial P}{\partial x} = \frac{\partial Q}{\partial y}$$



Proof:

If C is any simple closed path in D and R is the region that C encloses, then by Green's theorem,

$$\int_C \vec{F} \cdot d\vec{r} = \int P dx + Q dy$$

$$= \iint_R \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \iint_R 0 dA = 0$$

simply connected,
 $R \subset D$.

A curve that is not simple can be broken up into a number of simple curves,

$$\int_C \vec{F} \cdot d\vec{r} = 0 \text{ for any closed curve,}$$

\vec{F} is conservative. □

interesting

what if D is NOT simply-connected? No!

Example $\vec{F}(x,y) = \left\langle \frac{-y}{x^2+y^2}, \frac{x}{x^2+y^2} \right\rangle$, defined on $\mathbb{R}^2 \setminus 0$.

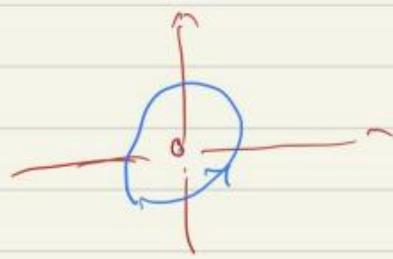
Show that $\int_C \vec{F} \cdot d\vec{r} = 2\pi$ for every positively oriented closed path that encloses the origin.

Solution.

$$P = \frac{-y}{x^2+y^2}, \quad Q = \frac{x}{x^2+y^2}$$

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} = \frac{y^2-x^2}{(x^2+y^2)^2}$$

*



Now let C be a positively oriented simple closed path that encloses the origin.

Let C' be a small circle $x^2+y^2=a^2$,

that lies inside C .

(C is compact, so the continuous function $d(O, P)$ has a minimum).
 $(P \in C)$

Apply Green's theorem. $\rightarrow D$

$$\int_C P dx + Q dy - \int_{C'} P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = 0.$$

So we only need to show that

$$\int_C P dx + Q dy = 2\pi, \quad \rightarrow$$

but Green's theorem
 $O \notin D$ disk.

$$\text{where } C: x^2+y^2=a^2.$$

$$\text{But. } x=a\cos\theta \quad y=a\sin\theta, \quad 0 \leq \theta \leq 2\pi.$$

$$\vec{F}(\vec{r}(\theta)) \cdot \vec{r}'(\theta) = \frac{(-a\sin\theta)(-a\sin\theta) + (a\cos\theta)(a\cos\theta)}{a^2\cos^2\theta + a^2\sin^2\theta} = 1.$$

$$\text{so } \int_C P dx + Q dy = \int_0^{2\pi} d\theta = 2\pi.$$

$D =$

Now $\mathbb{R}^2 \setminus O$ is not simple-connected; the circle, $x^2+y^2=1$ encloses the origin O , not in D .



10.

Now \vec{F} satisfies the equation.

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x}.$$

But the integral of \vec{F} along a closed curve is nonzero.

So \vec{F} is NOT conservative.

Remark: Let $f = \underbrace{\arctan \frac{y}{x}}_{\text{angle}} = \theta$,

Easy to verify that

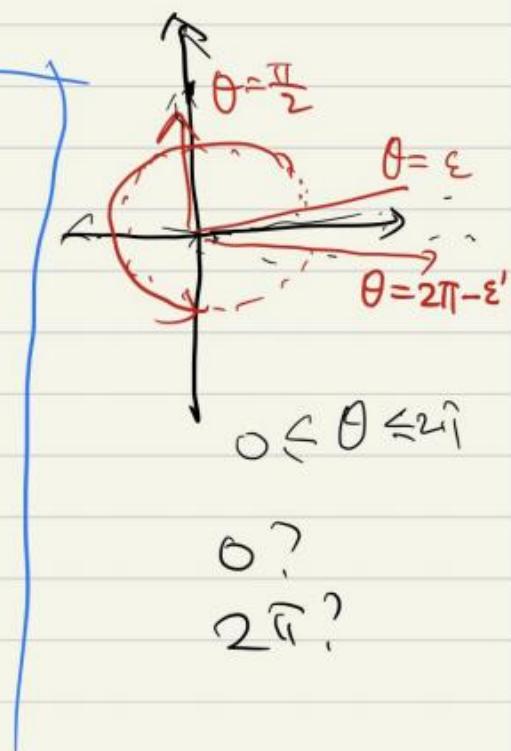
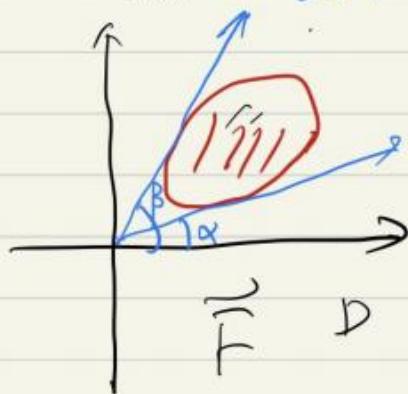
$\theta(x, y) = \text{angle}$

$$\nabla f = \vec{F},$$

(*) But f is NOT a smooth function on $\mathbb{R}^2 \setminus \{0\}$:

To any point (x, y) , θ has many branches, and you cannot specify a branch at every point so that θ is continuous.

Of course, if you can choose a branch of θ over some domain D , then \vec{F} is conservative on that domain. $0 \leq \alpha \leq \theta \leq \beta < 2\pi$.



6. Vector forms of Green's theorem,

$$(1) \quad \vec{F} = P\vec{i} + Q\vec{j}$$

$$\int_C \vec{F} \cdot d\vec{r} = \int_C P dx + Q dy$$

Regarding \vec{F} as a vector field on \mathbb{R}^3 .

$$\operatorname{curl} \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & 0 \end{vmatrix} = \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$

\Rightarrow

$$\int \vec{F} \cdot d\vec{r} = \iint_D (\operatorname{curl} \vec{F}) \cdot \vec{k} dA$$

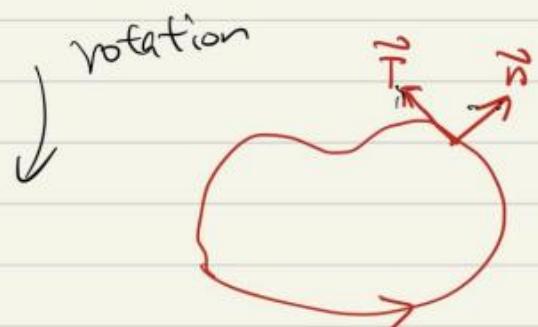
(2). If C is given by

$$\vec{r}(t) = x(t)\vec{i} + y(t)\vec{j} \quad a \leq t \leq b, \quad ()$$

$$\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} \vec{i} + \frac{\vec{r}'(t)}{|\vec{r}'(t)|} \vec{j}$$

The outward unit normal vector is

$$\vec{n} = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} \vec{i} - \frac{\vec{r}'(t)}{|\vec{r}'(t)|} \vec{j}$$



$$\int_C \vec{F} \cdot \vec{n} ds = \int_a^b \vec{F} \cdot \vec{n} |\vec{r}'(t)| dt$$

$$= \int_a^b P y'(t) dt - Q x'(t) dt = \int_C P dy - Q dx \quad (-Q, P)$$

$$= \iint_D \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} \right) dA$$

$$\int_C \vec{F} \cdot \vec{n} ds = \iint_D \operatorname{div} \vec{F}(x, y) dA$$

Green's



Homework

surface integral.

line integral

Lecture 21.

domains.

interval.

Parametric surfaces and surface integrals

1. How to describe a surface?

(1) S is the graph of a function $f(x, y)$.

$$z = f(x, y).$$

Example : $z = x^2 + y^2$ $z = x^2 - y^2$

(2) S is a level surface of a function $F(x, y, z)$.

$$F(x, y, z) = k.$$

Example

$$x^2 + y^2 + z^2 = 1$$

NOT a graph

$$z = \pm \sqrt{1 - x^2 - y^2}$$

(3) Parametric surfaces:

describe a surface by a vector function $\vec{r}(u, v)$ of two parameters u and v . : $\vec{r}(u, v) : D \rightarrow \mathbb{R}^3$, $D \subset \mathbb{R}^2$.

$$\vec{r}(u, v) = x(u, v) \hat{i} + y(u, v) \hat{j} + z(u, v) \hat{k}.$$

image
of $r(u, v)$

The set of all points (x, y, z) in \mathbb{R}^3 such that

$$x = x(u, v), \quad y = y(u, v), \quad z = z(u, v)$$

and (u, v) varies throughout D , is called a parametric surface S .

$$x = x(u, v), \quad y = y(u, v), \quad z = z(u, v)$$

are called parametric equations of S . represent S

↓
a point (x, y, z)
by (u, v)

$$y = f(x) \rightarrow (x, f(x))$$

2.

Remark : graph \rightarrow level surface

$$z = f(x, y)$$

$$F(x, y, z) = f(x, y) - z = 0$$

graph \rightarrow parametric surface.

$$z = f(x, y)$$

$$\underline{(x, y)} \rightarrow (x, y, f(x, y)).$$

□

Example

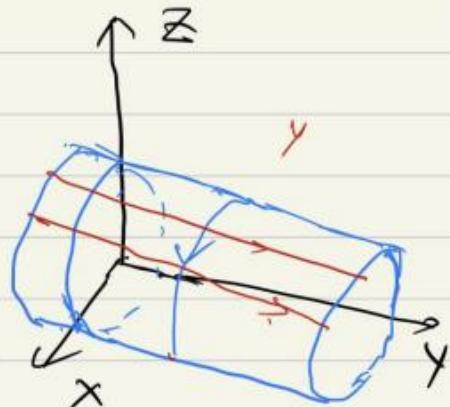
$$\vec{r}(u, v) = 2\cos u \vec{i} + v \vec{j} + 2\sin u \vec{k}$$

$$(u, v) \in \mathbb{R}^2$$

$$x^2 + z^2 = 4$$

$$(if x \neq 0)$$

- vertical cross-sections parallel to the xz -plane are all circles with radius 2;



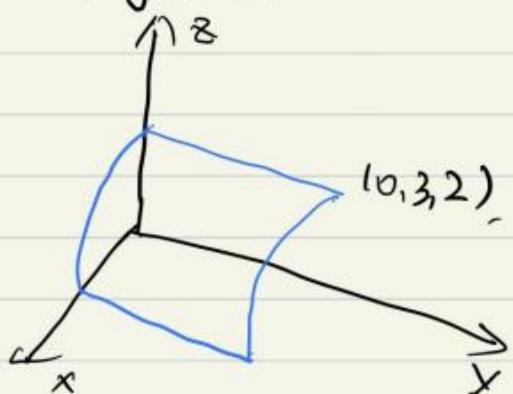
- $y = v$, no restriction is placed on v .

The surface is a circular cylinder.

If we restrict u and v :

$$0 \leq u \leq \frac{\pi}{2}, \quad 0 \leq v \leq 3.$$

we get the quarter-cylinder with length 3,

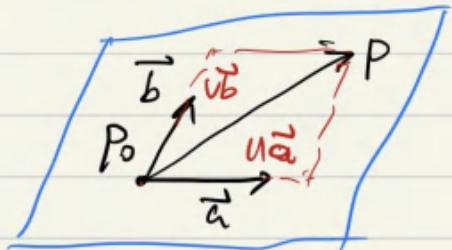


$$\left\{ \begin{array}{l} (1) \quad \vec{r}_0, \vec{n}, (\vec{r} - \vec{r}_0) \cdot \vec{n} = 0. \quad P, \vec{a}, \vec{b} \\ (2) \quad \vec{r} = \vec{r}_0 + u\vec{a} + v\vec{b} \end{array} \right. \quad \begin{array}{l} \text{level surface} \\ \text{parametric} \end{array} \quad 3.$$

Example Parametric equations of the plane that passes through the point P_0 with position vector \vec{r}_0 and that contains two non-parallel vectors \vec{a} and \vec{b} .

If P is any point in the plane, with position vector \vec{r} .

There are scalars u and v , such that



$$\vec{r} - \vec{r}_0 = \vec{r}_{P_0 P} = u\vec{a} + v\vec{b}.$$

$$\text{So } \vec{r}(u, v) = \vec{r}_0 + u\vec{a} + v\vec{b}.$$

If $\vec{r} = (x, y, z)$, $\vec{r}_0 = (x_0, y_0, z_0)$, $\vec{a} = (a_1, a_2, a_3)$, $\vec{b} = (b_1, b_2, b_3)$.

$$x = x_0 + ua_1 + vb_1, \quad y = y_0 + ua_2 + vb_2, \quad z = z_0 + ua_3 + vb_3.$$

Example Find a parametric representation of the sphere

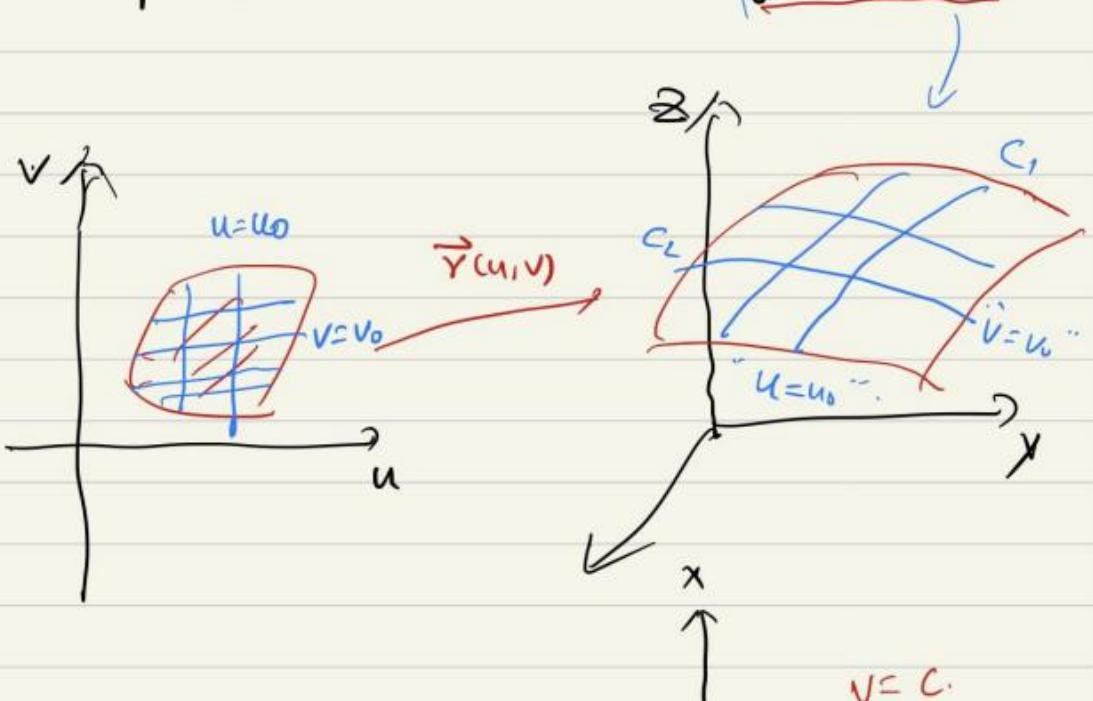
$$x^2 + y^2 + z^2 = a^2.$$

The sphere has a simple representation $P = a$ in spherical coordinates, choose the angles ϕ and θ in spherical coordinates as the parameters: \leftarrow free variable.

$$x = a \sin \phi \cos \theta, \quad y = a \sin \phi \sin \theta, \quad z = a \cos \phi$$

$$0 \leq \phi \leq \pi, \quad 0 \leq \theta \leq 2\pi,$$

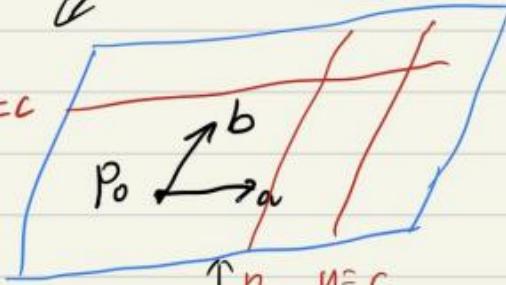
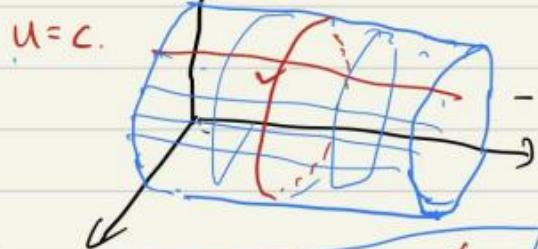
If a parametric surface S is given by a vector function $\vec{r}(u, v)$, then there are two useful families of curves that lie on S , one family with u constant and the other with v constant. These families correspond to vertical and horizontal lines in the uv -plane. We call these curves grid curves.



Example circular cylinder

plane

line parallel to \vec{a} $v=c$

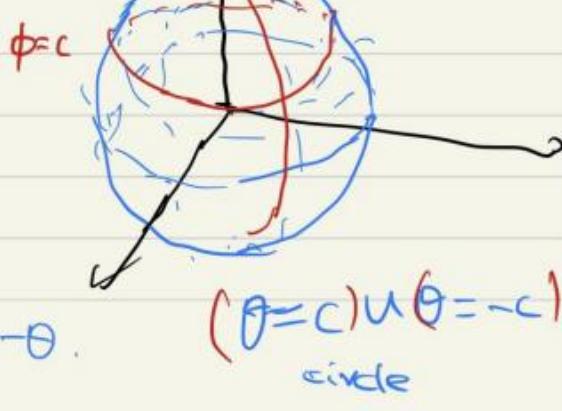


Sphere. $\phi=c$:

circles of constant latitude:

$\theta=c$: meridians

★ (semi-circles) ✓



$$\vec{r}(t) \quad \vec{r}'(t) \quad \text{Smooth}$$

$$\vec{r}'(t) = \vec{0}$$

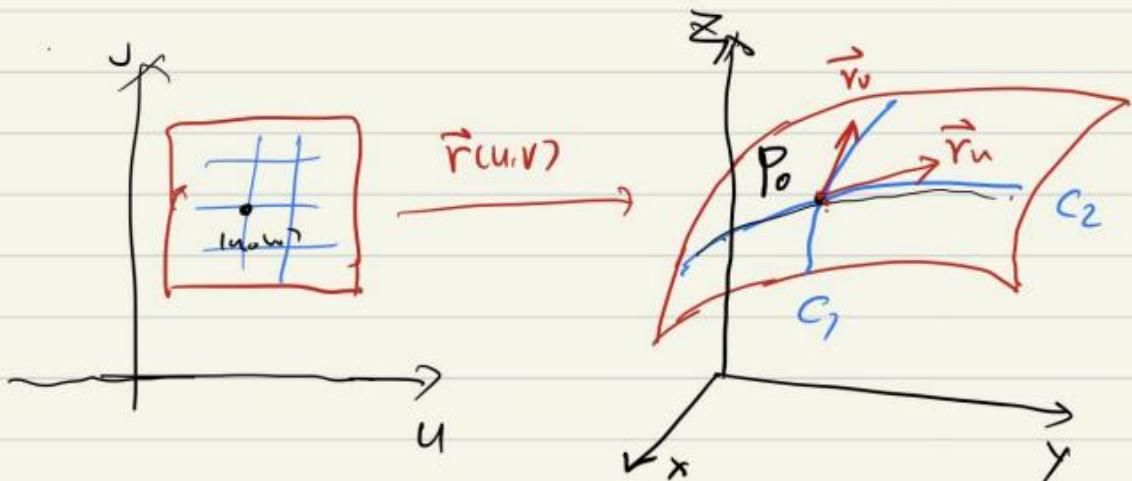
cusp

5.

2. Tangent planes.

parametric surface S :

$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$$



$$\text{Let } P_0 = \vec{r}(u_0, v_0).$$

$$\vec{r}(u, v_0) = x(u, v_0)\vec{i} + y(u, v_0)\vec{j} + z(u, v_0)\vec{k}$$

The grid curve C_2 is the image of the line $v=v_0$.

$C_2: \vec{r}(u, v_0)$, so its tangent vector at P_0 is.

$$\vec{r}_u = \frac{\partial x}{\partial u}(u_0, v_0)\vec{i} + \frac{\partial y}{\partial u}(u_0, v_0)\vec{j} + \frac{\partial z}{\partial u}(u_0, v_0)\vec{k}$$

Similarly, $C_1 \dots u=u_0$. $C_1: \vec{r}(u_0, v)$.

1) $\vec{r}_u \cdot \vec{r}_v \neq 0$ $\vec{r}_v = \frac{\partial x}{\partial v}(u_0, v_0)\vec{i} + \frac{\partial y}{\partial v}(u_0, v_0)\vec{j} + \frac{\partial z}{\partial v}(u_0, v_0)\vec{k}$

2) NOT parallel
If $\vec{r}_u \times \vec{r}_v \neq 0$, then the surface S is called smooth.

The tangent plane is the plane that contains \vec{r}_u and \vec{r}_v .

$\vec{r}_u \times \vec{r}_v$ is a normal vector to the tangent plane.

6.

$$\vec{r}(u,v)$$

Example $x = u^2, y = v^2, z = u + 2v$.

$$P_0 = (1, 1, 3) = \vec{r}(1, 1).$$

$$\vec{r}_u = 2u\vec{i} + \vec{k}, \quad \vec{r}_v = 2v\vec{j} + 2\vec{k}$$

$$\vec{r}_u \times \vec{r}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2u & 0 & 1 \\ 0 & 2v & 2 \end{vmatrix} = -2v\vec{i} - 4u\vec{j} + 4uv\vec{k}$$

$$\vec{r}_u \times \vec{r}_v(1, 1) = (-2, -4, 4).$$

normal vector

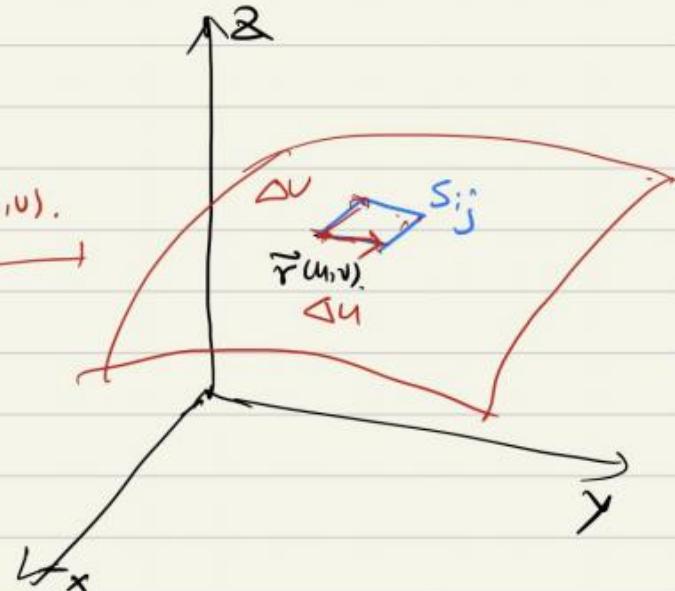
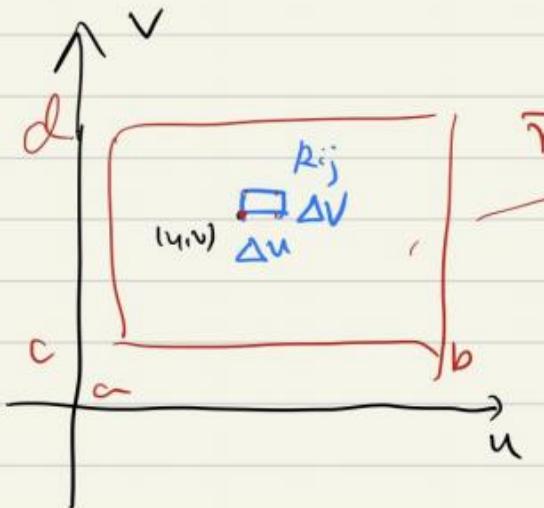
point

So the tangent plane at $(1, 1, 3)$ is

$$-2(x-1) - 4(y-1) + 4(z-3) = 0.$$

$$x + 2y - 2z + 3 = 0$$

3. Surface Area



Let R_{ij} be a small rectangle of area $\Delta u \cdot \Delta v$.

Then

$$\vec{r}(u + \Delta u, v) - \vec{r}(u, v) = \vec{r}_u(u, v) \cdot \Delta u + \text{higher order terms}.$$

$$\vec{r}(u, v + \Delta v) - \vec{r}(u, v) = \vec{r}_v(u, v) \cdot \Delta v + \text{higher order terms}.$$

$$R_{ij} \rightarrow S_{ij} = (\vec{r}_u \times \vec{r}_v) \Delta u \Delta v$$

7.

Let S_{ij} be the image of R_{ij} .

Then the area of S_{ij} (Surface) (nonlinear)

\approx the area of the parallelogram spanned by $\vec{r}(u+\Delta u) - \vec{r}(u, v)$, and
 $\vec{r}(u, v+\Delta v) - \vec{r}(u, v)$ (linear)

$$= |(\vec{r}_u(u, v) \Delta u) \times (\vec{r}_v(u, v) \Delta v)|$$

$$= |\vec{r}_u(u, v) \times \vec{r}_v(u, v)| \Delta u \Delta v + \text{h.o.t}$$

Let $\Delta u, \Delta v \rightarrow 0$, we get

$$\text{Area}(S) = \lim_{m, n \rightarrow \infty} \sum_m \sum_n |\vec{r}_u \times \vec{r}_v| \Delta u \Delta v$$

If a smooth parametric surface S is given by the equation

$$\vec{r}(u, v) = x(u, v) \vec{i} + y(u, v) \vec{j} + z(u, v) \vec{k}, \quad (u, v) \in D,$$

and S is covered just once as (u, v) ranges throughout the parameter domain D , then the surface area of S is

$$A(S) = \iint_D |\vec{r}_u \times \vec{r}_v| dA.$$

$$\text{where } \vec{r}_u = \frac{\partial x}{\partial u} \vec{i} + \frac{\partial y}{\partial u} \vec{j} + \frac{\partial z}{\partial u} \vec{k},$$

$$\vec{r}_v = \frac{\partial x}{\partial v} \vec{i} + \frac{\partial y}{\partial v} \vec{j} + \frac{\partial z}{\partial v} \vec{k}.$$

Find given: $\begin{cases} 1) \text{ parametrize } \vec{r}(u, v) \text{ in } D \\ 2) \iint_S dA \rightarrow (\vec{r}_u \times \vec{r}_v) dA \end{cases}$

8.

Example Find the surface area of a sphere of radius a .

Solution: parametric representation.

$$x = a \sin \phi \cos \theta, \quad y = a \sin \phi \sin \theta, \quad z = a \cos \phi$$

$$D = \{(u, v) | 0 \leq u \leq \pi, 0 \leq v \leq 2\pi\},$$

$$\vec{r}_u \times \vec{r}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \end{vmatrix} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a \cos \phi \cos \theta & a \cos \phi \sin \theta & -a \sin \phi \\ -a \sin \phi \sin \theta & a \sin \phi \cos \theta & 0 \end{vmatrix}$$

$$= a^2 \sin^2 \phi \cos \theta \vec{i} + a^2 \sin^2 \phi \sin \theta \vec{j} + a^2 \sin \phi \cos \phi \vec{k}$$

$$|\vec{r}_u \times \vec{r}_v| = a^2 \sin \phi \neq 0.$$

$$\begin{aligned} A(S) &= \iint_D a^2 \sin \phi dA = \int_0^{2\pi} \int_0^\pi a^2 \sin \phi d\phi d\theta \quad \text{product.} \\ &= a^2 \int_0^{2\pi} d\theta \int_0^\pi \sin \phi d\phi = a^2 \times 2\pi \times 2 = 4\pi a^2. \end{aligned}$$

Example Area surface of a graph: $z = f(x, y)$

parametric equation:

Solution: $x = x \quad y = y \quad z = f(x, y), \quad (x, y) \in D \rightarrow$ surface of f

$$\vec{r}_x \times \vec{r}_y = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & f_x \\ 0 & 1 & f_y \end{vmatrix} = -f_x \vec{i} - f_y \vec{j} + \vec{k}.$$
xy-plane

$$A(S) = \iint_D \sqrt{1 + (f_x)^2 + (f_y)^2} dx dy$$

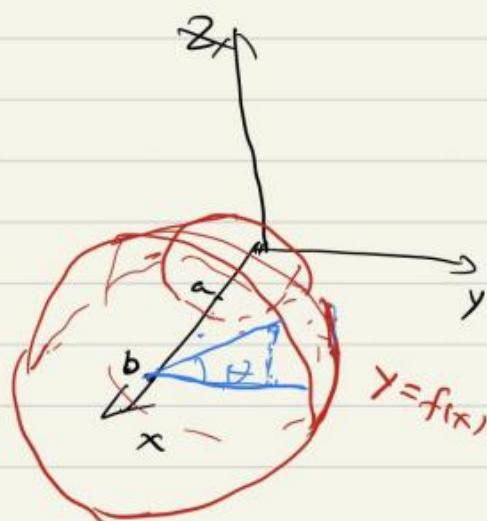
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9.

Example Surface of Revolution.

Let's consider the surface S obtained by rotating the curve $y = f(x)$, $a \leq x \leq b$, about the x -axis, where $f(x) \geq 0$.



Let θ be the angle of rotation.

Parametric equations:

$$\begin{cases} x = x & y = f(x) \cos \theta, & z = f(x) \sin \theta \\ & a \leq x \leq b, & 0 \leq \theta \leq 2\pi. \end{cases} \quad \vec{r}(y_N)$$

P

$$\begin{aligned} \vec{r}_x &= \vec{i} + f'(x) \cos \theta \vec{j} + f'(x) \sin \theta \vec{k} \\ \vec{r}_\theta &= -f(x) \sin \theta \vec{i} + f(x) \cos \theta \vec{k} \\ \vec{r}_x \times \vec{r}_\theta &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & f'(x) \cos \theta & f'(x) \sin \theta \\ 0 & -f(x) \sin \theta & f(x) \cos \theta \end{vmatrix} \end{aligned}$$

$$= f(x) f'(x) \vec{i} - f(x) \cos \theta \vec{j} - f(x) \sin \theta \vec{k}$$

$$|\vec{r}_x \times \vec{r}_\theta| = f(x) \sqrt{1 + (f'(x))^2} \quad \leftarrow f(x) \geq 0.$$

$|f(x)|$ otherwise

$$A = \iint_D |\vec{r}_x \times \vec{r}_\theta| dA$$

$$= \int_0^{2\pi} \int_a^b f(x) \sqrt{1 + (f'(x))^2} dx d\theta$$

$$= 2\pi \int_a^b f(x) \sqrt{1 + (f'(x))^2} dx \quad \leftarrow$$

Calculus 1.

4. Surface integrals (of functions).

$C: \vec{r}: [a, b] \rightarrow \mathbb{R}^3$.

$$L(C) = \int_C |ds| = \int_a^b |\vec{r}'(t)| dt$$

$f(x^*) \Delta s_i$ length

function $f(x, y, z)$

$$\int_C f ds = \int_a^b f(\underline{x(t), y(t), z(t)}) |\vec{r}'(t)| dt$$

Suppose that a surface S has a vector equation

$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k} \quad (u, v) \in D$$

We first assume that the parameter domain D is a rectangle and we divide it into subrectangles R_{ij} . Then the surface S is divided into corresponding patches S_{ij} .

We evaluate f at a point P_{ij}^* in each patch, multiply by the area ΔS_{ij} of the patch, and form the Riemann sum.

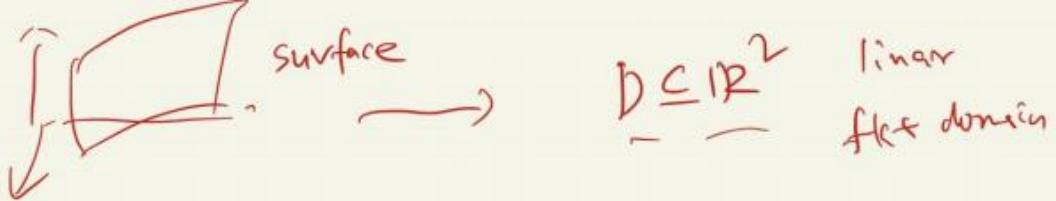
$$\sum_{i=1}^m \sum_{j=1}^n f(P_{ij}^*) \Delta S_{ij} \quad \text{over } \Delta S_{ij}$$

Then we take the limit as the number of patches increases and define the surface integral of f over the surface S .

$$\iint_S f(x, y, z) dS = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(P_{ij}^*) \Delta S_{ij}$$

definition

$$\Delta S_{ij} = |\vec{r}_u \times \vec{r}_v| \Delta u \Delta v$$



11.

We know that $\Delta S_{ij} \approx |\vec{r}_u \times \vec{r}_v| \Delta u \Delta v$, so.

computer

$$\iint_S f(x,y,z) dS = \iint_D f(\vec{r}(u,v)) |\vec{r}_u \times \vec{r}_v| dA.$$

double integral

Example

$$\iint_S x^2 dS, \quad S: x^2 + y^2 + z^2 = 1,$$

Solution. $x = \sin\phi \cos\theta, \quad y = \sin\phi \sin\theta, \quad z = \cos\phi$.

$$0 \leq \phi \leq \pi, \quad 0 \leq \theta \leq 2\pi,$$

$$|\vec{r}_\phi \times \vec{r}_\theta| = \sin\phi.$$

$$\begin{aligned} \iint_S x^2 dS &= \iint_D \sin^2\phi \cos^2\theta \cdot \sin\phi dA \\ &= \int_0^{2\pi} \cos^2\theta d\theta \cdot \int_0^\pi \sin^3\phi d\phi. \end{aligned}$$

over product, rectangle.

$$\int_0^{2\pi} \cos^2\theta d\theta = \int_0^{2\pi} \frac{1 + \cos 2\theta}{2} d\theta = \frac{1}{2} [\theta + \frac{1}{2} \sin 2\theta] \Big|_0^{2\pi} = \pi$$

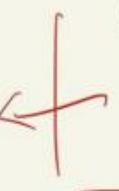
$$\begin{aligned} \int_0^\pi \sin^3\phi d\phi &= \int_0^\pi \underline{\sin\phi - \sin\phi \cos^2\phi} d\phi, \quad d(\cos\phi) = -\frac{\sin\phi}{d\phi}, \\ &= -\cos\phi + \frac{1}{3}\cos^3\phi \Big|_0^\pi = 2 - \frac{2}{3} = \frac{4}{3} \end{aligned}$$

$$\iint_S x^2 dS = \frac{4}{3}\pi,$$

$$\iint_S dS \rightarrow \iint_D dA.$$

$$f(x,y,z) \rightarrow f(\vec{r}(u,v))$$

$$dS \rightarrow |\vec{r}_u \times \vec{r}_v| dA.$$

integral /  line integral
 interval $\int ds$ $\int f ds$ $dS = \|\vec{r}'(t)\| dt$
 If S is the graph $z = g(x, y)$,
 double integral

$$dS = \|\vec{r}_x \times \vec{r}_y\| dA$$

12,

$$ds = \sqrt{1 + (g_x)^2 + (g_y)^2} dx dy$$

/ region $D \subseteq \mathbb{R}^2$

$$\iint_S f(x, y, z) dS = \iint_D f(x, y, g(x, y)) \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1} dA.$$

Example

$$\iint_S y dS : S: z = x + y^2, 0 \leq x \leq 1, 0 \leq y \leq 2.$$

$$\frac{\partial z}{\partial x} = 1 \quad \frac{\partial z}{\partial y} = 2y.$$

graph.

$$\iint_S y dS = \iint_D y \sqrt{1+4y^2} dA$$

$$= \int_0^1 \int_0^2 y \sqrt{1+4y^2} dy dx$$

$$= \int_0^1 \left(\frac{1}{4} \cdot \frac{2}{3} (1+4y^2)^{3/2} \right) \Big|_0^2 = \frac{13\sqrt{2}}{3},$$

If S is a piecewise-smooth surface, that is, a finite union of smooth surfaces S_1, \dots, S_n , that intersect only along their boundaries, then the surface integral of f over S is defined by

$$\iint_S f(x, y, z) dS = \sum_{i=1}^n \iint_{S_i} f(x, y, z) dS.$$

\uparrow
smooth surfaces.

Lecture 22.

1.

1. Oriented surfaces

$$\int_C \vec{F} \cdot d\vec{r}$$

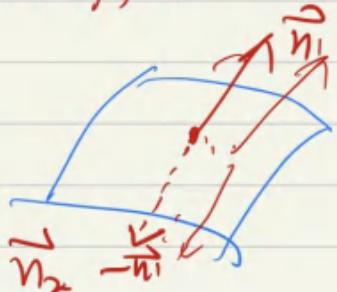
$\int_C P dx + Q dy + R dz$ relies on the orientation of C .

Any curve is orientable.

- Surface integrals of vector fields, also rely on the orientation of the surface S ,
- Surface integrals of vector fields is only defined for orientable surfaces.

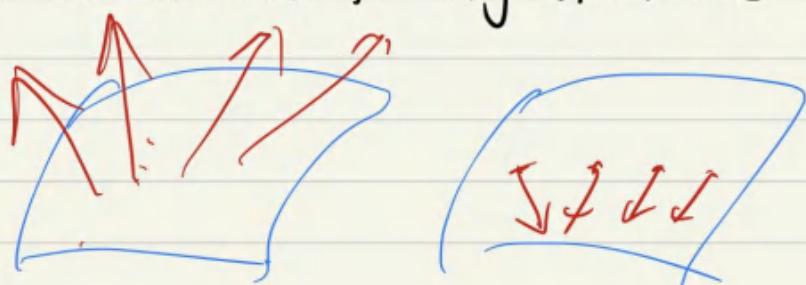
$$T(u,v) \rightarrow \vec{n} \times \vec{v} \neq 0$$

Let S be a surface that has a tangent plane at every point (x,y,z) on S , (except at any boundary point). There are two unit normal vectors \vec{n}_1 and $\vec{n}_2 = -\vec{n}_1$ (at any point \langle local).



If it is possible to choose a unit normal vector \vec{n} at every point \vec{n} so that \vec{n} varies continuously over S , then S is called an oriented surface, and the given choice of \vec{n} provides S with an orientation.
 (vector fields on S)

There are two possible orientations for any orientable surface.



2,

Example $S: z = g(x, y)$.

$$\vec{r}_x = (1, 0, g_x), \quad \vec{r}_y = (0, 1, g_y).$$

$$\vec{r}_x \times \vec{r}_y = \langle -g_x, -g_y, 1 \rangle.$$

$$\vec{n} = \frac{(\vec{r}_x \times \vec{r}_y)}{|\vec{r}_x \times \vec{r}_y|} = \frac{-\frac{\partial g}{\partial x} \hat{i} - \frac{\partial g}{\partial y} \hat{j} + \hat{k}}{\sqrt{1 + \left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2}}$$



provides an orientation. upward orientation.

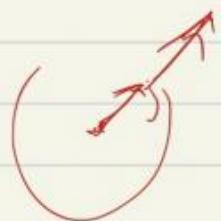
Example Level surfaces:

$$S: F(x, y, z) = k, \quad \nabla F \neq \vec{0} \quad (\text{smooth}).$$

$$\text{then } S \text{ is orientable; } \vec{n} = \frac{\nabla F}{|\nabla F|}.$$

$$x^2 + y^2 + z^2 = 1, \quad \nabla F = (2x, 2y, 2z).$$

$$\vec{n} = (x, y, z)$$



Normal vector \Leftarrow positive vector

If a parametric surface S is orientable, $\vec{n} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$.

provides an orientation.

$$\vec{r}_{(u,v)}$$

vector field

$$\vec{n}_2 = \frac{\vec{r}_u \times \vec{v}_u}{|\vec{r}_u \times \vec{v}_u|}$$

$$\text{Sphere: } x^2 + y^2 + z^2 = a^2.$$

$$\vec{r}(\phi, \theta) = a \sin \phi \cos \theta \hat{i} + a \sin \phi \sin \theta \hat{j} + a \cos \phi \hat{k}$$

$$\vec{r}_\phi \times \vec{r}_\theta = a^2 \sin^2 \phi \cos \theta \hat{i} + a^2 \sin^2 \phi \sin \theta \hat{j} + a^2 \sin \phi \cos \phi \hat{k}$$

$$(\phi, \theta)$$

$$(\theta, \phi)$$

$$(1), \quad \vec{n} \parallel \text{position vector} \\ \vec{n} = \vec{r}/a \quad \vec{a}$$

$$|\vec{r}_\phi \times \vec{r}_\theta| = a^2 \sin \phi$$

(2). (ϕ, θ) . → give the correct orientation.

$$\Rightarrow \vec{n} = \sin \phi \cos \theta \vec{i} + \sin \phi \sin \theta \vec{j} + \cos \phi \vec{k} = \frac{1}{a} \vec{r}(\phi, \theta)$$



For a closed surface, that is, a surface that is the boundary of a solid region E , the convention is that the positive orientation is the one for which the normal

vectors point outward from E ,

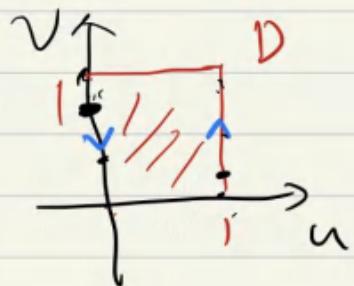
closed surface:

spheres.

non-closed: plane, graphs

Example Nonorientable surface: the Möbius strip, M

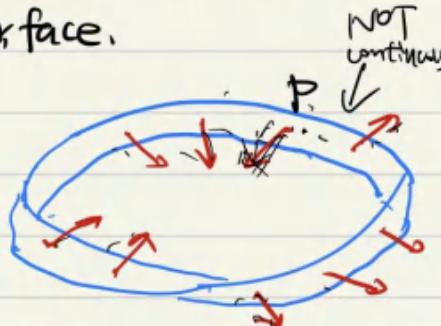
Let D be $[0,1] \times [0,1]$.



Topologically, the Möbius strip is a quotient of D ; we identify the points $(0,t)$ and $(1,1-t)$.

We cannot do this in \mathbb{R}^3 , but we can embed the Möbius strip in \mathbb{R}^3 . So M is a parametric surface.

But easy to see that M is NOT orientable.



} nonorientable: there is one face
} orientable: 2 faces

Surface integral of vector field
 surface ↗ function
 ↗ double integral over D.

4.

2. Surface Integrals of Vector Fields

$$= P\vec{i} + Q\vec{j} + R\vec{k}$$

Definition. If \vec{F} is a continuous vector field, defined on an oriented surface S , with unit normal vector \vec{n} , then the surface integral of \vec{F} over S is

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \vec{n} dS$$

\uparrow
orientable

$\vec{F} \cdot \vec{n}$ function
ons

The integral is called the flux of \vec{F} across S .

If S is given by a vector function $\vec{r}(u, v)$, then

$$\vec{n} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}, \quad \leftarrow \text{normal orientation of parametric surfaces}$$

$$\begin{aligned} \iint_S \vec{F} \cdot d\vec{S} &= \iint_S \vec{F} \cdot \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|} dS \\ &\quad \xrightarrow{x, y, z \rightarrow (u, v)} \\ &= \iint_D \left[\vec{F}(\vec{r}(u, v)) \cdot \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|} \right] |\vec{r}_u \times \vec{r}_v| dA \end{aligned}$$

where D is the parameter domain. Thus we have

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA = \iint_D \begin{vmatrix} P & Q & R \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \end{vmatrix} dudv.$$

$$\begin{array}{c} \text{y} \uparrow \quad (x, y) \rightarrow \rightarrow \\ \text{x} \end{array} \quad \begin{array}{c} \text{y} \uparrow \quad (dx, dy) \rightarrow \rightarrow \\ \text{x} \end{array} \quad \text{"orientation"}$$

5,

Remark

$$\iint_S \vec{F} \cdot d\vec{S}$$

$$= \iint_D \left[P \frac{\partial(y, z)}{\partial(u, v)} + Q \frac{\partial(z, x)}{\partial(u, v)} + R \frac{\partial(x, y)}{\partial(u, v)} \right] du dv.$$

Let ΔS be a small patch of the surface,

Consider its projection to the xy -plane:

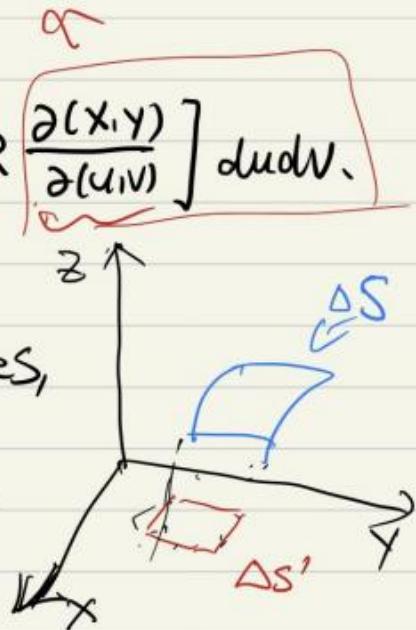
surface →

$\Delta S'$: represented by

$$(x(u, v), y(u, v), 0).$$

So the area is

$$\left| \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & 0 \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & 0 \end{vmatrix} \right| \Delta u \Delta v = \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \Delta u \Delta v.$$



However, we have to consider the orientation, so we use

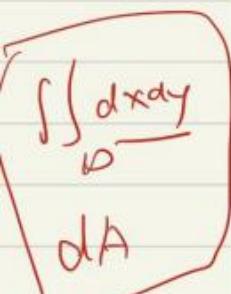
the symbol $dx dy$ instead of dA , to indicate an orientation.

$$dx dy = \frac{\partial(x, y)}{\partial(u, v)} du dv.$$

s signed area.

We also have $dy dz$, $dz dx$.

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S P dy dz + Q dz dx + R dx dy.$$



NOT the same

$$\iint_S \vec{F} \cdot \vec{n} dS = \iint_D \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) dA \quad 6,$$

Example $\iint_S \vec{F} \cdot d\vec{S}$.

$$\vec{F} = z\vec{i} + y\vec{j} + x\vec{k}.$$

$$S: x^2 + y^2 + z^2 = 1.$$

$$\iint_S \rightarrow \iint_D$$

$$\iint_S \vec{F} \cdot \vec{G} \rightarrow \vec{F} \cdot (\vec{r}_u \times \vec{r}_v)$$

$$d\vec{S} \rightarrow dA$$

$$\text{Solution: } \vec{r}(\phi, \theta) = \sin\phi \cos\theta \vec{i} + \sin\phi \sin\theta \vec{j} + \cos\phi \vec{k}$$

$$0 \leq \phi \leq \pi, \quad 0 \leq \theta \leq 2\pi.$$

$$\vec{F}(\vec{r}(\phi, \theta)) = \cos\phi \vec{i} + \sin\phi \sin\theta \vec{j} + \sin\phi \cos\theta \vec{k}$$

$$\vec{r}_\phi \times \vec{r}_\theta = \vec{r}(\phi, \theta), \quad \leftarrow \alpha = 1$$

$$\begin{aligned} \vec{F}(\vec{r}(\phi, \theta)) \cdot \vec{r}(\phi, \theta) &= \vec{F} \cdot (\vec{r}_\phi \times \vec{r}_\theta) \\ &= 2\sin^2\phi \cos\phi \cos\theta + \sin^3\phi \sin^2\theta. \end{aligned}$$

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D \vec{F} \cdot (\vec{r}_\phi \times \vec{r}_\theta) dA$$

$$= \int_0^{2\pi} \int_0^\pi (2\sin^2\phi \cos\phi \cos\theta + \sin^3\phi \sin^2\theta) d\phi d\theta$$

$$= 2 \int_0^\pi \sin^2\phi \cos\phi d\phi \int_0^{2\pi} \cos\theta d\theta + \int_0^\pi \sin^3\phi d\phi \int_0^{2\pi} \sin^2\theta d\theta$$

$$= \int_0^\pi \sin^3\phi d\phi \int_0^{2\pi} \sin^2\theta d\theta = \frac{4}{3}\pi, \quad \downarrow$$

(Lecture note 21)

graphs

S : parametric surface (x, y) $\vec{r}_x \times \vec{r}_y \rightarrow$ upward orientation

If S : $z = g(x, y)$, $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$

$$\vec{F} \cdot (\vec{r}_x \times \vec{r}_y) = (P\vec{i} + Q\vec{j} + R\vec{k}) \left(-\frac{\partial g}{\partial x}\vec{i} - \frac{\partial g}{\partial y}\vec{j} + \vec{k} \right)$$



$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D \underbrace{(-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R)}_{\substack{\text{dA} \\ \text{in } x-y-\text{plane}}} dA$$

dA
in $x-y$ -plane

* If S is downward oriented, multiply by -1 .

Example

$$\iint_S \vec{F} \cdot d\vec{S} \quad \vec{F}(x, y, z) = y\vec{i} + x\vec{j} + z\vec{k}.$$

S : the boundary of the solid region E enclosed by the paraboloid $z = 1 - x^2 - y^2$ and the plane $z = 0$

Solution

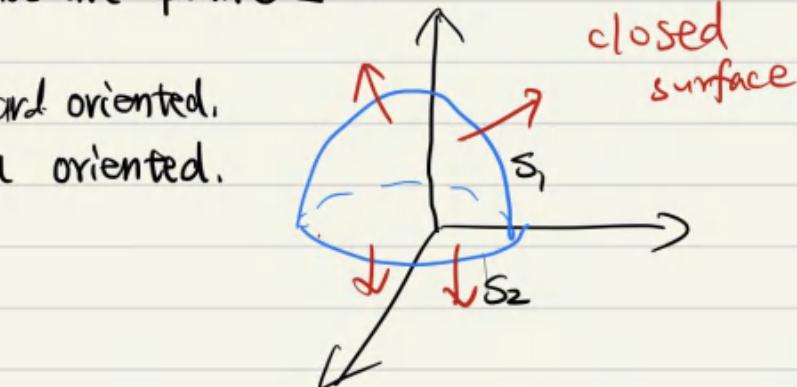
Let S_1 : $z = 1 - x^2 - y^2$, upward oriented.

S_2 : $z = 0$, downward oriented.

$$S_1: g = 1 - x^2 - y^2.$$

$$-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R$$

$$= 1 + 4xy - x^2 - y^2.$$



$$\leftarrow P = y, Q = x, R = z = 1 - x^2 - y^2$$

$$\iint_{S_1} \vec{F} \cdot d\vec{S} = \iint_D (1 + 4xy - x^2 - y^2) dA \quad \begin{array}{l} \text{polar coordinates} \\ 1) D: \text{unit circle} \end{array}$$

$$= \int_0^{2\pi} \int_0^1 (1 + 4r^2 \cos\theta \sin\theta - r^2) r dr d\theta \quad \begin{array}{l} 2) \text{function} \end{array}$$

$$= \int_0^{2\pi} \int_0^1 (r - r^3 + 4r^3 \cos\theta \sin\theta) dr d\theta$$

$$= \int_0^{2\pi} \left(\frac{1}{4} + \cos\theta \sin\theta \right) d\theta = \frac{1}{4} \cdot 2\pi + 0 = \frac{\pi}{2}.$$

$$\leftarrow -\iint_D \left(-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R \right) dA$$

g=0.

8.

$$S_2: \vec{n} = -\vec{k}$$

$$\vec{F} \cdot \vec{n} = \vec{F} \cdot (-\vec{k}) = 0.$$

$$\rightarrow \iint_D 0 dA$$

$$\iint_{S_2} \vec{F} \cdot d\vec{s} = 0$$

$$\iint_S \vec{F} \cdot d\vec{s} = \frac{\pi}{2}.$$

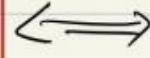
□

3. Stokes' Theorem.

Green's Theorem

generalization

double integral over a
plane region $D \subset \mathbb{R}^2$



line integral around its
plane boundary curve $C = \partial D$

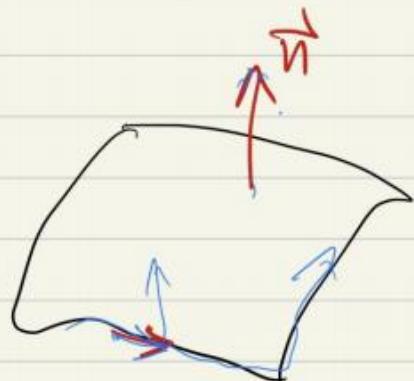
Stokes' Theorem.

Surface integral over a
surface $S \subset \mathbb{R}^3$



line integral around
the boundary curve of S

Let S be an oriented surface with unit normal vector \vec{n} . The orientation of S induces the positive orientation of the boundary curve C :



If you walk in the positive direction around C with your head pointing in the direction of \vec{n} , then the surface will always be on your left.

Stokes' Theorem

Let S be an oriented piecewise-smooth surface that is bounded by a simple, closed, piecewise-smooth curve C with positive orientation. Let \vec{F} be a vector field whose components have continuous partial derivatives on an open region in \mathbb{R}^3 that contains S . Then

$$\int_C \vec{F} \cdot d\vec{r} = \iint_S \operatorname{curl} \vec{F} \cdot d\vec{S}.$$

Remark If S is flat and lies in the xy -plane, with upward orientation, the unit normal vector is \vec{k} . Stokes' theorem becomes

$$\int_C \vec{F} \cdot d\vec{r} = \iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \iint_S (\operatorname{curl} \vec{F}) \cdot \vec{k} dA.$$

Green's theorem is a special case of Stokes' theorem.

Proof: Let $S: D \rightarrow \mathbb{R}^3$, $\vec{r}(u, v)$.

$\uparrow \mathbb{R}^2$

$\mathbb{R}^2 \rightarrow S^3$

\leftarrow
pulled back

With this parametrization, everything can be "pulled-back" to a region D in \mathbb{R}^2 , so we may expect to prove

Stokes' theorem by Green's theorem.

Let $\vec{f}(t): \mathbb{R} \rightarrow \mathbb{R}^2$ be a parametrization of ∂D , with positive orientation.

$$\vec{f}(t) = (u(t), v(t)), \alpha \leq t \leq \beta,$$

10,

Then, C

$$\vec{r} = \vec{r} \circ \vec{f}(t), \quad \alpha \leq t \leq \beta.$$

Line integral
in \mathbb{R}^2

Consider $\int_C P dx$.

$$\frac{dx}{dt} = \frac{\partial x}{\partial u} u'(t) + \frac{\partial x}{\partial v} v'(t), \quad \leftarrow \text{Chain rule.}$$

$$\Rightarrow \int_C P dx$$

$$= \int_{\alpha}^{\beta} P \circ \vec{r} \cdot \vec{f}'(t) \left(\frac{\partial x}{\partial u} u'(t) + \frac{\partial x}{\partial v} v'(t) \right) dt$$

Line integral
in the
 uv -plane.

$$= \int_{\partial D} P \circ \vec{r} \frac{\partial x}{\partial u} du + P \circ \vec{r} \frac{\partial x}{\partial v} dv$$

Apply Green's theorem to this line integral:

(region in \mathbb{R}^2)

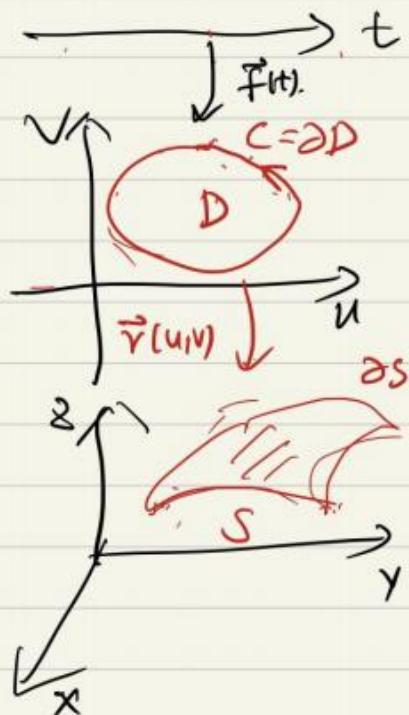
$$\begin{aligned} \frac{\partial}{\partial u} \left(P \circ \vec{r} \frac{\partial x}{\partial v} \right) &= \left(\frac{\partial P}{\partial x} \frac{\partial x}{\partial u} + \frac{\partial P}{\partial y} \frac{\partial y}{\partial u} + \frac{\partial P}{\partial z} \frac{\partial z}{\partial u} \right) \frac{\partial x}{\partial v} \\ &\quad + P \circ \vec{r} \cdot \frac{\partial^2 x}{\partial u \partial v}. \end{aligned}$$

Leibniz rule
+ chainrule

$$\begin{aligned} \frac{\partial}{\partial v} \left(P \circ \vec{r} \frac{\partial x}{\partial u} \right) &= \left(\frac{\partial P}{\partial x} \frac{\partial x}{\partial v} + \frac{\partial P}{\partial y} \frac{\partial y}{\partial v} + \frac{\partial P}{\partial z} \frac{\partial z}{\partial v} \right) \frac{\partial x}{\partial u} \\ &\quad + P \circ \vec{r} \frac{\partial^2 x}{\partial u \partial v}. \end{aligned}$$

$$\Rightarrow \frac{\partial}{\partial u} \left(P \circ \vec{r} \frac{\partial x}{\partial v} \right) - \frac{\partial}{\partial v} \left(P \circ \vec{r} \frac{\partial x}{\partial u} \right)$$

$$= \frac{\partial P}{\partial z} \circ \vec{r} \cdot \frac{\partial(x,y)}{\partial(u,v)} - \frac{\partial P}{\partial y} \circ \vec{r} \cdot \frac{\partial(x,y)}{\partial(u,v)}.$$



11.

$$\int_C P dx = \iint_D \left(\frac{\partial P}{\partial z} \vec{r} \cdot \frac{\partial(z, x)}{\partial(u, v)} - \frac{\partial P}{\partial y} \vec{r} \cdot \frac{\partial(x, y)}{\partial(u, v)} \right) du dv.$$

Similarly,

$$\int_C Q dy = \iint_D \left(\frac{\partial Q}{\partial x} \vec{r} \cdot \frac{\partial(x, y)}{\partial(u, v)} - \frac{\partial Q}{\partial z} \vec{r} \cdot \frac{\partial(y, z)}{\partial(u, v)} \right) du dv.$$

$$\int_C R dz = \iint_D \left(\frac{\partial R}{\partial y} \vec{r} \cdot \frac{\partial(y, z)}{\partial(u, v)} - \frac{\partial R}{\partial x} \vec{r} \cdot \frac{\partial(z, x)}{\partial(u, v)} \right) du dv.$$

Then take the sum of the three equations □

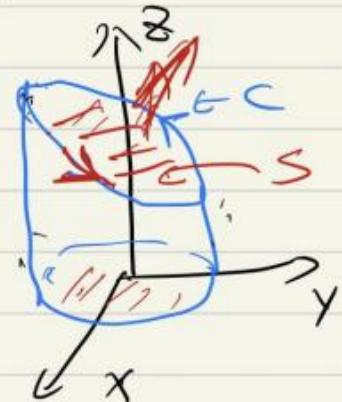
(curl \vec{F} simple)

Example $\int_C \vec{F} \cdot d\vec{r}$. $\vec{F}(x, y, z) = -y^2 \vec{i} + x \vec{j} + z^2 \vec{k}$. (C: orientation is given)

C: intersection of: $y+z=2$, $x^2+y^2=1$

Solution

$$\text{curl } \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y^2 & x & z^2 \end{vmatrix} = (1+2y) \vec{k}$$



Orient S upward.

S is a graph: $z = 2 - y$ over: $D: x^2 + y^2 \leq 1$.

$$\int_C \vec{F} \cdot d\vec{r} = \iint_S \text{curl } \vec{F} \cdot d\vec{S} = \iint_D (1+2y) dA$$

$$= \int_0^{2\pi} \int_0^1 (1+2r\sin\theta) r dr d\theta.$$

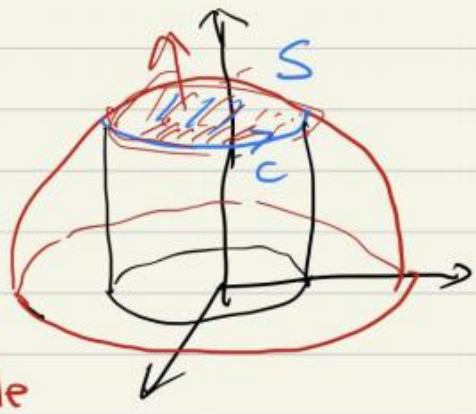
$$= \pi.$$

$$\boxed{-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R} \quad \text{for } (1+2y)$$

Example $\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S}$.

$$\vec{F} = xz\vec{i} + yz\vec{j} + xy\vec{k}.$$

S : the part of the sphere $x^2 + y^2 + z^2 = 4$, that lies inside the cylinder $x^2 + y^2 = 1$ and above the xy -plane. $\exists ? 0$.



$\leftarrow C \text{ simple}$

Solution 1. $C: x^2 + y^2 = 1, z = \sqrt{3}$

$$\vec{r}(t) = \cos t \vec{i} + \sin t \vec{j} + \sqrt{3} \vec{k} \quad 0 \leq t \leq 2\pi.$$

$$\vec{r}'(t) = -\sin t \vec{i} + \cos t \vec{j}.$$

$$\vec{F}(\vec{r}(t)) = \underbrace{\sqrt{3} \cos t \vec{i}}_{\cancel{x}} + \underbrace{\sqrt{3} \sin t \vec{j}}_{\cancel{y}} + \cos t \sin t \vec{k}.$$

By Stokes' theorem.

$$\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \int_C \vec{F} \cdot d\vec{r}$$

$$= \int_0^{2\pi} \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

$$= \int_0^{2\pi} (-\sqrt{3} \cos t \sin t + \sqrt{3} \sin t \cos t) dt = 0.$$

← change area

Solution.

$$\operatorname{curl} \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ xz & yz & xy \end{vmatrix}$$

$$= (x-y)\vec{i} + (x-y)\vec{j}$$

Let $S' = \{x^2+y^2 \leq 1, z=3\}$. a disk

$$\vec{n} = \vec{k}.$$

By Stokes' theorem,

$$\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \oint_C \vec{F} \cdot d\vec{r} = \iint_{S'} \operatorname{curl} \vec{F} \cdot d\vec{S}'$$

But now, $\operatorname{curl} \vec{F} \cdot \vec{n} = 0$.

$$\Rightarrow \iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = 0. \quad \square$$

$$\operatorname{curl} \vec{F} = (x-y, x-y, 0).$$

$$\vec{n} = (0, 0, 1)$$

C is the common boundary

of S and S'

$$\iint_S \operatorname{curl} \vec{F} \cdot d\vec{S} = \iint_{S'} \operatorname{curl} \vec{F} \cdot d\vec{S}'.$$

□



Lecture 23,

1. The divergence theorem

Green's theorem

$$\int_C \vec{F} \cdot \vec{n} ds = \iint_D \operatorname{div} \vec{F}(x, y) dA.$$

dim 2 \leadsto dim 3

$$\int_C \vec{F} \cdot d\vec{r} = \iint_A \operatorname{curl} \vec{F} \cdot \vec{n} dA$$

$d^2 \subseteq \mathbb{R}^2$

\int_S
surface

Let E be a region in \mathbb{R}^3 . E is called a simple solid region if it is simultaneously of types 1, 2, and 3. \leftarrow sphere

The divergence Theorem

Let E be a simple solid region and let S be the boundary surface of E , given the positive (outward) orientation. Let \vec{F} be a vector field whose component functions have continuous partial derivatives on some open region that contains E . Then

$$\iint_S \vec{F} \cdot d\vec{S} = \iiint_E \operatorname{div} \vec{F} dV$$

$$\operatorname{div} \vec{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z}$$

Proof: Let $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$.

$$\iiint_E \operatorname{div} \vec{F} dV = \iiint_E \frac{\partial P}{\partial x} dV + \iiint_E \frac{\partial Q}{\partial y} dV + \iiint_E \frac{\partial R}{\partial z} dV.$$

If \vec{n} is the unit outward normal of S ,

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \vec{n} dS$$

$$= \iint_S P\vec{i} \cdot \vec{n} dS + \iint_S Q\vec{j} \cdot \vec{n} dS + \iint_S R\vec{k} \cdot \vec{n} dS$$

2.

We prove that

$$\iint_S R \vec{k} \cdot \vec{n} dS = \iiint_E \frac{\partial R}{\partial z} dV.$$

Write $E = \{(x, y, z) \mid (x, y) \in D, u_1(x, y) \leq z \leq u_2(x, y)\}$. ^{Type 2}

$$\iiint_E \frac{\partial R}{\partial z} dV = \iint_D \left[\begin{matrix} u_2(x, y) \\ u_1(x, y) \end{matrix} \right] \frac{\partial R}{\partial z}(x, y, z) dz dA \quad \text{Fubini}$$

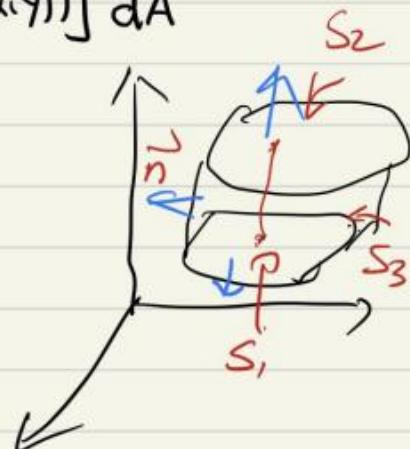
$$= \iint_D [R(x, y, u_2(x, y)) - R(x, y, u_1(x, y))] dA$$

$$S = S_1 \cup S_2 \cup S_3.$$

S_1 the graph: $z = u_1(x, y)$.

S_2 the graph $z = u_2(x, y)$.

S_3 vertical.



On S_3 , $\vec{k} \cdot \vec{n} = 0 \Rightarrow \iint_{S_3} R \vec{k} \cdot \vec{n} dS = 0$.

$$\vec{F} = (0, 0, R)$$

$$\iint_{S_2} R \vec{k} \cdot \vec{n} dS = \iint_D R(x, y, u_2(x, y)) dA$$

$$\int (\vec{F} \cdot d\vec{S})$$

$$-P \frac{\partial S}{\partial x} - Q \frac{\partial S}{\partial y} + R$$

$$\iint_{S_1} R \vec{k} \cdot \vec{n} dS = - \iint_D R(x, y, u_1(x, y)) dA$$

(downward orientation).

12

3,

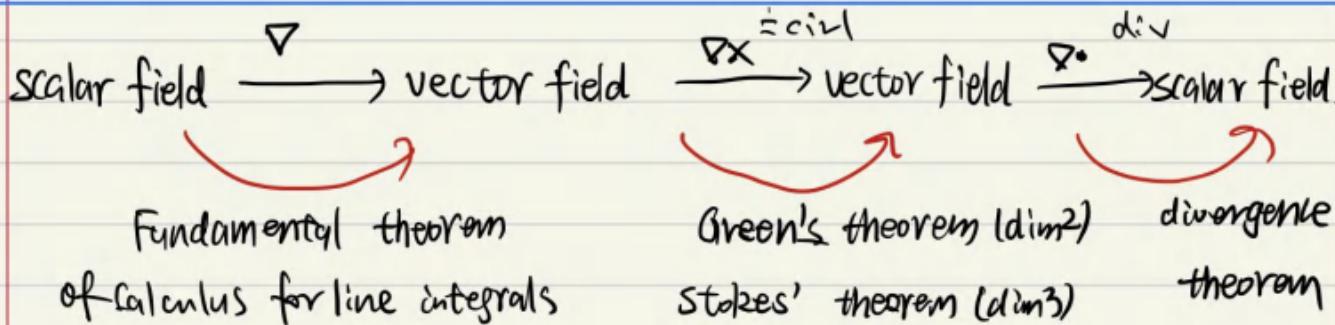
Example $\iint_S \vec{F} \cdot d\vec{s}$, $\vec{F} = z\vec{i} + y\vec{j} + x\vec{k}$
 $S: x^2 + y^2 + z^2 = 1$

Solution: $\operatorname{div} \vec{F} = \frac{\partial}{\partial x}(z) + \frac{\partial}{\partial y}(y) + \frac{\partial}{\partial z}(x) = 1$

The unit sphere S is the boundary of the unit ball

$$B = \{(x, y, z) \mid x^2 + y^2 + z^2 \leq 1\},$$

$$\iint_S \vec{F} \cdot d\vec{s} = \iiint_B \operatorname{div} \vec{F} dV = \underbrace{\operatorname{Vol}(OB)}_{= \frac{4\pi}{3}} \quad \square$$



$$\int_P^Q \vec{f} \cdot d\vec{r} = f(Q) - f(P)$$

(“differential of field”)

$$\iint_S \operatorname{curl} \vec{F} \cdot d\vec{s}$$

$$\iint_S \operatorname{div} \vec{F} dV$$

$$= \iint_S \vec{F} \cdot d\vec{s}$$

$$= \iint_S \vec{F} \cdot d\vec{s}$$

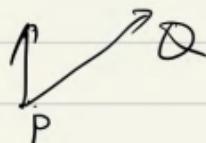
2. physical interpretations of field theory.

① line integral (of vector fields)

$$\int_C \vec{F} \cdot d\vec{r}$$

The work done by a constant force \vec{F} in moving an object from a point P to another point Q in space is.

$$W = \vec{F} \cdot \vec{D}$$



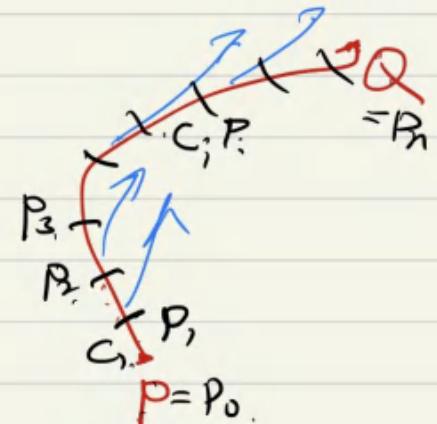
where $\vec{D} = \overrightarrow{PQ}$ is the displacement vector.

Now let \vec{F} be a force field,

C a curve from P to Q .

We divide C into many pieces

$$P_0 = P, \quad P_1, \dots, \quad P_n = Q,$$



Along each piece C_i , $\vec{F} \approx \vec{F}(P_i^*)$, where P_i^* is any sample point in C_i . So the work of \vec{F} done in moving a particle from P_{i-1} to P_i is

$$\vec{F}(P_i^*) \cdot \overrightarrow{P_{i-1}P_i} \approx \vec{F}(P_i^*) \cdot \overrightarrow{P_i^*P_i} ds,$$

$\overrightarrow{P_i^*P_i}$ length $\overrightarrow{P_i^*P_i}$, direction

Take Riemann sum and then take limit,

Line integral \Leftrightarrow work of a force field done in moving a particle along the curve.

② surface integral (of vector fields)

(Haf).

Suppose S is a rectangle of area ΔS .

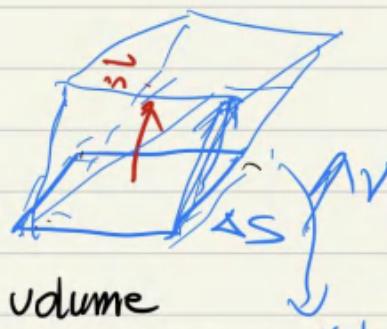


Image a fluid with constant velocity \vec{v} flowing through S . After a unit time, the volume flowing through S is the volume of the parallelepiped:

$$V = \Delta S \cdot \vec{v} \cdot \vec{n},$$

Now we replace S by a surface, \vec{v} by a vector field \vec{F} , $\Delta S \cdot \vec{v} \cdot \vec{n}$ by the Riemann sum.

$$\sum \vec{F} \cdot \vec{n} \Delta S_{ij}$$

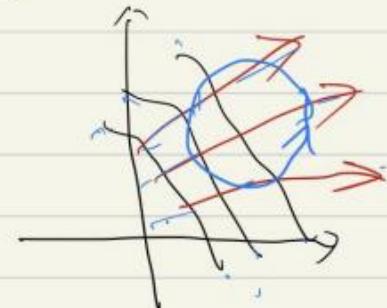
Then take limit,

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \hat{n} dS.$$

is the volume of the fluid with velocity field \vec{F} flowing through S per unit time.

③ Gradient

potential function \rightarrow force field.



Example: electric potential \rightarrow electric field,

The electric potentials tells you the work the electric field done in moving a particle from a point P to Q.

$$\int_P^Q \nabla f \cdot d\vec{r} = f(Q) - f(P).$$

Work

\Rightarrow potential function

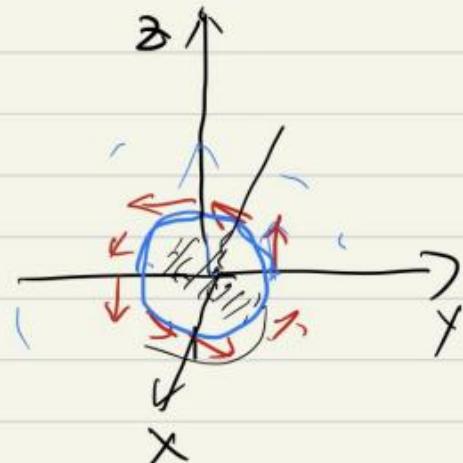
④ curl:

Curl measures the tendency of the fluid to swirl around the point. The magnitude of the curl measures how much the fluid is swirling, the direction indicates the axis around which it tends to swirl.

Example $\vec{F} = -y\vec{i} + x\vec{j} -$

$$\text{curl } \vec{F} = 2\vec{k}$$

\vec{F} rotates around the z -axis



6.

This interpretation can be seen from Stokes' theorem.

$$\iint_S \operatorname{curl} \vec{F} \cdot d\vec{s} = \iint_{\partial S} \vec{F} \cdot d\vec{r}.$$

If \vec{F} does not swirl, so $\operatorname{curl}(\nabla f) = \vec{0}$

⑤ div

divergence measures the tendency of the fluid to collect or disperse at point:

$$\iiint_E \operatorname{div} \vec{F} dv = \iint_{\partial E} \vec{F} \cdot d\vec{s}.$$

Take a small ball around a point p.

\nearrow swirls

$\operatorname{curl} \vec{F}$ does not collect or disperse, so $\operatorname{div}(\operatorname{curl} \vec{F}) = 0$.

⑥

electric field

curl

= 0. (potential)

Gauss's theorem

div

$$\oint \vec{E} \cdot d\vec{s} = 4\pi Q$$

$$\Leftrightarrow \operatorname{div} \vec{E} = 4\pi \rho$$

charge

magnetic field

$$\operatorname{curl} \vec{B} = \frac{4\pi \vec{J}}{c}$$

\vec{J} : current density

= 0.

magnetic monopoles
do not exist

⑦ Fundamental theorem of vector calculus. (Helmholtz decomposition)

A vector field (satisfying appropriate smoothness and decay conditions) can be decomposed as the sum of the form

$$\underline{\underline{-\nabla \phi}} + \underline{\underline{\nabla \times \vec{A}}}.$$

3. de Rham cohomology.

$d=0 \Leftrightarrow$ image of d .
 ("locally")

$$(1) \quad \vec{F} = \nabla f \Rightarrow \operatorname{curl} \vec{F} = 0.$$

$\operatorname{curl} \vec{F} = \vec{0}$ \vec{F} / simply connected domain (say, a ball).

$$\Rightarrow \vec{F} = \nabla f. \quad (\int_P^Q \vec{F} \cdot d\vec{r} = f(Q) - f(P)).$$

$$\vec{F} = \operatorname{curl} \vec{G} \Rightarrow \operatorname{div} \vec{F} = 0$$

$\operatorname{div} \vec{F} = 0$ \vec{F} / simply connected domain

$$\therefore \Rightarrow \vec{F} = \operatorname{curl} \vec{G}. \quad (\text{Poincaré lemma})$$

(2) If D is NOT simply connected.

$$\text{Let } D = \mathbb{R}^2 \setminus 0$$

$$\vec{G} = \frac{-y}{x^2+y^2} \vec{i} + \frac{x}{x^2+y^2} \vec{j}, = " \underline{\arctan \frac{y}{x}} "$$

Let C be a positively oriented simple closed path

$\theta = \arctan \frac{y}{x}$ is NOT a real function

$$\int_C \vec{G} \cdot d\vec{r} = \begin{cases} 2\pi & \text{if } C \text{ encloses the origin,} \\ 0 & \text{if NOT.} \end{cases}$$

Now let \vec{F} be any vector field over D , such that

$$\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} = 0.$$

$$\text{If } \int_C \vec{F} \cdot d\vec{r} = k \text{ (} C \text{ encloses the origin),}$$

$$\int_C \left(\vec{F} - \frac{k}{2\pi} \vec{G} \right) \cdot d\vec{r} = 0 \text{ for any positively oriented simple closed path}$$

So $\vec{F} - \frac{k}{2\pi} \vec{G} = \nabla f$ for some function f .

Example $\vec{F} = \left\langle \frac{y^3 + x^2y - 4x}{(x^2 + y^2)^2}, -\frac{(xy^2 + 4y + x^3)}{(x^2 + y^2)^2} \right\rangle$

Solution: Check that $\operatorname{curl} \vec{F} = 0$. ($\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} = 0$).

Let C be the unit circle:

$$\vec{r}(t) = (\cos t, \sin t) \quad 0 \leq t \leq 2\pi,$$

$$\vec{r}'(t) = (-\sin t, \cos t).$$

$$\begin{aligned}\vec{F}(\vec{r}(t)) &= (\sin^3 t + \cos^2 t \sin t - 4 \cos t)(-\sin t) \\ &\quad - (\cos^2 t \sin^2 t + 4 \sin t + \cos^3 t)(\cos t) \\ &= -(\cos^4 t + \sin^4 t + 2 \cos^2 t \sin^2 t) \\ &= -(\cos^2 t + \sin^2 t)^2 = -1\end{aligned}$$

$$\int_C \vec{F} \cdot d\vec{r} = -2\pi.$$

$$\vec{F} + \vec{G} = \left\langle \frac{-4x}{(x^2 + y^2)^2}, \frac{-4y}{(x^2 + y^2)^2} \right\rangle,$$

$$\vec{F} + \vec{G} = \nabla \left(\frac{2}{x^2 + y^2} \right).$$

□

$$f / \text{over } \|z\|^2 \setminus 0$$

9.

Let K be the vector space of all vector fields \vec{F} such that $\text{curl } \vec{F} = \vec{0}$,

E be the vector space of all conservative vector fields.

K/E be their quotient space.

Then $\int_C \vec{F} \cdot d\vec{r}$ defines a linear map

$K/E \rightarrow \mathbb{R}$,

(say, the unit circle)

where C is any positively oriented simple closed curve,
the encloses

- $\int_C \vec{F} \cdot d\vec{r} = 0$ if $\vec{F} \in E$, so well-defined. the origin
- \int_C is surjective $\mathbb{C}^* \rightarrow 2\pi\mathbb{Z}$.
- \int_C is injective:

$$\text{if } \int_C \vec{F} - \vec{H} = 0, \quad \vec{F} - \vec{H} = \nabla f \text{ for some } f.$$

In summary, the gap between a vector field with $\text{curl } \vec{F} = \vec{0}$ and a conservative field is measured

by its integration along the unit circle. (or any
p.o s.. c. encloses the
origin)

Actually, we regard all simple closed curves enclosing the origin as "the same.". We may use

$[C]$ to represent such a class of curves.

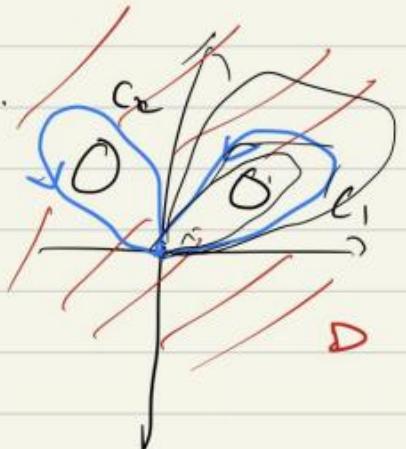
$$(\text{curl } \vec{F} = 0) \dashrightarrow \int_C \vec{F} \cdot d\vec{r} = \int_{C'} \vec{F} \cdot d\vec{r}$$

$$\int \vec{F} \cdot d\vec{r}$$

10.

For more complicated region,
you need to evaluate the integrals.

of \vec{F} ($\operatorname{curl} \vec{F} = 0$) along more
closed curves,



These curves (actually the classes of curves),

measures the complexity of the region, they "represent"
holes in D .

A vector field \vec{F} ($\operatorname{curl} \vec{F} = 0$) is conservative

\Leftrightarrow

$$\int_{C_i} \vec{F} \cdot d\vec{r} = 0. \quad \text{HE}$$

(functions,
(differential
operators)
analytically

The quotient of vector fields
($\operatorname{curl} \vec{F} = 0$) modulo conservative
field

\Leftrightarrow

de Rham
cohomology

linear functions of classes
of certain closed curves

\Leftrightarrow

singular
cohomology

$$\text{HE}: (\underbrace{C_1, C_2}_{\curvearrowright}) \rightarrow \left(\int_{C_1} \vec{F} \cdot \int_{C_2} \vec{F} \right) \quad \begin{cases} \text{(chains)} \\ \text{(boundaries)} \end{cases}$$

topologically

What about vector fields \vec{F} ($\operatorname{div} \vec{F} = 0$).

Integrate over closed surfaces.

The classes of surfaces represent "holes"

Example. $\mathbb{R}^3 - 0 : S^2$

□

$$\left(\operatorname{div} \vec{F} = 0 \right) / \operatorname{curl} \vec{G} = H^2(D)$$

o

Lecture 24. Review

1.

1. Preparations.

- Geometry.

\mathbb{R}^3 , dot product

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta.$$

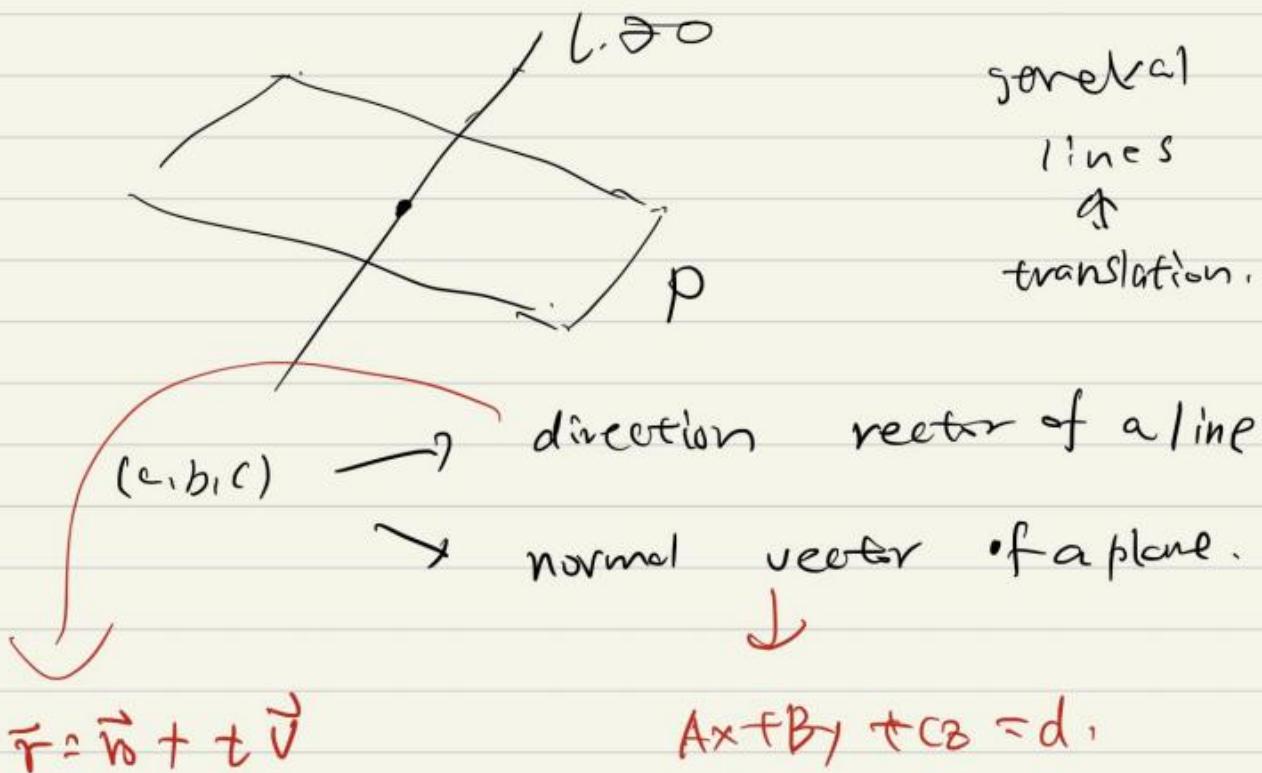
cross product

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix},$$



orthogonal to $\vec{a} \cdot \vec{b}$.

"dual" lines \longleftrightarrow planes



2.

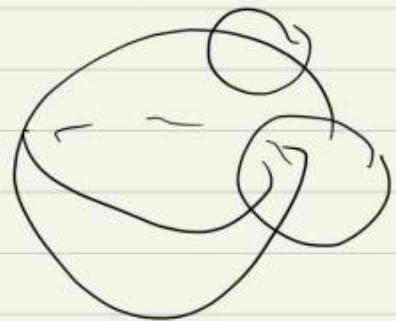
interval. $\in \mathbb{R}^{1/2}$ $\xrightarrow{\quad}$ $\vec{r}(t)$
 curve.

$D \subset \mathbb{R}^2$ $\xrightarrow{\quad}$ $\vec{r}(u, v)$
 parametric.

\downarrow graphs
 \downarrow level surfaces.

Locally it is a parametric surface

(implicit function theorem)



Calculus study general things
 functions / curve $\xrightarrow{\quad}$ linear maps
 lines / planes

tangent line $\vec{r}(t) \xrightarrow{\quad} \vec{r}'(t)$
 direction

tangent plane $\vec{r}(u, v) \xrightarrow{\quad} \vec{r}_u \times \vec{r}_v$

3.

- Algebra.

Matrices: $(\quad)_{m \times n}$

$M_{m \times n}(\mathbb{R}) \hookrightarrow$ linear map $\mathbb{R}^n \rightarrow \mathbb{R}^m$.

$$\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \rightarrow (\quad)_{m \times n} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

matrix multiplication \hookrightarrow composition of
linear maps.

determinant: "volume element", $\det(M)$

 $\rightarrow | \ | =$ "signature"
of



$\rightarrow \begin{Bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{Bmatrix} =$ "signed
volume"

depends on the orientation

4.

2.1 differentials:

$$f: \mathbb{R}^n \rightarrow \mathbb{R}^m.$$

$$p \rightarrow f(p).$$

$$p \rightarrow p + \Delta p \longrightarrow f(p + \Delta p) - f(p) = \underline{() \Delta p} + \text{h.o.t.}$$

$$= J(F)p.$$

$J(F)_p \rightarrow$ linear approximation of f .

\uparrow \uparrow
 properties local properties of f .

$\left\{ \begin{array}{l} \text{inverse function theorem} \\ \text{implicit function theorem} \end{array} \right.$

$J \rightarrow$ linearization.

the chain
rule

$J \circ f$ composition of functions

composition of J 's.

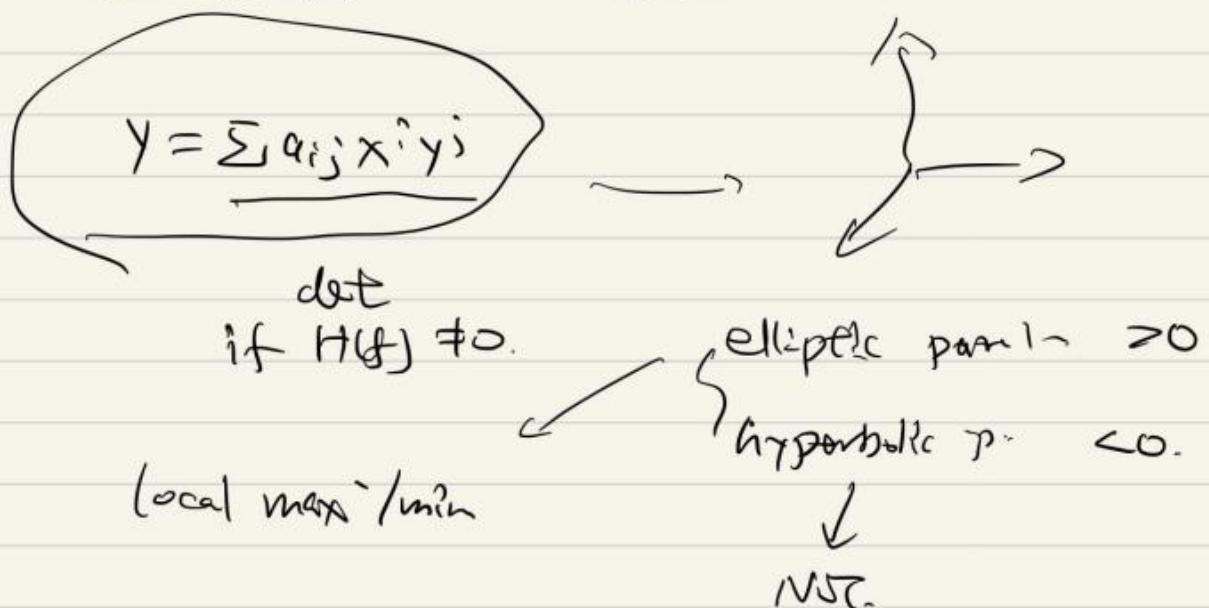
matrix

multiplication

5.

To study local minimum / maximum

- critical point $\nabla f|_p = \vec{0}$.
- second derivatives test.



Principle.

"Some simple linear algebra (lines

quadratic forms) reflects the local properties
of f .

"derivatives w.r.t one variable"

+ "linear algebra"

↓ - several variables.

6.

3. Integration

$$\iint f(x,y) dA$$

$$\iiint f(x,y,z) dv.$$

$$\int_a^b f(x) dx$$

} $\xrightarrow{\text{Fabini}}$

iterated
integrals.

$$\left\{ \begin{array}{l} \int_C f ds \\ \iint_S f dS \end{array} \right. \quad \int_C \vec{F} \cdot d\vec{r} = \int_C \vec{F} \cdot \vec{T} ds.$$

$$\left\{ \begin{array}{l} \iint_S f dS \\ \iint_S \vec{F} \cdot d\vec{S} \end{array} \right. \quad \iint_S \vec{F} \cdot \vec{n} dS.$$

$$\int_{a_1}^b \iint_D \quad \text{integrals / region}$$

$\mathbb{R}^2 / \mathbb{R}^2$

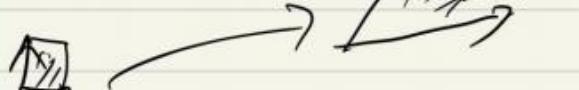
change of variables.

→ simplifies the D.

disk  $\int_0^1 \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} \cdots dy dx$

$$dA = |J| du dv$$

$$|\det J|$$



} polar coordinate

$$\int_0^{2\pi} \int_0^1$$

$g(r) h(\theta)$

$$(\int h) (\int g)$$

4 Fundamental theorems.

scalar field $\xrightarrow[\text{grad}]{\nabla}$ vector field.

$\xrightarrow[\text{curl}]{\nabla \times}$ vector field

$\xrightarrow[\text{div}]{\nabla \cdot}$ scalar field

$\left. \begin{array}{l} \nabla: \int_P^Q \nabla f \cdot d\vec{r} = f(Q) - f(P). \\ \nabla \times: \end{array} \right\}$

$\iint_S \text{curl } \vec{F} \cdot d\vec{s} = \int_{\partial S} \vec{F} \cdot d\vec{r}$.
 (Green's, Stokes').

$\nabla \cdot \iiint_E \text{div } \vec{F} dV = \iint_{\partial E} \vec{F} \cdot d\vec{s}$

analytically \rightarrow integral of differential of some field.
 over domain.

"dual" in some
sense



topologically \rightarrow integral of some field over
 geometrically \rightarrow the boundary at the domain

8.

scalar /
vector fields

→ differential forms

$\nabla, \nabla x, \nabla \cdot$

→ exterior

differential $\cdot d,$

$$\boxed{\int_D dw = \int_{\partial D} w}$$

} advanced calculus ?
Differential manifold. ?
Differential geometry ?

□