

Scene\_Shop::sDoAction



```
graph LR; A[Scene_Shop::sDoAction] --> B[Scene_Shop::onEnd];
```

A diagram showing a call from Scene\_Shop::sDoAction to Scene\_Shop::onEnd. The first box is white with a black border, and the second box is gray with a black border. A blue arrow points from the right side of the first box to the left side of the second box.

Scene\_Shop::onEnd