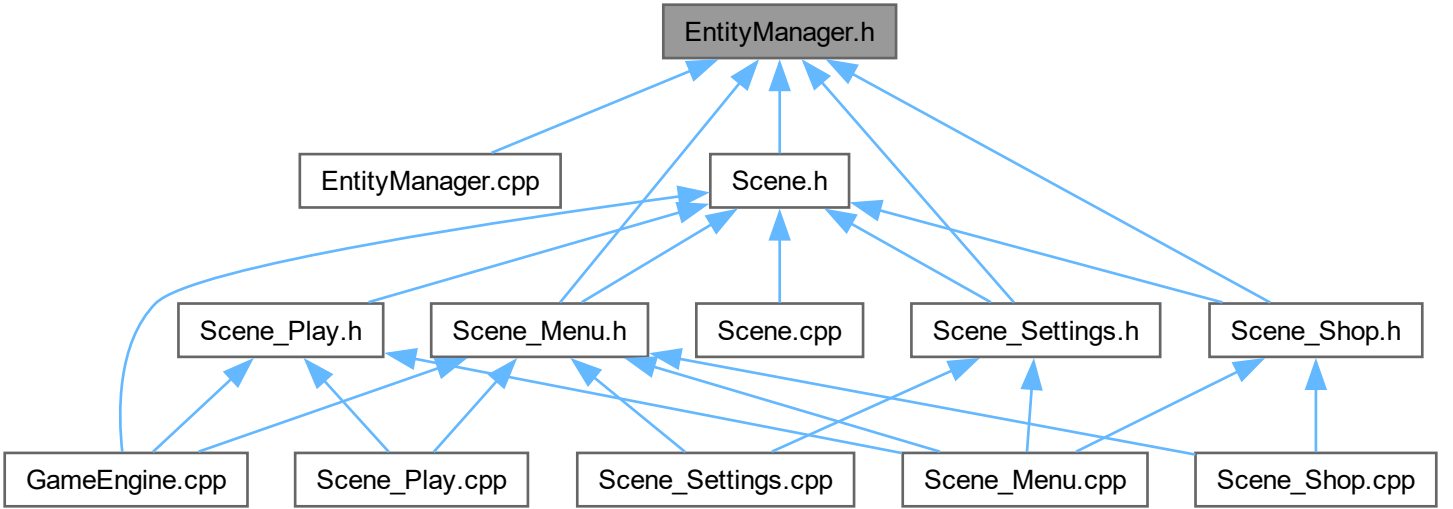
EntityManager.h
EntityManager.cpp
Scene.h
Scene_Play.h
Scene_Menu.h
Scene.cpp
Scene_Settings.h
Scene_Shop.h
GameEngine.cpp
Scene_Play.cpp
Scene_Settings.cpp
Scene_Menu.cpp
Scene_Shop.cpp