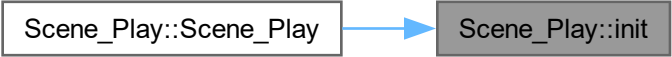


Scene_Play::Scene_Play



```
graph LR; A[Scene_Play::Scene_Play] --> B[Scene_Play::init]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is white with a black border and contains the text 'Scene_Play::Scene_Play'. The right box is gray with a black border and contains the text 'Scene_Play::init'.

Scene_Play::init