Chan Xue Li

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Portfolio:

EDUCATION

Singapore Institute of Technology (SIT-UofG)   **SEP 2021 – SEP 2024**

Bachelor of Science with Honours in Computing Science

Singapore Polytechnic (SP)   **APR 2018 – APR 2021**

Diploma in Business Information Technology – GPA 3.63, Edusave Certificate of Academic Achievement 2020

SKILLS

HTML, CSS, Svelte, JavaScript, Bootstrap, Tailwind CSS, React, Node.js, GitHub, Python, SQL Server, mySQL, MongoDB, Photoshop, Illustrator, XD, Figma, Firebase, Java, C#, Firebase, AngularJS

EXPERIENCES

Singapore Press Holdings (SPH – The Straits Times)   **AUG 2023 – APR 2024**

Data Visualisation Developer Intern

- Self-learn new front-end framework (**Svelte**), collaborated with international and local developers and designers to develop interactive projects for The Straits Times (Food in your hood, Taylor Swift anagram game etc.)
- Create promotional images of weekly published articles for ST social media (Facebook, X) using **Adobe Illustrator** and **Adobe Photoshop**
- Collaborate with international and local designers to create UI designs for projects using **Figma** and **Adobe XD**

E-Speed Stabilizing Network Technology Pte. Ltd.   **MAY 2022 – AUG 2022**

Software Developer Intern

- Took initiative to self-learn **C#, NET, MVC framework** with **Microsoft SQL Server** and redesign an educational website, obtaining developer's acknowledgement of the good work

Born in Colour   **MAR 2021 – SEP 2021**

Internet Marketing Assistant (Intern, Part-time)

- Revamped blog page with search engine optimization which led to an increase in search rankings on Google (4th for Korean furniture)
- Enhanced website interface (**HTML, CSS, JavaScript)** to be more informative, improving staff's efficiency to address more sales specific enquiries which saved time and increased sales
- Introduced, designed and launch promotional posters for featured products to capture customers' attention, which increased customers enquiries about the featured products

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PROJECTS (RELEVANT) - see portfolio site for more

Tiktok Youth Camp 2022   **MAY 2022 – JUN 2022**

Hangman Telebot Web-application Game

- Led the team to develop a hangman web-application game which can be accessed via a telebot (self-learn), achieving 2nd best in user experience chosen by TikTok front-end developers

Final Year Project (UOB) 2021   **NOV 2021**

Branch Service Portal Web-application

- Collaborated with UOB to develop a branch service portal for customers to complete specific banking transactions and self-services for bank related enquiries, resulting in customer's ease of self-service