

1. Application Overview

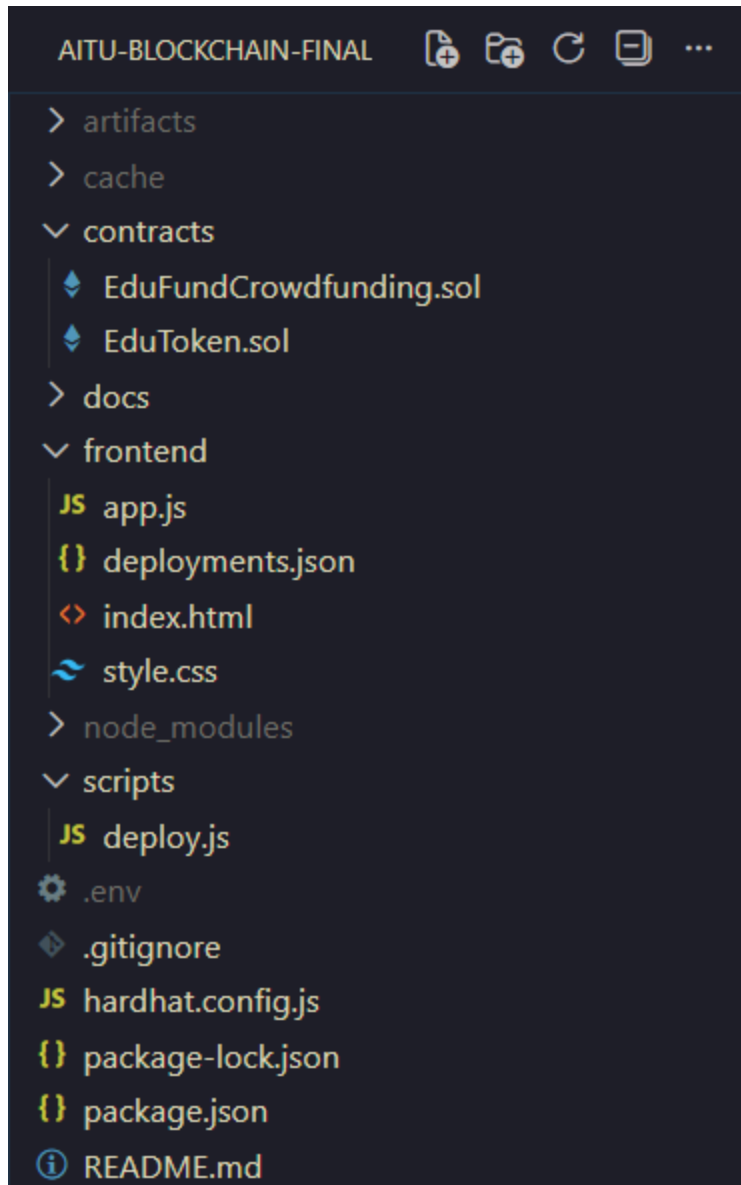
This project is a decentralized crowdfunding application developed as part of the Blockchain 1 final examination project. The application allows users to create crowdfunding campaigns, contribute test ETH, and receive internal ERC-20 reward tokens. The system operates exclusively on an Ethereum test network and uses MetaMask for secure wallet interaction. The project is open-source and can be accessed through this [github link](#).

2. Application Architecture

The application follows a standard decentralized application architecture.

Components:

- Smart contracts
 - Crowdfunding logic
 - ERC-20 reward token
- Frontend
 - User interface
 - Blockchain interaction
- Wallet integration
 - MetaMask
- Development Environment
 - Hardhat
 - Ethereum test network (sepolia)



Architecture Flow:

User connects MetaMask wallet

Frontend interacts with smart contracts via JavaScript

Transactions are signed and executed through MetaMask

Smart contracts update blockchain state

Frontend displays updated data (balances, campaigns)



3. Smart Contract Logic

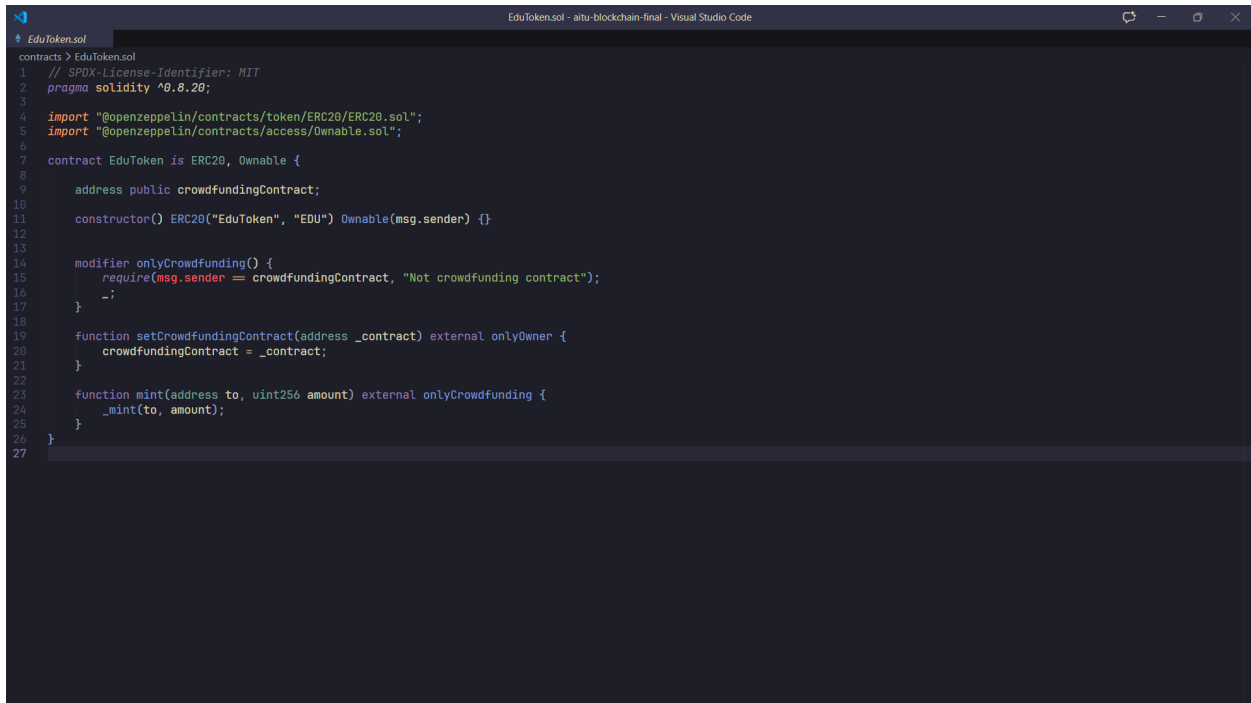
3.1 Crowdfunding Contract

The crowdfunding smart contract is responsible for creating campaigns (with title, funding goal, and deadline), accepting ETH contributions, tracking individual user contributions, finalizing campaigns after deadline, and issuing reward tokens based on contribution amount. Each campaign is stored on-chain and is publicly accessible.

```
EduFundCrowdfunding.sol - Visual Studio Code
contracts > EduFundCrowdfunding.sol
1 // SPDX-License-Identifier: MIT
2 pragma solidity ^0.8.20;
3
4 import "./EduToken.sol";
5
6 contract EduFundCrowdfunding {
7     struct Campaign {
8         address creator;
9         string title;
10        uint256 goal;
11        uint256 deadline;
12        uint256 raised;
13        bool finalized;
14    }
15
16    uint256 public campaignCount;
17
18    mapping(uint256 => Campaign) public campaigns;
19    mapping(uint256 => mapping(address => uint256)) public contributions;
20
21    EduToken public token;
22
23    constructor(address tokenAddress) {
24        token = EduToken(tokenAddress);
25    }
26
27    function createCampaign(
28        string memory title,
29        uint256 goal,
30        uint256 duration
31    ) external {
32        require(goal > 0, "Goal must be > 0");
33        require(duration > 0, "Duration must be > 0");
34
35        campaignCount++;
36
37        campaigns[campaignCount] = Campaign({
38            creator: msg.sender,
39            title: title,
40            goal: goal,
41            deadline: block.timestamp + duration,
42            raised: 0,
43            finalized: false
44        });
45    }
46
47    function contribute(uint256 campaignId) external payable {
48        Campaign storage campaign = campaigns[campaignId];
49
50        require(block.timestamp < campaign.deadline, "Campaign ended");
51        require(!campaign.finalized, "Already finalized");
52        require(msg.value > 0, "Send ETH");
53
54        campaign.raised += msg.value;
55        contributions[campaignId][msg.sender] += msg.value;
56
57        uint256 reward = msg.value * 100;
58        token.mint(msg.sender, reward);
59    }
60
61    function finalizeCampaign(uint256 campaignId) external {
62        Campaign storage campaign = campaigns[campaignId];
63
64        require(block.timestamp >= campaign.deadline, "Not ended");
65        require(!campaign.finalized, "Already finalized");
66
67        campaign.finalized = true;
68    }
69
70    function faucet(uint256 amount) external {
71        EduToken(token).mint(msg.sender, amount);
72    }
73
74 }
```

3.2 ERC-20 Reward Token

The project includes a custom ERC-20 token used as a reward mechanism. Token characteristics are based on OpenZeppelin ERC-20 standard. Tokens are minted automatically during participation. Importantly, they have no real monetary value and are used only for educational purposes. Tokens are distributed proportionally to the amount of ETH contributed.

A screenshot of a Visual Studio Code editor window titled 'EduToken.sol - altu-blockchain-final - Visual Studio Code'. The editor displays the source code for the 'EduToken.sol' file. The code is written in Solidity and defines an ERC-20 token named 'EduToken'. It includes imports for the OpenZeppelin ERC20 and Ownable contracts, a constructor, a modifier for crowd funding, and functions for setting the crowd funding contract and minting tokens. The code is as follows:

```
contracts > EduToken.sol
1 // SPDX-License-Identifier: MIT
2 pragma solidity ^0.8.20;
3
4 import "@openzeppelin/contracts/token/ERC20/ERC20.sol";
5 import "@openzeppelin/contracts/access/Ownable.sol";
6
7 contract EduToken is ERC20, Ownable {
8
9     address public crowdfundingContract;
10
11     constructor() ERC20("EduToken", "EDU") Ownable(msg.sender) {}
12
13
14     modifier onlyCrowdfunding() {
15         require(msg.sender == crowdfundingContract, "Not crowdfunding contract");
16         _;
17     }
18
19     function setCrowdfundingContract(address _contract) external onlyOwner {
20         crowdfundingContract = _contract;
21     }
22
23     function mint(address to, uint256 amount) external onlyCrowdfunding {
24         _mint(to, amount);
25     }
26 }
27
```

4. Frontend and Blockchain Interaction

The frontend is implemented using HTML, CSS, and JavaScript. Features include MetaMask wallet connection, wallet address display, network verification, campaign creation form, campaign contribution functionality, ETH balance display, ERC-20 token balance display, transaction status monitoring, and more. JavaScript uses the Ethereum provider injected by MetaMask to interact with deployed smart contracts.

```
index.html - attu-blockchain-final - Visual Studio Code

index.html
2 <html lang="ru">
10 <body>
11 <div class="card">
12 <h1>EduFund Crowdfunding</h1>
13 <button id="connectButton">Connect MetaMask</button>
14 <p>Wallet: <span id="account">Not connected</span></p>
15 <p>Network: <span id="network">N/A</span></p>
16
17 <hr />
18
19 <h3>Balances</h3>
20 <p>ETH: <span id="ethBalance">0</span></p>
21 <p>EduTokens: <span id="tokenBalance">0</span></p>
22
23 <hr />
24 <h3>Create Campaign</h3>
25 <input
26   id="campaignTitle"
27   placeholder="Campaign title" />
28 <input
29   id="campaignGoal"
30   placeholder="Goal in ETH"
31   step="0.1"
32   type="number" />
33 <input
34   id="campaignDuration"
35   placeholder="Duration in days"
36   type="number" />
37 <button id="createButton">Create Campaign</button>
38
39 <hr />
40
41 <h3>Contribute</h3>
42 <input
43   type="number"
44   id="campaignId"
45   placeholder="Campaign ID (0, 1...)"
46   value="0" />
47 <input
48   type="number"
49   id="amount"
50   placeholder="Amount in ETH"
51   step="0.01" />
52 <button id="sendButton">Send ETH</button>
```

```
app.js - attu-blockchain-final - Visual Studio Code

app.js
27
28 async function connect() {
29   if (!window.ethereum) {
30     alert('Install MetaMask');
31     return;
32   }
33
34   provider = new ethers.BrowserProvider(window.ethereum);
35   await provider.send('eth_requestAccounts', []);
36   signer = await provider.getSigner();
37   userAddress = await signer.getAddress();
38
39   document.getElementById('account').innerText = userAddress;
40
41   const network = await provider.getNetwork();
42   const currentChainId = network.chainId;
43
44   if (currentChainId !== 11155111n) {
45     document.getElementById('network').innerText = 'Wrong network';
46
47     try {
48       await window.ethereum.request({
49         method: 'wallet_switchEthereumChain',
50         params: [{ chainId: '0xaa36a7' }],
51       });
52       window.location.reload();
53     } catch (e) {
54       alert('Please switch to Sepolia in MetaMask manually');
55     }
56     return;
57   }
58
59   document.getElementById('network').innerText = 'Sepolia';
60
61   const { tokenAddress, fundAddress, tokenABI, fundABI } =
62     await loadDeployments();
63
64   tokenContract = new ethers.Contract(tokenAddress, tokenABI, provider);
65   tokenContractSigner = new ethers.Contract(tokenAddress, tokenABI, signer);
66   fundContract = new ethers.Contract(fundAddress, fundABI, signer);
67
68   await updateBalances();
69 }
70

app.js
71 async function updateBalances() {
72   try {
73     const ethBalance = await provider.getBalance(userAddress);
74     document.getElementById('ethBalance').innerText = parseFloat(
75       ethers.formatEther(ethBalance),
76     ).toFixed(4);
77
78     const decimals = await tokenContract.decimals();
79     const tokenBalance = await tokenContract.balanceOf(userAddress);
80     document.getElementById('tokenBalance').innerText = ethers.formatUnits(
81       tokenBalance,
82       decimals,
83     );
84   } catch (err) {
85     console.error('Balance error:', err);
86   }
87 }
88
89 async function contribute() {
90   const campaignId = document.getElementById('campaignId').value;
91   const amountEth = document.getElementById('amount').value;
92
93   if (campaignId === '' || amountEth <= 0) {
94     alert('Enter your campaign ID and ETH amount');
95     return;
96   }
97
98   try {
99     const tx = await fundContract.contribute(campaignId, {
100       value: ethers.parseEther(amountEth),
101     });
102     alert('The transaction has been sent. Awaiting confirmation...');
103     await tx.wait();
104     alert('Success! ETH sent, tokens credited.');
```

```
app.js - altu-blockchain-final - Visual Studio Code

# app.js
frontend > app.js
112 async function createCampaign() {
113   const title = document.getElementById('campaignTitle').value;
114   const goalEth = document.getElementById('campaignGoal').value;
115   const durationDays = document.getElementById('campaignDuration').value;
116
117   if (!title || !goalEth || !durationDays) {
118     alert('Enter campaign title, goal, and duration');
119     return;
120   }
121
122   const goalWei = ethers.parseEther(goalEth);
123   const durationSec = parseInt(durationDays) * 24 * 60 * 60;
124
125   try {
126     const tx = await fundContract.createCampaign(title, goalWei, durationSec);
127     alert('Creating campaign... waiting for blockchain confirmation');
128     await tx.wait();
129     alert('Campaign successfully created!');
130   } catch (err) {
131     console.error('Create campaign error:', err);
132     alert('Error creating campaign. Check console.');
```

```

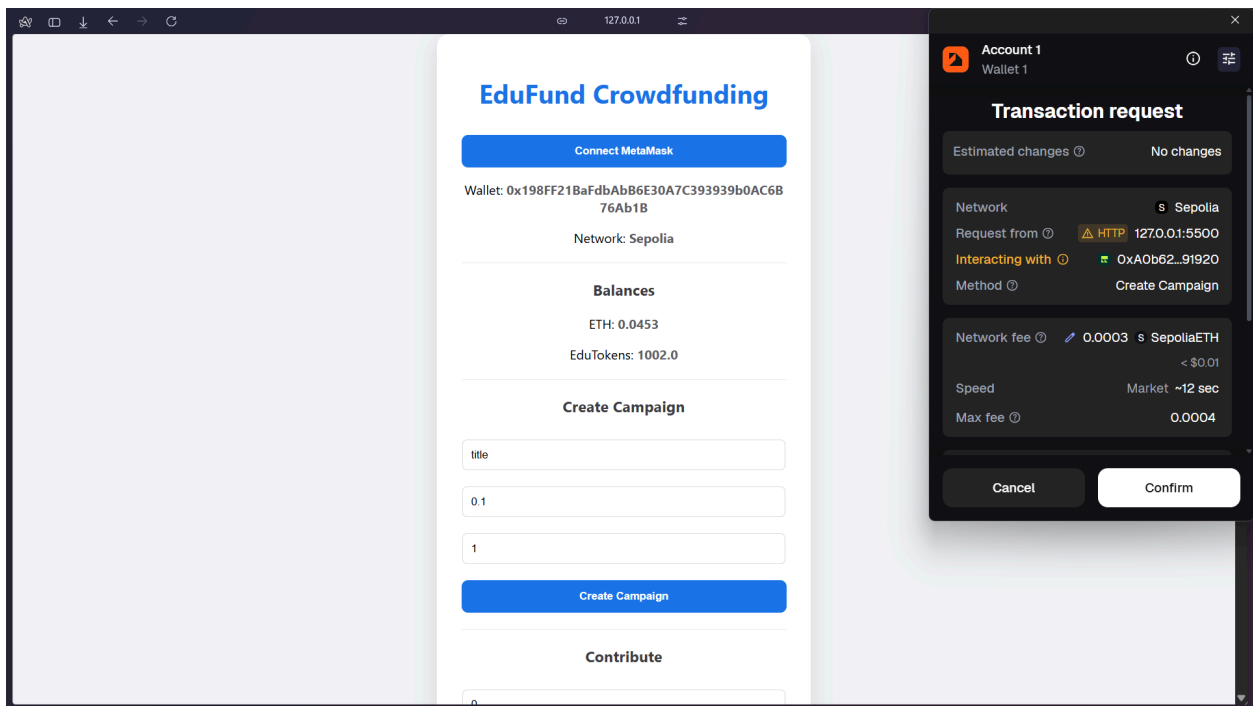
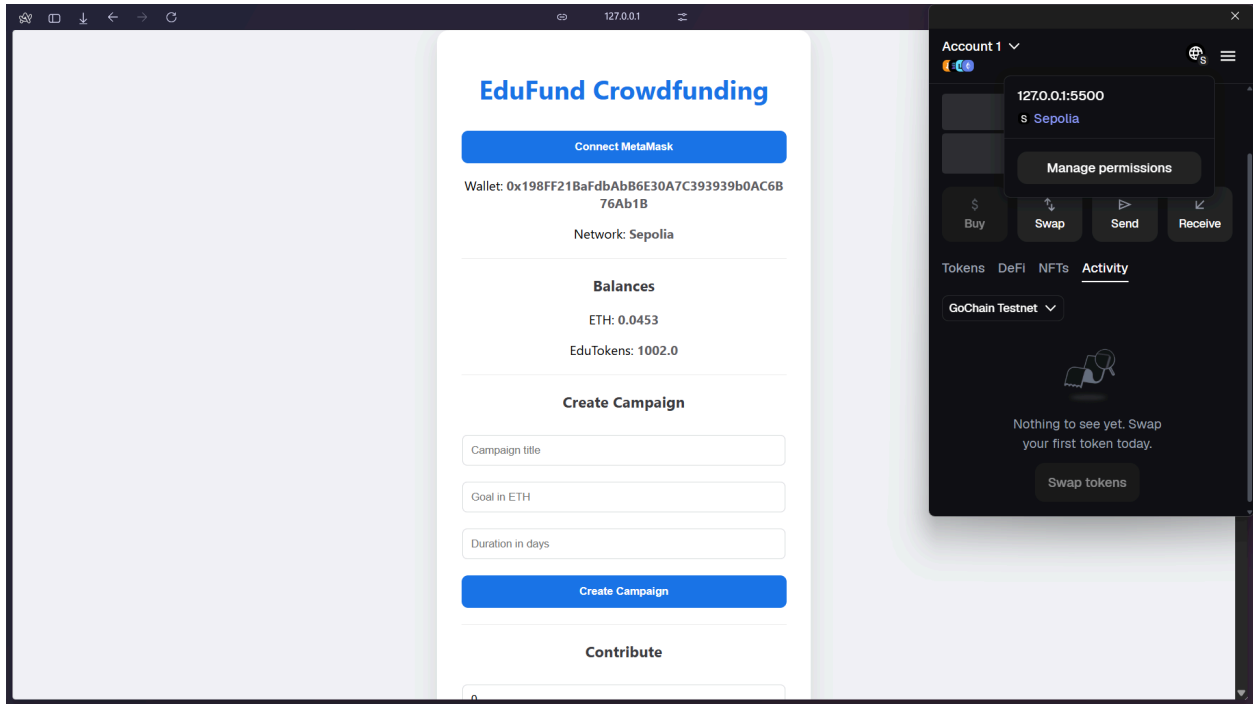
133   }
134 }
135
136 document.getElementById('connectButton').onclick = connect;
137 document.getElementById('sendButton').onclick = contribute;
138 document.getElementById('createButton').onclick = createCampaign;
139
140 if (window.ethereum) {
141   window.ethereum.on('chainChanged', () => window.location.reload());
142   window.ethereum.on('accountsChanged', () => window.location.reload());
143 }
144
145 async function faucetTokens() {
146   if (!fundContract) {
147     alert('Please connect your wallet first');
148     return;
149   }
150
151   const amount = document.getElementById('faucetAmount').value;
152   if (!amount || amount <= 0) {
153     alert('Enter a valid amount');
154     return;
155   }
156
157   try {
158     const decimals = await tokenContract.decimals();
159     const amountParsed = ethers.parseUnits(amount, decimals);
160
161     const tx = await fundContract.faucet(amountParsed);
162     alert('Minting tokens via fund contract... waiting for confirmation');
163     await tx.wait();
164
165     alert('Tokens minted successfully!');
166     await updateBalances();
167   } catch (err) {
168     console.error('Faucet error:', err);
169     alert('Error minting tokens. Check console.');
```

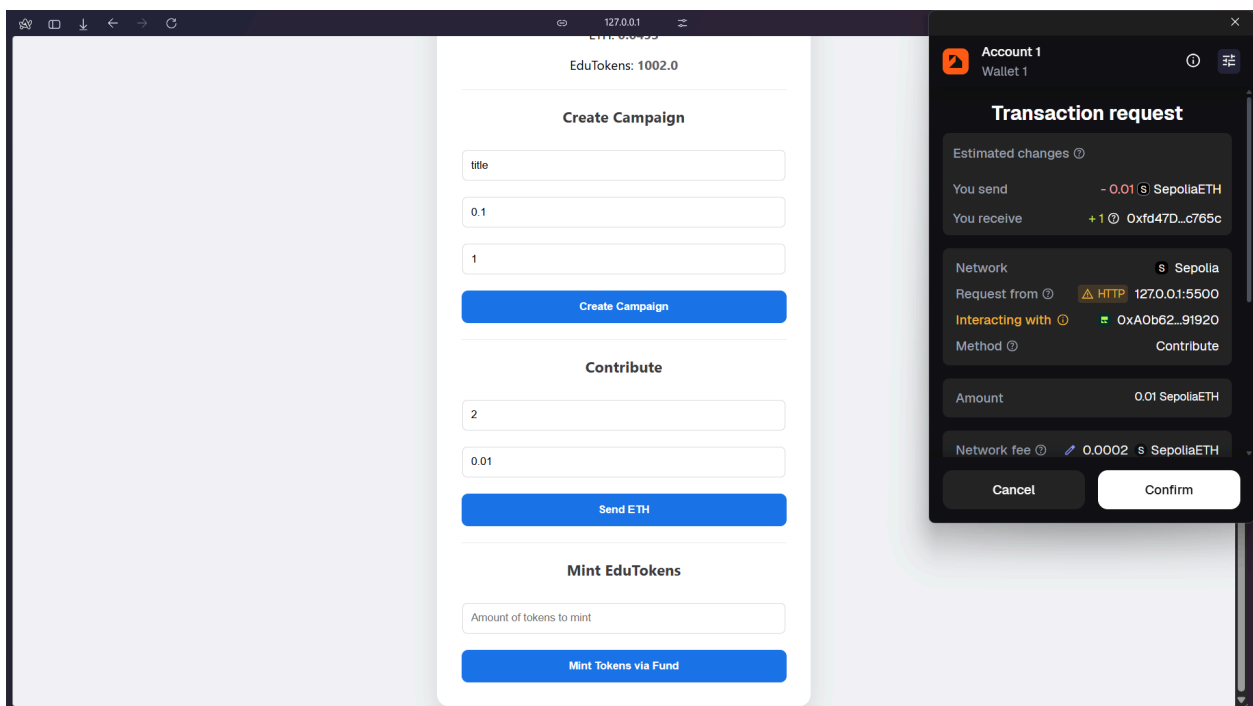
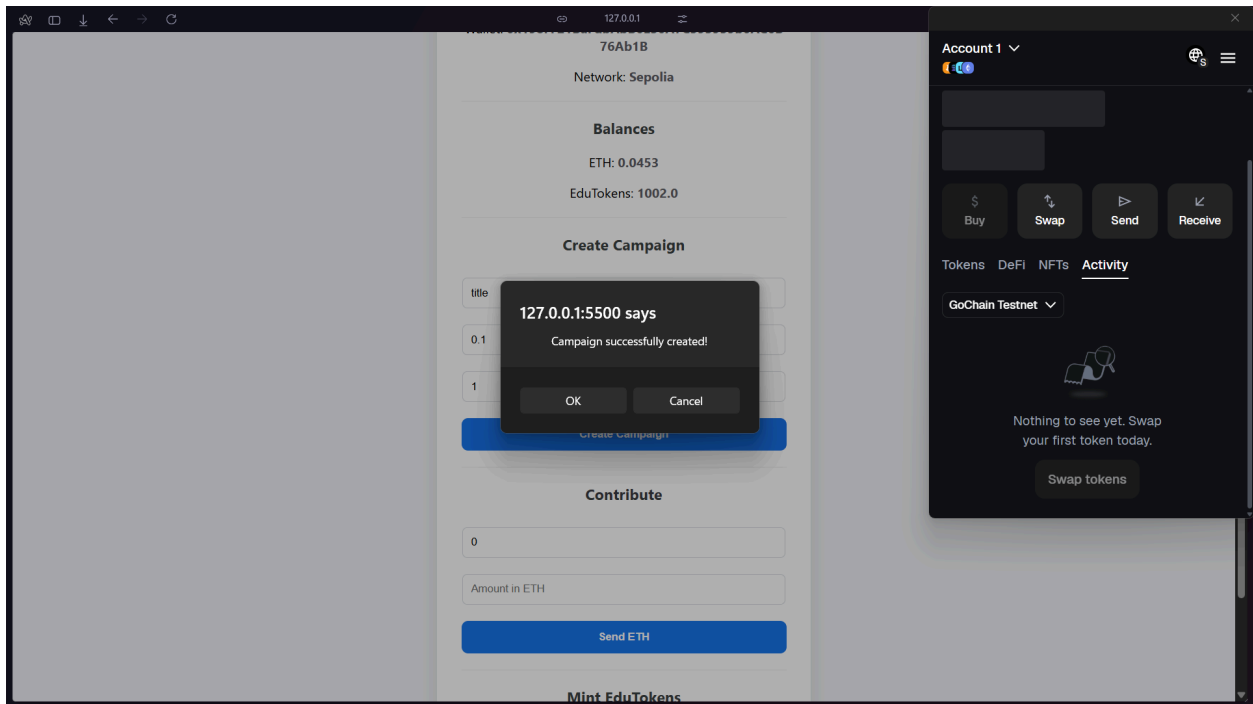
```

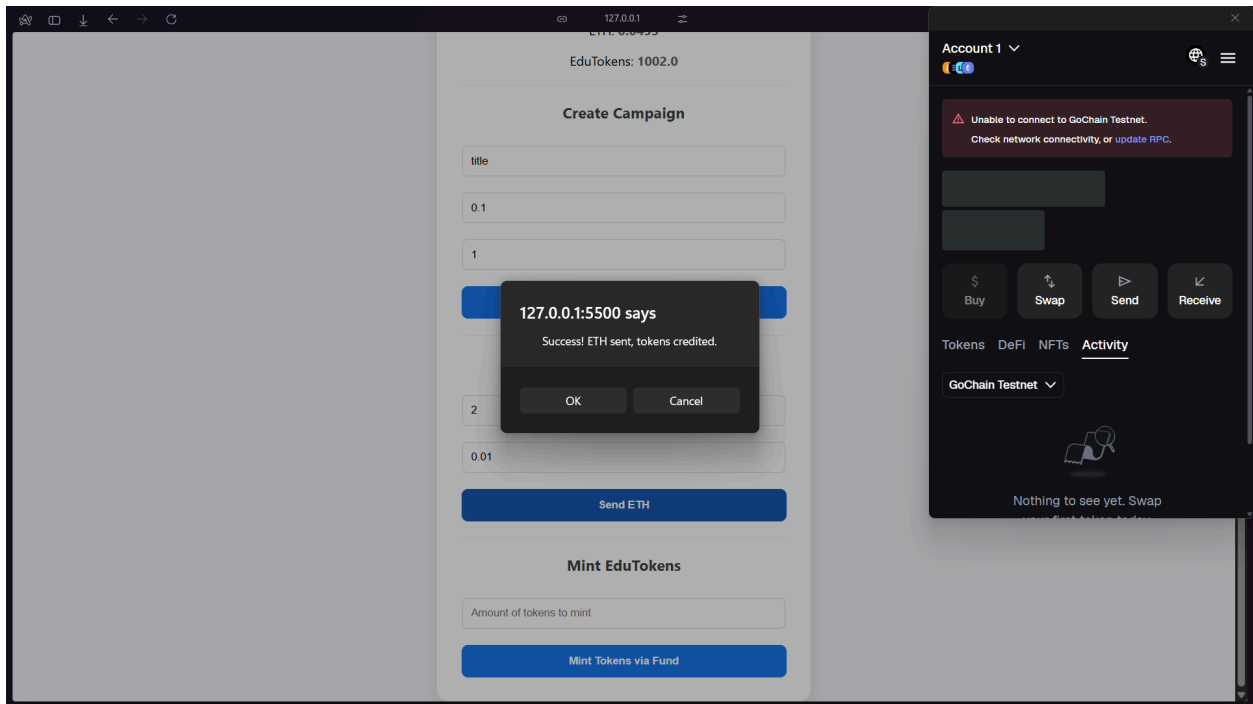
170   }
171 }
172
173 document.getElementById('faucetButton').onclick = faucetTokens;
174
```

5. MetaMask Integration

MetaMask integration is mandatory and fully implemented. The application requests permission to access user accounts, verifies the selected Ethereum test network, sends transactions through MetaMask, and requires user confirmation for each blockchain action. This ensures secure and transparent interaction with the blockchain.







EduTokens: **1003.0**

6. Deployment Instructions

Prerequisites:

- Node.js
- MetaMask browser extension
- Ethereum test network account

Steps:

- Install dependencies:
npm install
- Compile contracts:
npx hardhat compile

- Deploy contracts to test network:

```
npx hardhat run scripts/deploy.js --network sepolia
```

- Open live server for client:

```
npx serve frontend/index.html
```

7. Obtaining Test ETH

Test ETH is required for interaction and can be obtained from official faucets ([example link](#)).

Users must connect MetaMask to a test network and request free test ETHs.