

Baseline vector



SFBF₀



1st extension

SFBF₁



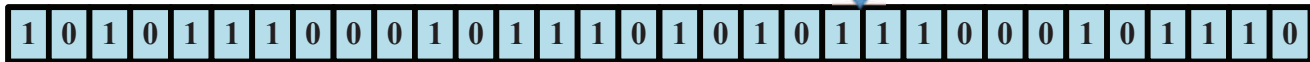
2nd extension

SFBF₂



3rd extension

SFBF₃



Active vector

