

Digital Image Processing

(C06041)

HOMEWORK#2

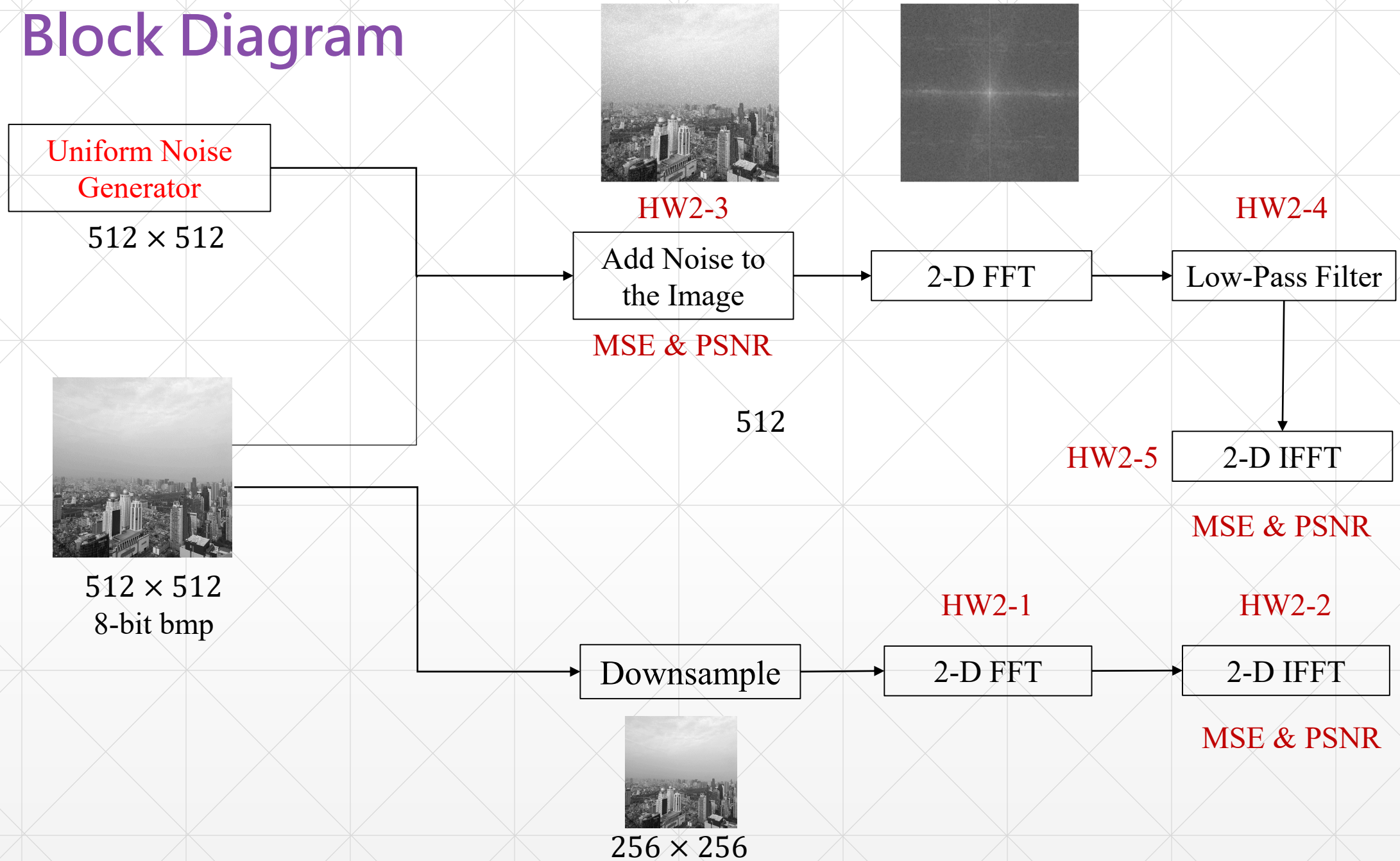
TA : Yi-Hao Lin (林邑豪)

Adviser : Chih-Wei Tang (唐之瑋)

Visual Communications Lab
Department of Communication Engineering
National Central University

Nov 22, 2021

Block Diagram



Radix-2 Fast Fourier Transform(1/4)

- The time complexity of the discrete Fourier transform is $O(N^2)$, which will cause computational burden when the sampling rate is large.
- Fast Fourier transform (FFT) algorithm can be used to decompose the calculation amount, then merge to reduce the time complexity to $O(N \log N)$.
- We split the N -point data sequence into two $N/2$ -point data sequences $f_1(n)$ and $f_2(n)$, corresponding to the **even-numbered** and **odd-numbered** samples of $x(n)$, respectively, that is :

$$\begin{aligned} f_1(n) &= x(2n) \\ f_2(n) &= x(2n + 1), n = 0, 1, \dots, \frac{N}{2} - 1 \end{aligned}$$

Radix-2 Fast Fourier Transform(2/4)

- To compute a discrete Fourier transform:

$$\begin{aligned}
 X(k) &= \sum_{n=0}^{N-1} x(n)W_N^{kn}, W_N = e^{-j2\pi/N} \text{ for } k = 0, 1, 2, \dots, N-1 \\
 &= \sum_{\text{even}} x(n)W_N^{kn} + \sum_{\text{odd}} x(n)W_N^{kn} \\
 &= \sum_{m=0}^{\frac{N}{2}-1} x(2m)W_N^{2mk} + \sum_{m=0}^{\frac{N}{2}-1} x(2m+1)W_N^{(2m+1)k} \\
 &= \sum_{m=0}^{\frac{N}{2}-1} f_1(m)W_{\frac{N}{2}}^{mk} + \sum_{m=0}^{\frac{N}{2}-1} f_2(m)W_N^{2mk}W_N^k \\
 &= F_1(k) + F_2(k)W_N^k
 \end{aligned}$$

- where $F_1(k)$ and $F_2(k)$ are the $N/2$ -point DFTs of the sequences $f_1(m)$ and $f_2(m)$, respectively.

Radix-2 Fast Fourier Transform(3/4)

- Since $F_1(k)$ and $F_2(k)$ are periodic, with period $N/2$, so

$$\begin{aligned} X\left(k + \frac{N}{2}\right) &= F_1\left(k + \frac{N}{2}\right) + F_2\left(k + \frac{N}{2}\right) W_N^{k + \frac{N}{2}} \\ &= F_1(k) - W_N^k F_2(k) \end{aligned}$$

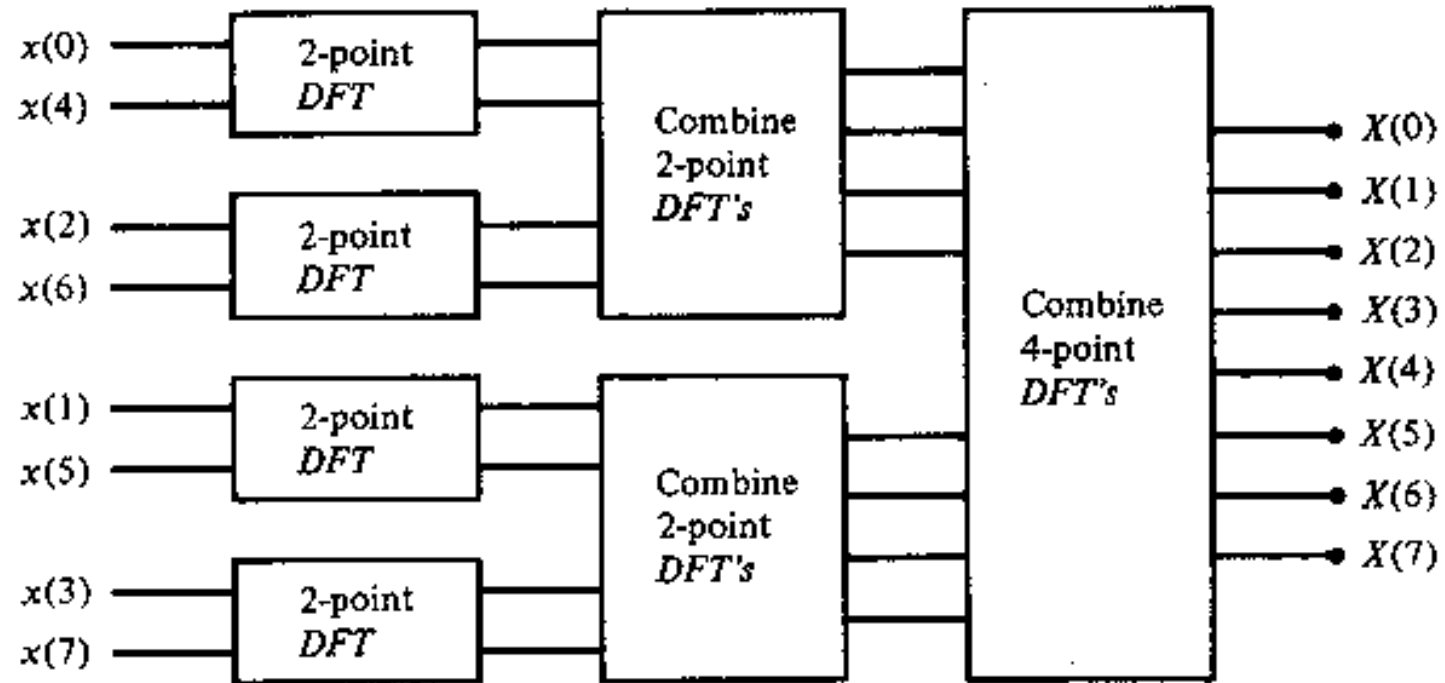
$$\therefore W_N^{k + \frac{N}{2}} = e^{-j\frac{2\pi}{N}k} e^{-j\frac{2\pi N}{N2}} = W_N^k * (-1)$$

- Hence the equation may be expressed as

$$X(k) = F_1(k) + W_N^k F_2(k), k = 0, 1, \dots, \frac{N}{2} - 1$$

$$X\left(k + \frac{N}{2}\right) = F_1(k) - W_N^k F_2(k), k = 0, 1, \dots, \frac{N}{2} - 1$$

Fast Fourier Transform(4/4)



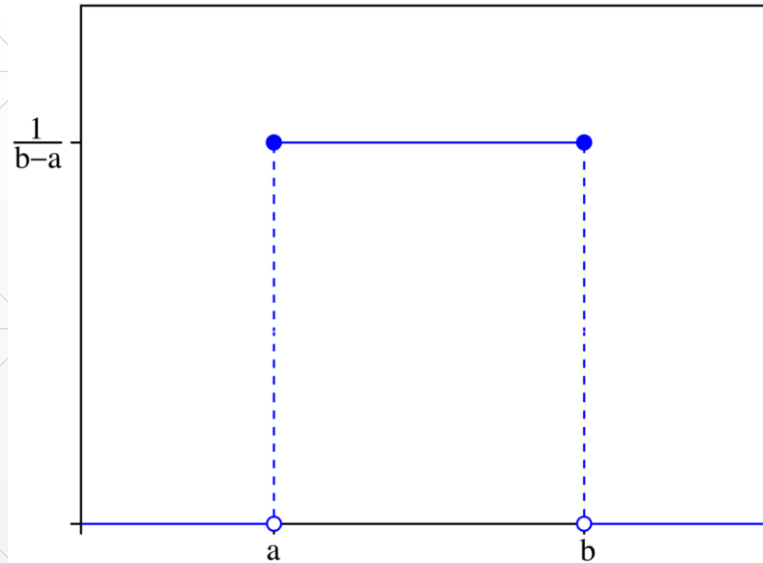
Three stages in the computation of an $N = 8$ -point DFT.

Generating Uniform Noise

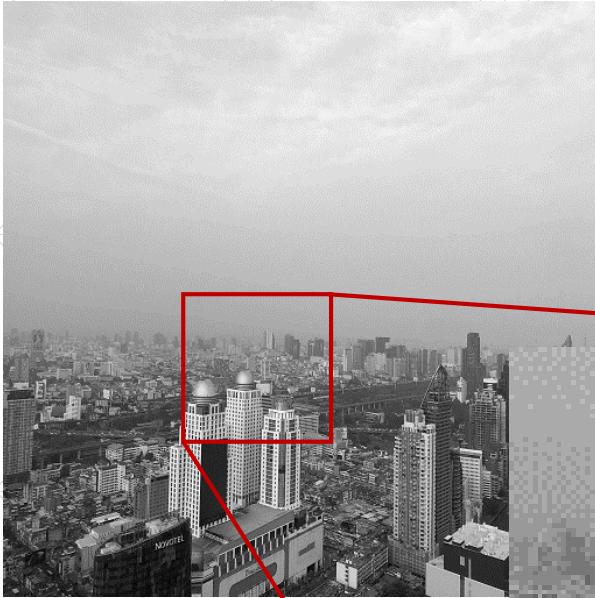
- The general formula for the probability density function of the uniform distribution is:

$$f_X(x) = \begin{cases} \frac{1}{b-a}, & \text{for } a \leq x \leq b \\ 0, & \text{otherwise} \end{cases}$$

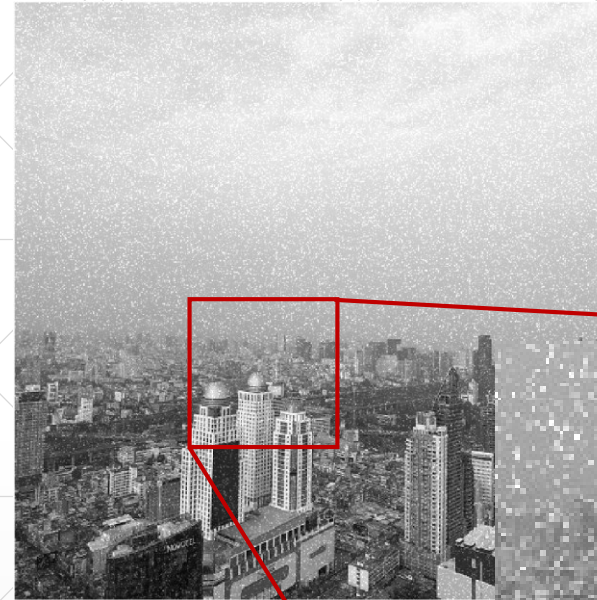
- We set $a = -20$ & $b = 20$
- After adding noise, set grayscale values over 255 to 255, and to 0 for those are less than 0.



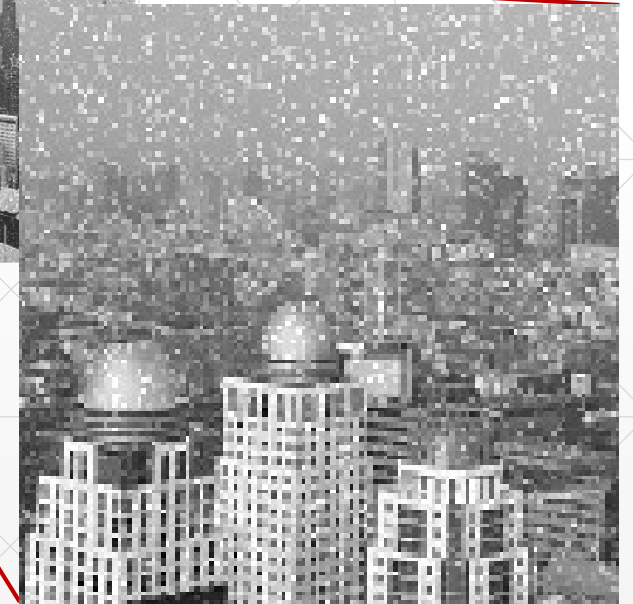
Adding Noise to Image



Original image



Noisy image



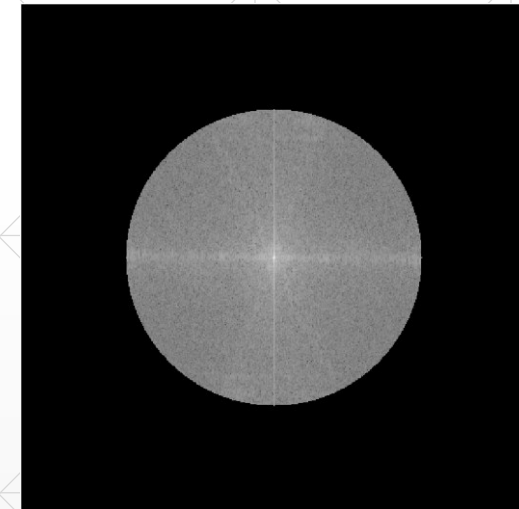
Low-Pass Filter

- A low-pass filter is a filter that passes signals with a frequency lower than a selected cutoff frequency and attenuates signals with frequencies higher than the cutoff frequency.
- **Objective:** Achieve higher PSNR of the denoised image than the noisy image.

$$H(u, v) = \begin{cases} 1 & , \text{if } D(u, v) \leq D_0 \\ 0 & , \text{if } D(u, v) > D_0 \end{cases}$$

$$D(u, v) = \left[\left(u - \frac{M}{2} \right)^2 + \left(v - \frac{N}{2} \right)^2 \right]^{\frac{1}{2}}$$

$D(u, v)$: image in the frequency domain.
 $H(u, v)$: filter mask in the frequency domain.
 (u, v) : index of frequency domain.



Low-Pass Filter
with $D_0 = 150$ in the frequency domain

Low-Pass Filter



Original image



Noisy image



Denoised image with $D_0 = 150$
(after IFFT)

Image Quality Metrics

- MSE (Mean Squared Error):

$$MSE = \frac{1}{Image\ Size} \sum_{i=1}^{Image\ Size} (Y_i - \hat{Y}_i)^2$$

- PSNR (Peak Signal-to-Noise Ratio):

$$PSNR = 10 \times \log \left(\frac{255^2}{MSE} \right)$$

where

Y_i : The i -th pixel value of the original image

\hat{Y}_i : The i -th pixel value of the image processed by IDCT

Image Size: Image length \times Image width

Grading

- **Code & Demo (70%): Use the C/C++ only. Matlab or OpenCV is not allowed**
 - 2-D FFT (20%) (HW2-1)
 - 2-D IFFT & MSE, PSNR measuring (10% + 10%) (HW2-2)
 - Generating Uniform-noisy image & MSE, PSNR measuring (5% + 5%) (HW2-3)
 - Mask filtering (10%) (HW2-4)
 - 2-D IFFT & MSE, PSNR measuring (5% + 5%) (HW2-5)
- **Report (30%):**
 - Flowchart (10%)
 - Experiment results (10%)
 - Discussion and Analysis (10%)

Due Date & Demo Schedule

- **Demo Date:** Dec. 13 (Monday) or Dec. 14 (Tuesday)
- **Demo Time & Location:** 13:30 ~ 17:30 @TBD
- The demo schedule will be announced at the TA webpage.
- You should **compress your entire project (including .c/.cpp, .exe file, etc.) and report (.pdf) as a .zip file** and submit to New ee-class before **Dec. 13, 13:00**.
- No delay. **(If you have any special case, please inform us by sending an email early.)**

Note

- **Do it yourself!**
- You will get a zero when you delay or fail to operation in demo (code and demo part), but you can still get points in report part.
- Everyone will be asked a few questions and operations when you are in demo. (Do not call for help.)
- The TA will use another image to test your code.
- If you have a notebook, please bring your own notebook. Otherwise, some people may not be able to execute the code during the demo.
- Remote connection/control is not allowed.

The details will be announced on our course website:

<https://sites.google.com/view/ncuvclab/home/course/fall-2021-ta-dip>

REFERENCES

- Gonzalez, Rafael C., and Richard E. Woods, “Digital image processing,” Prentice Hall, 2007.

- Test image “DIPpic1.bmp” download:

https://drive.google.com/file/d/1zI86_Dat0xKyGKOTiknqeTlD5tVgdMGU/view?usp=sharing