

1.5 Signed binary numbers: Two's complement

Two's complement

Unsigned numbers involve only non-negative numbers, like 0 and 3. **Signed numbers** involve both positive and negative numbers, like -3.

In binary, a **signed-magnitude representation** uses the left bit for the sign: 0 means positive, 1 means negative. Ex: For 4-bit, 0111 is 3, and 1011 is -3. Signed-magnitude representation is rarely used, because calculations involving negative numbers, such as subtraction, require special circuits beyond an adder.

A more clever negative number representation exists that can use an adder for both positive and negative numbers. A **complement** of a number is another number that yields a sum of 100...00 (with N 0's), and can be used to represent the negative of that number.

PARTICIPATION ACTIVITY

1.5.1: Two's complement signed number representation.

Start ☐ 2x speed

Base 10:

Replace by:

$$\begin{array}{r} 5 \\ - 3 \\ \hline 2 \end{array} \quad \begin{array}{r} 5 \\ + 7 \\ \hline 12 \end{array} \quad \text{ignore carry}$$

Why?

$7 + 3 = 10$; 7 is the **complement** of 3.

Thus $5 + 7$ is 10 too much, so the carry can be ignored.

Base 2:

$$\begin{array}{r} 0101 \text{ (5)} \\ - 0011 \text{ (3)} \\ \hline 0010 \text{ (2)} \end{array} \quad \begin{array}{r} 0101 \text{ (5)} \\ + 1101 \text{ (-3)} \\ \hline 1\ 0010 \text{ (2)} \end{array} \quad \text{ignore carry}$$

Complement: invert bits, add 1.

$$\begin{array}{r} 0011 \text{ (3) has complement: } (0011)' + 1 \\ 1100 + 1 \\ \hline \text{So -3 is: } 1101 \end{array}$$

The above is called the **two's complement representation**, which inverts every bit and adds 1. One's complement also exists; used, and so is not discussed further. This material uses "complement" to mean two's complement.

The left bit indicates the sign. 0011 is +3. 1101 is a negative; complementing yields the positive version: $0010 + 1 = 0011$, so 1101 is -3.

Given a negative number like 1110, the value can be obtained by complementing, so $0001 + 1 = 0010$, and negating, so -0010 = -2.

**PARTICIPATION
ACTIVITY**

1.5.2: Two's complement signed number representation.

- 1) In base ten , what is the complement of 33 (two digits)?

Check[Show answer](#)

- 2) In base two , what is the complement of 0010 (four bits)?

Check[Show answer](#)

- 3) What is -2 in four-bit two's complement representation?

Check[Show answer](#)

[Check](#)[Show answer](#)

- 4) What is -7 in four-bit two's complement representation?

[Check](#)[Show answer](#)

- 5) Assuming four-bit two's complement representation, is 1011 positive or negative?

[Check](#)[Show answer](#)

- 6) Assuming two's complement representation, what base ten number does 1111 represent?

[Check](#)[Show answer](#)

- 7) Assuming two's complement representation, what base ten number does 1001 represent?

[Check](#)[Show answer](#)

- 8) In base two, for four bits, what is the complement of 0000?

Check**Show answer**

9) What is -3 in eight-bit two's complement representation?

Check**Show answer**

Note: This section uses 4-bit numbers for ease of example; wider numbers like 8 or 32 bits are more typical.

Subtracting by adding

Two's complement representation has the benefit of allowing an adder to be used even when dealing with negative numbers. For example, $0101(5) + 1101(-3) = 10010$, or $0010(2)$ after ignoring the carry. No extensive special circuitry for negative numbers is required.

PARTICIPATION ACTIVITY

1.5.3: Two's complement arithmetic.

Assume four-bit two's complement representation.

1) $6 + 2$ is $0110 + ?$

Check**Show answer**

2) $6 + -2$ is $0110 + ?$

Check**Show answer**

3) 3 + -4 is 0011 + 1100 = ?

Check

Show answer

4) 2 - 3 is 0010 + ?

Check

Show answer

5) -3 + 2 is ? + 0010

Check

Show answer

Overflow

The largest positive four-bit two's complement number is 0111, or 7. The smallest negative is 1000, or -8 (0111 + 1 = 1000, 8). Adding two positives, or adding two negatives, may yield a value that can't be represented in the given number of bits, as an **overflow**. Ex: 0101 (5) + 0011 (3) incorrectly yields 1000, which is -8 in two's complement.

PARTICIPATION ACTIVITY

1.5.4: Overflow.

Start ☐ 2x speed

Adding two positives
May overflow

0010 + 0011 = 0101 (ok)
2 + 3 = 5

Adding two negatives
May overflow

1111 + 1111 = (1)1110 (ok)
-1 + -1 = -2

Adding positive and negative
Cannot overflow

1000 + 0111 = 1111 (ok)
-8 + 7 = -1

$$\begin{array}{rcl} 0111 + 0001 & = & 1000 \text{ (overflow)} \\ 7 + 1 & = & -8 \end{array}$$

$$\begin{array}{rcl} 1000 + 1111 & = & (1)0111 \text{ (overflow)} \\ -8 + -1 & = & 7 \end{array}$$

$$\begin{array}{rcl} 0010 + 1000 & = & 1010 \text{ (ok)} \\ 2 + -8 & = & -6 \end{array}$$

As seen above, overflow occurs if the numbers being added have the same sign bit but the sum's sign bit differs. In other words, it occurs if two positives sum to a negative (clearly wrong), or two negatives sum to a positive (clearly wrong).

Adding a positive number and negative number (or vice-versa) cannot result in overflow. The sum always has a smaller magnitude than both of the numbers, so it clearly can fit in the same number of bits. Ex: $7 + -2 = 5$, and 5's magnitude is smaller than 7.

**PARTICIPATION
ACTIVITY**

1.5.5: Overflow.

All numbers are in four-bit two's complement representation.

1) $0011 + 0010$ results in overflow.

- ☐ True
☐ False

2) $0111 + 0110$ results in overflow.

- ☐ True
☐ False

3) $0001 + 1111$ results in overflow.

- ☐ True
☐ False

4) $1011 + 1110$ results in overflow.

- ☐ True
☐ False

☐ False

5) Number A's sign bit is 0. Number B's sign bit is 0. The sum's sign bit is 1. The addition resulted in overflow.

☐ True

☐ False

6) Number A's sign bit is 1. Number B's sign bit is 0. The sum's sign bit is 0. The addition resulted in overflow.

☐ True

☐ False

**CHALLENGE
ACTIVITY**

1.5.1: Two's complement.

Start

Note: Answer with 1 digit.

Decimal complement of 4 is

1	2	3	4	5	6
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Check

Next



Provide feedback on this section