# Gamespeopleplay domain model

**Publisher**
name string

**Game**
name string
owned boolean
pcount integer
year integer

**Designer**
name string

**GameDesigner**

**Expansion**
name string
owned boolean
pcount integer
year integer

**Log**
comment text
date date
pcount integer

**Player**
name string

**ExpansionDesigner**

**LogExpansion**

**PlayerScore**
score integer