# ME/IE/CS 558 – Spring 2018

Assignment 3: Part 1

Due at midnight on March 12, 2018

**For all assignments:** Unless specifically indicated, you are free to use any publicly available sources: papers, books, programs, online material, etc. – as long as you clearly indicate and attribute the origin of the information.

#### The Task

In this multi-part assignment, you have to design a program that reads in (x, y) coordinates of random points and constructs their (otherwise unconstrained) Delaunay triangulation and a Voronoi diagram. In Part 1 of the assignment, you will design a data structure for the triangulation, and will construct an uncosntrained triangulation (not Delaunay) for a given set of points in a plane.

## The Challenge

The Part 1 of the assignment involves two tasks: designing a data structure, and constructing any valid triangulation. Specifically:

- Design a data structure to construct and maintain a triangulation for a set of points in the plane. In particular, your your data structures need to support the following operations (1) given an edge, determine the two triangles (faces) sharing it in O(1) time; (2) given a triangle, determine its vertices (points) and edges in O(1) time; (3) given a vertex, determine all k edges and triangles sharing it in O(k) time. The program must be able to output the list of all edges in the triangulation (each edge is described by its end points) and the list of all triangles in the triangulation (each triangle is described by a triple of points) in O(n) time.
- Design an implementable  $O(n^2)$  (or better!) algorithm to construct a triangulation for a set of points, using one or more techniques you learned while studying algorithms for convex hulls and polygon triangulation. Some ideas: sorting, insertion, sweeping, divide-and-conquer, etc. (Constructing  $O(n^3)$  triangulation is trivial, as we discussed in class. A triangulation can be also constructed in  $O(n \log n)$  time, but you do not have to produce such an algorithm.) I encourage you to design your own algorithm, but you may use publicly available source code to perform this task, as long as (1) it does not compute the Delaunay triangulation, and (2) the triangulation is stored in your own data structure.

#### **Deliverables**

#### Analysis – 50 points

For each of the tasks above, provide all details of your data structures and algorithms necessary for an implementation. Estimate the running time of your algorithms, making sure that the total running time does not exceed  $O(n^2)$ .

### Program - 50 points

Implement your data structures and the algorithm. Assume that the input file testPoints.txt contains the list of test points, each point described by its x and y coordinates: x, y

Your program will be called from command line as

```
>> python triangle.py filename
```

Coordinates file stores n 2D points with the below format.

```
x1 y1
x2 y2
...
xn yn
```

Your program should print out the number of triangles, edges, and vertices in the triangulation and plot the triangulation (either the edges or the triangles or both) on the screen. For example, for the following points.txt file

```
0 0
1 0
1 1
0 1
0.5 0.5
```

Your program should print the below information.

```
number of triangles = 4
number of edges = 8
number of vertices = 5
```

Your program should also plot the triangulation.

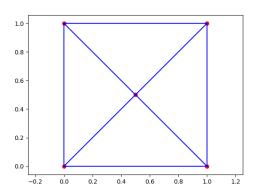


Figure 1: Triangulation example

Test your program on a variety of inputs. Test your program on ability to correctly answer all other queries mentioned in the assignment. For each test case, print out the numbers of vertices, edges, and triangles in the constructed triangulation. Explain how you chose your tests.

As usual, the overall structure of your program should be explained and documented; your code should contain appropriate comments.

## **Deliverables**

Please use the course website to submit a single zip named FirstName\_LastName\_HW31.zip The zip archive should contain: (1) the analysis portion of the assignment, (2) the documented python source file, and (3) a PDF readme file specfying the instructions for running the code. It should also include at least 1 sample run with input and output, and specify any specific dependencies or requirements of your code.