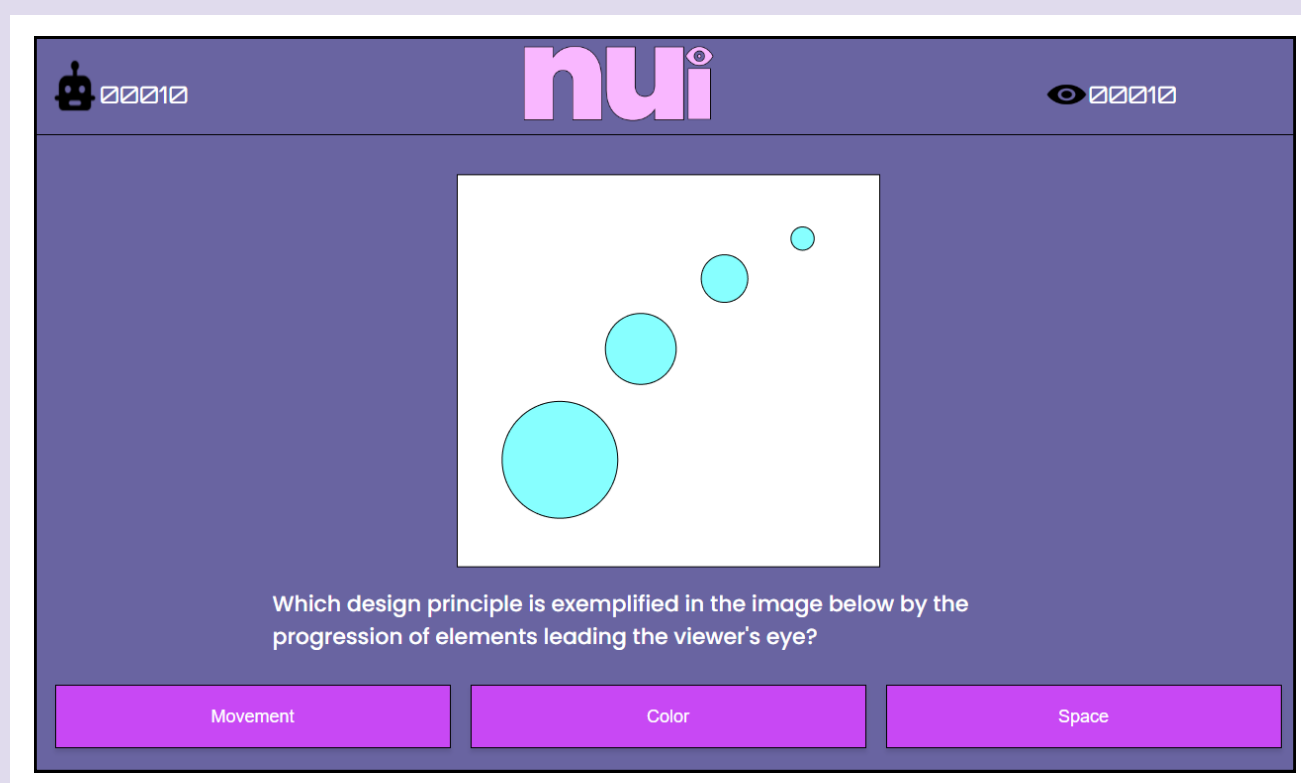


UX/UI Design Quiz Game

I've been studying **UX/UI design** and after absorbing categories of information, I wondered if there was a game that would help to reinforce the concepts. Because I didn't find one, I created one. This was my first project as a student of Per Scholas' Software Engineering training program.



Take a Peek Inside of Round 1

So here's how the game goes: The computer *always* answers correctly. Player may only answer 2 questions incorrectly for each round of the game, else the game will reset back to round 1. As each level is passed, a new one opens up on the menu screen.

By the way, you can play it here: <https://cyan-byte.github.io/ux-design-game/index.html>