# **Final Report Submission**

### Solving Bin Packing Problem Using Ant Colony Organization

December 09, 2020

#### **Functions Defined**

1. ACAO: It finds the best fitness for the bin packing problem algorithm, where fitness is the difference between largest and smallest bin. It returns the best path's fitness found on the final evaluation.

#### **Arguments Used In the function**

bins (int): Number of bins to be used

items (list(int)): List of items to be sorted into the bins

paths (int): Number of ant paths to be taken each fitness evaluation

evap\_rate (float): Rate at which all nodes evaporate

fitness\_evals (int): Number of fitness evaluations

- In this function, we create the random pheromones on each of the nodes that the ant can take.

  Then we use global\_best variable for printing out the current best when running.
- Then we determined the amount of times to do the evaluations based on the number of paths and appended the path to the path list for this iteration.
- Then we get the weights of the bins and find the fitness of the individual path.
- Then update the pheromones for the paths calculated and calculate the overall fitness of the path.
- Go through each node in the path and update the pheromone in pheromone\_paths with the pheromone update.
- Final step is to evaporate all nodes in pheromone\_paths by the evaporation rate and check if the fitness for this iteration is better than the global best (not used for actual result)

**2. navigate\_path:** It is a method for the ant choosing a path based on pheromones. It returns the path taken by the ant as it navigates its way through the bins.

## **Arguments Used In the function:**

```
items (list(int)): The items to be placed into the bins
pheromones (list(list(int))): The current pheromones for the path nodes.
bins (int): The number of bins
```

- In this function, we iterate through the items, choosing which bin to put the item in.
- Then we retrieving the probabilities for the bins next in the ant's path and choose a bin based on its probability
- **3. evaporate:** It evaporates all of the nodes in the pheromone lists. It returns the pheromones updated by the evaporation rate.

#### **Arguments Used In the function:**

```
pheromones (list(list(int))): The current pheromone list to be updated
evap_rate (float): The value which each pheromone needs to be multiplied by.
```

• In this function, we iterate with the help of a for loop to evaporates all of the nodes in the pheromones list.

# Screenshot of the Output:



