```
/*DON'T BE AFRAID TO CHANGE COLORS, X VALUES, Y VALUES, WIDTH, and HEIGHT.
SEE WHAT HAPPENS!*/


PFont font;

void setup() {  //setup function happens only once
  size(480, 800); //sets screen size
  background(49, 222, 160);  //set background teal
  //to find color R,G,B codes go up to "Tools" and select "Color Selector"

  font=loadFont("GillSans-UltraBold-48.vlw");
  //to select a font go up to "Tools" and select "Create Font.."
  /*to load font, you must write the font name exactly as it is written
  in "Create Font", remember to end it with .vlw */
}

void draw() {  //draw function loops
    fill (54, 195, 128); //sets fill colour
    rect (0, 0, 800, 30); /*creates a rectangle at x axis 0, y axis 0,
    that is 800 pixels wide, 30 pixels high*/

    if (mousePressed){
        fill (random (255), random (255), random (255)); /*sets fill of
        ellipse to random colors*/
        }
        else {
        noStroke();
        noFill();
        }
        ellipse(mouseX, mouseY, 80, 80); /*sets the ellipse to follow
        the mouse and be 80 pixels wide, 80 pixels high*/

     fill (#ffffff);
     textFont (font, 15);
     text("DRAW SOMETHING", 10, 20);   //text, x axis, y axis
}

void keyPressed() {
    if (key == 's') {
        saveFrame("myDrawing-######.jpg"); /*if key 's' is pressed, save
        the image as myDrawing.jpg*/
    }
}
```