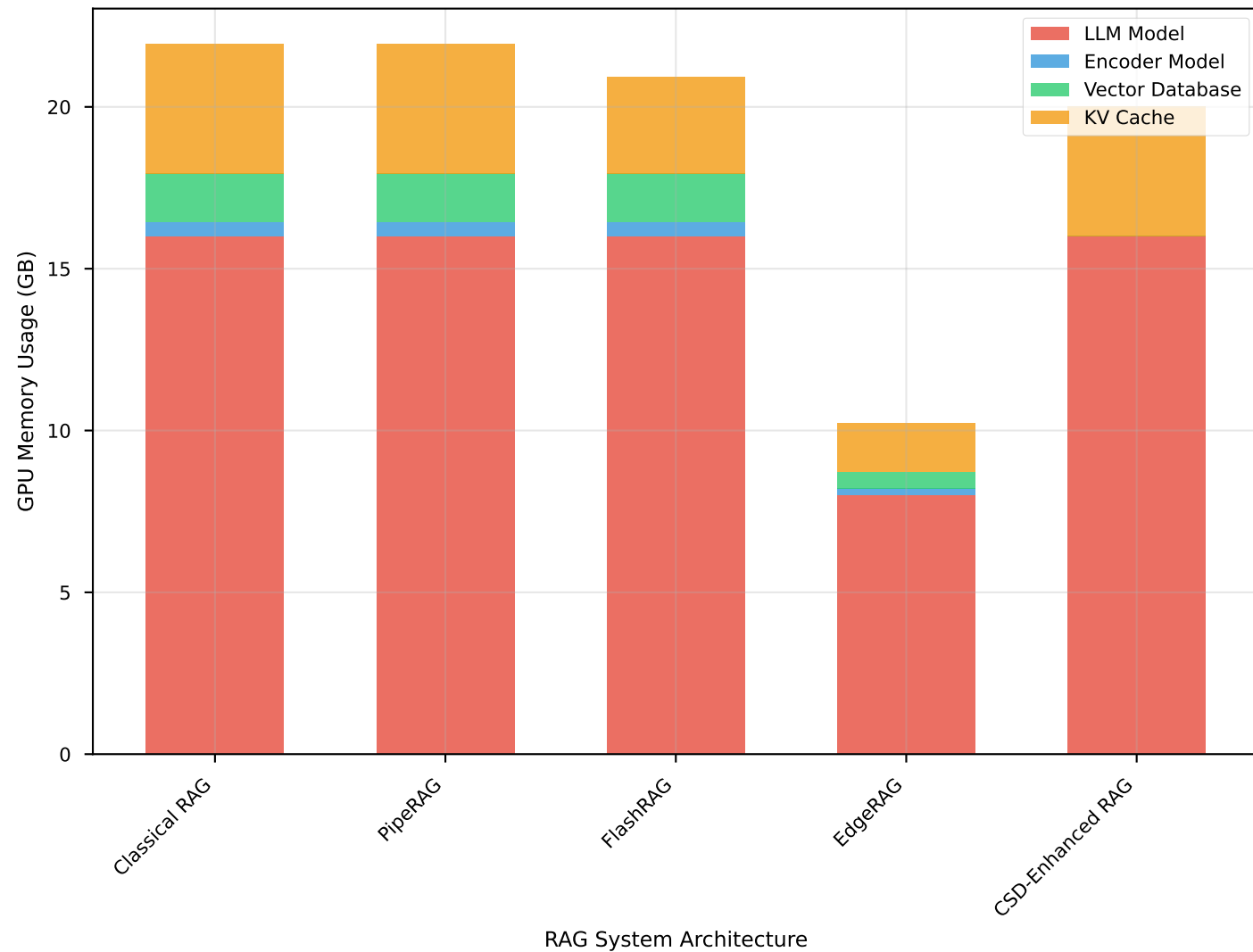


GPU Memory Breakdown by Component



Memory Efficiency vs Swapping Overhead

