

# Cryptography Foundations

## Exercise 6

### 6.1 The Lamport One-Time Signature Scheme

Goal: We explore how to devise a one-time signature scheme based on one-way functions.

A *one-time signature scheme* is a digital signature scheme for which no feasible adversary can win the signature forgery game for 1 message (according to Definition 3.18) with non-negligible probability. A *one-way function* is a function  $f: \mathcal{X} \rightarrow \mathcal{Y}$  such that one can efficiently compute  $f$  but no feasible algorithm has non-negligible success probability in the following *inversion game*:

1.  $x \in \mathcal{X}$  is chosen uniformly at random and  $y := f(x) \in \mathcal{Y}$  is given to the algorithm.
2. The algorithm outputs a value  $x' \in \mathcal{X}$  and wins the game if  $f(x') = y$ .

Let  $f: \mathcal{X} \rightarrow \mathcal{Y}$  be a function, let the message space be  $\mathcal{M} := \{0,1\}^n$  (with  $n > 0$ ), let the signature set be  $\mathcal{S} := \mathcal{X}^n$ , let the verification-key set be  $\mathcal{V} := \mathcal{Y}^{2n}$ , and let the signing-key set be  $\mathcal{Z} := \mathcal{X}^{2n}$ . Devise a one-time signature scheme that is secure if  $f$  is one-way. More precisely, show how any adversary for the signature forgery game for 1 message with success probability  $\alpha$  can be turned into an algorithm with success probability at least  $\frac{\alpha}{2n}$  in the inversion game for  $f$ .

### 6.2 Signature Schemes from Trapdoor One-Way Permutations

Goal: We learn that the security of TOWP-based signature schemes crucially depends on the strength of the underlying hash-function and that it is possible to prove their security in the random oracle model.

Recall Definition 3.14 of a TOWP, which consists of functions  $f: \mathcal{X} \times \mathcal{P} \rightarrow \mathcal{Y}$  and  $g: \mathcal{Y} \times \mathcal{T} \rightarrow \mathcal{X}^1$ , as well as a parameter-trapdoor distribution over  $\mathcal{P} \times \mathcal{T}$ . Also, consider a hash-function  $h: \mathcal{M} \rightarrow \mathcal{Y}$  mapping a message to the codomain of the TOWP. A signature scheme for messages over  $\mathcal{M}$  and signatures over  $\mathcal{X}$  can then be defined as

$$\sigma: \mathcal{M} \times \mathcal{T} \rightarrow \mathcal{X}, (m, t) \mapsto g(h(m), t),$$

where the trapdoor  $t$  corresponds to the signing-key, i.e.,  $\mathcal{Z} := \mathcal{T}$ , and

$$\tau: \mathcal{M} \times \mathcal{X} \times \mathcal{P} \rightarrow \{0,1\}, (m, s, p) \mapsto f(s, p) \stackrel{?}{=} h(m),$$

where the parameter  $p$  corresponds to the public verification-key, i.e.,  $\mathcal{V} := \mathcal{P}$ , (and the distribution over  $\mathcal{P} \times \mathcal{T}$  remains the same as the one of the underlying TOWP).

Recall that for the specific instantiation of the RSA TOWP we have  $\mathcal{X} = \mathcal{Y} = \mathbb{Z}_n^*$  and  $\mathcal{P} = \mathcal{T} = \mathbb{N} \times \mathbb{Z}_{\varphi(n)}$ ,  $f(x, (n, e)) := [m^e \bmod n]$ , and  $g(y, (n, d)) := [y^d \bmod n]$ . One then obtains the so-called *FDH-RSA signature scheme* by basing the above described scheme on the RSA TOWP and by using an appropriate hash function  $h: \mathcal{M} \rightarrow \mathbb{Z}_n^*$ .

- a) Show that for the FDH-RSA signature scheme, if  $\mathcal{M} = \mathbb{Z}_n^*$  and  $h$  is the identity function, it is easy to find a valid pair  $(m, s)$  (i.e., an existential forgery), only knowing the public key but no other message-signature pair.

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<sup>1</sup>Assume that  $\mathcal{X}$  and  $\mathcal{Y}$  are finite sets of equal cardinality.

- b) Again for the FDH-RSA signature scheme, show that under the same conditions on  $h$  as in a), given any message  $m$ , it is easy to find a valid signature  $s$  for this  $m$  if the adversary has access to a signing oracle.
- c) In the following, let  $h: \mathcal{M} \rightarrow \mathcal{Y}$  be modeled as a truly random function—a so-called *random oracle*. This actually means that instead of thinking of  $h$  as a function with a certain concrete description, we assume that an additional system  $\mathbf{H}$  is available in the random experiments that behaves as follows: on input  $x$  to the system  $\mathbf{H}$ , if  $x$  has not been queried before, a value  $y$  from the output domain is chosen uniformly at random and the system internally sets  $h(x) := y$ . Finally,  $y$  is output as the response to this query. If  $x$  has been queried before to  $\mathbf{H}$ , the already defined value  $y = h(x)$  is returned.

Consider the *fixed-message forgery game*  $G_{t, \tilde{m}}^{\text{sig-fix}}$ , where the goal of an adversary is to provide a forgery for the known message  $\tilde{m}$ . In the random oracle model, this game is defined as follows:

1. A random secret key/public key pair  $(z, v)$  is sampled according to the key-pair distribution, and output (upon request).
2. The adversary can ask at most  $t$  queries of the following two kinds:
  - He can query a message  $m \neq \tilde{m}$  and obtain  $s := \sigma(m, z)$  (note that  $\sigma$  can query  $\mathbf{H}$ ).
  - He can query the random oracle  $\mathbf{H}$  on arbitrary inputs  $x$  and receive the result.
3. The game takes an input  $\tilde{s}$ . The game is won, if and only if  $\tau(\tilde{m}, \tilde{s}, v) = 1$  (where  $\tau$  can depend on  $\mathbf{H}$ ).

Now consider an arbitrary TOWP-based signature scheme. Prove that in the random oracle model, for any winner  $W$  in the above forgery game  $G_{t, \tilde{m}}^{\text{sig-fix}}$ , there exists a winner  $W'$  (which internally uses  $W$ ) with the same advantage in the TOWP inversion game.

*Hint:* Try to “program” the uniformly random function table describing  $h$  in a clever way for the replies to  $W$  (you can assume that sampling uniformly from sets  $\mathcal{X}$  and  $\mathcal{Y}$  is easy).

- d) Again, consider an arbitrary TOWP-based signature scheme. Informally argue, why (in the random oracle model) any winner  $W$  with success probability  $\alpha$  in the *normal forgery game*  $G_t^{\text{sig}}$  can be transformed in a winner  $W'$  with success probability roughly  $\frac{\alpha}{t}$  in the TOWP inversion game.

### 6.3 The Boneh–Lynn–Shacham Signature Scheme

Goal: While in the lecture we have seen that pairings can be used to break cryptographic assumptions, we here learn that they can also be used to build cryptographic schemes.

Let  $\mathbb{G} = \langle g \rangle$  and  $\mathbb{G}_T = \langle g_T \rangle$  be two cyclic groups of the same cardinality  $n$ . Assume that an efficiently computable pairing  $E$  between those two groups is known. That is, an efficiently computable function  $E: \mathbb{G} \times \mathbb{G} \rightarrow \mathbb{G}_T$ , such that  $E(g^a, g^b) = E(g, g)^{ab}$  for all  $a, b \in \mathbb{Z}_n$ , and  $E(g, g) = g_T$ . In the following, let  $h: \mathcal{M} \rightarrow \mathbb{G}$  be an appropriate hash function, let  $\mathcal{V} := \mathbb{G}$ , and  $\mathcal{Z} := \mathbb{Z}_n$ . Now, consider the signature scheme that uses the uniform distribution over  $\{(g^x, x) \mid x \in \mathbb{Z}_n\}$  as the key-pair distribution and the following signing function:

$$\sigma: \mathcal{M} \times \mathbb{Z}_n \rightarrow \mathbb{G}, (m, x) \mapsto (h(m))^x.$$

- a) Describe the corresponding signature verification function  $\tau: \mathcal{M} \times \mathbb{G} \times \mathbb{G} \rightarrow \{0, 1\}$ , that given a message  $m$ , a signature  $s$ , and the verification key  $g^x$  decides whether the signature is valid.

*Hint:* Use the pairing  $E$  to “solve” the CDH problem.

- b) Argue (informally) why in the random oracle model (cf. 6.2 c)) this signature scheme is secure under the CDH assumption in  $\mathbb{G}$ .