

Education

Washington University in St. Louis

Bachelor of Arts, 2016

Major: Psychological & Brain Sciences

Minors: Marketing, Music

Skills

Coding Languages: Python 3, SQL, JavaScript, HTML, Regex

Database Management: AWS, MongoDB, PostgreSQL

Data Visualization: Tableau, D3.js, Matplotlib, Plotly, Seaborn, Gephi, Microsoft Excel

Analysis & Modeling: Scikit-Learn, Imbalanced-Learn, Pandas, Numpy, Facebook Prophet, NLTK, Gensim, NetworkX

Web Scraping: Scrapy, BeautifulSoup, Requests

Data Certifications

Metis

Data Science Bootcamp Certificate

Chicago, IL
Sept. 2018 to Dec. 2018

- 12-week ACCET-accredited full-time course with a project-based curriculum.
- Underwent advanced training in Python, database management, statistics, and machine learning.
- Executed five projects that each required data collection, analysis, modeling, visualization, and presentation.

Metis

Machine Learning & Artificial Intelligence Principles Certificate

Online
July 2018 to Aug. 2018

- 5-week ACCET-accredited course developing an intuitive and practical understanding of machine learning algorithms.

General Assembly

Data Analytics Certificate

Seattle, WA
Feb. 2017 to Apr. 2017

- 10-week course developing advanced analytical skills using Microsoft Excel, PostgreSQL, and Tableau.
- Practiced cleaning, aggregating, and joining large datasets to make critical decisions.
- Created dashboards and presentations to communicate data-driven insights.

Employment

HigherEducation.com

Marketing Analyst

Seattle, WA
Feb. 2017 to Feb. 2018

- Used PostgreSQL to build target segments for 10 email marketing campaigns per week.
- Wrote macro functions with Keyboard Maestro to automate the marketing workflow, increasing production by 100%.
- Delivered monthly quantitative reports to assess progress and set benchmarks for email marketing campaigns.

Columbia City Theater

Data and Marketing Intern

Seattle, WA
Aug. 2016 to Dec. 2016

- Performed A/B testing to optimize the performance of 50 ad campaigns.
- Determined website changes to improve visibility and accessibility.
- Began a weekly social media promotion that doubled impressions and increased new follower rates by 350%.

Highlighted Projects

Interactive Time Series Modeling

- Developed an interactive data visualization tool in Javascript with D3.js to predict gun violence across the US.
- Used Facebook Prophet to generate time series models with varying degrees of complexity.
- Built an ETL pipeline in Python to scrape new data points and integrate them into the data tool.

Strategy Game Development

- Developed two computer game versions of the classic board game "Mastermind."
- Version 1 developed in Python for the command line using object-oriented programming.
- Version 2 developed in Javascript with D3.js for both desktop and mobile use.

Natural Language Processing

- Converted "Les Propheties" by Nostradamus into numerical data using NLTK and Scikit-Learn's TF-IDF vectorizer.
- Extracted three primary topics from the text using Scikit-Learn's Truncated SVD method.
- Enabled visualization by reducing topic distributions into two principal components using Scikit-Learn's PCA method.