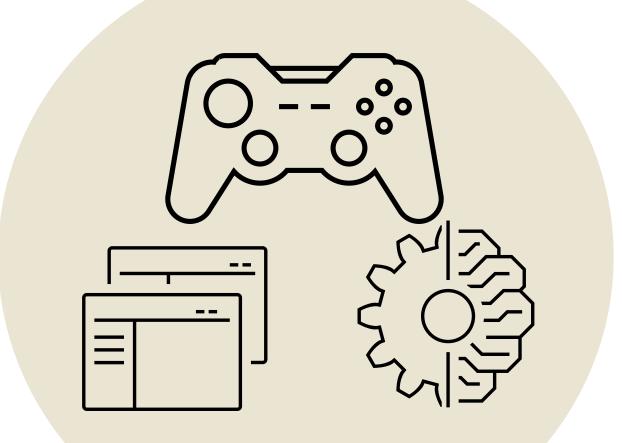
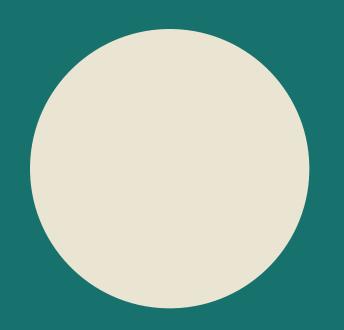
Al-Powered Gamification for the Web

Courtney Yatteau

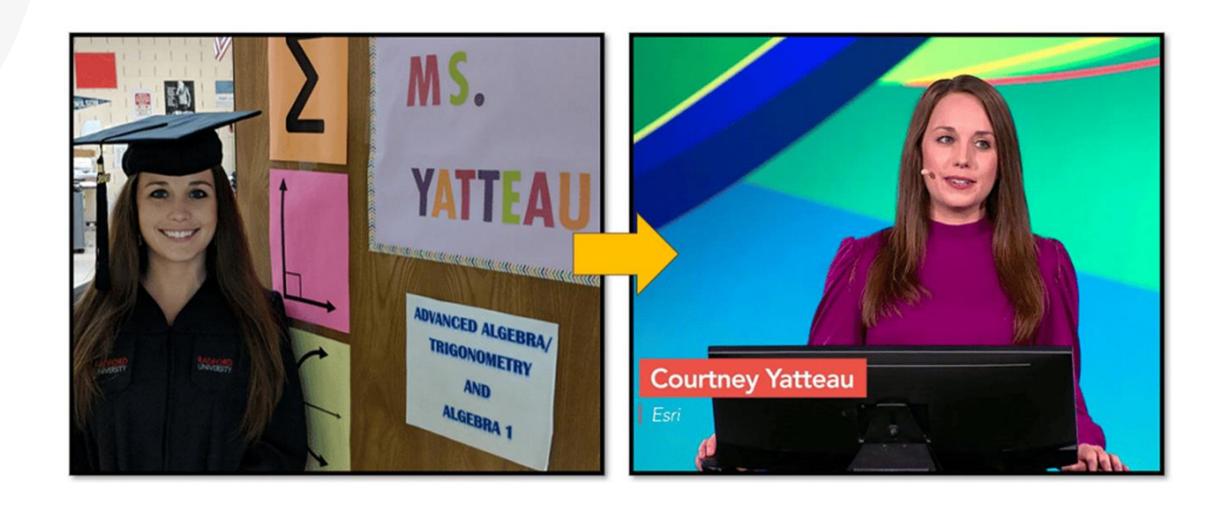


Agenda 🗐

- 01 What is Gamification?
- 02 The Role of Al
- 03 Demos
- 04 Key Takeaways





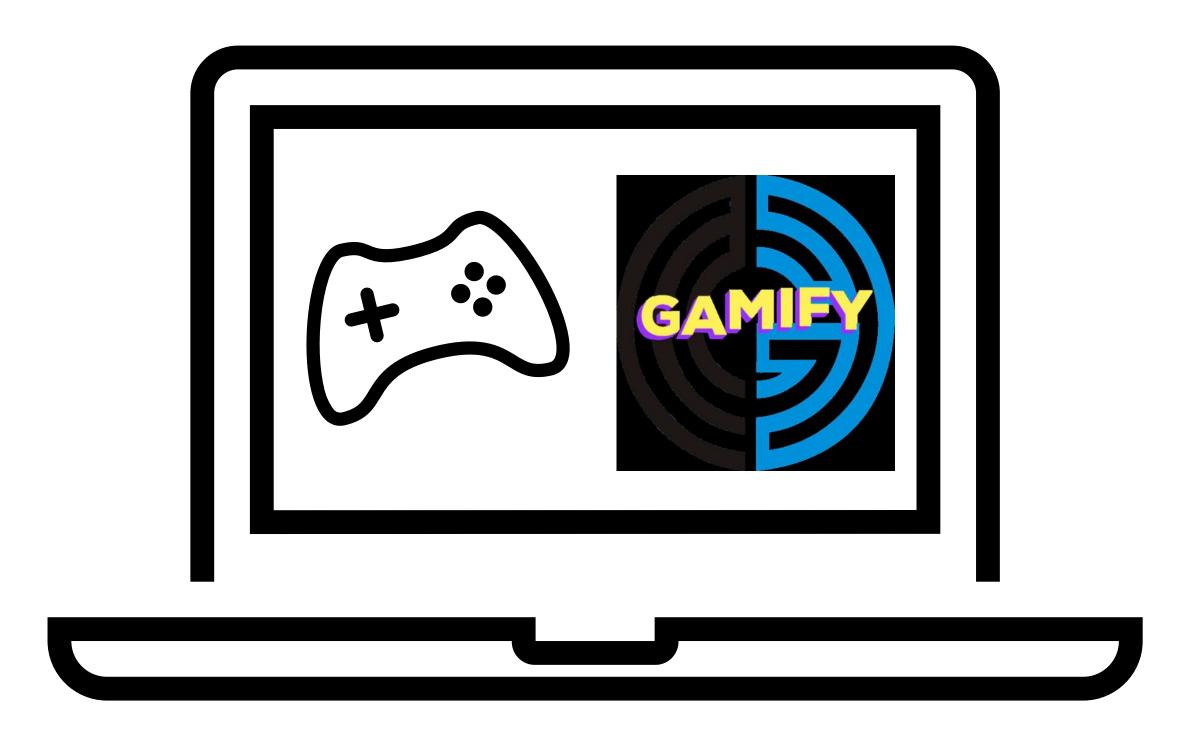




Courtney Yatteau

Developer Advocate, Esri

What is Gamification?



Gamification Principles

Progression & Rewards

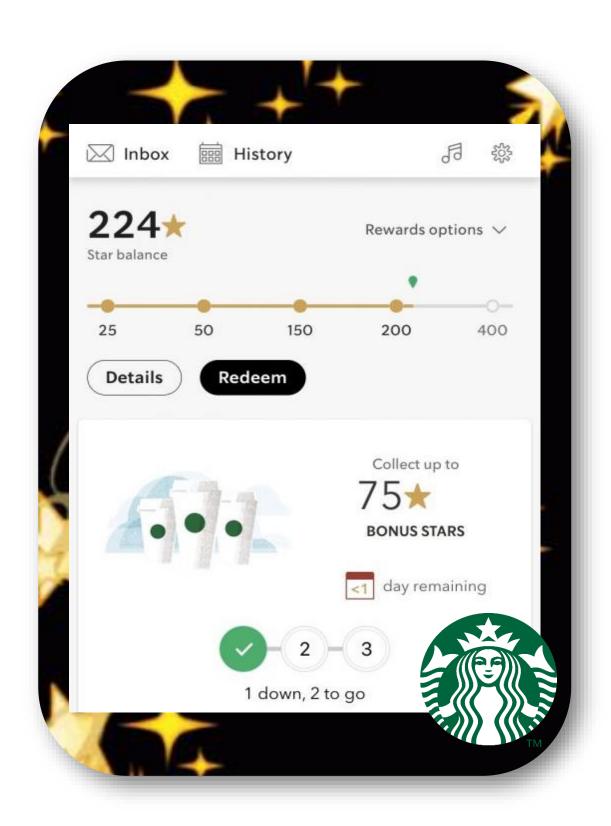
Challenges & Goals

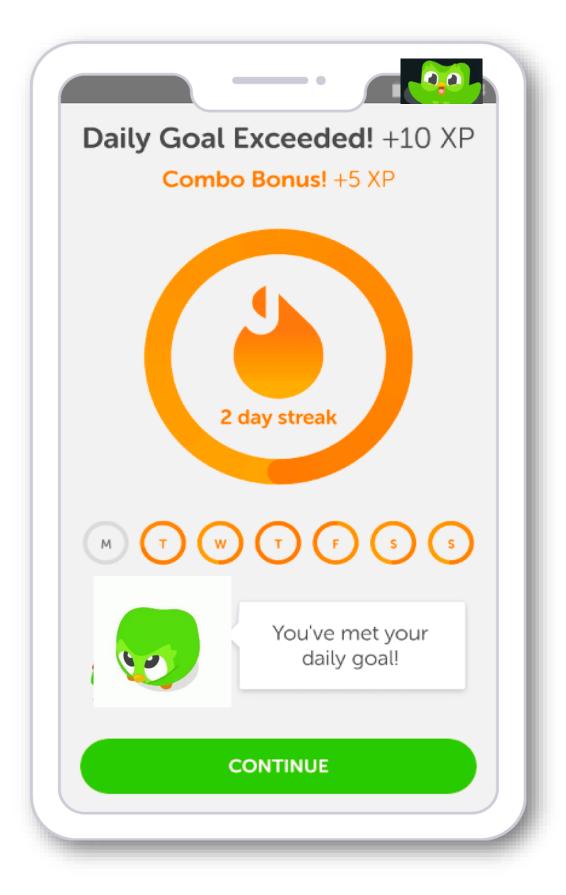
Feedback & Reinforcement

Social Interaction & Competition



Gamification Examples

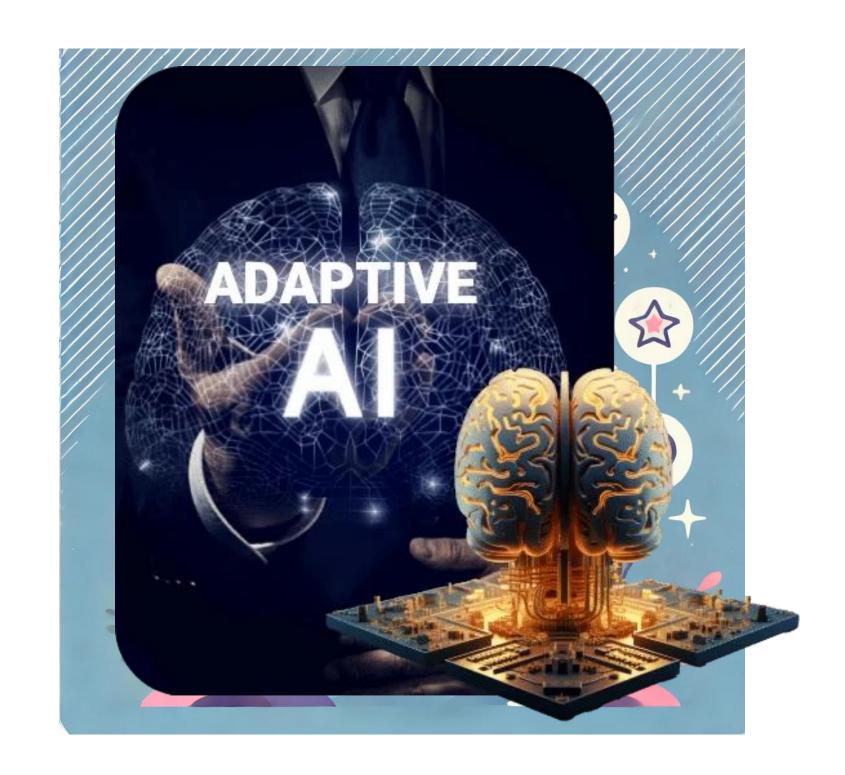




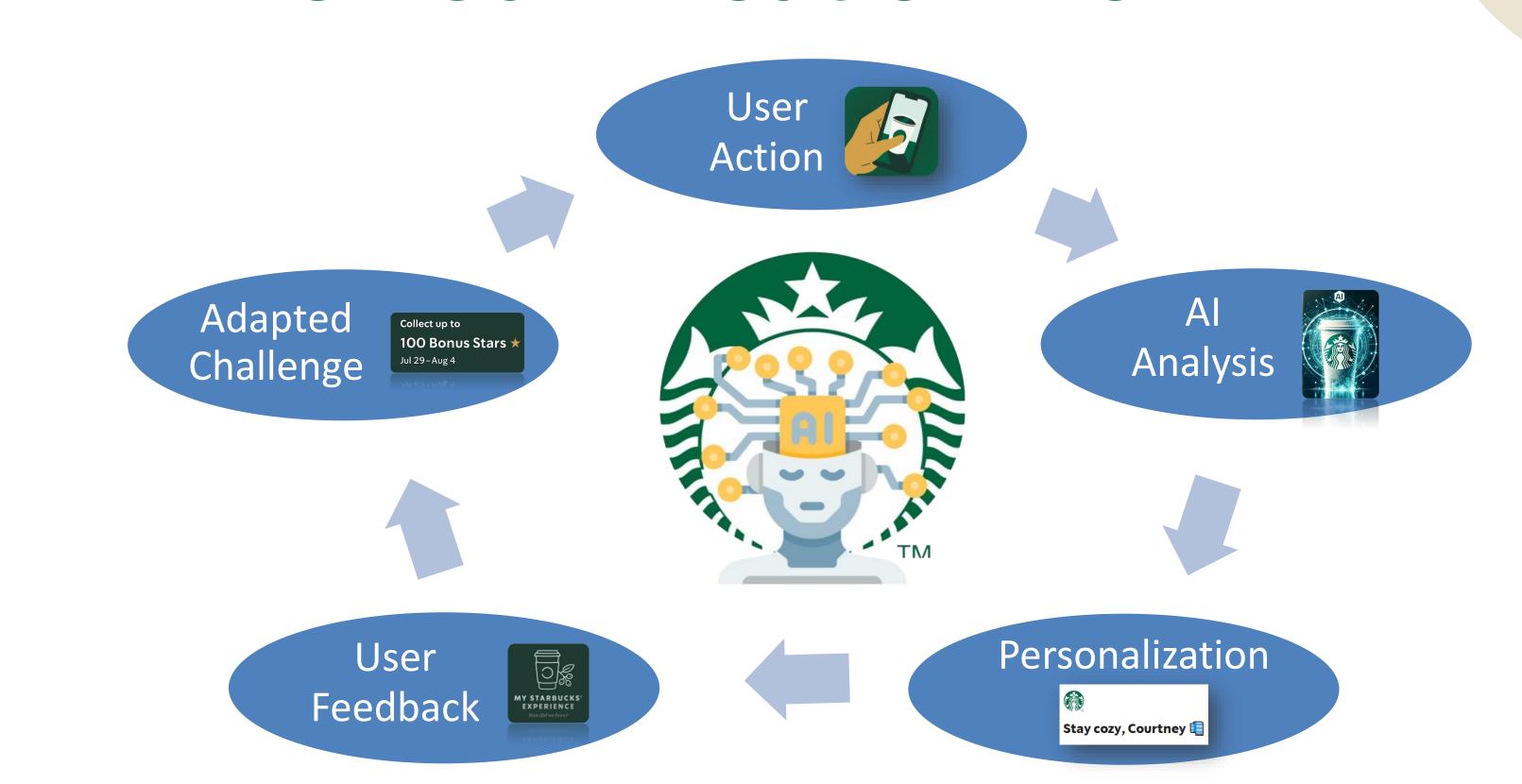
The Role of Al in Gamification

Personalization

Adaptation



Al-Driven Gamification Flow



Deep Dive Example

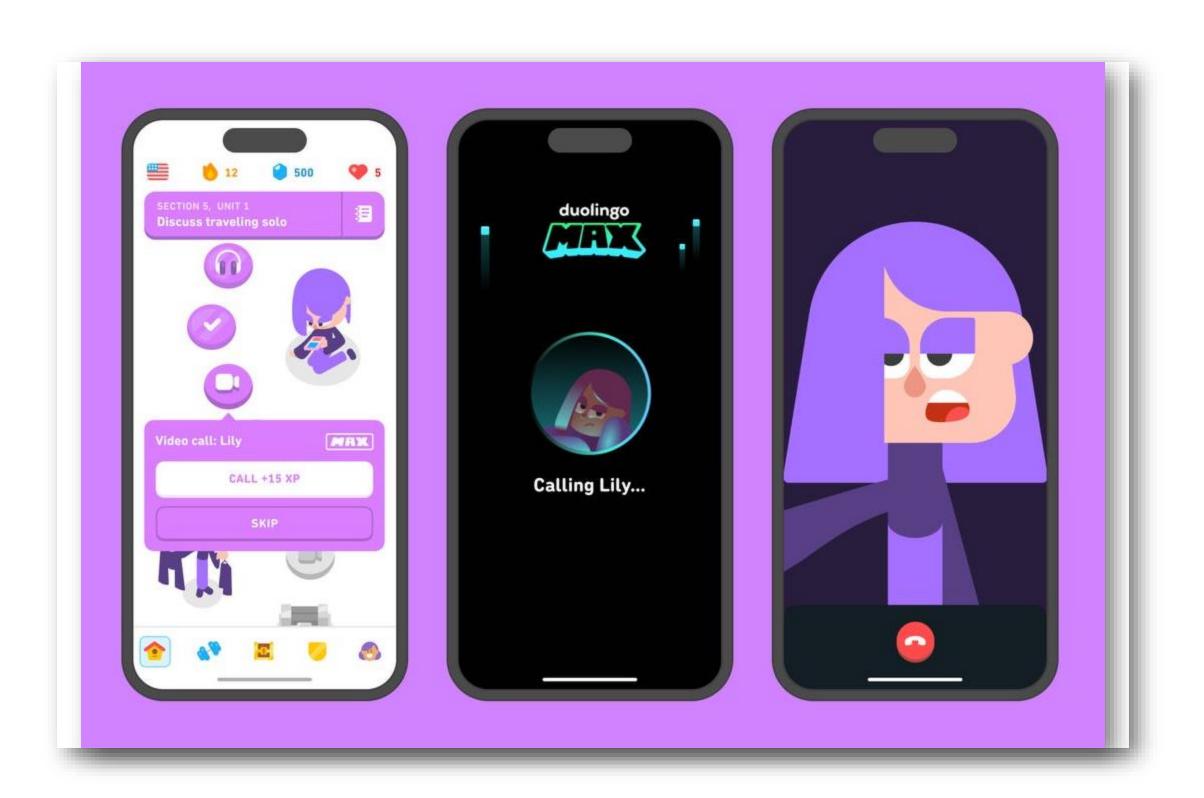
Duolingo Max



Real-world language practice scenarios with AI characters.

₩ Video Call with Lily

Simulated conversations to build speaking skills.

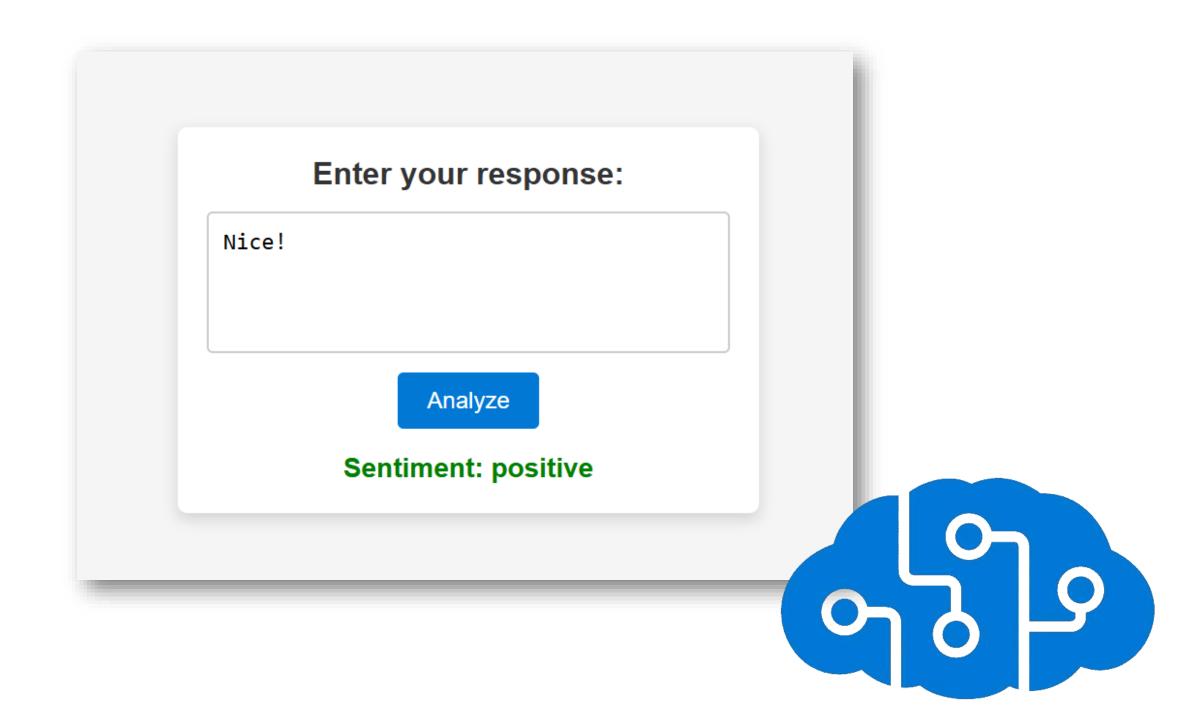


Al Gamified Web Demos



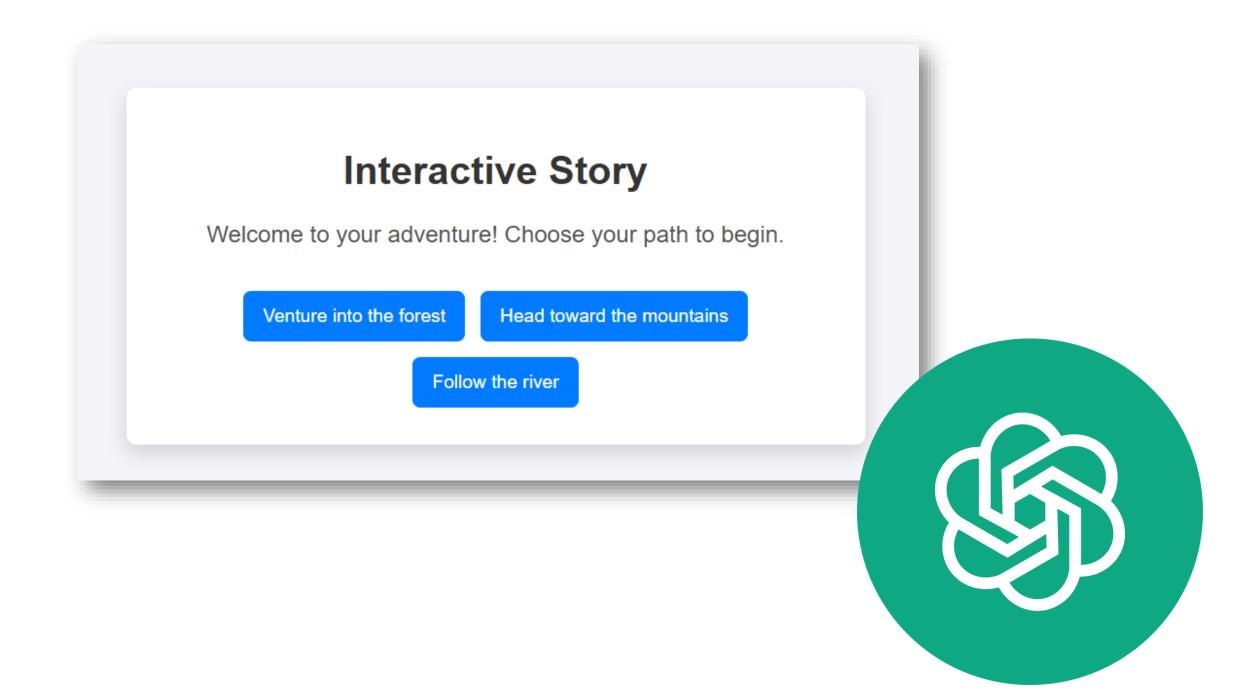
Demo: Sentiment Analysis

Real-time mood detection to personalize user interactions



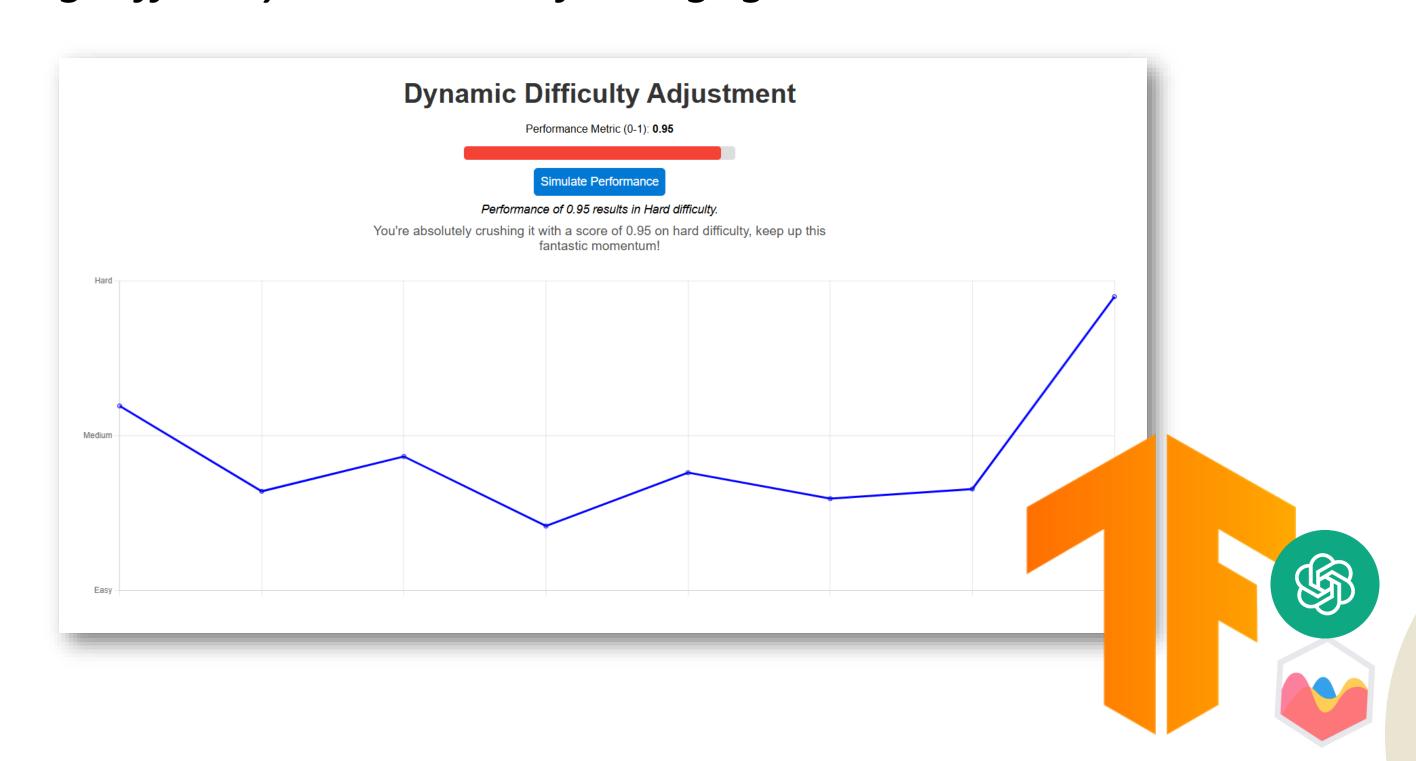
Demo: Storytelling

Personalized and adaptive stories based on user choice



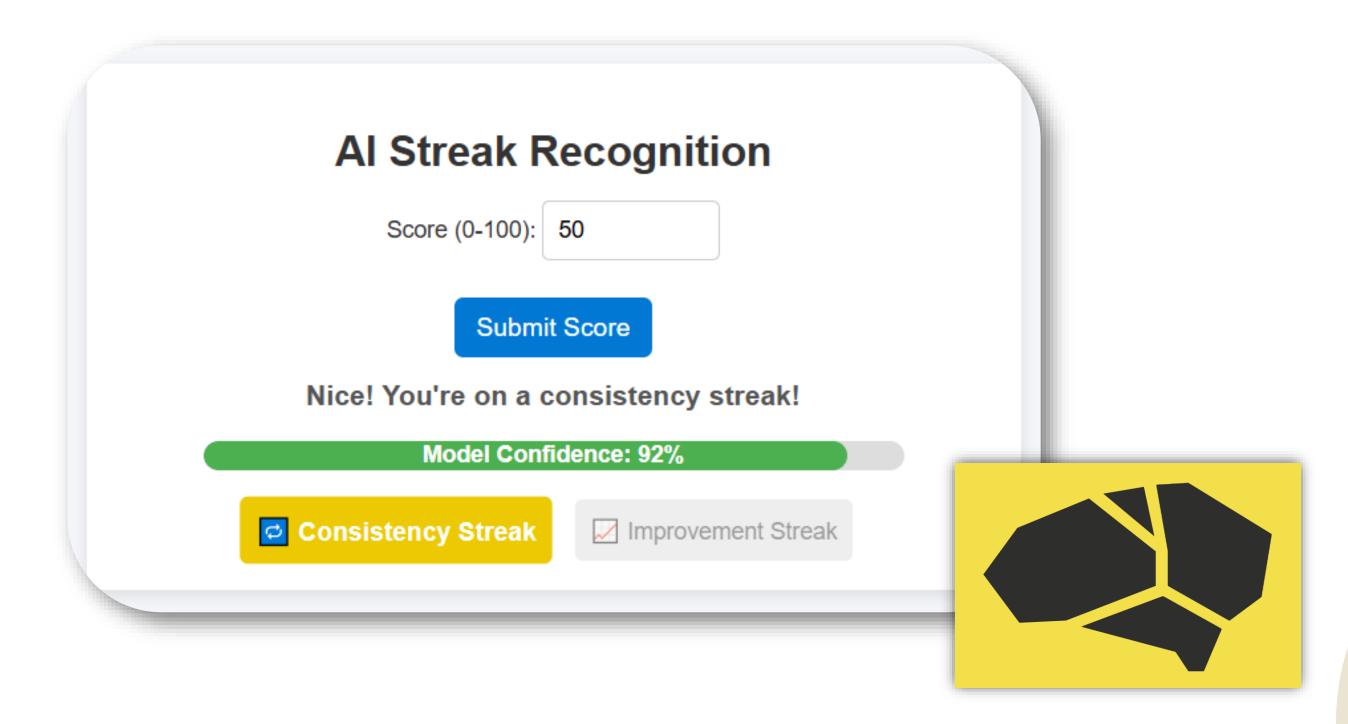
Demo: Dynamic Difficulty

Adjusting difficulty in real-time for engagement and entertainment



Demo: Streak Recognition

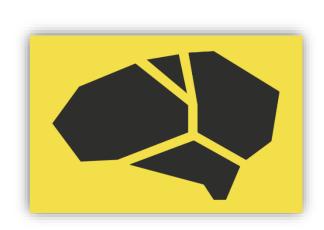
Recognizing patterns of user performance

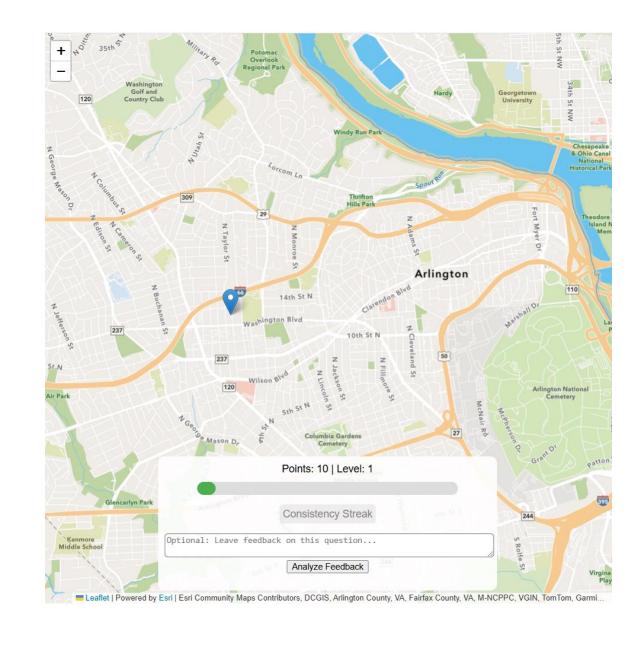


Demo: Map App

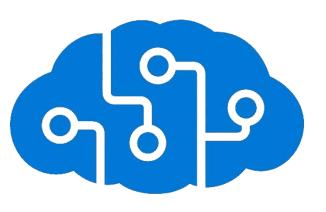
Combining AI, Gamification, and Maps!













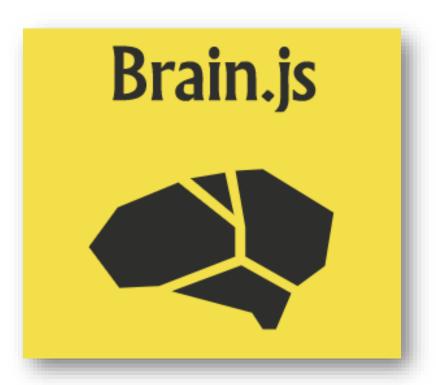
Key Takeaways

Al Tools for Gamification



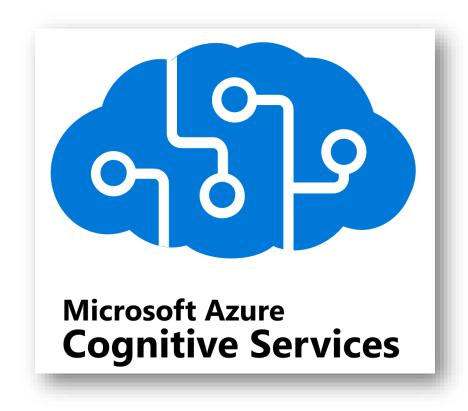








Al Tools for Developers







Gamification Beyond Fun – Meaningful User Engagement

Al as a Personalization and Motivation Tool



Thank you, Devignition!

Courtney Yatteau







bit.ly/devignition-2024-ai-game