

CHRISTOPHER YAZBEK

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[Github.com/cyazbek](https://github.com/cyazbek)

Chrisyazbek.com

OBJECTIVE

Product Manager or Software Developer position contributing to new projects.

SKILLS

- **Web development:** HTML5, CSS3, JavaScript, PHP, MySQL.
- **Programming languages:** Java, C#, Lisp, Prolog.
- **Development Environment:** Xamarin, Visual Studio, IntelliJ, WebStorm, Android Studio, Netbeans, Eclipse.

EDUCATION

**Bachelor of Science in Computer Science,
Concordia University, Montreal, Quebec**

September 2013 - May 2017

Courses:

Operating Systems Design	Object-Oriented Development
Relational Database Theory	Introduction to Marketing
Human Behavior in Organizations	Entrepreneurship: Launching Your Business

Projects:

Mobile App Android:	Guided museum tour app developed in Xamarin cross platform C#
Web Services:	Managing resource rental system using JSP and MySQL
Mobile App Android:	Refactored the architecture of an open source java texting app
Web App	HTML, CSS, AngularJS and C# for the backend

EXPERIENCE

**Teaching Assistant – Software Design
Concordia University, Montreal, Quebec**

September 2016 - Present

- Ensured proper software architecture patterns implementation.
- Supported UML notation, Software Requirement Specification, Software Architecture Documentation

**Teaching Assistant – Software Team Design Project
Concordia University, Montreal, Quebec**

September 2016 - Present

- Created on the tutorial structure & created the content
- Supported Xamarin Studio, Android Studio, Phone Gap, and used SCRUM

**Software Engineering Internship, Quality Assurance
Explorance, Montreal, Quebec**

June 2015 - August 2015

- Tested the Usability by implementing UI Tests and produces bug reports
- Developed and optimized the website's SEO by adding valuable metadata
- Made the website accessible and meet the W3Compliance

**Software Engineering Internship, Web developer and Marketing
Explorance, Montreal, Quebec**

June 2013 - December 2014

- Built the company's website and integrated a CMS to allow content writer to manually publish articles.
- Improve CTR ratings and drive more leads by integrated Google Analytics
- Served as the website Administrator

CHRIS YAZBEK



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Computer Science

ME IN A NUTSHELL

GG Software is a great combination between
artistry and engineering. Bill Gates. GG

Software Design
& UML notation

JIRA, GitHub
& Redmine

Photoshop
& Illustrator



GENERAL SKILLS

Languages :

English, French, Arabic

Software Languages :

Java, C#, HTML5, CSS3, JS, PHP, MySQL, Lisp, Prolog

IDEs :

Xamarin, Visual Studio, IntelliJ, Webstorm,
Android Studio, Netbeans, Eclipse, Atom , Sublime

ROSEMONT COLLEGE :
Computer Science
& Mathematics
{09 - 11}

ECOLE DE TECHNOLOGY
SUPERIEUR :
Software Engineering
{11 - 12}

CONCORDIA UNIVERSITY:
B. Computer Science
{13 - 17}

DEC

Freshman

Bachelor

'09

'10

'11

'12

'13

'14

'15

'16

'17

First Tech Job

Intern #1

Intern #2

APPLE STORE :
Sales, Course Instructor,
Technician & Mobile rep

EXPLORANCE :
Web development
& Marketing

EXPLORANCE :
QA Analyst
& Testing

- Hardware Repairs
(OS & iOS)
- Workshops
apple devices and softwares
- Visuals
Store displays and setups

- Tested the Usability by
implementing UI Tests
& produced bug reports
- Developed and optimized the
website's SEO by adding
valuable metadata

- Built a website and integrated
a CMS to allow content writer to
manually publish articles.
- Improve CTR rating score
And drove more leads
by integrating Google Analytics

PROJECTS

0 - JAVA SE 7.0

Developed a hospital patient management system. Used multiple data structures like heap trees to handle the priority order in the emergency room and a FIFO queue for the clinic patients.
{September 2012 - December 2012}

1 - JAVA SE 7.0

Developed a mini game similar to "crash the castle". We used java swing library, threads and newton's laws so the behaviour.
{January 2013 - May 2013}

5 - MYSQL & PHP

In a group of 4, designed and implemented a store's inventory management and POS system.
{January 2015 - May 2015}

6 - XAMARIN - C#

Lead a software engineering project by implementing the SCRUM agile process and meeting our client at the end of every iteration. We built an app to help provide guided museum tours to visitors and provide fun interactions. With the use of visual studio, Xamarin's SDK and BeaconSDK from Estimote. Also integrated unit testing suit and a code coverage tool.
{January 2016 - May 2016}

9 - TEACHING ASSISTANT

Ensured proper software architecture patterns implementation.
Supported UML notation, Software Requirement Specification, Software Architecture Documentation
{September 2016 - December 2016}

2 - HTML ,CSS, MYSQL, ANGULAR JS

In a team of 10, built a webapp for Concordia students to plan their course sequence based on academic history.
Used Ajax for a faster user interface
{January 2015 - May 2015}

3 - ANDROID : JAVA

In a team of 7, analysed an open source project on GitHub and reverse engineered the software architecture. Then applied refactoring principles to the code smells found in the core modules of the app
{September 2015 - December 2015}

4 - WORDPRESS : WEBSITE

Over the summers, I build a blog for 2 Business students!
(www.speshelb.com).
Also montreal rowing team's website for there membership plans with automatic payements.
(<https://avironmontreal.com/>)
{June 2015 - August 2015}

7 - WEB SERVICES - JSP

Building a resource management and renting system with 4 groups of 7.
We are building the data persistence layer of the system.
By implementing the SCRUM methodology & working in subteams, collaboration is easy
{September 2016 - December 2016}

8 - TEACHING ASSISTANT

Software Team Design Project
Created on the tutorial structure & created the content
Supported Xamarin Studio, Android Studio, Phone Gap, and SCRUM
{September 2016 - May 2017}

