



The pack includes 138 prefabs with 2D animation in the style of Sci-Fi and also 11 models of monitors with scanning and textures.

Additional texture files you can find here:  
<https://www.assetstore.unity3d.com/en/#!/content/87167>

Package works on unity 5.4+ with any rendering path, color space and api (DirectX 9/11/12, OpenGL, openGLES 2.0/3.0).

For using just drag and drop prefab on scene. Also you can use effects in runtime. Like a "Instantiate(EffectPrefab, position, rotation);"

The structure of the pack includes:  
Arrows  
Audio wave  
Circle  
Danger  
Folder  
Full screen  
Graphics  
Human  
Loading  
Map  
Pictogram  
Pdeudo 3D  
Settings  
Target

if you have questions or suggestions, send them to my e-mail assetekb@gmail.com  
And if you liked or did not like my project, please evaluate it on Assetstore.  
Many thanks for the feedback!