

(ii) - introduction

Jordan (2004):

- (i): I don't understand the significance of kernels in the PGM specification
- (ii): It is not fully specified how the assertions of conditional independence in directed and undirected graphs differ (i.e. arrows/edges)
- (iii): I don't fully understand how we move from the formalism for cliques $C \rightarrow$ formalism for factors
 (undirected graph) (factor graph)
- (iv): Inversion of directed \rightarrow undirected formalism; work with (2) i.e.

3.1 Exact algorithms

- Not entirely sure now/needs investigation of distributive law for marginalisation of $p(x_1)$ i.e. how

$$p(x_1) = \sum_{x_2} \sum_{x_3} \sum_{x_4} \dots \sum_{x_6} \frac{1}{Z} \psi(x_1, x_2) \psi(x_1, x_3) \psi(x_2, x_4) \psi(x_3, x_5) \psi(x_2, x_5, x_6)$$

3.5.1

- (i): Key terminology:- elimination order, triangulation algorithm, tree width

- (ii): At a high level; what is stated in this algorithm is an efficient way of reducing the computational complexity of marginalising

a joint probability distri

exact

- rest is details, machinery for doing so. (elimination algorithm)

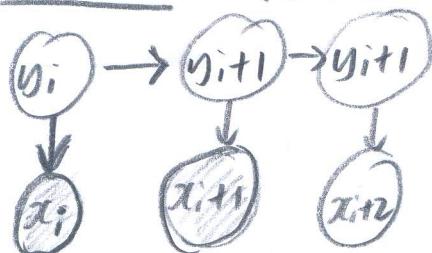
- Elimination algorithm \rightarrow sum-product \rightarrow junction-tree algorithm.

• To sum; determine how 'loaded' die is.

Inference/learning: QB - How loaded is the die; how fair is the die, how often does the regime switch.

These are 'Bayesian' questions; markov terms of variable-structure-prob.

Let's formalise: - remember I.V.S. divide events (knowledge engineering)



(GM that reflects
our story; but not
exhaustively)

(one way of setting up)

HMM ✓✓

shaded \rightarrow observed; so observation x_i is observed; y_i latent
(shown face
of a die) (110 fair die)

$x_i \in [1, 2, 3, 4, 5, 6]$

$y_i \in [0, 1]$

structure: causal, generative, coupling

there are many ways to of 'cutting the cake' for an observe-relative specification e.g. specification of poems, I.V.S. etc.; but have to deal appropriately with requisite complexity

Need sequential evolution: add y_{i+1} , x_{i+1}

How about selecting loaded, die - independent; or dependent next?

If we keep choice of fair/loaded depended on previous choice of die;

then we have about GM structure (i+1)

Markovian property: 1st order; immediate future independent of immediate past given present (i).

HMM very widely used for modelling dependencies (Blackjack?)

Ex: Begin with joint distri:- $p(x, y)$

A sequence $x = (x_1, \dots, x_T)$ and parse $y = (y_1, \dots, y_T)$

$p(x, y) = p(x_1, \dots, x_T, y_1, \dots, y_T)$ - use factors etc. using neg. cond.
= $p(y_1)p(x_1|y_1) \dots p(y_T|y_{T-1})$ for parts
 $p(x_T|y_T)$

- only require: -
- $p(y_1)$; $p(y_{i+1}|y_i)$; $p(x_i|y_i)$
- first marginal - can factorise
- transmission in many ways;
- emission with assoc. interp.

$$= p(y_1)p(y_2|y_1)\dots p(y_T|y_{T-1})p(x_1|y_1)\dots p(x_T|y_T)$$

①: check this/refresh memory

- evaluation question: $p(x, y)$

- marginal: $p(x) = \sum_y p(x, y) = \sum_{y_1} \sum_{y_2} \dots \sum_{y_N} a_{y_1} \prod_{t=2}^T a_{y_{t-1}, y_t} \prod_{t=1}^T p(x_t|y_t)$
 (marginalise out y)
 - assume that this is constant every step
 time homogeneous transmission probabilities
(assumption)

- known as
stationarity
assumption

- posterior: $p(y|x) = \frac{p(x, y)}{p(x)}$
 (inference
question)

Ex: a way of representing the massive $p(x, y)$ by simplifying.

- But even for a sequence of length T , examine computationally
 Lots of summations over all possible values y_i can take.
 \therefore There are summations over 2^T possible y_i values - exponential
we want polynomial time (linear/quad/cubic)

- Bayesian Network

- see slides

Ex: focus on what we mean by conditional independence assumptions

- specification of GM

- ↳ qualitative (structure/topology from assumptions)
- ↳ quantitative

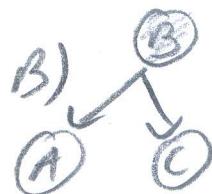
Ex: will cover how to learn/estimate structure from data.

formalism (LS & I)

- what do edges mean; other than guide to factorisation of joint distribution
- independences - probabilistic definitions

- 3 key building blocks of GM (remember Bishop)

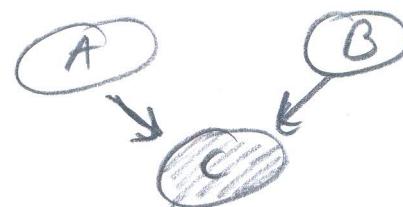
1. common parent \rightarrow children $A \perp C | B$ (A independent of C given B)
fixing B decouples A, C $P(A, C | B) = P(A|B)P(C|B)$



2. cascade (chain of r.v.s.
connected by
directed edges)



fixing B decouples A, C



V-structure

ignoring C couples A and B

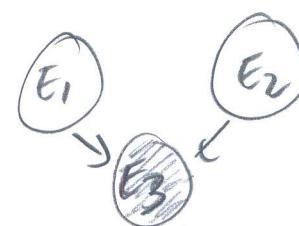
- because A can 'explain away' B
not C

Q: note language of decoupling, conditioning (see Bishop)
for refresher

• Explaining away: E_1 'defective clock' E_2 'traffic jam to CMU' - define 2 events

- Ex being late'

- E_1 and E_2 are ; but there is a further event E_3 :-
not dependent without a story E_3 'Ex being here'
on time or not



- Then observe

Ex - not on time arrival (E_3)

- clock is slow (E_1)

(traffic situation)

- Depending on observation of E_3 and E_1 , what are inferences about E_2 ?

$p(E_2)$

• clock fine $\Rightarrow p(\text{traffic jam})$ is large } 2 relevant events
• clock defective $\Rightarrow p(\text{traffic jam})$ is low } become coupled as they jointly
cause an observed event

⑩: I want to further understand 'explaining away'

Ⓐ - work is 'explaining away' probability assoc. with traffic jams.

$$P(A|B) = P(A \cap B) / P(B)$$

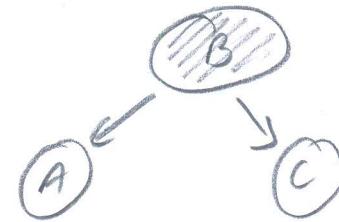
given C $P(A, B | C) \neq P(A|C)P(B|C)$

{ check informal

statistical just.

prove (is it a proof?)

$$\hookrightarrow A \perp C | B \Rightarrow P(A, C | B) = P(A|B)P(C|B)$$



- via factorisation/traversal:-

$$P(A, B, C) = P(B)P(A|B)P(C|B) \quad (\text{by definition})$$

using GM

$$P(A, C | B) = \frac{P(A, B, C)}{P(B)} = \frac{P(B)P(A|B)P(C|B)}{P(B)} = P(A|B)P(C|B)$$

(prob. definition)
knowing!
using graph structure \leftrightarrow write down C.I relations (without lengthy proofs)

• I-map ⑩ ⑪ ⑫ [50:00]

- for every distribution defined on a domain X with r.v.s.

- can always define a set of ~~weak~~ independence assertions.
(see slides for detail)

- 2 definitions

- every set of independencies can be associated with a graph object

⑩ ⑪ : really have to clarify I-MAPS!

- I-set of 1st graph $X \perp Y$
I(G)

- I(G) of 2nd graph \emptyset (no way to claim any independencies)

- I(G) of 3rd - " - \emptyset

• now have joint distri of 2 binary r.v.s. (

$$P_1 \rightarrow I(P_1) = X \perp Y$$

②. Note
were these
gained via inspection? ??

$$P_2 \rightarrow I(P_2) = \emptyset$$

• which graph is 1-map of distri P_1 ?

• which graph is 1-map of distri P_2 ?

• ①: (Q) - clarify the logic of this - supplementary note

• ②: A correspondence relation between graph and distribution
= (can we establish a unique correspondence)?

• ③: Given a graph G ; can I write one distri or multiple distri?

{ OR given a distri P ; can I write one graph or multiple

↳ explainable AI (future, but super interesting)

- there are multiple ways to systematically extract 1-maps from graph/distr. (earlier \rightarrow local markovass.)

- skip formal definitions EX ④: (A)

in bigger graphs

- systematic way of extracting ^{all} independences (to get a definitive set of independences)

'd-separation' - see slide definition

⑤: define node of interest; then find moral graph (remove non-ancestors
descendants)

then find/manipulate by moralisation (i.e. couple / marry those
nodes which are not connected; but have
a common descendant
(i.e. children) by connecting
them)

Node of interest \rightarrow moralized
graph \rightarrow ancestral
graph

- ways to travel from one node
to another node through graph
- 2 nodes are not independent

and remove
directionality

more formally;

- in a moraled, ancestral graph; $I(G) = \{x \perp\!\!\!\perp y \mid z : z \text{ separates } x \text{ and } y\}$

Ex: how does d-separation capture 3 building blocks
(operation)

Q: (A6) - How to read up on d-separation; X and Y, Z can also be subsets
Bayes Ball- skip in lecture; there are recitations?

- Read in MJ

- Homework/online topic/reading

- tie $I(G)$ and $I(P)$ together to formally establish equivalence
- equivalence theorem (Does it exist etc.)

$G \rightarrow I(G) \rightarrow P(I(G))$

via d-sep
(no program) - via
factorisation
law? ✓ (suggested
but not quite)

- via inspection
of c.p. tables

examples of above process (CPTs)

Q: (A7) review - introduction of Gaussians

summary of BN semantics

- are there other independencies that hold for every distri P that factorises G ?

- Q: (A8) check you intuitively understand

- Q: (A8) review sources from week

- via proof 1:10:11 → for nuances on soundness, completeness

- reframe to question of soundness/completeness of d-sep. w.r.t BN factorisation law

- soundness (of d-sup): check you understand.
- completeness \rightarrow trickier
 - use contrapositive statements about completeness
 - very involved theoretical treatment about the equivalence theorem
(theorem)
- review slides I(A), I(P), equivalence