

U5: Statistical and Algorithmic Foundations of DL

Ex: PHMS provide an interesting perspective on DL, particularly on new methods

- High-level coverage of connections between PHMS, DL
- Invite guest lecturers to present frontier work.

Ex: Broader community outside ML drawn to DL

- cover 1st 2 parts; rest - after class review

(*) Perceptron and Neural Nets

- McCulloch & Pitts (1943): Mathematical model of biological prototype
- biological neuron network \rightarrow ANN
- Perceptron

(*) Combined logistic models'

- biological NN - in principle can measure intermediate output
- in ANNs: only see input and output; don't see intermediate(?) (?)
NNs model or process?

(*) Backprop

- ANN as a computational graph.
- input, output; 'middle' subject to design.
- we have derivatives of output not input
- Chain rule
- A comput. procedure to relay gradient into different layers.

$$\frac{\partial f_n}{\partial x} = \sum_{i \in \pi(n)} \frac{\partial f_n}{\partial f_{i1}} \frac{\partial f_{i1}}{\partial x} = \sum_{i \in \pi(n)} \frac{\partial f_n}{\partial f_{i1}} \sum_{j \in \pi(n)} \frac{\partial f_{i1}}{\partial f_{j2}} \frac{\partial f_{j2}}{\partial x} = \dots$$

- If functions are stochastic \rightarrow stochastic backprop

(*) Modern packages \rightarrow library of derivatives; reverse-mode differentiation.

(*) Modern building blocks

- Activations
- layers
- loss functions
- arbitrary combos of building blocks
- can include loss inside if you want.

ex: no has proved that the whole network can be 'trained'; parameters estimated given enough data

representational learning \rightarrow layers of progressively more abstract rep. (the received interpret.)

ex: don't give too much weight to this idea (lots of meaningless nodes)
too

(*) Similarities/differences of PGMS, NNS

• NN is a graph of computation

- lots of time in PGMS to correctness of inference algorithms
- inference not studied or a space of exploration in DL (space is architect.)
- many of these do not need noting - v. high level at which to apprec.
- PGMS, through structure, can inspire approximations

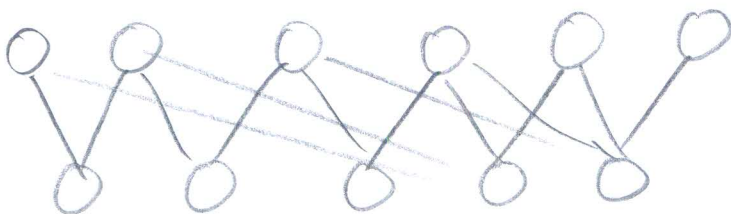
(*) Graphical models vs deep nets

- network \rightarrow complex dec. hypothesis (stage use projection, aggregation)
- ex. DL literature nomenclature decontextualises old ideas
- Build unified vocab to show connections (historical)
- NNS as graphical models:-

- (*) Boltzmann Machines (Hinton & Sejnowski 1983)
- (*) Restricted Boltzmann Machines (Smolensky 1986)
- (*) Learning and inference in sigmoid belief networks (Neal 1992)
- (*) Fast learning in deep belief networks (Hinton, Osindero, Teh, 2006)
- (*) Deep Boltzmann Machines (Salakhutdinov, Hinton 2009)

(*) Restricted Boltzmann Machines

- RBM is MRF with bi-partite graph
- All nodes in one layer / part of graph (fully connected)



(A) weight, factor
- factor graph

$$p(v, h) = \frac{1}{2} \exp \left\{ \sum_{i,j} w_{ij} v_i h_j + \sum_i b_i v_i + \sum_j c_j h_j \right\}$$
$$\log L(v) = \log \sum_h \exp \left\{ \sum_{i,j} w_{ij} v_i h_j + \sum_i b_i v_i + \sum_j c_j h_j - \log(2) \right\}$$

gradient of
log-lik.

$$\frac{\partial}{\partial w_{ij}} \log L(v) = \sum_n p(n|v) \frac{\partial}{\partial w_{ij}} p(v, n) - \sum_{v, n} p(v, n) \frac{\partial}{\partial w_{ij}} p(v, n)$$

$$\frac{\partial}{\partial w_{ij}} \log L(v) = \mathbb{E}_{p(h|v)} \left[\frac{\partial}{\partial w_{ij}} p(v, h) \right] - \mathbb{E}_{p(v, h)} \left[\frac{\partial}{\partial w_{ij}} p(v, h) \right]$$

(i) (ii)

(7) Approximate expect. via sampling

(i) Sampling from posterior is exact (RBM factorises over \mathbf{v} given \mathbf{v})

- when common neighbor is observed, all others d-separable.
- can sample one by one (trivial)

(ii) nontrivial, as cannot condition on evidence.

- Have to sample from entire joint distribution.

- Have to sample from entire joint
- Sampling from joint is approximate \rightarrow opens up whole space of lit.
- via MCMC. (e.g. Gibbs sampling)

MMT: clamped-unclamped; wake-sleep; pos-neg.

(*) connect very deeply to GANS and VAE.

(*) Learning from est is possible

1. Sigmoid Belief Nets

(*) (i) - see slides for architec. ex: not the best performance

- Directed GMS

- widely used in medical diagnosis

(*) SBMS - are BNS over binary variables with CPDS rep by sigmoid functions

$$p(x_i | \pi(x_i)) = \sigma \left(x_i \sum_{x_j \in \pi(x_i)} w_{ij} x_j \right)$$

- practical difficulty of training at bottom layer. (v-structure)

- inference of one particular r.v.; explaining away \rightarrow coupling of that with all other nodes in the hidden layer. (could be thousands)

- distinct from RBMS in the tractability of inference (d-sep in that case)

SBMS - estimation, inference

(*) v-structure/explaining away yields insight on complexity of inference.

- NO (*) slow convergence.

(*) RBMS as infinite belief networks

(*) Tie RBM and SBMS

- (in sample joint using Gibbs procedure - alternates between different subsets of r.v.s.

- vanilla Gibbs - sample every single r.v. given the rest.

- Block Gibbs sampling - group r.v.s. of interest \rightarrow blocks; sample block conditioned on other blocks

- introduce observed r.v. i given as input, sample hidden

- then given hidden, sample output?

- A natural Gibbs sampling step

- segregate into 2 blocks
- top and bottom

(*) Gibbs sampling \rightarrow alternate between sampling hidden and visible/observed variables

(*) Conditional dists. $p(v|h)$ and $p(h|v)$ rep. by sigmoids.

(*) Gibbs sampling from joint \rightarrow top-down propagation in infinite deep SBM (?)

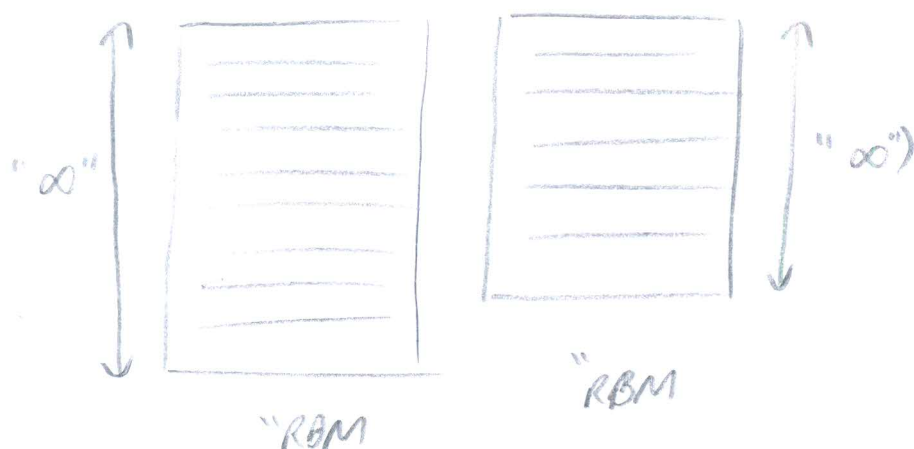
ex: every path is a single network from input to output

each episode of sampling breaking down into concatenated sigmoid fns;
sample just once (?)

(A2)-clarity

(*) RBMs as infinite belief nets

- Have W and W'
- Every layer in infinite stack uses same weights
- Each episode of Gibbs sampling is one pass of 'infinitely' many layers



(*) Correspondence between paper RBM which can be 'learned' using 'correct' techniques and another algorithm you can use.

(*) Inference in RBM is equivalent to one-pass-procedure.

(*) Gives info on how to train RBMs.

- Weight updates forward \rightarrow ② } sigmoid
top-down \rightarrow $v|h$

- is equivalent to estimating weights in RBMs (infinite stack), except they are clamped.

(A2): Really unclear \rightarrow needs review.

(*) RBMs and SBMs: RBMs are infinite depth SBMs with all weights clamped/shared across layers.

(*) This equivalence was found by Radford Neal.

(*) A separate model \rightarrow DBNs

II. Deep Belief Nets

(*) Hybrid graphical models

- multiple layers of RBMs connected to latent variables/obs through sigmoids.

- technically 'chaining graphs'

- difficult to learn \rightarrow explaining away.

(*) See slides \rightarrow architecture.

DBNs:

Joint : $P(v, h^1, h^2, h^3) = P(h^2, h^3) P(h^1 | h^2) P(v | h^1)$

p.d. : $P(h^2, h^3)$ - RBM $P(h^1 | h^2), P(v | h^1)$ - condit. in sigmoid form

Training: maximise log likelihood for given $\log P(v)$

- really struggled with RBM, SBM equivalence.

- but it can shed light on layer wise pre-training

(?) 59:09. \rightarrow 1:03:37 (?)

- selective on which weights can be updated

ex: You're confused right? Yes; because you have come from a PGM lecture,

- all we don't know what we are doing

ex: trying to illustrate the lack of a principle underlying DL, RBM training

e.g. not caring about loss function

- care more about comput. procedure rather than other design principles

copy this RBM process (equivalence?) to finite layers.
infinite

(*) DBN-fine tuning

- fine tune a pretrained DBN.

Setting A

- unsupervised learning

1. pre-train a stack of RBMs

2. unroll RBMs \rightarrow autoencoder

3. fine tune params by optim. recons. error

(AS) review lecture
here / supp.
with recorded content.

(*) emphasis in NN is operationalisable comp. procedure to get weights;
and a task e.g. reconstruct. loss / class loss etc.

(*) RBMs, Boltzmann Machines

(*) RBMs - fully undirected models (MRFs)

- trained sim. as RBMs via MCMC (Hinton & Sejnowski 1983)

- variational approx of data dist. for faster training (Salakhutdinov & Hinton 2009)

(*) These were 'deep learning' models in early NN lit \rightarrow to approx. PGM,
simplify computation.

(*) They knew where approx introduced, where comp simplified

(*) Graph models vs deep networks

(*) Optimisation

ex. what is conn. between NN param estim. and optimisation?

- \hookrightarrow 'learning to learn'

- equivalence of PGMs and DL:-

i) training DL / NN net

- treat process of estimating DL weights as equivalent to 1st
estimating params of model with infinite layers of NN component;
but with clamped weights

- declamp weights then optimise each layer of weights.

- (*) unfolding an optimisation algorithm

(*) consider G.D. \rightarrow an till convergence; theory says after infinite steps it will converge (under cond.).

(*) this corresponds to what we should do in param estim. of RBMs
(iterative sampling of visible and hidden over infinite layers as one pass (?!))

(*) estimating params of RBMs via Gibbs sampling \rightarrow one pass algo' of an infinite layer network with same weights

(*) truncate the pass into 5 layers rather than whole; allow weights to be untied, estimate weights separately via pre-training

- see diagram of G.D.

- get 5 sets of weights (no longer tied)

(*) extended analogy (forest)

- optimise way to learn

(*) ex: every NN could be mapped into PGM of same form; but NN/DL architect.

① is used to document comp. steps to estimate that PGM.

- treat computational step as goal itself to optimise (weights in every layer)

- You may forget ultimately the PGM (e.g. RBM), but worry about

(*) A little garbled presentation:

(67): understanding NN as truncating optimisation, optimising every step in optimisation

(66) - Review / understand G.D. \rightarrow equations.

(*) structured prediction

- see papers Romke, Stoyanov etc.

- use this principle to compare previous methods