

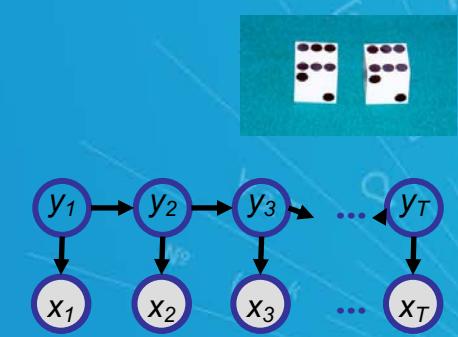
# Probabilistic Graphical Models

## Case Studies: HMM and CRF

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Lecture 6, February 3, 2020

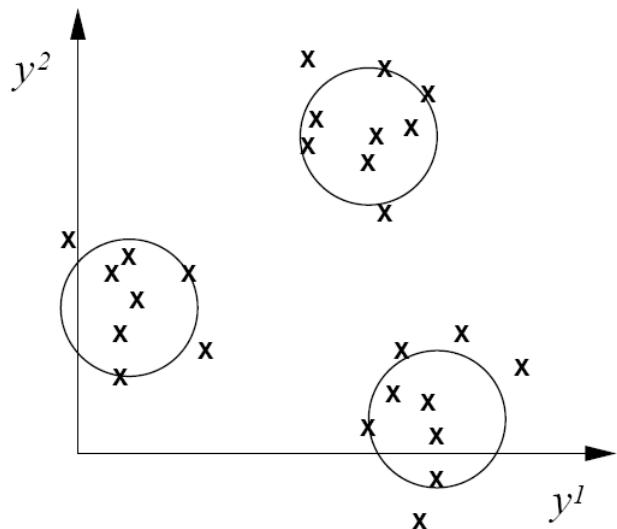
Reading: see class homepage



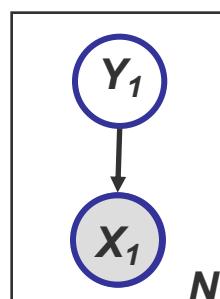
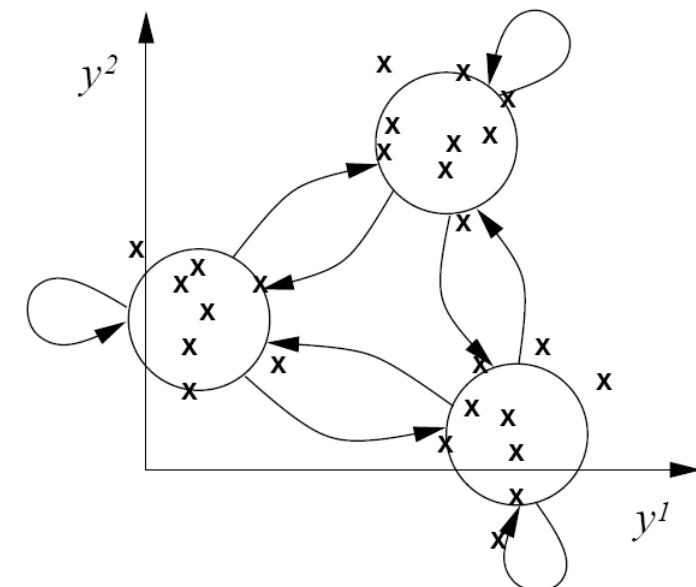


# Hidden Markov Model: from static to dynamic mixture models

Static mixture



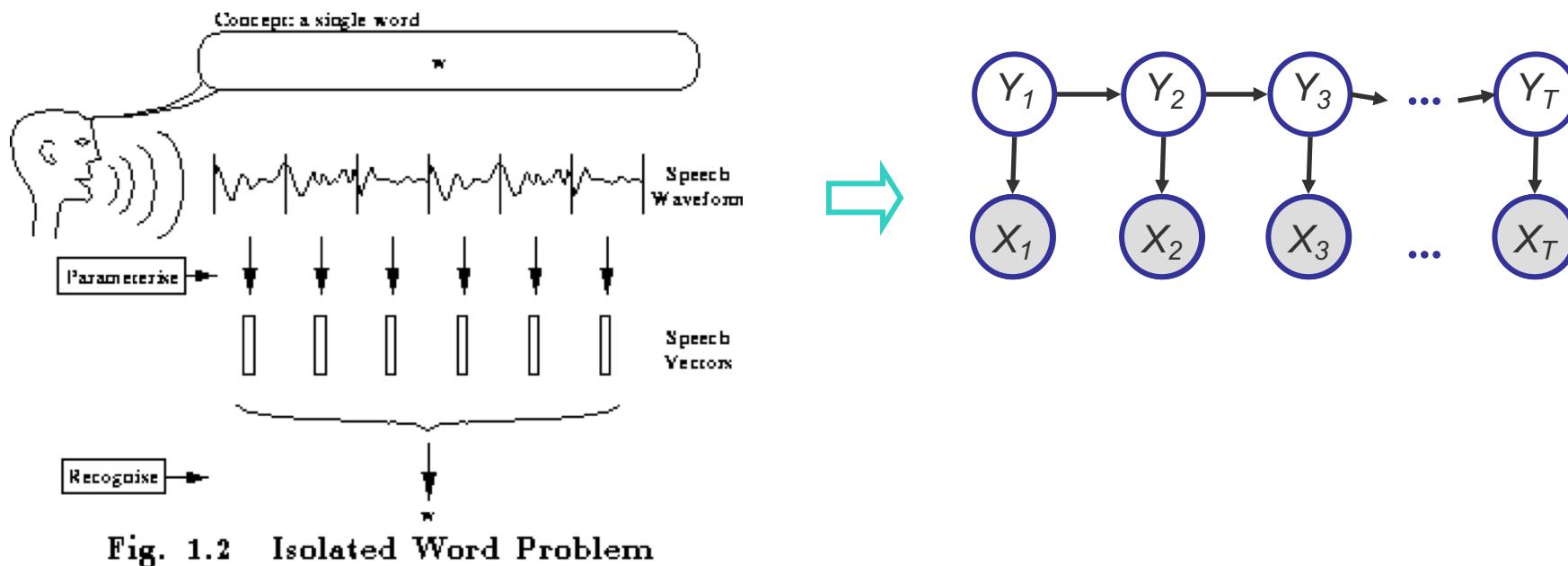
Dynamic mixture





# Example

- Speech recognition





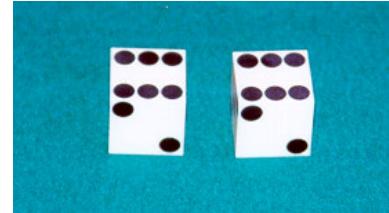
# Applications of HMMs

- Some early applications of HMMs
  - finance, but we never saw them
  - speech recognition
  - modelling ion channels
- In the mid-late 1980s HMMs entered genetics and molecular biology, and they are now firmly entrenched.
- Some current applications of HMMs to biology
  - mapping chromosomes
  - aligning biological sequences
  - predicting sequence structure
  - inferring evolutionary relationships
  - finding genes in DNA sequence





# Definition (of HMM)



- Observation space  
Alphabetic set:  
Euclidean space:  
 $C = \{c_1, c_2, \dots, c_K\} \subset \mathbb{R}^d$
- Index set of hidden states  
 $I = \{1, 2, \dots, M\}$
- Transition probabilities between any two states

$$p(y_t^j = 1 | y_{t-1}^i = 1) = a_{i,j},$$

or

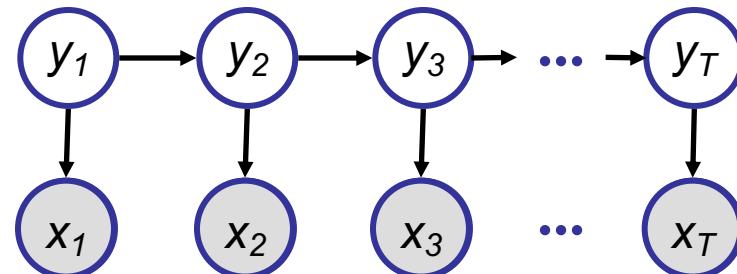
$$p(y_t | y_{t-1}^i = 1) \sim \text{Multinomial}(a_{i,1}, a_{i,2}, \dots, a_{i,M}), \forall i \in I.$$

- Start probabilities  
 $p(y_1) \sim \text{Multinomial}(\pi_1, \pi_2, \dots, \pi_M).$
- Emission probabilities associated with each state

or in general:

$$p(x_t | y_t^i = 1) \sim \text{Multinomial}(b_{i,1}, b_{i,2}, \dots, b_{i,K}), \forall i \in I.$$

$$p(x_t | y_t^i = 1) \sim f(\cdot | \theta_i), \forall i \in I.$$

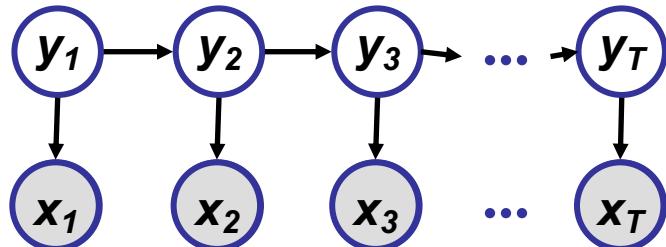




# Probability of a parse

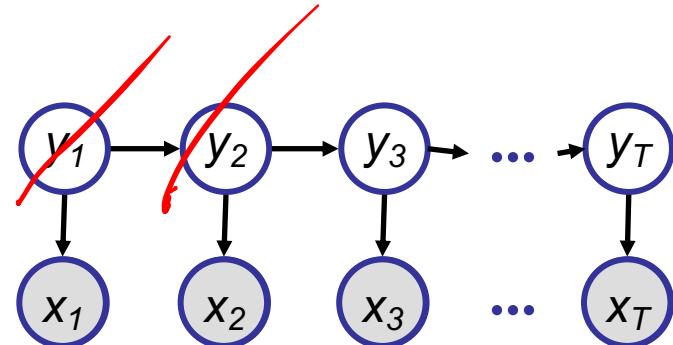
- Given a sequence  $\mathbf{x} = x_1, \dots, x_T$  and a parse  $\mathbf{y} = y_1, \dots, y_T$ ,
- To find how likely is the parse:  
(given our HMM and the sequence)

$$\begin{aligned} p(\mathbf{x}, \mathbf{y}) &= p(x_1, \dots, x_T, y_1, \dots, y_T) \quad (\text{Joint probability}) \\ &= p(y_1) p(x_1 | y_1) p(y_2 | y_1) p(x_2 | y_2) \dots p(y_T | y_{T-1}) p(x_T | y_T) \\ &= p(y_1) P(y_2 | y_1) \dots p(y_T | y_{T-1}) \times p(x_1 | y_1) p(x_2 | y_2) \dots p(x_T | y_T) \\ &= p(y_1, \dots, y_T) p(x_1, \dots, x_T | y_1, \dots, y_T) \end{aligned}$$





# Variable Elimination on Hidden Markov Model



$$\begin{aligned} p(\mathbf{x}, \mathbf{y}) &= p(x_1, \dots, x_T, y_1, \dots, y_T) \\ &= p(y_1) p(x_1 | y_1) p(y_2 | y_1) p(x_2 | y_2) \dots p(y_{T-1} | y_{T-1}) p(x_T | y_T) \end{aligned}$$

Conditional probability:

$$\begin{aligned} \underbrace{p(y_i | x_1, \dots, x_T)}_{\text{Conditional probability}} &\propto \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_i, \dots, y_T, x_1, \dots, x_T) \\ &= \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_1) p(x_1 | y_1) \dots p(y_T | y_{T-1}) p(x_T | y_T) \\ &= \sum_{y_2} \dots \sum_{y_T} \dots \sum_{y_1} \dots \sum_{y_{i-1}} \dots \sum_{y_{i+1}} \dots \sum_{y_T} p(y_1) p(x_1 | y_1) p(x_2 | y_2) \dots p(x_i | y_i) p(x_{i+1} | y_{i+1}) \dots p(x_T | y_T) \\ &= \sum_{y_2} \dots \sum_{y_T} \dots \sum_{y_1} \dots \sum_{y_{i-1}} \dots \sum_{y_{i+1}} \dots \sum_{y_T} m_{x_i}(y_i) p(x_1 | y_1) p(x_2 | y_2) \dots p(x_i | y_i) p(x_{i+1} | y_{i+1}) \dots p(x_T | y_T) \\ &= \sum_{y_2} \dots \sum_{y_T} \dots \sum_{y_1} \dots \sum_{y_{i-1}} \dots \sum_{y_{i+1}} \dots \sum_{y_T} m_{x_i}(y_i) p(x_1 | y_1) p(x_2 | y_2) \dots p(x_i | y_i) p(x_{i+1} | y_{i+1}) \dots p(x_T | y_T) \end{aligned}$$

$m_{y_i}(x_i | y_i)$

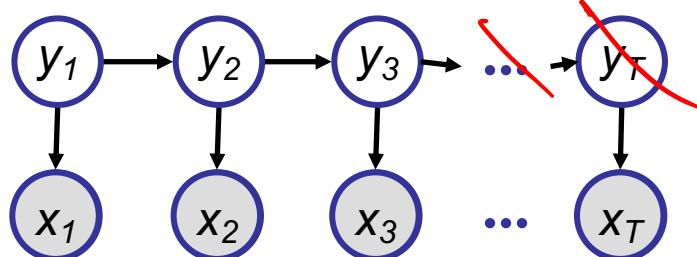
$= p(x_i | y_i)$





# Variable Elimination on Hidden Markov Model

Conditional probability:



$$p(y_i|x_1, \dots, x_T) = \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_i, \dots, y_T, x_1, \dots, x_T)$$

$$= \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} p(y_1)p(x_1|y_1) \dots p(y_T|y_{T-1})p(x_T|y_T)$$

$$= \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} \dots$$

$$\sum_{y_T} p(y_{i+1}|y_{i-1})p(x_{i+1}|y_i)$$

$$= \sum_{y_1} \dots \sum_{y_{i-1}} \sum_{y_{i+1}} \dots \sum_{y_T} \dots$$

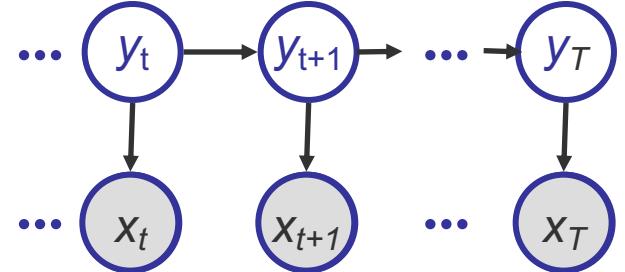
$$\underbrace{m'_{y_{i-1}}(x_{i+1}, y_{i-1})}_{\sum_{y_{i+1}} p(y_{i+1}|y_{i-1})p(x_{i+1}|y_{i-1})}$$

$$m'_{y_{i-1}}(\dots)$$





# The Forward Algorithm



- We want to calculate  $P(\mathbf{x})$ , the likelihood of  $\mathbf{x}$ , given the HMM
  - Sum over all possible ways of generating  $\mathbf{x}$ :

$$p(\mathbf{x}) = \sum_{\mathbf{y}} p(\mathbf{x}, \mathbf{y}) = \sum_{y_1} \sum_{y_2} \cdots \sum_{y_N} \pi_{y_1} \prod_{t=2}^T a_{y_{t-1}, y_t} \prod_{t=1}^T p(x_t | y_t)$$

- To avoid summing over an exponential number of paths  $\mathbf{y}$ , define

$$\alpha(y_t^k = 1) = \alpha_t^k \stackrel{\text{def}}{=} P(x_1, \dots, x_t, y_t^k = 1) \quad (\text{the forward probability})$$

- The recursion:

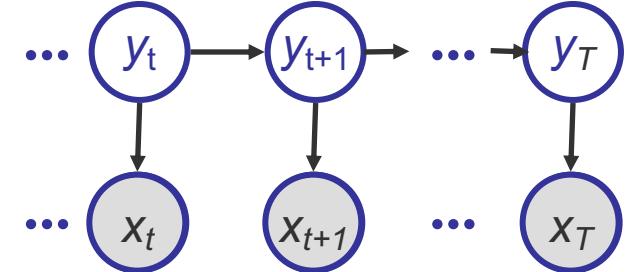
$$\alpha_t^k = p(x_t | y_t^k = 1) \sum_i \alpha_{t-1}^i a_{i,k}$$

$$P(\mathbf{x}) = \sum_k \alpha_T^k$$





# The Backward Algorithm



- We want to compute  $P(y_t^k = 1 | \mathbf{x})$ ,  
the posterior probability distribution on the  $t^{\text{th}}$  position, given  $\mathbf{x}$
- We start by computing

$$\begin{aligned} P(y_t^k = 1, \mathbf{x}) &= P(x_1, \dots, x_t, y_t^k = 1, x_{t+1}, \dots, x_T) \\ &= P(x_1, \dots, x_t, y_t^k = 1)P(x_{t+1}, \dots, x_T | x_1, \dots, x_t, y_t^k = 1) \\ &= P(x_1 \dots x_t, y_t^k = 1)P(x_{t+1} \dots x_T | y_t^k = 1) \end{aligned}$$



Forward,  $\alpha_t^k$       Backward,  $\beta_t^k = P(x_{t+1}, \dots, x_T | y_t^k = 1)$

- The recursion:

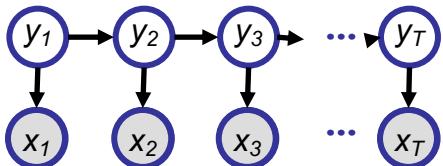
$$\beta_t^k = \sum_i \alpha_{k,i} p(x_{t+1} | y_{t+1}^i = 1) \beta_{t+1}^i$$



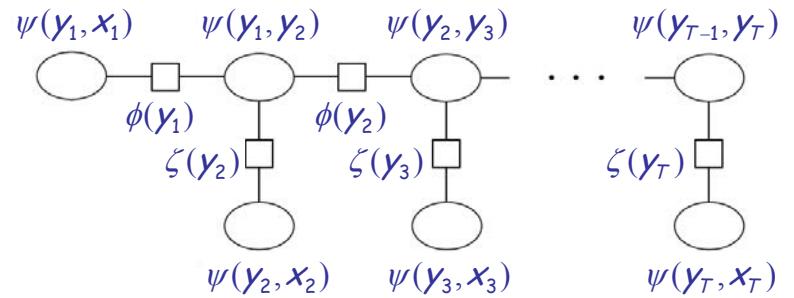


# The junction tree algorithm: message passing for HMM

- A junction tree for the HMM



⇒



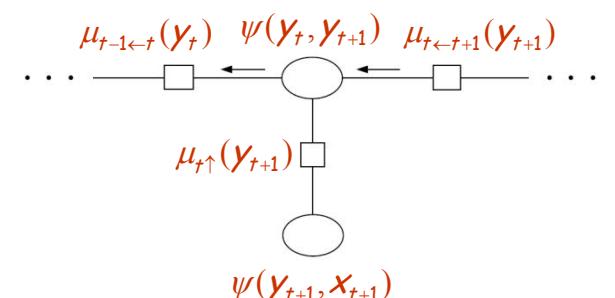
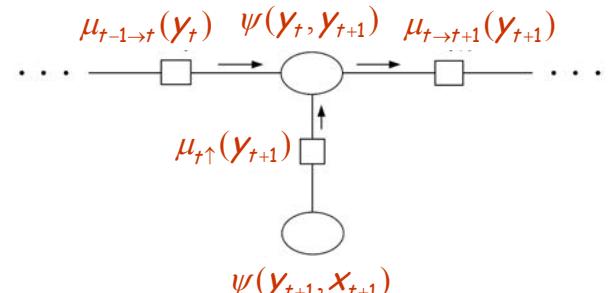
- Rightward pass

$$\begin{aligned}\mu_{t \rightarrow t+1}(y_{t+1}) &= \sum_{y_t} \psi(y_t, y_{t+1}) \mu_{t-1 \rightarrow t}(y_t) \mu_{t \uparrow}(y_{t+1}) \\ &= \sum_{y_t} p(y_{t+1} | y_t) \mu_{t-1 \rightarrow t}(y_t) p(x_{t+1} | y_{t+1}) \\ &= p(x_{t+1} | y_{t+1}) \sum_{y_t} a_{y_t, y_{t+1}} \mu_{t-1 \rightarrow t}(y_t)\end{aligned}$$

- This is exactly the *forward algorithm*!
- Leftward pass ...

$$\begin{aligned}\mu_{t-1 \leftarrow t}(y_t) &= \sum_{y_{t+1}} \psi(y_t, y_{t+1}) \mu_{t \leftarrow t+1}(y_{t+1}) \mu_{t \uparrow}(y_{t+1}) \\ &= \sum_{y_{t+1}} p(y_{t+1} | y_t) \mu_{t \leftarrow t+1}(y_{t+1}) p(x_{t+1} | y_{t+1})\end{aligned}$$

- This is exactly the *backward algorithm*!





# Summary

- Forward algorithm

$$\alpha_t^k \stackrel{\text{def}}{=} \mu_{t-1 \rightarrow t}(k) = P(x_1, \dots, x_{t-1}, x_t, y_t^k = 1)$$

$$\alpha_t^k = p(x_t | y_t^k = 1) \sum_i \alpha_{t-1}^i a_{i,k}$$

- Backward algorithm

$$\beta_t^k = \sum_i a_{k,i} p(x_{t+1} | y_{t+1}^i = 1) \beta_{t+1}^i$$

$$\beta_t^k \stackrel{\text{def}}{=} \mu_{t \leftarrow t+1}(k) = P(x_{t+1}, \dots, x_T | y_t^k = 1)$$

$$\gamma_t^i \stackrel{\text{def}}{=} p(y_t^i = 1 | x_{1:T}) \propto \alpha_t^i \beta_t^i = \sum_j \xi_t^{i,j}$$

$$\xi_t^{i,j} \stackrel{\text{def}}{=} p(y_t^i = 1, y_{t+1}^j = 1, x_{1:T})$$

$$\propto \mu_{t-1 \rightarrow t}(y_t^i = 1) \mu_{t \leftarrow t+1}(y_{t+1}^j = 1) p(x_{t+1} | y_{t+1}) p(y_{t+1} | y_t)$$

$$\xi_t^{i,j} = \alpha_t^i \beta_{t+1}^j a_{i,j} p(x_{t+1} | y_{t+1}^j = 1)$$

**The matrix-vector form:**

$$B_t(i) \stackrel{\text{def}}{=} p(x_t | y_t^i = 1)$$

$$A(i, j) \stackrel{\text{def}}{=} p(y_{t+1}^j = 1 | y_t^i = 1)$$

$$\alpha_t = (A^T \alpha_{t-1}) .* B_t$$

$$\beta_t = A(\beta_{t+1} .* B_{t+1})$$

$$\xi_t = (\alpha_t (\beta_{t+1} .* B_{t+1})^T) .* A$$

$$\gamma_t = \alpha_t .* \beta_t$$





# Posterior decoding

- We can now calculate

$$P(y_t^k = 1 | \mathbf{x}) = \frac{P(y_t^k = 1, \mathbf{x})}{P(\mathbf{x})} = \frac{\alpha_t^k \beta_t^k}{P(\mathbf{x})}$$

- Then, we can ask

- What is the most likely state at position  $t$  of sequence  $\mathbf{x}$ :

$$k_t^* = \arg \max_k P(y_t^k = 1 | \mathbf{x})$$

- Note that this is an MPA of a **single** hidden state,  
what if we want to a MPA of a whole hidden state sequence?

- Posterior Decoding:  $\{y_t^{k_t^*} = 1 : t = 1 \dots T\}$

- This is different from MPA of a **whole sequence** hidden states

- This can be understood as *bit error rate* vs. *word error rate*

Example:  
MPA of  $X$ ?  
MPA of  $(X, Y)$ ?

$x$	$y$	$P(x, y)$
0	0	0.35
0	1	0.05
1	0	0.3
1	1	0.3





# Viterbi decoding

- Given  $\mathbf{x} = x_1, \dots, x_T$ , we want to find  $\mathbf{y} = y_1, \dots, y_T$ , such that  $P(\mathbf{y}|\mathbf{x})$  is maximized:

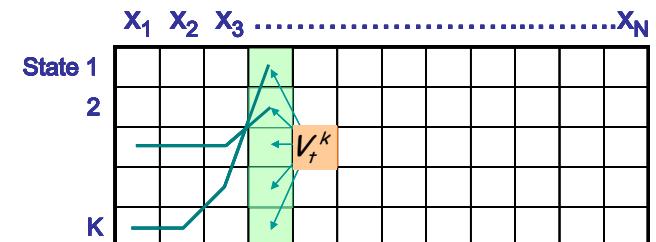
$$\mathbf{y}^* = \operatorname{argmax}_{\mathbf{y}} P(\mathbf{y}|\mathbf{x}) = \operatorname{argmax}_{\pi} P(\mathbf{y}, \mathbf{x})$$

- Let  $V_t^k = \max_{\{y_1, \dots, y_{t-1}\}} P(x_1, \dots, x_{t-1}, y_1, \dots, y_{t-1}, x_t, y_t^k = 1)$   
= Probability of most likely sequence of states ending at state  $y_t = k$
- The recursion:  $V_t^k = p(x_t | y_t^k = 1) \max_i a_{i,k} V_{t-1}^i$
- Underflows are a significant problem

$$p(x_1, \dots, x_t, y_1, \dots, y_t) = \pi_{y_1} a_{y_1, y_2} \cdots a_{y_{t-1}, y_t} b_{y_t, x_1} \cdots b_{y_t, x_t}$$

- These numbers become extremely small – underflow
- Solution: Take the logs of all values:

$$V_t^k = \log p(x_t | y_t^k = 1) + \max_i (\log(a_{i,k}) + V_{t-1}^i)$$





# The Viterbi Algorithm – derivation

- Define the viterbi probability:

$$\begin{aligned}V_{t+1}^k &= \max_{\{y_1, \dots, y_t\}} P(x_1, \dots, x_t, y_1, \dots, y_t, x_{t+1}, y_{t+1}^k = 1) \\&= \max_{\{y_1, \dots, y_t\}} P(x_{t+1}, y_{t+1}^k = 1 | x_1, \dots, x_t, y_1, \dots, y_t) P(x_1, \dots, x_t, y_1, \dots, y_t) \\&= \max_{\{y_1, \dots, y_t\}} P(x_{t+1}, y_{t+1}^k = 1 | y_t) P(x_1, \dots, x_{t-1}, y_1, \dots, y_{t-1}, x_t, y_t) \\&= \max_i P(x_{t+1}, y_{t+1}^k = 1 | y_t^i = 1) \max_{\{y_1, \dots, y_{t-1}\}} P(x_1, \dots, x_{t-1}, y_1, \dots, y_{t-1}, x_t, y_t^i = 1) \\&= \max_i P(x_{t+1} | y_{t+1}^k = 1) a_{i,k} V_t^i \\&= P(x_{t+1} | y_{t+1}^k = 1) \max_i a_{i,k} V_t^i\end{aligned}$$





## Computational Complexity and implementation details

- What is the running time, and space required, for Forward, and Backward?

$$\alpha_t^k = p(x_t | y_t^k = 1) \sum_i \alpha_{t-1}^i a_{i,k}$$

$$\beta_t^k = \sum_i a_{k,i} p(x_{t+1} | y_{t+1}^i = 1) \beta_{t+1}^i$$

$$V_t^k = p(x_t | y_t^k = 1) \max_i a_{i,k} V_{t-1}^i$$

Time:  $O(KN)$ ; Space:  $O(KN)$ .

- Useful implementation technique to avoid underflows
  - Viterbi: sum of logs
  - Forward/Backward: rescaling at each position by multiplying by a constant





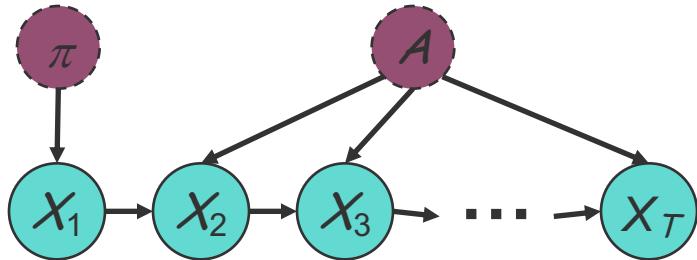
# Learning HMM: two scenarios

- Supervised learning: estimation when the “right answer” is known
  - Examples:  
**GIVEN**: a genomic region  $x = x_1 \dots x_{1,000,000}$  where we have good (experimental) annotations of the CpG islands  
**GIVEN**: the casino player allows us to observe him one evening, as he changes dice and produces 10,000 rolls
- Unsupervised learning: estimation when the “right answer” is unknown
  - Examples:  
**GIVEN**: the porcupine genome; we don’t know how frequent are the CpG islands there, neither do we know their composition  
**GIVEN**: 10,000 rolls of the casino player, but we don’t see when he changes dice
- **QUESTION**: Update the parameters  $\theta$  of the model to maximize  $P(x|\theta)$  --- Maximal likelihood (ML) estimation





# Parameter sharing



- Consider a time-invariant (stationary) 1<sup>st</sup>-order Markov model
  - Initial state probability vector:  $\pi_k \stackrel{\text{def}}{=} p(X_1^k = 1)$
  - State transition probability matrix:  $A_{ij} \stackrel{\text{def}}{=} p(X_t^j = 1 | X_{t-1}^i = 1)$
- The joint: 
$$p(X_{1:T} | \theta) = p(x_1 | \pi) \prod_{t=2}^T \prod_{i=1}^n p(X_t | X_{t-1})$$
- The log-likelihood: 
$$\ell(\theta; D) = \sum_n \log p(x_{n,1} | \pi) + \sum_n \sum_{t=2}^T \log p(x_{n,t} | x_{n,t-1}, A)$$
- Again, we optimize each parameter ~~separately~~
  - $\pi$  is a multinomial frequency vector, and we've seen it before
  - What about  $A$ ?





# Learning a Markov chain transition matrix

- $A$  is a stochastic matrix:  $\sum_j A_{ij} = 1$
- Each row of  $A$  is multinomial distribution.
- So **MLE** of  $A_{ij}$  is the fraction of transitions from  $i$  to  $j$

$$A_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T x_{n,t-1}^i x_{n,t}^j}{\sum_n \sum_{t=2}^T x_{n,t-1}^i}$$

- Application:
  - if the states  $X_t$  represent words, this is called a *bigram language model*
- Sparse data problem:
  - If  $i \rightarrow j$  did not occur in data, we will have  $A_{ij} = 0$ , then any future sequence with word pair  $i \rightarrow j$  will have zero probability.
  - A standard hack: *backoff smoothing* or *deleted interpolation*

$$\tilde{A}_{i \rightarrow \bullet} = \lambda \eta_t + (1 - \lambda) A_{i \rightarrow \bullet}^{ML}$$





# Supervised ML estimation for “Hidden” MM

- Given  $x = x_1 \dots x_N$  for which the true state path  $y = y_1 \dots y_N$  is known,
  - Define:

$A_{ij}$  = # times state transition  $i \rightarrow j$  occurs in  $y$

$B_{ik}$  = # times state  $i$  in  $y$  emits  $k$  in  $x$

- We can show that the **maximum likelihood** parameters  $\theta$  are:

$$a_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T y_{n,t-1}^i y_{n,t}^j}{\sum_n \sum_{t=2}^T y_{n,t-1}^i} = \frac{A_{ij}}{\sum_{j'} A_{ij'}}$$

$$b_{ik}^{ML} = \frac{\#(i \rightarrow k)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=1}^T y_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^T y_{n,t}^i} = \frac{B_{ik}}{\sum_{k'} B_{ik'}}$$

- What if  $x$  is continuous? We can treat  $\{(x_{n,t}, y_{n,t}): t=1:T, n=1:N\}$  as  $N T$  observations of, e.g., a Gaussian, and apply learning rules for Gaussian ...





# Supervised ML estimation, ctd.

- Intuition:
  - When we know the underlying states, the best estimate of  $\theta$  is the average frequency of transitions & emissions that occur in the training data
- Drawback:
  - Given little data, there may be overfitting:
    - $P(x|\theta)$  is maximized, but  $\theta$  is unreasonable: **0 probabilities – VERY BAD**
- Example:
  - Given 10 casino rolls, we observe
    - $x = 2, 1, 5, 6, 1, 2, 3, 6, 2, 3$
    - $y = F, F, F, F, F, F, F, F, F, F$
  - Then:  $a_{FF} = 1; a_{FL} = 0$   
 $b_{F1} = b_{F3} = .2;$   
 $b_{F2} = .3; b_{F4} = 0; b_{F5} = b_{F6} = .1$





# Pseudocounts

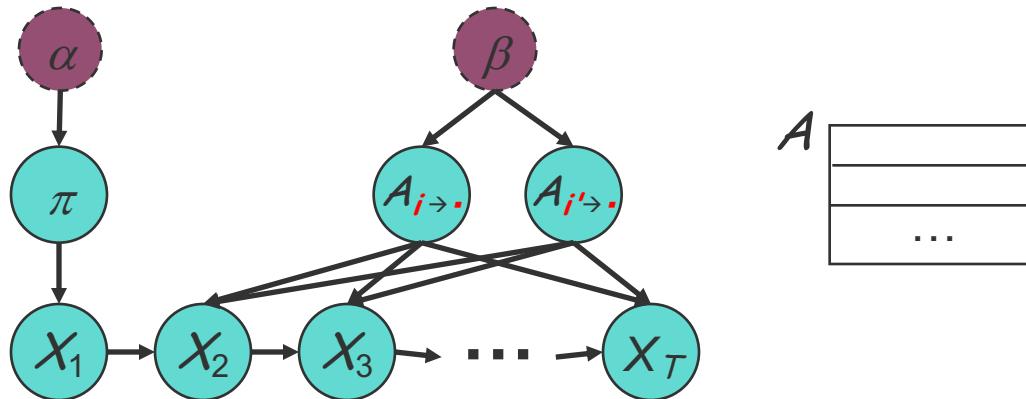
- Solution for small training sets:
  - Add pseudocounts
    - $A_{ij}$  = # times state transition  $i \rightarrow j$  occurs in  $\mathbf{y} + R_{ij}$
    - $B_{ik}$  = # times state  $i$  in  $\mathbf{y}$  emits  $k$  in  $\mathbf{x} + S_{ik}$
  - $R_{ij}$ ,  $S_{ij}$  are pseudocounts representing our prior belief
  - Total pseudocounts:  $R_i = \sum_j R_{ij}$ ,  $S_i = \sum_k S_{ik}$ ,
    - --- "strength" of prior belief,
    - --- total number of imaginary instances in the prior
  - Larger total pseudocounts  $\Rightarrow$  strong prior belief
  - Small total pseudocounts: just to avoid 0 probabilities --- smoothing
  - This is equivalent to Bayesian est. under a uniform prior with "parameter strength" equals to the pseudocounts





# Bayesian language model

- Global and local parameter independence



- The posterior of  $A_{i \rightarrow \cdot}$  and  $A_{i' \rightarrow \cdot}$  is factorized despite v-structure on  $X_t$ , because  $X_{t-1}$  acts like a **multiplexer**
- Assign a Dirichlet prior  $\beta_i$  to each row of the transition matrix:

$$A_{ij}^{Bayes} \stackrel{\text{def}}{=} p(j|i, D, \beta_i) = \frac{\#(i \rightarrow j) + \beta_{i,k}}{\#(i \rightarrow \bullet) + |\beta_i|} = \lambda_i \beta_{i,k}' + (1 - \lambda_i) A_{ij}^{ML}, \text{ where } \lambda_i = \frac{|\beta_i|}{|\beta_i| + \#(i \rightarrow \bullet)}$$

- We could consider more realistic priors, e.g., mixtures of Dirichlets to account for types of words (adjectives, verbs, etc.)





# Example: HMM

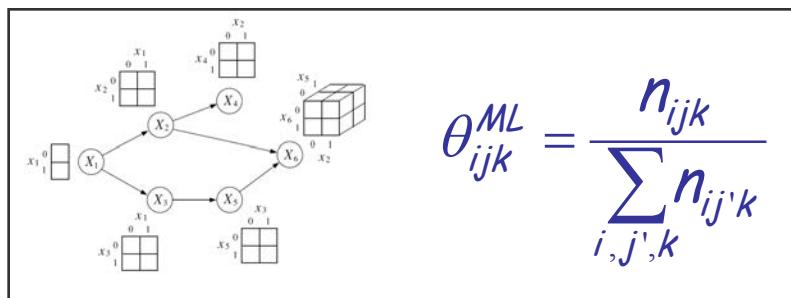
- Supervised learning: estimation when the “right answer” is known
  - Examples:  
**GIVEN**: a genomic region  $x = x_1 \dots x_{1,000,000}$  where we have good (experimental) annotations of the CpG islands  
**GIVEN**: the casino player allows us to observe him one evening, as he changes dice and produces 10,000 rolls
- Unsupervised learning: estimation when the “right answer” is unknown
  - Examples:  
**GIVEN**: the porcupine genome; we don’t know how frequent are the CpG islands there, neither do we know their composition  
**GIVEN**: 10,000 rolls of the casino player, but we don’t see when he changes dice
- **QUESTION**: Update the parameters  $\theta$  of the model to maximize  $P(x|\theta)$  --- Maximal likelihood (ML) estimation





# Learning HMM: two scenarios

- Supervised learning: if only we knew the true state path then ML parameter estimation would be trivial
  - E.g., recall that for complete observed tabular BN:



$$a_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T y_{n,t-1}^j y_{n,t}^j}{\sum_n \sum_{t=2}^T y_{n,t-1}^j}$$
$$b_{ik}^{ML} = \frac{\#(i \rightarrow k)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=1}^T y_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^T y_{n,t}^i}$$

- What if  $y$  is continuous? We can treat  $\{(x_{n,t}, y_{n,t}): t=1:T, n=1:N\}$  as  $N \times T$  observations of, e.g., a GLIM, and apply learning rules for GLIM ...
- Unsupervised learning: when the true state path is unknown, we can fill in the missing values using inference recursions.
  - The Baum Welch algorithm (i.e., EM)
    - Guaranteed to increase the log likelihood of the model after each iteration
    - Converges to local optimum, depending on initial conditions





# The Baum Welch algorithm

- The complete log likelihood

$$\ell_c(\theta; \mathbf{x}, \mathbf{y}) = \log p(\mathbf{x}, \mathbf{y}) = \log \prod_n \left( p(y_{n,1}) \prod_{t=2}^T p(y_{n,t} | y_{n,t-1}) \prod_{t=1}^T p(x_{n,t} | x_{n,t}) \right)$$

- The expected complete log likelihood

$$\langle \ell_c(\theta; \mathbf{x}, \mathbf{y}) \rangle = \sum_n \left( \langle y_{n,1}^i \rangle_{p(y_{n,1} | \mathbf{x}_n)} \log \pi_i \right) + \sum_n \sum_{t=2}^T \left( \langle y_{n,t-1}^i y_{n,t}^j \rangle_{p(y_{n,t-1}, y_{n,t} | \mathbf{x}_n)} \log a_{i,j} \right) + \sum_n \sum_{t=1}^T \left( x_{n,t}^k \langle y_{n,t}^i \rangle_{p(y_{n,t} | \mathbf{x}_n)} \log b_{i,k} \right)$$

- EM

- The E step

$$\gamma_{n,t}^i = \langle y_{n,t}^i \rangle = p(y_{n,t}^i = 1 | \mathbf{x}_n)$$

$$\xi_{n,t}^{i,j} = \langle y_{n,t-1}^i y_{n,t}^j \rangle = p(y_{n,t-1}^i = 1, y_{n,t}^j = 1 | \mathbf{x}_n)$$

- The M step ("symbolically" identical to MLE)

$$\pi_i^{ML} = \frac{\sum_n \gamma_{n,1}^i}{N}$$

$$a_{ij}^{ML} = \frac{\sum_n \sum_{t=2}^T \xi_{n,t}^{i,j}}{\sum_n \sum_{t=1}^{T-1} \gamma_{n,t}^i}$$

$$a_{ij}^{ML} = \frac{\#(i \rightarrow j)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=2}^T y_{n,t-1}^i y_{n,t}^j}{\sum_n \sum_{t=2}^T y_{n,t-1}^i}$$

$$b_{ik}^{ML} = \frac{\#(i \rightarrow k)}{\#(i \rightarrow \bullet)} = \frac{\sum_n \sum_{t=1}^T y_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^T y_{n,t}^i}$$

$$b_{ik}^{ML} = \frac{\sum_n \sum_{t=1}^T \gamma_{n,t}^i x_{n,t}^k}{\sum_n \sum_{t=1}^{T-1} \gamma_{n,t}^i}$$

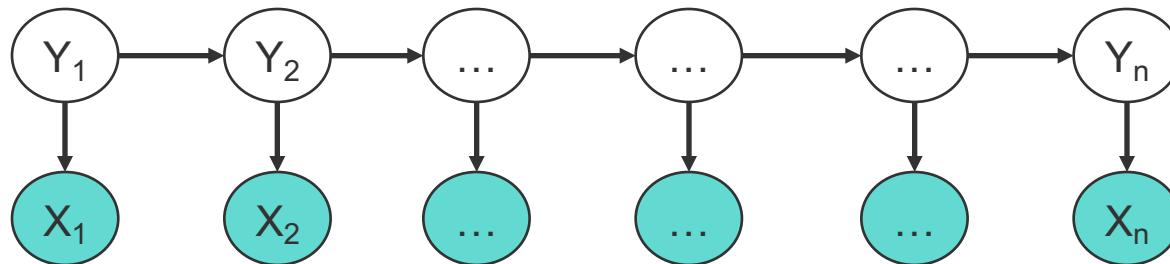


# Conditional Random Fields





# Shortcomings of Hidden Markov Model (1): locality of features

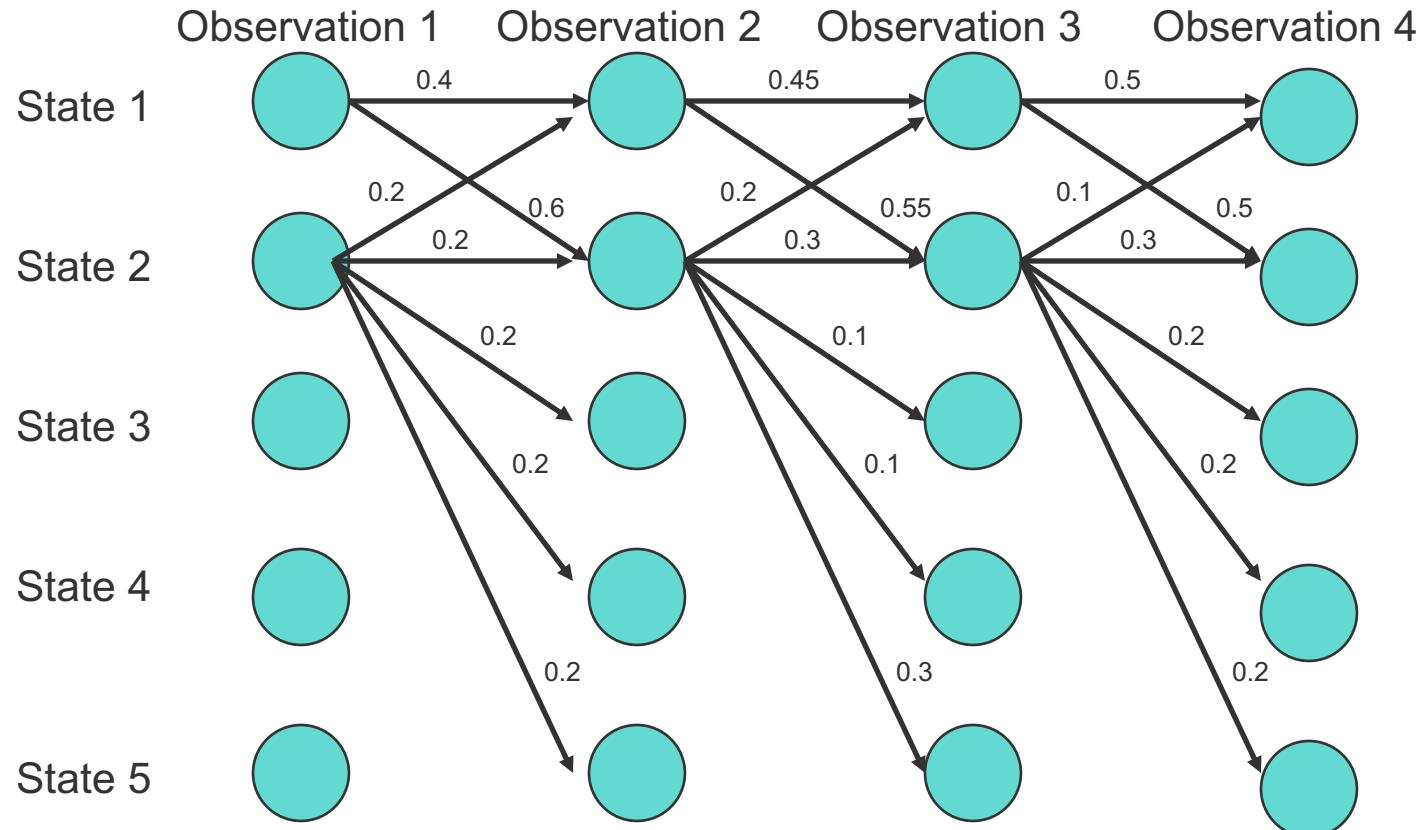


- HMM models capture dependences between each state and **only** its corresponding observation
  - NLP example: In a sentence segmentation task, each segmental state may depend not just on a single word (and the adjacent segmental stages), but also on the (non-local) features of the whole line such as line length, indentation, amount of white space, etc.
- Mismatch between learning objective function and prediction objective function
  - HMM learns a joint distribution of states and observations  $P(Y, X)$ , but in a prediction task, we need the conditional probability  $P(Y|X)$





# Shortcomings of HMM (2): the Label bias problem



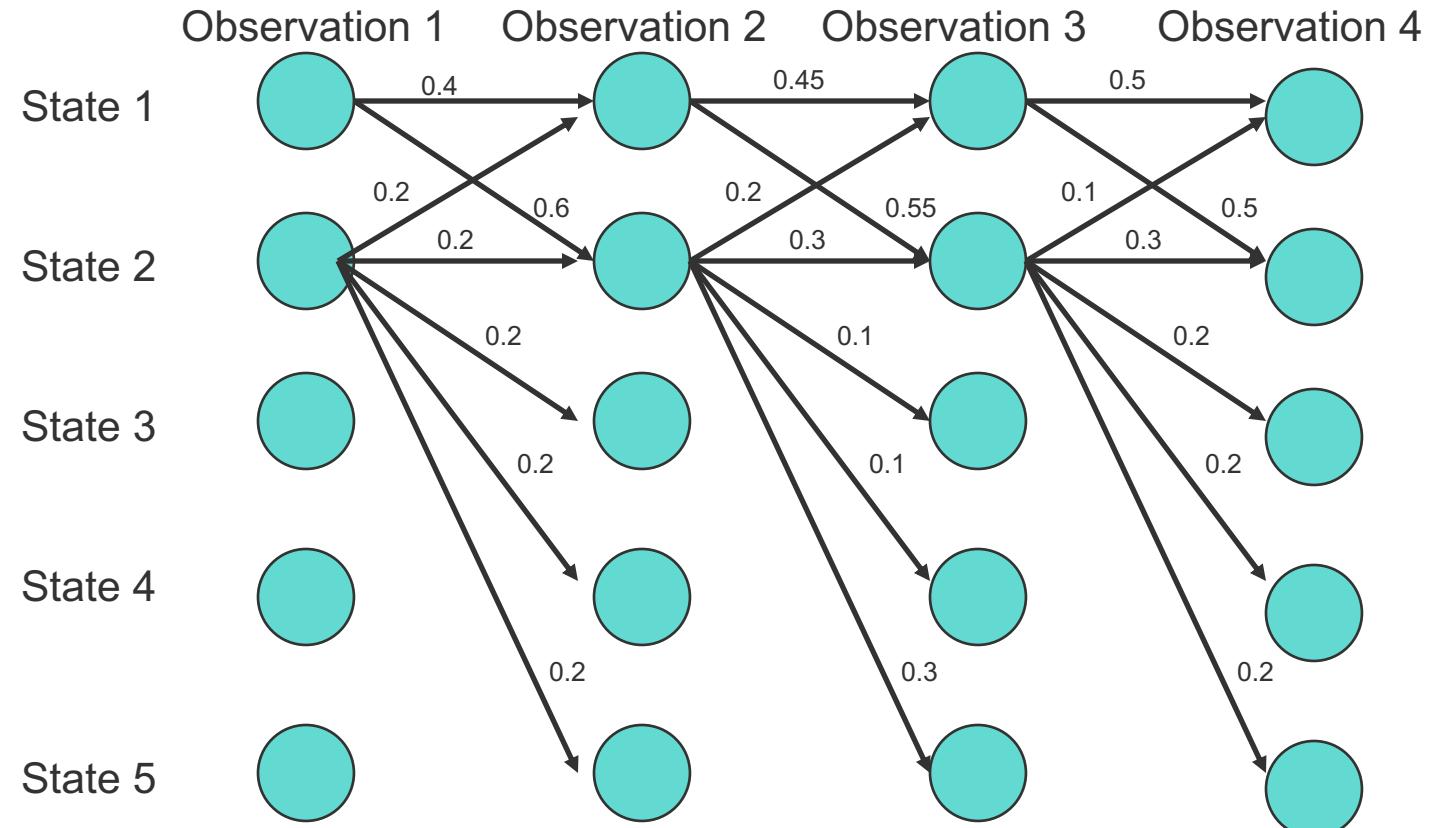
What the local transition probabilities say:

- State 1 almost always prefers to go to state 2
- State 2 almost always prefer to stay in state 2





# HMM: the Label bias problem



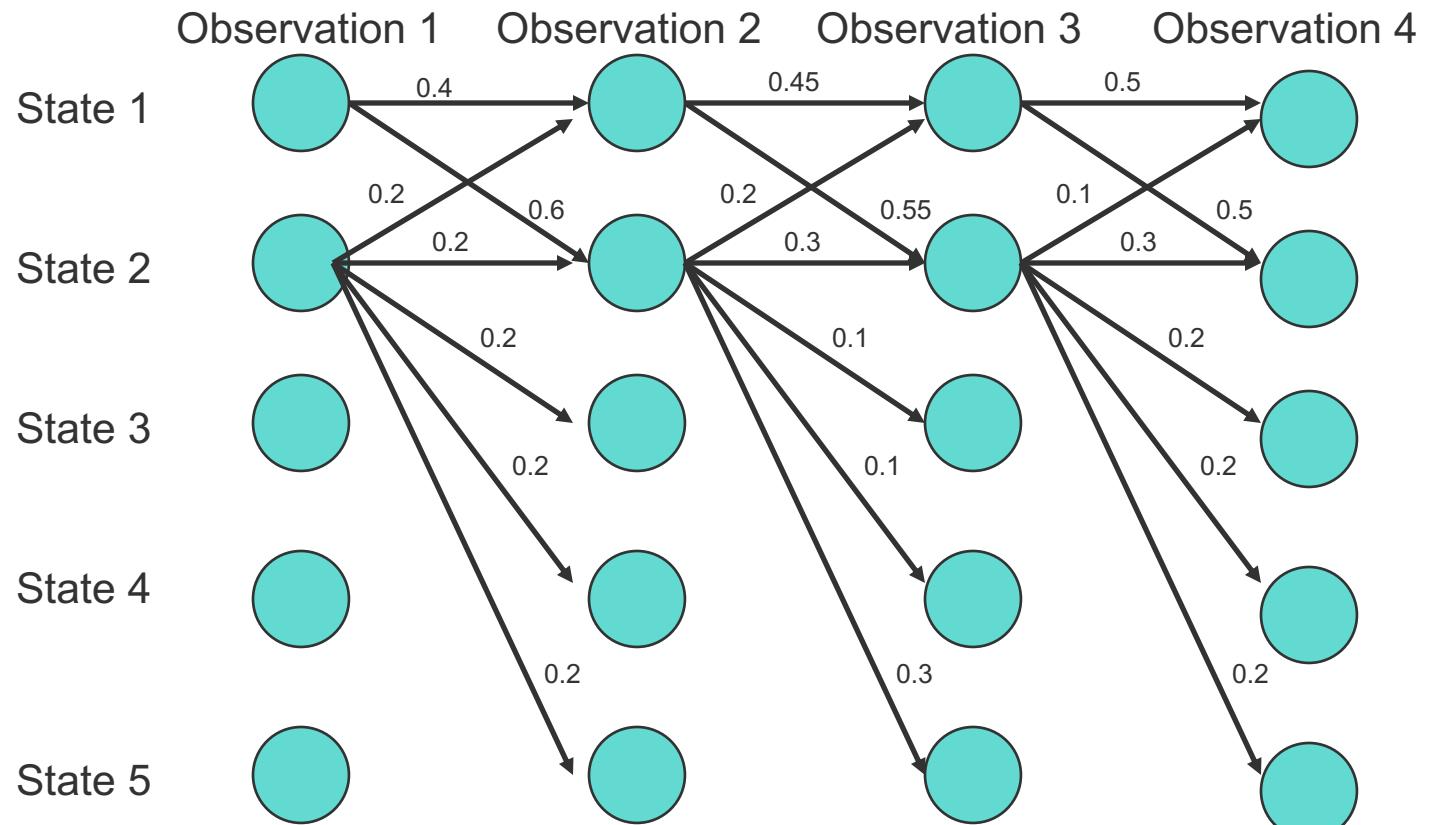
Probability of path 1-> 1-> 1-> 1:

- $0.4 \times 0.45 \times 0.5 = 0.09$





# HMM: the Label bias problem

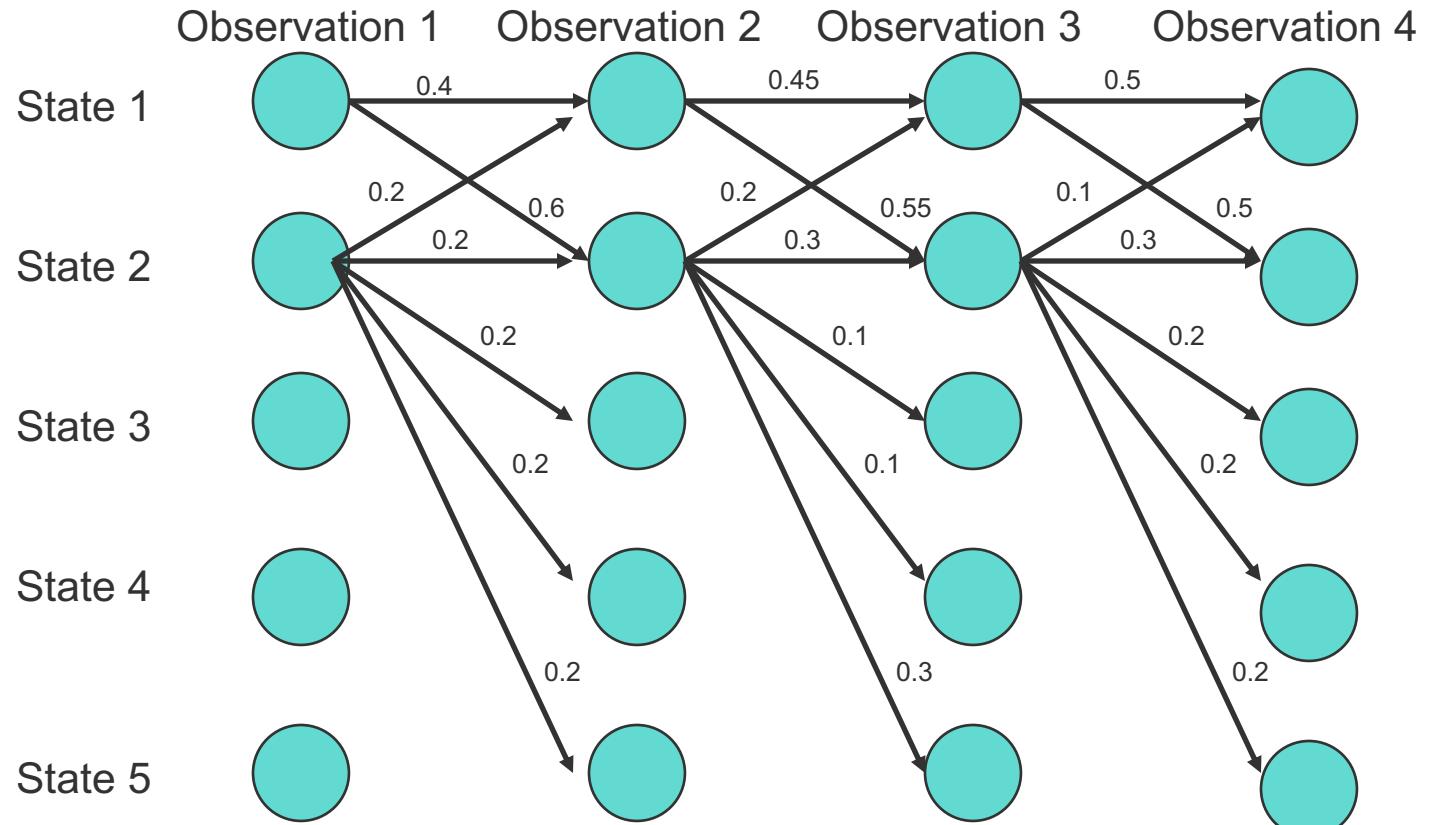


Other paths:  
1-> 1-> 1-> 1: 0.09





# HMM: the Label bias problem



Probability of path 1->2->1->2:

- $0.6 \times 0.2 \times 0.5 = 0.06$

Other paths:

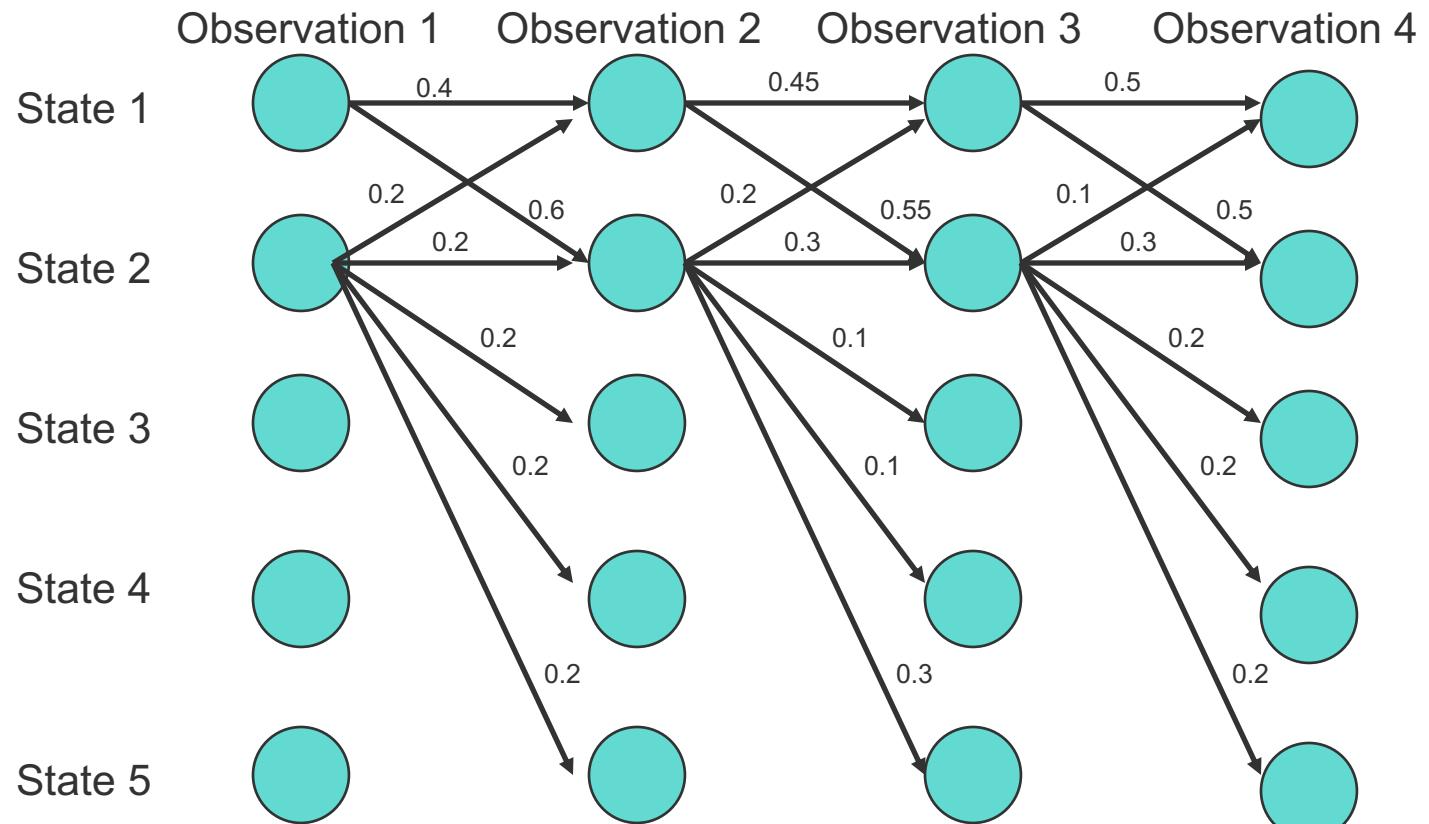
1->1->1->1: 0.09

2->2->2->2: 0.018





# HMM: the Label bias problem



Probability of path 1->1->2->2:

- $0.4 \times 0.55 \times 0.3 = 0.066$

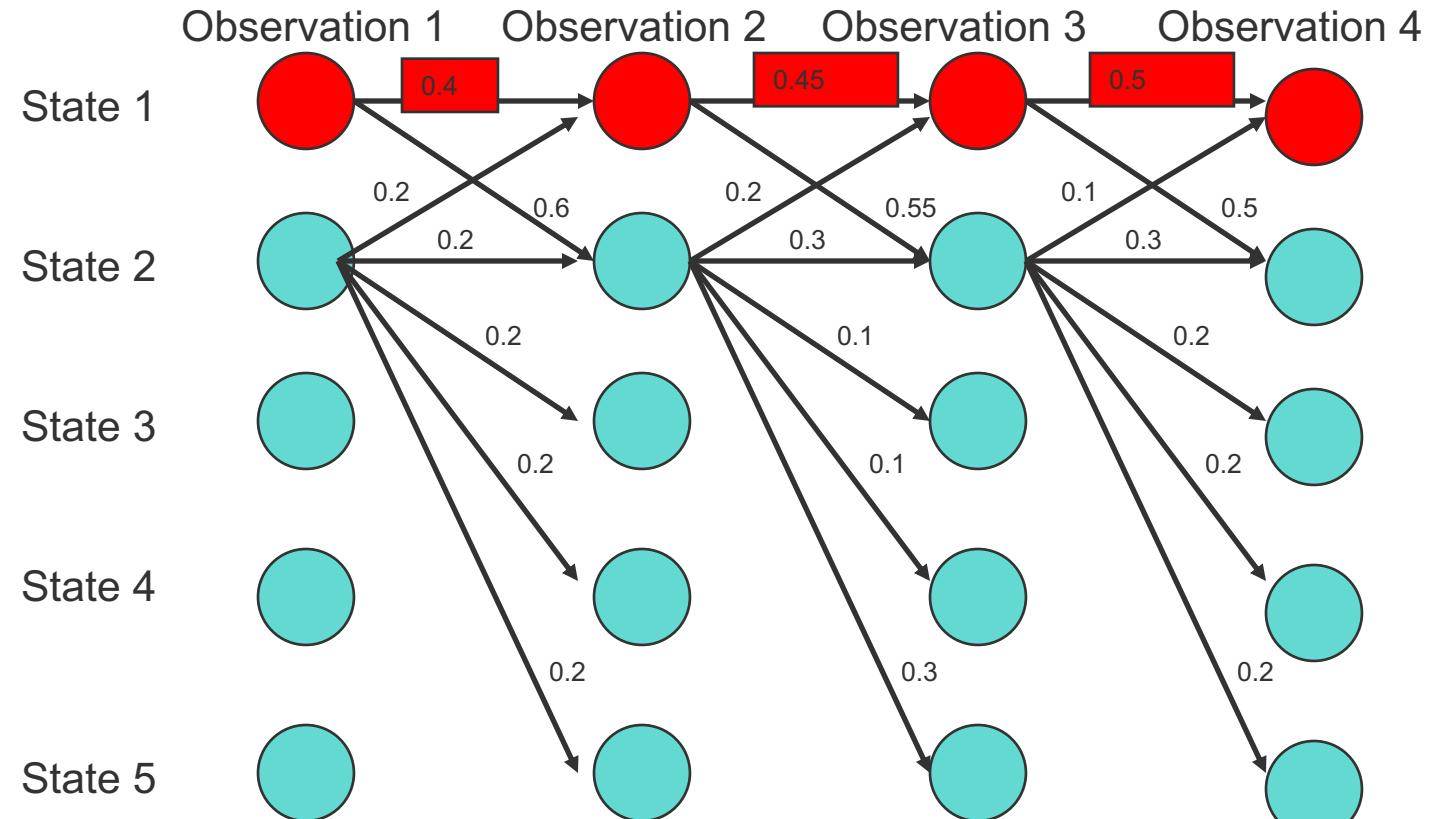
Other paths:

- 1->1->1->1: 0.09
- 2->2->2->2: 0.018
- 1->2->1->2: 0.06





# HMM: the Label bias problem



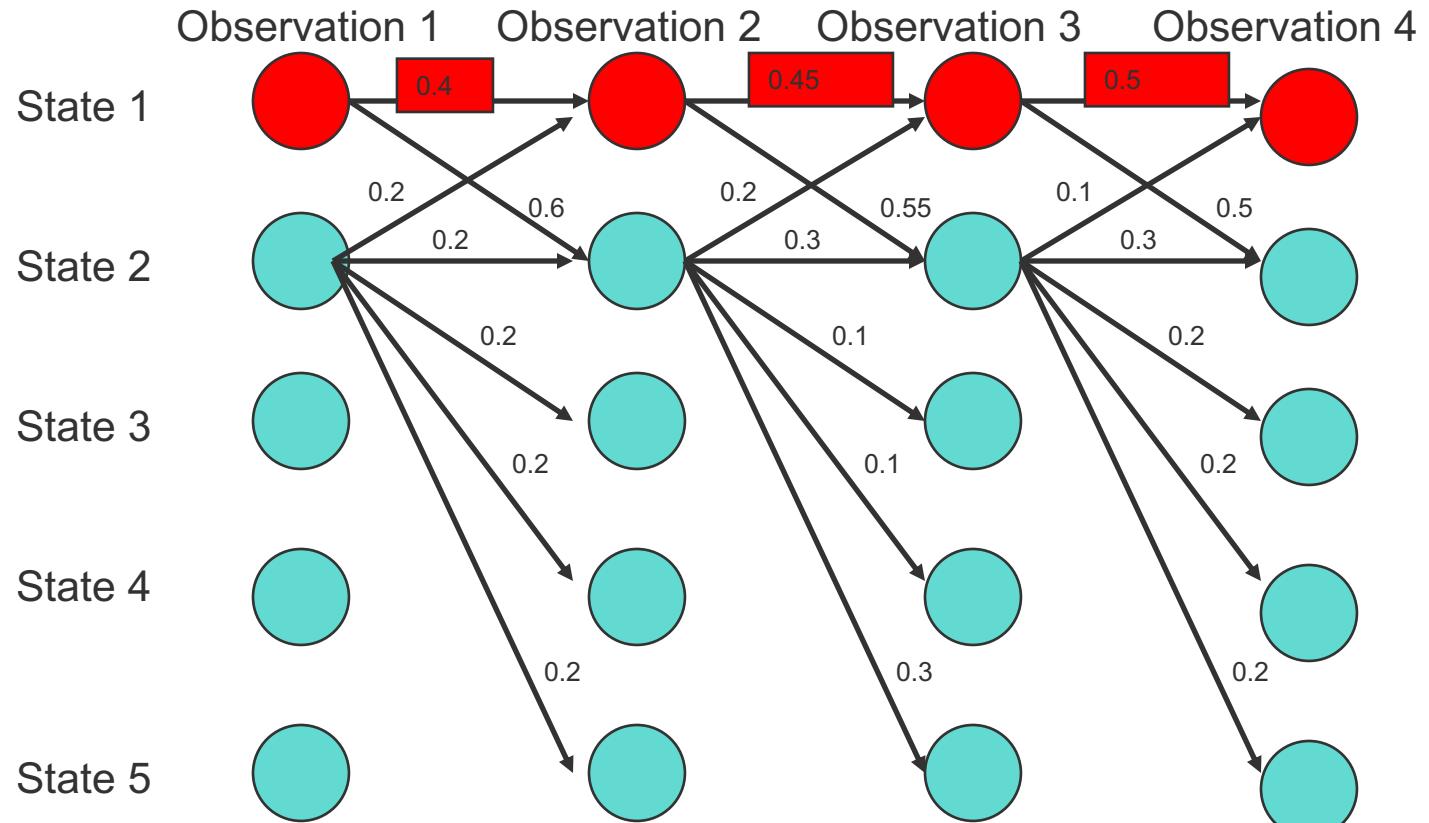
**Most Likely Path: 1->1->1->1**

- Although **locally** it seems state 1 wants to go to state 2 and state 2 wants to remain in state 2.
- **why?**





# HMM: the Label bias problem



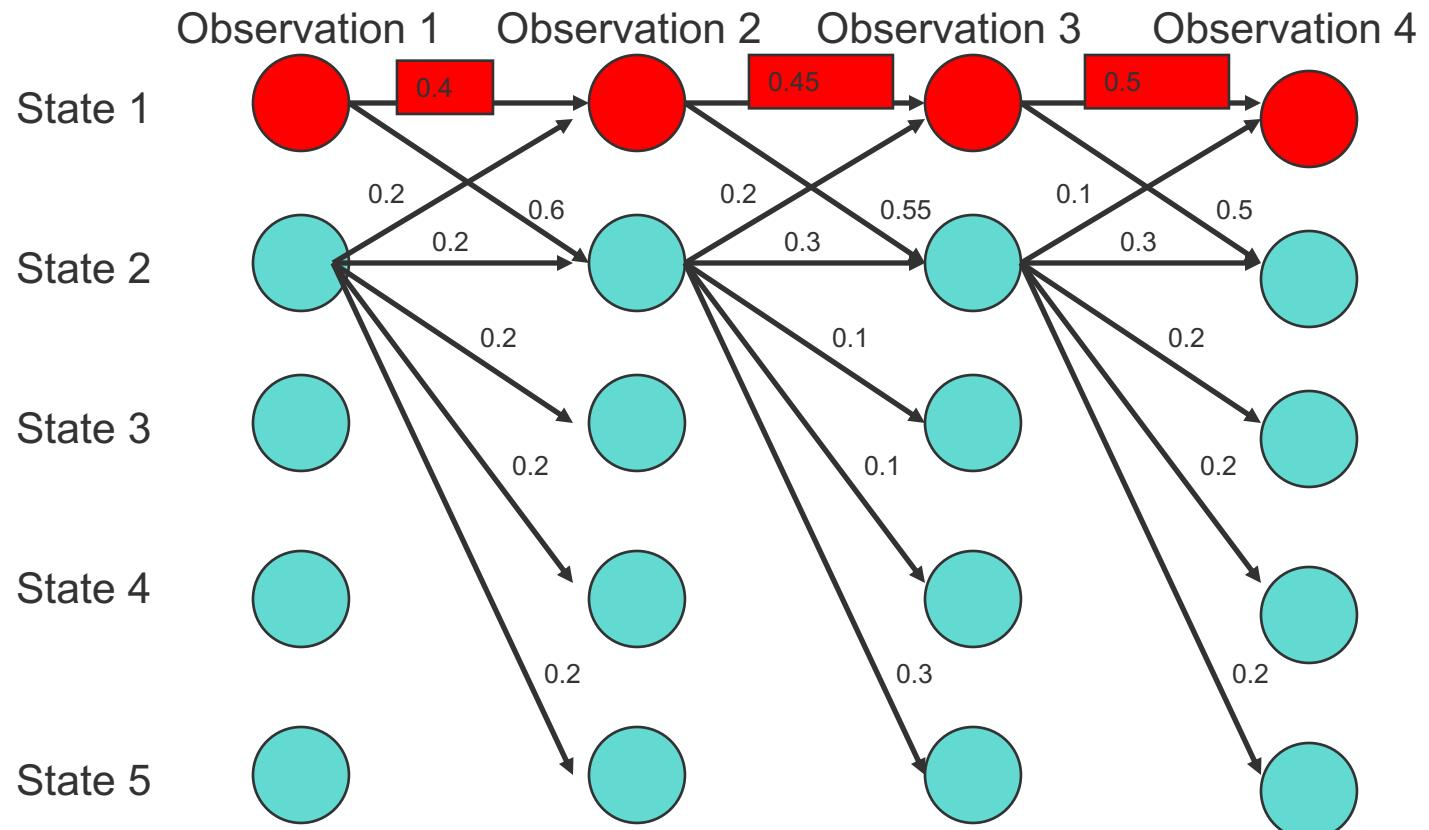
**Most Likely Path:** 1-> 1-> 1-> 1

- State 1 has only two transitions but state 2 has 5:
  - Average transition probability from state 2 is lower





# HMM: the Label bias problem



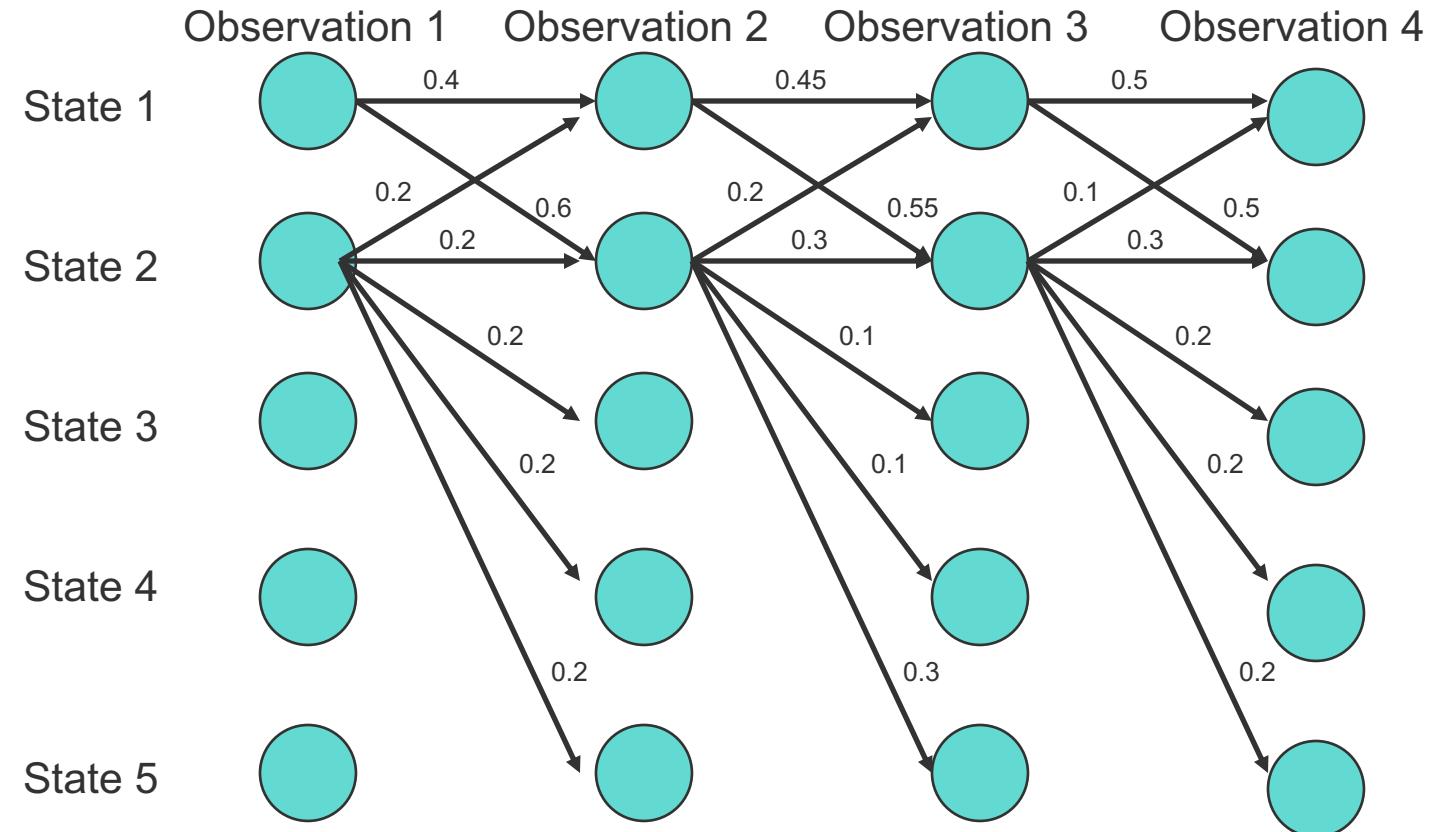
## Label bias problem in HMM:

- Preference of states with lower number of transitions over others





# Solution: Do not normalize probabilities locally

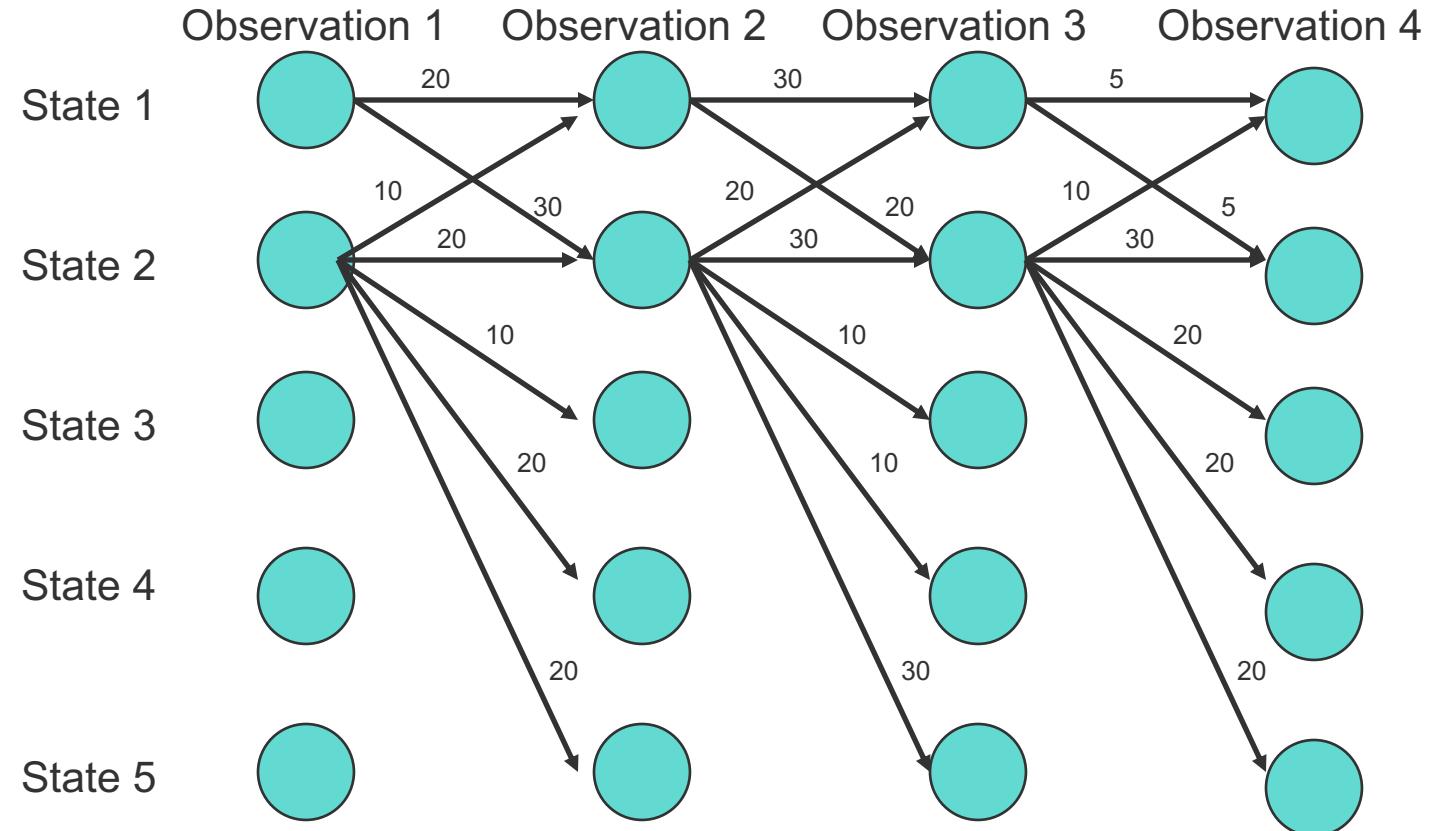


From local probabilities ....





# Solution: Do not normalize probabilities locally



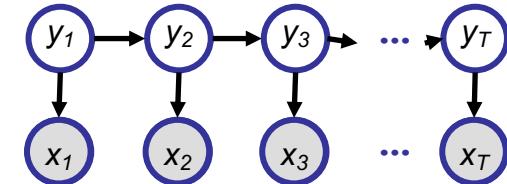
From local probabilities to local potentials

- States with lower transitions do not have an unfair advantage!

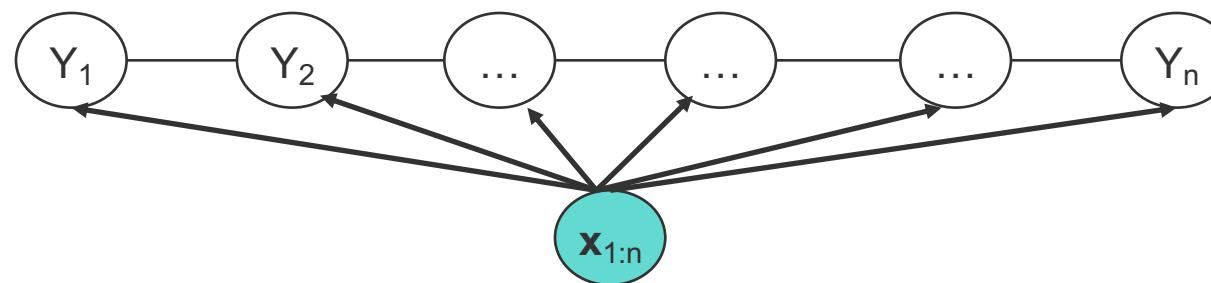




# From HMM to CRF



$$P(X, Y) = \pi_{y_1} \prod_{t=2}^T a_{y_{t-1}, y_t} \prod_{t=1}^T p(x_t | y_t)$$



$$P(\mathbf{y}_{1:n} | \mathbf{x}_{1:n}) = \frac{1}{Z(\mathbf{x}_{1:n})} \prod_{i=1}^n \phi(y_i, y_{i-1}, \mathbf{x}_{1:n}) = \frac{1}{Z(\mathbf{x}_{1:n}, \mathbf{w})} \prod_{i=1}^n \exp(\mathbf{w}^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_{1:n}))$$

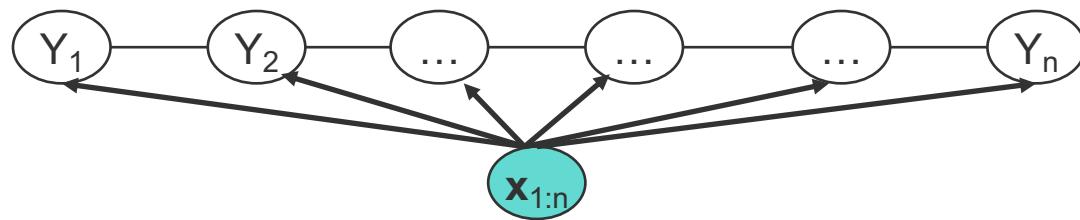
- CRF is a partially directed model
  - Discriminative model, unlike HMM
  - Usage of global normalizer  $Z(\mathbf{x})$  overcomes the label bias problem of HMM
  - Models the dependence between each state and the entire observation sequence





# Conditional Random Fields

- General parametric form:



$$\begin{aligned} P(\mathbf{y}|\mathbf{x}) &= \frac{1}{Z(\mathbf{x}, \lambda, \mu)} \exp\left(\sum_{i=1}^n \left(\sum_k \lambda_k f_k(y_i, y_{i-1}, \mathbf{x}) + \sum_l \mu_l g_l(y_i, \mathbf{x})\right)\right) \\ &= \frac{1}{Z(\mathbf{x}, \lambda, \mu)} \exp\left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}) + \mu^T \mathbf{g}(y_i, \mathbf{x}))\right) \end{aligned}$$

$$\text{where } Z(\mathbf{x}, \lambda, \mu) = \sum_{\mathbf{y}} \exp\left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}) + \mu^T \mathbf{g}(y_i, \mathbf{x}))\right)$$



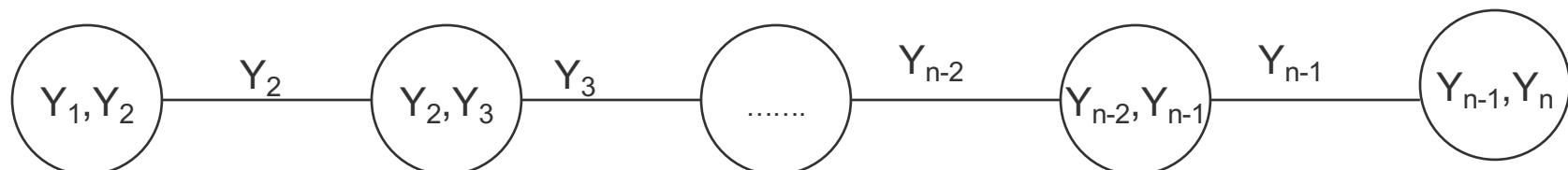
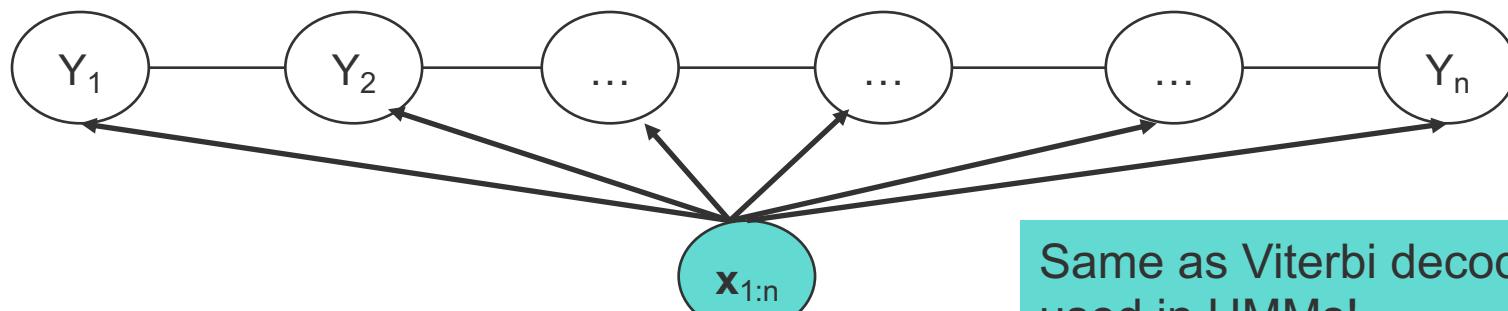


# CRFs: Inference

- Given CRF parameters  $\lambda$  and  $\mu$ , find the  $\mathbf{y}^*$  that maximizes  $P(\mathbf{y}|\mathbf{x})$

$$\mathbf{y}^* = \arg \max_{\mathbf{y}} \exp \left( \sum_{i=1}^n (\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}) + \mu^T \mathbf{g}(y_i, \mathbf{x})) \right)$$

- Can ignore  $Z(\mathbf{x})$  because it is not a function of  $\mathbf{y}$
- Run the max-product algorithm on the junction-tree of CRF:





# CRF learning

- Given  $\{(\mathbf{x}_d, \mathbf{y}_d)\}_{d=1}^N$ , find  $\lambda^*$ ,  $\mu^*$  such that

$$\begin{aligned}\lambda^*, \mu^* &= \arg \max_{\lambda, \mu} L(\lambda, \mu) = \arg \max_{\lambda, \mu} \prod_{d=1}^N P(\mathbf{y}_d | \mathbf{x}_d, \lambda, \mu) \\ &= \arg \max_{\lambda, \mu} \prod_{d=1}^N \frac{1}{Z(\mathbf{x}_d, \lambda, \mu)} \exp\left(\sum_{i=1}^n (\lambda^T \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) + \mu^T \mathbf{g}(y_{d,i}, \mathbf{x}_d))\right) \\ &= \arg \max_{\lambda, \mu} \sum_{d=1}^N \left( \sum_{i=1}^n (\lambda^T \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) + \mu^T \mathbf{g}(y_{d,i}, \mathbf{x}_d)) - \log Z(\mathbf{x}_d, \lambda, \mu) \right)\end{aligned}$$

- Computing the gradient w.r.t  $\lambda$ :

Gradient of the log-partition function in an exponential family is the expectation of the sufficient statistics.

$$\nabla_\lambda L(\lambda, \mu) = \sum_{d=1}^N \left( \sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{\mathbf{y}} \left( P(\mathbf{y} | \mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) \right) \right)$$





# CRF learning

$$\nabla_{\lambda} L(\lambda, \mu) = \sum_{d=1}^N \left( \sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{\mathbf{y}} \left( P(\mathbf{y}|\mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) \right) \right)$$

- ❑ Computing the model expectations:
  - ❑ Requires exponentially large number of summations: Is it intractable?

$$\begin{aligned} \sum_{\mathbf{y}} \left( P(\mathbf{y}|\mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) \right) &= \sum_{i=1}^n \left( \sum_{\mathbf{y}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) P(\mathbf{y}|\mathbf{x}_d) \right) \\ &= \sum_{i=1}^n \sum_{y_i, y_{i-1}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) P(y_i, y_{i-1}|\mathbf{x}_d) \end{aligned}$$

Expectation of  $\mathbf{f}$  over the corresponding marginal probability of neighboring nodes!!

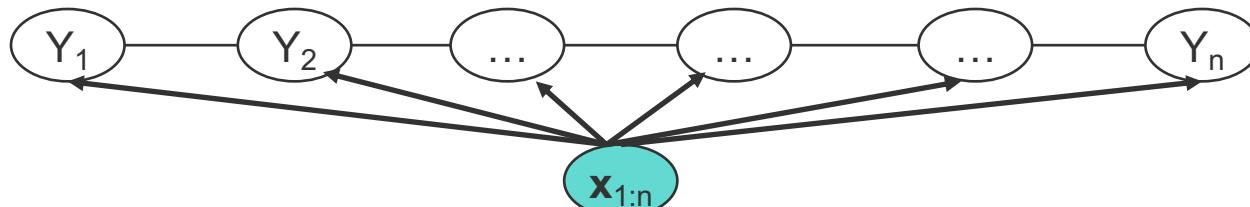
- ❑ Tractable!
  - ❑ Can compute marginals using the sum-product algorithm on the chain





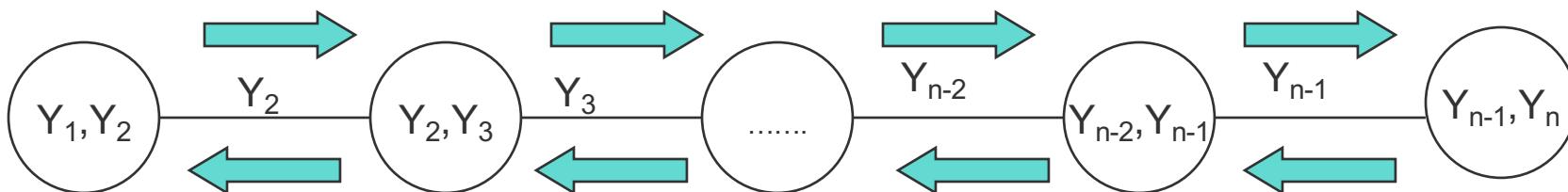
# CRF learning

- Computing marginals using junction-tree calibration:



- Junction Tree Initialization:

$$\begin{aligned}\alpha^0(y_i, y_{i-1}) &= \exp(\lambda^T \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) \\ &\quad + \mu^T \mathbf{g}(y_i, \mathbf{x}_d))\end{aligned}$$



- After calibration:

Also called  
forward-backward algorithm

$$\begin{aligned}P(y_i, y_{i-1} | \mathbf{x}_d) &\propto \alpha(y_i, y_{i-1}) \\ \Rightarrow P(y_i, y_{i-1} | \mathbf{x}_d) &= \frac{\alpha(y_i, y_{i-1})}{\sum_{y_i, y_{i-1}} \alpha(y_i, y_{i-1})} = \alpha'(y_i, y_{i-1})\end{aligned}$$





# CRF learning

- Computing feature expectations using calibrated potentials:

$$\sum_{y_i, y_{i-1}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) P(y_i, y_{i-1} | \mathbf{x}_d) = \sum_{y_i, y_{i-1}} \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) \alpha'(y_i, y_{i-1})$$

- Now we know how to compute  $\nabla_\lambda L(\lambda, \mu)$ :

$$\begin{aligned}\nabla_\lambda L(\lambda, \mu) &= \sum_{d=1}^N \left( \sum_{i=1}^n \mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{\mathbf{y}} \left( P(\mathbf{y} | \mathbf{x}_d) \sum_{i=1}^n \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d) \right) \right) \\ &= \sum_{d=1}^N \left( \sum_{i=1}^n (\mathbf{f}(y_{d,i}, y_{d,i-1}, \mathbf{x}_d) - \sum_{y_i, y_{i-1}} \alpha'(y_i, y_{i-1}) \mathbf{f}(y_i, y_{i-1}, \mathbf{x}_d)) \right)\end{aligned}$$

- Learning can now be done using gradient ascent:

$$\begin{aligned}\lambda^{(t+1)} &= \lambda^{(t)} + \eta \nabla_\lambda L(\lambda^{(t)}, \mu^{(t)}) \\ \mu^{(t+1)} &= \mu^{(t)} + \eta \nabla_\mu L(\lambda^{(t)}, \mu^{(t)})\end{aligned}$$





# CRF learning

- In practice, we use a Gaussian Regularizer for the parameter vector to improve generalizability

$$\lambda^*, \mu^* = \arg \max_{\lambda, \mu} \sum_{d=1}^N \log P(\mathbf{y}_d | \mathbf{x}_d, \lambda, \mu) - \frac{1}{2\sigma^2} (\lambda^T \lambda + \mu^T \mu)$$

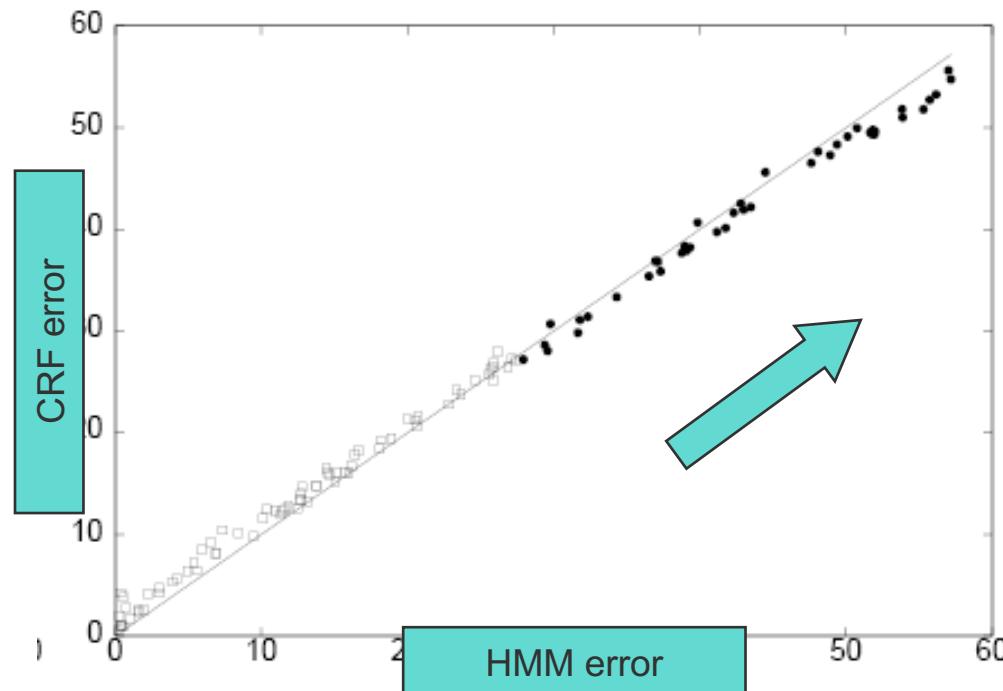
- In practice, gradient ascent has very slow convergence
  - Alternatives:
    - Conjugate Gradient method
    - Limited Memory Quasi-Newton Methods





# CRFs: some empirical results

- Comparison of error rates on synthetic data



Data is increasingly higher order in the direction of arrow

CRFs achieve the lowest error rate for higher order data





# CRFs: some empirical results

- ❑ Parts of Speech tagging

<i>model</i>	<i>error</i>	<i>oov error</i>
HMM	5.69%	45.99%
MEMM	6.37%	54.61%
CRF	5.55%	48.05%
MEMM <sup>+</sup>	4.81%	26.99%
CRF <sup>+</sup>	4.27%	23.76%

<sup>+</sup>Using spelling features

- ❑ Using same set of features: HMM >=< CRF > MEMM
- ❑ Using additional overlapping features: CRF<sup>+</sup> > MEMM<sup>+</sup> >> HMM



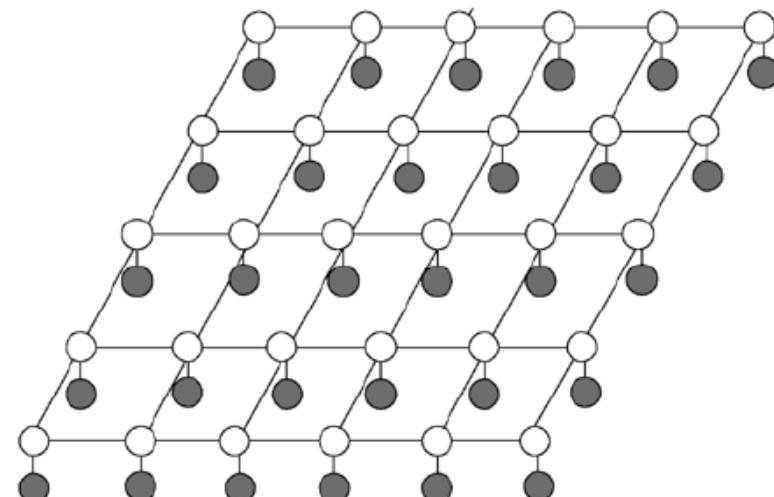
# Supplementary





# Other CRFs

- So far we have discussed only 1-dimensional chain CRFs
  - Inference and learning: exact
- We could also have CRFs for arbitrary graph structure
  - E.g: Grid CRFs
  - Inference and learning no longer tractable
  - Approximate techniques used
    - MCMC Sampling
    - Variational Inference
    - Loopy Belief Propagation
  - We will discuss these techniques SOON





# Applications of CRF in Vision

Stereo Matching

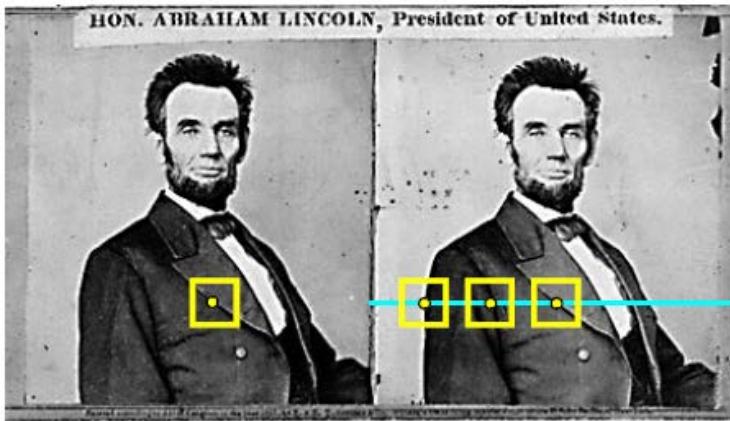


Image Restoration



Image Segmentation





# Application: Image Segmentation

$\phi_i(y_i, x) \in \mathbb{R}^{\approx 1000}$ : local image features, e.g. bag-of-words  
→  $\langle w_i, \phi_i(y_i, x) \rangle$ : local classifier (like logistic-regression)

$\phi_{ij}(y_i, y_j) = \llbracket y_i = y_j \rrbracket \in \mathbb{R}^1$ : test for same label  
→  $\langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$ : penalizer for label changes (if  $w_{ij} > 0$ )

combined:  $\text{argmax}_y p(y|x)$  is smoothed version of local cues



original



local classification



local + smoothness



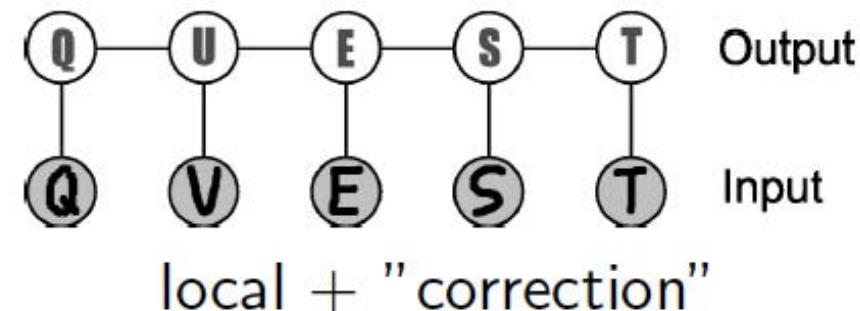
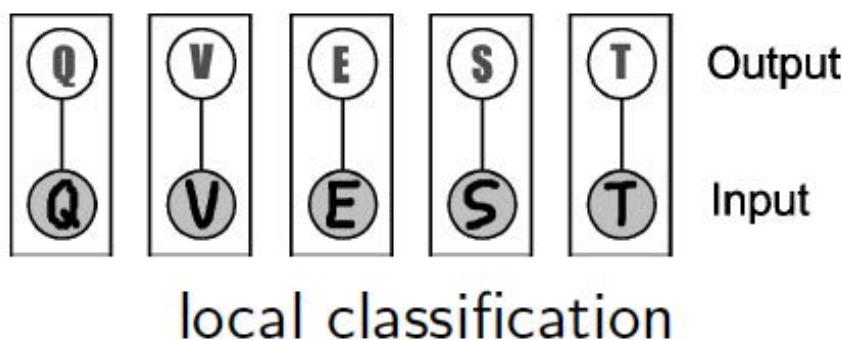


# Application: Handwriting Recognition

$\phi_i(y_i, x) \in \mathbb{R}^{\approx 1000}$ : image representation (pixels, gradients)  
→  $\langle w_i, \phi_i(y_i, x) \rangle$ : local classifier if  $x_i$  is letter  $y_i$

$\phi_{i,j}(y_i, y_j) = e_{y_i} \otimes e_{y_j} \in \mathbb{R}^{26 \cdot 26}$ : letter/letter indicator  
→  $\langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$ : encourage/suppress letter combinations

combined:  $\text{argmax}_y p(y|x)$  is "corrected" version of local cues





# Application: Pose Estimation

$\phi_i(y_i, x) \in \mathbb{R}^{\approx 1000}$ : local image representation, e.g. HoG  
→  $\langle w_i, \phi_i(y_i, x) \rangle$ : local confidence map

$\phi_{i,j}(y_i, y_j) = good\_fit(y_i, y_j) \in \mathbb{R}^1$ : test for geometric fit  
→  $\langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$ : penalizer for unrealistic poses

together:  $\text{argmax}_y p(y|x)$  is sanitized version of local cues



original



local classification



local + geometry





# Feature Functions for CRF in Vision

$\phi_i(y_i, x)$ : local representation, high-dimensional  
→  $\langle w_i, \phi_i(y_i, x) \rangle$ : local classifier

$\phi_{i,j}(y_i, y_j)$ : prior knowledge, low-dimensional  
→  $\langle w_{ij}, \phi_{ij}(y_i, y_j) \rangle$ : penalize outliers

learning adjusts parameters:

- ▶ unary  $w_i$ : learn local classifiers and their importance
- ▶ binary  $w_{ij}$ : learn importance of smoothing/penalization

$\text{argmax}_y p(y|x)$  is cleaned up version of local prediction





# Case Study: Image Segmentation

- Image segmentation (FG/BG) by modeling of interactions btw RVs
  - Images are noisy.
  - Objects occupy continuous regions in an image.

[Nowozin,Lampert 2012]



Input image



**Pixel-wise** separate  
optimal labeling



**Locally-consistent**  
**joint** optimal labeling

$$Y^* = \arg \max_{y \in \{0,1\}^n} \left[ \underbrace{\sum_{i \in S} V_i(y_i, X)}_{\text{Unary Term}} + \underbrace{\sum_{i \in S} \sum_{j \in N_i} V_{i,j}(y_i, y_j)}_{\text{Pairwise Term}} \right].$$

*Y*: labels  
*X*: data (features)  
*S*: pixels  
*N<sub>i</sub>*: neighbors of pixel *i*





# Discriminative Random Fields

- A special type of CRF
  - The unary and pairwise potentials are designed using local discriminative classifiers.

- Posterior

$$P(Y|X) = \frac{1}{Z} \exp\left(\sum_{i \in S} A_i(y_i, X) + \sum_{i \in S} \sum_{j \in N_i} I_{ij}(y_i, y_j, X)\right)$$

Association      Interaction

- Association Potential

- Local discriminative model for site  $i$ : using logistic link with GLM.

$$A_i(y_i, X) = \log P(y_i | f_i(X)) \quad P(y_i = 1 | f_i(X)) = \frac{1}{1 + \exp(-(w^T f_i(X)))} = \sigma(w^T f_i(X))$$

- Interaction Potential

- Measure of how likely site  $i$  and  $j$  have the same label given

$$I_{ij}(y_i, y_j, X) = k y_i y_j + (1 - k)(2\sigma(y_i y_j \mu_{ij}(X)) - 1)$$

(1) Data-independent smoothing term

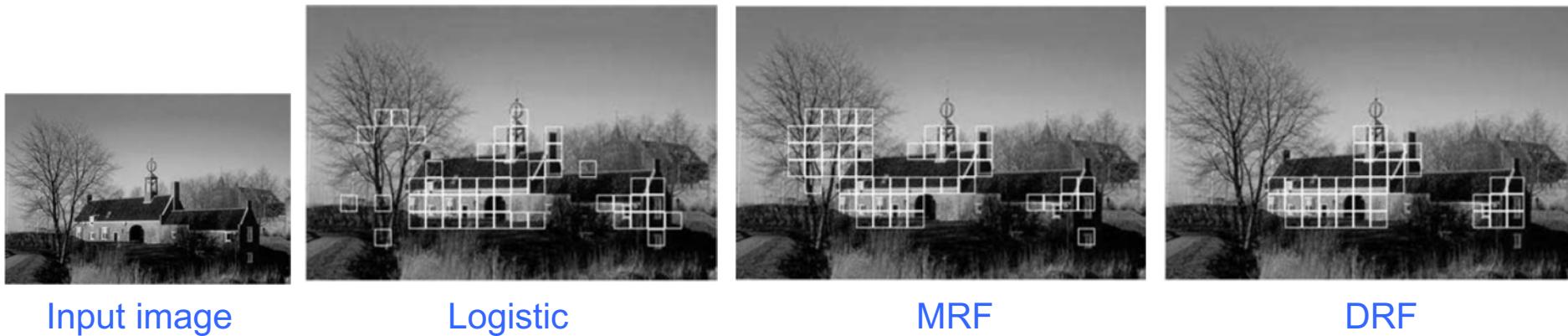
(2) Data-dependent pairwise logistic function





# DRF Results

- ❑ Task: Detecting man-made structure in natural scenes.
  - ❑ Each image is divided in non-overlapping 16x16 tile blocks.
- ❑ An example



Input image

Logistic

MRF

DRF

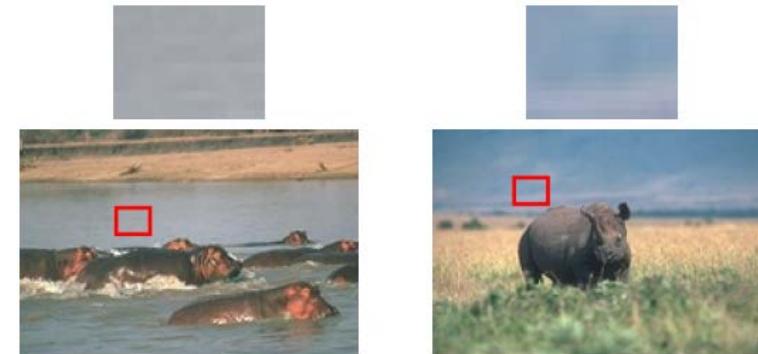
- ❑ Logistic: No smoothness in the labels
- ❑ MRF: Smoothed False positive. Lack of neighborhood interaction of the data





# Multiscale Conditional Random Fields

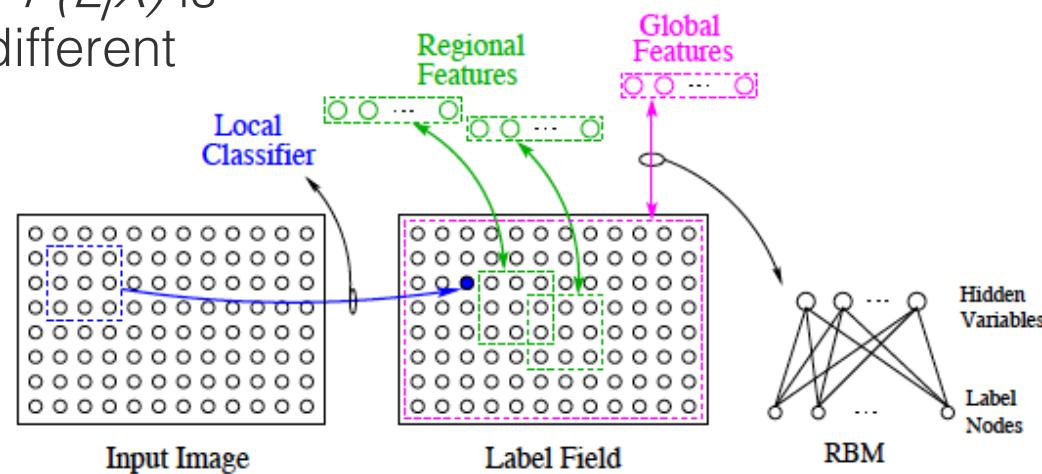
- ❑ Considering features in different scales
  - ❑ Local Features (site)
  - ❑ Regional Label Features (small patch)
  - ❑ Global Label Features (big patch or the whole image)



- ❑ The conditional probability  $P(L|X)$  is formulated by features in different scales

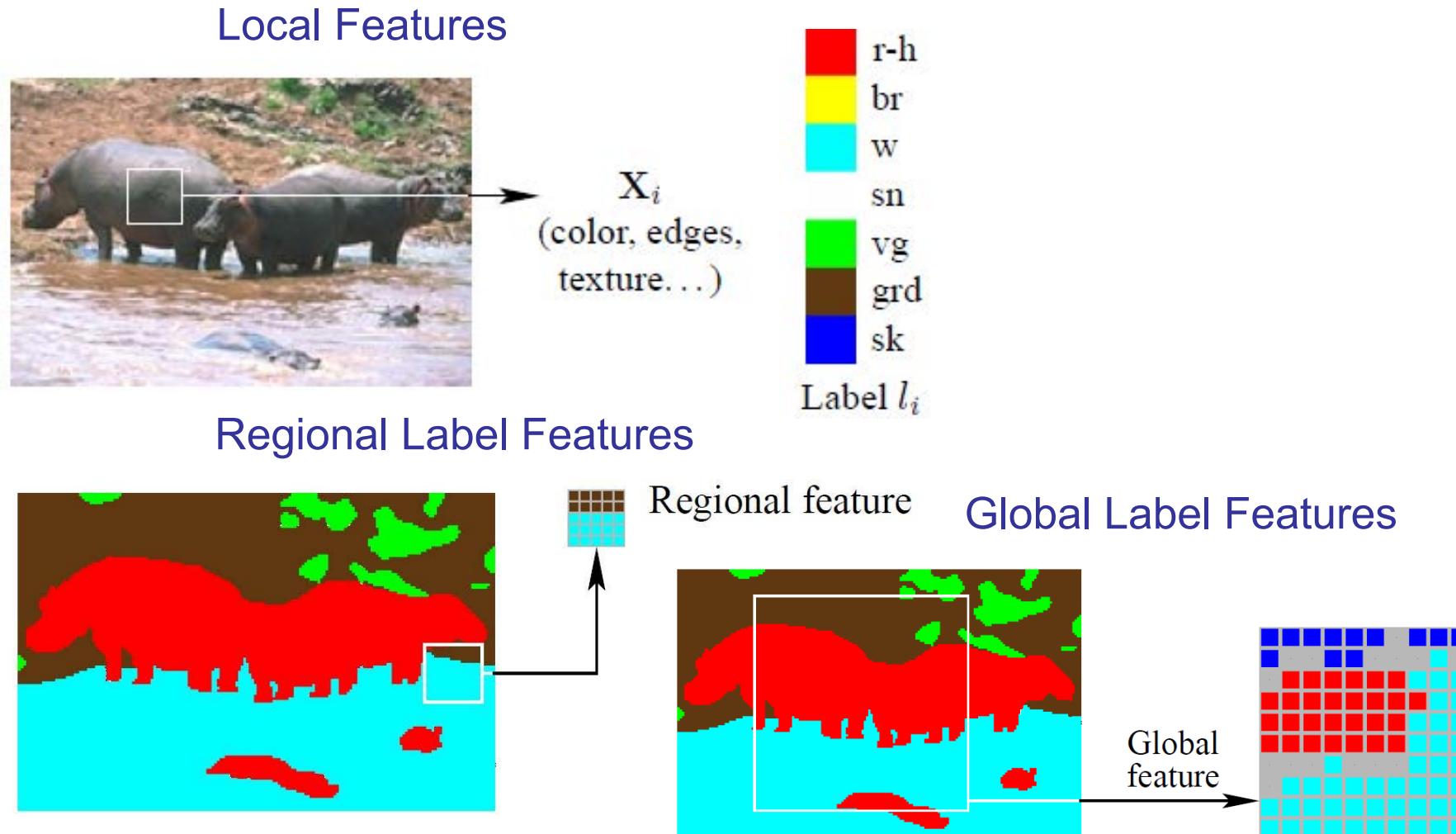
$$P(L|X) = \frac{1}{Z} \prod_s P_s(L|X)$$

$$Z = \sum_L \prod_s P_s(L|X)$$





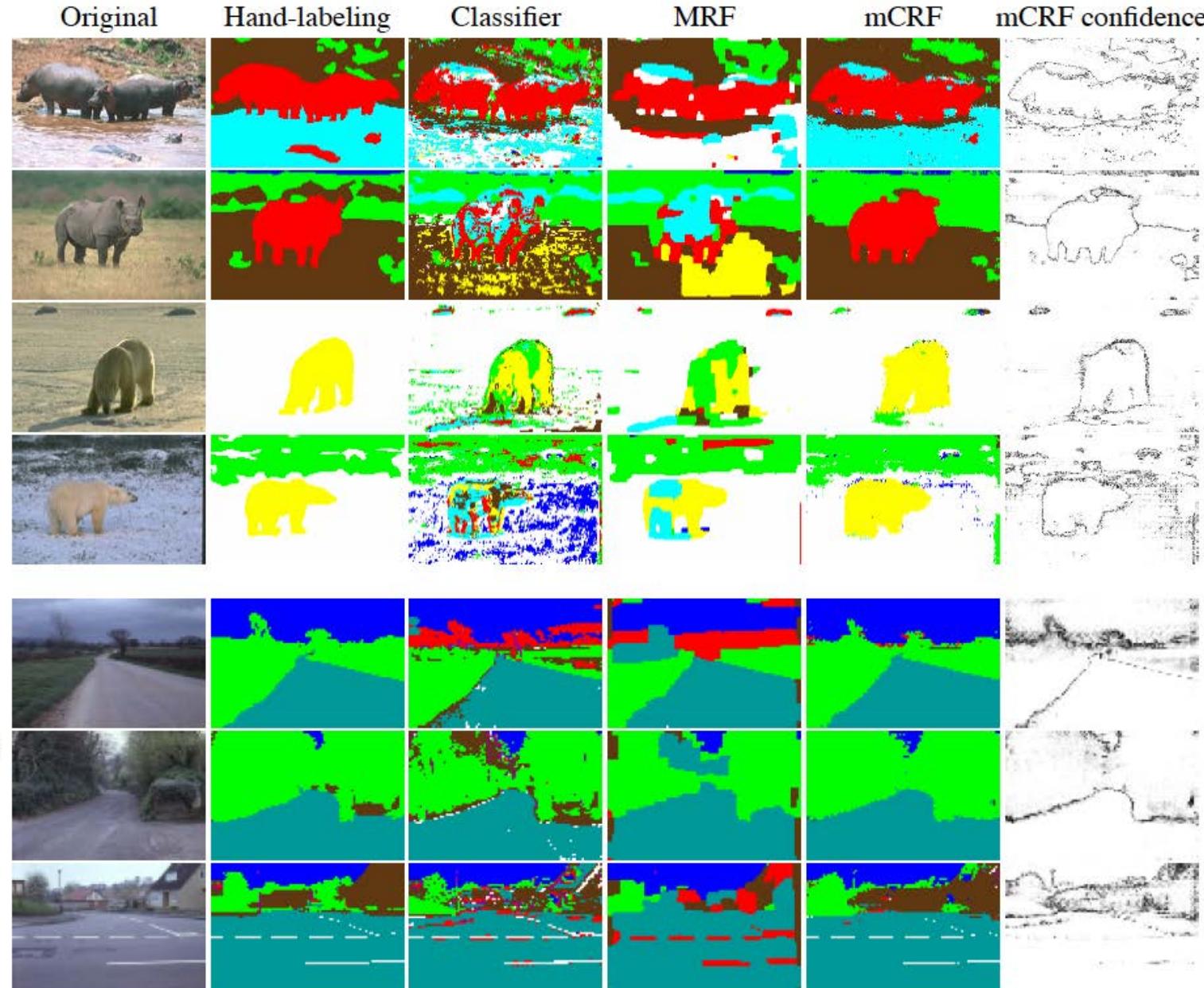
# Multiscale Conditional Random Fields





mC

	rhino/hippo
	polar bear
	water
	snow
	vegetation
	ground
	sky

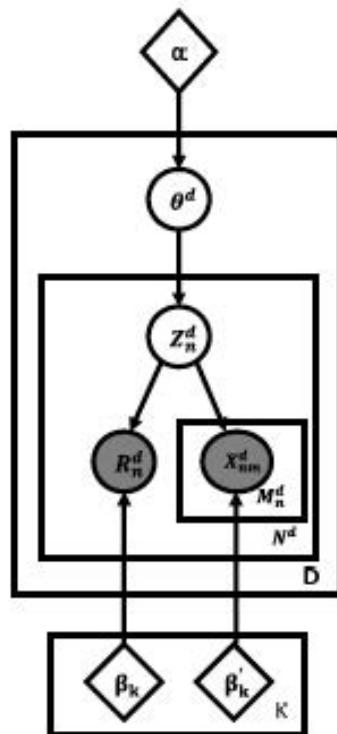




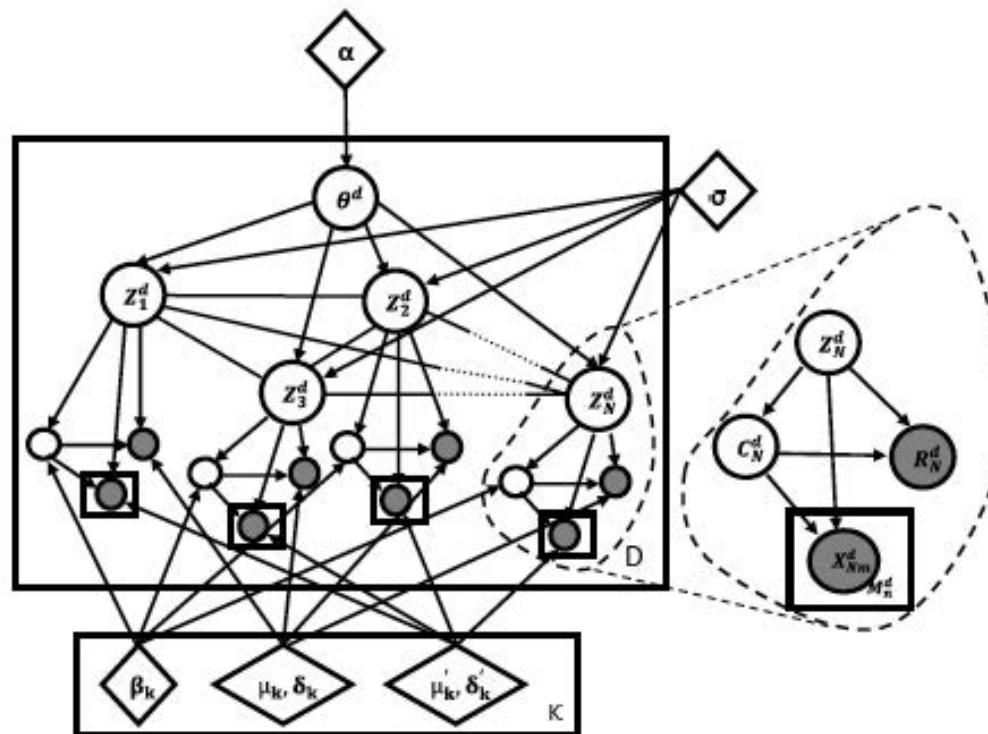
# Topic Random Fields

- Spatial MRF over topic assignments

$$p(\mathbf{z}^d | \boldsymbol{\theta}^d, \sigma) = \frac{1}{A(\boldsymbol{\theta}^d, \sigma)} \exp \left[ \sum_n \sum_k z_{nk}^d \log \theta_k^d + \sum_{n \sim m} \sigma I(z_n^d = z_m^d) \right]$$



(a) Spatial LDA



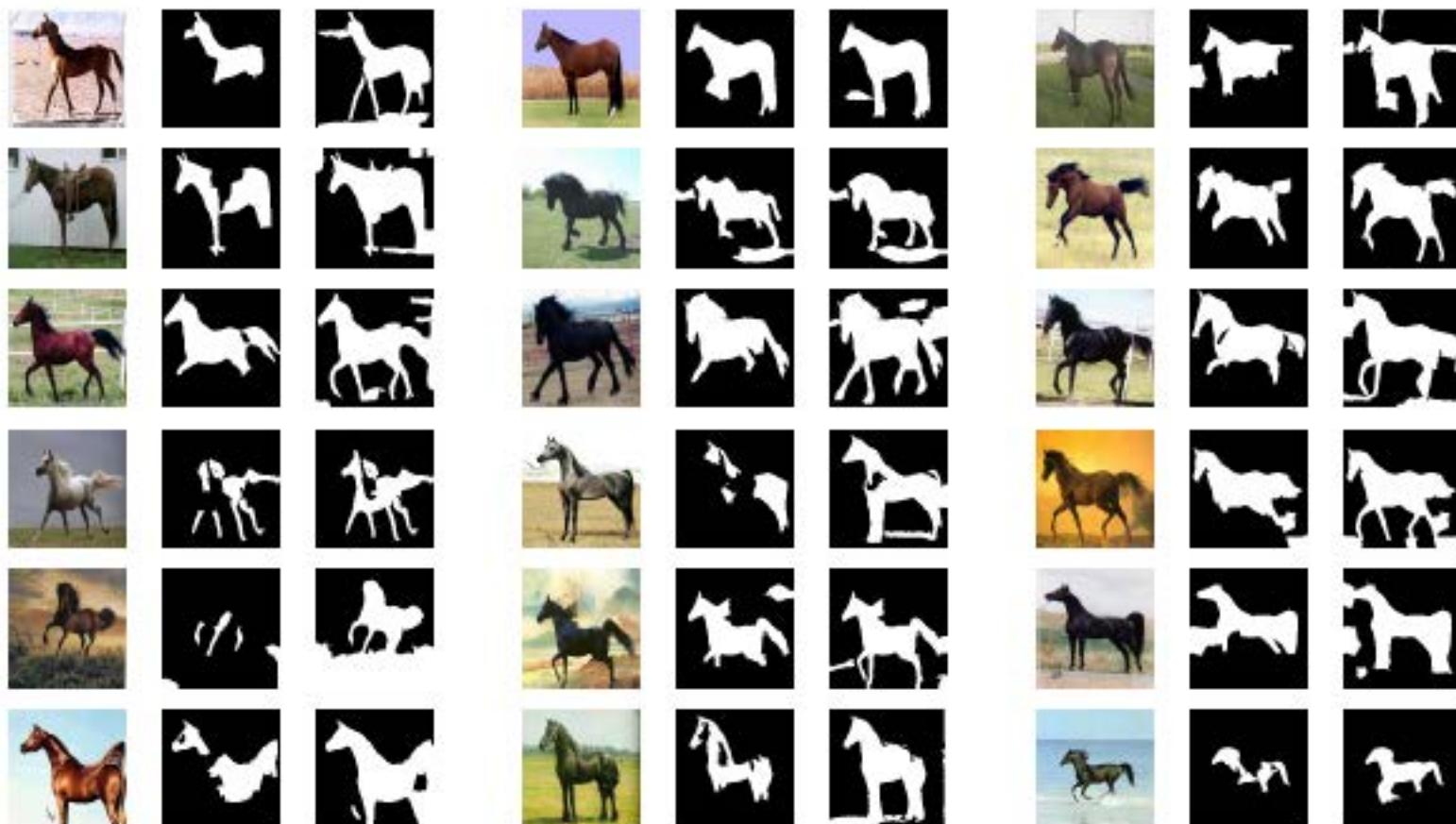
(b) TRF





# TRF Results

Spatial LDA vs. Topic Random Fields



Zhao, B. et. al.: Topic random fields for image segmentation. ECCV 2010

© Eric Xing @ CMU, 2005-2020

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# Summary

- ❑ Conditional Random Fields are partially directed discriminative models
- ❑ They overcome the label bias problem of HMM by using a global normalizer
- ❑ Inference for 1-D chain CRFs is exact
  - ❑ Same as Max-product or Viterbi decoding
- ❑ Learning also is exact
  - ❑ globally optimum parameters can be learned
  - ❑ Requires using sum-product or forward-backward algorithm
- ❑ CRFs involving arbitrary graph structure are intractable in general
  - ❑ E.g.: Grid CRFs
  - ❑ Inference and learning require approximation techniques
    - ❑ MCMC sampling
    - ❑ Variational methods
    - ❑ Loopy BP

