

## INSTRUCTIONS

- Team Formation: 5 members per team.
- Rounds: 2 Rounds — Soldering Rush & Hackathon.
- Round 1 – Soldering Rush
- Receive PCB, schematic, and components.
- Assemble a functional circuit as quickly
- Top 5 teams advance to Round 2.
- Round 2 – Hackathon
- Design an innovative robotics system
- Prepare and present design logic, innovation, feasibility.

## ZONE 3- NEKATHON

### PRELIMS ASSEMBLE

- SCHEMATIC-BASED CIRCUIT ON PCB. TOP 5 FASTEST ERROR-FREE TEAMS QUALIFY.

### FINALS

- SOLVE PROBLEM STATEMENT, DESIGN SYSTEM, PRESENT WITHIN VIRTUAL BUDGET.

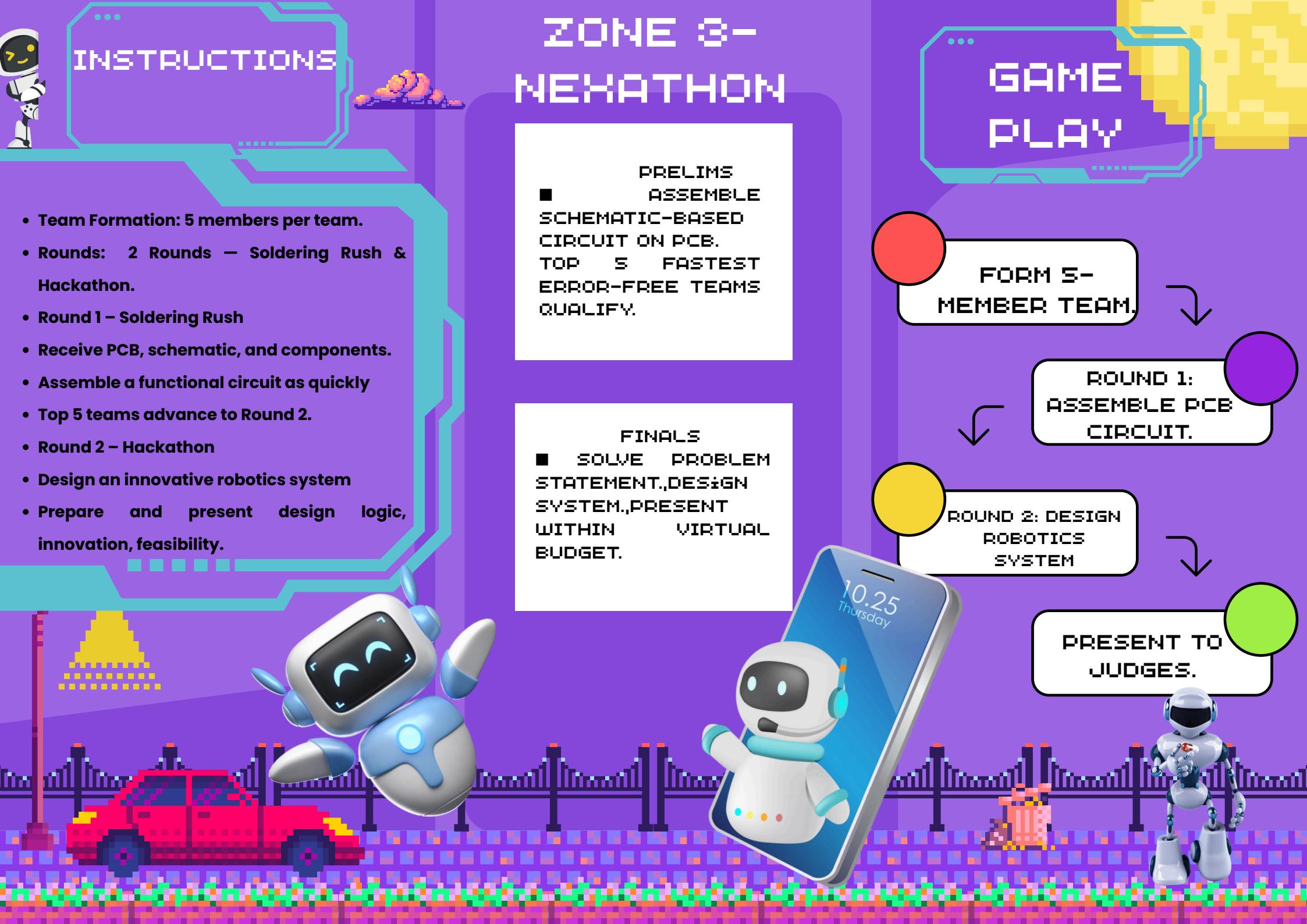
## GAME PLAY

FORM 5-MEMBER TEAM.

ROUND 1:  
ASSEMBLE PCB CIRCUIT.

ROUND 2: DESIGN ROBOTICS SYSTEM

PRESENT TO JUDGES.





## ZONE 3- NEKATHON



### RULES AND REGULATION

- Teams start only on the referee's signal.
- Touching or incorrectly assembling the PCB earns -10 points.
- Skipping or failing a task earns no points.
- Components must stay within the work area; exceeding limits incurs penalties.
- Team can customize presentation or project design.
- Must follow virtual budget and component limits.
- Design must be clear, logical, and executable.



**Scoring System**

Round 1	Round 2
Circuit Correctness: +10	Technical Feasibility: 40
Soldering Neatness: +10	Innovation & Creativity: 20
Functionality: +10	Problem-Solving: 20
	Presentation : 20

