

JackAdapter::startAudioProcessing



```
graph LR; A[JackAdapter::startAudioProcessing] --> B[jack_activate]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'JackAdapter::startAudioProcessing'. The right box is white and contains the text 'jack\_activate'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

jack\_activate