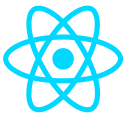


The qwik workshop

Another front-end framework?





The selling points

- Delaying execution

"At its simplest, a Qwik application only needs about 1KB of JavaScript to become interactive."

- Resumability

"...as a result, the framework's data structures need to be rebuilt in the browser, duplicating the work that was done on the server.""

- Familiar dx

Rendering with Jsx

- <https://qwik.builder.io>
- QwikCity, PartyTown



Time to get your hands dirty

- We'll be building a small app for listing the past Knowit JS guild meetings
- The app has already been built using Next.js
- Your job: transfer that app to Qwik
- <https://qwik.builder.io/docs/>
- <https://github.com/cybercom-finland/code-forward-23>
- <https://rb.gy/a0i22>
- Stackblitz sandbox: <https://rb.gy/1aicr>
- Clone the repo `git clone git@github.com:cybercom-finland/code-forward-23.git`
- Go to `./qwik/next/`` and run `npm install && npm run build && npm start``

Step 1: Skaffold Qwik and load data

```
# Go to ./qwik

npm create qwik@latest
# use e.g. qwik-yourname as the project name and select "Emp
# Install these additional dependencies,
npm install moment chartjs chartjs-adapter-moment \
rambda capitalize @types/capitalize

# Alternatively: use ./qwik/qwik-empty
```

```
export const useGuildList = routeLoader$(async () => {
  const data = // await fetch etcd
  return data;
});

export default component$(() => {
  const guildListSignal = useGuildList();
  // guildListSignal.value
  return <div></div>
})
```

- Edit routes/src/index.tsx so that it displays the guild list found at `../qwik/common/guildlist.json` as a json string
- Treat the loading of guildlist.json as server-side data fetching in the Next.js version
- Boilerplate can be copied from `../qwik/samples/index.tsx` --> `../qwik/qwik-yourname/src/routes/index.tsx`

5 min	Start
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Step 2: Port GuildList and GuildItem to qwik

- ``next/src/components/GuildList.tsx` --> `qwik/qwik-juho/src/components/GuildList.tsx``
- ``next/src/components/GuildItem.tsx` --> `qwik/qwik-juho/src/components/GuildItem.tsx``
- ``next/src/app/globals.css` --> `qwik/qwik-juho/src/global.css``
- Render GuildList with the prefetched data in ``routes/index.tsx``
- ``component$``
- ``onClick$``
- ``class``
- ``GuildItem`` needs some trimming at this point, we'll add the missing logic later:
 - comment out ``useStates`` and ``useEffects``
 - make onClick-handlers just return null
 - hard-code ``showStats`` to ``false``

10 min	Start
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```
// ./src/routes/index.tsx
```

```
<main><GuildList guilds={guildListSignal.value}/></main>
```

```
// next/components/GuildList
```

```
export const GuildList: FC<Props> = (props) => {  
  if (!Array.isArray(props.guilds)) return;  
  return (  
    <ul>  
      {props.guilds.map((repo) => <li key={repo.id} />)}  
    </ul>  
  );  
};
```

```
// ./qwik/components/GuildList
```

```
export default component$<Props>((props) => {  
  if (!Array.isArray(props.guilds)) return null;  
  return (  
    <ul>  
      {props.guilds.map((repo) => <li key={repo.id} />)}  
    </ul>  
  );  
});
```

Step 3: Port SideBar and add the interactions

- ``next/src/components/SideBar.tsx` --> `qwik/qwik-juho/src/components/SideBar.tsx``
- Render ``SideBar`` besides `GuildList` at ``routes/index.tsx``
- Convert the ``useContext`` + ``useReducer`` combo to a context + store combo
 - start by just:

```
//const state = useContext(MainContext);  
//const dispatch = useContext(MainDispatchContext);  
const state = { favouriteGuild: undefined, showAllStats: false };
```

- Use Qwik's version of context combined with *a store* to set the logic inside side bar and guildItem (we'll do this together soon, but feel free to advance by yourself)

5 min Start



Let's deal with that store thing together...

- Create a context in `routes/index.tsx`

```
export const CTX = createContextId<AppState>("some.id");
```

- Create a store

```
const appData = useStore({  
  favouriteGuild: "",  
  showAllStats: false  
})
```

- Set the created store as the value of the created context

```
useContextProvider(CTX, appData);
```

Inside `./components/SideBar.tsx`

- use the context

```
const state = useContext(CTX);
```

- Change the state:

```
<button  
  onClick$={() => {  
    state.showAllStats = !state.showAllStats;  
  }}  
>
```

- Your job: adjust the logic for setting a favourite guild inside `./src/components/GuildListItem.tsx`

3 min	Start
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Step 4: Add stats to GuildItem and finalize

- Use the sample: `~/qwik/samples/RepoStats.tsx` --> ~/qwik-yourname/src/components/RepoStats.tsx``
- In GuildItem: Add logic for showing and hiding based on either local or global state

```
const showStats = useSignal(false);
useTask$(({ track }) => {
  track(() => state.showAllStats);
  showStats.value = state.showAllStats;
});
```

- ...and render the RepoStats component

```
<div>
  {showStats.value ? <RepoStats name={repo.name} /> : <p>Stats hidden</p>}
</div>
```

Testing and comparing

- Stop the ``npm run dev`` of your quick app
- Start again by running ``npm run preview``
- Open your network tab, disable cache and set throttling to slow 3g

Dig in deeper

- <https://qwik.builder.io/docs/concepts/think-qwik/>
- <https://qwik.builder.io/media/#podcasts>

