Boosting: AdaBoost

Hunter Glanz

### **OUTLINE**

**Ensemble Continued** 

 $\mathsf{AdaBoost}$ 



# Foundational Machine Learning

- You've learned about:
  - ► Traditional Regression
  - Logistic Regression
  - K-Nearest Neighbors
  - Discriminant Analysis
  - Support Vector Machines
  - Tree-Based Methods

# Foundational Machine Learning

- You've learned about:
  - ► Traditional Regression
  - Logistic Regression
  - K-Nearest Neighbors
  - Discriminant Analysis
  - Support Vector Machines
  - Tree-Based Methods

Remember there's no free lunch!

# **Ensemble Learning Strategies**

- ► Ensemble learning refers to algorithms that combine the predictions from two or more models:
  - Let's team up!

## **Ensemble Learning Strategies**

- ► Ensemble learning refers to algorithms that combine the predictions from two or more models:
  - Let's team up!
  - Near infinite number of ways to do this so we'll talk generally about three broad strategies:
    - Bagging
    - Stacking
    - Boosting

## Ensemble Learning Strategies

- ► Ensemble learning refers to algorithms that combine the predictions from two or more models:
  - Let's team up!
  - Near infinite number of ways to do this so we'll talk generally about three broad strategies:
    - 1. Bagging
    - 2. Stacking
    - 3. Boosting

Today we will focus on AdaBoost

#### Motivation

A procedure that combines the outputs of many "weak" learners to produce a powerful "committee."

#### Motivation

A procedure that combines the outputs of many "weak" learners to produce a powerful "committee."

Most people cite **Adaptive Boosting (AdaBoost)** by Freund and Schapire (1997) as the big emergence of boosting.

### AdaBoost.M1

► Consider a two-class problem, with the output variable coded as -1 and 1, and a single vector of predictor variables, X.

#### AdaBoost.M1

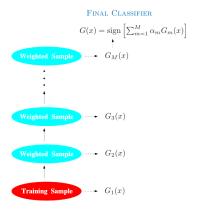
- ► Consider a two-class problem, with the output variable coded as -1 and 1, and a single vector of predictor variables, X.
- ▶ A weak classifier is one whose error rate is only slightly better than random guessing (i.e. a coin flip).

#### AdaBoost.M1

- ► Consider a two-class problem, with the output variable coded as -1 and 1, and a single vector of predictor variables, X.
- ▶ A weak classifier is one whose error rate is only slightly better than random guessing (i.e. a coin flip).

Sequentially apply the weak classification algorithm to repeatedly modified versions of the data.

### The AdaBoost.M1 Visual



$$G(x) = \operatorname{sign}\left[\sum_{m=1}^{M} \alpha_m G_m(x)\right]$$

▶ The  $\alpha_m$ :

$$G(x) = \operatorname{sign}\left[\sum_{m=1}^{M} \alpha_m G_m(x)\right]$$

- ▶ The  $\alpha_m$ :
  - Computed by the boosting algorithm
  - Weight the contribution of each respective  $G_m(x)$
  - ► Giver higher influence to the more accurate classifiers in the sequence

$$G(x) = \operatorname{sign}\left[\sum_{m=1}^{M} \alpha_m G_m(x)\right]$$

- ▶ The  $\alpha_m$ :
  - Computed by the boosting algorithm
  - Weight the contribution of each respective  $G_m(x)$
  - Giver higher influence to the more accurate classifiers in the sequence
- ▶ The weighted samples/data  $(w_i)$ :

$$G(x) = \operatorname{sign}\left[\sum_{m=1}^{M} \alpha_m G_m(x)\right]$$

- ▶ The  $\alpha_m$ :
  - Computed by the boosting algorithm
  - Weight the contribution of each respective  $G_m(x)$
  - Giver higher influence to the more accurate classifiers in the sequence
- ▶ The weighted samples/data  $(w_i)$ :
  - ▶ Weights applied to each of the training observations
  - ▶ Initially all set to  $w_i = 1/N$
  - Observations that are misclassified have their weights increased, whereas weights are decreased for those correctly classified

### AdaBoost Notes

▶ When and How to use?!

### AdaBoost Notes

- When and How to use?!
  - You can technically **boost** most, if not all, machine learning algorithms!
  - Implementations have converged on some very popular and successful versions

#### AdaBoost Notes

- When and How to use?!
  - You can technically **boost** most, if not all, machine learning algorithms!
  - Implementations have converged on some very popular and successful versions
- Elements of Statistical Learning example (pg. 339, not PDF page):
  - Each weak learner is a "stump": two-terminal node classification tree
  - Boosting reduces the prediction error rate by almost a factor of four
  - ▶ It outperforms a single large classification tree

Small trees are popular choices for the weak learners