

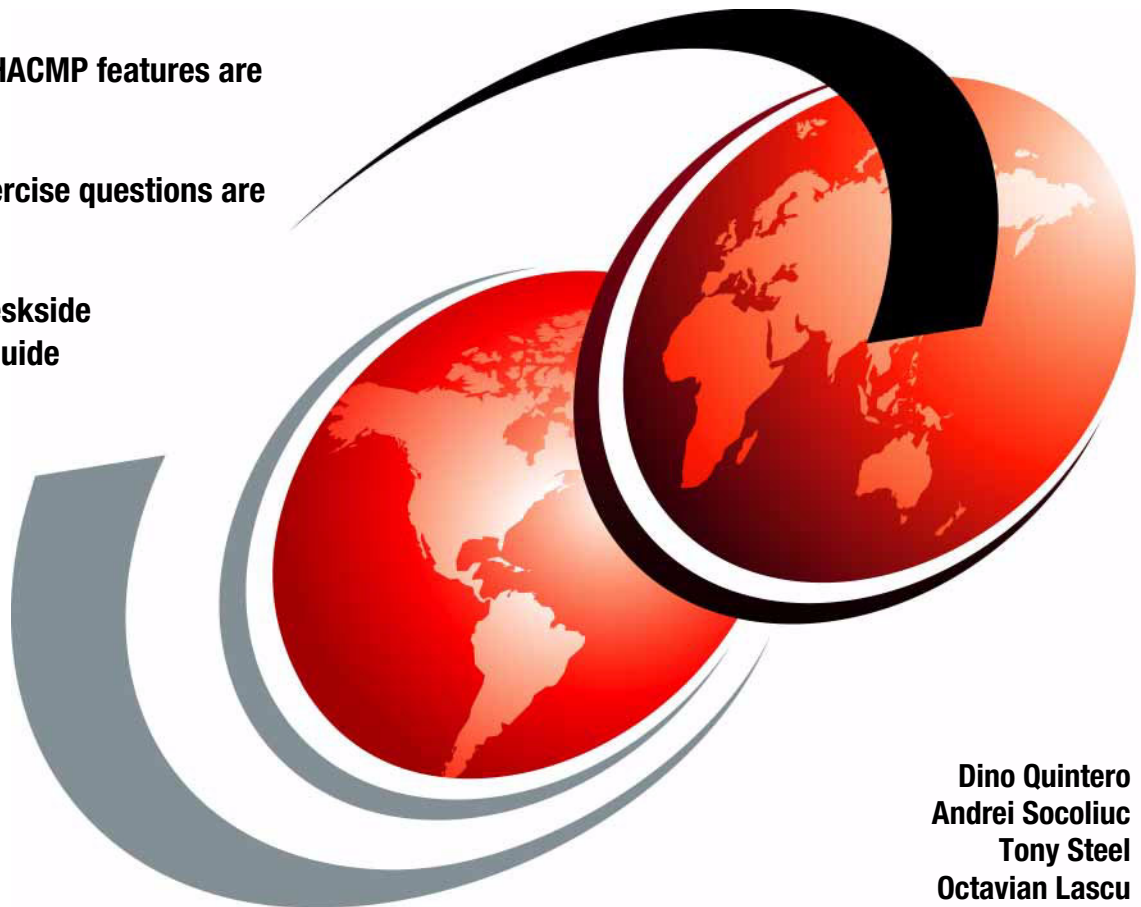


# IBM *e*server pSeries HACMP V5.x Certification Study Guide Update

The latest HACMP features are explained

Sample exercise questions are included

Use as a deskside reference guide



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International Technical Support Organization

**IBM @server pSeries HACMP V5.x Certification  
Study Guide Update**

February 2006

**Note:** Before using this information and the product it supports, read the information in “Notices” on page xi.

**Second Edition (February 2006)**

This edition applies to Version 5 of HACMP for AIX (product number 5765-F62).

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# Preface

This IBM® Redbook update is designed as a study guide for professionals wanting to prepare for the certification exam to achieve IBM @server® Certified Systems Expert - pSeries® HACMP™ 5.x for AIX® 5L™.

The pSeries HACMP 5.x for AIX 5L certification validates the skills required to successfully plan, install, configure, and support an HACMP 5.x for AIX 5L cluster installation. The requirements for this include a working knowledge of the following:

- ▶ Hardware options supported for use in a cluster, along with the considerations that affect the choices made.
- ▶ AIX 5L parameters that are affected by an HACMP 5.x installation, and their correct settings.
- ▶ The cluster and resource configuration process, including how to choose the best resource configuration for a customer requirement.
- ▶ Customization of the standard HACMP 5.x facilities to satisfy special customer requirements.
- ▶ Diagnosis and troubleshooting knowledge and skills.

This redbook helps AIX 5L professionals seeking a comprehensive and task-oriented guide for developing the knowledge and skills required for the certification. It is designed to provide a combination of theory and practical experience.

This redbook does not replace the practical experience you should have, but, when combined with educational activities and experience, should prove to be a very useful preparation guide for the exam. Due to the practical nature of the certification content, this publication can also be used as a deskside reference.

So, whether you are planning to take the pSeries HACMP 5.x for AIX 5L certification exam, or just want to validate your HACMP skills, this redbook is for you. For additional information about certification and instructions about how to register for an exam, contact IBM Learning Services or visit our Web site at:

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# Introduction

This chapter contains an introduction to IBM High Availability Cluster Multi-Processing (HACMP) for AIX product line, and the concepts on which IBM high availability products are based.

The following topics are discussed:

- ▶ What is HACMP?
- ▶ History and evolution
- ▶ High availability concepts
- ▶ High availability versus fault tolerance

## 1.1 What is HACMP?

Before we explain what is HACMP, we have to define the concept of high availability.

### High availability

In today's complex environments, providing continuous service for applications is a key component of a successful IT implementation. High availability is one of the components that contributes to providing continuous service for the application clients, by masking or eliminating both planned and unplanned systems and application downtime. This is achieved through the elimination of hardware and software single points of failure (SPOFs).

A high availability solution will ensure that the failure of any component of the solution, either hardware, software, or system management, will not cause the application and its data to be unavailable to the user.

High Availability Solutions should eliminate single points of failure (SPOF) through appropriate design, planning, selection of hardware, configuration of software, and carefully controlled change management discipline.

### Downtime

The downtime is the time frame when an application is not available to serve its clients. We can classify the downtime as:

- ▶ Planned:
  - Hardware upgrades
  - Repairs
  - Software updates/upgrades
  - Backups (offline backups)
  - Testing (periodic testing is required for cluster validation.)
  - Development
- ▶ Unplanned:
  - Administrator errors
  - Application failures
  - Hardware failures
  - Environmental disasters

The IBM high availability solution for AIX, High Availability Cluster Multi Processing, is based on the well-proven IBM clustering technology, and consists of two components:

- ▶ High availability: The process of ensuring an application is available for use through the use of duplicated and/or shared resources.
- ▶ Cluster multi-processing: Multiple applications running on the same nodes with shared or concurrent access to the data.

A high availability solution based on HACMP provides automated failure detection, diagnosis, application recovery, and node reintegration. With an appropriate application, HACMP can also provide concurrent access to the data for parallel processing applications, thus offering excellent horizontal scalability.

A typical HACMP environment is shown in Figure 1-1.

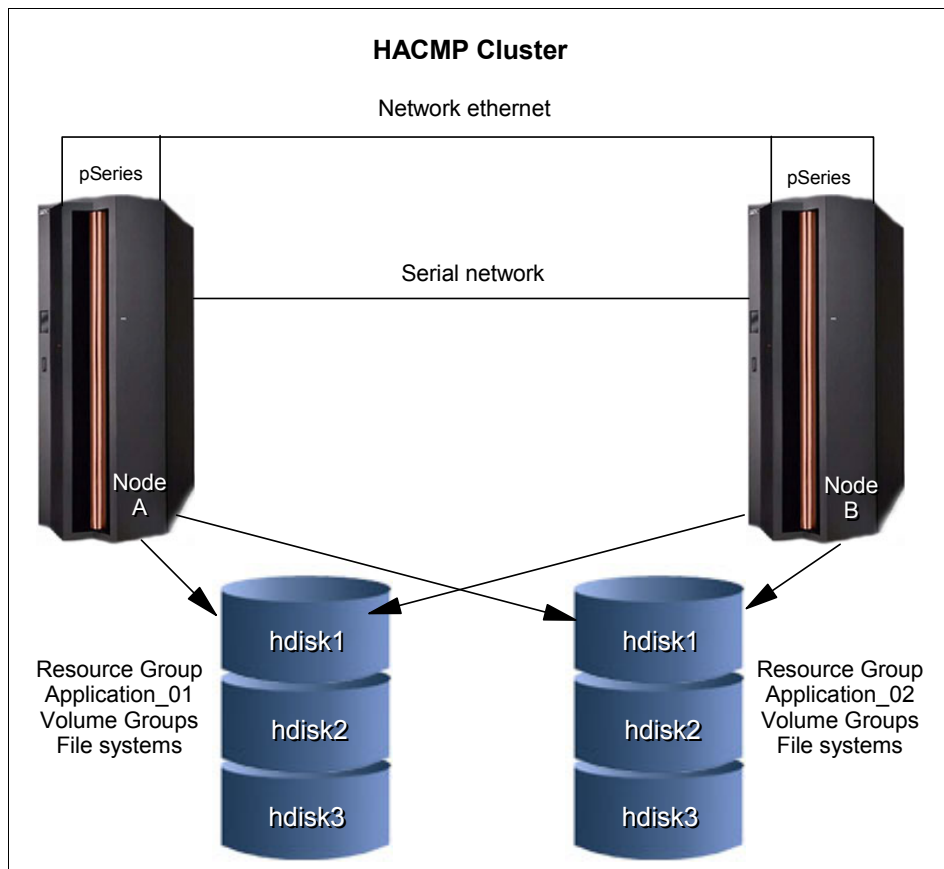


Figure 1-1 HACMP cluster

## 1.1.1 History and evolution

IBM High Availability Cluster Multi-Processing goes back to the early 1990s. HACMP development started in 1990 to provide high availability solution for applications running on RS/6000 servers.

We do not provide information about the very early releases, since those releases are not supported or in use at the time this book was developed, instead, we provide highlights about the most recent versions.

### ***HACMP V4.2.2***

Along with HACMP Classic (HAS), this version introduced the enhanced scalability version (ES) based on RSCT (Reliable Scalable Clustering Technology) topology, group, and event management services, derived from PSSP (Parallel Systems Support Program).

### ***HACMP V4.3.X***

This version introduced, among other aspects, 32 node support for HACMP/ES, C-SPOC enhancements, ATM network support, HACMP Task guides (GUI for simplifying cluster configuration), multiple pre- and post- event scripts, FDDI MAC address takeover, monitoring and administration support enhancements, node by node migration, and AIX fast connect support.

### ***HACMP V4.4.X***

New items in this version are integration with Tivoli®, application monitoring, cascading with out fallback, C-SPOC enhancements, improved migration support, integration of HA-NFS functionality, and soft copy documentation (HTML and PDF).

### ***HACMP V4.5***

In this version, AIX 5L is required, and there is an automated configuration discovery feature, multiple service labels on each network adapter (through the use of IP aliasing), persistent IP address support, 64-bit-capable APIs, and monitoring and recovery from loss of volume group quorum.

### ***HACMP V5.1***

This is the version that introduced major changes, from configuration simplification and performance enhancements to changing HACMP terminology. Some of the important new features in HACMP V5.1 were:

- ▶ SMIT “Standard” and “Extended” configuration paths (procedures)
- ▶ Automated configuration discovery
- ▶ Custom resource groups
- ▶ Non IP networks based on heartbeating over disks

- ▶ Fast disk takeover
- ▶ Forced varyon of volume groups
- ▶ Heartbeating over IP aliases
- ▶ HACMP “classic” (HAS) has been dropped; now there is only HACMP/ES, based on IBM Reliable Scalable Cluster Technology
- ▶ Improved security, by using cluster communication daemon (eliminates the need of using standard AIX “r” commands, thus eliminating the need for the /.rhosts file)
- ▶ Improved performance for cluster customization and synchronization
- ▶ Normalization of HACMP terminology
- ▶ Simplification of configuration and maintenance
- ▶ Online Planning Worksheets enhancements
- ▶ Forced varyon of volume groups
- ▶ Custom resource groups
- ▶ Heartbeat monitoring of service IP addresses/labels on takeover node(s)
- ▶ Heartbeating over IP aliases
- ▶ Heartbeating over disks
- ▶ Various C-SPOC enhancements
- ▶ GPFS integration
- ▶ Fast disk takeover
- ▶ Cluster verification enhancements
- ▶ Improved resource group management

### ***HACMP V5.2***

Starting July 2004, the new HACMP V5.2 added more improvements in management, configuration simplification, automation, and performance areas. Here is a summary of the improvements in HACMP V5.2:

- ▶ Two-Node Configuration Assistant, with both SMIT menus and a Java™ interface (in addition to the SMIT “Standard” and “Extended” configuration paths).
- ▶ File collections.
- ▶ User password management.
- ▶ Classic resource groups are not used anymore, having been replaced by custom resource groups.
- ▶ Automated test procedures.

- ▶ Automatic cluster verification.
- ▶ Improved Online Planning Worksheets (OLPW) can now import a configuration from an existing HACMP cluster.
- ▶ Event management (EM) has been replaced by resource monitoring and a control (RMC) subsystem (standard in AIX).
- ▶ Enhanced security.
- ▶ Resource group dependencies.
- ▶ Self-healing clusters.

**Note:** At the time this redbook was developed, both HACMP V5.1 and V5.2 were available. The certification exam only contains HACMP V5.1 topics.

## 1.1.2 High availability concepts

What needs to be protected? Ultimately, the goal of any IT solution in a critical environment is to provide continuous service and data protection.

The high availability is just one building block in achieving the continuous operation goal. The high availability is based on the availability of the hardware, software (operating system and its components), application, and network components.

For a high availability solution you need:

- ▶ Redundant servers
- ▶ Redundant networks
- ▶ Redundant network adapters
- ▶ Monitoring
- ▶ Failure detection
- ▶ Failure diagnosis
- ▶ Automated failover
- ▶ Automated reintegration

The main objective of the HACMP is eliminate Single Points of Failure (SPOFs) (see Table 1-1 on page 7).

Table 1-1 Single point of failure

Cluster object	Eliminated as a single point of failure by:
Node (servers)	Multiple nodes
Power supply	Multiple circuits and/or power supplies
Network adapter	Redundant network adapters
Network	Multiple networks to connect nodes
TCP/IP subsystem	A non- IP networks to back up TCP/IP
Disk adapter	Redundant disk adapters
Disk	Redundant hardware and disk mirroring or RAID technology
Application	Configuring application monitoring and backup node(s) to acquire the application engine and data

Each of the items listed in Table 1-1 in the Cluster Object column is a physical or logical component that, if it fails, will result in the application being unavailable for serving clients.

### 1.1.3 High availability versus fault tolerance

The systems for the detection and handling of the hardware and software failures can be defined in two groups:

- ▶ Fault-tolerant systems
- ▶ High availability systems

#### Fault-tolerant systems

The systems provided with fault tolerance are designed to operate virtually without interruption, regardless of the failure that may occur (except perhaps for a complete site down due to a natural disaster). In such systems, ALL components are at least duplicated for either software or hardware.

Thus, CPUs, memory, and disks have a special design and provide continuous service, even if one sub-component fails.

Such systems are very expensive and extremely specialized. Implementing a fault tolerant solution requires a lot of effort and a high degree of customization for all system components.

In places where *no* downtime is acceptable (life support and so on), fault-tolerant equipment and solutions are required.

## High availability systems

The systems configured for high availability are a combination of hardware and software components configured in such a way to ensure automated recovery in case of failure with a minimal acceptable downtime.

In such systems, the software involved detects problems in the environment, and then provides the transfer of the application on another machine, taking over the identity of the original machine (node).

Thus, it is very important to eliminate all single points of failure (SPOF) in the environment. For example, if the machine has only one network connection, a second network interface should be provided in the same node to take over in case the primary adapter providing the service fails.

Another important issue is to protect the data by mirroring and placing it on shared disk areas accessible from any machine in the cluster.

The HACMP (High Availability Cluster Multi-Processing) software provides the framework and a set of tools for integrating applications in a highly available system.

Applications to be integrated in a HACMP cluster require a fair amount of customization, not at the application level, but rather at the HACMP and AIX platform level.

HACMP is a flexible platform that allows integration of generic applications running on AIX platform, providing for high available systems at a reasonable cost.

### 1.1.4 High availability solutions

The high availability (HA) solutions can provide many advantages compared to other solutions. In Table 1-2, we describe some HA solutions and their characteristics.

*Table 1-2 Types of HA solutions*

Solutions	Standalone	Enhanced Standalone	High Availability Clusters	Fault-Tolerant Computers
Downtime	Couple of days	Couple of hours	Depends (usually three minutes)	Never stop
Data Availability	Last full Backup	Last transaction	Last transaction	No loss of data



High availability solutions offer the following benefits:

- ▶ Standard components
- ▶ Can be used with the existing hardware
- ▶ Works with just about any application
- ▶ Works with a wide range of disk and network types
- ▶ Excellent availability at reasonable cost

The IBM high available solution for the IBM @server pSeries offers some distinct benefits. Such benefits include:

- ▶ Proven solution (more than 14 years of product development)
- ▶ Flexibility (virtually any application running on a standalone AIX system can be protected with HACMP)
- ▶ Using “of the shelf” hardware components
- ▶ Proven commitment for supporting our customers

Considerations for providing high availability solutions include:

- ▶ Thorough design and detailed planning
- ▶ Elimination of single points of failure
- ▶ Selection of appropriate hardware
- ▶ Correct implementation (no “shortcuts”)
- ▶ Disciplined system administration practices
- ▶ Documented operational procedures
- ▶ Comprehensive testing

## 1.2 HACMP concepts

The basic concepts of HACMP can be classified as follows:

- ▶ Cluster topology

Contains basic cluster components nodes, networks, communication interfaces, communication devices, and communication adapters.

- ▶ Cluster resources

Entities that are being made highly available (for example, file systems, raw devices, service IP labels, and applications). Resources are grouped together in resource groups (RGs), which HACMP keeps highly available as a single entity.

Resource groups can be available from a single node or, in the case of concurrent applications, available simultaneously from multiple nodes.

- ▶ **Fallover**

Represents the movement of a resource group from one active node to another node (backup node) in response to a failure on that active node.

- ▶ **Fallback**

Represents the movement of a resource group back from the backup node to the previous node, when it becomes available. This movement is typically in response to the reintegration of the previously failed node.

## **1.2.1 HACMP terminology**

To understand the correct functionality and utilization of HACMP, it is necessary to know some important terms:

- ▶ **Cluster**

Loosely-coupled collection of independent systems (nodes) or LPARs organized into a network for the purpose of sharing resources and communicating with each other.

HACMP defines relationships among cooperating systems where peer cluster nodes provide the services offered by a cluster node should that node be unable to do so.

These individual nodes are together responsible for maintaining the functionality of one or more applications in case of a failure of any cluster component.

- ▶ **Node**

An IBM @server pSeries machine (or LPAR) running AIX and HACMP that is defined as part of a cluster. Each node has a collection of resources (disks, file systems, IP address(es), and applications) that can be transferred to another node in the cluster in case the node fails.

- ▶ **Resource**

Resources are logical components of the cluster configuration that can be moved from one node to another. All the logical resources necessary to provide a Highly Available application or service are grouped together in a resource group (RG).

The components in a resource group move together from one node to another in the event of a node failure. A cluster may have more than one resource group, thus allowing for efficient use of the cluster nodes (thus the “Multi-Processing” in HACMP).

► Takeover

It is the operation of transferring resources between nodes inside the cluster. If one node fails due to a hardware problem or crash of AIX, its resources application will be moved to the another node.

► Clients

A client is a system that can access the application running on the cluster nodes over a local area network. Clients run a client application that connects to the server (node) where the application runs.

## 1.3 HACMP/XD (extended distance)

The High Availability Cluster Multi-Processing for AIX (HACMP) base software product addresses part of the continuous operation problem. It addresses recovery from the failure of a computer, an adapter, or a local area network within a computing complex at a single site.

A typical HACMP/XD High Availability Geographic Cluster (HAGEO) is presented in Figure 1-2.

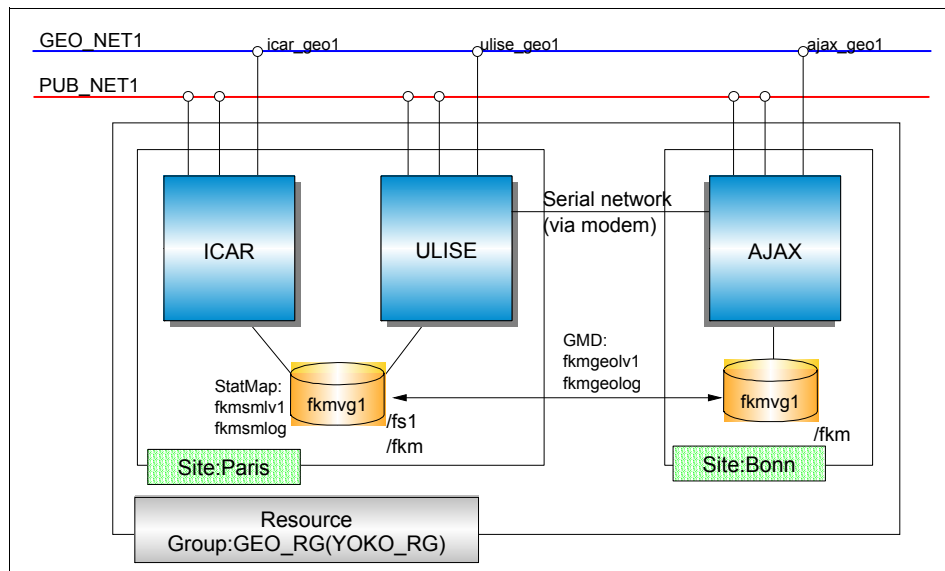


Figure 1-2 Typical HACMP/XD HAGEO configuration

For protecting an application in case of a major disaster (site failure), additional software is needed. HAGEO provides:

- ▶ Ability to configure a cluster with geographically separate sites.

HAGEO extends HACMP to encompass two geographically distant data centers or sites. This extension prevents an individual site from being a single point of failure within the cluster.

The geo-mirroring process supplies each site with an updated copy of essential data.

Either site can run key applications, ensuring that mission-critical computing resources remain continuously available at a geographically separate site if a failure or disaster disables one site.

- ▶ Automatic failure detection and notification.

HAGEO works with HACMP to provide automatic detection of a site or geographic network failure. It initiates the recovery process and notifies the system administrator about all failures it detects and actions it takes in response.

- ▶ Automatic fallover

HAGEO includes event scripts to handle recovery from a site or geographic network failure. These scripts are integrated with the standard HACMP event scripts.

You can customize the behavior for your configuration by adding pre- or post-event scripts, just as you can for HACMP.

- ▶ Fast recovery from a disaster.

HAGEO also provides fast recovery of data and applications at the operable site. The geo-mirroring process ensures that the data is already available at the second site when a disaster strikes.

Recovery time typically takes minutes, not including the application recovery time.

- ▶ Automatic resynchronization of data during site recovery.

HAGEO handles the resynchronization of the mirrors on each site as an integral part of the site recovery process. The nodes at the rejoining site are automatically updated with the data received while the site was in failure.

- ▶ Reliable data integrity and consistency.

HAGEO's geographic mirroring and geographic messaging components ensure that if a site fails, the surviving site's data is consistent with the failed site's data.

When the failed site reintegrates into the cluster, HAGEO updates that site with the current data from the operable site, once again ensuring data consistency.

- Flexible, scalable configurations.

HAGEO software supports a wide range of configurations, allowing you to configure the disaster recovery solution unique to your needs.

You can have up to eight nodes in an HAGEO cluster, with varying numbers of nodes at each site.

HAGEO is file system and database independent, since the geo-mirroring device behaves the same as the disk devices it supports. Because the mirroring is transparent, applications configured to use geo-mirroring do not have to be modified in any way.

### 1.3.1 HACMP/XD: HAGEO components

The software has three significant functions:

- GeoMirror:

Consists of a logical device and a pseudo device driver that mirrors at a second site; the data is entered at one site. TCP/IP is used as a transport for mirrored data.

GeoMirror can be used in synchronous and asynchronous mode, depending on the communication bandwidth between sites, and the application transaction volume (which determines the amount of changed data).

- GeoMessage:

Provides reliable delivery of data and messages between GeoMirror devices at the two sites.

- Geographic topology:

Provides the logic for integrating the geo-mirroring facilities with HACMP facilities to provide automatic failure detection and recovery from events that affect entire sites.

- Recovering from disaster

When a disaster causes a site failure, the Cluster Manager on nodes at the surviving site detects the situation quickly and takes action to keep geo-mirrored applications available.

Likewise, if the cluster is partitioned due to global geographic network failure, then the Cluster Manager on the site configured as non-dominant will bring itself down in order to avoid data divergence.

### 1.3.2 HACMP/XD: HAGEO basic configurations

You can configure an HAGEO cluster in any of the configurations supported by the HACMP base software. These include standby, one-sided takeover, mutual takeover, and concurrent access configurations.

- ▶ Standby configurations

The standby configuration is a traditional redundant hardware configuration where one or more nodes in the cluster stand idle until a server node fails.

In HAGEO, this translates to having an idle site. A site is not completely idle since it may also be involved in the geo-mirroring process. But nodes at this site do not perform application work.

- ▶ Takeover configurations

In a takeover configuration, all nodes are processing; no idle nodes exist. Configurations include:

- Intrasite (local) takeover
- Remote one-sided takeover
- Remote mutual takeover

- ▶ Concurrent configurations

In a concurrent access configuration, all nodes at one site have simultaneous access to the concurrent volume group and own the same disk resources. The other site is set up the same way.

If a node leaves the site, availability of the resources is not affected, since other nodes have the concurrent volume group varied on.

If a site fails, the other site offers concurrent access on nodes at that site. A concurrent application can be accessed by all nodes in the cluster.

The HACMP Cluster Lock Manager must be running on all nodes in the cluster. Not all databases can be used for concurrent access that involves nodes across the geography.

### 1.3.3 HACMP/XD PPRC integration feature

This feature, introduced in simultaneously in HACMP V4.5 PTF5 and HACMP V5.1, provides automated site fallover and activation of remote copies of application data in an environment where the IBM Enterprise Storage Server® (ESS) is used in both sites and the Peer to Peer Remote Copy (PPRC) facility provides storage volumes mirroring.

In case of primary site failure, data should be available for use at the secondary site (replicated via PPRC). The data copy in the secondary site must be activated in order to be used for processing.

The HACMP/XD PPRC integration feature provides automated copy split in case of primary site failure and automated reintegration when the primary site becomes available.

For detailed information, see *High Availability Cluster Multi-Processing XD (Extended Distance) V5.1: Concepts and Facilities for HAGEO Technology*, SA22-7955.







## Planning and design

When planning and designing a high availability cluster, you must follow all customer requirements. You should have a good understanding of the hardware and networking configuration and of the applications that are to be made highly available. You should also be able to control the behavior of the applications in a failure situation.

Knowing the behavior of the application in a failure situation is important to controlling how the cluster will react in such a situation.

The information necessary for planning and implementing a cluster should cover applications, environment, hardware, networks, storage, and also support and change procedures.

This chapter describes the following HACMP cluster topics:

- ▶ Node sizing considerations
- ▶ Cluster hardware planning
- ▶ Software planning
- ▶ Storage planning
- ▶ Disaster recovery planning

Note: Planning is one half of a successful implementation, but when it comes to HACMP, we cannot emphasize enough that proper planning is needed. If planning is not done properly, you may find yourself entangled in restrictions at a later point, and recovering from these restrictions can be a painful experience. So

take your time and use the planning worksheets that comes with the product; they are invaluable in any migration or problem determination situations or for documenting the plan.

## 2.1 Planning considerations

When planning a high availability cluster, you should consider the sizing of the nodes, storage, network and so on, to provide the necessary resources for the applications to run properly, even in a takeover situation.

### 2.1.1 Sizing: Choosing the nodes in the cluster

Before you start the implementation of the cluster, you should know how many nodes are required, and the type of the nodes that should be used. The type of nodes to be used is important in terms of the resources required by the applications.

Sizing of the nodes should cover the following aspects:

- ▶ CPU (number of CPUs and speed)
- ▶ Amount of random access memory (RAM) in each node
- ▶ Disk storage (internal)
- ▶ Number of communication and disk adapters in each node
- ▶ Node reliability

The number of nodes in the cluster depends on the number of applications to be made highly available, and also on the degree of availability desired. Having more than one spare node for each application in the cluster increases the overall availability of the applications.

**Note:** The maximum number of nodes in an HACMP V5.1 cluster is 32.

HACMP V5.1 supports a variety of nodes, ranging from desktop systems to high-end servers. SP nodes and Logical Partitions (LPARs) are supported as well. For further information, refer to the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

The cluster resource sharing is based on the applications requirements. Nodes that perform tasks that are not directly related to the applications to be made highly available and do not need to share resources with the application nodes should be configured in separate clusters for easier implementation and administration.

All nodes should provide sufficient resources (CPU, memory, and adapters) to sustain execution of all the designated applications in a fail-over situation (to take over the resources from a failing node).

If possible, you should include additional nodes in the cluster, to increase the availability of the cluster; this also provides greater flexibility when performing node failover, reintegration, and maintenance operations.

We recommend using cluster nodes with a similar hardware configuration, especially when implementing clusters with applications in mutual takeover or concurrent configurations. This makes it easier to distribute resources and to perform administrative operations (software maintenance and so on).

### **2.1.2 Sizing: Storage considerations**

In the most commonly used configurations, applications to be made highly available require a shared storage space for application data. The shared storage space is used either for concurrent access, or for making the data available to the application on the takeover node (in a fail-over situation).

The storage to be used in a cluster should provide shared access from all designated nodes for each application. The technologies currently supported for HACMP shared storage are SCSI, SSA, and Fibre Channel.

The storage configuration should be defined according to application requirements as non-shared (“private”) or shared storage. The private storage may reside on internal disks and is not involved in any takeover activity.

Shared storage should provide mechanisms for controlled access, considering the following reasons:

- ▶ Data placed in shared storage must be accessible from whichever node the application may be running at a point in time. In certain cases, the application is running on only one node at a time (non-concurrent), but in some cases, concurrent access to the data must be provided.
- ▶ In a non-concurrent environment, if the shared data is updated by the wrong node, this could result in data corruption.
- ▶ In a concurrent environment, the application should provide its own data access mechanism, since the storage controlled access mechanisms are by-passed by the platform concurrent software (AIX/HACMP).

### **2.1.3 Network considerations**

When you plan the HACMP cluster, the following aspects should be considered:

- ▶ IP network topology (routing, switches, and so on)
- ▶ IP network performance (speed/bandwidth, latency, and redundancy)
- ▶ ATM and/or X.25 network configuration

The IP networks are used to provide client access to the applications running on the nodes in the cluster, as well as for exchanging heartbeat messages between the cluster nodes. In an HACMP cluster, the heartbeat messages are exchanged via IP networks and point-to-point (non-IP) networks.

HACMP is designed to provide client access through TCP/IP-based networks, X.25, and ATM networks.

## 2.2 HACMP cluster planning

The cluster planning is perhaps the most important step in implementing a successful configuration. HACMP planning should include the following aspects:

- ▶ Hardware planning
  - Nodes
  - Network
  - Storage
- ▶ Software planning
  - Operating system version
  - HACMP version
  - Application compatibility
- ▶ Test and maintenance planning
  - The test procedures
  - Change management
  - Administrative operations

### Hardware planning

The goal in implementing a high availability configuration is to provide highly available service by eliminating single points of failure (hardware, software, and network) and also by masking service interruptions, either planned or unplanned.

The decision factors for node planning are:

- ▶ Supported nodes: Machine types, features, supported adapters, power supply (AC, DC, dual power supply versus single power supply, and so on).
- ▶ Connectivity and cables: Types of cables, length, connectors, model numbers, conduit routing, cable tray capacity requirements, and availability.

## 2.2.1 Node configurations

HACMP V5.1 supports IBM @server pSeries (stand-alone and LPAR mode), IBM SP nodes, as well as existing RS/6000 servers, in any combination of nodes within a cluster. Nodes must meet the minimum requirements for internal memory, internal disk, number of available I/O slots, and operating system compatibility (AIX version).

Items to be considered are:

- ▶ Internal disk (number of disks, capacities, and LVM mirroring used?)
- ▶ Shared disk capacity and storage data protection method (RAID and LVM mirroring)
- ▶ I/O slot limitations and their effect on creating a single point of failure (SPOF)
- ▶ Client access to the cluster (network adapters)
- ▶ Other LAN devices (switches, routers, and bridges)
- ▶ Redundancy of I/O adapters and subsystems
- ▶ Redundancy of power supplies

## 2.2.2 Network configuration

The main objective when planning the cluster networks is to assess the degree of redundancy you need to eliminate network components as potential single points of failure. The following aspects should be considered:

- ▶ Network: Nodes connected to multiple physical networks
- ▶ For TCP/IP subsystem failure: Non-IP network to help with the decision process
- ▶ Network interfaces: Redundant networks adapters on each network (to prevent resource group failover in case a single network interface fails)

When planning the cluster network configuration, you must chose the proper combination for the node connectivity:

- ▶ Cluster network topology (switches, routers, and so on).
- ▶ The combination of IP and non-IP (point-to-point) networks connect your cluster nodes and the number of connections for each node to all networks.

The method for providing high availability service IP addresses:

- ▶ IP address takeover (IPAT) via IP aliases
- ▶ IPAT via IP Replacement.

For a complete list of nodes and adapters supported in HACMP configuration, refer to the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02; also, check the IBM support Web site at:

<http://www-1.ibm.com/servers/eserver/pseries/ha/>

### 2.2.3 HACMP networking terminology

Starting with HACMP V5.1, the terminology used to describe HACMP configuration and operation has changed dramatically. The reason for this change is to simplify the overall usage and maintenance of HACMP, and also to align the terminology with the IBM product line.

For example, in previous HACMP versions, the term “Adapter”, depending on the context, could have different meanings, which made configuration confusing and difficult.

#### ***IP label***

The term *IP label* represents the name associated with a specific IP address, as defined in the name resolution method used on the cluster nodes (DNS or static - /etc/hosts). This replaces the *host name*, which may be confused with the output of the **hostname** command and may not be associated with any IP address.

In HACMP V5.1, the term Adapter has been replaced as follows:

- ▶ Service IP Label / Address: An IP label/address over which a service is provided. It may be bound to a single node or shared by multiple nodes, and is kept highly available by HACMP.
- ▶ Communication Interface: A physical interface that supports the TCP/IP protocol, represented by its base IP address.
- ▶ Communication Device: A physical device representing one end of a point-to-point non-IP network connection, such as /dev/tty1, /dev/tmssa1, /dev/tmcs1, and /dev/hdisk1.
- ▶ Communication Adapter: An X.25 adapter used to provide a highly available communication link.

#### ***Service IP address/label***

The service IP address is an IP address used for client access. This service IP address (and its associated label) is monitored by HACMP and is part of a resource group.

There are two types of service IP address (label):

- ▶ Shared service IP address (label): An IP address that can be configured on multiple nodes and is part of a resource group that can be active only on one node at a time.
- ▶ Node-bound service IP address (label): An IP address that can be configured only one node (is not shared by multiple nodes). Typically, this type of service IP address is associated with concurrent resource groups.

The service IP addresses become available when HACMP is started and their associated resource group has an online status.

### ***HACMP communication interfaces***

The communication interface definition in HACMP is a logical grouping of the following:

- ▶ A logical network interface is the name to which AIX resolves a port (for example, en0) of a physical network adapter.
- ▶ A service IP address is an IP address over which services, such as an application, are provided, and over which client nodes communicate.
- ▶ A service IP label is a label that maps to the Service IP address.

A communication interface refers to IP-based networks and network adapters. The network adapters that are connected to a common physical network are combined into logical networks that are used by HACMP.

Each network adapter is capable of hosting several TCP/IP addresses. When configuring a cluster, you define the IP addresses that HACMP will monitor (base or boot IP addresses) and the IP addresses that HACMP will keep highly available (the service IP addresses) to HACMP.

Heartbeating in HACMP occurs over communication interfaces. HACMP uses the heartbeating facility of the RSCT subsystem (using UDP) to monitor its network interfaces and IP addresses. HACMP passes the network topology defined and stored in the ODM to RSCT, whenever HACMP services are started on that node, and RSCT provides failure notifications to HACMP.

### ***HACMP communication devices***

HACMP also provides monitoring of point-to-point non-IP networks. Both ends of a point-to-point network are AIX devices (as defined in /dev directory). These are the communication devices and they include serial RS232 connections, target mode SCSI, target mode SSA, and disk heartbeat connections.

The point-to-point networks are also monitored by RSCT, and their status information is used by HACMP to distinguish between node failure and IP network failure.

For example, a heartbeat over disk uses the disk device name (for example, /dev/hdisk2) as the device configured to HACMP at each end of the connection.

The recommendation for such networks is to have at least one non-IP network defined between any two nodes in the cluster.

In case of disk heartbeat, the recommendation is to have one point-to-point network consisting of one disk per pair of nodes per physical enclosure. One physical disk cannot be used for two point-to-point networks.

### ***Communication adapters and links***

You can define the following communication links as resources in HACMP:

- ▶ SNA configured over LAN network adapters (ent\*)
- ▶ SNA configured over X.25 adapter
- ▶ Native X.25 links

HACMP managed these links as part of resource groups, thus ensuring high availability communication links. In the event of a physical network interface failure, an X.25 link failure, or a node failure, the highly available communication link is migrated over to another available adapter on the same node, or on a takeover node (together with all the resources in the same resource group).

### ***IP aliases***

An *IP alias* is an IP address that is configured on a communication (network) interface in addition to the base IP address. An IP alias is an AIX function that is supported by HACMP. AIX supports multiple IP aliases on each communication interface. Each IP alias on the adapter can be on a separate subnet.

AIX also allows IP aliases with different subnet masks to be configured for an interface; this functionality is not yet supported by HACMP.

IP aliases are used in HACMP both as service and non-service addresses for IP address takeover, as well as for heartbeat configuration.

### ***Network interface functions***

For IP networks, we recommend that you configure more than one communication interface per node per network. The communication interfaces will have specific roles each, depending on the HACMP cluster status.



► Service Interface

A service interface is a communications interface configured with one or more service IP addresses (labels). Depending on the IP address takeover (IPAT) method defined for each network, the service IP address will be added on top of the base IP address (IPAT via aliasing), or will replace the base (boot) IP address of the communication interface. This interface is used for providing access to the application(s) running on that node. The service IP address is monitored by HACMP via RSCT heartbeat.

► Boot Interface

This is a communication interface represented by its base (boot) IP address, as defined in an AIX configuration. If heartbeating over IP aliases is used, this IP address will not be monitored by HACMP, but the communication interface will be monitored via the IP alias assigned by HACMP at startup time.

No client traffic is carried over the boot interface; however, if a service interface fails, HACMP will move the service IP address(es) onto a non-service interface. If a node fails, another interface on the takeover node will configure the service IP address when performing a resource group fallover.

**Note:** A node can have from zero to seven non-service interfaces for each network. Using multiple non-service interfaces on the same network eliminates the communication interface as a single point of failure.

► Persistent Node IP Label

A persistent node IP label is an IP alias that can be assigned to a specific node on a cluster network. A persistent node IP label:

- Is node-bound (always stays on the same node).
- Can coexist on a network adapter that already has a service or non-service IP label defined.
- Has the advantage where it does not require installation of an additional physical network adapter on that node.
- Is not part of any resource group.

Assigning a persistent node IP label provides a node-bound IP address, and is useful for administrative purposes, since issuing a connection to a persistent node IP label will always identify that particular cluster node, even if HACMP services are not started on that node.

**Note:** It is possible to configure one persistent node IP label (address) per network per node. For example, if you have a node connected to two networks defined in HACMP, that node can be identified via two persistent IP labels (addresses), one for each network.

The persistent IP labels are defined in the HACMP configuration, and they become available the first time HACMP is started on each node. Once configured, the persistent IP labels (addresses) will remain available on the adapter they have been configured on, even if HACMP is stopped on the node(s), or the nodes are rebooted.

The persistent node IP labels can be created on the following types of IP-based networks:

- Ethernet
- Token Ring
- FDDI
- ATM LAN Emulator

**Restriction:** It is not possible to configure a persistent node IP label on the SP Switch, on ATM Classical IP, or on non-IP networks.

The persistent IP label behavior is the following:

- If a network adapter that has a service IP label configured fails, and there is also a persistent label defined on this network adapter, then the persistent IP label (address) is moved together with the service IP label (address) over to the same non-service interface.
- If all network adapters on the cluster network on a specified node fail, then the persistent node IP label becomes unavailable. A persistent node IP label always remains on the same network, and on the same node; it does not move between the nodes in the cluster.

For more information, see 3.4, “Configuring cluster topology” on page 104.

### ***IP aliases used for heartbeat***

These IP addresses are allocated from a pool of private, non-routable addresses, and are used to monitor the communication interfaces without the need to change their base (boot) IP address.

This is useful in certain cases when it is not desirable to change the base IP addresses (as they are defined in AIX) of the network adapters on each node, and those addresses do not conform to the HACMP requirements (they are in the same subnet, so the network adapters cannot be monitored).

For this purpose, HACMP provides the usage of heartbeat over IP aliases.

## 2.2.4 Network types

In HACMP, the term “network” is used to define a logical entity that groups the communication interfaces and devices used for communication between the nodes in the cluster, and for client access. The networks in HACMP can be defined as IP networks and non-IP networks.

Both IP and non-IP networks are used to exchange heartbeat (“keep alive”) messages between the nodes. In this way, HACMP maintains information about the status of the cluster nodes and their respective communication interfaces and devices.

The IP network types supported in HACMP V5.1 are:

- ▶ Ethernet (ether)
- ▶ Token ring (token)
- ▶ FDDI (fddi)
- ▶ SP Switch and SP Switch2 (hps)
- ▶ ATM (atm)

The following IP network types are not supported:

- ▶ Serial Optical Channel Converter (SOCC)
- ▶ Serial Line IP (SLIP)
- ▶ Fibre Channel Switch (FCS)
- ▶ 802.3
- ▶ IBM High Performance Switch (HPS)

The non-IP networks are point-to-point connections between two cluster nodes, and are used by HACMP for control messages and heartbeat traffic. These networks provide an additional protection level for the HACMP cluster, in case the IP networks (or the TCP/IP subsystem on the nodes) fail.

The following devices are supported for non-IP (device-based) networks in HACMP:

- ▶ Target mode SCSI (tm SCSI)
- ▶ Target mode SSA (tmssa)
- ▶ Disk heartbeat (diskhb)
- ▶ Serial RS232

**Note:** HACMP now supports Ethernet aggregated (Etherchannel) communication interfaces for IP address takeover in both AIX 5L V5.1 and AIX 5L V5.2. Etherchannel is not supported for:

- ▶ Hardware address takeover
- ▶ PCI hot plug

Also, in its current release, HACMP does not support the AIX Virtual IP facility (VIPA) and IPV6.

## 2.2.5 Choosing the IP address takeover (IPAT) method

One of the key decisions to be made when implementing a cluster is the behavior of the resource groups and the service IP address(es) associated with them. Since most of the times HACMP is used to protect stand-alone, non-concurrent applications, one must chose the method to be used for providing highly available service IP addresses.

When an application is started or moved to another node together with its associated resource group, the service IP address can be configured in two ways:

- ▶ By replacing the base (boot-time) IP address of a communication interface; this method is known as IP address takeover (IPAT) via IP replacement.
- ▶ By configuring one communication interface with an additional IP address on top of the existing one; this method is known as IP address takeover via IP aliasing.

The default IPAT method in HACMP V5.1 is via aliasing (IPAT via aliasing). To change this default behavior, the network properties must be changed using HACMP extended configuration menus.

### ***IP address takeover***

IP address takeover is a mechanism for recovering a service IP label by moving it to another physical network adapter on another node, when the initial physical network adapter fails. IPAT ensures that an IP address (label) over which services are provided to the client nodes remains available.

### IPAT and service IP labels

We can explain the two methods of IPAT and how they will control the service IP label as follows:

► IP address takeover via IP aliases

The service IP address/label is aliased onto an existing communication interface, without changing (replacing) the base address of the interface. HACMP uses the **ifconfig** command to perform this operation.

**Note:** In this configuration, all base (boot) IP addresses/labels defined on the nodes must be configured on different subnets, and also different from the service IP addresses (labels). This method also saves hardware, but requires additional subnets. See Figure 2-1 on page 29.



Figure 2-1 IPAT via IP aliases

HACMP supports IP Address Takeover on different types of network using the IP aliasing network capabilities of AIX. IPAT via IP Aliases can use the gratuitous ARP capabilities on certain types of networks.

IPAT via IP aliasing allows a single network adapter to support more than one service IP address (label). Therefore, the same node can host multiple resource groups at the same time, without limiting the number of resource groups to the number of available communication interfaces.

IPAT via IP aliases provides the following advantages over IPAT via IP replacement:

- IP address takeover via IP aliases is faster than IPAT via IP replacement, because replacing the IP address takes a considerably longer time than adding an IP alias onto the same interface.
- IP aliasing allows the co-existence of multiple service labels on the same network interface, so you can use fewer physical network interface cards in your cluster.

**Note:** In HACMP V5.1, IPAT via IP aliases is the default mechanism for keeping a service IP label highly available.

► IP address takeover via IP replacement

The service IP address replaces the existing (boot/base) IP address on the network interface.

With this method, only one IP address/label is configured on the same network interface at a time.

**Note:** In this configuration, the service IP address must be in the same subnet with one of the node's communication interface boot address, while a backup communication interface's base IP address must be on a different subnet. This method may save subnets, but requires additional hardware. See Figure 2-2 on page 30.

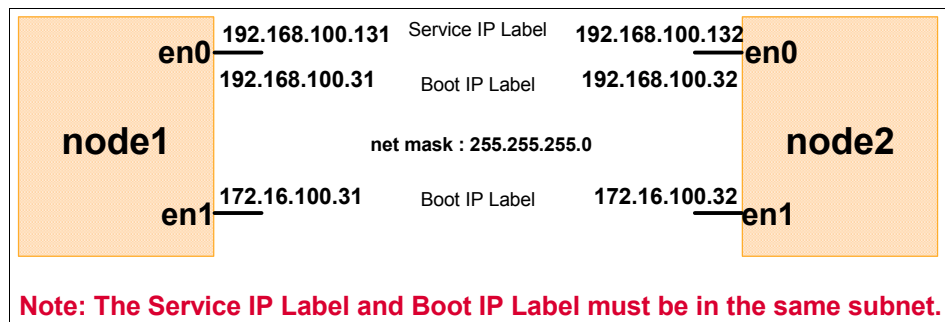


Figure 2-2 IPAT via IP replacement

If the communication interface holding the service IP address fails, when using the IPAT via IP replacement, HACMP moves the service IP address on another available interface on the same node and on the same network; in this case, the resource group associated is not affected.

If there is no available interface on the same node, the resource group is moved together with the service IP label on another node with an available communication interface.

When using IPAT via IP replacement (also known as “classic” IPAT), it is also possible to configure hardware address takeover (HWAT). This is achieved by masking the native MAC address of the communication interface with a locally administered address (LAA), thus ensuring that the mappings in the ARP cache on the client side remain unchanged.

## 2.2.6 Planning for network security

Planning network security is also important to avoid unauthorized access at the cluster nodes.

Starting with HACMP V5.1, a new security mechanism has been introduced, by providing common communication infrastructure (daemon) for all HACMP configuration related communications between nodes.

The introduction of the new cluster communication daemon (clcomdES) provides enhanced security in a HACMP cluster and also speeds up the configuration related operations.

There are three levels of communication security:

- ▶ Standard
  - Default security level.
  - Implemented directly by cluster communication daemon (clcomdES).
  - Uses HACMP ODM classes and the /usr/es/sbin/cluster/rhosts file to determine legitimate partners.
- ▶ Enhanced
  - Used in SP clusters.
  - Takes advantage of enhanced authentication method based on third-party authentication method provided by Kerberos.
- ▶ Virtual Private Networks (VPN)
  - VPNs are configured within AIX.
  - HACMP is then configured to use VPNs for all inter-node configuration related communication operations.

By using the cluster secure communication subsystem, HACMP eliminates the need for either /.rhosts files or a Kerberos configuration on each cluster node. However, the /.rhosts may still be needed to support operations for applications that require this remote communication mechanism.

**Note:** Not all cluster communication is secured via clcomdES; other daemons have their own communication mechanism (not based on “r” commands).

- ▶ Cluster Manager (clstrmgrES)
- ▶ Cluster Lock Daemon (clockdES)
- ▶ Cluster Multi Peer Extension Communication Daemon (clsmuxpdES)

The clcomdES is used for cluster configuration operations such as cluster synchronization, cluster management (C-SPOC), and dynamic reconfiguration (DARE) operations.

The Cluster Communication Daemon, clcomdES, provides secure remote command execution and HACMP ODM configuration file updates by using the principle of the “least privilege”.

Thus, only the programs found in /usr/es/sbin/cluster/ will run as root; everything else will run as “nobody”. Beside the clcomdES, the following programs are also used:

- ▶ cl\_rsh is the cluster remote shell execution program.
- ▶ clrexec is used to run specific, dangerous commands as root, such as altering files in /etc directory.
- ▶ cl\_rcp is used to copy AIX configuration files.

These commands are hardcoded in clcomdES and are not supported for running by users.

The cluster communication daemon (clcomdES) has the following characteristics:

- ▶ Since cluster communication does not require the standard AIX “r” commands, the dependency on the /.rhosts file has been removed. Thus, even in “standard” security mode, the cluster security has been enhanced.
- ▶ Provides reliable caching mechanism for other node’s ODM copies on the local node (the node from which the configuration changes and synchronization are performed).
- ▶ Limits the commands which can be executed as root on remote nodes (only the commands in /usr/es/sbin/cluster run as root).
- ▶ clcomdES is started from /etc/inittab and is managed by the system resource controller (SRC) subsystem.
- ▶ Provides its own heartbeat mechanism, and discovers active cluster nodes (even if cluster manager or RSCT is not running).



**Note:** ClcomdES provides a transport mechanism for various HACMP services, such as **clverify**, **godm**, **rsh**, and **rexec**.

The clcomdES authentication process for incoming connections is based on checking the node identity against the following files:

- ▶ HACMPadapter ODM class (IP labels defined in this class)
- ▶ HACMPnode ODM (the IP addresses/labels used as communication path for the nodes in the cluster)
- ▶ The `/usr/sbin/cluster/etc/rhosts` file

Incoming connections are not allowed if the `/usr/sbin/cluster/etc/rhosts` file is missing or does not contain an entry for the remote initiating node (either IP address or resolvable IP label).

If the HACMPnode, HACMPadapter ODM classes, and the `/usr/sbin/cluster/etc/rhosts` files are empty, then clcomdES assumes the cluster is being configured and accepts incoming connections, then adds the peer node IP label (address) to the `/usr/sbin/cluster/etc/rhosts` file, once the initial configuration is completed.

If the IP address requesting connection matches a label in the above locations (HACMPadapter, HACMPnode, and `/usr/es/sbin/cluster/etc/rhosts`) then clcomdES connects back to the requesting node and asks for the IP label (host name); if the returned IP label (host name) matches the requesting IP address, the authentication is completed successfully.

**Note:** If there is an unresolvable label in the `/usr/es/sbin/cluster/etc/rhosts` file, then all clcomdES connections from remote nodes will be denied.

## 2.3 HACMP heartbeat

As in many other types of clusters, heartbeating is used to monitor the availability of network interfaces, communication devices, and IP labels (service, non-service, and persistent), and thus the availability of the nodes.

Starting with HACMP V5.1, heartbeating is exclusively based on RSCT topology services (thus HACMP V5.1 is only “Enhanced Scalability”; classic heartbeating with network interface modules (NIMs), monitored directly by the cluster manager daemon, is not used anymore).

Heartbeating is performed by exchanging messages (keep alive packets) between the nodes in the cluster over each communication interface or device.

Each cluster node sends heartbeat messages at specific intervals to other cluster nodes, and expects to receive heartbeat messages from the corresponding nodes at specific intervals. If messages stop being received, the RSCT recognizes this as a failure and tells HACMP, which takes the appropriate action for recovery.

The heartbeat messages can be sent over:

- ▶ TCP/IP networks
- ▶ Point to point non-IP networks

To prevent cluster partitioning (split brain), HACMP must be able to distinguish between a node failure and a TCP/IP network failure. TCP/IP network failures can be caused by faulty network elements (switches, hubs, and cables); in this case, the nodes in the cluster are not able to send and receive heartbeat messages (keep alive (KA)) over IP, so each node considers the peers down and will try to acquire the resources. This is a potential data corruption exposure, especially when using concurrent resources.

The non-IP networks are direct connections (point-to-point) between nodes, and do not use IP for heartbeat messages exchange, and are therefore less prone to IP network elements failures. If these network types are used, in case of IP network failure, nodes will still be able to exchange messages, so the decision is to consider the network down and no resource group activity will take place.

To avoid partitioning in an HACMP, we recommend:

- ▶ Configure redundant networks (IP and non-IP)
- ▶ Use both IP and non-IP networks.

For a recommended two-node cluster configuration, see Figure 2-3 on page 35.

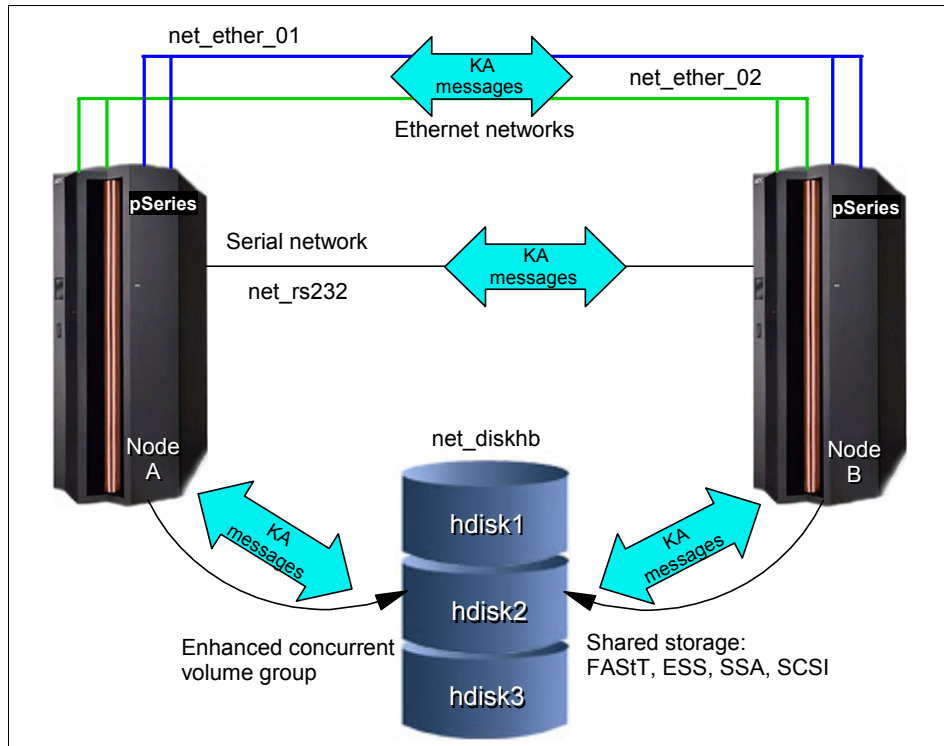


Figure 2-3 Heartbeating in an HACMP cluster

### 2.3.1 Heartbeat via disk

The heartbeat via disk (diskhb) is a new feature introduced in HACMP V5.1, with a proposal to provide additional protection against cluster partitioning and simplified non-IP network configuration, especially for environments where the RS232, target mode SSA, or target mode SCSI connections are too complex or impossible to implement.

This type of network can use any type of shared disk storage (Fibre Channel, SCSI, or SSA), as long as the disk used for exchanging KA messages is part of an AIX enhanced concurrent volume group. The disks used for heartbeat networks are not exclusively dedicated for this purpose; they can be used to store application shared data (see Figure 2-3 for more information).

Customers have requested a target mode Fibre Channel connection, but due to the heterogeneous (nonstandard initiator and target functions) FC environments (adapters, storage subsystems, SAN switches, and hubs), this is difficult to implement and support.

By using the shared disks for exchanging messages, the implementation of a non-IP network is more reliable, and does not depend of the type of hardware used.

Moreover, in a SAN environment, when using optic fiber to connect devices, the length of this non-IP connection has the same distance limitations as the SAN, thus allowing very long point-to-point networks.

By defining a disk as part of an enhanced concurrent volume group, a portion of the disk will not be used for any LVM operations, and this part of the disk (sector) is used to exchange messages between the two nodes.

The specifications for using the heartbeat via disk are:

- ▶ One disk can be used for one network between two nodes. The disk to be used is uniquely identified on both nodes by its LVM assigned physical volume ID (PVID).
- ▶ The recommended configuration for disk heartbeat networks is one disk per pair of nodes per storage enclosure.
- ▶ Requires that the disk to be used is part of an the enhanced concurrent volume group, though it is not necessary for the volume group to be either active or part of a resource group (concurrent or non-concurrent). The only restriction is that the volume group (VG) must be defined on both nodes.

**Note:** The cluster locking mechanism for enhanced concurrent volume groups does not use the reserved disk space for communication (as the “classic” clvmd does); it uses the RSCT group services instead.

### 2.3.2 Heartbeat over IP aliases

For IP networks, a new heartbeat feature has been introduced: heartbeat over IP aliases. This feature is provided for clusters where changing the base IP addresses of the communication interfaces is not possible or desired.

The IP aliases used for heartbeat are configured on top of existing IP address when HACMP services are started. The IP addresses used for this purpose must be in totally different subnets from the existing ones, and should not be defined for any name resolution (/etc/hosts, BIND, and so on). This configuration does not require any additional routable subnets.

Instead of using the base/boot IP addresses for exchanging heartbeat messages, RSCT uses the HACMP defined IP aliases to establish the communication groups (heartbeat rings) for each communication interface.

**Attention:** When using heartbeat over IP aliases, the base/boot IP addresses of the communication interfaces are not monitored by RSCT topology services (and, as a consequence, by HACMP). The communication interfaces are monitored via the assigned IP aliases.

Even with this technique, HACMP still requires that all the interfaces on a network (from all nodes) be able to communicate with each other (can see each other's MAC address).

The subnet mask used for IP aliases is the same as the one used for the service IP addresses. When defining the IP address to be used for heartbeat, you have to specify the start address to be used for heartbeating, and must ensure that you have enough subnets available (one per each physical communication interface in a node) that do not conflict with your existent subnets used on the networks.

For example, in a three node cluster were all the nodes have three communication interfaces defined on the same network, you need three non-routable subnets.

Assuming that all nodes have three Ethernet adapters (en0, en1, and en2), netmask class C (255.255.255.0), and the starting IP address to be used for heartbeat over IP aliases is 172.16.100.1, the aliases assigned for each Ethernet adapter (communication interface) will be as shown in Table 2-1. See also Figure 2-4 on page 38 and Figure 2-5 on page 39.

*Table 2-1 IP aliases for heartbeat*

Adapter / Node	Node 1	Node 2	Node 3
en0	172.16.100.1	172.16.100.2	172.16.100.3
en1	172.16.101.1	172.16.101.2	172.16.101.3
en2	172.16.102.1	172.16.102.2	172.16.102.3

The addresses used for heartbeat over IP aliases are stored in the HACMPadapter ODM class during the cluster synchronization.

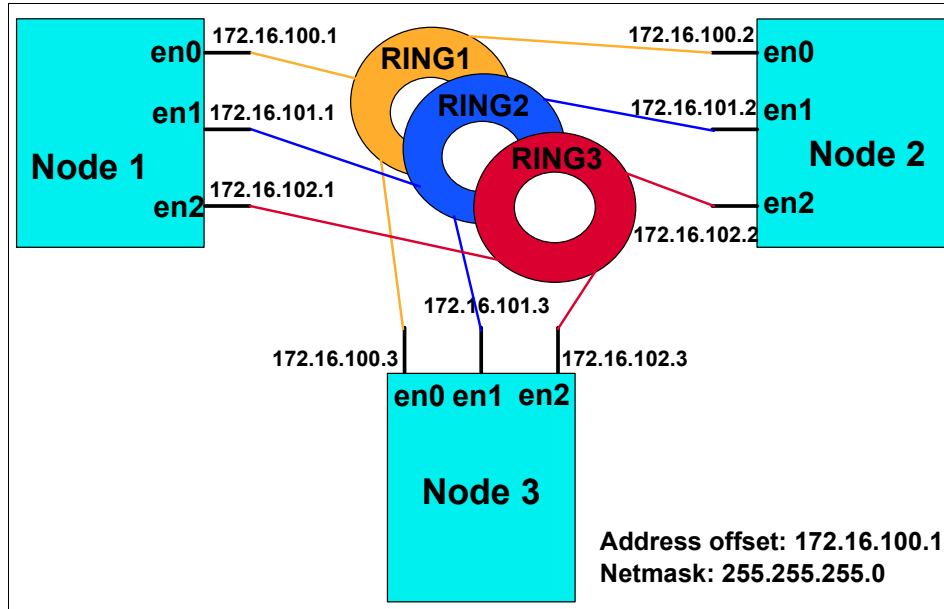


Figure 2-4 Heartbeat alias address assignment

In HACMP V5.1, heartbeating over IP aliases can be configured to establish IP-based heartbeat rings for networks using either type of IPAT (via IP aliasing or via IP replacement). The type of IPAT configured determines how the HACMP handles the service IP address (label):

- ▶ IPAT via IP replacement the service label replaces the base (boot) address of the communication interface, not the heartbeat alias.
- ▶ With IPAT via IP aliasing, the service label is aliased to the communication interface along with the base address and the heartbeat alias.

Heartbeating over IP aliases is defined as a network (HACMP) characteristic, and is part of the HACMP topology definition. To enable this facility, users must specify the start address in the HACMP network definition.

To set this characteristic, you have to use the extended SMIT menu (for cluster topology). This can be defined when you define the network, or it can be changed later.

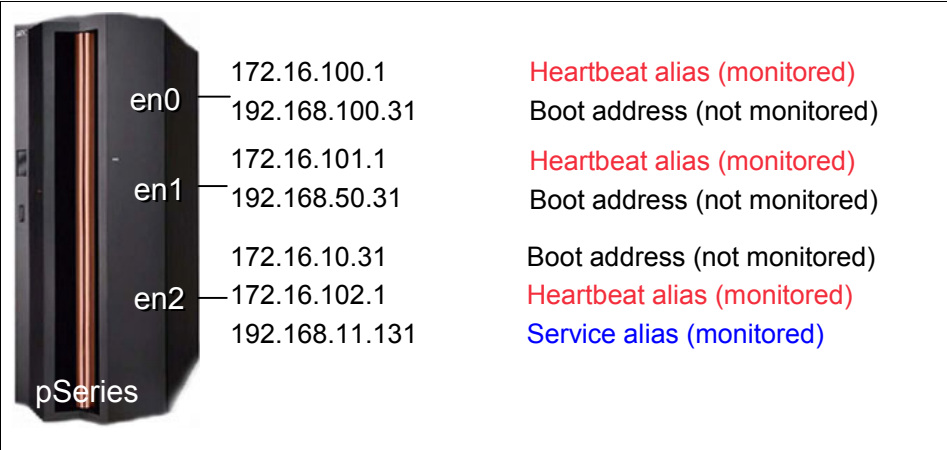


Figure 2-5 IP aliases management

For more information about this topic, refer to Chapter 3, “Planning Cluster Network Connectivity”, in the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

## 2.4 Shared storage configuration

Most of the HACMP configurations require shared storage. The IBM disk subsystems that support access from multiple hosts include SCSI, SSA, ESS, and FASTT.

There are also third-party (OEM) storage devices and subsystems that may be used, although most of these are not directly certified by IBM for HACMP usage. For these devices, check the manufacturer’s respective Web sites.

Table 2-2 lists a subset of IBM storage devices (the most commonly used) that can be used for shared access in an HACMP cluster.

Table 2-2 External storage subsystems

IBM 7133 SSA Disk Subsystem Models D40 and T40 (up to 72.8 GB disk modules, and up to eight nodes per SSA loop).
IBM Enterprise Storage Server (ESS) Models E10, E20, F10, and F20 (supports up to eight nodes using SCSI and Fibre Channel interfaces via IBM FC/FICON, Feature Code: 3021, 3022, and 3023)
IBM 2105-800 (ESS) Total Storage Enterprise Storage Server (FS and SCSI)

IBM 7133 SSA Disk Subsystem Models D40 and T40 (up to 72.8 GB disk modules, and up to eight nodes per SSA loop).
IBM Total Storage FAStT 200, 500, 600, 700, and 900 models.

HACMP also supports shared tape drives (SCSI or FC). The shared tape(s) can be connected via SCSI or FC. Concurrent mode tape access is *not* supported. See Table 2-3 for some of the supported tape subsystems.

Table 2-3 Tape drive support

IBM 3583 Ultrium Scalable Tape Library Model L18, L32 and L72
IBM 3584 Ultra™ Scalable Tape Library Model L32 and D32
IBM Total Storage Enterprise Tape Drive 3590 Model H11
IBM Magstar® 3590 Tape Drive Model E11 and B11
IBM 3581 Ultrium Tape Autoloader Model H17 and L17
IBM 3580 Ultrium Tape Drive Model H11 and L11

For an updated list of supported storage and tape drives, check the IBM Web site at:

<http://www-1.ibm.com/servers/eserver/pseries/ha/>

HACMP may also be configured with non-IBM shared storage subsystems (disk and tape subsystems). For a list of non-IBM storage, refer to the respective manufacturer's Web sites, and at the Availant Web site:

<http://www.availant.com/>

### 2.4.1 Shared LVM requirements

Planning shared LVM for an HACMP cluster depends on the method of shared disk access and the type of shared disk device. The elements that should be considered for shared LVM are:

- ▶ Data protection method
- ▶ Storage access method
- ▶ Storage hardware redundancy

**Note:** HACMP itself does not provide storage protection. Storage protection is provided via:

- ▶ AIX (LVM mirroring)
- ▶ Hardware RAID



In this section, we provide information about data protection methods at the storage level, and also talk about the LVM shared disk access modes.

- ▶ Non concurrent
- ▶ Concurrent “classic” (HACMP concurrent logical volume manager - clvm)
- ▶ Enhanced concurrent mode (ECM), a new option in AIX 5L V5.1 and higher

## 2.4.2 Non-Concurrent, Enhanced Concurrent, and Concurrent

In a non-concurrent access configuration, only one cluster node can access the shared data at a time. If the resource group containing the shared disk space moves to another node, the new node will activate the disks, and check the current state of the volume groups, logical volumes, and file systems.

In non-concurrent configurations, the disks can be shared as:

- ▶ Raw physical volumes
- ▶ Raw logical volumes
- ▶ File systems

In a concurrent access configuration, data on the disks is available to all nodes concurrently. This mode does not support file systems (either JFS or JFS2).

### ***Fast disk takeover***

HACMP V5.1 exploits the new AIX enhanced concurrent LVM. In AIX 5L V5.2, any new concurrent volume group must be created in enhanced concurrent mode.

In AIX 5L V5.2 only, the enhanced concurrent volume groups can also be used for file systems (shared or non-shared). This is exploited by the fast disk takeover option to speed up the process of taking over the shared file systems in a fail-over situation.

The enhanced concurrent volume groups are varied on all nodes in the resource group, and the data access is coordinated by HACMP. Only the node that has the resource group active will vary on the volume group in “concurrent active” mode; the other nodes will vary on the volume group in “passive” mode. In “passive” mode, no high level operations are permitted on that volume group.

**Attention:** When using the resource groups with fast disk takeover option, it is extremely important to have redundant networks and non-IP networks. This will avoid data corruption (after all, the volume groups are in concurrent mode) in a “split brain” situation.

### ***RAID and SSA concurrent mode***

RAID concurrent mode volume groups are functionally obsolete, since enhanced concurrent mode provides additional capabilities, but RAID concurrent VGs will continue to be supported for some time. Both RAID and SSA concurrent mode volume groups are supported by HACMP V5.1 with some important limitations:

- ▶ A concurrent resource group that includes a node running a 64-bit kernel requires enhanced concurrent mode for any volume groups.
- ▶ SSA concurrent mode is not supported on 64-bit kernels.
- ▶ SSA disks with the 32-bit kernel can still use SSA concurrent mode.
- ▶ The C-SPOC utility cannot be used with RAID concurrent volume groups. You have to convert these volume groups to enhanced concurrent mode (otherwise, AIX sees them as non-concurrent).
- ▶ In AIX 5L V5.1, it is still possible to create SSA concurrent VGs (with a 32-bit kernel), but in AIX 5L V5.2, it is not possible to create a new HACMP concurrent; all new VGS must be created in enhanced concurrent mode.

### **LVM requirements**

The Logical Volume Manager (LVM) component of AIX manages the storage by coordinating data mapping between physical and logical storage. Logical storage can be expanded and replicated, and can span multiple physical disks and enclosures.

The main LVM components are:

- ▶ Physical volume

A physical volume (PV) represents a single physical disk as it is seen by AIX (hdisk\*). The physical volume is partitioned into physical partitions (PPs), which represent the physical allocation units used by LVM.

- ▶ Volume group

A volume group (VG) is a set of physical volumes that AIX treats as a contiguous, addressable disk region. In HACMP, the volume group and all its logical volumes can be part of a shared resource group. A volume group cannot be part of multiple resource groups (RGs).

- Physical partition

A physical partition (PP) is the allocation unit in a VG. The PVs are divided into PPs (when the PV is added to a VG), and the PPs are used for LVs (one, two, or three PPs per logical partition (LP)).

- Volume group descriptor area (VGDA)

The VGDA is a zone on the disk that contains information about the storage allocation in that volume group.

For a single disk volume group, there are two copies of the VGDA. For a two disk VG, there are three copies of the VGDA: two on one disk and one on the other. For a VG consisting of three or more PVs, there is one VGDA copy on each disk in the volume group.

- Quorum

For an active VG to be maintained as active, a “quorum” of VGDA’s must be available ( $50\% + 1$ ). Also, if a VG has the quorum option set to “off”, it cannot be activated (without the “force” option) if one VGDA copy is missing. If the quorum is turned off, the system administrator must know the mapping of that VG to ensure data integrity.

- Logical volume

A logical volume (LV) is a set of logical partitions that AIX makes available as a single storage entity. The logical volumes can be used as raw storage space or as file system’s storage. In HACMP, a logical volume that is part of a VG is already part of a resource group, and cannot be part of another resource group.

- Logical partition

A logical partition (LP) is the space allocation unit for logical volumes, and is a logical view of a physical partition. With AIX LVM, the logical partitions may be mapped to one, two, or three physical partitions to implement LV mirroring.

**Note:** Although LVM mirroring can be used with any type of disk, when using IBM 2105 Enterprise Storage Servers or FASTT storage servers, you may skip this option. These storage subsystems (as well as some non-IBM ones) provide their own data redundancy by using various levels of RAID.

- File systems

A file system (FS) is in fact a simple database for storing files and directories. A file system in AIX is stored on a single logical volume. The main components of the file system (JFS or JFS2) are the logical volume that holds the data, the file system log, and the file system device driver. HACMP supports both JFS and JFS2 as shared file systems, with the remark that the

log must be on a separated logical volume (JFS2 also may have inline logs, but this is not supported in HACMP).

### ***Forced varyon of volume groups***

HACMP V5.1 provides a new facility, the forced varyon of a volume group option on a node. If, during the takeover process, the normal **varyon** command fails on that volume group (lack of quorum), HACMP will ensure that at least one valid copy of each logical partition for every logical volume in that VG is available before varying on that VG on the takeover node.

Forcing a volume group to varyon lets you bring and keep a volume group online (as part of a resource group) as long as there is one valid copy of the data available. You should use a forced varyon option only for volume groups that have mirrored logical volumes, and use caution when using this facility to avoid creating a partitioned cluster.

**Note:** You should specify the *super strict* allocation policy for the logical volumes in volume groups used with the forced varyon option. In this way, the LVM makes sure that the copies of a logical volume are always on separate disks, and increases the chances that forced varyon will be successful after a failure of one or more disks.

This option is useful in a takeover situation in case a VG that is part of that resource group loses one or more disks (VGDA's). If this option is not used, the resource group will not be activated on the takeover node, thus rendering the application unavailable.

When using a forced varyon of volume groups option in a takeover situation, HACMP first tries a normal **varyonvg**. If this attempt fails due to lack of quorum, HACMP checks the integrity of the data to ensure that there is at least one available copy of all data in the volume group before trying to force the volume online. If there is, it runs **varyonvg -f**; if not, the volume group remains offline and the resource group results in an error state.

**Note:** The users can still use quorum buster disks or custom scripts to force varyon a volume group, but the new forced varyon attribute in HACMP automates this action, and customer enforced procedures may now be relaxed.

For more information see Chapter 5, "Planning Shared LVM Components", in the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

### 2.4.3 Choosing a disk technology

HACMP V5.1 supports the following storage technologies: SCSI, SSA, and Fibre Channel (like FAStT and ESS disk subsystems). The complete list of supported external storage subsystems (manufactured by IBM) can be found at the following IBM Web site:

<http://www-1.ibm.com/servers/eserver/pseries/ha/>

HACMP supports the following IBM disk technologies as shared external disks in a highly availability cluster.

#### **IBM 2105 Enterprise Storage Server**

IBM 2105 Enterprise Storage Server provides concurrent attachment and disk storage sharing for a variety of open systems servers. Beside IBM @server pSeries machines, a variety of other platforms are supported.

Due to the multitude of platforms supported in a shared storage environment, to avoid interference, it is very important to configure secure access to storage by providing appropriate LUN masking and zoning configurations.

The ESS uses IBM SSA disk technology. ESS provides built-in availability and data protection. RAID technology is used to protect data. Also, the disks have intrinsic predictive failure analysis features to predict errors before they affect data availability.

The ESS has virtually all components doubled and provides protection if any internal component fails. The ESS manages the internal storage (SSA disks) with a cluster of two nodes connected through a high speed internal bus, each of the nodes providing the exact same functionality. Thus, in case one of the internal node fails, the storage remains available to the client systems.

For more information about planning and using the 2105-800 Enterprise Storage Server (including attachment diagrams, and more), see the following Web site:

<http://www.storage.ibm.com/disk/ess/index.html>

An example of a typical HACMP cluster using ESS as shared storage is shown in Figure 2-6 on page 46.

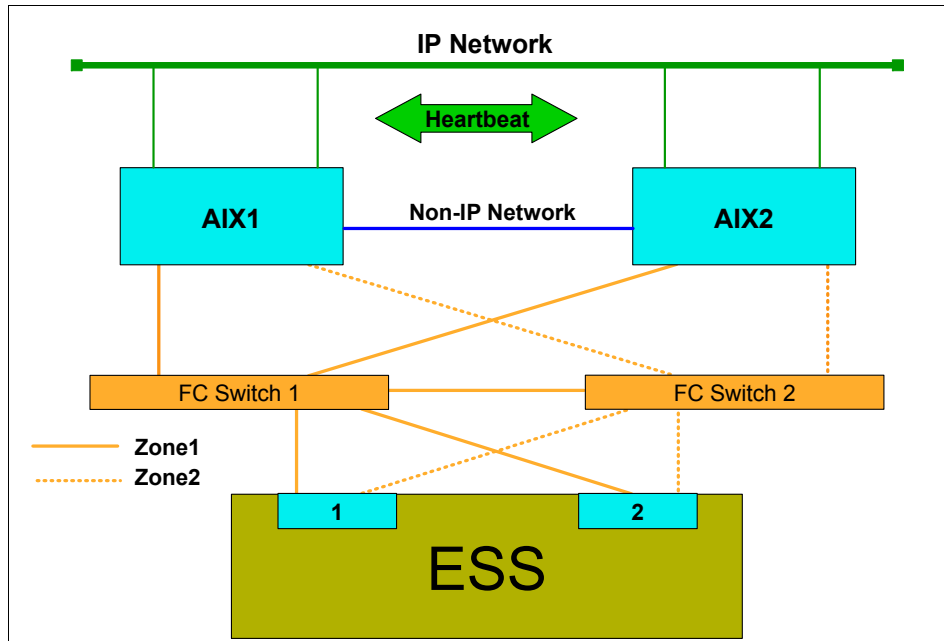


Figure 2-6 ESS Storage

## IBM FASTT 700 and 900 midrange Storage Servers

IBM FASTT 900 and 700 Storage Servers deliver breakthrough disk performance and outstanding reliability for demanding applications in compute intensive environments.

IBM FASTT Series Storage subsystems are the choice for implementing midrange solutions, by providing good scalability, performance, and data protection. The FASTT architecture, although not as sophisticated as the one implemented in the ESS, is also based on redundant elements (storage controllers, power supplies, and storage attachment adapters).

The FASTT 700 and 900 architecture implements native Fibre Channel protocol on both host side and storage side. It does not offer SCSI support, and does not accommodate a dedicated high speed bus between the two controllers, but it provides controller fail-over capability for uninterrupted operations, and host side data caching.

For complete information about IBM Storage Solutions, see the following Web site:

<http://www.storage.ibm.com/disk/fastt/index.html>

For a typical FASTt connection to an HACMP cluster, see Figure 2-7.

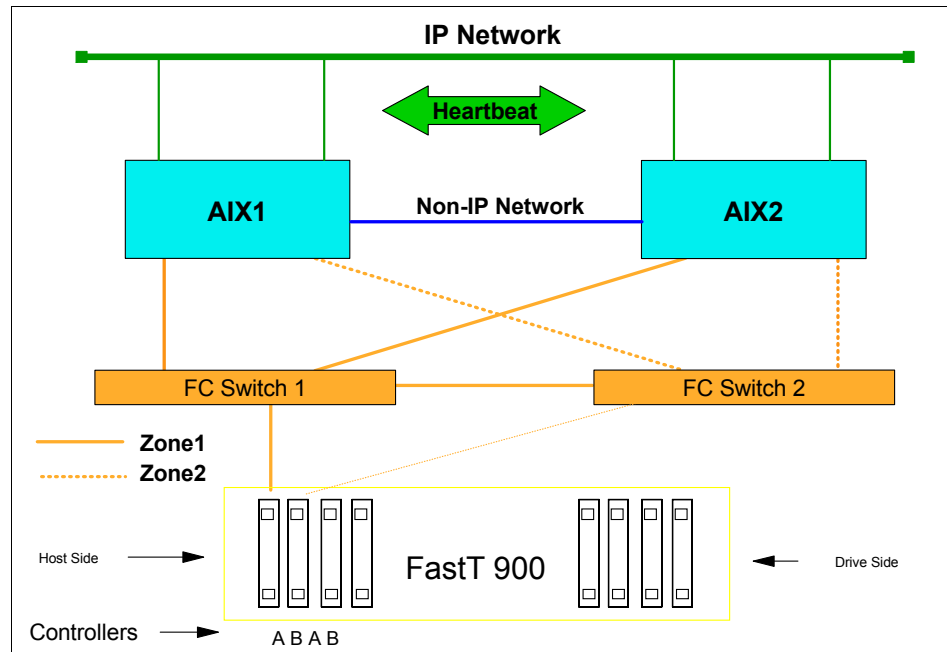


Figure 2-7 FastT Storage

## IBM Serial Storage Architecture disk subsystem

Serial Storage Architecture (SSA) storage subsystems provide a more “discrete components” solution, offering features for reducing the number of single points of failure.

SSA storage provides high availability in an HACMP environment through the use of redundant hardware (power supplies and storage connections) and hot swap capability (concurrent maintenance) for power supplies and disks.

SSA storage also offers RAID capability at the adapter (Host Bus Adapter - HBA) level.

**Note:** By using the SSA RAID option, the number of HACMP nodes able to share the same data is limited to two.

IBM 7133 SSA disk subsystems can be used as shared external disk storage devices to provide concurrent access in an HACMP cluster configuration.

SSA storage provides a flexible, fairly simple, more “custom” approach for configuring HACMP clusters with “legacy” or existing applications and a limited number of nodes. We recommend that all new configurations to be implemented use the new technologies (FC storage).

For an example of a two node HACMP cluster, see Figure 2-8.

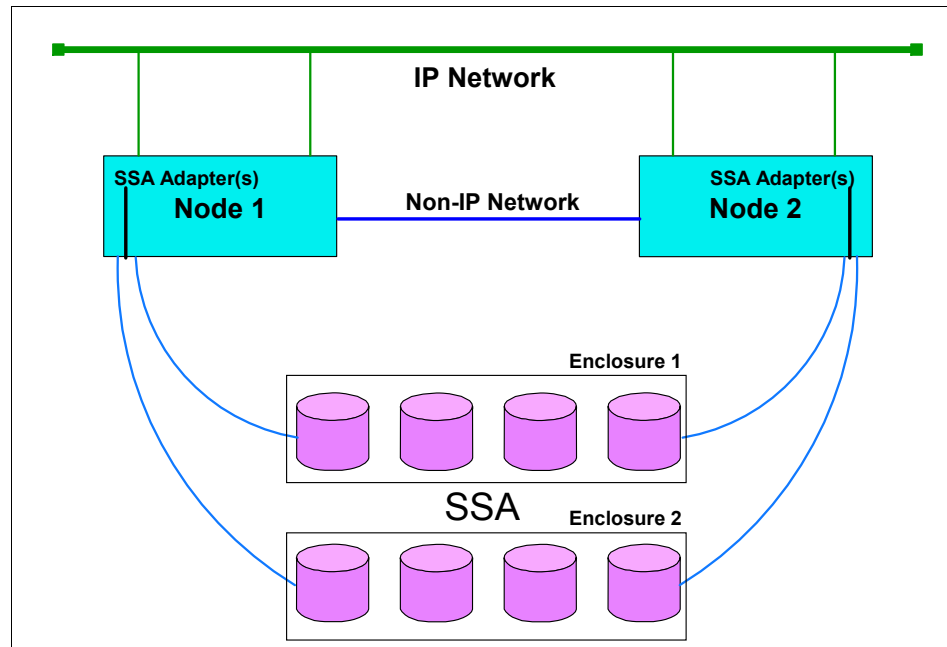


Figure 2-8 SSA storage

## 2.5 Software planning

In the process of planning a HACMP cluster, one of the most important steps is to choose the software levels that will be running on the cluster nodes.

The decision factors in node software planning are:

- ▶ Operation system requirements: AIX version and recommended levels.
- ▶ Application compatibility: Ensure that all requirements for the applications are met, and supported in cluster environments.
- ▶ Resources: Types of resources that may be used (IP addresses, storage configuration, if NFS is required, and so on).



## 2.5.1 AIX level and related requirements

Before you install the HACMP, you must check the operating system level requirements.

Table 2-4 shows the recommended HACMP and operating system levels at the time this redbook was written.

*Table 2-4 Operating system level requirements for HACMP V5.1 and V5.2*

HACMP Version	AIX OS Level	AIX APARs	RSCT Level
HACMP V5.1	5100-05	IY50579, IY48331	2.2.1.30 or higher
HACMP V5.1	5200-02	IY48180, IY44290	2.3.1.0 or higher
HACMP V5.2	5100-06	IY54018, IY53707, IY54140, IY55017	2.2.1.30 or higher
HACMP V5.2	5200-03	IY56213	2.3.3.0 or higher

For the latest list of recommended maintenance levels for HACMP V5.1 and V5.2, access the IBM Web site at:

<http://www-912.ibm.com/eserver/support/fixes/fcgui.jsp>

### **Note:**

- ▶ To use C-SPOC with VPATH disks, Subsystem Device Driver (SDD) 1.3.1.3 or later is required.
- ▶ To use HACMP Online Planning Worksheets, AIX 5L Java Runtime Environment 1.3.1 or later and a graphics display (local or remote) are required.
- ▶ HACMP V5.1 and V5.2 support the use of AIX 5L V5.2 Multi-path I/O (MPIO) device drivers for accessing disk subsystems.

The following AIX optional base operating system (BOS) components are prerequisites for HACMP:

- ▶ bos.adt.lib
- ▶ bos.adt.libm
- ▶ bos.adt.syscalls
- ▶ bos.net.tcp.client
- ▶ bos.net.tcp.server
- ▶ bos.rte.SRC
- ▶ bos.rte.libc
- ▶ bos.rte.libcfg
- ▶ bos.rte.libcur

- ▶ bos.rte.libpthreads
- ▶ bos.rte.odm
- ▶ bos.data

When using the (enhanced) concurrent resource manager access, the following components are also required.

- ▶ bos.rte.lvm.5.1.0.25 or higher (for AIX 5L V5.1)
- ▶ bos.clvm.enh

For the complete list of recommended maintenance levels for AIX 5L V5.1 and V5.2, see the following IBM Web page:

<http://www-912.ibm.com/eserver/support/fixes/fcgui.jsp>

## 2.5.2 Application compatibility

HACMP is a flexible, high availability solution, in the sense that virtually *any* application running on an stand-alone AIX server can be protected through the use of an HACMP cluster.

When starting cluster application planning, you should consider the following aspects:

- ▶ Application compatibility with the version of AIX used.
- ▶ Application compatibility with the storage method to be implemented for high availability.
- ▶ You also must know all the interdependencies between the application and platform, that is, all the locations where all the application files are stored (permanent data, temporary files, sockets, and pipes, if applicable).
- ▶ You should be able to provide an unattended application start/stop method (scripts) and the application must be able to recover from errors (for example, in case the node running the application crashes) when restarted.

**Important:** Do not proceed to HACMP implementation if your application does not run correctly on a stand-alone node, or if you are not sure about all application dependencies!!!

- ▶ If you plan to use application monitoring, you should also provide application monitoring tools (methods, behavior, and scripts).
- ▶ Application client dependencies (client behavior when the server is restarted).
- ▶ Application network dependencies (sockets, routes, and so on)
- ▶ Licensing issues, that is, if your application is dependent on the CPU ID, you should consider purchasing a standby license for each node that can host the

application. Also, if the application is licensed based on the number of processors, make sure, in a fail-over situation, that the licensing is not breached.

## Application servers

According to the HACMP definition, an application server is represented by a collection of scripts that are used by HACMP to start an application when activating a resource group and to stop the same application when bringing the resource group offline.

Once the application has been started, HACMP can also monitor this application, and take action in case the application does not run properly. The application monitoring can be performed at process level, and also by using a custom method (for example, for a multi-process application like database engines and so on).

**Note:** Application monitoring has been introduced in HACMP/ES V4.4, based on the event management function (EM) of RSCT. Starting with HACMP V5.2, event management has been replaced by Resource Monitoring and Control (RMC), which is functionally equivalent, but provides more flexibility. Starting with HACMP V5.2, it is also possible to monitor application startup.

HACMP also provides the application availability analysis tool, which is useful for auditing the overall application availability, and for assessing the cluster environment.

For information about application servers and other resources, see 3.5, “Resource group configuration” on page 128.

### 2.5.3 Planning NFS configurations

One of the typical applications of HACMP is to provide high availability network file systems (HA-NFS) for client machines and applications. This is useful, especially in a cluster running applications, for mutual takeover with cross-mount network file systems.

Starting with HACMP V4.4, the HA-NFS function has been integrated in HACMP, so there is no separate product anymore.

Some considerations when using NFS:

- For the shared volume groups that will be exported via NFS, the volume group *Major Number* is the same on all cluster nodes that can serve the file system(s) in that VG.

- ▶ In AIX, when you export files and directories, the **mknfsexp** command is used, so the `/etc/exports` file is created/updated. In HACMP, on the other hand, the file systems and directories to be exported and NFS mounted must be specified in the resource group configuration.
- ▶ If you need any optional configuration for these file systems, you should create the `/usr/es/sbin/cluster/etc/exports` file.
- ▶ For all resource groups that have file systems to export, the “File systems Mounted before IP Address Configured” attribute must be set to “true”.
- ▶ The HACMP scripts contain the default NFS behavior. You may need to modify these scripts to handle your particular configuration.
- ▶ In HACMP V5.1, in addition to cascading resource groups, you can configure high availability NFS in either in rotating or custom resource groups.

**Note:** The NFS locking functionality is limited to a cluster with two nodes. This functionality provides a reliable NFS server capability that allows a backup processor to recover current NFS activity should the primary NFS server fail, preserving the locks on NFS file systems and dupcache.

For more information, see the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

## 2.5.4 Licensing

Most software vendors require that you have a unique license for each application for each physical machine or per processor in a multi-processor (SMP) machine. Usually, the license activation code is entered at installation time.

However, in a HACMP environment, in a takeover situation, if the application is restarted on a different node, you must make sure that you have the necessary activation codes (licenses) for the new machine; otherwise the application may not start properly.

The application may also require a unique node-bound license (a separate license file on each node).

Some applications also have restrictions with the number of floating licenses available within the cluster for that application. To avoid this problem, be sure that you have enough licenses for each cluster node machine, so the application can run simultaneously on multiple nodes (especially for concurrent applications).

## 2.5.5 Client connections

During resource group takeover, the application is started on another node, so clients must be aware of the action. In certain cases, the applications client uses the ARP cache on the client machine to reconnect to the server. In this case, there are two possible situations:

- ▶ The network holding the service IP for that application uses IPAT via IP replacement with locally administered MAC address takeover (thus, the client machine ARP cache does not have to be updated).
- ▶ HACMP uses the clinfo program that calls the `/usr/es/sbin/cluster/etc/clinfo.rc` script whenever a network or node event occurs. By default, this action updates the system's ARP cache and specified clients ARP cache to reflect changes to network addresses. You can customize this script if further action is desired.

Clients running the clinfo daemon will be able to reconnect to the cluster quickly after a cluster event.

**Note:** If you are using IPAT via IP Aliases, make sure all your clients support TCP/IP gratuitous ARP functionality.

If the HACMP nodes and the clients are on the same subnet, and clients are not running the clinfo daemon, you may have to update the local ARP cache indirectly by pinging the client from the cluster node.

You can achieve this by adding, on the cluster nodes, the IP labels or IP addresses of the client hosts you want to notify to the `PING_CLIENT_LIST` variable in the `clinfo.rc` script. Whenever a cluster event occurs, the `clinfo.rc` scripts executes the following command for each host specified in `PING_CLIENT_LIST`:

```
# ping -c1 $host
```

In case the clients are on a different subnet, make sure that the router ARP cache is updated when an IPAT occurs; otherwise, the clients will expect delays in reconnecting.

## 2.6 Operating system space requirements

In HACMP V5.1, both the cluster verification program (`clverify`) and the new cluster communication daemon (`clcomdES`) need additional space in the `/var` file system.

Due to verbose messaging and additional debugging information, the following requirements must be satisfied for the free space in the /var file system on every node in the cluster:

- ▶ 20 MB, times 1, where:
  - /var/hacmp/clcomd/clcomd.log requires 2 MB.
  - /var/hacmp/clcomd/clcomddiag.log requires 18 MB.
- ▶ Additional (1 MB x number of nodes in the cluster) space for the files stored in /var/hacmp/odmcache directory.
- ▶ 4 MB for each cluster node for cluster verification data.
- ▶ 2 MB for the cluster verification log (clverify.log[0-9]).

For example, for a four-node cluster, we recommend that you have at least 42 MB of free space in the /var file system, where:

- ▶ 2 MB should be free for writing the clverify.log[0-9] files.
- ▶ 16 MB (4 MB per node) should be free for writing the verification data from the nodes.
- ▶ 20 MB should be free for writing the clcomd log information.
- ▶ 4 MB (1 MB per node) should be free for writing the ODM cache data.

For each node in the cluster, the clverify utility requires up to 4 MB of free space in the /var file system. The clverify can keep up to four different copies of a node's verification data at a time (on the node that has initiated the verification):

- ▶ /var/hacmp/clverify/current/<nodename>/\* contains logs from a current execution of clverify.
- ▶ /var/hacmp/clverify/pass/<nodename>/\* contains logs from the last passed verification.
- ▶ /var/hacmp/clverify/pass.prev/<nodename>/\* contains logs from the second last passed verification.
- ▶ /var/hacmp/clverify/fail/<nodename>/\* contains information about the last failed verification process.

Also, the /var/hacmp/clverify/clverify.log and its copies [0-9] typically consume 1-2 MB of disk space.

## 2.7 Resource group planning

A resource group is a logical entity containing the resources to be made highly available by HACMP. The resources can be:

- ▶ Storage space (application code and data)
  - File systems
  - Network File Systems
  - Raw logical volumes
  - Raw physical disks
- ▶ Service IP addresses/labels (used by the clients to access application data)
- ▶ Application servers
  - Application start script
  - Application stop script

To be made highly available by the HACMP, each resource must be included in a resource group.

HACMP ensures the availability of cluster resources by moving resource groups from one node to another whenever a cluster event occurs and conditions in the cluster change.

HACMP controls the behavior of the resource groups in the following situations:

- ▶ Cluster startup
- ▶ Node failure
- ▶ Node reintegration
- ▶ Cluster shutdown

During each of these cluster stages, the behavior of resource groups in HACMP is defined by:

- ▶ Which node, or nodes, acquire the resource group at cluster startup.
- ▶ Which node takes over the resource group when the owner node fails.
- ▶ Whether a resource group falls back to the node that has just recovered from a failure that occurred earlier, or stays on the node that currently owns it.

The priority relationships among cluster nodes determines which cluster node originally controls a resource group and which node takes over control of that resource group when the original node re-joins the cluster after a failure.

The resource groups takeover relationship can be defined as:

- ▶ Cascading
- ▶ Rotating
- ▶ Concurrent
- ▶ Custom

The cascading, rotating and concurrent resource groups are the “classic”, pre-HACMP V5.1 types. Since the definition of these types may be difficult to understand, the new “custom” type of resource group has been introduced in HACMP V5.1.

This is just one step in normalizing HACMP terminology and making HACMP concepts easier to understand. Starting with HACMP V5.2, the “classic” resource group types have been replaced by custom only resource groups.

### 2.7.1 Cascading resource groups

A cascading resource group defines a list of all the nodes that can control the resource group and each node's priority in taking over the resource group.

A cascading resource group behavior is as follows:

- ▶ At cluster startup, a cascading resource group is activated on its home node by default (the node with the highest priority in the node group).

In addition, another attribute named “Inactive Takeover” may be used to specify that the resource group can be activated on a lower priority node if the highest priority node (also known as the home node) is not available at cluster startup.

- ▶ Upon node failure, a cascading resource group falls over to the available node with the next priority in the RG node priority list.

In addition, by specifying a “Dynamic Node Priority” policy for a resource group, the fail over process will determine the node that will take over that resource group based on some dynamic parameters (the node with the highest CPU free, for example).

- ▶ Upon node reintegration into the cluster, a cascading resource group falls back to its home node by default.

In addition, by specifying the “Cascading without Fallback” attribute for the resource group, the resource group will remain on the takeover node even if a node with a higher priority becomes available.



To summarize, cascading resource groups have the following attributes:

- ▶ Inactive Takeover (IT) is an attribute that allows you to fine-tune the startup (initial acquisition) of a resource group in case the home node is not available.
- ▶ When a failure occurs on a node that currently owns one of these groups, the group will fall over to the next available in the node priority list. The fall-over priority can be configured in one of two ways: using the default node priority list (which is the order the nodes are listed when configuring the RG), or by setting a Dynamic Node Priority (DNP) policy.
- ▶ Cascading without Fallback (CWOFF) is an attribute that modifies the fall-back behavior. By using the CWOFF attribute, you can avoid unnecessary RG fallback (thus client interruption) whenever a node with a higher priority becomes available. In this mode, you can move the RG to its home node manually at a convenient time, without disturbing the clients.

## 2.7.2 Rotating resource groups

For a rotating resource group, the node priority list only determines which node will take over the resource group, in case the owner node fails.

At cluster startup, the first available node in the node priority list will activate the resource group.

If the resource group is on the takeover node, it will never fall back to a higher priority node if one becomes available.

There is no Dynamic Node Priority (DNP) calculation for rotating RGs.

When configuring multiple rotating RGs over the same node set in order to control the preferred location of rotating resource groups, each group should be assigned a different highest priority node from the list of participating nodes. When the cluster starts, each node will attempt to acquire the rotating resource group for which it is the highest priority.

If all rotating resource groups are up, new nodes joining the cluster will join only as backup nodes for these resource groups. If all rotating groups are not up, a node joining the cluster will generally acquire only one of these inactive resource groups. The remaining resource groups will stay inactive.

However, if multiple networks exist on which the resource groups can move, a node may acquire multiple rotating groups, one per network.

### 2.7.3 Concurrent resource groups

As the name suggests, a concurrent RG can be active on multiple nodes at the same time. At cluster startup, the RG will be activated on all nodes in the list, in no preferred startup order.

For concurrent resource groups, there is no priority among the nodes; they are all equal owner-nodes. If one node fails, the other nodes continue to offer the service; the group does not move.

Additional concurrent software may be required to manage concurrent access to application data.

### 2.7.4 Custom resource groups

This new RG type has been introduced in HACMP V5.1 to simplify resource group management and understanding. The resource group designations (cascading, rotating, and concurrent) can be confusing for new users, because:

- ▶ They do not clearly indicate the underlying RG behaviors.
- ▶ Additional RG parameters can further complicate the RG definition: Cascading without Fallback and Inactive Takeover.

Also, in some cases, users require combinations of behaviors that are not provided by the standard RG definitions.

- ▶ HACMP V5.1 introduces Custom Resource Groups.
  - Users have to explicitly specify the desired startup, fall-over, and fall-back behaviors.
  - RG Startup and Fallback can be controlled through the use of Settling and Fallback Timers.
  - RG Fallover can also be influenced through the use of Dynamic Node Priority (DNP).
- ▶ Limitations (HACMP V5.1 only):
  - Custom RGs support only IPAT-via-Aliasing service IP addresses/labels.
  - There is no site or replicated resource support (for HACMP-XD).

#### ***Startup preferences***

- ▶ Online On Home Node Only: At node startup, the RG will only be brought online on the highest priority node. This behavior is equivalent to cascading RG behavior.
- ▶ Online On First Available Node: At node startup, the RG will be brought online on the first node activated. This behavior is equivalent to that of a rotating RG

or a cascading RG with inactive takeover. If a settling time is configured, it will affect RGs with this behavior.

- ▶ **Online On All Available Nodes:** The RG should be online on all nodes in the RG. This behavior is equivalent to concurrent RG behavior. This startup preference will override certain fall-over and fall-back preferences.

### ***Fallover preferences***

- ▶ **Fallover To Next Priority Node In The List:** The RG will fall over to the next available node in the node list. This behavior is equivalent to that of cascading and rotating RGs.
- ▶ **Fallover Using Dynamic Node Priority:** The RG will fall over based on DNP calculations. The resource group must specify a DNP policy.
- ▶ **Bring Offline (On Error Node Only):** The RG will not fall over on error; it will simply be brought offline. This behavior is most appropriate for concurrent-like RGs.

### ***Fallback preferences***

- ▶ **Fallback To Higher Priority Node:** The RG will fall back to a higher priority node if one becomes available. This behavior is equivalent to cascading RG behavior. A fall-back timer will influence this behavior.
- ▶ **Never Fallback:** The resource group will stay where it is, even if a higher priority node comes online. This behavior is equivalent to rotating RG behavior.

## **2.7.5 Application monitoring**

In addition to resource group management, HACMP can also monitor applications in one of the following two ways:

- ▶ **Application process monitoring:** Detects the death of a process, using RSCT event management capability.
- ▶ **Application custom monitoring:** Monitors the health of an application based on a monitoring method (program or script) that you define.

**Note:** You cannot use application process monitoring for applications launched via a shell script, or for applications where monitoring just the process may not be relevant for application sanity.

For monitoring shell script applications, you have to use custom monitoring methods (for example, Apache Web server).

When application monitoring is active, HACMP behaves as follows:

- ▶ For application process monitoring, a kernel hook informs the HACMP cluster manager that the monitored process has died, and HACMP initiates the application recovery process.

For the recovery action to take place, you must provide a method to clean up and restart the application (the application start/stop scripts provided for the application server definition may be used).

HACMP tries to restart the application and waits for the application to stabilize a specified number of times, before sending an notification message and/or actually moving the entire RG to a different node (next node in the node priority list).

- ▶ For custom application monitoring (custom method), beside the application cleanup and restart methods, you must also provide a program/script to be used for performing periodic application tests.

To plan the configuration of a process monitor, check the following:

- ▶ Verify whether this application can be monitored with a process monitor.
- ▶ Check the name(s) of the process(es) to be monitored. It is mandatory to use the exact process names to configure the application monitor.
- ▶ Specify the user name that owns of the processes, for example, root. Note that the process owner must own all processes to be monitored.
- ▶ Specify the number of instances of the application to monitor (number of processes). The default is one instance.
- ▶ Specify the time (in seconds) to wait before beginning monitoring.

**Note:** In most circumstances, this value should not be zero. For example, with a database application, you may want to delay monitoring until after the start script and initial database search have been completed.

- ▶ The restart count, denoting the number of times to attempt to restart the application before taking any other actions.
- ▶ The interval (in seconds) that the application must remain stable before resetting the restart count.
- ▶ The action to be taken if the application cannot be restarted within the restart count. The default choice is *notify*, which runs an event to inform the cluster of the failure. You can also specify *fallover*, in which case the resource group containing the failed application moves over to the cluster node with the next-highest priority for that resource group.
- ▶ The restart method, if desired. (This is required if “Restart Count” is not zero.)

If you plan to set up a custom monitor method, also check:

- ▶ Whether you have specified a program/script to be used for checking the specified application.
- ▶ The polling interval (in seconds) for how often the monitor method is to be run. If the monitor does not respond within this interval, the application is considered in error and the recovery process is started.
- ▶ The signal to kill the user-defined monitor method if it does not return within the polling interval. The default is SIGKILL.
- ▶ The time (in seconds) to wait before beginning monitoring. For example, with a database application, we recommend that you delay monitoring until after the start script and initial database search has been completed (otherwise, the application may be considered in an error state and the recovery process will be initiated).
- ▶ The restart count, that is the number of times to attempt to restart the application before taking any other actions.
- ▶ The interval (in seconds) that the application must remain stable before resetting the restart count.
- ▶ The action to be taken if the application cannot be restarted within the restart count.

For more information, see the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

## 2.8 Disaster recovery planning

Starting with HACMP V5.1, HAGEO and GeoRM have been integrated into HACMP as the IBM HACMP/XD (extended distance) feature.

HAGEO software product provides a flexible, reliable platform for building disaster-tolerant computing environments. HAGEO components can mirror data across TCP/IP point-to-point networks over an unlimited distance from one geographic site to another.

HAGEO works with HACMP to provide automatic detection, notification, and recovery of an entire geographic site from failures.

The disaster recovery strategies discussed in this book use two sites: the original and the recovery or backup site. Data recovery strategies must address the following issues:

- ▶ Data readiness levels.
  - Level 0: None. No provision for disaster recovery.
  - Level 1: Periodic backup. Data required for recovery up to a given date is backed up and sent to another location.
  - Level 2: Ready to roll forward. In addition to periodic backups, data update logs are also sent to another location. Transport can be manual or electronic. Recovery is to the last log data set stored at the recovery site.
  - Level 3: Roll forward or forward recover. A shadow copy of the data is maintained on disks at the recovery site. Data update logs are received and periodically applied to the shadow copy using recovery utilities.
  - Level 4: Real time roll forward. Like roll forward, except updates are transmitted and applied at the same time as they are being logged in the original site. This real-time transmission and application of log data does not impact transaction response time at the original site.
  - Level 5: Real time remote update. Both the original and the recovery copies of data are updated before sending the transaction response or completing a task.
- ▶ Site interconnection options.
  - Level 0: None. There is no interconnection or transport of data between sites.
  - Level 1: Manual transport. There is no interconnection. For transport of data between sites, dispatch, tracking, and receipt of data is managed manually.
  - Level 2: Remote tape. Data is transported electronically to a remote tape. Dispatch and receipt are automatic. Tracking can be either automatic or manual.
  - Level 3: Remote disk. Data is transported electronically to a remote disk. Dispatch, receipt, and tracking are all automatic.
- ▶ Recovery site readiness.
  - Cold: A cold site typically is an environment with the proper infrastructure, but little or no data processing equipment. This equipment must be installed as the first step in the data recovery process.  
  
Both periodic backup and ready to roll forward data can be shipped from a storage location to this site when a disaster occurs.

- Warm: A warm site has data processing equipment installed and operational. This equipment is used for other data processing tasks until a disaster occurs. Data processing resources can be used to store data, such as logs. Recovery begins after the regular work of the site is shut down and backed up.

Both periodic backup and ready to roll forward data can be stored at this site to expedite disaster recovery.

- Hot: A hot site has data processing equipment installed and operational and data can be restored either continually or regularly to reduce recovery time.

All levels from roll forward to real-time remote update can be implemented.

HAGEO software provides the highest level of disaster recovery:

- ▶ Level 5: HAGEO provides real-time remote update data readiness by updating both the original and the recovery copies of data prior to sending a transaction response or completing a task.
- ▶ Level 3: HAGEO also provides remote disk site interconnectivity by transmitting data electronically to a geographically distant site where the disks are updated and all bookkeeping is automatic.
- ▶ HAGEO provides hot site readiness. Since recovery site contains operational data processing equipment along with current data, this keeps recovery time to a minimum.

Moreover, with HAGEO, the recovery site can be actively processing data and performing useful work. In fact, each site can be a backup for the other, thereby minimizing the cost of setting up a recovery site for each original production site.

## **HACMP contribution to disaster recovery**

The HACMP base software lays the foundation of the loosely coupled clustering technology to prevent individual system components like processors, networks, and network adapters from being single points of failure within a cluster. This software ensures that the computing environment within a site remains highly available.

You just have to define the system components within your site in terms of HACMP cluster components, and the HACMP base software facilities help keep the system components highly available within that site.

For more information, see the *High Availability Clusters Multi-Processing XD (Extended Distance) for HAGEO Technology: Planning and Administration Guide*, SA22-7956.

Figure 2-9 presents a diagram of a geographic cluster with the remote mirroring (GeoRM) option.

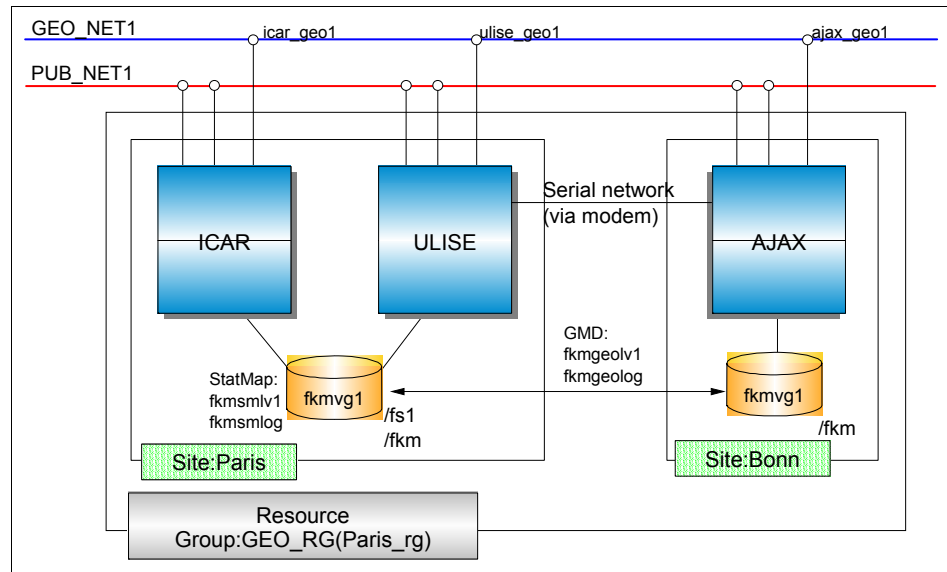


Figure 2-9 HAGEO components

## 2.9 Review

In this section, we provide a quiz about the topics covered earlier in this chapter. The questions are multiple choice, with one or more correct answers. The questions are NOT the actual certification exam questions; they are just provided for testing your knowledge and understanding of the matters discussed in this chapter.

### 2.9.1 Sample questions

1. What is the maximum number of nodes supported in an HACMP V5.x cluster?
  - a. 16
  - b. 32
  - c. 48
  - d. 12



2. Which are the most important characteristics of an AIX node to be considered while sizing the cluster?
  - a. CPU, amount of internal memory, amount of internal storage, and number of PCI I/O slots
  - b. CPU, amount of internal memory, number of power supplies, and size of internal storage
  - c. CPU, amount of internal memory, number of I/O slots, and type of external storage
  - d. CPU, amount of internal memory, type of external storage, and number of fans
3. Which are the most important characteristics to be consider while planning cluster shared storage?
  - a. Number of disks and power supplies
  - b. Number of nodes supported for shared access and data protection technology (RAID, JBOD, and so on)
  - c. Number of nodes and disks supported
4. What is the purpose of the non-IP network in an HACMP V5.x cluster?
  - a. To help avoid a data corruption in case of IP network failure
  - b. Client access
  - c. Service network
  - d. Exchange heartbeat message
5. What is the definition of “communication interface” in HACMP V5.x?
  - a. An end of a point to point serial connection
  - b. A network interface capable of communicating via IP protocol
  - c. One physical interface used to provide node to node communication
6. What is the meaning of “IP alias” in HACMP V5.x?
  - a. A name of a communication interface
  - b. An IP address added to a communication interface on top of existing IP address(es)
  - c. An alternate hardware address

7. How many persistent IP labels/addresses can be configured for each node in an HACMP cluster?
  - a. One per node per network
  - b. Two
  - c. Four
  - d. Eight
8. Select one non-supported type of non-IP network in HACMP V5.x:
  - a. RS232
  - b. Target mode SSA
  - c. 802\_ether
  - d. Disk heartbeat
9. Which IP address takeover method requires that the service IP address(es) be in a different subnet from any of the boot IP addresses of the node's communication interfaces?
  - a. IPAT via replacement
  - b. IPAT via aliasing with heartbeat over IP aliases
  - c. Hardware address takeover
  - d. IPAT via aliasing
10. Which is the default takeover mechanism used by HACMP V5.x for service IP addresses?
  - a. IPAT via replacement
  - b. IPAT via aliasing
  - c. Hardware address takeover
  - d. Heartbeat over IP aliases
11. Which is the default authentication mechanism for configuring HACMP V5.x cluster communication?
  - a. Standard
  - b. VPN
  - c. Enhanced
  - d. Kerberos V4

12. What is the name of new cluster communication daemon?
- a. clinfoES
  - b. clstmgrES
  - c. cllockdES
  - d. clcomdES
13. Which base operating system (AIX) file is updated to provide automatic start for the cluster communication daemon?
- a. /etc/hosts
  - b. /etc/services
  - c. /etc/rc.net
  - d. /etc/inittab
14. What type of volume group is used for disk heartbeat networks?
- a. Concurrent
  - b. Non-concurrent
  - c. Enhanced concurrent
  - d. Shared concurrent
15. How many disks are required to configure the heartbeat over disk network between two cluster nodes?
- a. Two
  - b. Three
  - c. One
  - d. One disk per pair of nodes, per enclosure
16. How many nodes can be connected (configured) on a single heartbeat over disk network?
- a. Two
  - b. Three
  - c. Five
  - d. All cluster nodes

17. Which filesets are required to be installed for using the concurrent resource manager with enhanced concurrent VGs?
- a. bos.lvm and cluster.es.clvm
  - b. bos.clvm.enh and cluster.es.lvm
  - c. bos.clvm.enh and cluster.es.clvm
  - d. All of the above
18. When configuring the resource group attributes via SMIT, which option must be set to True to guarantee that IP address takeover will be performed after exporting the file systems part of that resource group?
- a. File systems mounted after IP address configured
  - b. File systems mounted before IP configured
  - c. File systems automatically mounted
  - d. NFS hard mount
19. What is the amount of storage space required in the /var file system to accommodate HACMP dynamic reconfiguration (DARE) operation logs?
- a. 10 MB
  - b. 4 MB per cluster node
  - c. 20 MB
  - d. 1 MB per cluster node
20. What is the new type of resource group type that provides for configuring settling timers?
- a. Cascading
  - b. Rotating
  - c. Concurrent
  - d. Custom
21. Which IPAT method is supported for custom resource groups in HACMP V5.1?
- a. IPAT via replacement
  - b. IPAT via aliasing
  - c. Hardware address takeover
  - d. Heartbeat over disk network

Answers to the quiz can be found in Appendix A, "ITSO sample cluster" on page 285.



# Installation and configuration

In this chapter, we cover some of the basic HACMP installation issues and various installation procedures. The topics covered in this chapter are:

- ▶ HACMP software installation
- ▶ Network configuration
- ▶ Storage configuration
- ▶ HACMP cluster configuration
  - Topology configuration
  - Resource configuration (standard)
  - Custom resource configuration

Note: Planning is one half of a successful implementation, but when it comes to HACMP, we cannot emphasize enough that proper planning is needed. If planning is not done properly, you may find yourself entangled in restrictions at a later point, and recovering from these restrictions can be a painful experience. So take your time and use the planning worksheets that comes with the product; they are invaluable in any migration or problem determination situations or for documenting the plan.

## 3.1 HACMP software installation

The HACMP software provides a series of facilities that you can use to make your applications highly available. You must keep in mind that not all system or application components are protected by HACMP.

For example, if all the data for a critical application resides on a single disk, and that specific disk fails, then that disk is a single point of failure for the entire cluster, and is *not* protected by HACMP. AIX logical volume manager or storage subsystems protection must be used in this case. HACMP only provides takeover for the disk on the backup node, to make the data available for use.

This is why HACMP planning is so important, because your major goal throughout the planning process is to eliminate single points of failure. A single point of failure exists when a critical cluster function is provided by a single component. If that component fails, the cluster has no other way of providing that function, and the application or service dependent on that component becomes unavailable.

Also keep in mind that a well-planned cluster is easy to install, provides higher application availability, performs as expected, and requires less maintenance than a poorly planned cluster.

### 3.1.1 Checking for prerequisites

Once you have finished your planning working sheets, verify that your system meets the requirements that are required by HACMP; many potential errors can be eliminated if you make this extra effort.

HACMP V5.1 requires one of the following operating system components:

- ▶ AIX 5L V5.1 ML5 with RSCT V2.2.1.30 or higher.
- ▶ AIX 5L V5.2 ML2 with RSCT V2.3.1.0 or higher (recommended 2.3.1.1).
- ▶ C-SPOC vpath support requires SDD 1.3.1.3 or higher.

For the latest information about prerequisites and APARs, refer to the README file that comes with the product and the following IBM Web page:

<http://techsupport.services.ibm.com/server/cluster/>

### 3.1.2 New installation

HACMP supports the Network Installation Management (NIM) program, including the Alternate Disk Migration option. You must install the HACMP filesets on each cluster node. You can install HACMP filesets either by using NIM or from a local software repository.

#### ***Installation via a NIM server***

We recommend using NIM, simply because it allows you to load the HACMP software onto other nodes faster from the server than from other media. Furthermore, it is a flexible way of distributing, updating, and administrating your nodes. It allows you to install multiple nodes in parallel and provide an environment for maintaining software updates. This is very useful and a time saver in large environments; for smaller environments a local repository might sufficient.

If you choose NIM, you need to copy all the HACMP filesets onto the NIM server and define a `lpp_source` resource before proceeding with the installation.

#### ***Installation from CD-ROM or hard disk***

If your environment has only a few nodes, or if the use of NIM is more than you need, you can use a simple CD-ROM installation or make a local repository by copying the HACMP filesets locally and then use the **`exportfs`** command; this allows other nodes to access the data using NFS.

For other installation examples, such as installations on SP systems, and for instructions on how to create an installation server, refer to Part 3, “Network Installation”, in the *AIX 5L Version 5.2 Installation Guide and Reference*, SC23-4389.

### 3.1.3 Installing HACMP

Before installing HACMP, make sure you read the HACMP V5.1 release notes in the `/usr/es/lpp/cluster/doc` directory for the latest information about requirements or known issues.

To install the HACMP software on a server node, perform the following steps:

1. If you are installing directly from the installation media, such as a CD-ROM or from a local repository, enter the **`smitty install_all`** fast path. SMIT displays the Install and Update from ALL Available Software screen.
2. Enter the device name of the installation medium or install directory in the INPUT device/directory for software field and press Enter.

3. Enter the corresponding field values.

To select the software to install, press F4 for a software listing, or enter a11 to install all server and client images. Select the packages you want to install according to your cluster configuration. Some of the packages may require prerequisites that are not available in your environment (for example, Tivoli Monitoring).

The cluster.es and cluster.cspoc images (which contain the HACMP run-time executable) are required and must be installed on all servers.

**Note:** If you are installing the Concurrent Resource Manager feature, you must install the cluster.es.clvm LPPs, and if you choose cluster.es and cluster.cspoc, you must also select the associated message packages.

Make sure you select **Yes** in the Accept new license agreements field. You must choose Yes for this item to proceed with installation. If you choose No, the installation may stop with a warning that one or more filesets require the software license agreements. You accept the license agreement only once for each node.

4. Press Enter to start the installation process.

### Post-installation steps

To complete the installation after the HACMP software is installed, perform the following steps:

1. Verify the software installation by using the AIX command **lppchk**, and check the installed directories to see if the expected files are present.
2. Run the commands **lppchk -v** and **lppchk -c cluster\***. Both commands run clean if the installation is OK; if not, use the proper problem determination techniques to fix any problems.
3. Although not mandatory, we recommend you reboot each cluster node in your HACMP environment.

If you do not want to reboot, make sure you start the cluster communication daemon (clcomdES) on all cluster nodes with the following command:

```
# startsrc -s clcomdES
```

## 3.1.4 Migration paths and options

If you are in the process of upgrading or converting your HACMP cluster, the following options are available: node-by-node migration and snapshot conversion.



### ***Node-by-node migration***

The node-by-node migration path is used if you need to maintain the application available during the migration process. The steps for a node-by-node migration are:

1. Stop the cluster services on one cluster node.
2. Upgrade the HACMP software.
3. Reintegrate the node into the cluster again.

This process has also been referred to as “rolling migration”. This migration option has certain restrictions; for more details, see 3.1.6, “Node-by-node migration” on page 77.

If you can afford a maintenance window for the application, the steps for migration are:

1. Stop cluster services on all cluster nodes.
2. Upgrade the HACMP software on each node.
3. Start cluster services on one node at a time.

### ***Snapshot migration***

You can also convert the entire cluster to HACMP V5.1 by using a cluster snapshot facility. However, the cluster will be unavailable during the entire process, and all nodes *must* be upgraded before the cluster is activated again. For more details, see 3.1.5, “Converting a cluster snapshot” on page 73.

## **3.1.5 Converting a cluster snapshot**

This migration method has been provided for cases where both AIX and HACMP must be upgraded/migrated at once (for example, AIX V4.3.3 and HACMP V4.4.1 to AIX 5L V5.1 and HACMP V5.1).

**Important:** It is very important that you do not leave your cluster in a mixed versions state for longer periods of time, since high availability cannot be guaranteed.

If you are migrating from an earlier supported version of HACMP (HAS) to HACMP V5.x, you can migrate the cluster without taking a snapshot. Save the planning worksheet and configuration files from the current configuration for future reference if you want to configure the HACMP cluster in the same way as it was configured in the previous installation. Uninstall the HACMP software components, reinstall them with the latest HACMP version, and configure them according to the saved planning and configuration files.

**Note:** You should be aware that after a migration or upgrade, none of the new HACMP V5.x features are active. To activate the new features (enhancements), you need to configure the options and synchronize the cluster.

To convert from a supported version of HAS to HACMP, perform the following steps:

1. Make sure that the current software is committed (not in applied status).
2. Save your HAS cluster configuration in a snapshot and save any customized event scripts you want to retain.
3. Remove the HAS software on all nodes in the cluster.
4. Install the HACMP V5.1 software.
5. Verify the installed software.
6. Convert and apply the saved snapshot.

The cluster snapshot utility allows you to save the cluster configuration to a file by doing the following steps:

1. Reinstall any saved customized event scripts, if needed.
2. Reboot each node.
3. Synchronize and verify the HACMP V5.1 configuration.

The following sections explain each of these steps.

### ***Check for previous HACMP versions***

To see if HACMP Classic (HAS) software exists on your system, enter the following command:

```
# lsllpp -h "cluster*"
```

If the output of the **lsllpp** command reveals that HACMP is installed, but is less than V4.5, you must upgrade to V4.5 at a minimum before continuing with the snapshot conversion utility. For more information, refer to the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

### ***Saving your cluster configuration and customized event scripts***

To save your HACMP (HAS) (V4.5 or greater) cluster configuration, create a snapshot in HACMP (HAS). If you have customized event scripts, they must also be saved.

**Attention:** Do *not* save your cluster configuration or customized event scripts in any of the following directory paths /usr/sbin/cluster, /usr/es/sbin/cluster, or /usr/lpp/cluster. These directories are deleted and recreated during the installation of new HACMP packages.

**How to remove the HACMP (HAS) software**

To remove the HACMP software and your cluster configuration on cluster nodes and clients, perform the following steps:

- 1. Enter the **smitty install\_remove** fast path. You should get the screen shown in Example 3-1.

*Example 3-1 Remove installed software*

Remove Installed Software

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

	[Entry Fields]	
* SOFTWARE name	[cluster*]	+
PREVIEW only? (remove operation will NOT occur)	yes	+
REMOVE dependent software?	no	+
EXTEND file systems if space needed?	no	+
DETAILED output?	no	+

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

**Installing HACMP V5.1**

Follow the instructions for installing the HACMP software in 3.1.3, “Installing HACMP” on page 71.

**Note:** Do *not* reboot until you have converted and applied the saved snapshot.

**Verify the installed software**

After installing HACMP, verify that the expected files are there using **lppchk**. For more information, see “Post-installation steps” on page 72.

**Convert and apply the saved snapshot**

After you have installed HACMP V5.1 on the cluster nodes, you need to convert and apply the snapshot you saved from your previous configuration.

**Important:** Converting the snapshot must be performed before rebooting the cluster nodes.

To convert and apply the saved snapshot:

1. Use the **clconvert\_snapshot** utility, specifying the HACMP (HAS) version number and snapshot file name to be converted. The -C flag converts an HACMP (HAS) snapshot to an HACMP V5.1 snapshot format:

```
clconvert_snapshot -C -v version -s <filename>
```

2. Apply the snapshot.

### ***Reinstall saved customized event scripts***

Reinstall any customized event scripts that you saved from your previous configuration.

**Note:** Some pre- and post-event scripts used in previous versions may not be useful in HACMP V5.1, especially in resource groups using parallel processing.

### ***Reboot cluster nodes***

Rebooting the cluster nodes is necessary to activate the new cluster communication daemon (clcomdES).

### ***Verify and synchronize the cluster configuration***

After applying the HACMP software and rebooting each node, you must verify and synchronize the cluster topology. Verification provides errors and/or warnings to ensure that the cluster definition is the same on all nodes. In the following section, we briefly go through the cluster verification process.

Run **smitty hacmp** and select **Extended Configuration** → **Extended Verification and Synchronization**, select **Verify changes only**, and press Enter (see Example 3-2 on page 77).

Example 3-2 HACMP Verification and Synchronization

HACMP Verification and Synchronization (Active Cluster on a Local Node)			
Type or select values in entry fields. Press Enter AFTER making all desired changes.			
	[Entry Fields]		
* Emulate or Actual	[Actual]		+
Force synchronization if verification fails?	[No]		+
* Verify changes only?	[No]		+
* Logging	[Standard]		+
F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

**Important:** You cannot synchronize the configuration in a mixed-version cluster. While upgrading, you should not leave the cluster with mixed versions of HACMP for long periods of time. New functionality supplied with V5.1 is only available when all nodes have been upgraded and the cluster has been synchronized.

3.1.6 Node-by-node migration

- You must consider the following items in order to perform a node-by-node (“rolling”) migration:
- ▶ All nodes in the cluster must have HACMP V4.5 installed and committed.
  - ▶ Node-by-node migration functions only for HACMP (HAS) V4.5 to HACMP V5.1 migrations.
  - ▶ All nodes in the cluster must be up and running the HAS V4.5 software.
  - ▶ The cluster must be in a stable state.
  - ▶ There must be enough disk space to hold both HAS and HACMP software during the migration process:
    - Approximately 120 MB in the /usr directory
    - Approximately 1.2 MB in the / (root) directory
  - ▶ When the migration is complete, the space requirements are reduced to the normal amount necessary for HACMP V5.1 alone.
  - ▶ Nodes must have enough memory to run both HACMP (HAS) and HACMP daemons simultaneously. This is a minimum of 64 MB of RAM. 128 MB of RAM is recommended.

- Check that you do not have network types unsupported in HACMP. You cannot make configuration changes once migration is started. You must remove or change unsupported types beforehand. See Chapter 3, “Planning Cluster Network Connectivity”, of the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02 for details.

**Important:** As in any migration, once you have started the migration process, do *not* attempt to make any changes to the cluster topology or resources.

- If any nodes in the cluster are currently set to start cluster services automatically on reboot, change this setting before beginning the migration process. The following procedures describe how to turn off automatic startup for a cluster.
  - Use C-SPOC to disable automatic starting of cluster services on system restart.
  - Use the SMIT fastpath **smitty clstop**, and select the options shown in Example 3-3.

*Example 3-3 Stop cluster services*

Stop Cluster Services

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

	[Entry Fields]	
* Stop now, on system restart or both	on system restart	+
Stop Cluster Services on these nodes	[p630n01]	+
BROADCAST cluster shutdown?	true	+
* Shutdown mode	graceful	+

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

If you do not use C-SPOC, you must change the setting on each cluster node individually.

## How to perform a node-by-node migration

To perform a node-by-node migration from HACMP V4.5 to HACMP V5.1, perform the following steps:

1. Save the current configuration in a snapshot (as a precautionary measure). Place it in a safe directory (one that is not touched by the installation procedures). Do *not* use /usr/sbin/cluster.
2. Stop cluster services on one of the nodes running HAS V4.5 using the graceful with takeover method. To stop cluster services from the command line, run:  

```
# /usr/es/sbin/cluster/utilities/clstop -gr
```
3. Verify that the cluster services are stopped on the node and that its cluster resources have been transferred to take over nodes before proceeding.
4. Install HACMP V5.1 on the node. For instructions, see 3.1, “HACMP software installation” on page 70.
5. Check the installed software using the AIX command **lppchk**. See “Post-installation steps” on page 72.
6. Reboot the node.
7. Restart the HACMP software:
  - a. Enter the fast path **smitty hacmp**.
  - b. Go to **System Management (C-SPOC)**.
  - c. Select **Manage HACMP Services**.
  - d. Select **Start Cluster Services**.

When you restart Cluster Services:

- The HACMP software is also started.
- HACMP cluster services run on the node and the node rejoins the cluster.
- The node reacquires the cascading resources for which it is the primary node (depending on your Inactive Takeover set).

Both the old and new versions of HACMP (that is, HACMP V4.5 and Enhanced Scalability HACMP V5.1) are now running on the node, but only HACMP Classic (HAS) controls the cluster events and resources. If you list the daemons controlled by the system resource controller (SRC), you will see the following daemons listed on this hybrid node (see Table 3-1 on page 80).

Table 3-1 List of daemons used by HACMP

HACMP	HACMP/ES	RSCT
clstmgr	clstmgrES	grpsvcs
clockd (optional)	clockdES (optional)	topsvcs
clsmuxpd	clsmuxpES	emsvcs
clinfo (optional)	clinfoES (optional)	grpqlsm
	clcomdES	emaixos

8. Repeat steps 2 through 6 for all the other nodes in the cluster.

**Attention:** Starting the cluster services on the last node is the point of no return.

Once you have restarted HACMP (which restarts both versions of HACMP) on the last node, and the migration has commenced, you *cannot* reverse the migration.

If you want to return to the HACMP configuration after this point, you will have to reinstall the HACMP software and apply the saved snapshot. Up to this point, you can back out of the installation of HACMP and return to your running HACMP cluster. If you need to do this, see “Backout procedure” on page 82.

During the installation and migration process, when you restart each node, the node is running both products, with the HACMP clstmgr in control of handling cluster events and the clstmgrES in passive mode.

After you start the cluster services on the last node, the migration to HACMP proceeds automatically. Full control of the cluster transfers automatically to the HACMP V5.1 daemons.

Messages documenting the migration process are logged to the /tmp/hacmp.out file as well as to the /tmp/cm.log and /tmp/clstmgr.debug log files.

When the migration is complete, and all cluster nodes are up and running HACMP V5.1, the HACMP (HAS) software is uninstalled.

9. After all nodes have been upgraded and rebooted, and the cluster is stable, synchronize and verify the configuration. For more information, see 3.5.8, “Verify and synchronize HACMP” on page 151.

You should also test the cluster’s proper fall-over and recovery behavior after any migration.



**Note:** The process of node-by-node migration from HAS 4.5 to HACMP V5.1, you will see the following warnings:

```
sysck: 3001-036 WARNING: File /etc/cluster/lunreset.lst is also owned by  
fileset cluster.base.server.events.  
sysck: 3001-036 WARNING: File /etc/cluster/disktype.lst is also owned by  
fileset cluster.base.server.events.
```

You may safely ignore these warnings and proceed with the installation.

### ***config\_too\_long message***

When the migration process has completed and the HACMP filesets are being deinstalled, you may see a *config\_too\_long message*.

This message appears when the cluster manager detects that an event has been processing for more than the specified time. The *config\_too\_long* messages continue to be appended to the *hacmp.out* log until the event completes. If you observe these messages, you should periodically check that the event is indeed still running and has not failed.

You can avoid these messages by increasing the time to wait before HACMP calls the *config\_too\_long* event (use SMIT). To change the interval allocated for an event to process, perform the following steps:

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Event Configuration**.
4. Select **Change/Show Time Until Warning**.

You must do this on every node. It takes effect after restarting cluster services.

### ***How the node-by-node migration process works***

When you have installed HACMP on all cluster nodes (all nodes are now in a hybrid state), starting Cluster Services on the last cluster node automatically triggers the transfer of control to HACMP V5.1 as follows:

1. Installing HACMP V5.1 installs a recovery file called *firstboot* in a holding directory on the cluster node, and creates a migration file (*.mig*) to be used as a flag during the migration process.
2. The HACMP recovery driver sends a message to the HACMP Cluster Manager telling it to run the *waiting* and *waiting\_complete* events.
  - HACMP uses the RSCT Group Services to verify cluster stability and membership.

- The firstboot file on each cluster node is moved to an active directory (/etc).
- The migration flag (.mig file) created during installation is transferred from the HACMP V5.1 directory to the HACMP V4.5 directory on all nodes.

When the firstboot file is moved to the active directory and the .mig file transfer is complete on all nodes, transfer of control to HACMP continues with the HACMP migrate event.

3. The HACMP recovery driver issues the migrate event.
  - HACMP V5.1 stops the HACMP V4.5 daemons using the forced option.
  - The HACMP V5.1 clinfoES and clsmuxpdES daemons are all activated, reusing the ports previously used by the HACMP V4.5 versions of those daemons.
4. HACMP V5.1 recovery driver runs the migrate\_complete event.
  - HACMP V4.5 is deinstalled. Configuration files common to both products are left untouched.
  - Base directories are relinked.
  - The /etc/firstboot files are removed.
  - The migration flag (.mig file) in the HACMP /usr/sbin/cluster directory is removed.
5. Migration is now complete.

### ***Cluster snapshots saved during migration***

Pre-existing HACMP snapshots are saved in the /usr/es/sbin/cluster/snapshots directory.

### ***Handling node failure during the migration process***

If a node fails during the migration process after its firstboot file moved to an active directory, it completes the migration process during node reboot. However, the failed node may have an HACMP ODM that is not in synch when it reintegrates into the cluster. In this case, synchronize the topology and resources of the cluster before reintegrating the failed node into the cluster. To synchronize the cluster (see 3.5.8, “Verify and synchronize HACMP” on page 151).

### ***Backout procedure***

If for some reason you decide not to complete the migration process, you can uninstall the HACMP V5.1 software on the nodes where you have installed it at any point in the process before starting HACMP on the last node.

**Note:** Deinstall the HACMP software only on the local node. During a migration, do not select the option to deinstall the software from multiple nodes.

To deinstall the HACMP software:

1. On each node, one by one, stop cluster services:  
To stop cluster services, see Example 3-3 on page 78.  
Check that the cluster services are stopped on the node and that its cluster resources have been transferred to takeover nodes before proceeding.
2. When you are sure the resources on the node have been properly transferred to a takeover node, remove the HACMP V5.1 software. See “How to remove the HACMP (HAS) software” on page 75.
3. Start HACMP on this node. When you are certain the resources have transferred properly (if necessary) back to this node, repeat these steps on the next node.
4. Continue this process until HACMP has been removed from all nodes in the cluster.

### ***Handling synchronization failures during node-by-node migration***

If you try to make a change to the cluster topology or resources when migration is incomplete, the synchronization process will fail. You will receive the following message:

```
cldare: Migration from HACMP V4.5 to HACMP V5.1 Detected. cldare cannot be run
until migration has completed.
```

To back out from the change, you must restore the active ODM. Perform the following steps:

1. Enter **smitty hacmp**.
2. Go to **Problem Determination Tools**.
3. Select **Restore HACMP Configuration Database from Active Configuration**.

### 3.1.7 Upgrade options

Here we discuss upgrades to HACMP.

#### ***Supported upgrades to HACMP V5.1***

HACMP conversion utilities provide an easy upgrade path from the versions listed here to V5.1:

- ▶ HACMP/ES V4.4.1 to HACMP V5.1
- ▶ HACMP/ES V4.5 to HACMP V5.1

If you want to convert to HACMP V5.1 from versions earlier than those listed here, you must first upgrade to one of the supported versions. You will then be able to convert to HACMP V5.1. For example, to convert from HACMP/ES 4.2.2 to HACMP V5.1, you must first perform an installation upgrade to HACMP/ES 4.4.1 or higher and then upgrade to HACMP V5.1.

To upgrade to HACMP V5.1, perform the following steps:

1. Upgrade to AIX 5L V5.1 Maintenance Level 5 or higher if needed.
2. Check and verify the AIX installation, if needed.
3. Commit your current HACMP software on all nodes.
4. Stop HACMP/ES on one node (gracefully with takeover) using the **clstop** command.
5. After the resources have moved successfully from the stopped node to a takeover node, install the new HACMP software.

For instructions on installing the HACMP V5.1 software, see 3.1, “HACMP software installation” on page 70.

Verify the software installation by using the AIX command **lppchk**, and check the installed directories to see that expected files are present:

```
lppchk -v or lppchk -c “cluster.*”
```

Both commands should run clean if the installation is OK.

6. Reboot the first node.
7. Start the HACMP software on the first node using **smitty clstart** and verify that the first node successfully joins the cluster.
8. Repeat the preceding steps on remaining cluster nodes, one at a time.
9. Check that the tty device is configured as a serial network.
10. Check that all external disks are available on the first node (use **lspv** to check the PVIDs for each disk). If PVIDs are not displayed for the disks, you may need to remove the disk and reconfigure them.

11. After all nodes have been upgraded, synchronize the node configuration and the cluster topology from Node A to all nodes, as described in “Verifying the upgraded cluster definition” on page 85. Do not skip verification during synchronization.

**Important:** When upgrading, never synchronize the cluster definition from an upgraded node, when a node that has not been upgraded remains in a mixed-version cluster. The **c1\_convert** utility assigns node IDs that are consistent across all nodes in the cluster. These new IDs may conflict with the already existing ones.

12. Restore the HACMP event ODM object class to save any pre- and post-events you have configured for your cluster.
13. Make additional changes to the cluster if needed.
14. Complete a test phase on the cluster before putting it into production.

### ***Verifying the upgraded cluster definition***

To verify the cluster, see 3.5.8, “Verify and synchronize HACMP” on page 151.

### ***cl\_convert and clconvert\_snapshot***

The HACMP conversion utilities are **c1\_convert** and **c1convert\_snapshot**.

Upgrading HACMP/ES software to the newest version of HACMP involves converting the ODM from a previous release to that of the current release. When you install HACMP, **c1\_convert** is run automatically. However, if installation fails, you must run **c1\_convert** from the command line.

In a failed conversion, run **c1\_convert** using the -F flag. For example, to convert from HACMP/ES V4.5 to HACMP V5.1, use the -F and -v (version) flags as follows (note the “0” added for V4.5):

```
# /usr/es/sbin/cluster/conversion/c1_convert -F -v 4.5.0
```

To run a conversion utility requires:

- ▶ Root user privileges
- ▶ The HACMP version from which you are converting

The **c1\_convert** utility logs the conversion progress to the /tmp/clconvert.log file so that you can gauge conversion success. This log file is generated (overwritten) each time **c1\_convert** or **c1convert\_snapshot** is executed.

The **c1convert\_snapshot** utility is not run automatically during installation, and must be run from the command line. Run **c1convert\_snapshot** to upgrade cluster

snapshots when migrating from HACMP (HAS) to HACMP, as described in “cl\_convert and clconvert\_snapshot” on page 85.

### ***Upgrading the concurrent resource manager***

To install the concurrent access feature on cluster nodes, install the Concurrent Resource Manager (CRM) using the procedure outlined in 3.1, “HACMP software installation” on page 70.

AIX 5L V5.1 supports enhanced concurrent mode (ECM). If you are installing HACMP with the Concurrent Resource Manager feature, see Chapter 2, “Initial Cluster Planning”, in the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

See Chapter 5, “Planning Shared LVM Components”, in the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02, for information about enhanced concurrent mode and on supported IBM shared disk devices. In addition, if you want to use disks from other manufacturers, see Appendix D, “OEM Disk Accommodation”, in the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

### ***Problems during the installation***

If you experience problems during the installation, the installation program automatically performs a cleanup process. If, for some reason, the cleanup is not performed after an unsuccessful installation, perform the following steps:

1. Enter **smitty install**.
2. Select **Software Maintenance and Utilities**.
3. Select **Clean Up After a Interrupted Installation**.
4. Review the SMIT output (or examine the /smit.log file) for the interruption’s cause.
5. Fix any problems by using AIX problem determination techniques and repeat the installation process.

## **3.2 Network configuration**

Cluster nodes communicate with each other over communication networks. If one of the physical network interface cards (NIC) on a node on a network fails, HACMP preserves the communication to the node by transferring the traffic to another physical network interface card on the same node. If a “connection” to the node fails, HACMP transfers resources to another available node.

In addition, HACMP (via RSCT topology services) uses heartbeat messages between the nodes (over the cluster networks) to periodically check availability of the cluster nodes and communication interfaces. If HACMP detects no heartbeat from a node, the node is considered failed, and its resources are automatically transferred to another node.

Configuring multiple communication paths between the cluster nodes is highly recommended. Having multiple networks prevents cluster partitioning (“split brain”). In a partitioned cluster, the danger is that the nodes in each partition could simultaneously, without coordination, access the same data, which results in data corruption.

### 3.2.1 Types of networks

Here we discuss the types of networks.

#### ***Physical and logical networks***

A *physical network* connects two or more physical network interfaces. There are many types of physical networks, and HACMP broadly categorizes them as IP-based and non-IP networks:

- ▶ TCP/IP-based, such as Ethernet, or Token Ring
- ▶ Device-based, such as RS-232, or target mode SSA (tmssa)

In HACMP, all network interfaces that can communicate with each other directly are grouped in a *logical network*. HACMP assigns a name for each HACMP logical network (for example, `net_ether_01`). A logical network in HACMP may contain one or more IP subnets. RSCT manages the heartbeat packets in each logical subnet.

#### ***Global network***

A *global network* is a combination of multiple HACMP networks. The HACMP networks may be composed of any combination of physically different networks, and/or different logical networks (subnets), as long as they share the same “collision domain”, for example, Ethernet. HACMP treats the combined global network as a single network. RSCT handles the routing between the networks defined in a global network.

### 3.2.2 TCP/IP networks

The IP based networks supported by HACMP are:

- ▶ ether (Ethernet)
- ▶ atm (Asynchronous Transfer Mode - ATM)
- ▶ fddi (Fiber Distributed Data Interface - FDDI)

- ▶ hps (SP Switch)
- ▶ token (Token Ring)

These types of IP based networks are monitored by HACMP via RSCT topology services.

### ***Heartbeat over IP aliases***

In HACMP V5.1, you can configure heartbeat over IP aliases. In prior releases of HACMP, heartbeats were exchanged over the service and non-service IP addresses/labels (base or boot IP addresses/labels).

With this configuration, the communication interfaces' IP boot addresses can reside on the same subnet or different ones. RSCT sets up separate heartbeat rings for each communication interface group, using a automatically assigned IP aliases, grouped in different subnets. You can use non-routable subnets for the heartbeat rings, preserving your other subnets for routable (client) traffic.

For more information about configuration of heartbeat over IP based network, see 3.4.6, "Defining communication interfaces" on page 121.

### ***Persistent IP addresses/labels***

A persistent node IP label is an IP alias that can be assigned to a network for a specified node. A persistent node IP label is a label that:

- ▶ Always stays on the same node (is node-bound)
- ▶ Co-exists with other IP labels present on the same interface
- ▶ Does not require the installation of an additional physical interface on that node
- ▶ Is not part of any resource group

Assigning a persistent node IP label for a network on a node allows you to have a node-bound address on a cluster network that you can use for administrative purposes to access a specific node in the cluster. For more information, see 3.4.9, "Defining persistent IP labels" on page 126.

## **Non-IP networks**

Non-IP networks in HACMP are used as an independent path for exchanging messages between cluster nodes. In case of IP subsystem failure, HACMP can still differentiate between a network failure and a node failure when an independent path is available and functional. Below is a short description of the four currently available non-IP network types and their characteristics. Even though it is possible to configure an HACMP cluster without non-IP networks, it is strongly recommended that you use at least one non-IP connection between the cluster nodes.



Currently HACMP supports the following types of networks for non-TCP/IP heartbeat exchange between cluster nodes:

- ▶ Serial (RS232)
- ▶ Disk heartbeat network (diskhb)
- ▶ Target-mode SSA (tmssa)
- ▶ Target-mode SCSI (tm SCSI)

### ***Serial (RS232)***

A serial (RS232) network needs at least one available serial port per cluster node. In case of a cluster consisting of more than two nodes, a ring of nodes is established through serial connections, which requires two serial ports per node. In case the number of native serial ports does not match your HACMP cluster configuration needs, you can extend it by adding an eight-port asynchronous adapter. For more information, see 3.4.7, “Defining communication devices” on page 123.

### ***Disk heartbeat network***

In certain situations RS232, tmssa, and tm SCSI connections are considered too costly or complex to set up. Heartbeating via disk (diskhb) provides users with:

- ▶ A point-to-point network type that is very easy to configure.
- ▶ Additional protection against cluster partitioning.
- ▶ A point-to-point network type that can use any disk-type to form a data path.
- ▶ A setup that does not require additional hardware; it can use a disk that is also used for data and included in a resource group.

In order to support SSA concurrent VGs, there is a small space reserved on every disk for use in clvmd communication. Enhanced concurrent VGs do not use the reserved space for communication; instead, they use the RSCT group services.

Disk heart beating uses a reserved disk sector (that has been reserved for SSA concurrent mode VGs) as a zone where nodes can exchange keep alive messages.

Any disk that is part of an enhanced concurrent VG can be used for a diskhb network, including those used for data storage. Moreover, the VG that contains the disk used for a diskhb network does not have to be varied on.

Any disk type may be configured as part of an enhanced concurrent VG, making this network type extremely flexible. For more information about configuring a disk heartbeat network, see Chapter 3, “Planning Cluster Network Connectivity”, in the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

### ***Target mode SSA***

If you are using shared SSA devices, target mode SSA can be used for non-IP communication in HACMP. This relies on the built in capabilities of the SSA adapters (using the SCSI communication protocol). The SSA devices in a SSA loop (disks and adapters) use the communication between “initiator” and “target”; SSA disks are “targets”, but the SSA adapter has both capabilities (“initiator” and “target”); thus, a tmssa connection uses these capabilities for establishing a serial-like link between HACMP nodes. This is a point-to point communication network, which can communicate only between two nodes.

To configure a tmssa network between the cluster node, the SSA adapter (one or more) in that node must be part of a SSA loop containing shared disks. In this case, each node must be assigned with a unique node number for the SSA router device (ssar).

To change the SSA node number of the system, perform the following steps:

1. Run the **smitty ssa** fast path.
2. Select **Change/Show SSA Node Number of this System**.
3. Change the node number to a unique number in your cluster environment.

For more information about configuring a tmssa network in a cluster, see 3.4.7, “Defining communication devices” on page 123.

**Attention:** In a cluster that uses concurrent disk access, it is mandatory that the SSA router number matches (is the same as) the HACMP node number; otherwise, you cannot varyon the shared volume groups in concurrent mode.

### ***Target mode SCSI***

Another possibility for a non-IP network is a target mode SCSI connection. Whenever you use a shared SCSI device, you can also use the SCSI bus for exchanging heartbeats. Target mode SCSI (tm SCSI) is only supported with SCSI-2 Differential or SCSI-2 Differential Fast/Wide devices. SCSI-1 Single-Ended and SCSI-2 Single-Ended do not support serial networks in an HACMP cluster.

We do not recommend that you use this type of network in any future configurations (since the disk heartbeat network works with any type of supported shared SCSI disk).

## 3.3 Storage configuration

Storage configuration is one of the most important tasks you have to perform before starting the HACMP cluster configuration. Storage configuration can be considered a part of HACMP configuration.

Depending on the application needs, and on the type of storage, you have to decide that how many nodes in a cluster will have shared storage access, and which resource groups will use which disks.

Most of the IBM storage subsystems are supported with HACMP. To find more information about storage server support, see the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

The most commonly used shared storage subsystems are:

- ▶ Fiber Attach Storage Server (FAStT)
- ▶ Enterprise Storage Servers (ESS/Shark)
- ▶ Serial Architecture Storage (SSA)

Storage protection (data or otherwise) is independent of HACMP; for high availability of storage, you must use storage that has proper redundancy and fault tolerance levels. HACMP does not have any control on storage availability. For data protection, you can use either RAID technology (at storage or adapter level) or AIX LVM mirroring.

### ***Redundant Array of Independent Disks (RAID)***

Disk arrays are groups of disk drives that work together to achieve data transfer rates higher than those provided by single (independent) drives. Arrays can also provide data redundancy so that no data is lost if one drive (physical disk) in the array fails. Depending on the RAID level, data is either mirrored, striped, or both. For the characteristics of some widely used RAID levels, see Table 3-2 on page 94.

#### ***RAID 0***

RAID 0 is also known as data striping. Conventionally, a file is written out sequentially to a single disk. With striping, the information is split into chunks (fixed amounts of data usually called blocks) and the chunks are written to (or read from) a series of disks in parallel. There are two performance advantages to this:

- ▶ Data transfer rates are higher for sequential operations due to the overlapping of multiple I/O streams.
- ▶ Random access throughput is higher because access pattern skew is eliminated due to the distribution of the data. This means that with data distributed evenly across a number of disks, random accesses will most likely

find the required information spread across multiple disks and thus benefit from the increased throughput of more than one drive.

RAID 0 is only designed to increase performance. There is no redundancy, so any disk failures will require reloading from backups.

### ***RAID 1***

RAID 1 is also known as disk mirroring. In this implementation, identical copies of each chunk of data are kept on separate disks, or more commonly, each disk has a “twin” that contains an exact replica (or mirror image) of the information. If any disk in the array fails, then the mirror disk maintains data availability. Read performance can be enhanced because the disk that has the actuator (disk head) closest to the required data is always used, thereby minimizing seek times. The response time for writes can be somewhat slower than for a single disk, depending on the write policy; the writes can either be executed in parallel (for faster response) or sequential (for safety).

RAID Level 1 has data redundancy, but data should be regularly saved (backups). This is the only way to recover data in the event that a file or directory is accidentally corrupted or deleted.

### ***RAID 2 and RAID 3***

RAID 2 and RAID 3 are parallel process array mechanisms, where all drives in the array operate in unison. Similar to data striping, information to be written to disk is split into chunks (a fixed amount of data), and each chunk is written out to the same physical position on separate disks (in parallel). When a read occurs, simultaneous requests for the data can be sent to each disk. This architecture requires parity information to be written for each stripe of data; the difference between RAID 2 and RAID 3 is that RAID 2 can utilize multiple disk drives for parity, while RAID 3 can use only one. If a drive should fail, the system can reconstruct the missing data from the parity and remaining drives. Performance is very good for large amounts of data, but poor for small requests, since every drive is always involved, and there can be no overlapped or independent operation.

### ***RAID 4***

RAID 4 addresses some of the disadvantages of RAID 3 by using larger chunks of data and striping the data across all of the drives except the one reserved for parity. Using disk striping means that I/O requests need only reference the drive that the required data is actually on. This means that simultaneous, as well as independent reads, are possible. Write requests, however, require a read/modify/update cycle that creates a bottleneck at the single parity drive. Each stripe must be read, the new data inserted, and the new parity then calculated before writing the stripe back to the disk. The parity disk is then updated with the new parity, but cannot be used for other writes until this has

completed. This bottleneck means that RAID 4 is not used as often as RAID 5, which implements the same process but without the bottleneck.

### ***RAID 5***

RAID 5 is very similar to RAID 4. The difference is that the parity information is also distributed across the same disks used for the data, thereby eliminating the bottleneck. Parity data is never stored on the same drive as the chunks that it protects. This means that concurrent read and write operations can now be performed, and there are performance increases due to the availability of an extra disk (the disk previously used for parity). There are other possible enhancements to further increase data transfer rates, such as caching simultaneous reads from the disks and transferring that information while reading the next blocks. This can generate data transfer rates that approach the adapter speed.

As with RAID 3, in the event of disk failure, the information can be rebuilt from the remaining drives. A RAID 5 array also uses parity information, though it is still important to make regular backups of the data in the array. RAID 5 arrays stripe data across all of the drives in the array, one segment at a time (a segment can contain multiple blocks). In an array with  $n$  drives, a stripe consists of data segments written to “ $n-1$ ” of the drives and a parity segment written to the “ $n$ -th” drive. This mechanism also means that not all of the disk space is available for data. For example, in an array with five 72 GB disks, although the total storage is 360 GB, only 288 GB are available for data.

### ***RAID 0+1 (RAID 10)***

RAID 0+1, also known as IBM RAID-1 Enhanced, or RAID 10, is a combination of RAID 0 (data striping) and RAID 1 (data mirroring). RAID 10 provides the performance advantages of RAID 0 while maintaining the data availability of RAID 1. In a RAID 10 configuration, both the data and its mirror are striped across all the disks in the array. The first stripe is the data stripe, and the second stripe is the mirror, with the mirror being placed on the different physical drive than the data. RAID 10 implementations provide excellent write performance, as they do not have to calculate or write parity data. RAID 10 can be implemented via software (AIX LVM), hardware (storage subsystem level), or in a combination of the hardware and software. The appropriate solution for an implementation depends on the overall requirements. RAID 10 has the same cost characteristics as RAID 1.

The most common RAID levels used in today’s IT implementations are listed in Table 3-2 on page 94.

Table 3-2 Characteristics of RAID levels widely used

RAID level	Available disk capacity	Performance in read/write operations	Cost	Data Protection
RAID 0	100%	High both read/write	Low	No
RAID 1	50%	Medium/High read, Medium write	High	Yes
RAID 5	80%	High read Medium write	Medium	Yes
RAID 10	50%	High both read/write	High	Yes

### ***Fiber Attach Storage Server (FAStT)***

There are different models of FAStT storage available and supported in HACMP. Covering all models of FAStT is not within the scope of this book. To understand how to configure the FAStT storage, we present an example of the FAStT900 Storage Server.

### ***FAStT900 Storage Server***

The FAStT900 Storage Server supports direct attachment of up to four hosts that contain two host adapters each, and is designed to provide maximum host-side and drive-side redundancy. By using external Fibre Channel switches in conjunction with the FAStT900 Storage Server, you can attach up to 64 hosts (each with two host bus adapters) to a FAStT900 Storage Server.

Before configuring the FAStT storage, you must make sure all hardware and cabling connection is done, as per the required configuration. For more information about FAStT cabling, see *IBM TotalStorage FAStT900 Fibre Channel Storage Server Installation Guide*, GC26-7530.

### ***FAStT Storage Manager software***

The only way to configure FAStT Storage is to use the FAStT Storage Manager software. The FAStT Storage Manager software is available on most popular operating systems, such as AIX, Linux, and Windows® XP/2000. With FAStT Storage Manager, you can configure supported RAID levels, logical drives, and partitions. Supported RAID levels are RAID 0, RAID 1, RAID 5, and RAID 0+1.

There is no option to configure RAID 10 in FAStT Storage Manager. Selecting RAID 1 with multiple disks, FAStT Manager takes care of striping and mirroring of the data.

It allows a user to format the logical drives as required by the host operating systems. There are different versions of Storage Manager. Storage Manager V8.4 is the supported version of Storage Manager by FASSt900, with some newer features than the previous versions.

Some of the new features supported by FASSt900 with Storage Manager V8.4 are:

- ▶ FlashCopy®

A FlashCopy logical drive is a logical point-in-time image of another logical drive, called a base logical drive, that is in the storage subsystem. A FlashCopy is the logical equivalent of a complete physical copy, but you create it much more quickly and it requires less disk space (20% of the original logical drive).

- ▶ Remote mirror option

The remote mirror option is used for online, real-time replication of data between storage subsystems over a remote distance.

- ▶ Volumecopy

The volumecopy option is a firmware-based mechanism for replicating logical drives data within a storage array. Users submit volumecopy requests by specifying two compatible drives. One drive is designated as the source and the other as a target. The volumecopy request is persistent so that any relevant result of the copy process can be communicated to the user.

- ▶ Storage partitioning

Storage partitioning allows the user to present all storage volumes to a SAN through several different partitions by mapping storage volumes to a LUN number, each partition presenting LUNs 0-255. This volume or LUNs mapping applies only to the host port or ports that have been configured to access that LUN. This feature also allows the support of multiple hosts using different operating systems and their own unique disk storage subsystems settings to be connected to the same FASSt storage server at the same time.

For more information about installation and configuration of Storage Manager V8.4, refer the *IBM TotalStorage FASSt Storage Manager 8.4 Installation and Support Guide for Intel-based Operating Environments*, GC26-7589.

### ***Enterprise Storage Server (ESS/Shark)***

The IBM Enterprise Storage Server (ESS) is a second-generation Seascape® disk storage system that provides industry-leading availability, performance, manageability, and scalability. RAID levels in ESS are predefined in certain configurations and have limited modification capabilities. Available RAID levels are RAID 1, RAID 5, and RAID 0+1.

The IBM Enterprise Storage Server (ESS) does more than simply enable shared storage across enterprise platforms; it can improve the performance, availability, scalability, and manageability of enterprise-wide storage resources through a variety of powerful features. Some of the features are similar in name to those in available FAStT Storage, but the technical concepts differ to a great extent. Some of those features are:

- ▶ FlashCopy

FlashCopy provides fast data duplication capability. This option helps eliminate the need to stop applications for extended periods of time in order to perform backups and restores.

- ▶ Peer-to-peer remote copy

This feature maintains a synchronous copy (always up-to-date with the primary copy) of data in a remote location. This backup copy of data can be used to quickly recover from a failure in the primary system without losing any transactions; this is an optional capability that can literally keep your e-business applications running.

- ▶ Extended remote copy (XRC)

This feature provides a copy of data at a remote location (which can be connected using telecommunications lines at unlimited distances) to be used in case the primary storage system fails. The ESS enhances XRC with full support for unplanned outages. In the event of a telecommunications link failure, this optional function enables the secondary remote copy to be resynchronized quickly without requiring duplication of all data from the primary location for full disaster recovery protection.

- ▶ Custom volumes

Custom volumes enable volumes of various sizes to be defined for high-end servers, enabling administrators to configure systems for optimal performance.

- ▶ Storage partitioning

Storage partitioning uses storage devices more efficiently by providing each server access to its own pool of storage capacity. Storage pools can be shared among multiple servers.

For more information about the configuration of the Enterprise Storage Server, refer to the *IBM TotalStorage Enterprise Storage Server Service Guide 2105 Model 750/800 and Expansion Enclosure, Volume 1*, SY27-7635.



### ***Serial Storage Architecture (SSA)***

Serial storage architecture is an industry-standard interface that provides high-performance fault-tolerant attachment of I/O storage devices. In SSA subsystems, transmissions to several destinations are multiplexed; the effective bandwidth is further increased by spatial reuse of the individual links. Commands are forwarded automatically from device to device along a loop until the target device is reached. Multiple commands can be travelling around the loop simultaneously.

SSA supports RAID 0, RAID 1, RAID 5, and RAID 0+1. To use any of the RAID setups, it is necessary to follow the looping instruction of SSA enclosures. Specific looping across the disk is required to create RAID. For more information about IBM SSA RAID Configuration, refer to *IBM Advanced SerialRAID Adapters Installation Guide*, SA33-3287.

### **3.3.1 Shared LVM**

For a HACMP cluster, the key element is the data used by the highly available applications. This data is stored on AIX Logical Volume Manager (LVM) entities. HACMP clusters use the capabilities of the LVM to make this data accessible to multiple nodes. AIX Logical Volume Manager provides shared data access from multiple nodes. Some of the components of shared logical volume manager are:

- ▶ *A shared volume group* is a volume group that resides entirely on the external disks shared by cluster nodes.
- ▶ *A shared physical volume* is a disk that resides in a shared volume group.
- ▶ *A shared logical volume* is a logical volume that resides entirely in a shared volume group.
- ▶ *A shared file system* is a file system that resides entirely in a shared logical volume.

If you are an system administrator of an HACMP cluster, you may be called upon to perform any of the following LVM-related tasks:

- ▶ Create a new shared volume group.
- ▶ Extend, reduce, change, or remove an existing volume group.
- ▶ Create a new shared logical volume.
- ▶ Extend, reduce, change, or remove an existing logical volume.
- ▶ Create a new shared file system.
- ▶ Extend, change, or remove an existing file system.
- ▶ Add and remove physical volumes.

When performing any of these maintenance tasks on shared LVM components, make sure that ownership and permissions are reset when a volume group is exported and then re-imported.

After exporting and importing, a volume group is owned by root and accessible by the system group.

**Note:** Applications, such as some database servers, that use raw logical volumes may be affected by this change if they change the ownership of the raw logical volume device. You must restore the ownership and permissions back to what is needed after this sequence.

Shared logical volume access can be made available in any of the following data accessing modes:

- ▶ Non-concurrent access mode
- ▶ Concurrent access mode
- ▶ Enhanced concurrent access mode

### 3.3.2 Non-concurrrent access mode

HACMP in a non-concurrent access environment typically uses journaled file systems to manage data, though some database applications may bypass the journaled file system and access the logical volume directly.

Both mirrored and non-mirrored configuration is supported by non-concurrent access of LVM. For more information about creating mirrored and non-mirrored logical volumes, refer to the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

To create a non-concurrent shared volume group on a node, perform the following steps:

1. Use the fast path **smitty mkvg**.
2. Use the default field values unless your site has other specific requirements.
  - VOLUME GROUP name  
The name of the shared volume group should be unique within the cluster.
  - Activate volume group AUTOMATICALLY at system restart?  
Set to No so that the volume group can be activated as appropriate by the cluster event scripts.
  - ACTIVATE volume group after it is created?  
Set to Yes.

- Volume Group MAJOR NUMBER

Make sure to use the same major number on all nodes. Use the **lvfstmajor** command on each node to determine a free major number common to all nodes.

To create a non-concurrent shared filesystem on a node, perform the following steps:

1. Use the fast path **smitty crjfs**.
2. Rename both the logical volume and the log logical volume for the file system and volume group.

AIX assigns a logical volume name to each logical volume it creates. Examples of logical volume names are /dev/lv00 and /dev/lv01. Within an HACMP cluster, the name of any shared logical volume must be unique. Also, the journaled file system log (jfslog) is a logical volume that requires a unique name in the cluster.

3. Review the settings for the following fields:
  - Mount automatically at system restart?  
Make sure this field is set to No.
  - Start Disk Accounting  
Set this field to No unless you want disk accounting.
4. Test the newly created file system by mounting and unmounting it.

### ***Importing a volume group to a fall-over node***

Before you import the volume group, make sure the volume group is varied off from the primary node. You can then run the discovery process of HACMP, which will collect the information about all volume groups available across all nodes.

Importing the volume group onto the fall-over node synchronizes the ODM definition of the volume group on each node on which it is imported.

When adding a volume group to the resource group, you may choose to manually import a volume group onto the fall-over node or you may choose to automatically import it onto all the fall-over node in the resource group.

For more information about importing volume groups, see the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

**Note:** After importing a volume group on the fall-over node, it is necessary to change the volume group startup status. Run following command to change the volume group status, as required by HACMP:

```
# chvg -an -Qn <vgname>
```

This will disable automatic varyon when the system restarts and also disable the quorum of the volume group.

### 3.3.3 Concurrent access mode

Using concurrent access with HACMP requires installing an additional fileset. For additional information, see Chapter 2, “Planning and design” on page 17.

Concurrent access mode is not supported for file systems; instead, you must use raw logical volumes or physical disks.

#### ***Creating a concurrent access volume group***

1. The physical volumes (hdisk\*) should be installed, configured, and available. You can verify the disks’ status using the following command:

```
# lsdev -Cc disk
```

2. To use a concurrent access volume group, you must create it as a concurrent capable volume group. A concurrent capable volume group can be activated (varied on) in either non-concurrent mode or concurrent access mode.

To create a concurrent access volume group, perform the following steps:

- a. Enter **smit cl\_conv**.
- b. Select **Create a Concurrent Volume Group**.
- c. Enter the field values as desired.
- d. Press Enter.

#### ***Import the concurrent capable volume group***

Importing the concurrent capable volume group is done by running the following command:

```
# importvg -C -y vg_name physical_volume_name
```

Specify the name of any disk in the volume group as an argument to the **importvg** command. By default, AIX automatically varies on non-concurrent capable volume groups when they are imported. AIX does not automatically varyon concurrent capable volume groups when they are imported.

### ***Varyon the concurrent capable VGs in non-concurrent mode***

It is necessary to varyon the concurrent capable volume group in a non-concurrent mode to create logical volume. Use the **varyonvg** command to activate a volume group in non-concurrent mode:

```
# varyonvg <vgname>
```

### ***Create logical volumes on the concurrent capable volume group***

You can create logical volumes on the volume group, specifying the logical volume mirrors to provide data redundancy.

To create logical volumes on a concurrent capable volume group on a source node, perform the following steps:

1. Use the SMIT fast path **smit cl\_conlv**.
2. Specify the size of the logical volume as the number of logical partitions.
3. Specify the desired values to the other available option.
4. Press Enter.

### ***Varyoff a volume group***

After creating the logical volume, varyoff the volume group using the **varyoffvg** command so that it can be varied on by the HACMP scripts. Enter:

```
# varyoffvg <vgname>
```

### ***Define a concurrent volume group in an HACMP resource group***

To start the concurrent volume group simultaneously on all the nodes, specify the volume group name in the startup scripts of HACMP.

On cluster startup, you may find the concurrent volume group is activated on all the configured nodes. For more information about configuring HACMP resource groups, refer to 3.5, “Resource group configuration” on page 128.

## **3.3.4 Enhanced concurrent mode (ECM) VGs**

With HACMP V5.1, you now have the ability to create and use enhanced concurrent VGs. These can be used for both concurrent and non-concurrent access. You can also convert existing concurrent (classic) volume groups to enhanced concurrent mode using C-SPOC.

For enhanced concurrent volume groups that are used in a non-concurrent environment, rather than using the SCSI reservation mechanism, HACMP V5.1 uses the fast disk takeover mechanism to ensure fast takeover and data integrity.

**Note:** Fast disk takeover in HACMP V5.1 is available only in AIX 5L V5.2.

The ECM volume group is varied on all nodes in the cluster that are part of that resource group. However, the access for modifying data is only granted to the node that has the resource group active (online).

### ***Active and passive varyon in ECM***

An enhanced concurrent volume group can be made active on the node, or varied on, in two modes: active or passive.

#### ***Active varyon***

In the active state, all high level operations are permitted. When an enhanced concurrent volume group is varied on in the active state on a node, it allows the following:

- ▶ Operations on file systems, such as file system mounts
- ▶ Operations on applications
- ▶ Operations on logical volumes, such as creating logical volumes
- ▶ Synchronizing volume groups

#### ***Passive varyon***

When an enhanced concurrent volume group is varied on in the passive state, the LVM provides the equivalent of fencing for the volume group at the LVM level. The node that has the VG varied on in passive mode is allowed only a limited number of read-only operations on the volume group:

- ▶ LVM read-only access to the volume group's special file
- ▶ LVM read-only access to the first 4 KB of all logical volumes that are owned by the volume group

The following operations are not allowed when a volume group is varied on in the passive state:

- ▶ Operations on file systems, such mount
- ▶ Any open or write operation on logical volumes
- ▶ Synchronizing volume groups

### ***Creating an enhanced concurrent access volume group***

1. When concurrent volume groups are created on AIX 5L 5.1 and later, they are automatically created in enhanced concurrent mode.
2. To create a concurrent capable volume group from the AIX command line, use the **mkvg** command. For example:

```
# mkvg -n -s 32 -C -y myvg hdisk11 hdisk12
```

will create an enhanced concurrent VG on hdisk11 and hdisk12. The flags do the following:

- n** Do not vary on VG at boot.
- s 32** Gives a partition size of 32 MB.
- C** Creates an enhanced concurrent VG.
- y** Specifies the VG name.

### **3.3.5 Fast disk takeover**

This is a new feature of HACMP V5.1, which has the following main purposes:

- ▶ Decreases the application downtime, with faster resource group failover (and movement)
- ▶ Concurrent access to a volume group (preserving the data integrity)
- ▶ Uses AIX Enhanced Concurrent VGs (ECM)
- ▶ Uses RSCT for communications

The enhanced concurrent volume group supports active and passive mode varyon, and can be included in a non-concurrent resource group.

The fast disk takeover is set up automatically by the HACMP software. For all shared volume groups that have been created in enhanced concurrent mode and contain file systems, HACMP will activate the fast disk takeover feature. When HACMP starts, all nodes in a Resource Group that share the same enhanced Volume Group will varyon that Volume Group in passive mode. When the Resource Group is brought online, the node that acquires the resources will varyon the Volume Group in active mode.

The other nodes will maintain the Volume Group variedon in passive mode. In this case, all the changes to the Volume Group will be propagated automatically to all the nodes in that Volume Group. The change from active to passive mode and the reverse are coordinated by HACMP at cluster startup, Resource Group activation and failover, and when a failing node rejoins the cluster.

The prerequisites for this functionality are:

- ▶ HACMP V5.1
- ▶ AIX 5L 5.2 or higher
- ▶ bos.clvm.5.2.0.11 or higher
- ▶ APAR IY44237

For more information about fast disk takeover, see the *HACMP for AIX 5L V5.1 Planning and Installation Guide*, SC23-4861-02.

## 3.4 Configuring cluster topology

The cluster topology represents the physical components of the cluster and how they are connected via networks (IP and non-IP).

### 3.4.1 HACMP V5.x Standard and Extended configurations

HACMP V5.1 has introduced the Standard and the Extended SMIT configuration paths.

#### ***Standard configuration path***

The Standard path allows users to easily configure the most common options, such as:

- ▶ IPAT via Aliasing Networks
- ▶ Shared Service IP Labels
- ▶ Volume Groups and File systems
- ▶ Application Servers

When using the options under the Initialization and Standard Configuration SMIT menu, you can add the basic components of a cluster to the HACMP configuration in a few steps. HACMP configuration is automatically discovered and used for defining a cluster with most common options (see Example 3-4 on page 105 and Example 3-5 on page 105).



*Example 3-4 HACMP for AIX*

```

                                     HACMP for AIX

Move cursor to desired item and press Enter.

  Initialization and Standard Configuration
  Extended Configuration
  System Management (C-SPOC)
  Problem Determination Tools

F1=Help      F2=Refresh      F3=Cancel      F8=Image
F9=Shell     F10=Exit       Enter=Do
```

---

*Example 3-5 Initialization and Standard Configuration*

```

                                     Initialization and Standard Configuration

Move cursor to desired item and press Enter.
Add Nodes to an HACMP Cluster
  Configure Resources to Make Highly Available
  Configure HACMP Resource Groups
  Verify and Synchronize HACMP Configuration
  Display HACMP Configuration

F1=Help      F2=Refresh      F3=Cancel      F8=Image
F9=Shell     F10=Exit       Enter=Do
```

---

***Prerequisite tasks for using the standard path***

To use the standard configuration path, HACMP V5.1 must be installed on all the nodes, and connectivity must exist between the node where you are performing the configuration and all other nodes to be included in the cluster.

At least one network interface on each node must be both physically (VLAN and switch) and logically (subnets) configured so that you can successfully communicate from one node to each of the other nodes.

Once you have configured and powered on all disks, communication devices, serial networks, and configured communication paths to other nodes in AIX, HACMP automatically collects information about the physical and logical configuration and displays it in corresponding SMIT picklists, to aid you in the HACMP configuration process.

With the connectivity path established, HACMP can discover cluster information and you are able to access all of the nodes needed to perform any necessary AIX administrative tasks. You do not need to open additional windows or physically move to other nodes' consoles and manually log in to each node individually. SMIT fast paths to the relevant HACMP and/or AIX SMIT screens on the remote nodes are available within the HACMP SMIT screens.

### ***Assumptions and defaults for the standard path***

The software makes some assumptions regarding the environment, such as assuming all network interfaces on a physical network belong to the same HACMP network. Intelligent and/or default parameters are supplied or automatically configured. This helps to minimize the number of steps needed to configure the cluster.

Basic assumptions are:

- ▶ The host names (as revealed by the **hostname** command) are used as node names. All network interfaces that can “see” each other’s MAC address are automatically configured in HACMP. Those network interfaces that can ping each other without going through a router are placed on the same logical network. HACMP names each logical network.
- ▶ IP aliasing is used as the default mechanism for service IP label/address assignment to a network interface.
- ▶ IP Address Takeover via IP Aliases is configured for any logical network capable of taking over a service IP label as an alias.

**Note:** To configure the IP Address Takeover via IP replacement mechanism, you have to use the Extended configuration path to change the HACMP network properties (you turn off IP aliasing).

- ▶ You can configure the resource groups with basic predefined management policies (fall-over and fall-back preferences: cascading, rotating or concurrent) or the new custom resource groups.

Adding, changing, or deleting serial (non-IP) networks and devices is done via the Extended path, since you must manually define the desired communication devices (end-points) for each point-to-point network.

For further configuration, or to add more details or customization to the cluster configuration, use the HACMP Extended Configuration SMIT path. For further reference, see “Extended configuration path” on page 111.

**Note:** When using the standard HACMP configuration SMIT path, if any information needed for configuration resides on remote nodes, then discovery of cluster information will automatically be performed.

**Steps for configuring a cluster using the standard path**

- 1. Configure the cluster topology.

Identify the cluster nodes and establish communication paths between them using the Configure Nodes to an HACMP Cluster menu options. Here you name the cluster and select the nodes (listed in /etc/hosts) either by their names or their IP addresses. This gives HACMP the base knowledge it needs to communicate with the nodes that are participating in the cluster.

Once each of the nodes is properly identified and a working communication paths exist, HACMP automatically runs a discovery operation that identifies the basic components within the cluster.

The discovered host names are used as the node names and added to the HACMP node ODM. The networks (and the associated interfaces) that share physical connectivity with two or more nodes in the cluster are automatically added to the HACMP network and HACMP adapter ODMs. Other discovered shared resource information includes PVIDs, and volume groups (see Example 3-6).

*Example 3-6 Configuring nodes in a cluster (standard)*

Configure Nodes to an HACMP Cluster (standard)

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

\* Cluster Name

New Nodes (via selected communication paths)

Currently Configured Node(s)

[Entry Fields]

[cluster5x]

[ ]

p630n01 p630n02 p630n>

+

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

9=Shell

F10=Exit

Enter=Do

- 2. Configure the cluster resources.

Configure the resources to be made highly available. Use the Configure Resources to make Highly Available menu to configure resources that are to be shared among the nodes in the cluster (see Example 3-7 on page 108).

You can configure these resources:

- IP address/IP label
- Application server
- Volume groups (shared and concurrent)
- Logical volumes
- File systems

*Example 3-7 Configure resources to make high available*

---

Configure Resources to Make Highly Available

Move cursor to desired item and press Enter.

Configure Service IP Labels/Addresses  
Configure Application Servers  
Configure Volume Groups, Logical Volumes and Filesystems  
Configure Concurrent Volume Groups and Logical Volumes

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

3. Configure the resource groups.

Use the Configure HACMP Resource Groups menu to create the resource groups you have planned for each set of related or dependent resources.

You can choose to configure cascading, rotating, concurrent, or custom resource groups (note that you cannot specify the fallback timer policies for the custom resource groups in the Standard menu) (see Example 3-8).

*Example 3-8 Configure an HACMP resource group (Standard)*

---

Configure HACMP Resource Groups

Move cursor to desired item and press Enter.

Add a Resource Group  
Change/Show a Resource Group  
Remove a Resource Group  
Change/Show Resources for a Resource Group (standard)

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

4. Group the resources to be managed together into the previously defined resource group(s).

Select **Configure HACMP Resource Groups** → **Change/Show Resources for a Resource Group** to assign the resources to each resource group (see Example 3-9).

*Example 3-9 Change/Show resource for cascading resource group (Standard)*

Change/Show Resources for a Cascading Resource Group

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

[Entry Fields]

Resource Group Name	rg01	
Participating Node Names (Default Node Priority)	p630n01 p630n02 p630n>	
* Service IP Labels/Addresses	[n01a1]	+
Volume Groups	[]	+
Filesystems (empty is ALL for VGs specified)	[]	+
Application Servers	[]	+

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

- Adjust log viewing and management (optional).
 

(Optional) Adjust log viewing and management (settings for the debug level and hacmp.out log file formatting options per node).
- Verify and synchronize the cluster configuration.
 

Use the Verify and Synchronize HACMP Configuration menu to guarantee the desired configuration is feasible given the physical connections and devices, and ensure that all nodes in the cluster have the same view of the configuration (see Example 3-10 on page 110).

---

*Example 3-10 Verification and synchronization of cluster*

---

Command: running            stdout: yes            stderr: no

Before command completion, additional instructions may appear below.

Verification to be performed on the following:

Cluster Topology  
Cluster Resources

Retreiving data from available cluster nodes. This could take a few minutes...

Verifying Cluster Topology...

---

7. Display the cluster configuration (optional). See Example 3-11. Review the cluster topology and resources configuration.

---

*Example 3-11 Display HACMP information*

---

Command: OK            stdout: yes            stderr: no

Before command completion, additional instructions may appear below.

Cluster Description of Cluster: cluster5x

Cluster Security Level: Standard

There are 6 node(s) and 2 network(s) defined

NODE p630n01:

Network net\_ether\_01  
gp01 10.1.1.1

Network net\_ether\_02  
n06a1 192.168.11.136  
n05a1 192.168.11.135  
n04a1 192.168.11.134  
n02a1 192.168.11.132  
n01a1 192.168.11.131

F1=Help

F2=Refresh

F3=Cancel

F6=Command

F8=Image

F9=Shell

F10=Exit

/=Find

n=Find Next

---

8. Make further additions or adjustments to the cluster configuration (optional).

You may want to use some options available on the HACMP Extended Configuration path. Such additions or adjustments include (for example):

- Adding non-IP networks for heartbeating
- Adding other resources, such as SNA communication interfaces and links or tape resources
- Configuring resource group run-time policies, including Workload Manager
- Adding custom resource group timers

- Configuring cluster security
- Customizing cluster events
- Configuring site policies

### ***Extended configuration path***

The Extended path allows users fine control over the configuration:

- ▶ Configuration discovery is optional.
- ▶ Node names do not need to match host names.
- ▶ IP network topology may be configured according to a specific user's environment.

Using the options under the Extended Configuration menu you can add the basic components of a cluster to the HACMP configuration database (ODM), as well as all additional types of resources.

### ***Steps for configuring the cluster using the extended path***

#### 1. Run discovery (optional)

Run discovery if you have already configured some or all of the cluster components. Running discovery retrieves current AIX configuration information from all cluster nodes. This information is displayed in picklists to help you make accurate selections of existing components. The discovered components are highlighted as predefined components and made available for selections (see Example 3-12).

#### *Example 3-12 Discovering information from other nodes (Extended)*

---

Command: OK	stdout: yes	stderr: no
-------------	-------------	------------

Before command completion, additional instructions may appear below.

[TOP]

Discovering IP Network Connectivity

Retreiving data from available cluster nodes. This could take a few minutes...

Discovered [24] interfaces

IP Network Discovery completed normally

Discovering Volume Group Configuration

clharvest\_vg: Initializing....

Gathering cluster information, which may take a few minutes...

clharvest\_vg: Processing...

Storing the following information in file

/usr/es/sbin/cluster/etc/config/clvg\_config

p630n01:

```
Hdisk:      hdisk0
PVID:       0006856f612dab6e
VGname:     rootvg
VGmajor:    active
[MORE...1761]
```

```
F1=Help      F2=Refresh    F3=Cancel    F6=Command
F8=Image     F9=Shell      F10=Exit     /=Find
n=Find Next
```

---

## 2. Configure, change, or customize the cluster topology.

Under the Extended Topology Configuration menu, you can:

Identify the nodes and establish communication paths between them using the Configure Nodes to an HACMP Cluster menu. In this case, you name the cluster and select the nodes (listed in /etc/hosts) either by their names or their IP addresses. This gives HACMP the information needed to communicate with the nodes that are participating in the cluster.

You can also:

- Select the PVIDs and the existing volume groups.
- Configure, change, or show sites (optional).
- Configure, change, or show predefined or discovered IP-based networks, and predefined or discovered serial devices.
- Configure, change, show and update HACMP communication interfaces and devices with AIX settings.
- Configure previously defined, or previously discovered, communication interfaces and devices.
- Configure, change, and show persistent Node IP Labels.

See Example 3-13 on page 113 for more details.



### Example 3-13 Extended topology configuration

---

#### Extended Topology Configuration

Move cursor to desired item and press Enter.

```
Configure an HACMP Cluster
Configure HACMP Nodes
Configure HACMP Sites
Configure HACMP Networks
Configure HACMP Communication Interfaces/Devices
Configure HACMP Persistent Node IP Label/Addresses
Configure HACMP Global Networks
Configure HACMP Network Modules
Configure Topology Services and Group Services
Show HACMP Topology
```

F1=Help  
F9=Shell

F2=Refresh  
F10=Exit

F3=Cancel  
Enter=Do

F8=Image

---

### 3. Configure or customize the resources to be made highly available.

Use the Configure Resources to Make Highly Available menu to configure resources that are to be shared among the nodes in the cluster, so that if one component fails, another component will automatically take its place (see Example 3-14 on page 114). You can configure the following resources:

- Service IP address (labels)
- Application servers
- Volume groups
- Concurrent volume groups
- Logical volumes
- File systems
- Application monitoring
- Tape resources
- Communication adapters and links for the operating system
- HACMP communication interfaces and links
- Custom disk methods

### Example 3-14 Extended resource configuration

---

#### Extended Resource Configuration

Move cursor to desired item and press Enter.

```
HACMP Extended Resources Configuration
Configure Resource Group Run-Time Policies
HACMP Extended Resource Group Configuration
```

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

#### 4. Configure the resource groups.

You can choose to configure custom, cascading, concurrent, or rotating resource groups. Using the “Extended” path, you can also configure resource group run-time policies, customize the fall-over/fall-back behavior of cascading resource groups, and define custom resource group policies and parameters.

#### 5. Assign the resources that are to be managed together with resource groups.

Place related or dependent resources into resource groups.

#### 6. Make any further additions or adjustments to the cluster configuration.

- Configure cluster security.
- Customize cluster events.
- Configure performance tuning.
- Change attributes of nodes, communication interfaces and devices, networks, resources, or resource groups.

#### 7. Verify and synchronize the cluster configuration.

Use the Verify and Synchronize HACMP Configuration menu to guarantee the desired configuration is feasible given the physical connections and devices, and ensure that all nodes in the cluster have the same view of the configuration.

#### 8. Display the cluster configuration (optional).

View the cluster topology and resources configuration.

### 3.4.2 Define cluster topology

Here we define the cluster topology.

#### Standard topology configuration

Complete the following procedures to define the cluster topology. You only need to perform these steps on one node. When you verify and synchronize the cluster topology, its definition is copied to the all other nodes.

1. Enter **smitty hacmp**.
2. Select **Initialization and Standard Configuration** → **Configure Nodes to an HACMP Cluster** and press Enter.
3. In the Configure Nodes to an HACMP Cluster screen enter the values as follows:
  - Cluster name  
Enter an ASCII text string that identifies the cluster. The cluster name can include alpha and numeric characters and underscores, but cannot have a leading numeric. Use no more than 31 characters. It can be different from the host name. Do not use reserved names.
  - New nodes via selected communication paths  
Enter (or add) one resolvable IP Label (this may be the host name), IP address, or Fully Qualified Domain Name for each new node in the cluster, separated by spaces. This path will be taken to initiate communication with the node. Use F4 to see the picklist display of the host names and/or addresses in /etc/hosts that are not already configured in HACMP (see Figure 3-1 on page 116).

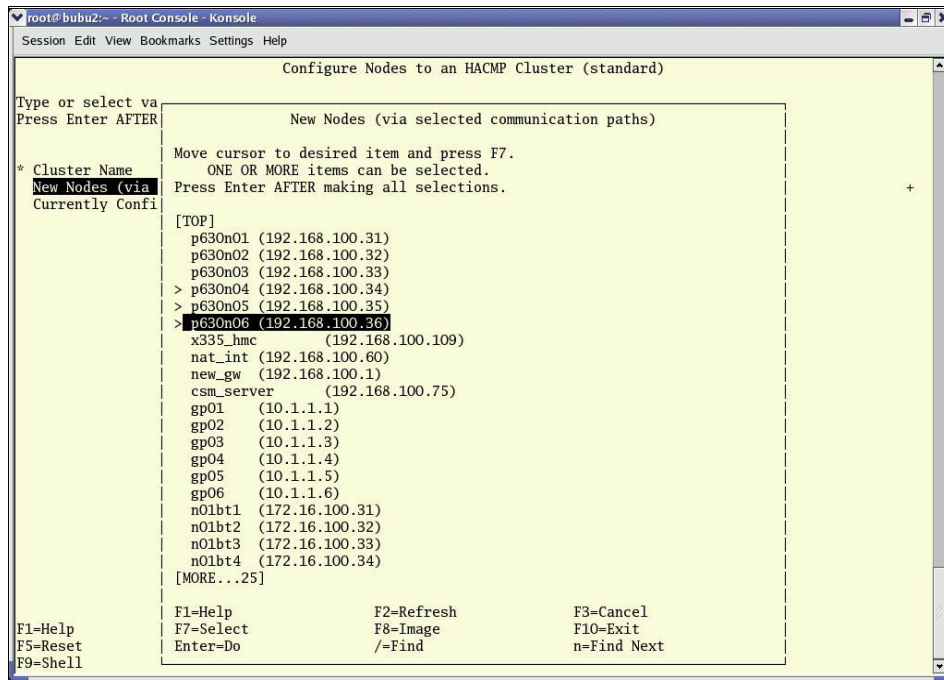


Figure 3-1 Configure nodes to an HACMP Cluster (Standard)

- Currently configured node(s)  
If nodes are already configured, they are displayed here. You can add node names or IP addresses in any order.
- 4. Press Enter. The HACMP software uses this information to create the cluster communication paths for the ODM. Once communication paths are established, HACMP runs the discovery operation and prints results to the SMIT screen.
- 5. Verify that the results are reasonable for your cluster.

## Extended topology configuration

Before you start the configuration of HACMP via the extended topology configuration, we recommend gathering the HACMP information via the Discover HACMP Related information from Configured Nodes menu (see Example 3-12 on page 111).

Complete the following procedures to define the cluster topology. You only need to perform these steps on one node. When you verify and synchronize the cluster topology, its definition is copied to the other node.

The Extended topology configuration screens include:

- ▶ Configuring an HACMP cluster
- ▶ Configuring HACMP nodes
- ▶ Configuring HACMP sites
- ▶ Configuring HACMP networks
- ▶ Configuring communication interfaces
- ▶ Configuring communication devices
- ▶ Configuring HACMP persistent IP labels
- ▶ Configuring HACMP network modules

### ***Configuring an HACMP cluster***

The only step necessary to configure the cluster is to assign the cluster name. Perform the following steps:

1. Enter **smitty hacmp**.
2. Go to Extended Configuration.
3. Select **Extended Topology Configuration**.
4. Select **Configure an HACMP Cluster**.
5. Select **Add/Change/Show an HACMP Cluster** and press Enter.
6. Enter the following values:

- Cluster name

Enter an ASCII text string that identifies the cluster. The cluster name can include alpha and numeric characters and underscores, but cannot have a leading numeric. Use no more than 31 characters.

The node name can be different from the host name. Do not use reserved names. For a list of reserved names, see the HACMP List of Reserved Words, which are found in Chapter 6, “Verifying and Synchronizing a Cluster Configuration”, of the HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide, SC23-4862-00.

7. Press Enter.
8. Press F3 until you return to the Extended Topology SMIT screen.

### 3.4.3 Defining a node

Defining node using a standard path is not an available option. HACMP automatically takes the host name of the discovered IP network as a node name.

If you want to define nodes manually, you need to use the extended SMIT path of HACMP.

To define the cluster nodes using the extended path, perform the following steps:

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Topology Configuration**.
4. Select **Configure HACMP Nodes**.
5. Select **Add a Node to the HACMP Cluster** and press Enter.
6. Enter field values as follows:
  - Node name  
Enter (or add) one resolvable IP Label (this may be the host name), IP address, or Fully Qualified Domain Name for each new node in the cluster, up to 31, separated by spaces. This path will be taken to initiate communication with the node. Use F4 to see the picklist display of the contents of /etc/hosts that are not already HACMP-configured IP Labels/Addresses.
  - Communication path to node  
If nodes are already configured, they are displayed here.  
The HACMP software uses this information to create the cluster communication paths for the ODM. Once communication paths are established, HACMP updates the authentication information for the cluster communication daemon.

### 3.4.4 Defining sites

Site definitions are optional. They are supplied to provide easier integration with the HAGEO product. If you define sites to be used outside of HAGEO, appropriate methods or customization must be provided to handle site operations. If sites are defined, site events run during node\_up and node\_down events.

To add a site definition to an HACMP cluster, perform the following steps:

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.

3. Select **Extended Topology Configuration**.
4. Select **Configure HACMP Sites**.
5. Select **Cluster Configuration**.
6. Select **Cluster Topology**.
7. Select **Configure Sites**.
8. Select **Add Site Definition** and press Enter.
9. Enter the field values as follows:
  - Site name  
Enter a name for this site using no more than 32 alphanumeric characters and underscores.
  - Site nodes  
Enter the names of the cluster nodes that belong to the site. Leave a space between names. A node can belong to only one site.
  - Dominance  
(If HAGEO is installed.) Choose yes or no to indicate whether the current site is dominant or not.
  - Backup communications  
(If HAGEO is installed.) Select the type of backup communication for your HAGEO cluster (DBFS for telephone line, SGN for a Geo\_Secondary network). You can also select None.
    - Press Enter to add the site definition to the ODM.
    - Repeat the steps to add the second site.

### 3.4.5 Defining network(s)

The cluster should have more than one network, to avoid a single point of failure. Often the cluster has both IP and non-IP based networks in order to use different heartbeat paths.

Use the Add a Network to the HACMP Cluster SMIT screen to define HACMP IP and non-IP networks. To speed up the process, we recommend that you run discovery before network configuration. Running discovery may also reveal any “strange” networking configurations at your site.

You can use any or all of these methods for heartbeat paths:

- ▶ Serial networks
- ▶ IP-based networks, including heartbeat using IP aliases
- ▶ Heartbeat over disk

## IP-based networks

To configure IP-based networks, perform the following steps:

1. Enter the fast path `smitty hacmp`.
2. Go to **Extended Configuration**.
3. Select **Extended Topology Configuration**.
4. Select **Configure HACMP Networks**.
5. Select **Add a Network to the HACMP Cluster** and press Enter.
6. Select the type of network to configure and press Enter.
7. Enter the information as follows:
  - Network name  
If you do not enter a name, HACMP will give the network a default network name made up of the type of network with a number appended (for example, ether1). If you change the name for this network, use no more than 31 alphanumeric characters and underscores.
  - Network type  
This field is filled in, depending on the type of network you selected.
  - Netmask  
The network mask, for example, 255.255.0.0.
  - Enable IP takeover via IP aliases  
The default is True. If the network does not support IP aliases, then IP Replacement will be used. IP Replacement is the mechanism whereby one IP address is removed from an interface, and another IP address is added to that interface. If you want to use IP Replacement on a network that does support aliases, change the default to False.
  - IP address offset for heartbeating over IP aliases  
Enter the base address of a private address range for heartbeat addresses, for example, 10.10.10.1. HACMP will use this address to automatically generate IP addresses for heartbeat for each boot interface in the configuration. This address range must be unique and must not conflict with any other subnets on the network.
8. Press Enter to configure this network.
9. Press F3 to return to configure more networks.

### ***Configuring IPAT via IP replacement***

If you do not have extra subnets to use in the HACMP cluster, you may need to configure IPAT via IP Replacement. In HACMP V5.1, IPAT via IP Aliases is the



default method for binding an IP label to a network interface, and for ensuring the IP label recovery. IPAT via IP aliases saves hardware, but requires multiple subnets.

The steps for configuring IPAT via IP Replacement are:

1. In the Add a Service IP Label/Address SMIT screen, specify that the IP label that you add as a resource to a resource group is Configurable on Multiple Nodes.
2. In the same screen, configure hardware address takeover (HWAT) by specifying the Alternate Hardware Address to Accompany IP Label/Address.
3. In the Add a Network to the HACMP Cluster screen, specify `False` in the Enable IP Takeover via IP Aliases SMIT field.

### ***Configuring serial networks to HACMP***

Perform the following steps to configure a serial network:

1. Enter `smitty hacmp`.
2. Go to **Extended Configuration**.
3. Select **Extended Topology Configuration**.
4. Select **Configure HACMP Networks**.
5. Select **Add a Network to the HACMP Cluster** and press Enter. SMIT displays a choice of types of networks.
6. Select the type of network to configure and press Enter.
7. Fill in the fields on the Add a non IP-based Network screen as follows:
  - Network name  
Name the network, using no more than 31 alphanumeric characters and underscores; do not begin the name with a numeric. Do not use reserved names to name the network.
  - Network type  
Valid types are RS232, tmssa, tmcs, and diskhb
8. Press Enter to configure this network.
9. Press F3 to return to configure more networks.

## **3.4.6 Defining communication interfaces**

Communication interfaces are already configured to AIX, and you run the HACMP discovery program to add them to HACMP picklists to aid in the HACMP configuration process.

### ***Adding discovered communication interfaces to the HACMP cluster***

1. In SMIT, go to **Extended Configuration**.
2. Select **Extended Topology Configuration**.
3. Select **Configure HACMP Communication Interfaces/Devices**.
4. Select the discovered option. SMIT displays a selector screen for the Discovered Communications Type.
5. Select **Communication Interfaces** and press Enter.
6. Select one or more discovered communication interfaces to add and press Enter.

HACMP either uses HACMP ODM defaults, or automatically generates values, if you did not specifically define them earlier. For example, the physical network name is automatically generated by combining the string “Net” with the network type (for example, ether) plus the next available integer, as in net\_ether\_03 (see Example 3-15).

*Example 3-15 Configure HACMP communication interface*

---

Configure HACMP Communication Interfaces/Devices

Move cursor to desired item and press Enter.

Add Communication Interfaces/Devices  
Change/Show Communication Interfaces/Devices  
Remove Communication Interfaces/Devices  
Update HACMP Communication Interface with Operating System Settings

Select a Network

Move cursor to desired item and press Enter.

net\_ether\_01 (10.1.1.0/24)  
net\_ether\_02 (192.168.11.0/24 172.16.100.0/24 192.168.100.0/24)

F1=Help	F2=Refresh	F3=Cancel
F8=Image	F10=Exit	Enter=Do
F11 /=Find	n=Find Next	

F9+-----+

---

### ***Adding predefined communication interfaces to the HACMP cluster***

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Topology Configuration**.

4. Select **Configure HACMP Communication Interfaces/Devices** and press Enter.
5. Select the predefined option. SMIT displays a selector screen for the Predefined Communications Type.
6. Select **Communication Interfaces** and press Enter. The Add a Communication Interface screen appears.
7. Fill in the fields as follows:
  - Node name  
The name of the node on which this network interface physically exists.
  - Network name  
A unique name for this logical network.
  - Network interface  
Enter the network interface associated with the communication interface (for example, en0).
  - IP label/Address  
The IP label/address associated with this communication interface, which will be configured on the network interface when the node boots. The picklist filters out IP labels/addresses already configured to HACMP.
  - Network type  
The type of network media/protocol (for example, Ethernet, token ring, fddi, and so on) Select the type from the predefined list of network types.

**Note:** The network interface that you are adding has the base or service function by default. You do not specify the function of the network interface as in releases prior to HACMP V5.1, but further configuration defines the function of the interface.

### 3.4.7 Defining communication devices

Communication devices are already configured to AIX, and you have run the HACMP discovery program to add them to the HACMP picklists to aid in the HACMP configuration process.

#### ***Configuring discovered serial devices for the cluster***

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Topology Configuration**.

4. Select **Configure HACMP Communication Interfaces/Devices** and press Enter.
5. Select the discovered option and press Enter.
6. Select the Communications Devices type from the selector screen.

The screen **Select Point-to-Point Pair of Discovered Communication Devices to Add** appears. It displays a picklist that contains multiple communication devices, which, when you select one or more, are added to the HACMPadapter ODM class. Devices that are already added to the cluster are filtered from the picklist (see Example 3-16).

*Example 3-16 Configure HACMP communication devices*

---

Configure HACMP Communication Interfaces/Devices

---

Move cursor to desired item and press Enter.

```

Add Communication Interfaces/Devices
+-----+
| Select Point-to-Point Pair of Discovered Communication Devices to Add |
|                                                                           |
| Move cursor to desired item and press F7. Use arrow keys to scroll.    |
| ONE OR MORE items can be selected.                                     |
| Press Enter AFTER making all selections.                               |
|                                                                           |
| # Node                        Device  Device Path Pvid                |
|-----|-----|-----|-----|-----|
| p630n01                       tty0    /dev/tty0                    |
| p630n02                       tty0    /dev/tty0                    |
| p630n03                       tty0    /dev/tty0                    |
| p630n04                       tty0    /dev/tty0                    |
| p630n05                       tty0    /dev/tty0                    |
| p630n06                       tty0    /dev/tty0                    |
|                                                                           |
| F1=Help                       F2=Refresh                             F3=Cancel |
| F7=Select                     F8=Image                               F10=Exit  |
| F1| Enter=Do                  /=Find                                n=Find Next |
| F9+-----+
  
```

---

7. Select only two devices in this screen. It is assumed that these devices are physically connected, you are responsible for making sure this is true.
8. Continue defining devices as needed.

### ***Configuring predefined communication devices for the cluster***

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Topology Configuration**.

4. Select **Configure HACMP Communication Interfaces/Devices** and press Enter.
5. Select the predefined option and press Enter.
6. Select the Communications Devices type from the selector screen and press Enter. SMIT displays the Add a Communications Device screen.
7. Select the non IP-based network to which you want to add the devices and press Enter.
8. Enter the field values as follows:
  - Node name  
The node name for the serial device.
  - Device name  
A device file name. RS232 serial devices must have the device file name `/dev/tty $n$` . Target mode SCSI serial devices must have the device file name `/dev/tm $scsi$  $n$` . Target mode SSA devices must have the device file name `/dev/tm $ssa$  $n$` . Disk heartbeat serial devices have the name `/dev/hdisk $n$` .  $n$  is the number assigned in each device file name.
  - Device path  
For an RS232, for example, `/dev/tty0`.
  - Network type  
This field is automatically filled in (RS232, tm $ssa$ , tm $scsi$ , or diskhb) when you enter the device name.
  - Network name  
This field is automatically filled in.
9. Press Enter after filling in all the required fields. HACMP now checks the validity of the device configuration. You may receive warnings if a node cannot be reached.
10. Repeat until each node has all the appropriate communication devices defined.

### 3.4.8 Boot IP labels

Every node in a cluster is configured with an IP address on each of the available adapters. These IP addresses are labeled as boot IP labels for a HACMP configuration. These IP labels are monitored by cluster for adapter alive status. If you have heartbeat over IP alias configured on the nodes, adapter availability is monitored via heartbeat IP labels.

To see the boot IP labels on a node, you can run the following command:

```
# netstat -in
```

### 3.4.9 Defining persistent IP labels

A persistent node IP label is an IP alias that can be assigned to a network for a specified node.

A persistent node IP label is a label that:

- ▶ Always stays on the same node (is node-bound)
- ▶ Co-exists with other IP labels present on an interface
- ▶ Does not require installing an additional physical interface on that node
- ▶ Is not part of any resource group.

Assigning a persistent node IP label for a network on a node allows you to have a node-bound address on a cluster network that you can use for administrative purposes to access a specific node in the cluster.

The prerequisites to use persistent IP labels are:

- ▶ You can define only one persistent IP label on each node per cluster network.
- ▶ Persistent IP labels become available at a node's boot time.
- ▶ On a non-aliased network, a persistent label may be defined on the same subnet as the service labels, or it may be placed on an entirely different subnet. However, the persistent label must be placed on a different subnet than all non-service IP labels on the network.
- ▶ On an aliased network, a persistent label may be placed on the same subnet as the aliased service label, or it may be configured on an entirely different subnet. However, it must be placed on a different subnet than all boot IP labels on the network.
- ▶ Once a persistent IP label is configured for a network interface on a particular network on a particular node, it becomes available on that node on a boot interface at the operating system boot time and remains configured on that network when HACMP is shut down on that node.
- ▶ You can remove a persistent IP label from the cluster configuration using the Delete a Persistent Node IP Label/Address SMIT screen. However, after the persistent IP label has been removed from the cluster configuration, it is not automatically deleted from the interface on which it was aliased. In order to completely remove the persistent IP label from the node, you should manually remove the alias with the **ifconfig delete** command or reboot the cluster node.

- ▶ Persistent node IP labels must be defined individually, without using the discovery process. Perform the following steps:
  - a. Enter the fast path **smitty hacmp**.
  - b. Go to **Extended Configuration**.
  - c. Select **Extended Topology Configuration**.
  - d. Select **Configure HACMP Persistent Node IP Labels/Addresses**.
  - e. Add a **Persistent Node IP Label** and press Enter.
  - f. Enter the field values as follows:
    - Node name  
The name of the node on which the IP label/address will be bound.
    - Network name  
The name of the network on which the IP label/address will be bound.
    - Node IP label/Address  
The IP label/address to keep bound to the specified node.
  - g. Press Enter.

### 3.4.10 Define HACMP network modules

As explained before, HACMP has predefined networks with specific values. While configuring clusters for different types of networks, you must, at a certain point of time, change the predefined values of the network modules. If you want to see and change the network module values, HACMP V5.x's SMIT menu can take you directly to the network modules menu.

If you want to see the current values of a network module, use the following procedure:

1. Enter **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Configure HACMP Network Modules**.
4. Select **Change a Network Module** and press Enter. SMIT displays a list of defined network modules (see Example 3-17).
5. Select the name of the network module for which you want to see current settings and press Enter.

*Example 3-17 Change network module using predefined values*

---

Change a Cluster Network Module using Pre-defined Values

```

Type or select values in entry fields.
Press Enter AFTER making all desired changes.
[Entry Fields]
* Network Module Name                ether
  Description                        Ethernet Protocol
  Failure Detection Rate              Slow          +

F1=Help          F2=Refresh          F3=Cancel          F4=List
F5=Reset          F6=Command          F7=Edit            F8=Image
F9=Shell          F10=Exit             Enter=Do

```

---

After the command completes, a screen appears that shows the current settings for the specified network module.

### 3.4.11 Synchronize topology

You must synchronize the cluster configuration before you proceed with resource group creation. To synchronize a cluster, refer to 3.5.8, “Verify and synchronize HACMP” on page 151.

## 3.5 Resource group configuration

HACMP provides the following types of resource groups:

- ▶ Cascading resource groups
- ▶ Rotating resource groups
- ▶ Concurrent access resource groups
- ▶ Custom access groups

### 3.5.1 Cascading resource groups

A cascading resource group defines a list of all the nodes that can control the resource group and then, by assigning a takeover priority to each node, specifies a preference for which cluster node controls the resource group. When a fallover occurs, the active node with the highest priority acquires the resource group. If that node is unavailable, the node with the next-highest priority acquires the resource group, and so on (see Figure 3-2, Figure 3-3, and Figure 3-4 on page 130).



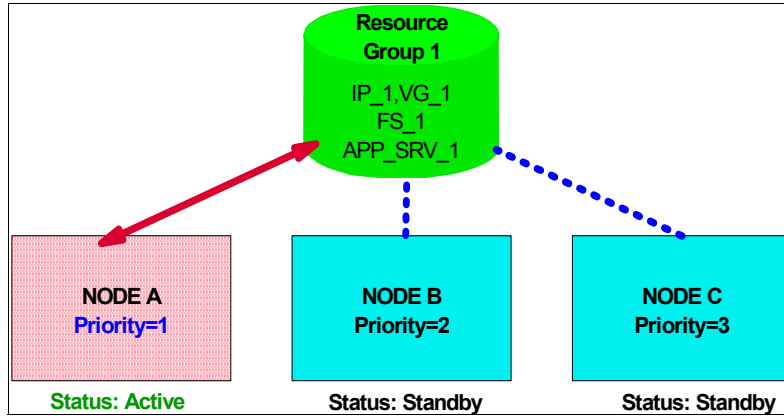


Figure 3-2 Cascading resource group in initial configuration

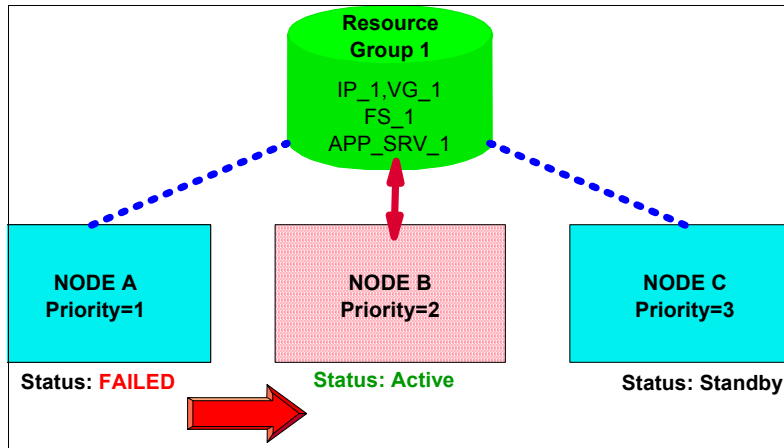


Figure 3-3 Cascading resource group in fail-over condition

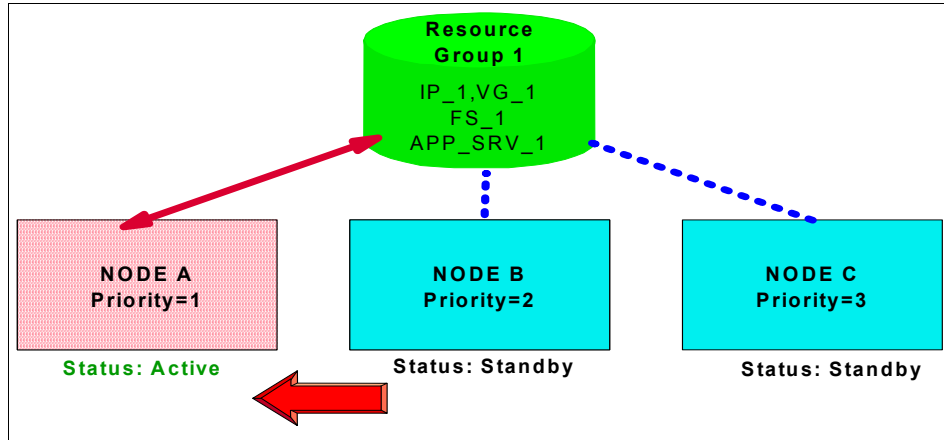


Figure 3-4 Cascading resource group in fall-back condition

The list of participating nodes establishes the resource chain for that resource group. When a node with a higher priority for that resource group joins or reintegrates into the cluster, it takes control of the resource group, that is, the resource group falls back from nodes with lesser priorities to the higher priority node.

### ***Special cascading resource group attributes***

Cascading resource groups support the following attributes:

- ▶ Cascading without fallback
- ▶ Inactive takeover
- ▶ Dynamic node priority

*Cascading without fallback* (CWOF) is a cascading resource group attribute that allows you to refine fall-back behavior. When the Cascading Without Fallback flag is set to false, this indicates traditional cascading resource group behavior: when a node of higher priority than that on which the resource group currently resides joins or reintegrates into the cluster, and interfaces are available, the resource group falls back to the higher priority node. When the flag is set to true, the resource group will not fall back to any node joining or reintegrating into the cluster, even if that node is a higher priority node. A resource group with CWOF configured does not require IP Address Takeover.

*Inactive takeover* is a cascading resource group attribute that allows you to fine-tune the initial acquisition of a resource group by a node. If inactive takeover is true, then the first node in the resource group to join the cluster acquires the resource group, regardless of the node's designated priority. If Inactive Takeover

is false, each node to join the cluster acquires only those resource groups for which it has been designated the highest priority node. The default is false.

*Dynamic node priority* lets you use the state of the cluster at the time of the event to determine the order of the takeover node list.

### 3.5.2 Rotating resource groups

A *rotating resource group*, like a cascading resource group, defines the list of nodes that can take over control of a resource group and uses priorities to determine the order in which other nodes can take control of the resource.

Like cascading resource groups with CWOFF set to true, control of the resource group does not automatically revert to the node with the highest priority when it reintegrates into the cluster. Use rotating resource groups to avoid the interruption in service caused by a fallback and when it is important that resources remain distributed across a number of nodes (see Figure 3-5, Figure 3-6 on page 132, and Figure 3-7 on page 132).

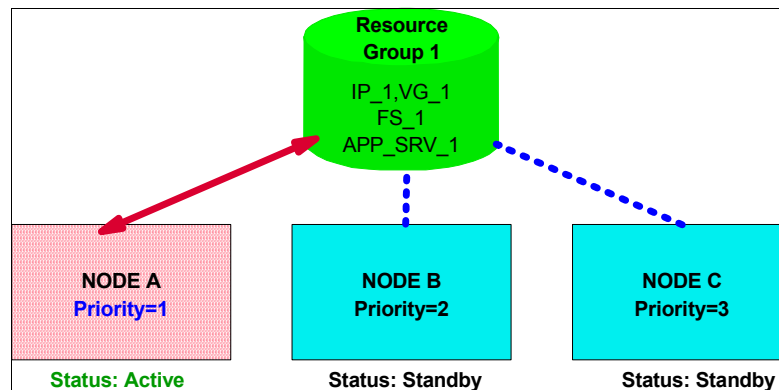


Figure 3-5 Rotating resource group in initial configuration

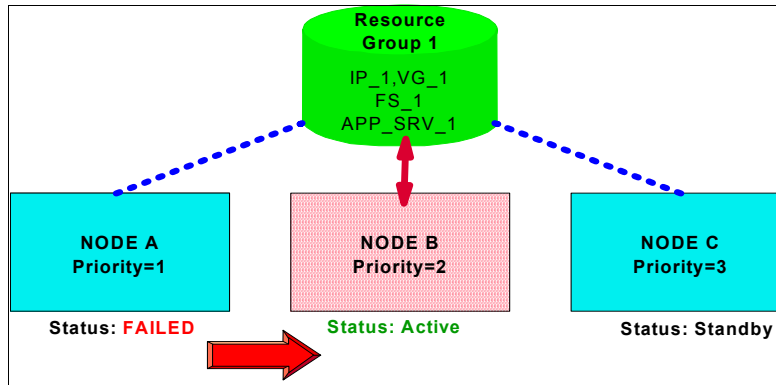


Figure 3-6 Rotating resource group in fail-over condition

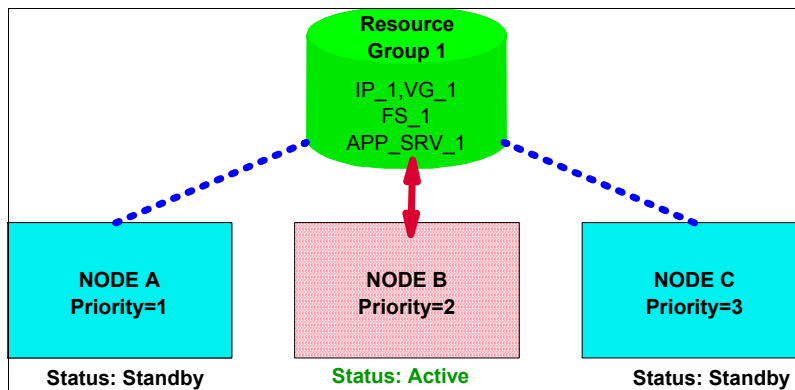


Figure 3-7 Rotating resource group after reintroduction of failed node

For rotating resource groups, the node with the highest priority for a resource group and the available connectivity (network, network interface, and address) acquires that resource group from a failing node, unless dynamic node priority has been set up. The HACMP software assumes that the node that has the rotating resource group's associated service address controls the resource group.

Rotating groups share some similarities with Cascading without Fallback groups. However, there are important differences. Unlike cascading groups, rotating groups interact with one another.

Because rotating resource groups require the use of IP address takeover, the nodes in the resource chain must all share the same network connection to the resource group. If several rotating groups share a network, only one of these resource groups can be up on a given node at any time. Thus, rotating groups

distribute themselves. Cascading without Fallback groups, however, may clump together - that is, multiple groups will end up residing on the same node. CWOFF does not require an IP address to be associated with the group.

### **3.5.3 Concurrent access resource groups**

A concurrent access resource group may be shared simultaneously by multiple nodes. All nodes concurrently accessing a resource group acquire that resource group when they join the cluster. There are no priorities among nodes. Concurrent access resource groups are supported in clusters with up to 32 nodes. Note that all nodes in a cluster must be members of a concurrent resource group.

The only resources included in a concurrent resource group are volume groups with raw logical volumes, raw disks, and application servers that use the disks. The device on which these logical storage entities are defined must support concurrent access.

### **3.5.4 Custom resource groups**

In HACMP V5.1, in addition to cascading, rotating, and concurrent resource groups, you can configure custom resource groups. Parameters for custom resource groups let you precisely describe the resource group's behavior at startup, fallover, and fallback.

The regular cascading, rotating, and concurrent resource groups have predefined startup, fall-over, and fall-back behaviors. The policies for custom resource groups are easier to understand than the CWOFF or Inactive Takeover (IT) attributes. They are not restricted to the predefined policies of regular resource groups, and can be tailored to your needs.

Table 3-3 on page 134 presents the resource group behavior equivalency between “classic” resource groups (pre- HACMP 5.1) and custom resource groups.

Table 3-3 Custom resource group behavior

RG Mapping	Startup			Fallover			Fallback	
	OHNO	OFAN	OAAN	FOPN	FDNP	BOEN	FBHP	NFB
Cascading	X			X			X	
CWOF+IT+DNP		X			X			X
Rotating		X		X				X
Concurrent			X			X		X

### **Custom resource group attributes**

You can configure parameters specific to custom resource groups that define how the resource group behaves at startup, fallover and fallback. Configuration for custom resource groups use:

- ▶ Default node priority list  
List of nodes that can host a particular resource group, as defined in the “Participating Node Names” for a resource group.
- ▶ Home node  
The first node that is listed in the default node list for any non-concurrent resource group, including custom resource groups that behave like non-concurrent.

### **Custom resource group parameters**

- ▶ Settling time  
The settling time is the time required for a resource group to bring online, which is currently offline. When the settling time is not configured, the resource group will start on the first available higher priority node that joins the cluster. You can configure a custom resource group’s startup behavior by specifying the settling time.  
  
The settling time is used to ensure that a resource group does not bounce among nodes as nodes with increasing priority for the resource group are brought online. It lets HACMP wait for a given amount of time before activating a resource group, and then activates it on the highest priority node available.  
  
If you set the settling time, HACMP will bring the resource group online immediately, if the highest priority node for the resource group is up; otherwise, it waits for the duration of the settling time interval before determining the node on which to place the resource group.

- Dynamic node priority (DNP)

You can configure a custom resource group's fall-over behavior to use dynamic node priority.

**Note:** Dynamic node priority can also be configured for regular cascading and rotating resource groups.

- Delayed fallback timer

You can configure a custom resource group's fallback behavior to occur at one of the predefined recurring times: daily, weekly, monthly, and yearly, or on a specific date and time, by specifying and assigning a delayed fallback timer.

The delayed fallback timer lets a custom resource group fall back to a higher priority node at a time that you specify. The resource group that has a delayed fallback timer configured and that currently resides on a non-home node falls back to the higher priority node at the specified time.

- Inactive takeover (IT)

You can configure a custom resource group's startup behavior in such a way that if the RG is in "offline" state, and if one node that is part of the RG node priority list starts the HACMP services, it can acquire that resource group.

### 3.5.5 Configuring HACMP resource groups using the standard path

Using the standard path, you can configure resource groups that use the basic management policies. These policies are based on the three predefined types of startup, fall-over, and fall-back policies: cascading, rotating, and concurrent.

Configuring a resource group involves two phases:

- Configuring the resource group name, management policy, and the nodes that can own it.
- Adding the resources and additional attributes to the resource group.

#### ***Creating HACMP resource groups using the standard path***

To create a resource group, perform the following steps:

1. Enter the fast path **smitty hacmp**.
2. On the HACMP menu, select **Initialization and Standard Configuration**.
3. Select **Configure HACMP Resource Groups**.
4. Select **Add a Standard Resource Group** and press Enter.
5. You are prompted to select a resource group management policy. Select **Cascading**, **Rotating**, **Concurrent**, or **Custom** and press Enter.

Depending on the previous selection, you will see a screen titled Add a Cascading/Rotating/Concurrent/Custom Resource Group. The screen will only show options relevant to the type of the resource group you selected.

**Note:** If you are configuring a custom resource group, see 3.5.4, “Custom resource groups” on page 133.

6. Enter the field values as follows (this screen is used for cascading, rotating, and concurrent resource groups):
  - Resource group name  
Enter the desired name. Use no more than 31 alphanumeric characters or underscores; do not use a leading numeric.
  - Participating node names  
Enter the names of the nodes that can own or take over this resource group. Enter the node with the highest priority for ownership first, followed by the nodes with the lower priorities, in the desired order (see Example 3-18).

---

*Example 3-18 Resource group configuration using the standard path*

---

Add a Resource Group with a Cascading Management Policy (standard)

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

			[Entry Fields]
* Resource Group Name			[rg1]
* Participating Node Names (Default Node Priority)			[p630n01 p630n02]
F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

7. Press Enter.
8. Press F3 to return to the Add a Standard Resource Group screen to continue adding all the standard resource groups you have planned for the HACMP cluster.



**Assigning resources to resource groups**

To assign the resources for a resource group, perform the following steps:

- 1. Enter the fast path **smitty hacmp**.
- 2. Go to **Initialization and Standard Configuration**.
- 3. Select **Configure HACMP Resource Groups**.
- 4. Select **Change/Show Resources for a Standard Resource Group** and press Enter to display a list of defined resource groups.
- 5. Select the resource group you want to configure and press Enter. SMIT returns the screen that matches the type of resource group you selected, with the Resource Group Name and Participating Node Names (Default Node Priority) fields filled in (see Example 3-19).

*Example 3-19 Assign resource to resource group*

Change/Show Resources for a Cascading Resource Group

Type or select values in entry fields.

Press Enter AFTER making all desired changes.

Resource Group Name	[Entry Fields]		
Participating Node Names (Default Node Priority)	rg01		
	p630n01	p630n02	p630n>
* Service IP Labels/Addresses	[n01a1]		+
Volume Groups	[]		+
Filesystems (empty is ALL for VGs specified)	[]		+
Application Servers	[]		+

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

- 6. Enter the field values as follows:
  - Service IP label/IP address

List the service IP labels to be taken over when this resource group is taken over. Press F4 to see a list of valid IP labels. These include addresses that rotate or may be taken over.
  - Filesystems (empty is for all specified VGs)

If you leave the Filesystems field blank and specify the shared volume groups in the Volume Groups field below, all file systems will be mounted in the volume group. If you leave the Filesystems field blank and do not specify the volume groups in the field below, no file systems will be mounted. You may also select individual file systems to include in the

resource group. Press F4 to see a list of the file systems. In this case, only the specified file systems will be mounted when the resource group is brought online.

Filesystems is a valid option only for non-concurrent resource groups.

- Volume groups

Identify the shared volume groups that should be varied on when this resource group is acquired or taken over. Choose the volume groups from the picklist or enter desired volume groups names in this field.

Pressing F4 will give you a list of all shared volume groups in the resource group and the volume groups that are currently available for import onto the resource group nodes.

**Note:** The Service IP Label/IP Addresses, Filesystems, and Volume group options are used only if you are adding a non-concurrent or custom non-concurrent-like resource groups.

- Concurrent volume groups

Identify the shared volume groups that can be accessed simultaneously by multiple nodes. Choose the volume groups from the picklist, or enter the desired volume groups names in this field. If you previously requested that HACMP collect information about the appropriate volume groups, then pressing F4 will give you a list of all existing concurrent capable volume groups that are currently available in the resource group and concurrent capable volume groups available to be imported onto the nodes in the resource group.

Disk fencing is turned on by default.

- Application servers

Indicate the application servers to include in the resource group. Press F4 to see a list of application servers.

7. Press Enter to add the values to the HACMP ODM.

8. Press F3 until you return to the Change/Show Resources for a Standard Resource Group menu, or F10 to exit SMIT.

### 3.5.6 Configure HACMP resource group with extended path

To create a resource group using the Extended path, perform the following steps:

1. Enter the fast path `smitty hacmp`.
2. Go to **Extended Configuration**.
3. Select **Extended Resource Configuration**.
4. Select **HACMP Resource Group Configuration**.
5. Select **Add a Resource Group** and press Enter.
6. On the next screen, select a resource group management policy (**Cascading**, **Rotating**, **Concurrent**, or **Custom**) and press Enter.

Depending on the previous selection, you will see a screen titled Add a Cascading/Rotating/Concurrent/Custom Resource Group. The screen will only show options relevant to the type of the resource group you selected.

**Note:** If you are configuring a custom resource group, see 3.5.7, “Configuring custom resource groups” on page 145.

7. Enter the field values as follows (this screen is used for cascading, rotating, and concurrent resource groups):
  - Resource group name  
Enter the desired name. Use no more than 31 alphanumeric characters or underscores; do not use a leading numeric.
  - Inter-site management policy  
Select one of the following options:
    - *Ignore* (default) should be used unless sites are defined. If you define sites, appropriate methods or customization must be provided to handle site operations. Site policy set to anything but Ignore automatically adds the resource group to a custom serial processing list.
    - *Cascading* resources may be assigned to be taken over by multiple sites in a prioritized manner. When a site fails, the active site with the highest priority acquires the resource. When the failed site rejoins, the site with the highest priority acquires the resource.
    - *Rotating* resources may be acquired by any site in its resource chain. When a site fails, the resource will be acquired by the highest priority standby site. When the failed node rejoins, the resource remains with its new owner.

- *Concurrent* resources may be accessed from any site. If the site relationship is concurrent, the management policy cannot be rotating.
  - Participating node names  
Enter the names of the nodes that can own or take over this resource group. Enter the node with the highest priority for ownership first, followed by the nodes with the lower priorities, in the desired order.
8. Press Enter.
  9. Press F3 to return to the Add a Standard Resource Group screen to continue adding all the standard resource groups you have planned for the HACMP cluster (see Example 3-20).

*Example 3-20 Resource group configuration using extended path*

---

Add a Cascading Resource Group (extended)

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

	[Entry Fields]
* Resource Group Name	[rg1]
* Inter-Site Management Policy	[ignore] +
* Participating Node Names (Default Node Priority)	[p630n01 p630n02] +

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

***Assign resources and attributes to resource group by extended path***

To configure resources and attributes for a resource group, perform the following steps:

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Resource Configuration**.
4. Select **Extended Resource Group Configuration**.
5. Select **Change/Show Resources and Attributes for a Resource Group** and press Enter. SMIT displays a list of defined resource groups.
6. Select the resource group you want to configure and press Enter. SMIT returns the screen that matches the type of resource group you selected, with the Resource Group Name, Inter-site Management Policy, and Participating Node Names (Default Node Priority) fields filled in.

If the participating nodes are powered on, you can press F4 to list the shared resources. If a resource group/node relationship has not been defined, or if a node is not powered on, F4 displays the appropriate warnings (see Example 3-21).

*Example 3-21 Assigning resource and attributes to resource group using extended path*

Change/Show All Resources and Attributes for a Cascading Resource Group  
Type or select values in entry fields.  
Press Enter AFTER making all desired changes.  
[Entry Fields]

Resource Group Name
Resource Group Management Policy
Inter-site Management Policy
Participating Node Names (Default Node Priority)
Dynamic Node Priority (Overrides default)
Inactive Takeover Applied
Cascading Without Fallback Enabled
Application Servers
Service IP Labels/Addresses
Volume Groups
Use forced varyon of volume groups, if necessary
Automatically Import Volume Groups
Filesystems (empty is ALL for VGs specified)
Filesystems Consistency Check
Filesystems Recovery Method
Filesystems mounted before IP configured
Filesystems/Directories to Export
Filesystems/Directories to NFS Mount
Network For NFS Mount
Tape Resources
Raw Disk PVIDs
Fast Connect Services
Communication Links
Primary Workload Manager Class
Secondary Workload Manager Class
Miscellaneous Data

rg01
cascading
ignore
p630n01 p630n02>
[]
false
false
[]
[n01a1]
[]
false
false
[]
fsck
sequential
false
[]
[]
[]
[]
[]
[]
[]
[]
[]
[]
[]
[]
[]
[]

F1=Help
F5=Reset
F9=Shell

F2=Refresh
F6=Command
F10=Exit

F3=Cancel
F7=Edit
Enter=Do

F4=List
F8=Image

7. Fill in the following fields:

- Dynamic node priority (Overrides default)

Select the dynamic node priority policy. The default is blank (the ordered node list). All defined dynamic node priority policies are listed, including the preconfigured policies.

- Service IP label/IP addresses

This option is the same as used in a standard configuration path.

- Filesystems (empty is all for specified VGs)

This option is the same as used in the standard configuration path.

- Volume groups

This option is the same as used in the standard configuration path.

- Application servers

This option is the same as used in the standard configuration path.

- Use forced varyon of volume groups, if necessary

The default is false. If this flag is set to true, HACMP uses a forced varyon to bring each volume group that belongs to this resource group online in the event that a normal varyon for the volume group fails due to a lack of quorum, and if HACMP finds at least one complete copy of every logical partition in every logical volume available for this volume group.

This option should only be used for volume groups in which every logical volume is mirrored. We recommend using the super strict allocation policy; forced varyon is unlikely to be successful for other choices of logical volume configuration.

- Filesystems consistency check

Identify the method to check consistency of file systems: fsck (default) or logredo (for fast recovery).

- Filesystems recovery method

Identify the recovery method for the file systems: parallel (for fast recovery) or sequential (default). Do not set this field to parallel if you have shared, nested file systems. These must be recovered sequentially.

**Note:** The cluster verification utility, clverify, does not report file system and fast recovery inconsistencies.

- File systems mounted before IP configured

Specify whether, on takeover, HACMP takes over volume groups and mounts a failed node's file systems before or after taking over the failed node's IP address or addresses. The default is false, meaning the IP address is taken over first. Similarly, upon reintegration of a node, the IP address is acquired before the file systems. Set this field to true if the resource group contains file systems to export. This is so that the file systems will be available once NFS requests are received on the service address.

- Filesystems/Directories to export

Identify the file systems or directories to be NFS exported. The file systems should be a subset of the file systems listed in Filesystems fields above. The directories should be contained in one of the file systems listed above. Press F4 for a list.

- Filesystems/Directories to NFS mount

Identify the file systems or directories to NFS mount. All nodes in the resource chain will attempt to NFS mount these file systems or directories while the owner node is active in the cluster.

- Network for NFS mount (Optional)

Choose a previously defined IP network where you want to NFS mount the file systems. The F4 key lists valid networks. This field is relevant only if you have filled in the Filesystems/Directories to NFS Mount field. The Service IP Labels/IP Addresses field should contain a service label that is on the network you choose.

- Raw disk PVIDs

Press F4 for a listing of the PVIDs and associated hdisk device names. If you are using an application that directly accesses raw disks, list the raw disks here.

- Tape resources

Enter the tape resources that you want started on the resource group. Press F4 to choose from a list of resources previously defined in the Define Tape Resources screen.

- Fast connect services

Press F4 to choose from a list of Fast Connect resources common to all nodes in the resource group, specified during the initial configuration of Fast Connect. If you are adding Fast Connect fileshares, make sure you have defined their file systems in the resource group.

- Communication links
 

Enter the communication links (defined previously in the Configure Communication Adapters and Links SMIT screens) to be started by HACMP. Press F4 to see a list of defined communication links. If adding SNA-over-LAN links, make sure you have also added a service IP label to the resource group.
- Miscellaneous
 

Specify text you want to place into the topology, along with the resource group information. It is accessible by the scripts, for example, Database1.
- Primary workload manager class
 

Press F4 and choose from the picklist of Workload Manager classes associated with the HACMP WLM configuration specified. For cascading resource groups, if no secondary WLM class is specified, all nodes use the primary WLM class. If a secondary class is specified, only the primary node uses the primary WLM class. For rotating and concurrent resource groups, all nodes in the resource group are configured to use the primary WLM class.
- Secondary workload manager class
 

(Optional) Press F4 and choose from the picklist of Workload Manager class associated with this resource group. Only cascading resource groups are allowed to use secondary WLM classes. If no secondary WLM class is specified, all nodes in the resource group use the primary WLM class. If you specify a secondary class here, the primary node uses the primary WLM class and all other nodes use the secondary WLM class.
- Automatically import volume groups
 

Specifies whether HACMP should automatically import those volume groups that are defined in the Volume Groups or Concurrent Volume Groups fields. By default, the Automatically Import Volume Groups flag is set to false. If Automatically Import Volume Groups is set to false, then selected volume groups will not be imported automatically. In this case, when you add volume groups to the resource group, make sure that the selected volume groups have already been imported to each of the nodes using the **importvg** command or C-SPOC. If Automatically Import Volume Groups is set to true, then when you press Enter, HACMP determines whether the volume group that you entered or selected in the Volume Groups or Concurrent Volume Groups fields needs to be imported to any of the nodes in the resource group, and automatically imports it, if needed.



- Inactive takeover applied

Set this variable to control the initial acquisition of a cascading resource group. This variable does not apply to rotating or concurrent resource groups. If Inactive Takeover is true, then the first node in the resource group to join the cluster acquires the resource group, regardless of the node's designated priority. If Inactive Takeover is false, each node to join the cluster acquires only those resource groups for which it has been designated the highest priority node. The default is false.

- Cascading without fallback enabled

Set this variable to determine the fall-back behavior of a cascading resource group. When the CWOFF variable is false, a cascading resource group will fall back as a node of higher priority joins or reintegrates into the cluster. When CWOFF is true, a cascading resource group will not fall back as a node of higher priority joins or reintegrates into the cluster. It migrates from its owner node only if the owner node fails. It will not fall back to the owner node when the owner node reintegrates into the cluster. The default for CWOFF is false.

- Fallback timer policy (empty is immediate)

This field displays only if this is a custom resource group and you have previously selected Fallback to Higher Priority Node in the List as a fall-back policy. The default is blank (the resource group falls back immediately after a higher priority node joins). All configured fall-back timer policies are listed in the picklist.

8. Press Enter to add the values to the HACMP ODM.
9. Return to the top of the Extended Configuration menu and synchronize the cluster.

### 3.5.7 Configuring custom resource groups

In addition to resource groups based on the basic management policies (cascading, rotating, and concurrent), you can configure custom resource groups.

When you are using the Extended Configuration path, you can specify parameters that precisely describe the custom resource group's behavior at startup, fallover, and fallback, including delayed fall-back timers (these attributes are not available on the Standard Configuration path). For custom RG behavior, see Table 3-3 on page 134.

Make sure that you can always configure a custom resource group that would behave exactly as a predefined cascading, rotating, or concurrent resource

group by selecting the policies that are identical to the behavior of the particular predefined resource group.

To configure a custom resource group, you must perform the following steps:

- ▶ Configure the run-time policies.
- ▶ Configure a dynamic node priority policy.
- ▶ Configure a delayed fall-back timer.
- ▶ Configure a settling time.
- ▶ Define a startup behavior.
- ▶ Define a fall-over behavior.
- ▶ Define a fall-back behavior.
- ▶ Add resources to the custom resource group.

### ***Configure a custom resource group***

Perform the following steps:

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Resource Configuration**.
4. Select **HACMP Resource Group Configuration** → **Add a Resource Group** and press Enter. A picklist displays all the types of resource groups you can configure: Cascading, Rotating, Concurrent, or Custom.
5. Select **Custom** from the picklist and press Enter. The Add a Resource Group screen appears. Fill in the fields as follows:
  - Resource group name  
Enter the desired name. Use no more than 31 alphanumeric characters or underscores; do not use a leading numeric.
  - Inter-site management policy  
The default is Ignore. This is the only valid option for custom resource groups.
  - Participating node names  
Enter the names of the nodes that can own or take over this resource group. Enter the node with the highest priority for ownership first, followed by the nodes with the lower priorities, in the desired order.

– Startup policy

Select a value from the list that defines the startup policy of the custom resource group:

- Online on home node only

The custom resource group should be brought online only on its home (highest priority) node during the resource group startup. This requires the highest priority node to be available.

- Online on first available node

The custom resource group activates on the first participating node that becomes available. If you have configured the settling time for custom resource groups, it will only be used for this resource group if you use this startup policy option.

- Online on all available nodes

The custom resource group is brought online on all nodes. If you select this option for the resource group, ensure that resources in this group can be brought online on multiple nodes simultaneously.

– Fallover policy

Select a value from the list that defines the fall-over policy of the custom resource group:

- Fallover to next priority node in the list

In the case of fallover, the resource group that is online on only one node at a time follows the default node priority order specified in the resource group's nodelist.

- Fallover using dynamic node priority

Before selecting this option, configure a dynamic node priority policy that you want to use. Or you can choose one of the three predefined dynamic node priority policies.

- Bring offline (On error node only)

Select this option to bring a resource group offline on a node during an error condition. This option is most suitable when you want to ensure that if a particular node fails, the resource group goes offline on that node only but remains online on other nodes. Selecting this option as the fall-over preference when the startup preference is not Online On All Available Nodes may allow resources to become unavailable during error conditions. If you do so, HACMP issues a warning.

- Fallback policy

Select a value from the list that defines the fall-back policy of the custom resource group:

- Fallback to higher priority node in the list

A resource group falls back when a higher priority node joins the cluster. If you select this option, then you can use the delayed fall-back timer that you previously specified in the Configure Resource Group Run-time Policies SMIT menu. If you do not configure a delayed fallback policy, the resource group falls back immediately when a higher priority node joins the cluster.

- Never fallback

A resource group does not fall back when a higher priority node joins the cluster.

6. Press Enter to add the resource group information to the HACMP ODM.
7. Press F3 after the command completes until you return to the Extended Resource configuration screen, or F10 to exit SMIT.

### ***Configuring a settling time for custom resource group***

The settling time specifies how long HACMP waits for a higher priority node (to join the cluster) to activate a custom resource group that is currently offline on that node. If you set the settling time, HACMP waits for the duration of the settling time interval to see if a higher priority node may join the cluster, rather than simply activating the resource group on the first possible node that reintegrates into the cluster.

To configure a settling time for custom resource groups, perform the following steps:

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Resource Configuration**.
4. Select **Configure Resource Group Run-Time Policies**.
5. Select **Configure Settling Time for Resource Group** and press Enter. The Configure Settling Time screen appears.
6. Enter field values as follows:
  - Settling time (in seconds)

Enter any positive integer number in this field. The default is zero. In this case, the resource group does not wait before attempting to start on a joining higher priority node. If you set the settling time, then if the currently

available node that reintegrated into the cluster is not the highest priority node, the resource group waits for the duration of the settling time interval. When the settling time expires, the resource group gets activated on the node that has the highest priority among the list of nodes that joined the cluster during the settling time interval. If no nodes joined the cluster, the resource group remains offline. The settling time is only valid for custom resource groups that have the Online on First Available Node startup policy.

7. Press Enter to commit the changes and synchronize the cluster. This settling time is assigned to all custom resource groups with the Online on First Available Node startup policy.

### ***Defining delayed fall-back timers***

A delayed fall-back timer lets a custom resource group fall back to its higher priority node at a specified time. This lets you plan for outages for maintenance associated with this resource group.

You can specify a recurring time at which a custom resource group will be scheduled to fall back, or a specific time and date when you want to schedule a fallback to occur.

You can specify the following types of delayed fall-back timers for a custom resource group:

- ▶ Daily
- ▶ Weekly
- ▶ Monthly
- ▶ Yearly
- ▶ On a specific date

### ***Configuring delayed fall-back timers***

To configure a delayed fall-back timer, perform the following steps:

1. Enter `smit hacmp`.
2. Select **Extended Configuration** → **Extended Resource Configuration** → **Configure Resource Group Run-Time Policies** → **Configure Delayed Fallback Timer Policies** → **Add a Delayed Fallback Timer Policy** and press Enter. A picklist Recurrence for Fallback Timer displays. It lists Daily, Weekly, Monthly, Yearly, and Specific Date policies.
3. Select the timer policy from the picklist and press Enter. Depending on which option you choose, a corresponding SMIT screen displays that lets you configure this type of a fall-back policy.

### ***Assigning a delayed fall-back policy to a custom resource group***

You must define the delayed fall-back policies before you can assign them as attributes to custom resource groups.

To assign a delayed fallback policy to a custom resource group, perform the following steps:

1. Create a custom resource group, or select an existing custom resource group.
2. Go to **Extended Configuration** → **Change/Show Resource and Attributes for a Resource Group** and press Enter. SMIT displays a list of resource groups.
3. Select the resource group for which you want to assign a delayed fall-back policy. (All valid options for the resource group are displayed based on the startup, fall-over, and fall-back preferences that you have specified for the custom resource group.)
4. Enter field values as follows:
  - Resource Group Name  
The name of the selected resource group displays here.
  - Inter-site Management Policy  
Ignore (default) is used for custom resource groups.
  - Participating Node Names (Default Node Priority)  
The names of the nodes that can own or take over this resource group. The node with the highest priority is listed first, followed by the nodes with the lower priorities.
  - Dynamic Node Priority (Overrides default)  
The default is blank (the ordered node list). All defined dynamic node priority policies are listed, including the preconfigured policies. Note that this SMIT option displays only if you have previously selected Fallover Using Dynamic Node Priority as a fall-over behavior for this resource group.
  - Fallback Timer Policy (empty is immediate)  
The default is blank (the resource group falls back immediately after a higher priority node joins). All configured fall-back timer policies are listed in the picklist. Note that this SMIT option displays only if you have previously selected Fallback to Higher Priority Node in the List as a fall-back policy for this resource group.
5. Press the F4 key to see the picklist in the Fallback Timer Policy field and select the fall-back timer policy you want to use for this resource group.

6. Press Enter to commit the changes. The configuration is checked before populating the ODM. You can assign the same fall-back timer policy to other custom resource groups.
7. Assign fall-back timer policies to other custom resource groups and synchronize the cluster when you are done.

### 3.5.8 Verify and synchronize HACMP

After you configure, reconfigure, or update a cluster, you should run the cluster verification procedure on one node to check that all nodes agree on the cluster topology, network configuration, and the ownership and takeover of HACMP resources. If the verification is successful, the configuration is synchronized. Synchronization takes effect immediately on an active cluster.

Cluster verification consists of a series of checks performed against various HACMP configurations. Each check tries to detect either a cluster consistency issue or an error. The messages output by the `clverify` utility follow a common, standardized format where feasible, indicating the node(s), devices, command, and so on, in which the error occurred. The utility uses verbose logging to write to `/var/hacmp/clverify/clverify.log`.

After making a change to the cluster, you can verify the cluster configuration or only the changes made to the cluster since the last successful verification was run. The `clverify` utility also keeps a detailed record of the information in the ODMs on each of the nodes after it runs. Subdirectories for each node contain information for the last successful verification, the next-to-last successful verification, and the last unsuccessful verification.

On the node where you run the utility, the `/var/hacmp/clverify/pass | pass.prev | fail /nodename/clver_response.xml` file contains the information retrieved from all the nodes. Here you can see the detailed information regarding the data collected and the checks performed. You (or a service technician) can look at the details of the unsuccessful verification log to see exactly where the errors are.

**Note:** The `/var/hacmp/clverify/clverify.log` files (0-9) typically consume 1-2 MB of disk space. For example, for a four node cluster, we recommend that the `/var` file system have at least 18 MB of free space.

#### ***Verifying and synchronizing the cluster configuration***

The procedure is a bit different depending on which SMIT path you are using. If you are using the Initialization and Standard Configuration path, when you select the option Verify and Synchronize HACMP Configuration, the command is immediately executed. Messages are sent to the console as the configuration is checked.

If you are using the Extended Configuration path, you can set parameters for the command before it runs. These parameters differ somewhat depending on whether or not the cluster is active.

Complete the following steps to verify and synchronize the cluster topology and resources configuration:

1. Enter the fast path **smitty hacmp**.
2. Go to **Extended Configuration**.
3. Select **Extended Verification and Synchronization** and press Enter.

The software checks whether cluster services are running on any cluster node. If the cluster is active, you have the choice to run an emulation or an actual verification process. The Extended Cluster Verification and Synchronization SMIT screen includes the following options for an active cluster:

- Emulate or Actual  
Actual is the default.
- Force synchronization if verification fails?  
No is the default. If you select Yes, cluster verification runs, but verification errors are ignored and the cluster is synchronized.
- Verify changes only?  
No is the default. (Run the full check on resource and topology configuration.) Yes specifies to verify only resource or topology configurations that have changed since the last time the cluster was verified.
- Logging  
Standard is the default. Choosing Verbose sends output to the console that is normally only logged in the clverify.log. Verbose logging is always turned on when clverify is collecting data from remote nodes.

The SMIT screen for an inactive cluster includes the following options:

- Verify, Synchronize, or Both?  
Both is the default. You can also elect to verify only or to synchronize only.
- Force synchronization if verification failed?  
No is the default. If you select Yes, cluster verification runs, but verification errors are ignored and the cluster is synchronized.
- Verify only changed parameters?  
No is the default. (Run the full check on resource and topology configuration.) Yes specifies to verify only resource or topology



configurations that have changed since the last time the cluster was verified.

– Logging

Standard is the default. Choosing Verbose sends output to the console normally only logged in the clverify.log. Verbose logging is always turned on when clverify is collecting data from remote nodes.

4. Select the verification mode to use:

Select the defaults for all fields to run all the verification checks that apply to the current cluster configuration. The cluster will only be synchronized if there are no errors.

Select Force if you want to ignore verification errors and synchronize the cluster.

Select Verify Changes Only to run only those checks related to the parts of the HACMP configuration that you have changed (and synchronized). This mode has no effect on an inactive cluster.

**Note:** The Verify Changes Only option only relates to HACMP cluster ODMS. If you have made changes to the AIX configuration on your cluster nodes, you should not select this option. Only select this option if you have made no changes to the AIX configuration.

5. Press Enter. SMIT runs the clverify utility. The output from the verification is displayed in the SMIT Command Status window.
6. If you receive error messages, make the necessary changes and run the verification procedure again.

## 3.6 Review

This section contains a quiz about the topics discussed in this chapter and is intended for self verification. These questions are provided *as is*, and are *not* sample exam questions.

### 3.6.1 Sample questions

1. Which is the recommended method to install HACMP V5.x LPPs on the nodes for a five node cluster?
  - a. Installation via media.
  - b. Installation via NIM.
  - c. Installation via hard disk.
  - d. Installation via NFS.
2. Choose the appropriate way of migrating HACMP V4.4.1 HAS to HACMP V5.x?
  - a. Snapshot conversion from HACMP V4.4.1 to HACMP V5.x.
  - b. Uninstall HACMP V4.4.1 and Reinstall HACMP V5.x.
  - c. Migrate HACMP V4.4.1 to HACMP V4.5 and then migrate to HACMP V5.x.
  - d. Uninstall HACMP V4.4.1 and Reinstall HACMP V4.5 and then migrate to HACMP V5.x.
3. Which is the name of the utility provided for converting an HACMP V4.X snapshot when migrating to HACMP V5.x?
  - a. /usr/es/sbin/cluster/install/cl\_convert.
  - b. /usr/es/sbin/cluster/utilities/clconvert\_snapshot.
  - c. /usr/es/sbin/cluster/bin/clconvert\_snapshot.
4. Which version of HACMP is supported for node by node migration to HACMP V5.x?
  - a. HACMP V4.4.1.
  - b. HACMP V4.3.1.
  - c. HACMP V4.5.
  - d. HACMP/ES 4.4.1.

5. If for some reason, you decide not to complete the migration process, which is the best regression procedure to get back to previous version?
  - a. Node by node backward migration.
  - b. Restore a previously created system backup.
  - c. Uninstall HACMP V5.x, install HACMP V4.X, and restore the previously created snapshot.
6. Which is the lowest version of HACMP supported for upgrade to HACMP V5.x?
  - a. 4.2.
  - b. 4.3.
  - c. 4.4.
  - d. 4.5.
7. What is the AIX version that supports fast disk takeover in an HACMP V5.x cluster?
  - a. AIX 5L V5.1.
  - b. AIX 5L V5.1 ML1.
  - c. AIX 5L V5.1 ML3.
  - d. AIX 5L V5.2 ML1.
8. What is the name of the new SMIT configuration path for a quick setup of an HACMP V5.x cluster?
  - a. Enhanced.
  - b. Extended.
  - c. Standard.
  - d. EZ.
9. In HACMP V5.x, can an enhanced concurrent volume group be used to define a shared file system?
  - a. Yes.
  - b. Yes, if the file system will not be exported via NFS.
  - c. No, because the concurrent volume group option does not support creation of file systems.
  - d. Yes, only if the file system is jfs2.

10. What parameter is used by HACMP to varyon a volume group used for fast disk takeover on the node that acquires the resource group?
- a. Non-concurrent.
  - b. Concurrent.
  - c. Concurrent active.
  - d. Concurrent passive.
11. If you need to configure IPAT via replacement mechanism, which SMIT configuration path you need to use?
- a. Standard.
  - b. Easy.
  - c. Enhanced.
  - d. Extended.
12. Which facility is used by HACMP to provide configuration information for existing nodes?
- a. Auto discovery.
  - b. Manual discovery.
  - c. Config manager.
13. Which parameter would prevent a resource group fallback from bouncing if multiple nodes join the cluster at the same time?
- a. Priority override location (POL).
  - b. Cascading without fallback (CWOFF).
  - c. Fall-back timer.
  - d. Settling Time.
14. What disk parameter should be used when assigning a raw physical disk to a resource group?
- a. Volume group name.
  - b. VPATH ID.
  - c. Physical Volume ID (PVID).
  - d. Logical unit number ID (LUN).

15. In which type of resource group we can configure the Delayed Fallback Timer parameter in HACMP V5.1?
- a. Cascading.
  - b. Concurrent.
  - c. Custom.
  - d. Rotating.
16. Which startup policy for a custom resource group is similar to a concurrent resource group?
- a. Online on first available node.
  - b. Online on home node only.
  - c. Online on all available nodes.
17. Which fall-over policy for a custom resource group is similar to a concurrent resource group?
- a. Fall back to next available node using dynamic node priority.
  - b. None.
  - c. Fall over to the lowest priority node.
18. When you perform the cluster verification and synchronization, which log file is generated/updated?
- a. /tmp/hacmp.out.
  - b. /var/hacmp/clverify/clverify.log.
  - c. /tmp/clverify.log.
  - d. /usr/es/adm/cluster.log.
19. Which services are required to run for an active HACMP V5.1 cluster?
- a. topsvcs, emaixos, and clinfo.
  - b. topsvcs, grpsvcs, emsvcs, and clcomdES.
  - c. topsvcs, grpsvcs, emaixos, emsvcs, and clstmgrES.
  - d. grpsvcs, ctrmc, clcomdES, and clstmgrES.
20. Which log files should be checked for “node\_down” and “node\_down\_complete” events?
- a. /usr/es/adm/cluster.log and /tmp/hacmp.out.
  - b. /tmp/hacmp.out.1 and /var/ha/clstmgr.log.
  - c. /var/hacmp/clverify/clverify.log and /tmp/cluster.debug.

Answers to the quiz can be found in Appendix A, “ITSO sample cluster” on page 285.



## Cluster verification and testing

Verification and testing is the very essence of a reliable configuration and one of the cornerstones of a successful implementation. Most system administrators remember their last HACMP implementation either because it was extremely stressful or, hopefully, because everything went as expected.

A HACMP cluster is as good as you have designed, implemented, and tested it. Even though HACMP is a powerful component, without the proper tests, it can be a disaster when implemented. Unscheduled takeovers, faulty scripts, nodes that mysteriously halt, and general downtime could be the side effects of an untested cluster configuration. Try to list as many failure scenarios as you can, create a test plan, verify your cluster behavior in all failure cases, and then carefully review your cluster planning and ensure that you eliminated any single point of failure.

Throughout this chapter, we walk through some of the basic testing procedures. Keep in mind that high availability does not only include HACMP software, but also appropriate hardware, reliable software, a well documented design, advanced customizing, administration, and change management.

## 4.1 Will it all work?

It is one thing to design and install HACMP, but another thing entirely to have it to work the way you expect. There is only one way to find out if it will work as expected: test, verify, and validate. Keep in mind that once the cluster is running, production changes are much harder to accomplish, if possible at all.

Testing and validation might vary according to the cluster solution you choose; however, we cannot emphasize enough that testing is probably the most important part of the entire implementation, as more testing equals better results. Try to simulate every incident you can possibly imagine; the configuration will only be as good as you have tested it to be.

We have tried to highlight some of the points we have found important for verifying and validating a configuration; however, since each configuration is different, these points should be used as general guidelines.

### 4.1.1 Hardware and license prerequisites

Consider the following points:

- ▶ Verify that you have redundant power supplies, air movers, controllers, and so on.
- ▶ Verify that the microcode level is up to date on sysplanar, adapters, disks, and so on.
- ▶ Verify that every used network interface matches the speed reported by the actual switch port.
- ▶ Verify that you have enough licenses for your software. Some software licenses are based on processor ID and number of processors. Should one node fail, another node should be able to take over

### 4.1.2 Operating system settings

Consider the following points:

- ▶ Verify the operating system and ensure that you have latest PTFs installed that are required either by the operating system or application.
- ▶ Verify the number of users, maximum number of processes allowed per user, maximum number of files, maximum size of one file, stack size, and so on.
- ▶ Verify the high water mark and low water mark. You can assign them values of 33 and 24, respectively, when you start testing. The optimum settings depend on your system configuration, application requirements, amount of I/O



operations, and so on. You will have to monitor system performance for a period of time and then adjust these parameters accordingly

- ▶ Syncd frequency. The default value is 60. You should change it to 10, start monitoring cluster performance, and try to determine the minimum value for which cluster performance is satisfactory.
- ▶ Verify that you have enough paging space.
- ▶ Verify that the dump device is set properly.
- ▶ For heavily used file systems, a separate jfslog may be needed. Ensure that the names are unique for all logical volumes, file systems, and jfslogs. You should be careful if you use system autonaming for jfslogs.
- ▶ Verify that every stanza from /etc/filesystem is correctly defined.
- ▶ Verify you have space enough in /, /var, and /tmp.
- ▶ Verify the /etc/services file.
- ▶ Ensure that the clock settings are identical on all nodes (date, time zone, and NTP settings, if you use it).
- ▶ If you use DNS, ensure that the DNS servers are defined properly, and have a fall-back plan if the DNS becomes available.

### 4.1.3 Cluster environment

Consider the following points:

- ▶ Verify that the PVIDs are consistent on all nodes.
- ▶ Verify that the quorum and auto-varyon parameters are properly set for every volume group.
- ▶ Ensure that names for all logical volumes, file systems, and jfslogs are unique around the cluster. You should be careful if you use system autonaming for jfslogs.
- ▶ Verify that all local file systems are mounted.
- ▶ Verify that the application owner User ID and Group ID are identical on all nodes.
- ▶ Ensure that variable(s) and user profiles used by your application(s) are consistent across cluster nodes.
- ▶ Verify crontab and whether you have scripts that are related to a resource group or application and are required to fail over along with it. Refer to the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02 for more information.

- ▶ Verify that your application is started by HACMP only. A review of /etc/inittab is always useful.
- ▶ Test your application start/stop and monitoring scripts (for custom monitors) and ensure that they can run unattended and provide useful logging information.
- ▶ Perform a manual takeover for each resource group and write down any relevant information about CPU and disk usage, takeover time, and so on. This information may be further used when customizing application monitoring and resource group behavior.

## 4.2 Cluster start

After verifying the system components, we are ready to start the cluster. We will go through a few examples on how to verify the startup in the following sections.

### 4.2.1 Verifying the cluster services

Before starting the cluster services, you should verify that the clcomd daemon is added to /etc/inittab and started by init on all nodes in the cluster.

You can start the cluster services by using the SMIT fast path **smitty clstart**. From there, you can select the nodes on which you want cluster services to start. You can choose whether you want to start the cluster lock services or cluster information daemon or not.

Depending on your cluster configuration you, may also need to start the cluster lock services (for concurrent RGs).

Example 4-1 shows you how to start the cluster services.

*Example 4-1 Starting cluster services (smitty clstart)*

---

Start Cluster Services		
Type or select values in entry fields. Press Enter AFTER making all desired changes.		
	[Entry Fields]	
* Start now, on system restart or both	now	+
<b>Start Cluster Services on these nodes</b>	<b>[p630n01]</b>	+
BROADCAST message at startup?	false	+
<b>Startup Cluster Lock Services?</b>	<b>false</b>	+
<b>Startup Cluster Information Daemon?</b>	<b>true</b>	+
Reacquire resources after forced down ?	false	+

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

You can verify the status of the cluster services by using the command **lssrc -g cluster**. Depending on your cluster configuration, the number of services started may vary; however, the Cluster Manager daemon (clstrmgrES), Cluster SMUX Peer daemon (clsmuxpd) and Cluster Topology Services daemon (topsvcsd) should be running.

You can use commands like **lssrc -g topsvcs** and **lssrc -g emsvcs** to list the current status of the different cluster subsystems.

You can also define an alias to simplify the verification process; in our scenario, we created one called **lsha** by using the following command:

```
alias lsha='lssrc -a|egrep "svcs|ES",
```

We then used **lsha** to list the status of all the cluster related subsystems.

Example 4-2 shows you how to verify the status of cluster related services.

#### *Example 4-2 Verifying status of cluster services*

---

```
[p630n02] [/]> lssrc -g cluster
Subsystem      Group          PID           Status
clstrmgrES     cluster        49830         active
clsmuxpdES     cluster        54738         active
clinfoES       cluster        45002         active
[p630n02] [/]> lssrc -g topsvcs
Subsystem      Group          PID           Status
topsvcs        topsvcs        53870         active
[p630n02] [/]> lssrc -g emsvcs
Subsystem      Group          PID           Status
emsvcs         emsvcs         53638         active
emaixos        emsvcs         53042         active
[p630n02] [/]> lsha
clcomdES       clcomdES       11404         active
topsvcs        topsvcs        53870         active
grpsvcs        grpsvcs        49074         active
emsvcs         emsvcs         53638         active
emaixos        emsvcs         53042         active
clstrmgrES     cluster        49830         active
clsmuxpdES     cluster        54738         active
clinfoES       cluster        45002         active
```

## 4.2.2 IP verification

To verify the IP addresses, do the following:

- ▶ Verify that all IP addresses are configured by using the command **netstat -in**.
- ▶ Verify the routing table using the command **netstat -rn**.
- ▶ If you use NFS, verify that the NFS services are started by using the command **lssrc -g nfs**.

## 4.2.3 Resource verification

To verify the resources, do the following:

- ▶ Verify that the volume groups are varied on by using the command **lsvg -o**.
- ▶ Verify that the logical volumes are opened and synchronized by using the command **lsvg -l your\_volume\_group**.
- ▶ Verify that the file systems are mounted by using the command **mount**.
- ▶ If you have file systems to be exported, verify them by using the command **showmount -e**.

## 4.2.4 Application verification

To verify the applications, do the following:

- ▶ Verify that your application(s) are running properly by using the command **ps -ef|grep application\_process**.
- ▶ Verify that the clients can connect.

In the /tmp/hacmp.out log file, look for the node\_up and node\_up\_complete events.

A sample node\_up event is shown in Example 4-3 on page 165.

#### Example 4-3 Node\_up event

---

```
:node_up[455] exit 0
Jun 30 15:07:19 EVENT COMPLETED: node_up p630n01
```

##### HACMP Event Summary

```
Event: node_up p630n01
Start time: Wed Jun 30 15:07:07 2004

End time: Wed Jun 30 15:07:21 2004
```

Action:	Resource:	Script Name:
-----		
Acquiring resource group:	rg01	process_resources
Search on: Wed.Jun.30.15:07:10.EDT.2004.process_resources.rg01.ref		
Acquiring resource:	All_service_addrs	acquire_service_addr
Search on: Wed.Jun.30.15:07:12.EDT.2004.acquire_service_addr.All_service_addrs.rg01.ref		
Resource online:	All_nonerror_service_addrs	acquire_service_addr
Search on:		
Wed.Jun.30.15:07:16.EDT.2004.acquire_service_addr.All_nonerror_service_addrs.rg01.ref		
-----		

---

A sample node\_up\_complete event is shown in Example 4-4.

#### Example 4-4 Node\_up\_complete event

---

```
:node_up_complete[314] exit 0
Jun 30 15:07:24 EVENT COMPLETED: node_up_complete p630n01
```

##### HACMP Event Summary

```
Event: node_up_complete p630n01
Start time: Wed Jun 30 15:07:21 2004

End time: Wed Jun 30 15:07:25 2004
```

Action:	Resource:	Script Name:
-----		
Resource group online:	rg01	process_resources
Search on: Wed.Jun.30.15:07:22.EDT.2004.process_resources.rg01.ref		
-----		

---

If you encounter any problems related to cluster services starting or if you want a thorough understanding of cluster startup and the processes involved, refer to Chapter 7, “Starting and Stopping Cluster Services”, in the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

## 4.3 Monitoring cluster status

You should always monitor the cluster status either as a whole (up, down, or unstable), or in terms of individual node status (up, down, joining, leaving, or reconfiguring).

### 4.3.1 Using clstat

You can use the command `/usr/sbin/cluster/clstat` to obtain various pieces of information about the cluster, including cluster status, number of nodes, name and state of the nodes, name and state of the resource groups, and name and state of interfaces. To use this command, you should have started the clinfo daemon. The output is shown in Example 4-5.

*Example 4-5 Sample clstat output*

---

```
clstat - HACMP Cluster Status Monitor
-----

Cluster: bubu      (1088583415)
Wed Jun 30 15:21:25 EDT 2004
      State: UP              Nodes: 6
      SubState: STABLE

Node: p630n01      State: UP
  Interface: gp01 (0)      Address: 10.1.1.1
                           State:   UP
  Interface: n01bt1 (1)    Address: 172.16.100.31
                           State:   UP
  Interface: p630n01 (1)   Address: 192.168.100.31
                           State:   UP
  Interface: n01a1 (1)     Address: 192.168.11.131
                           State:   UP
  Resource Group: rg01     State:  On line

Node: p630n02      State: UP
  Interface: gp02 (0)      Address: 10.1.1.2
                           State:   UP
  Interface: n01bt2 (1)    Address: 172.16.100.32
                           State:   UP
  Interface: p630n02 (1)   Address: 192.168.100.32
                           State:   UP
  Interface: n02a1 (1)     Address: 192.168.11.132
                           State:   UP
  Resource Group: rg02     State:  On line

Node: p630n03      State: UP
```

```

Interface: gp03 (0)           Address: 10.1.1.3
                               State:   UP
Interface: n01bt3 (1)        Address: 172.16.100.33
                               State:   UP
Interface: p630n03 (1)       Address: 192.168.100.33
                               State:   UP

```

\*\*\*\*\* f/forward, b/back, r/refresh, q/quit \*\*\*\*\*

---

If the cluster node has graphical capabilities, you can use **/usr/sbin/cluster/clstat** to display a graphical window that describes the cluster and node status. Before doing this, you ensure that the **DISPLAY** variable is exported to the X server address and X clients access is allowed.

The result of the command should be similar to that shown in Figure 4-1.

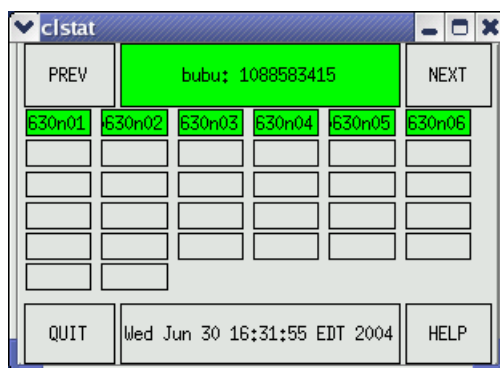


Figure 4-1 Graphical display of clstat

## 4.3.2 Using snmpinfo

If you intend to use SNMP based monitoring, bear in mind that HACMP uses the V1 agents. AIX 5L 5.2 uses V3 by default, so you will have to change the version by using the command **/usr/sbin/snmpv3\_ssw -1**.

## 4.3.3 Using Tivoli

For integrating your cluster with Tivoli Monitoring, you need to install the Tivoli Monitoring components. For operating principles and more information, see the redbook *Exploiting HACMP V4.4: Enhancing the Capabilities of Cluster Multi-Processing*, SG24-5979.

## 4.4 Cluster stop

You can stop the cluster services by using **smitty clstop**. You may select all the nodes on which you want cluster services to stop as well as the type of stop: graceful, takeover, or forced.

Example 4-6 shows you how to stop the cluster services.

### Example 4-6 Stopping cluster services (smitty clstop)

---

Stop Cluster Services

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

	[Entry Fields]	
* Stop now, on system restart or both	now	+
Stop Cluster Services on these nodes	[p630n01]	+
BROADCAST cluster shutdown?	true	+
* Shutdown mode	graceful	+

```
+-----+
|                                     |
|                               Shutdown mode                               |
|                                     |
| Move cursor to desired item and press Enter.                             |
|                                     |
| graceful                           |
| takeover                           |
| forced                             |
|                                     |
| F1=Help      F2=Refresh      F3=Cancel                                   |
F1| F8=Image    F10=Exit        Enter=Do                                   |
F5| /=Find      n=Find Next                                           |
F9+-----+
```

---

After a successful shutdown of cluster services on one node, the output of the command **lssrc -g cluster** should not contain anything.

You can also use the *alias* command **lsha** to verify the status of all cluster related processes.

Example 4-7 show you how to verify the status of the cluster related services.

### Example 4-7 Verifying cluster stop

---

```
[p630n01] [/]> lssrc -g cluster
Subsystem      Group      PID      Status
[p630n01] [/]> lssrc -g topsvcs
```



Subsystem	Group	PID	Status
topsvcs	topsvcs		inoperative
[p630n01][/]> lssrc -g emsvcs			
Subsystem	Group	PID	Status
emsvcs	emsvcs		inoperative
emaixos	emsvcs		inoperative
[p630n01][/]> lsha			
clcomdES	clcomdES	14896	active
topsvcs	topsvcs		inoperative
grpsvcs	grpsvcs		inoperative
grpplsm	grpsvcs		inoperative
emsvcs	emsvcs		inoperative
emaixos	emsvcs		inoperative

---

Please notice that the clcomd daemon is running after the cluster services stop.

The type of shutdown on one node will decide the future behavior of the resource group that was acquired by that node after a successful stop of cluster services. In the log file /tmp/hacmp.out, look for the node\_down and node\_down\_complete events.

A sample node\_down event is shown in Example 4-8 on page 170.

#### *Example 4-8 Node\_down event*

---

```
:node_down[306] exit 0
Jun 30 16:14:40 EVENT COMPLETED: node_down p630n01 graceful
```

##### HACMP Event Summary

```
Event: node_down p630n01 graceful
Start time: Wed Jun 30 16:14:28 2004
```

```
End time: Wed Jun 30 16:14:43 2004
```

Action:	Resource:	Script Name:
-----		
Releasing resource group:	rg01	process_resources
Search on:	Wed.Jun.30.16:14:30.EDT.2004.process_resources.rg01.ref	
Releasing resource:	All_service_addrs	release_service_addr
Search on:	Wed.Jun.30.16:14:32.EDT.2004.release_service_addr.All_service_addrs.rg01.ref	
Resource offline:	All_nonerror_service_addrs	release_service_addr
Search on:	Wed.Jun.30.16:14:35.EDT.2004.release_service_addr.All_nonerror_service_addrs.rg01.ref	
Resource group offline:	rg01	process_resources
Search on:	Wed.Jun.30.16:14:37.EDT.2004.process_resources.rg01.ref	
-----		

---

A sample node\_down\_complete event is shown in Example 4-9.

#### *Example 4-9 Node\_down\_complete event*

---

```
:node_down_complete[352] exit 0
Jun 30 16:14:48 EVENT COMPLETED: node_down_complete p630n01 graceful
```

##### HACMP Event Summary

```
Event: node_down_complete p630n01 graceful
Start time: Wed Jun 30 16:14:43 2004
```

```
End time: Wed Jun 30 16:14:48 2004
```

Action:	Resource:	Script Name:
-----		
Resource group offline:	rg01	process_resources
Search on:	Wed.Jun.30.16:14:45.EDT.2004.process_resources.rg01.ref	
-----		

---

Whenever possible, you should avoid using the **kill -9** command to stop the Cluster Manager daemon. In such a situation, the SRC will detect that clstrmgr daemon exited abnormally and will call /usr/es/sbin/cluster/utilities/clexit.rc. This will halt your system and possibly corrupt the data that is located on shared

storage. The remaining nodes will initiate a takeover according to resource group policy.

If you encounter any problem related to cluster services stop or if you want a thorough understanding of the cluster stop process, refer to Chapter 7, “Starting and Stopping Cluster Services”, in the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

### **Graceful**

When you specify this parameter, the resource groups owned by the node will be released, but will not be acquired by other nodes.

### **Graceful with takeover**

When you specify this parameter, the resource groups owned by this node will be released and acquired by other nodes according to resource group type.

### **Forced**

When you specify this parameter, cluster services will be stopped, but resource groups will not be released.

**Note:** We do *not* recommend that you force down the cluster services on more than one node at a time.

For a better understanding of these options, refer to Chapter 7, “Starting and Stopping Cluster Services”, in the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

## **4.5 Application monitoring**

After starting the cluster services, ensure that your application is up and running, all services that application is supposed to provide are available, and clients can connect.

Verify that the application processes are up and running and all resources (volume groups, file systems, logical volumes, and IP addresses) required by the application are available.

We highly recommend you test your start and stop scripts for every application server defined. These scripts may require some modifications depending on the node on which they are running. A startup script must be carefully written to allow an application to recover from any previous abnormal termination. A stop script

must allow the application to shut down correctly, keep data synchronized, and release all resources

### 4.5.1 Verifying application status

You can monitor your application(s) status using either process application monitoring or custom application monitoring.

#### ***Process application monitoring***

This type of monitoring uses RSCT features, works at the application process level, and it is very easy to configure. Values used for monitoring are highly dependent on the characteristics of your application. We suggest the following guidelines:

- ▶ Ensure that you defined an application server.
- ▶ Ensure that you use the output of the command `ps -e1` to specify the process names to be monitored.
- ▶ Ensure you have specified the correct owner of the processes.
- ▶ Ensure you have specified the correct number of instances.
- ▶ You should choose a stabilization interval long enough to allow the application to recover from any previous abnormal shutdown.
- ▶ Ensure that you have set the restart count properly. You would not like to try to restart indefinitely an application that would never start on one node; instead, you should try to initiate a failover.
- ▶ Ensure that you have set the restart interval properly. If this is very small, the restart counter will be reset and a fail-over or notify action may not occur when they should.
- ▶ If you need to take any special measures in case of an application failure, include them in the script for Cleanup Method.

#### ***Custom application monitoring***

You will have to write your own scripts that will monitor all parameters related to your application. Use this method whenever you cannot use process application monitoring. Ensure your script returns exit code 0 if the application is working properly.

### 4.5.2 Verifying resource group status

When you monitor the cluster, you might be interested to see the status of the resource groups and topology. A resource group can be found in one of the following states: online, offline, acquiring, releasing, error, temporary error, or unknown.

You can use the commands `/usr/es/sbin/cluster/utilities/clfindres` or `clRGinfo` to find out the status of resource groups. The results will be identical because `/usr/es/sbin/cluster/utilities/clfindres` calls `clRGinfo`.

The most often used flags of this command are:

- t** Use this flag if you want to display the settling time and delayed fallback timer settings for a custom resource group.
- p** Use this flag if you want to display priority override locations for a resource group.

For further details about these flags, refer to Chapter 7, “Starting and Stopping Cluster Services”, in the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

The output of this command with the `-p` flag is shown in Example 4-10.

Example 4-10 Sample `clRGinfo -p` output

```
[p630n01] [/]> /usr/es/sbin/cluster/utilities/clRGinfo -p
```

Group Name	Type	State	Location	Priority Override
rg01	cascading	ONLINE	p630n01	
		OFFLINE	p630n02	
		OFFLINE	p630n03	
		OFFLINE	p630n04	
		OFFLINE	p630n05	
		OFFLINE	p630n06	
rg02	cascading	ONLINE	p630n02	
		OFFLINE	p630n03	
		OFFLINE	p630n04	
		OFFLINE	p630n05	
		OFFLINE	p630n06	
		OFFLINE	p630n01	
rg03	cascading	OFFLINE	p630n03	p630n04 (PERSISTENT)
		ONLINE	p630n04	p630n04 (PERSISTENT)
		OFFLINE	p630n05	p630n04 (PERSISTENT)
		OFFLINE	p630n06	p630n04 (PERSISTENT)

		OFFLINE	p630n01	p630n04 (PERSISTENT)
		OFFLINE	p630n02	p630n04 (PERSISTENT)
rg04	cascading	ONLINE	p630n04	
		OFFLINE	p630n05	
		OFFLINE	p630n06	
		OFFLINE	p630n01	
		OFFLINE	p630n02	
		OFFLINE	p630n03	
rg05	cascading	OFFLINE	p630n05	OFFLINE (PERSISTENT)
		OFFLINE	p630n06	OFFLINE (PERSISTENT)
		OFFLINE	p630n01	OFFLINE (PERSISTENT)
		OFFLINE	p630n02	OFFLINE (PERSISTENT)
		OFFLINE	p630n03	OFFLINE (PERSISTENT)
		OFFLINE	p630n04	OFFLINE (PERSISTENT)
rg06	cascading	ONLINE	p630n06	
		OFFLINE	p630n01	
		OFFLINE	p630n02	

---

You can always use the command `/usr/es/sbin/cluster/utilities/cltopinfo` to review cluster topology, as shown in Example 4-11.

---

*Example 4-11 Cltopinfo sample output*

---

```
Cluster Description of Cluster: bubu
Cluster Security Level: Standard
There are 6 node(s) and 7 network(s) defined
NODE p630n01:
  Network net_diskhb_01
  Network net_diskhb_02
    p630n01_hdisk30_01      /dev/hdisk30
  Network net_ether_01
    gp01      10.1.1.1
  Network net_ether_02
    n02a1      192.168.11.132
    n04a1      192.168.11.134
    n03a1      192.168.11.133
    n06a1      192.168.11.136
    n05a1      192.168.11.135
    n01a1      192.168.11.131
    p630n01    192.168.100.31
    n01bt1     172.16.100.31
  Network net_rs232_01
  Network net_rs232_02
  Network net_rs232_03
NODE p630n02:
```

There are different flags used for formatting the output. Please see the manual page for this command.

For a detailed description of available tools for cluster status monitoring, refer to Chapter 8, “Monitoring an HACMP Cluster”, in the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

### 4.5.3 Verifying NFS functionality

**Note:** Before you start using NFS, you should be aware that the recovery feature and locking restore functionalities (in case of a NFS server failure) are available only for a two node cluster.

There are a few restrictions that you should be aware of in the way that NFS is implemented when using HACMP. NFS behavior is different if you use IPAT via IP aliases or Replacement. Please take a note of which type of resource group your file systems belong to (cascading, rotating, or custom), and the number of available service, boot interfaces, and routes in the routing table.

You can chose between two different types of NFS mounts: hard and soft.

- ▶ If you try to soft mount a file system and exporting NFS server is unavailable, you will receive an error.
- ▶ A client trying to hard mount a file system when exporting NFS server is unavailable will try until the server becomes available, which may not be suitable for your application.

**Note:** Hard mount is the default choice.

It is a good common practice to ensure that the host name of each node matches the service label, because some applications use the host name.

In our example of testing NFS, we will use a cluster containing two nodes, two cascading resource groups, and two file systems exported over the service address.

We tested NFS functionality using the following steps:

1. Defined two volume groups, vg01 and vg02. Ensure that the major number for each volume group is identical on both nodes.

2. Defined, within each volume group, a logical volume and a file system that will be exported, and named them /ap1\_fs and /app2\_fs. Ensured that logical volumes names and jfslog names are consistent on both nodes.
3. You can perform previous tasks using C-SPOC and should not be worried about volume group major numbers, logical volume names, or jfslog names being unique around the cluster.
4. Defined two cascading resource groups named rg01 and rg02.
5. For rg01, defined participating nodes as node 1 and node 2.
6. For rg02, defined participating nodes as node 2 and node 1.
7. Created two directories that will be used for mounting file systems: /mount\_point1 and /mount\_point2.
8. Run **smitty hacmp** and go to the Change/Show All Resources and Attributes for a Cascading Resource Group panel.
9. For rg01m, specify:
  - ▶ /app1\_fs in the Filesystems field
  - ▶ true in the Filesystem mounted before IP Configured field
  - ▶ /app1\_fs in the Filesystems/Directories to Export field
  - ▶ /mount\_point1;/app1\_fs in the Filesystems/Directories to NFS mount field
  - ▶ service network in the Network For NFS Mount field
10. For rg02, specify:
  - ▶ /app2\_fs in the Filesystems field
  - ▶ true in the Filesystem mounted before IP Configured field
  - ▶ /app2\_fs in the Filesystems/Directories to Export field
  - ▶ /mount\_point2;/app2\_fs in the Filesystems/Directories to NFS mount field
  - ▶ service network in the Network For NFS Mount field
11. If you plan to use specific options for NFS exports, you must edit the file /usr/es/sbin/cluster/etc/exports. The file has the same format as the AIX /etc/exports file.
12. Synchronize cluster resources.
13. Start cluster services on both nodes.
14. Verify that cluster and NFS services started successfully by running the commands **lssrc -g cluster** and **lssrc -g nfs**, respectively.
15. Verify that node 1 has varied on vg01. /filesystem1 should be locally mounted and /filesystem2 should be NFS mounted. Verify that node 1 has NFS exported /filesystem1 using the command **showmount -e**.
16. Verify that node 2 has varied on vg02. /filesystem2 should be locally mounted and /filesystem1 should be NFS mounted. Verify that node 2 has NFS exported /filesystem2 using the command **showmount -e**.



17. Stop cluster services on node 1 using the takeover option.
18. Verify that node 2 has varied on vg01. /filesystem1 and /filesystem2 should be both locally and NFS mounted. They should be NFS exported as well.
19. Restart the cluster services on node 1. /filesystem1 should be again mounted both locally and by NFS. node 2 should be able to NFS mount /filesystem1.

## 4.6 Cluster behavior on node failover

Simulate a node crash either by powering off or running the commands `cp /dev/zero /dev/kmem` or `halt -q` on the node you intend to fail.

Verify that resource group(s) that were acquired by the failing node will migrate the way they should and the cluster still provides services to its clients.

## 4.7 Testing IP networks

Before testing your cluster behavior on a IP failure, you have to ensure that the network environment in which the cluster will run is properly set:

- ▶ If your network uses VLANs, ensure that all physical interfaces are connected to the same VLAN.
- ▶ If your cluster uses MAC address takeover, ensure that your switch ports are not bound to a specific MAC address.
- ▶ Set the interface speed to a specific value and use duplex communication if possible. Ensure that the speed to which the interface is set matches the speed of the switch interface. Verify that you will have the same setting in case of failover.
- ▶ Verify ARP related settings of your network environment. A router having Proxy ARP enabled may interfere with cluster takeover. Verify that your network supports Gratuitous ARP and UDP broadcast.
- ▶ You should not avoid using active network devices (routers, layer 3 switches, firewalls, and so on) to connect cluster nodes, since these types of devices may block UDP broadcasts and other types of messages that are used for communication between cluster nodes.
- ▶ Verify that failure of any network interface would not lead to cluster partitioning.

### 4.7.1 Communication adapter failure

We have added a few steps to simulate a network interface failure on a node containing an undetermined number of interfaces:

1. Unplug the cable from the adapter.
2. If the adapter was configured with a service IP address, then:
  - Verify in /tmp/hacmp.out that event “swap\_adapter” has occurred.
  - Verify that the service IP address has been moved using the command **netstat -in**.
    - If you were using IPAT via aliasing, the service IP address should have been aliased on one of the available boot interfaces.
    - If you were using IPAT via replacement, the service IP address should have been moved on one of the available standby interfaces
  - Verify that persistent address (if any) has been moved to another available interface.
  - Plug the cable into the network adapter.
    - If you were using IPAT via aliasing, the boot IP address should become available.
    - If you were using IPAT via replacement, the standby IP address should be available.
3. If the adapter was not configured with a service IP address, then its IP address will be removed from the cluster. Any persistent address configured on this interface should be aliased on another available interface.
4. Unplug and plug the cables for all interfaces one at a time.

### 4.7.2 Network failure

To avoid a single point of failure, you should use more than one switch to connect the cluster to the external environment and ensure that clients can connect to the cluster using any of them.

You can use the following steps to test that your cluster is resilient to switch failure by powering off the switch and verifying that the cluster IP service addresses have been migrated (either aliased or by replacement) to interfaces connected to remaining switch by using the command **netstat -in**.

### 4.7.3 Verifying persistent IP labels

1. Ensure that the persistent node IP label is not defined in any resource group.
2. Fail the network interface that supports the IP service label. The persistent node IP label should be moved to the same boot interface on which the service interface is migrated.
3. Fail other network interfaces one at a time and wait for the cluster to stabilize. The persistent IP label should migrate to the next available boot interface.
4. When you failed all network interfaces, the IP persistent label should be unavailable.
5. Reenable all network interfaces.
6. Stop the cluster services. The IP persistent label should still be available.
7. Restart the node. The IP persistent label should still be available.

## 4.8 Testing non-IP networks

The purpose of this section is to describe some methods used to test non-IP connections between cluster nodes.

### 4.8.1 Serial networks

You can implement a RS232 heartbeat network between any two nodes of the cluster.

To test a serial connection between two nodes, do the following steps:

1. Run the command `lsdev -Cc tty` on both nodes to verify that the tty device you intend to use is available. Let us suppose that you are using `tty1` at both ends of the serial connection.
2. Ensure that the baud rate is set to 38400, parity to none, bits per character to 8, number of stop bits to 1, and enable login to disable.
3. Ensure that you use a null-modem cable.
4. Ensure that the cluster services are not running.
5. On node 1, run the command `cat < /dev/tty1`.
6. On node 2, run `cat /etc/hosts > /dev/tty1`. You should be able to see `/etc/hosts` on your console on node 1.
7. Repeat the test in the opposite direction.

## 4.8.2 SCSI networks

You can implement a SCSI heartbeat network between any two nodes of the cluster. To test a SCSI heartbeat network, we suggest the following steps:

1. Verify that the files `devices.scsi.tm.rte` is installed on both nodes.
2. Ensure that both nodes are properly connected to SCSI storage.
3. Ensure that the SCSI IDs for all devices connected to a shared bus are unique. Do not use number 7, since this value is assigned by AIX each time it configures a newly added adapter or when the system is booted in service mode.
4. Enable target mode for every SCSI adapter. Verify that `tmscsi` device is in the available state.
5. Ensure that cluster services are not running.
6. On node 1, run the command `cat < /dev/tmscsi#.tm`, where # is the ID of the target device.
7. On node 2, run the command `cat /etc/hosts > /dev/tmscsi#.in`, where # is the ID of the initiator device. You should be able to see the `/etc/hosts` file on your console on node 1.
8. Repeat the test in the opposite direction.

## 4.8.3 SSA networks

You can implement a SSA heartbeat network between any two nodes of the cluster. To test a SSA heartbeat network, we suggest the following steps:

1. Verify that the files `devices.ssa.tm.rte` is installed on both nodes.
2. Ensure that you set the SSA router ID properly by using the command `chdev -l ssar -a node_number=x`, where x is a unique non zero number. You must use the value of the node ID of cluster nodes.
3. Ensure that both nodes are properly connected to SSA storage.
4. Ensure that cluster services are not running.
5. On node 1, run the command `cat < /dev/tmssa#.tm`.
6. On node 2, run the command `cat /etc/hosts > /dev/tmssa#.in`. You should be able to see the `/etc/hosts` file on your console on node 1.
7. Repeat the test in the opposite direction.

## 4.8.4 Heartbeat over disk networks

To test a disk heartbeat network, do the following steps:

1. Ensure that the PVID of the disk is identical on both nodes of the connection.
2. Ensure that the disk is defined as a member of a enhanced concurrent volume group on both cluster nodes.
3. Verify that you have installed the correct version of the bos.clvm.enh and RSCT filesets.
4. Run the command `/usr/es/sbin/cluster/utilities/clrsctinfo -cp cllsif|grep diskhb` and verify that the nodes' synchronization was successful. We used `hdisk30` for the definition of the disk heartbeat network between cluster nodes one and two, as you can see in Example 4-12.

*Example 4-12 Clrsctinfo output sample*

---

```
[p630n02] [/]> /usr/es/sbin/cluster/utilities/clrsctinfo -cp cllsif|grep diskhb
p630n01_hdisk30_01:service:net_diskhb_02:diskhb:serial:p630n01:/dev/rhdisk30::hdisk30::
p630n02_hdisk30_01:service:net_diskhb_02:diskhb:serial:p630n02:/dev/rhdisk30::hdisk30::
```

---

5. On node 1, run the command `/usr/sbin/rsct/bin/dhb_read -p /dev/hdisk30 -r`. Your result should be similar to the one shown in Example 4-13.

*Example 4-13 Disk heartbeat receive*

---

```
[p630n02] [/]> /usr/sbin/rsct/bin/dhb_read -p /dev/hdisk30 -r
Receive Mode:
Waiting for response . . .
Link operating normally
```

---

6. On node 2, run the command `/usr/sbin/rsct/bin/dhb_read -p /dev/hdisk30 -t`.
7. Your result should be similar to that in Example 4-14.

*Example 4-14 Disk heartbeat transmit*

---

```
[p630n01] [/]> /usr/sbin/rsct/bin/dhb_read -p /dev/hdisk30 -t
Transmit Mode:
Detected remote utility in receive mode. Waiting for response . . .
Link operating normally
```

---

8. Repeat the test in the opposite direction.
9. Go to the directory `/var/ha/log`.
10. If your cluster is named `certification` and you used disk 27, run the command `tail -f nim.topsvcs.rhdisk27.certification`.

11. The output of your command should be similar to Example 4-15.

*Example 4-15 Sample log for heartbeat over disk*

---

```
[p630n02][/]> tail -f /var/ha/log/nim.topsvcs.rhdisk30.certification
06/30 19:24:21.296: Received a SEND MSG command. Dst: .
06/30 19:25:01.798: Received a SEND MSG command. Dst: .
06/30 19:25:42.636: Received a SEND MSG command. Dst: .
06/30 19:26:23.318: Received a SEND MSG command. Dst: .
06/30 19:27:03.836: Received a SEND MSG command. Dst: .
06/30 19:27:44.836: Received a SEND MSG command. Dst: .
06/30 19:28:26.318: Received a SEND MSG command. Dst: .
06/30 19:29:07.376: Received a SEND MSG command. Dst: .
06/30 19:29:48.378: Received a SEND MSG command. Dst: .
06/30 19:30:29.310: Received a SEND MSG command. Dst: .
```

---

## 4.9 Cluster behavior on other failures

HACMP processes the failures identified by the clustering infrastructure (topology and group services), but can also react to failures not directly related to HACMP components.

### 4.9.1 Hardware components failures

You should verify that you still have access to data stored on external disks in the following scenarios:

- ▶ One adapter that connects the node to storage fails.
- ▶ More adapters from the same node that connect the node to the storage fails.
- ▶ One adapter from one node and another adapter from other node.
- ▶ Cable failure.
- ▶ An entire node fails.
- ▶ If you use more than one storage enclosure, failure of one enclosure.

If you are using SSA technology, carefully examine loop continuity and the bypass cards' behavior in all scenarios, mentioned before and verify that the cluster and application(s) are still functioning properly.

Carefully verify LUN masking and zoning if you use ESS or FASTT storage.

## 4.9.2 Rootvg mirror and internal disk failure

A mirrored rootvg that uses at least two disks can help you avoid a rootvg crash.

To test this scenario, we suggest to follow the following steps:

1. Verify that rootvg contains at least two internal disks using the command **lsvg -p rootvg**.
2. Verify that the logical volumes are synchronized and that there are not any stale partitions using the command **lsvg -l rootvg**.
3. Verify that all disks are included in the bootlist using the command **bootlist -m normal -o**.
4. Disconnect the power supply of one disk or, in the case of hot-plug disks, remove the disk from its enclosure.
5. Verify that the system is functioning normally.
6. Reboot the system.
7. Attach the disconnected disk.
8. Synchronize rootvg.

## 4.9.3 AIX and LVM level errors

HACMP can only detect three types of failures:

- ▶ Network interface card failure
- ▶ Node failure
- ▶ Network failure

Cluster behavior is influenced by other events, like a loss of quorum for a volume group or application failure, but it does not react to these events directly.

## 4.9.4 Forced varyon of VGs

To fully understand this feature, a good understanding of AIX LVM is mandatory.

### ***Quorum enabled***

When quorum is enabled, more than half of the copies of VGDA and VGSA must be accessible to read and identical in content for the **varyonvg** command to succeed. If a write operation to a disk fails, VGSA on other physical volumes are updated to indicate that failure. As long as more than half of all VGDA and VGSA can be written, quorum will be maintained and the volume group will remain varied on. However, data on missing physical volumes is not available unless a mirror copy of that data is located on another available physical volume. It is still possible to have all copies of data lost and the volume group still

accessible and varied on because a majority of VGDA and VGSA copies from other disks are still available.

We do not recommend the use of quorum in a HACMP configuration.

### ***Quorum disabled***

When quorum is disabled, all copies of VGDA and VGSA must be accessible to read and identical in content for the **varyonvg** command to succeed. If a write operation to a disk fails, VGSA's on other physical volumes are updated to indicate that failure. As long as at least one copy of VGDA and VGSA can be written, the volume group will remain varied on, but data integrity is no longer guaranteed.

### ***Forced varyon***

This new feature of HACMP V5.1 allows you to force a varyonvg if normal varyonvg operation fails.

You can't test the forced varyon feature by doing the following steps:

1. Define one volume group containing at least two physical volumes. A volume group should include at least one logical volume with at least two copies of data on different disks. A volume group should be accessible from at least two nodes of the cluster. You can easily perform this task using C-SPOC.
2. Include the volume group previously defined in one resource group. The participating nodes for this resource group should include at least two nodes, for example, suppose we have defined a cascading resource group with participating nodes node1 and node 2.
3. For this resource, set the parameter Use forced varyon of volume groups, if necessary, to true in the Extended Resource Group Configuration panel.
4. Synchronize the cluster resources.
5. Start the cluster services on node 1 and node 2.
6. Verify that the volume group is varied on node 1.
7. Verify that the logical volumes are opened and the file systems are mounted.
8. Create a test file on one of the file systems.
9. Fail enough disks of the volume group so that only one copy of VGDA and VGSA will be available.
10. In our test, we defined a two disk volume group and erased the PVID from the disk containing two VGDA's using following command **dd if=/dev/zero of=/dev/hdisk5 bs=128**.

This operation will render the disk unusable for varyon process. The result of previous command can be shown in Example 4-16 on page 185.



Example 4-16 PVID erased from disk

```
[p630n02] [/]> dd if=/dev/zero of=/dev/hdisk36 bs=128
[p630n02] [/]> lquerypv -h /dev/hdisk36
00000000 00000000 00000000 00000000 00000000 |.....|
00000010 00000000 00000000 00000000 00000000 |.....|
00000020 00000000 00000000 00000000 00000000 |.....|
00000030 00000000 00000000 00000000 00000000 |.....|
00000040 00000000 00000000 00000000 00000000 |.....|
00000050 00000000 00000000 00000000 00000000 |.....|
00000060 00000000 00000000 00000000 00000000 |.....|
00000070 00000000 00000000 00000000 00000000 |.....|
00000080 00000000 00000000 00000000 00000000 |.....|
00000090 00000000 00000000 00000000 00000000 |.....|
000000A0 00000000 00000000 00000000 00000000 |.....|
000000B0 00000000 00000000 00000000 00000000 |.....|
000000C0 00000000 00000000 00000000 00000000 |.....|
000000D0 00000000 00000000 00000000 00000000 |.....|
000000E0 00000000 00000000 00000000 00000000 |.....|
000000F0 00000000 00000000 00000000 00000000 |.....|
```

11. On node 1, stop the cluster services using the takeover option.
12. Verify that the volume group is varied on, on node 2.
13. Verify that the file systems are mounted and you can access test file.

## 4.10 RSCT verification

You can test to see if RSCT is functioning properly using the following command:

```
lssrc -ls topsvcs
```

The output of this command is shown in Example 4-17.

Example 4-17 Sample output of lssrc -ls topsvcs

```
Subsystem      Group      PID      Status
topsvcs        topsvcs    34684    active
Network Name   Indx Defd Mbrs St Adapter ID      Group ID
net_ether_01_0 [ 0]    6    6  S 10.1.1.5          10.1.1.6
net_ether_01_0 [ 0]  en1          0x40e0a036    0x40e33664
HB Interval = 1.000 secs. Sensitivity = 5 missed beats
Missed HBs: Total: 0 Current group: 0
Packets sent   : 131105 ICMP 0 Errors: 0 No mbuf: 0
Packets received: 146119 ICMP 0 Dropped: 0
NIM's PID: 49964
net_ether_02_0 [ 1]    6    1  S 192.168.100.35    192.168.100.35
net_ether_02_0 [ 1]  en0          0x80e0a034    0x40e3362e
```

```

HB Interval = 1.000 secs. Sensitivity = 5 missed beats
Missed HBs: Total: 0 Current group: 0
Packets sent      : 53244 ICMP 0 Errors: 0 No mbuf: 0
Packets received: 26584 ICMP 0 Dropped: 0
NIM's PID: 24444
net_ether_02_1 [ 2]      6      2 S 172.16.100.35    172.16.100.35
net_ether_02_1 [ 2] en2          0x40e0a035      0x80e336b3
HB Interval = 1.000 secs. Sensitivity = 5 missed beats
Missed HBs: Total: 1 Current group: 0
Packets sent      : 119853 ICMP 0 Errors: 0 No mbuf: 0
Packets received: 119593 ICMP 0 Dropped: 0
NIM's PID: 35252
  2 locally connected Clients with PIDs:
haemd( 32142) hagsd( 42784)
  Dead Man Switch Enabled:
    reset interval = 1 seconds
    trip interval = 20 seconds
  Configuration Instance = 166
  Default: HB Interval = 1 secs. Sensitivity = 4 missed beats
  Daemon employs no security
  Segments pinned: Text Data.
  Text segment size: 743 KB. Static data segment size: 644 KB.
  Dynamic data segment size: 3467. Number of outstanding malloc: 445
  User time 35 sec. System time 36 sec.
  Number of page faults: 0. Process swapped out 0 times.
  Number of nodes up: 6. Number of nodes down: 0.

```

---

To check the RSCT group services, refer to Example 4-18.

*Example 4-18 Sample output of `lssrc -ls grpsvcs`*

---

Subsystem	Group	PID	Status
grpsvcs	grpsvcs	42784	active

2 locally-connected clients. Their PIDs:  
32142(haemd) 21124(clstrmgr)

HA Group Services domain information:  
Domain established by node 2  
Number of groups known locally: 3

Group name	Number of providers	Number of local providers/subscribers
ha_em_peers	6	1 0
CLRESMGRD_1088583415	6	1 0
CLSTRMGR_1088583415	6	1 0

---

You can use the log file `cllsif.log` from `/var/ha/run/topsvcs.your_cluster_name` to closely monitor heartbeat over all the defined networks. You can see a sample of this file in Example 4-19 on page 187.

---

```
p630n01_hdisk30_01:service:net_diskhb_02:diskhb:serial:p630n01:/dev/rhdisk30::hdisk30::
gp01:boot:net_ether_01:ether:public:p630n01:10.1.1.1::en1::255.255.255.0
p630n01:boot:net_ether_02:ether:public:p630n01:192.168.100.31::en0::255.255.255.0
n01bt1:boot:net_ether_02:ether:public:p630n01:172.16.100.31::en2::255.255.255.0
n06a1:service:net_ether_02:ether:public:p630n01:192.168.11.136:::255.255.255.0
n05a1:service:net_ether_02:ether:public:p630n01:192.168.11.135:::255.255.255.0
n02a1:service:net_ether_02:ether:public:p630n01:192.168.11.132:::255.255.255.0
n04a1:service:net_ether_02:ether:public:p630n01:192.168.11.134:::255.255.255.0
n03a1:service:net_ether_02:ether:public:p630n01:192.168.11.133:::255.255.255.0
n01a1:service:net_ether_02:ether:public:p630n01:192.168.11.131:::255.255.255.0
p630n02_hdisk30_01:service:net_diskhb_02:diskhb:serial:p630n02:/dev/rhdisk30::hdisk30::
gp02:boot:net_ether_01:ether:public:p630n02:10.1.1.2::en1::255.255.255.0
n01bt2:boot:net_ether_02:ether:public:p630n02:172.16.100.32::en2::255.255.255.0
p630n02:boot:net_ether_02:ether:public:p630n02:192.168.100.32::en0::255.255.255.0
n06a1:service:net_ether_02:ether:public:p630n02:192.168.11.136:::255.255.255.0
n05a1:service:net_ether_02:ether:public:p630n02:192.168.11.135:::255.255.255.0
n02a1:service:net_ether_02:ether:public:p630n02:192.168.11.132:::255.255.255.0
n04a1:service:net_ether_02:ether:public:p630n02:192.168.11.134:::255.255.255.0
n03a1:service:net_ether_02:ether:public:p630n02:192.168.11.133:::255.255.255.0
n01a1:service:net_ether_02:ether:public:p630n02:192.168.11.131:::255.255.255.0
gp03:boot:net_ether_01:ether:public:p630n03:10.1.1.3::en1::255.255.255.0
p630n03:boot:net_ether_02:ether:public:p630n03:192.168.100.33::en0::255.255.255.0
n01bt3:boot:net_ether_02:ether:public:p630n03:172.16.100.33::en2::255.255.255.0
n06a1:service:net_ether_02:ether:public:p630n03:192.168.11.136:::255.255.255.0
n05a1:service:net_ether_02:ether:public:p630n03:192.168.11.135:::255.255.255.0
n02a1:service:net_ether_02:ether:public:p630n03:192.168.11.132:::255.255.255.0
n04a1:service:net_ether_02:ether:public:p630n03:192.168.11.134:::255.255.255.0
n03a1:service:net_ether_02:ether:public:p630n03:192.168.11.133:::255.255.255.0
n01a1:service:net_ether_02:ether:public:p630n03:192.168.11.131:::255.255.255.0
p630n03_tty0_01:service:net_rs232_02:rs232:serial:p630n03:/dev/tty0::tty0::
gp04:boot:net_ether_01:ether:public:p630n04:10.1.1.4::en1::255.255.255.0
n01bt4:boot:net_ether_02:ether:public:p630n04:172.16.100.34::en2::255.255.255.0
p630n04:boot:net_ether_02:ether:public:p630n04:192.168.100.34::en0::255.255.255.0
n06a1:service:net_ether_02:ether:public:p630n04:192.168.11.136:::255.255.255.0
n05a1:service:net_ether_02:ether:public:p630n04:192.168.11.135:::255.255.255.0
n02a1:service:net_ether_02:ether:public:p630n04:192.168.11.132:::255.255.255.0
n04a1:service:net_ether_02:ether:public:p630n04:192.168.11.134:::255.255.255.0
n03a1:service:net_ether_02:ether:public:p630n04:192.168.11.133:::255.255.255.0
n01a1:service:net_ether_02:ether:public:p630n04:192.168.11.131:::255.255.255.0
p630n04_tty0_01:service:net_rs232_02:rs232:serial:p630n04:/dev/tty0::tty0::
gp05:boot:net_ether_01:ether:public:p630n05:10.1.1.5::en1::255.255.255.0
```

---

The file `machines.your_cluster_id.lst` from the directory `/var/ha/run/topsvcs.your_cluster_name` contains vital topology information about your cluster.

A sample of this file is shown Example 4-20.

*Example 4-20 Sample machines.cluster\_id.lst*

---

```
*InstanceNumber=166
*configId=1407358441
*!TS_realm=HACMP
*!TS_EnableIPAT
*!TS_PinText
*!TS_PinData
*!TS_HACMP_version=6
TS_Frequency=1
TS_Sensitivity=4
TS_FixedPriority=38
TS_LogLength=5000
Network Name net_ether_01_0
Network Type ether
*!NIM_pathname=/usr/sbin/rsct/bin/hats_nim
*!NIM_Src_Routing=1
*!TS_Frequency=1
*!TS_Sensitivity=5
*
*Node Type Address
  1 en1 10.1.1.1
  2 en1 10.1.1.2
  3 en1 10.1.1.3
  4 en1 10.1.1.4
  5 en1 10.1.1.5
  6 en1 10.1.1.6
Network Name net_ether_02_0
Network Type ether
*!NIM_pathname=/usr/sbin/rsct/bin/hats_nim
*!NIM_Src_Routing=1
*!TS_Frequency=1
*!TS_Sensitivity=5
*
*Node Type Address
  1 en0 192.168.100.31
  2 en0 192.168.100.32
  3 en0 192.168.100.33
  4 en0 192.168.100.34
  5 en0 192.168.100.35
  6 en0 192.168.100.36
Network Name net_ether_02_1
Network Type ether
*!NIM_pathname=/usr/sbin/rsct/bin/hats_nim
*!NIM_Src_Routing=1
*!TS_Frequency=1
*!TS_Sensitivity=5
```

```

*
*Node Type Address
  1 en2 172.16.100.31
  2 en2 172.16.100.32
  3 en2 172.16.100.33
  4 en2 172.16.100.34
  5 en2 172.16.100.35
  6 en2 172.16.100.36
Network Name rs232_0
Network Type rs232
*!NIM_pathname=/usr/sbin/rsct/bin/hats_rs232_nim
*!NIM_Src_Routing=0
*!TS_Frequency=2
*!TS_Sensitivity=5
*
*Node Type Address
  3 tty0 255.255.0.0 /dev/tty0
  4 tty0 255.255.0.1 /dev/tty0
Network Name diskhb_0
Network Type diskhb
*!NIM_pathname=/usr/sbin/rsct/bin/hats_diskhb_nim
*!NIM_Src_Routing=0
*!TS_Frequency=2
*!TS_Sensitivity=4
*
*Node Type Address
  2 rhdisk30 255.255.10.1 /dev/rhdisk30
  1 rhdisk30 255.255.10.0 /dev/rhdisk30

```

---

## 4.11 Review

This section contains a quiz about the topics discussed in this chapter and is intended for self verification. These questions are provided *as is* and are not sample exam questions.

### 4.11.1 Sample questions

1. What is the correct order used by the clcomdES authentication mechanism?
  - a. /.rhosts, /.klogin, and /usr/es/sbin/cluster/etc/.rhosts.
  - b. /.rhosts, /.klogin, and /etc/security/clusterES/cluster.conf.
  - c. HACMPAdapter ODM class, HACMPnode ODM class, and /usr/es/sbin/cluster/etc/rhosts.

- d. HACMPAdapter ODM class, HACMPcluster ODM class, and HACMPnode ODM class.
2. What is the authorization method for HACMP commands provided by clcomdES?
    - a. Least privilege principle.
    - b. Kerberos authorization.
    - c. Access control list (ACLs).
    - d. Authentication is not needed by clcomdES.
  3. Which command is used to check the resource group status?
    - a. `/usr/es/sbin/cluster/utilities/clfindres`.
    - b. `/usr/es/sbin/cluster/utilities/clRGinfo`.
    - c. `/usr/es/sbin/cluster/utilities/clRGinfo -t`.
    - d. `/usr/es/sbin/cluster/utilities/clRGinfo -p`.
  4. Which command is used to check if the diskhb network is up and running?
    - a. `netstat -in`.
    - b. `lsvg -o | grep diskhb`.
    - c. `/usr/es/sbin/cluster/utilities/clrsctinfo -cp cllsif | grep diskhb`.
    - d. `lssrc -ls hdiskhb`.

5. Which command should be used to test a disk heartbeat network?
- a. `cat /dev/zero > /dev/kmem.`
  - b. `/usr/sbin/rsct/bin/dhb_read.`
  - c. `ping /dev/rhdisk*.`
  - d. `dd if=/dev/zero of=/dev/diskX count=5.`







## Post implementation and administration

This chapter provides information about post installation and administrative tasks that should be performed during normal cluster operation.

Maintaining a cluster configuration and applying changes to a running cluster requires rigorous procedures and change management; otherwise, the cluster may remain unbalanced, and may not react as designed in a failure (take-over) situation.

System administrators and application administrators must work together to maintain a working cluster that delivers expected results each time.

## 5.1 Using C-SPOC

This section describes the advantages of HACMP System Management using Cluster Single Point of Control (C-SPOC).

In our test lab (see Figure 5-1), the cluster configuration consists of:

- ▶ Three nodes (IBM @server® pSeries 630 - 6C4, rack mounted)
- ▶ Two 10/100 network switches for client network, cascaded for high availability
- ▶ One Gbit Ethernet switch, used for high speed interconnect
- ▶ One Fibre Channel switch, type 2109-F32
- ▶ One storage subsystem, type 1742-9RU (FASTt 900), with one EXP 700 disk enclosure and 1 TB of raw storage

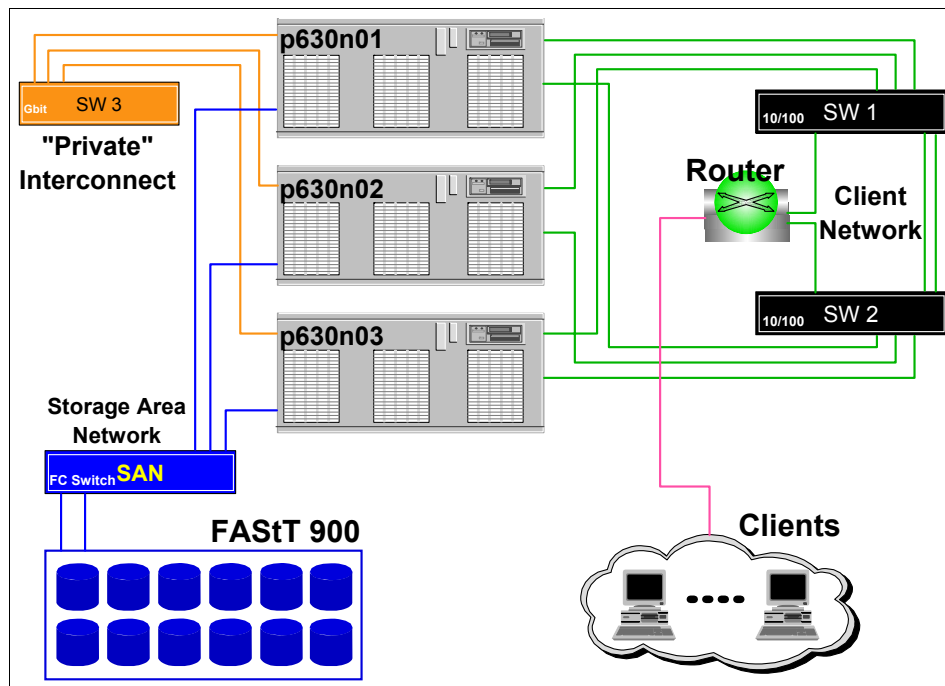


Figure 5-1 ITSO test environment

For TCP/IP and storage configuration, refer to Chapter 3, "Installation and configuration" on page 69.

To facilitate management operations in a cluster, HACMP provides a way to execute commands on multiple cluster nodes, and to maintain coordination for the operations to performed.

Some of the cluster maintenance operations may affect the HACMP configuration (topology and resources), but through the HACMP System Management tool (C-SPOC), these tasks (such as adding or removing resources, users, and changing topology elements) can be performed without stopping mission-critical jobs.

**Attention:** C-SPOC uses the new cluster communication daemon (clcomdES) to execute commands on remote nodes. If this daemon is not running or cannot authenticate requests from initiator node, the commands on the remote nodes will not be executed, so C-SPOC operations will fail.

### ***C-SPOC considerations***

The C-SPOC tool simplifies maintenance of shared LVM components in clusters of up to 32 nodes. C-SPOC commands provide comparable functions in a cluster environment to the standard AIX commands that work on a single node. By automating repetitive tasks, C-SPOC eliminates a potential source of errors, and speeds up the process.

Without C-SPOC functionality, the system administrator would spend time executing administrative tasks individually on each cluster node. For example, to add an user to some of (or all) the nodes in the cluster, you must perform this task on each cluster node.

Using the C-SPOC utility, a command executed on one node (the one that initiates the changes) is also executed on other cluster nodes. C-SPOC minimizes administrative overhead and reduces the possibility of inconsistent node states. For example, when using C-SPOC to add an user, the user is added to all specified cluster nodes.

**Note:** The C-SPOC commands are located in the `/usr/es/sbin/cluster/cspoc` directory.

C-SPOC provides this functionality through its own set of cluster administration commands, accessible through SMIT menus and panels, and also via the command line. We do not recommend using the command line interface, unless you are sure of what you are trying to achieve. To use C-SPOC, select the **Cluster System Management** option from the HACMP SMIT menu.

## 5.1.1 C-SPOC overview

By using C-SPOC, you can perform the following tasks:

- ▶ Starting and stopping HACMP services
- ▶ Communication interface management
- ▶ Resource group and application management
- ▶ Security and users management
- ▶ Logical volume management
- ▶ Concurrent logical volume management
- ▶ Physical volume management
- ▶ GPFS file system configuration (optional)
- ▶ Opening a SMIT session on a node

### Starting and stopping HACMP services

You can start and stop HACMP services on a single node or on multiple nodes in the cluster (from the same node), assuming an IP communication path (defined to HACMP) is available for the remote nodes.

Stopping HACMP services can be performed in three modes:

- ▶ Graceful
- ▶ Graceful with takeover
- ▶ Forced

#### Restrictions:

- ▶ You should not stop cluster services with the Forced option on more than one node at a time.
- ▶ You must not stop a node with the Forced option if it contains an RG with a concurrent volume group, regardless of the type of concurrent VG (classic concurrent or enhanced concurrent). This may result in data corruption.

### Communication interface management

Using this feature, you can modify communication interface settings on all the nodes in the cluster. This menu is especially useful when you want to add or remove communication interfaces to/from the nodes, including replacing (hot-swap) existing communication interfaces.

You can perform these operations without stopping HACMP services, assuming you have enough communication interfaces on each network defined to HACMP (to avoid bringing the affected resource groups offline).

## Resource group and application management

The operations that can be performed on resource groups and applications are:

- ▶ Bringing an RG online
- ▶ Bringing an RG offline
- ▶ Moving an RG on a different node
- ▶ Suspending and resuming application monitoring (if configured)

## Security and users management

In HACMP V5.1, the remote command execution for HACMP related operations are carried out via the cluster communication daemon and the provided utilities (`cl_rsh`, `cl_rexec`, and so on). Only cluster commands (the ones in `/usr/es/sbin/cluster`) can be run as the root user; everything else will run as “nobody”.

The cluster communication daemon provides its own authentication, based on the IP addresses of the communication interfaces defined in the HACMP configuration (host based authentication).

Alternately, authentication can also be performed via a Kerberos server (assuming one is set up and available in your environment).

You can change `clcomdES` authentication from “Standard” to “Enhanced” (Kerberos).

For user management, you can add, remove, and modify users and groups on all nodes in the cluster or only on specified nodes or resource groups.

You can also change a user’s password on one node, all nodes in the cluster, or on nodes belonging to a specific resource group.

**Restriction:** In HACMP V5.1, only the root user can change another user’s password using C-SPOC. Also, HACMP cannot prevent users from changing their own password on a single node.

## Logical volume management

When using this feature, you can add new and modify existing volume groups, logical volumes, and file systems, but you cannot remove a previously created LVM objects. For this operation, you have to make sure that the VG is not part of any resource group, and then you can manually export the VG definition from all nodes.

**Important:** After you define a VG to the cluster, you should run HACMP configuration auto-discovery, and add the previously created VG to a resource group.

If you do not add the new VG to a resource group, even if it has been successfully imported on the designated nodes, you will not be able to use this VG with C-SPOC to create LVs or file systems.

## Concurrent logical volume management

Concurrent logical volume management is similar to “Logical volume management” on page 197, except that you can create concurrent VGs. Keep in mind that, with AIX 5L V5.2, you cannot create classic concurrent VGs (even with a 32-bit kernel); only enhanced concurrent VGs may be created.

Regardless of the concurrent VG type (classic or enhanced), you must also run discovery and include the new VG in a resource group for further use (logical volumes creation).

## Physical volume management

With this option, you can add or remove physical disks to/from the cluster nodes. This helps maintain a coordinated disk configuration on all nodes.

Since hdisk numbers may be different on each cluster node (due to different internal disk configuration, and so on), HACMP cannot use the hdisk number for C-SPOC operations. The physical volume ID will be used instead for any further operations.

When adding physical disks to the cluster, HACMP makes sure the disks are uniquely identifiable on all cluster nodes.

## GPFS file system configuration (optional)

This option, also named the HACMP GPFS Integration Feature, is available only if the cluster.es.cfs package is installed, and can be used in conjunction with the GPFS packages to configure a GPFS cluster on the same nodes as the HACMP cluster.

For prerequisites and detailed information, refer to *General Parallel File System (GPFS) for AIX 5L in an RSCT peer domain: Concepts, Planning, and Installation*, GA22-7974.

## Opening a SMIT session on a node

This facility provides for remote system administration and configuration (not only HACMP menus) for cluster nodes. A cluster communication daemon is also used for this function.

## C-SPOC and its relation to resource groups

The C-SPOC commands that modify LVM components require a resource group name as an argument. The LVM component that is the target of the command must be configured in a resource group before it can actually be modified.

C-SPOC uses the resource group information to determine on which nodes it must execute the desired operation.

### 5.1.2 C-SPOC enhancements in HACMP V5.1

In HACMP V5.1, the C-SPOC has been improved for faster and more reliable operation, and a lot of enhancements have been added.

Some of the major enhancements are:

- ▶ Performance

In the past, users were reluctant to use C-SPOC because it was faster to use the command-line equivalents.

The performance improvements are due to the fact that C-SPOC uses the cluster communication infrastructure (clcomdES).

- ▶ Enhanced Concurrent Mode (ECM) support

Starting with AIX 5L V5.1 and later, the Enhanced Concurrent Volume Groups can be created via C-SPOC.

- ▶ Managing VPATH devices is now supported (also supported in HACMP V4.5 PTF 5).

- ▶ The new name *System Management (C-SPOC)*, has been added to the SMIT panels.

- ▶ HACMP software version verification

A faster mechanism was introduced. Instead of calculating the node with the lowest HACMP version each time verification is performed, the calculation is performed once, and the data is cached for one hour on the node that initiated the verification process (for faster access).

- ▶ A number of LVM scripts have been updated for efficiency.

### 5.1.3 Configuration changes: DARE

When you configure an HACMP cluster, configuration data is stored in HACMP-specific object classes in the ODM. The HACMP for AIX ODM object classes are stored in the default configuration directory (DCD), /etc/es/objrepos.

It is possible to perform certain changes to both the cluster topology and cluster resources while the cluster is running. This operation is called *Dynamic Automatic Reconfiguration Event (DARE)*.

Prior to HACMP V5.1, making changes to the cluster topology and cluster resources could be very time consuming, since this required running multiple DARE operations in the cluster.

It was not possible to perform dynamic reconfiguration changes to both resources and topology during the same operation.

HACMP V5.1 allows a combination of resource and topology changes via one dynamic reconfiguration operation.

**Restriction:** If you have sites defined in the cluster, you cannot perform changes to the cluster resources or topology using DARE. This is due to the fact that during reconfiguration, the secondary (remote) site may falsely detect a primary site failure and initiate the take-over process.

#### DARE operation

The dynamic reconfiguration requires changes to be made to HACMP ODM classes on all nodes in the cluster. In previous HACMP versions, whenever a dynamic configuration change was performed, multiple remote connections to the other nodes in the cluster were issued for each class that had to be modified.

In the current version, due to the cluster communication infrastructure (clcomdES), the connection to remote nodes is already opened and maintained as active, so remote operations are much faster.

At cluster start-up, HACMP copies its ODM classes into a separate directory called the Active Configuration Directory (ACD). While a cluster is running, the HACMP daemons, scripts, and utilities reference the ODM data stored in the active configuration directory (ACD) in the ODM.

If you synchronize the cluster topology or cluster resources definition while the Cluster Manager is running on the local node, this action triggers a dynamic reconfiguration (DARE) event.



In a dynamic reconfiguration event, the ODM data in the Default Configuration Directories (DCDs) on all cluster nodes is gathered on the node that initiates the reconfiguration process in a Staging Configuration Directory (SCD). The HACMP ODM classes from remote nodes are gathered on the local node and a checksum with a time stamp is performed and sent back to the nodes.

The configuration changes are performed, the ODM classes are updated in the SCD, and then are sent back to the originating nodes. The checksum is verified to avoid data corruption if the verification/synchronization has been started from more than one node and, if the checksum is correct, the ODM classes in the DCD on the target nodes are updated (overwritten).

In the final step, the ODM data in the ACD is overwritten with the new configuration data. The HACMP daemons are refreshed so that the new configuration becomes the currently active configuration (see Figure 5-2).

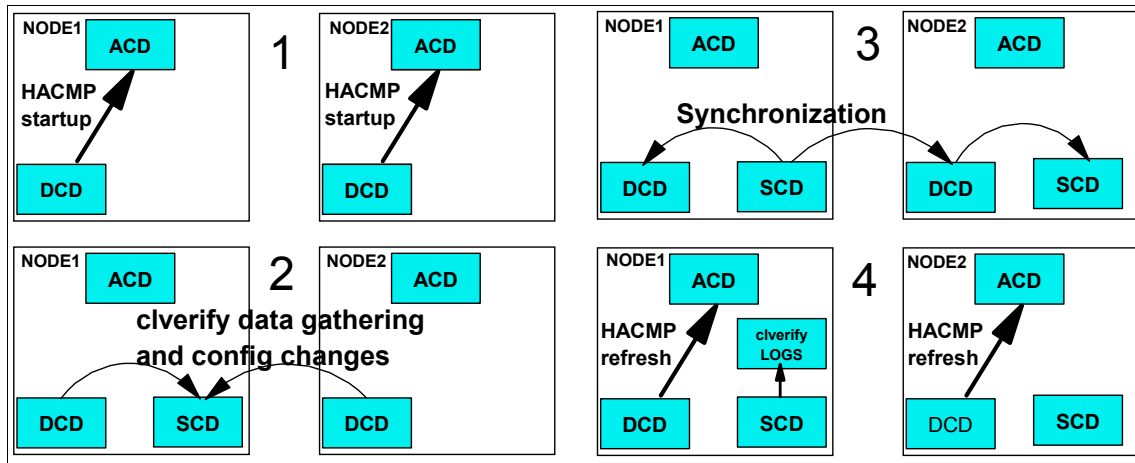


Figure 5-2 DARE ODM manipulation

The dynamic reconfiguration operation (that changes both resources and topology) progresses in the following order:

- ▶ Releases any resources affected by the reconfiguration
- ▶ Reconfigures the topology
- ▶ Acquires and reacquires any resources affected by the reconfiguration operation

Before making changes to a cluster definition, ensure that:

- ▶ HACMP is installed on all nodes and are at the same level.

- ▶ All nodes are available (up and running) and able to communicate with each other. Even if cluster services may not be running on a cluster node, reconfiguration is possible from another node that has the cluster services active.

**Note:** No node may be in a forced down state during DARE operations. This may affect resource group availability and/or corrupt data.

- ▶ The cluster is in a stable state; no recent event errors or config\_too\_long messages exist.

### ***Synchronizing configuration changes***

When you change the topology or the resources of a cluster, HACMP updates the data stored in the ODM in the DCD (/etc/es/objrepos). Synchronization causes the information stored in the DCD on the local cluster node to be copied to the ODM object classes in the DCD on the other cluster nodes.

When synchronizing the cluster, a dynamic reconfiguration event is triggered, and HACMP verifies that both cluster topology and cluster resources are correctly configured, even though you may have only modified only one of them.

Since a change in topology may invalidate the resource configuration and vice versa, the software checks both.

### ***Dynamic cluster topology changes***

**Note:** In HACMP V5.1, DARE has been significantly improved to support resource and topology changes in one operation.

You can make the following changes to the cluster topology in an active cluster dynamically:

- ▶ Adding or removing nodes
- ▶ Adding or removing network interfaces
- ▶ Swapping a network interface card (for hardware replacement)
- ▶ Changing network module tuning parameters
- ▶ Adding a new network

**Important:** To avoid unnecessary processing of resources, we recommend you move resource groups that will be affected by the change before you make the change (using the **c1RGmove** command).

When dynamically reconfiguring a cluster, HACMP will release resource groups if this is found to be necessary, and they will be reacquired later.

The following topology and RG changes cannot be dynamically performed without stopping HACMP services, taking the application offline, or rebooting a node:

► Topology Changes

- Change the name of the cluster.
- Change the cluster ID.
- Change the name of a cluster node.
- Change the attributes of a communication interface.
- Changing a network from IPAT via IP aliasing to via IPAT replacement and vice-versa.
- Change the name of a network module.
- Add a network interface module.
- Removing a network interface module.
- Any other changes that need complete reconfiguration of the RSCT peer domain (topology and group services) on which the cluster manager relies.

► Resource Changes

- Change the name of a resource group.
- Change the name of an application server.
- Change the node relationship.

If a dynamic reconfiguration should fail due to an unexpected cluster event, then the staging configuration directory (SCD) might still exist. This prevents further changes being made to the cluster.

If a node failure should occur during a synchronization process, the Staging Configuration Directory (SCD) will not be cleared on all nodes.

The presence of the SCD prevents further configuration changes from being performed. If the SCD is not cleared at the end of a synchronization, this indicates that the DARE operation did not complete; hence, the SCD acts as a lock against further changes.

You can observe that the DCD copies are made to SCDs before the change is copied by each node's cluster manager into each node's ACD. If there is an SCD when HACMP starts up on a node, this is copied to the ACD, the SCD is deleted, and the new ACD is used.

If a node failure has occurred at any time during DARE, and there are "leftover" SCDs on some of the nodes, the SCDs must be removed before HACMP is

restarted on any node (or you risk different cluster nodes running with different configurations, a situation which will result in one or more cluster nodes crashing).

To recover from this situation, you must use the Release Locks Set By Dynamic Reconfiguration SMIT menu. This clears the remaining SCDs and allows further cluster synchronizations. If an SCD exists on any cluster node, then no further synchronizations will be permitted until this is deleted.

To clear the DARE locks, use the following procedure, as shown in the following examples, starting with Example 5-1.

*Example 5-1 Problem Determination Tools screen*

---

HACMP for AIX

Move cursor to desired item and press Enter.

Initialization and Standard Configuration  
Extended Configuration  
System Management (C-SPOC)  
**Problem Determination Tools**

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

To release the DARE locks, use the HACMP problem determination tools menu shown in Example 5-2.

*Example 5-2 Release Lock Set DARE screen*

---

Problem Determination Tools

Move cursor to desired item and press Enter.

HACMP Verification  
View Current State  
HACMP Log Viewing and Management  
Recover From HACMP Script Failure  
Restore HACMP Configuration Database from Active Configuration

**Release Locks Set By Dynamic Reconfiguration**

Clear SSA Disk Fence Registers  
HACMP Trace Facility  
HACMP Event Emulation  
HACMP Error Notification

Open a SMIT Session on a Node

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

Wait for command completion and successfully finish (see Example 5-3). If this operation does not succeed you cannot proceed further, and support intervention may be needed.

*Example 5-3 Check status release DARE lock screen*

---

COMMAND STATUS			
Command: OK	stdout: yes	stderr: no	
Before command completion, additional instructions may appear below.			
cldare: Succeeded removing all DARE locks.			
f1=Help	F2=Refresh	F3=Cancel	F6=Command
F8=Image	F9=Shell	F10=Exit	/=Find
n=Find Next			

---

To perform the same operation in a single step, you can also use the `/usr/es/sbin/cluster/utilities/cldare -u` command.

### 5.1.4 Managing users and groups

In HACMP, C-SPOC allows you to manage users and groups (create and change the characteristics). A new option was introduced in HACMP V5.1: now you can also change the user passwords via C-SPOC.

When creating an user or a group, you can select the nodes by resource group, or you can specify individual nodes or all nodes in the cluster.

**Note:** In HACMP V5.1, only the root user can change the users' passwords.

Before using HACMP to change user passwords, the following prerequisites should be checked:

- ▶ All nodes must have HACMP V5.1 installed.
- ▶ Cluster topology is configured.
- ▶ The user account must exist on every cluster node in the list.

- ▶ The user account must exist on the local node. (The password will change on the local node, even if that node is not in the selected nodelist or resource group.)
- ▶ AIX must be running on all cluster nodes and all nodes must be able to communicate via clcomdES.

The user management is accessible via HACMP C-SPOC menus or using the following SMIT fast path:

```
# smitty cl_usergroup
```

The screen in Example 5-4 should appear.

*Example 5-4 Selecting passwords option*

---

HACMP Security and Users Management

Move cursor to desired item and press Enter.

Change/Show HACMP Security Mode  
 Users in an HACMP cluster  
 Groups in an HACMP cluster  
**Passwords in an HACMP cluster**

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

To change a user's password, use the menu shown in Example 5-5.

*Example 5-5 Change user password*

---

Passwords in an HACMP cluster

Move cursor to desired item and press Enter.

**Change a User's Password in the Cluster**

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

You can select the resources group (the node set to which the user belongs), and specify the name of the user, as shown in Example 5-6 on page 207.

Example 5-6 Selecting nodes and users

Change a User's Password in the Cluster

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

Selection nodes by resource group

\*\*\* No selection means all nodes! \*\*\*

\* User NAME

User must change password on first login?

[Entry Fields]

customrg

[userp630n01]

true

**Note:** Consider the following options:

- ▶ Selecting the nodes by resource group  
If you leave the field blank, all nodes in the cluster are selected by default.
- ▶ User must change Password on first login?  
If set to true, the user will be required to change the password on each node on the next log in. If set to false, the user will not be required to change the password on the next log in. The default is true.

Enter the user name and the current password, then change the password, as shown in Example 5-7.

Example 5-7 Password change screen

COMMAND STATUS

Command: running      stdout: no      stderr: no

Before command completion, additional instructions may appear below.

userp630n01's New password:

Enter the new password again:

For more information, see Chapter 14, “Managing Users, Groups, and Security in a Cluster”, in the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

## 5.1.5 Managing cluster storage using C-SPOC LVM

Changes to the LVM components are the most frequent type of changes in a cluster. The following operations can be performed using C-SPOC:

- ▶ For shared volume groups:
  - Enabling fast disk takeover
  - Creating a shared volume group
  - Extending a shared volume group
  - Importing a shared volume group
  - Reducing a shared volume group
  - Making a copy of a volume group
  - Removing a copy of a volume group
  - Mirroring a volume group
  - Unmirroring a volume group
  - Removing a shared volume group
  - Synchronizing volume group mirrors
- ▶ For shared logical volumes:
  - Adding or removing a shared logical volume
  - Changing a shared logical volume (renaming, extending, adding, or removing a copy)

**Note:** Regarding increasing or decreasing the number of copies (mirrors) of a shared logical volume: This task does not apply to RAID devices.

- ▶ For shared file systems:
  - Creating a shared file system
  - Changing a shared file system
  - Removing a shared file system
- ▶ For shared physical volumes:
  - Adding a disk definition to cluster nodes
  - Removing a disk definition on cluster nodes
  - Replacing a cluster disk
  - Managing Data Path Devices



**Tip:** When performing any of these maintenance tasks on shared LVM components, make sure that ownership and permissions are returned to the original when a volume group is exported and then re-imported.

After exporting and importing, a volume group is owned by root and accessible by the system group. Applications, such as some database servers, that use raw logical volumes, may be affected by this if the ownership of the raw logical volumes changes to root.system. You must restore the ownership and permissions back to the ones needed by the application after this sequence.

In HACMP V5.1, C-SPOC also uses the AIX 5L V5.1 CLVM capabilities that allow changes to concurrent LVM components without stopping and restarting the cluster.

- For shared concurrent volume groups:
  - Create a concurrent volume group on selected cluster nodes (using hdisks or data path devices).
  - Convert SSA concurrent or RAID concurrent volume groups to enhanced concurrent mode.
  - List all concurrent volume groups in the cluster.
  - Import a concurrent volume group.
  - Extend a concurrent volume group.
  - Reduce a concurrent volume group.
  - Mirror a concurrent volume group.
  - Unmirror a concurrent volume group.
  - Synchronize concurrent LVM mirrors by volume group.

**Note:** To perform these tasks, the volume group must be varied on in concurrent mode.

In HACMP V5.1, both concurrent SSA and RAID VGs, and enhanced concurrent VGs, are supported; however, the SSA and RAID concurrent VGs are only supported with the 32-bit AIX kernel.

Moreover, it is not possible to create new SSA and RAID concurrent VGs in AIX 5L V5.2. We recommend that all existing concurrent VGs (SSA and RAID) be migrated to enhanced concurrent VGs.

Since the enhanced concurrent VGs use RSCT group services communication for the concurrent mechanism, they can be varied on in concurrent mode only if

an RSCT cluster exists and is on line (HACMP V5.1 is Enhanced Scalability, so it uses RSCT topology and group services).

The following section shows how to create a concurrent VG in a cluster using C-SPOC.

### ***Creating a concurrent VG (SSA and RAID)***

Before creating a concurrent volume group for the cluster using C-SPOC, check the following:

- ▶ All disk devices are properly attached to the cluster nodes.
- ▶ All disk devices are properly configured on all cluster nodes and listed as available on all nodes.
- ▶ The cluster concurrent logical volume manager is installed.
- ▶ All disks that will be part of the volume group are concurrent capable.
- ▶ You have assigned unique non-zero node numbers on SSA disk subsystems.

To create a concurrent VG, use the **smitty c1\_convg** fast path, as in Example 5-8.

#### ***Example 5-8 Creating concurrent volume group***

---

Concurrent Volume Groups

Move cursor to desired item and press Enter.

```
List All Concurrent Volume Groups
Create a Concurrent Volume Group
Create a Concurrent Volume Group with Data Path Devices
Set Characteristics of a Concurrent Volume Group
Import a Concurrent Volume Group
Mirror a Concurrent Volume Group
Unmirror a Concurrent Volume Group
```

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

Select the nodes where the concurrent volume group will be create (see Example 5-9 on page 211).

```

Concurrent Volume Groups

Move cursor to desired item and press Enter.

List All Concurrent Volume Groups
Create a Concurrent Volume Group
Create a Concurrent Volume Group with Data Path Devices
Set Characteristics of a Concurrent Volume Group
Import a Concurrent Volume Group
+-----+
|                                     Node Names                                     |
| Move cursor to desired item and press F7.                                       |
|   ONE OR MORE items can be selected.                                           |
| Press Enter AFTER making all selections.                                        |
|                                                                                   |
| > p630n01                                                                       |
| > p630n02                                                                       |
|   p630n03                                                                       |
|                                                                                   |
| F1=Help           F2=Refresh           F3=Cancel                               |
| F7>Select         F8=Image             F10=Exit                                |
F1| Enter=Do        /=Find               n=Find Next                            F9+

```

### Example 5-10 Selecting physical volume

```
Mo+-----+
|                                     |
|                               Physical Volume Names                       |
|                                     |
| Move cursor to desired item and press F7.                             |
|   ONE OR MORE items can be selected.                                   |
| Press Enter AFTER making all selections.                              |
|                                     |
| [TOP]                                                                    |
| > 0000331209edfd3c                                                       |
| > 0006856f4b43faac                                                       |
| > 0006850ff6246caa                                                       |
| 0000331209edfe88                                                         |
| 000685bf3330aa97                                                         |
| 000685cf28cb8d72                                                         |
| 000685bf4b4b6f1a                                                         |
| 0006850ff6246dd7                                                         |
```

	[MORE...12]	
	F1=Help	F2=Refresh
	F7=Select	F8=Image
F1	Enter=Do	/=Find
F9+	-----+-----	

Chose the name of the new concurrent volume group (Example 5-11).

*Example 5-11 Create concurrent volume group*

Create a Concurrent Volume Group		
Type or select values in entry fields. Press Enter AFTER making all desired changes.		
[TOP]	[Entry Fields]	
Node Names	p630n01,p630n02	
PVID	0000331209edfd3c 0006>	
VOLUME GROUP name	[ <b>concvg01</b> ]	
Physical partition SIZE in megabytes	16	+
Volume group MAJOR NUMBER	[101]	+#
Enhanced Concurrent Mode	<b>true</b>	+

Warning :  
[MORE...10]

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

Check for success, as seen in Example 5-12.

*Example 5-12 Create concurrent status*

COMMAND STATUS			
Command: OK	stdout: yes	stderr: no	
Before command completion, additional instructions may appear below.			
p630n01: concvg01			
p630n01: p630n02: Volume group concvg01 has been imported.			
F1=Help	F2=Refresh	F3=Cancel	F6=Command
F8=Image	F9=Shell	F10=Exit	/=Find

After the concurrent volume group has been created, you also can verify the /tmp/cspoc.log file for additional messages.

After creating the concurrent VG, you need to add it into a resource group; otherwise, you will not be able to use this VG to create concurrent logical volumes (used as raw devices for the applications). For details, see 5.2.3, “Changing resource groups” on page 219.

You also can perform changes to the LVM components using:

- ▶ Manual update
- ▶ Lazy update

### ***Manual update***

You can perform changes in the LVM components in the cluster manually, outside of the control of HACMP. In this case, you should make sure as soon as possible that the updates are made on all nodes in the cluster.

When changing the LVM components, we recommend that you follow these procedures:

1. Stop the cluster services on the node owning the shared volume group (sometimes just stopping the applications may be enough).
2. Make the changes to the shared LVM components.
3. Unmount all the file systems belonging to the shared volume group.
4. Varyoff the shared volume group.
5. Export the volume group definition on the other nodes (alternately, you can use the **importvg -L** command without exporting the VG definition).
6. Import the volume group again to the other node to update the AIX ODM, and, if you are using NFS mounts, make sure that you are using the same *Major Number*.
7. Change the characteristics of the volume group needs.
8. Varyoff the volume group of this node.
9. Start the cluster services again on the node with the highest priority (home node) for the resource group.

### ***Lazy update***

For LVM components under the control of HACMP for AIX, you do not have to explicitly export and import to bring the other cluster nodes up to date. Instead, HACMP for AIX can perform the export and import when it activates the volume

group during a failover. (In a cluster, HACMP controls when volume groups are activated.) HACMP for AIX implements a function, named “lazy update”, by keeping a copy of the VGDA time stamp for the shared volume groups.

AIX updates the VGDA time stamp whenever a LVM component is modified. When another cluster node attempts to varyon the volume group, HACMP for AIX compares its copy of the VGDA time stamp with the time stamp in the VGDA on the disk. If the values are different, HACMP exports and re-imports the volume group before activating it. If the time stamps are the same, HACMP activates the volume group normally (without exporting and re-importing).

**Note:** HACMP V5.1 does not require lazy update processing for enhanced concurrent volume groups, as it keeps all nodes in the resource group updated with the LVM information.

## 5.2 Managing resource groups

This section describes how to manage the resource groups in a HACMP cluster. Some of the most common operations are:

- ▶ Moving resource groups between nodes
- ▶ Adding and deleting resource groups
- ▶ Modifying resource groups (adding and deleting resources)
- ▶ Configuring resource groups processing order
- ▶ Configuring resource groups run-time parameters (timers and so on)

HACMP V5.1 has new features for manipulating resource groups. These new features are:

- ▶ Resource Group Management Utility
- ▶ Replacing the STICKY attribute with Priority Override Location for resource groups.
- ▶ Resource group settling timers
- ▶ Timed fallback of the resource groups

## 5.2.1 Resource group movement

Here we discuss the movement of resource groups.

### Replacing the DARE resource migration

**Note:** In HACMP V5.1, the DARE resource migration facility has been replaced with the resource group management utility.

The new Resource Group Management utility (clRGmove) allows users to:

- ▶ Bring a Resource Group Online
- ▶ Bring a Resource Group Offline
- ▶ Move a Resource Group to Another Node

When the **clRGmove** command is run, an `rg_move` event is queued to carry out the requested operation. The Priority Override Location (POL) for a resource group is set when any of the above operations are performed.

## 5.2.2 Priority Override Location (POL)

In previous versions of HACMP, managing resource group locations required the resource reconfiguration event (**cl dare -M**).

Resource group location can be changed for various reasons, but is especially useful during maintenance operations. Once a resource group has been moved (the movement is initiated manually) we want to make sure that the resource group maintains its status (designated node and status).

Previously, in HACMP V4.5, the STICKY attribute was used for specifying RG behavior in such a case. It was difficult for users to understand the use of the STICKY RG attribute. Moreover, even after an RG was moved, it could return to its default location automatically.

HACMP V5.1 introduces a new mechanism for Resource Group Management, the clRGmove utility.

- ▶ clRGmove tells the cluster manager to queue an `rg_move` event.
- ▶ These `rg_move` events are faster than the old DARE method.
- ▶ Resource group locations are easier to manage and understand.
- ▶ Event processing is more straightforward, and specific to RG movement.

HACMP V4.5 used the STICKY RG attribute to maintain the location and/or state of a RG:

- ▶ The STICKY attribute was set when the customer used DARE to move, start, or stop an RG.
- ▶ If the STICKY attribute was set, the RG condition would be maintained through cluster restart.
- ▶ If the STICKY attribute was not set, an RG that had been moved, started, or stopped could move to a higher priority node.

HACMP V5.1 uses the Priority Override Location (POL) setting to maintain the location and/or state of a RG:

- ▶ Under normal operating conditions, a resource group does not have a POL.
- ▶ If the system administrator/user initiates a manual operation on a resource group (to bring it online, offline, or move it to another node), the resource group gets the POL attribute.
- ▶ The POL refers to the requested state (online/offline) and location of a resource group (specified during manual operation).
- ▶ Users may specify that a POL should be persistent, meaning that it will be retained when the cluster is restarted on all nodes.
- ▶ The POL determines the RG behavior:
  - A resource group that is offline with a POL will remain offline.
  - A POL remains in effect until canceled.
  - A non-persistent POL remains in force as long as at least one cluster node is active.
  - Non-persistent POLs are implicitly canceled if all the HACMP daemons on all the nodes in the cluster are shutdown.

You should always use the POL when the resource group management is performed. If the POL is not set on the resource group, any other node in the resource group can be brought online, even if the node with highest priority fails.

For example, in a cluster with four nodes, if the cluster services have been stopped “gracefully” for maintenance reasons on one node (for example, another node on the same RG fails), the resource group will be acquired by another available node (because the resource group is found offline when cluster reconfiguration occurs).

We can avoid unwanted acquisition of the RG by setting the POL for that resource group on the node that has the highest priority (and has been brought



down “gracefully”). This POL remains on even if the cluster services were stopped.

When using SMIT panels to move a resource group, you can also specify that RG status and location should persist across a cluster reboot. If you leave this flag to the default (false), the destination node that you specify does not become a POL for the resource group, and the resource group will fall back to its default behavior after you stop and restart the cluster services on all nodes (cluster reboot).

If you set this flag to true (persist across cluster reboot), the destination node and status of the RG becomes a POL for this resource group. That is, once the resource group is moved to the specified destination node, it stays on that node after a cluster reboot.

*Example 5-13 Setting persistent POL*

Move a Resource Group

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

Resource Group to be Moved

Destination Node

Persist Across Cluster Reboot?

[Entry Fields]

customrg

p630n02

true

+

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

The result should look similar to Example 5-14.

*Example 5-14 Setting POL*

COMMAND STATUS

Command: OK                    stdout: yes                    stderr: no

Before command completion, additional instructions may appear below.

Attempting to move group customrg to node p630n02.

Waiting for cluster to process the resource group movement request.....

Waiting for the cluster to stabilize.....

Resource group movement successful.

Distributing persistent priority override location information to all accessible nodes.

F1=Help            F2=Refresh            F3=Cancel            F6=Command  
F8=Image            F9=Shell            F10=Exit            /=Find  
n=Find Next

### Example 5-15 clRGinfo -p command

Group Name	Type	State	Location	Priority Override
rg01	cascading	ONLINE OFFLINE OFFLINE	p630n01 p630n02 p630n03	
>>>>>>>>>>	Omitted lines		<<<<<<<<<<<	
rg05	cascading	OFFLINE OFFLINE OFFLINE	p630n01 p630n02 p630n03	OFFLINE (PERSISTENT) OFFLINE (PERSISTENT) OFFLINE (PERSISTENT)
>>>>>>>>>>	Omitted lines		<<<<<<<<<<<	
customrg	custom	OFFLINE ONLINE	p630n01 p630n02	p630n02 (PERSISTENT) p630n02 (PERSISTENT)

The data representation in this file is numeric, and is not normally viewed or changed by end users. You can, however, clear all persistent POLs on an inactive cluster by simply emptying the `clpol` file on each node (see Example 5-16).

```
[p630n01] /# > /usr/es/sbin/cluster/etc/clpol
```

The format of the file is [RG id] [node id] [POL] [persistent?] (see Example 5-17 on page 219).

Example 5-17 *clpol file*

```
[p630n01][/]> pg /usr/es/sbin/cluster/etc/clpol
5 1 2 1          // RG 5 is OFFLINE PERSISTENT on node 1
5 2 2 1          // RG 5 is OFFLINE PERSISTENT on node 2
5 3 2 1          // RG 5 is OFFLINE PERSISTENT on node 3
7 2 1 1          // RG 7 is ONLINE PERSISTENT on node 2
[p630n01][/]>
```

### Restoring the node priority order

You can restore the original node priority order for a resource group using the Restore\_Node\_Priority\_Order attribute in the SMIT menu (see Example 5-18).

This selection also removes any persistent priority override locations that were previously set for the resource group. It also restores the node priority order for the resource group, so that the resource group moves to the highest priority node currently available.

Example 5-18 *Restore node priority*

Move a Resource Group

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

Resource Group to be Moved		[Entry Fields]	
Destination Node		customrg	
Persist Across Cluster Reboot?		Restore_Node_Priority>	
		false +	
F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

**Note:** The Restore\_Node\_Priority\_Order is only available for non-concurrent resource groups.

### 5.2.3 Changing resource groups

During cluster exploitation, it might be necessary to change resources and resource groups. While it is possible to change the resource group definition, probably the most common operation is to modify the content (the resources) in a resource group.

This can be achieved via SMIT menus, using either standard or extended configuration. In standard menus, the changes that can be made to a resource group are limited, while when using extended path, one can fine-tune resources and resource group behavior.

This section describes some examples of how to use the HACMP Extended SMIT menus for changing resource group composition, behavior, and attributes.

To change resources, run **smitty hacmp** and select **Extended Configuration** → **Extended Resource Configuration** (see Example 5-19).

*Example 5-19 Changing resource groups (extended)*

---

Extended Resource Configuration

Move cursor to desired item and press Enter.

```
HACMP Extended Resources Configuration
Configure Resource Group Run-Time Policies
HACMP Extended Resource Group Configuration
```

```
F1=Help          F2=Refresh       F3=Cancel       F8=Image
F9=Shell         F10=Exit        Enter=Do
```

---

Select the **Change/Show Resources and Attributes for a Resource Group** option (see Example 5-20).

*Example 5-20 Resource group attributes menu*

---

HACMP Extended Resource Group Configuration

Move cursor to desired item and press Enter.

```
Add a Resource Group
Change/Show a Resource Group
Change/Show Resources and Attributes for a Resource Group
Remove a Resource Group
Show All Resources by Node or Resource Group
```

```
F1=Help          F2=Refresh       F3=Cancel       F8=Image
F9=Shell         F10=Exit        Enter=Do
```

---

Select the resource group to change and press Enter (see Example 5-21 on page 221).

*Example 5-21 Resource group selection*

HACMP Extended Resource Group Configuration

Move cursor to desired item and press Enter.

```
Add a Resource Group
Change/Show a Resource Group
Change/Show Resources and Attributes for a Resource Group
+-----+
|               Change/Show Resources and Attributes for a Resource Group               |
|                                                                                       |
| Move cursor to desired item and press Enter.                                         |
|                                                                                       |
| customrg                                                                            |
| rg01                                                                                  |
| rg02                                                                                  |
| rg03                                                                                  |
|                                                                                       |
| F1=Help          F2=Refresh          F3=Cancel                                     |
| F8=Image         F10=Exit            Enter=Do                                    |
F1| / =Find        n=Find Next
F9+-----+
```

Now you can modify the resource group characteristics (see Example 5-22).

*Example 5-22 Changing the resource group attributes*

Change/Show All Resources and Attributes for a Custom Resource Group

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

[TOP]	[Entry Fields]	
Resource Group Name	customrg	
Resource Group Management Policy	custom	
Inter-site Management Policy	ignore	
Participating Node Names (Default Node Priority)	p630n01 p630n02	
Startup Behavior	Online On Home Node O>	
Fallover Behavior	Fallover To Next Prio>	
Fallback Behavior	Fallback To Higher Pr>	
Fallback Timer Policy (empty is immediate)	[customofallb]	+
Service IP Labels/Addresses	[]	+
Application Servers	[]	+
Volume Groups	[customvg]	+
Use forced varyon of volume groups, if necessary	false	+

Automatically Import Volume Groups	false	+
Filesystems (empty is ALL for VGs specified)	<input type="checkbox"/>	+
Filesystems Consistency Check	fsck	+
Filesystems Recovery Method	sequential	+
Filesystems mounted before IP configured	false	+
Filesystems/Directories to Export	<input type="checkbox"/>	+
		+
Filesystems/Directories to NFS Mount	<input type="checkbox"/>	+
Network For NFS Mount	<input type="checkbox"/>	+
Tape Resources	<input type="checkbox"/>	+
Raw Disk PVIDs	<input type="checkbox"/>	+
Fast Connect Services	<input type="checkbox"/>	+
Communication Links	<input type="checkbox"/>	+
Primary Workload Manager Class	<input type="checkbox"/>	+
Secondary Workload Manager Class	<input type="checkbox"/>	+
Miscellaneous Data	<input type="checkbox"/>	
F1=Help	F2=Refresh	F3=Cancel
F5=Reset	F6=Command	F7=Edit
F9=Shell	F10=Exit	Enter=Do
		F4=List
		F8=Image

---

## Configuring resource group processing ordering

This feature is useful in a cluster with multiple application servers that may depend on each other, and should be started and stopped in a specific sequence.

By default, HACMP acquires and releases resource groups in parallel. If you have migrated from versions of HACMP previous to V4.5, alphabetical processing order may be retained.

Resource groups acquisition in HACMP V5.1 occurs in the following order:

- ▶ Those resource groups for which the customized order is specified are acquired in the specified serial order.
- ▶ Resource groups that must contain NFS file systems only are also processed in the specified order.
- ▶ Resource groups that are not included in the customized order lists are acquired in parallel.

Resource groups release in HACMP V5.1 occurs in the following order:

- ▶ Those resource groups for which no customized order are released in parallel.

- ▶ HACMP releases resource groups that are included in the customized release ordering list.
- ▶ Resource groups that must unmount NFS file systems are processed in the specified order.

### ***Serial processing***

- ▶ You must define resource groups in a way that prevents dependencies between them.
- ▶ You should specify the same customized serial processing order on all nodes in the cluster. For this task, you need to specify the order on one node and synchronize cluster resources to propagate the change to the other nodes in the cluster.
- ▶ If you have a specified serial processing order for resource groups, and if in some of the resource groups the NFS cross-mount takes place during the acquisition (node\_up event) or release (node\_down event), then HACMP automatically processes these resource groups after other resource groups in the list.
- ▶ If you remove a resource group that has been included in a customized serial ordering list, then the name of that resource group is automatically removed from the processing order list. If you change a name of a resource group, the list is updated appropriately.

### ***Parallel processing***

Resource groups that have sites defined cannot be processed in parallel. Make sure that such resource groups are specified in the customized serial order.

If you decide at a point in time to change from sequential processing order to parallel processing, and if you have pre- and post-event scripts configured for specific cluster events, you may need to change them, as they may no longer produce expected results.

To change the RG processing order, run `smitty hacmp` and select **Extended Configuration** → **Configure Resource Group Run-Time Policies** (see Example 5-23 on page 224).

*Example 5-23 RG processing order*

---

Configure Resource Group Run-Time Policies

Move cursor to desired item and press Enter.

**Configure Resource Group Processing Ordering**

Configure Dynamic Node Priority Policies

Configure HACMP Workload Manager Parameters

Configure Delayed Fallback Timer Policies

Configure Settling Time for Resource Groups

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

Type in the new processing order for the resources groups (see Example 5-24).

*Example 5-24 Changing the processing order*

---

Change/Show Resource Group Processing Order

Type or select values in entry fields.

Press Enter AFTER making all desired changes.

[Entry Fields]

Resource Groups Acquired in Parallel	customrg rg01 rg02 rg>
Serial Acquisition Order	
<b>New Serial Acquisition Order</b>	<b>[rg02 customrg rg01] +</b>
Resource Groups Released in Parallel	customrg rg01 rg02 rg>
Serial Release Order	
<b>New Serial Release Order</b>	<b>[rg01 customrg rg02] +</b>

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---



### 5.2.4 Creating a new resource group

Adding a new resource group may be necessary to expand cluster functionality with additional applications. Although it is possible to add new resource groups using either HACMP standard or extended menus, in this section we present the extended configuration path.

To add a new resource group, run **smitty hacmp** and select **Extended Configuration → Extended Resource Configuration → HACMP Extended Resource Group Configuration -> Add a Resource Group** (see Example 5-25).

*Example 5-25 Choosing RG type*

```

HACMP Extended Resource Group Configuration

Move cursor to desired item and press Enter.

Add a Resource Group
Change/Show a Resource Group
Change/Show Resources and Attributes for a Resource Group
Remove a Resource Group
Show All Resources by Node or Resource Group

+-----+
|                                     |
|               Select a Resource Group Management Policy               |
|                                     |
| Move cursor to desired item and press Enter.                          |
|                                     |
|      Cascading                                                             |
|      Rotating                                                             |
|      Concurrent                                                            |
|      Custom                                                                |
|                                     |
| F1=Help      F2=Refresh      F3=Cancel                                   |
| F8=Image     F10=Exit        Enter=Do                                    |
| F1| /Find    n=Find Next                                             |
| F9+-----+
```

Type in a name for the new resource group and select the nodes that can “hold” this RG, and any additional parameters. We recommend that you use the “custom” type for any new resource group (except when IPAT via replacement is required).

Select the nodes (see Example 5-26 on page 226).

### Example 5-26 Defining a custom resource group

## Add a Custom Resource Group (extended)

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

```

[Entry Fields]
* Resource Group Name [db_rg]
Inter-Site Management Policy [ignore]
* Participating Node Names (Default Node Priority) []

+-----+
| Participating Node Names (Default Node Priority) |
| Move cursor to desired item and press F7. |
| ONE OR MORE items can be selected. |
| Press Enter AFTER making all selections. |
| |
| p630n01 |
| p630n02 |
| p630n03 |
| |
| F1=Help | F2=Refresh | F3=Cancel |
| F1 F7=Select | F8=Image | F10=Exit |
| F5 Enter=Do | /=Find | n=Find Next |
| F9 |
+-----+

```

Select the resource group behavior (see Example 5-27).

*Example 5-27 Resource group behavior*

## Add a Custom Resource Group (extended)

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

		[Entry Fields]	
* Resource Group Name		[db_rg]	
Inter-Site Management Policy		[ignore]	+
* Participating Node Names (Default Node Priority)		[p630n01 p630n02 p630n03 p630n04 p630n05 p630n06 p630n07 p630n08 p630n09 p630n10 p630n11 p630n12 p630n13 p630n14 p630n15 p630n16 p630n17 p630n18 p630n19 p630n20 p630n21 p630n22 p630n23 p630n24 p630n25 p630n26 p630n27 p630n28 p630n29 p630n30 p630n31 p630n32 p630n33 p630n34 p630n35 p630n36 p630n37 p630n38 p630n39 p630n40 p630n41 p630n42 p630n43 p630n44 p630n45 p630n46 p630n47 p630n48 p630n49 p630n50 p630n51 p630n52 p630n53 p630n54 p630n55 p630n56 p630n57 p630n58 p630n59 p630n60 p630n61 p630n62 p630n63 p630n64 p630n65 p630n66 p630n67 p630n68 p630n69 p630n70 p630n71 p630n72 p630n73 p630n74 p630n75 p630n76 p630n77 p630n78 p630n79 p630n80 p630n81 p630n82 p630n83 p630n84 p630n85 p630n86 p630n87 p630n88 p630n89 p630n90 p630n91 p630n92 p630n93 p630n94 p630n95 p630n96 p630n97 p630n98 p630n99 p630n100]	+
Startup Policy		Online On Home Node 0	+
Fallover Policy		Fallover To Next Priority	+
Fallback Policy		Fallback To Higher Priority	+

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

For more information about the custom resource groups, see Table 3-3 on page 134.

Keep in mind that when adding a resource group, you are, in fact, just defining a “container” that has to be “populated” with actual resources (service IP addresses, volume groups, file systems, application servers, and so on). For a resource group to become active, the RG must be “populated” with resources, and the cluster must be synchronized.

You can add a resource group with the cluster services up and running. By the time the cluster is synchronized (DARE), the resource group will become online on the designated node.

### 5.2.5 Bringing a resource group online

The resource groups can be brought online when HACMP services are started on all nodes in the cluster, provided that the priority override location (POL) is either not set, or it allows the RG to be brought online.

Before trying to bring the resource group on line, you should verify if the RG has an offline status. If it is online, it cannot be brought online. If it is in the error state, corrective actions may be needed. To verify the RG status, use the **c1RGinfo** command (see Example 5-28).

*Example 5-28 Check resource group status*

[p630n01]/usr/es/sbin/cluster/utilities/c1RGinfo

Group Name	Type	State	Location
customrg	custom	OFFLINE	p630n01
		OFFLINE	p630n02

To bring the resource group online, run **smitty c1\_admin** and select **HACMP Resource Group and Application Management** → **Bring a Resource Group Online** (see Example 5-29 on page 228).

*Example 5-29 Resource group management menu*

---

HACMP Resource Group and Application Management

Move cursor to desired item and press Enter.

**Bring a Resource Group Online**  
Bring a Resource Group Offline  
Move a Resource Group to Another Node  
  
Suspend/Resume Application Monitoring  
Application Availability Analysis

F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

Select the RG to bring online, and the node where it should be brought up. The selected node will become the Priority Override Location (see Example 5-30).

**Note:** This operation may only be performed on RGs in the offline and error states.

*Example 5-30 Selecting the RG to be brought online*

---

Bring a Resource Group Online

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

Resource Group to Bring Online	[Entry Fields]
Destination Node	customrg
Persist Across Cluster Reboot?	p630n01
	false +

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

Check the SMIT output for successful operation (see Example 5-31 on page 229).

*Example 5-31 SMIT status screen*

```
COMMAND STATUS

Command: OK          stdout: yes          stderr: no

Before command completion, additional instructions may appear below.

Attempting to bring group customrg online on node p630n01.

Waiting for cluster to process the resource group movement request.....

Waiting for the cluster to stabilize.....

Resource group movement successful.
Resource group customrg is online on node p630n01.

-----
Group Name      Type      State      Location      Priority Override
-----
customrg        custom    ONLINE    p630n01       p630n01
                OFFLINE   p630n02    p630n01

F1=Help          F2=Refresh      F3=Cancel      F6=Command
F8=Image         F9=Shell        F10=Exit       /=Find
n=Find Next
```

For additional messages, check the /tmp/clstrmgr.debug file (see Example 5-32).

*Example 5-32 RG status in clstrmgr.debug*

```
Thu Jul 1 12:35:28 RpcPoll: RESMGR RPC request made!
Thu Jul 1 12:35:28 got rginf request.
Thu Jul 1 12:35:28 getting resource group info for customrg
Thu Jul 1 12:35:28 request was successful.
Thu Jul 1 12:35:28 group customrg has 2 nodes
...
Thu Jul 1 12:35:28 node p630n01 (1) state 4 pol 2 pers 0 pol_secondary 0
pers_secondary 0
Thu Jul 1 12:35:28 Querying the Timer status for customrg

Thu Jul 1 12:35:28 getGroupTimers: ENTER
getGroupTimers: Processing customrg group
Thu Jul 1 12:35:28 No timers currently active for this group.

Thu Jul 1 12:35:28 node p630n02 (2) state 4 pol 2 pers 0 pol_secondary 0
pers_secondary 0
Thu Jul 1 12:35:28 Querying the Timer status for customrg
```

```

Thu Jul 1 12:35:28 getGroupTimers: ENTER
getGroupTimers: Processing customrg group
Thu Jul 1 12:35:28 No timers currently active for this group.
...
*****
*   RG STATE TABLE   *
*****

Thu Jul 1 12:38:30    GROUP:[customrg]    NODE:[p630n01]  STATE:[4]
Thu Jul 1 12:38:30    GROUP:[customrg]    NODE:[p630n02]  STATE:[4]
...
Thu Jul 1 12:38:30 group=customrg, node=p630n01
Thu Jul 1 12:38:30 secondary priority=1
Thu Jul 1 12:38:30 group=customrg, node=p630n01, state=4
Thu Jul 1 12:38:30 group=customrg, node=p630n02
Thu Jul 1 12:38:30 secondary priority=2
Thu Jul 1 12:38:30 group=customrg, node=p630n02, state=4
...
Thu Jul 1 12:40:04 Enter - RevisitRGStates
Thu Jul 1 12:40:04 Resetting customrg to 16 on p630n01
Thu Jul 1 12:40:04 Resetting customrg to 4 on p630n02
...
Thu Jul 1 12:40:04 node p630n01 (1) state 16 pol 1 pers 0 pol_secondary 0
pers_secondary 0
Thu Jul 1 12:40:04 Querying the Timer status for customrg
...

```

The /tmp/hacmp.out file also contains event and process entries for the resource group brought up (see Example 5-33).

*Example 5-33 /tmp/hacmp.out messages*

```

Jul 1 12:39:58 EVENT START: rg_move_acquire p630n01 7
Jul 1 12:39:58 EVENT START: rg_move p630n01 7 ACQUIRE
Jul 1 12:39:59 EVENT START: node_up_local
...
customrg:node_up_local[15] clchdaemons -d clstrmgr_scripts -t resource_locator
-n p630n01 -o customrg -v ACQUIRING
customrg:node_up_local[15] [[ ACQUIRING = ACQUIRING ]]
customrg:node_up_local[15] [[ NONE = ACQUIRE_SECONDARY ]]
customrg:node_up_local[15] [[ NONE = PRIMARY_BECOMES_SECONDARY ]]
customrg:node_up_local[34] cl_RMupdate acquiring customrg node_up_local
Reference string: Thu.Jul.1.12:39:59.EDT.2004.node_up_local.customrg.ref
...

```

## 5.2.6 Bringing a resource group offline

When you manually bring a resource group offline on a node, the node becomes the resource group's priority override location (POL). For more information, see 5.2.2, "Priority Override Location (POL)" on page 215.

If Persist Across Cluster Reboot is set to true, then the RG will remain offline, even if the cluster is restarted on all nodes.

There is no option to bring a resource group offline and simultaneously cancel the priority override location.

For non-concurrent resources groups, the POL is set to offline for all nodes in the RG. If you want to bring a concurrent resource group completely offline (or online), select ALL\_Nodes\_in\_Group as the node.

**Note:** This operation may only be performed on resource groups in the online and error states.

Before you bring the resource group offline, you should verify if the resource group is in the online or error status (see Example 5-28 on page 227).

To bring the RG offline, run **smitty c1\_admin** and select **HACMP Resource Group and Application Management** → **Bring a Resource Group Offline**.

Select the resource group to bring offline, and the desired node (all nodes for a concurrent RG) (see Example 5-34).

*Example 5-34 RG selection*

Bring a Resource Group Offline					
Type or select values in entry fields. Press Enter AFTER making all desired changes.					
Resource Group to Bring Offline				[Entry Fields]	
Node On Which to Bring Resource Group Offline				customrg	
Persist Across Cluster Reboot?				p630n01	
				false +	
F1=Help	F2=Refresh	F3=Cancel	F4=List	F5=Reset	F6=Command
F7=Edit	F8=Image	F9=Shell	F10=Exit	Enter=Do	

Check the SMIT output screen for verification of a successful operation (see Example 5-35 on page 232).

Example 5-35 SMIT output screen - bringing a RG offline

```
COMMAND STATUS

Command: OK          stdout: yes          stderr: no

Before command completion, additional instructions may appear below.

Attempting to bring group customrg offline on node p630n01.

Waiting for cluster to process the resource group movement request.....

Waiting for the cluster to stabilize.....

Resource group movement successful.
Resource group customrg is offline on node p630n01.

-----
Group Name      Type      State      Location      Priority Override
-----
customrg        custom    OFFLINE    p630n01       OFFLINE
                OFFLINE    p630n02       OFFLINE

F1=Help F2=Refresh F3=Cancel F6=Command F8=Image F9=Shell F10=Exit /=Find
n=Find Next
```

For additional information, check the /tmp/clstrmgr.debug and /tmp/hacmp.out files.

5.2.7 Moving a resource group between nodes

It might be necessary during cluster operation to perform resource group movement between cluster nodes (for maintenance purposes).

The destination node specified becomes the resource group's priority override location (POL).

In HACMP V4.X, this screen and the other resource group management used the clhare utility program. In HACMP V5.1, the new clRGmove utility program is used.

You can move a non-concurrent resource group to a specified node in the cluster using C-SPOC menus.

**Note:** Non-concurrent resource groups are those resource groups that can only be active (online) on a single node at a point in time.



Before you move the resource group, you should verify the RG status. The resource group should be online. You cannot move a resource group that is in the offline or error status (to check the RG status, see Example 5-28 on page 227).

To move a resource group, run `smitty cl_admin` and select **HACMP Resource Group and Application Management** → **Move a Resource Group to Another Node**.

Select an online resource group and the active node to move it to. The new node will become the Priority Override for the resource group. If a resource group has a previously set Priority Override, select **Restore\_Node\_Priority\_Order** to clear the POL and return it to its default location.

**Note:** This operation may only be performed on resources groups in the online state.

Select the RG to move and verify the SMIT status screen for a successful operation (see Example 5-36).

*Example 5-36 SMIT status screen - moving a resource group*

COMMAND STATUS

Command: OK                      stdout: yes                      stderr: no

Before command completion, additional instructions may appear below.

Attempting to move group customrg to node p630n02.

Waiting for cluster to process the resource group movement request.....

Waiting for the cluster to stabilize.....

Resource group movement successful.

Resource group customrg is online on node p630n02.

Group Name	Type	State	Location	Priority Override
customrg	custom	OFFLINE	p630n01	p630n02
		ONLINE	p630n02	p630n02

F1=Help	F2=Refresh	F3=Cancel	F6=Command
F8=Image	F9=Shell	F10=Exit	/=Find

For additional information and problem determination, see the /tmp/hacmp.out and /tmp/clstrmgr.debug files.

### ***Using the clRGinfo command***

In previous HACMP versions, the command used to find information about the RG status was **clfindres**. This has been replaced with the **clRGinfo** command, which returns a report on the location and status of one or more specified resource groups. A resource group can be in any one of the following states (if the sites are configured, there are more possible states):

<b>Online</b>	The resource group is currently operating properly on one or more nodes in the cluster.
<b>Offline</b>	The resource group is not operating in the cluster and is currently not in an error status.
<b>Acquiring</b>	A resource group is currently coming up on one of the nodes in the cluster.
<b>Releasing</b>	The resource group is in the process of being released by one node. Under normal conditions, after successful release from a node, the resource group's status changes to offline.
<b>Error</b>	The resource group has reported an error condition. User interaction is required.
<b>Unknown</b>	The resource group's current status cannot be determined due to loss of communication, or because not all nodes in the cluster are up.

## **5.3 Problem determination**

HACMP provides various tools for problem determination. There are problem determination tools and techniques available for every aspect of cluster configuration and operation.

Problem determination in HACMP requires specific skills for all aspects involved in an HACMP cluster:

- ▶ IBM @server pSeries hardware
- ▶ AIX system administration and problem determination
- ▶ Networking and TCP/IP
- ▶ Storage
- ▶ Application
- ▶ HACMP

The HACMP Problem Determination tools include the following options:

- ▶ HACMP verification
- ▶ Cluster status
- ▶ HACMP log viewing and management
- ▶ Recovery from script failure
- ▶ Restore configuration database from active configuration
- ▶ Release locks set by dynamic reconfiguration
- ▶ Clear SSA disk fence registers
- ▶ HACMP trace facility
- ▶ Event emulation
- ▶ Error notification

HACMP also provides SMIT menus for problem determination (see Example 5-37).

*Example 5-37 Problem determination tools*

---

```

                                Problem Determination Tools
Move cursor to desired item and press Enter.
HACMP Verification
  View Current State
  HACMP Log Viewing and Management
  Recover From HACMP Script Failure
  Restore HACMP Configuration Database from Active Configuration
  Release Locks Set By Dynamic Reconfiguration
  Clear SSA Disk Fence Registers
  HACMP Trace Facility
  HACMP Event Emulation
  HACMP Error Notification

Open a SMIT Session on a Node

F1=Help      F2=Refresh    F3=Cancel    F8=Image
F9=Shell     F10=Exit      Enter=Do
```

---

## HACMP verification

Select this option from the HACMP Problem Determination Tools menu to verify the cluster configuration using the default method or a custom verification method.

To access this menu, you can also use the **smitty clverify.dialog** fast path (see Example 5-38 on page 235).

*Example 5-38 Selecting cluster verification method*

---

```

                                Verify Cluster
```

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

		[Entry Fields]	
Base HACMP Verification Methods		both	+
(Cluster topology, resources, both, none)			
Custom-Defined Verification Methods		[my_app]	+
Error Count		[6]	#
Log File to store output		[/tmp/my_app.log]	
Verify changes only?		[No]	+
Logging		[Standard]	+
F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

In the base HACMP verification method, both cluster topology and resources are verified by default. You can toggle this entry field to run either program, or you can select none to specify a custom-defined verification method in the Custom-Defined Verification Method field.

► Custom-defined verification methods

A custom verification method is a customer supplied script (similar to an application start/stop script) that is used to verify an HACMP configuration for a particular application. This script has to be defined to HACMP as you would to an application server.

By default, if no methods are selected, the clverify utility will not check the base verification methods, and it generates an error message. The order in which verification methods are listed determines the sequence in which selected methods are run. This sequence remains the same for subsequent verifications until different methods are selected. Selecting All verifies all custom-defined methods.

► Error count

By default, the program will run to the end, even if it finds errors. To cancel the program after a specific number of errors, type the number in this field.

► Log file to store output

Enter the name of an output file in which to store verification output. By default, verification output is stored in the default clverify log in /var/hacmp/clverify/clverify.log.

► Verification mode

Select normal verification to run all verification checks that apply to the current cluster configuration. Select “verify modifications only” to verify the checks related to parts of the HACMP configuration that have changed. Verifying only the modified configuration classes speeds up the verification process.

**Note:** The configuration differences are verified only in an active cluster (DARE). In an inactive cluster, selecting “verify modifications only” has no effect; all HACM configuration classes will be verified anyway.

► Verbose output

Selecting “on” displays all output to the console that normally goes to the `/var/hacmp/clverify/clverify.log`. The default is off.

## View current state

Select this option from the HACMP Problem Determination Tools menu to display the state of the nodes, communication interfaces, resource groups, and the local event summary for the last five events.

## HACMP log viewing and management

Select this option from the HACMP Problem Determination Tools menu to get to a menu of utilities related to the log files. Here you can view event summaries, change/show log file parameters, redirect log files, and view log files.

## Recover from HACMP script failure

Select this option from the HACMP Problem Determination Tools menu to recover from an HACMP script failure.

This option is useful when a cluster event fails and the cluster is in an error state. An example of such an error is the `config_too_long` event, which may occur, for example, if one node fails to release a file system (due to “leftover” processes); thus, the takeover node cannot mount the file system.

The Recover From HACMP Script Failure menu option invokes the `/usr/es/sbin/cluster/utilities/clruncmd` command, which sends a signal to the ClusterManager daemon (clstrmgrES) on the specified node, causing it to terminate any error pending event scripts and stabilize the cluster activity.

To recover from script failure, run **smitty hacmp** and select **Select HACMP Problem Determination Tools** → **Recover From Script Failure**, and then

select the IP label/address for the node on which you want to run the `clruncmd` command and press Enter.

### **Restore configuration database from active configuration**

Select this option from the HACMP Problem Determination Tools menu to automatically save any configuration changes in a snapshot in the `/usr/es/sbin/cluster/snapshots/UserModifiedDB` file before restoring the configuration database with the values in the Active Configuration Directory (ACD), currently in use by the cluster manager.

To perform this task, run `smitty hacmp` and select **HACMP Problem Determination Tools → Restore HACMP Configuration Database from Active Configuration**, and press Enter.

### **Release locks set by dynamic reconfiguration**

During a dynamic reconfiguration (DARE), HACMP creates a temporary copy of the HACMP-specific ODM classes and stores them in the Staging Configuration Directory (SCD). This allows you to modify the cluster configuration while a dynamic reconfiguration is in progress.

However, you cannot synchronize the new configuration until the DARE is finished. The presence of an SCD on any cluster node prevents dynamic reconfiguration.

If a node fails during a DARE, or for any other reason, a Staging Configuration Directory (SCD) remains on a node after a dynamic reconfiguration is finished, thus preventing any further dynamic reconfiguration operations. In this case, you must remove the DARE lock; otherwise, you cannot perform any configuration changes (even if you stop cluster services on all nodes).

To remove a dynamic reconfiguration lock, run `smitty hacmp → HACMP Problem Determination Tools → Release Locks Set By Dynamic Automatic Reconfiguration Event`.

### **Clear SSA disk fence registers**

Select this option from the HACMP Problem Determination Tools menu only in an emergency situation (usually only when recommended by IBM support).

**Note:** A disk reservation mechanism for the shared storage prevents simultaneous access from multiple nodes in a cluster to avoid data corruption. The disk reservation mechanism can be either implemented at the storage level (SSA disk reservation or SCSI3 persistent reserve), or at the software level (by certain clustering software, like General Parallel File System (GPFS)).

For shared VGs (non-concurrent), HACMP relies on the hardware reservation mechanisms.

During a cluster operation, in rare cases, a failing node may not release the SSA storage, so the takeover node is not able to break the disk reservation, which will allow you to varyon the shared volume groups to take over the resource groups.

If SSA Disk Fencing is enabled, and a situation has occurred in which the physical disks are inaccessible by a node or a group of nodes that need access to a disk, clearing the fence registers will allow access. Once this is done, the SSA Disk Fencing algorithm will be disabled unless HACMP is restarted from all nodes.

To break the disk fencing, run **smitty hacmp** and select **HACMP Problem Determination Tools** → **Clear SSA Disk Fence Registers**. Then select the affected physical volume(s) and press Enter.

To enable SSA disk fencing again, restart cluster services on all nodes sharing the storage.

We recommend that you also stop the cluster services before you clear the SSA fencing registers.

## HACMP trace facility

Select this option if the log files have no relevant information and the component-by-component investigation does not yield concrete results. You may need to use the HACMP trace facility to attempt to diagnose the problem. The trace facility provides a detailed look at selected system events. Note that both the HACMP and AIX software must be running in order to use HACMP tracing.

Keep in mind that the trace facility requires additional disk space for logging, and also requires CPU power to collect the data, thus slowing down the applications running on the cluster nodes.

## Event emulation

Select this option to emulate cluster events. Running this utility lets you emulate cluster events by running event scripts that produce output but do not affect the

cluster configuration status. This allows you to predict a cluster's reaction to an event as though the event actually occurred. The Event Emulator follows the same procedure used by the Cluster Manager given a particular event, but does not execute any commands that would change the status of the Cluster Manager.

The event emulator runs the events scripts on every active node of a stable cluster. Output from each node is stored in an output file on the node from which you invoked the emulation.

**Note:** You can specify the name and location of the output file using the environment variable `EMUL_OUTPUT`; otherwise, the default output file (`/tmp/emuhacmp`) will be used.

**HACMP error notification**

Although the HACMP software does not monitor the status of disk resources, it does provide a SMIT interface to the AIX Error Notification facility. The AIX Error Notification facility allows you to detect an event that is not monitored by the HACMP software. The event (error) is identified by the error label, as reported by the `errpt` command (see Example 5-39).

Using this method, you can identify, for example, a disk adapter failure (not monitored by HACMP), and decide how the cluster should react (bring RG offline, takeover, and so on).

*Example 5-39 Error identifier (error ID)*

```
[p630n01][/]> errpt
IDENTIFIER  TIMESTAMP  T C RESOURCE_NAME  DESCRIPTION
.....
2E493F13    0820043104 P H hdisk19        ARRAY OPERATION ERROR
2E493F13    0820043104 P H hdisk19        ARRAY OPERATION ERROR
.....
[p630n01][/]> errpt -a -j 2E493F13
-----
LABEL:      FCP_ARRAY_ERR2
IDENTIFIER:  2E493F13

Date/Time:   Fri Aug 20 04:31:17 EDT
Sequence Number: 25654
Machine Id:  0006856F4C00
Node Id:     p630n01
Class:       H
Type:        PERM
Resource Name: hdisk19
Resource Class: disk
Resource Type: array
Location:    U0.1-P2-I3/Q1-W200200A0B812106F-LF000000000000
```



For more details, see 5.4.3, “Error notification” on page 250.

### 5.3.1 HACMP logs

Usually, the first approach to diagnosing a problem affecting your cluster should be to examine the cluster log files. For most problems, the `/tmp/hacmp.out` file is the most helpful log file.

As resource group handling has been enhanced in recent releases, the `hacmp.out` file has also been expanded to capture more information about the activity and location of resource groups.

#### HACMP log files

The HACMP software writes the messages it generates to the system console and to several log files. Each log file contains a different subset of messages generated by the HACMP software. When viewed as a group, the log files provide a detailed view of all cluster activity.

Although the actual location of the log files on the system may seem scattered, the log diversity provides information for virtually any HACMP event. Moreover, you can customize the location of the log files, and specify the verbosity of the logging operations.

**Important:** We recommend you keep the system time synchronized between all nodes in the cluster. This makes log analysis and problem determination much easier.

The following list describes the log files into which the HACMP software writes messages and the types of cluster messages they contain. The list also provides recommendations for using the different log files.

**Note:** The default log directories are listed here; you have the option of redirecting log files to a chosen directory.

**`/usr/es/adm/cluster.log`**

Contains time-stamped, formatted messages generated by HACMP scripts and daemons.

**`/tmp/hacmp.out`**

Contains time-stamped, formatted messages generated by HACMP scripts on the current day. In verbose mode (recommended), this log file contains a line-by-line record

of every command executed by the scripts, including the values of all arguments to each command. An event summary of each high-level event is included at the end of each event's details (similar to adding the -x option to a shell script).

**system error log** Contains time-stamped, formatted messages from all AIX subsystems, including scripts and daemons.

**/usr/es/sbin/cluster/history/cluster.mmddyyyy**

Contains time-stamped, formatted messages generated by HACMP scripts. The system creates a cluster history file every day, identifying each file by its file name extension, where mm indicates the month, dd indicates the day, and yyyy the year.

**/tmp/clstrmgr.debug** Contains time-stamped, formatted messages generated by clstrmgrES activity. The messages are verbose. With debugging turned on, this file grows quickly. You should clean up the file and turn off the debug options as soon as possible.

**/tmp/cspoc.log** Contains time-stamped, formatted messages generated by HACMP C-SPOC commands. The file resides on the node that invokes the C-SPOC command.

**/tmp/dms\_loads.out** Stores log messages every time HACMP triggers the deadman switch.

**/tmp/emuhacmp.out** Contains time-stamped, formatted messages generated by the HACMP Event Emulator. The messages are collected from output files on each node of the cluster, and cataloged together into the /tmp/emuhacmp.out log file.

**/var/hacmp/clverify/clverify.log**

The file contains the verbose messages output by the clverify utility. The messages indicate the node(s), devices, command, and so on, in which any verification error occurred.

**/var/ha/log/grpsvcs, /var/ha/log/topsvcs, and /var/ha/log/grpglsm**

Contains time-stamped messages in ASCII format. All these files track the execution of the internal activities of their respective daemons.

For more information about viewing the log files, refer to the *HACMP for AIX 5L V5.1 Administration and Troubleshooting Guide*, SC23-4862-02.

### 5.3.2 Snapshots

The cluster snapshot utility allows you to save, in a file, a record of all the data that defines a particular cluster configuration. This facility gives you the ability to recreate a particular cluster configuration—a process called applying a snapshot—provided that the cluster is configured with the requisite hardware and software to support the configuration.

In addition, a snapshot can provide useful information for troubleshooting cluster problems. Because the snapshots are simple ASCII files that can be sent via e-mail, they can make remote problem determination easier.

A cluster snapshot can be used to “clone” a cluster configuration, and it also provides a way to migrate a cluster from a previous HACMP version (this method is known as snapshot conversion migration).

#### ***Snapshot information***

The primary information saved in a cluster snapshot is the data stored in the HACMP ODM classes (such as HACMPcluster, HACMPnode, HACMPnetwork, and HACMPdaemons). This is the information used to recreate the cluster configuration when a cluster snapshot is applied.

**Note:** The cluster snapshot does not save any user-customized scripts, application server scripts, or other non-HACMP configuration parameters.

The cluster snapshot also does not save any device- or configuration-specific data that is outside the scope of HACMP.

For example, the cluster snapshot saves the names of shared file systems and volume groups; however, other details, such as NFS options or LVM mirroring configuration, are not saved.

#### ***Snapshot format***

The cluster snapshot utility stores the data it saves in two separate files:

**ODM data file (.odm)** This file contains all the data stored in the HACMP ODM object classes for the cluster. This file is given a user-defined basename with the .odm file extension.

Since the ODM information must be the same on every cluster node, the cluster snapshot saves the values from only one node.

**Cluster state information file (.info)**

This file contains the output from standard AIX and HACMP system management commands (C-SPOC). This

file is given the same user-defined basename with the .info file extension. Output from any custom snapshot methods is appended to this file.

### ***clconvert\_snapshot utility***

You can run the **clconvert\_snapshot** command to convert cluster snapshots in order to migrate from previous HACMP versions to the most recent version. The **clconvert\_snapshot** utility is not run automatically during installation, and must always be run from the command line. Each time you run it, the conversion progress is logged to the /tmp/clconvert.log file.

**Note:** The root user privilege is required to run the **clconvert\_snapshot** command. You must specify the HACMP version from which you are converting in order to run this utility.

### ***Adding a cluster snapshot***

You can initiate cluster snapshot creation from any cluster node. You can create a cluster snapshot on a running cluster, and you can create multiple snapshots.

The cluster snapshot facility retrieves information from each node in the cluster. Accessibility to all nodes is required. Because of the large amount of data that must be retrieved when creating the cluster snapshot, the time and memory consumed may be substantial, especially when the number of cluster nodes is high. Cluster snapshot files typically require approximately 10 KB per node (see Example 5-40 on page 245).

To create a cluster snapshot, run **smitty hacmp** and select **HACMP Extended Configuration** → **HACMP Snapshot Configuration** → **Add a Cluster Snapshot** or use the **smitty cm\_add\_snap.dialog** fast path (see Example 5-40 on page 245).

Fill in the following fields:

#### **Cluster snapshot name**

The name you want for the basename for the cluster snapshot files. The default directory path for storage and retrieval of the snapshot is /usr/es/sbin/cluster/snapshots. You can specify an alternate path using the SNAPSHOTPATH environment variable.

#### **Custom defined snapshot methods**

Specify one or more custom snapshot methods to be executed, if desired.

**Cluster snapshot description**

Enter any descriptive text you want inserted into the cluster snapshot.

*Example 5-40 Adding a cluster snapshot*

Add a Cluster Snapshot

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

	[Entry Fields]	
* Cluster Snapshot Name	[snapshot01]	/
Custom-Defined Snapshot Methods	[]	+
Save Cluster Log Files in snapshot	No	+
* Cluster Snapshot Description	[Config before OLPW]	

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

**Applying a cluster snapshot**

Applying a cluster snapshot overwrites the data in the existing HACMP ODM classes on all nodes in the cluster with the new ODM data contained in the snapshot.

You can apply a cluster snapshot from any cluster node. If cluster services are inactive on all cluster nodes, apply the snapshot changes the ODMdata stored in the system default configuration directory (DCD).

If cluster services are active on the local node, applying a snapshot triggers a cluster-wide dynamic reconfiguration event. If the apply process fails or you want to go back to the previous configuration for any reason, you can re-apply an automatically saved configuration (see Example 5-41 on page 246).

To apply a cluster snapshot using SMIT, run **smitty hacmp** and select **HACMP Extended Configuration → HACMP Snapshot Configuration → Apply a Cluster Snapshot**.

Select the cluster snapshot that you want to apply and press Enter. SMIT displays the Apply a Cluster Snapshot screen. Enter the field values as follows:

**Cluster snapshot name**

Displays the current basename of the cluster snapshot. This field is not editable.

**Cluster snapshot description**

Displays the text stored in the description section of the snapshot files. This field is not editable.

**Un/Configure Cluster Resources?**

If you set this field to Yes, HACMP changes the definition of the resource in the ODM and it performs any configuration triggered by the resource change. If you set this field to No, HACMP changes the definition of the resource in the ODM but does not perform any configuration processing that the change may require. By default, this field is set to Yes.

**Force apply if verify fails?**

If this field is set to No, synchronization aborts if verification of the new configuration fails. As part of dynamic reconfiguration processing, the new configuration is verified before it is made the active configuration. If you want synchronization to proceed even if verification fails, set this value to Yes. By default, this field is set to No.

*Example 5-41 Apply a cluster snapshot*

---

Apply a Cluster Snapshot

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

Cluster Snapshot Name	[Entry Fields]
Cluster Snapshot Description	snapshot01
Un/Configure Cluster Resources?	Config -- before OLPW
Force apply if verify fails?	[Yes] +
	[No] +

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

---

## 5.4 Event and error management

Cluster availability can be increased by customizing the reaction to various things that can happen when running. This can be done by using cluster events.

Event Manager communicates with Cluster Manager and is responsible for triggering and monitoring of all cluster events.

Cluster events are located in `/usr/es/sbin/cluster/events` and divided into two categories, as seen in the following sections.

### Primary events

These events are called by Cluster Manager. This category of events includes:

- ▶ `node_up` and `node_up_complete`
- ▶ `node_down` and `node_down_complete`
- ▶ `network_up` and `network_up_complete`
- ▶ `network_down` and `network_down_complete`
- ▶ `swap_adapter` and `swap_adapter_complete`
- ▶ `fail_standby` and `join_standby`
- ▶ `reconfig_topology_start` and `reconfig_topology_complete`,  
`reconfig_resource_acquire`, `reconfig_resource_complete`, and  
`reconfig_resource_release`
- ▶ `event error` and `config_too_long`

### Secondary events

These events are called by other events. This category of events includes:

- ▶ `node_up_local` and `node_up_local_complete`
- ▶ `node_down_local` and `node_down_local_complete`
- ▶ `acquire_service_addr` and `acquire_takeover_addr`
- ▶ `release_service_addr` and `release_takeover_addr`
- ▶ `start_server` and `stop_server`
- ▶ `get_disk_vg_fs` and `release_vg_fs`

There are other types of scripts used for:

- ▶ Starting/stopping application server and failure notification:
  - `/usr/es/sbin/cluster/events/server_down`
  - `/usr/es/sbin/cluster/events/server_down_complete`

- /usr/es/sbin/cluster/events/server\_restart
- /usr/es/sbin/cluster/events/server\_restart\_complete
- ▶ Moving resource groups
  - /usr/es/sbin/cluster/events/rg\_move
  - /usr/es/sbin/cluster/events/rg\_move\_complete

The following actions/scripts are associated with each cluster event:

- ▶ Notify Command
 

It is launched in the background with the start parameter.
- ▶ Pre-event scripts
 

These scripts are launched before the event script.

If you have multiple pre-events, they are called in the sequence they are listed in the configuration (ODM).
- ▶ Recovery Commands
 

This scripts are launched when event execution returns a non-zero code or when the application's monitoring recovery counter value is greater than zero.
- ▶ Post event script
 

These scripts are launched after the event has completed.

If you have multiple post-events, they are called in the sequence they are listed in the HACMP configuration (ODM).

### 5.4.1 Pre-event and post-event considerations

You should be aware that cluster synchronization does not copy pre-event and post-event scripts from one node of the cluster to others, so you will have to copy the scripts to all cluster nodes.

Since the default execution shell in AIX is the Korn Shell you should not forget to include this interpreter line (the first line) in your scripts (`#!/bin/ksh`), and to set the execute bit.

Ensure that cluster scripts exist and have the same location and name on every cluster node.

Before starting the cluster in a production environment, test all your event-associated scripts.

Pre-events and post-events are shown in Example 5-42 on page 249.



Example 5-42 Changing cluster events

Change/Show Cluster Events

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

[Entry Fields]

Event Name

rg\_move

Description

Script to move a resource group.

\* Event Command

[/usr/es/sbin/cluster/events/rg\_move]

Notify Command

[/my\_path/send\_pager\_to\_admin]

Pre-event Command

[/my\_path/app\_closing\_notify\_users]

Post-event Command

[/my\_app/app\_available]

Recovery Command

[/my\_app/verify\_data\_consistency]

\* Recovery Counter

[4]

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

5.4.2 Custom events

You can add a custom cluster event, as shown in Example 5-43. You can use the same event associated script multiple times.

Example 5-43 Adding a custom cluster event

Add a Custom Cluster Event

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

[Entry Fields]

\* Cluster Event Name

[start\_verbose\_logging]

\* Cluster Event Description

[starts logging ]

\* Cluster Event Script Filename

[/usr/es/sbin/cluster/>

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

# 5.4.3 Error notification

HACMP provides, by default, monitoring for networks, network adapters, and node failures.

However, there are certain errors that can influence cluster behavior and trigger a cluster event. A common disk failure could induce the closing of a volume group and hence data unavailability.

Error notification is an AIX native facility, and you can configure HACMP to monitor any error that can be logged in the AIX system error log.

You can define one or more error notification methods for every possible AIX error. You will have to know the name of the particular error you are interested in monitoring.

An example of monitoring array (FC disk) errors in the AIX error log, and sending a message to system administrator is shown in Example 5-44. To learn about finding out the error label, see Example 5-39 on page 240.

Example 5-44 Monitoring disk error

Add a Notify Method

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

\* Notification Object Name

\* Persist across system restart?

+ Process ID for use by Notify Method

+ Select Error Class

+ Select Error Type

+ Match Alertable errors?

+ Select Error Label

+ Resource Name

+ Resource Class

+ Resource Type

+Notify Method [/my\_scripts/send\_message\_to\_admin]

Yes

[11111]

None

None

None

[FCP\_ARRAY\_ERR2]

[A11]

[A11]

[A11]

[Entry Fields]

[defective\_array]

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

It is difficult to specify an error notification method for every possible AIX error. You can specify in the SMIT panel that you want to monitor a certain error class

(for example, Hardware or Software) or a certain error type (for example, PEND, PERF, PERM, or UNKN).

You can test your notification method using the HACMP Emulate Error Log Entry in the SMIT menu (see Example 5-45).

Example 5-45 Testing AIX error notification

```

                                     HACMP Error Notification

Move cursor to desired item and press Enter.

Configure Automatic Error Notification
Add a Notify Method
+-----+
|                                     Error Label to Emulate                                     |
|                                                                                               |
| Move cursor to desired item and press Enter.                                                 |
|                                                                                               |
|  SSA_DISK_ERR3      SSA_DISK_DET_ER                                                         |
|  LVM_SA_QUORCLOSE   lvg01                                                                    |
|  LVM_SA_QUORCLOSE   nimvg                                                                    |
|  LVM_SA_QUORCLOSE   rootvg                                                                    |
|  SERVICE_EVENT      diagela_SE                                                                |
|  FCP_ARRAY_ERR6     fcparray_err                                                             |
|  DISK_ARRAY_ERR6    scarray_err                                                              |
|  DUMP_STATS         sysdump_symp                                                             |
|                                                                                               |
| F1=Help              F2=Refresh                      F3=Cancel                               |
| F8=Image             F10=Exit                        Enter=Do                               |
F1| /|=Find            n=Find Next                                                              |
F9+-----+

```

5.4.4 Recovery from cluster errors

In case of a cluster event failure, the corresponding script will return a non-zero exit code. For such situations, you can create a corresponding recovery command.

The recovery script must exist on all cluster nodes, in the same location, and must execute a bit set. The ability of this script to restore the cluster status is entirely dependent on you. The non-zero value of the recovery counter specifies the maximum number of times the recovery command will be run. If the cluster events returns zero on exit, the recovery command will no longer be run.

An example recovery command is presented in Example 5-42 on page 249.

If the recovery command fails, you have to analyze the cluster logs, especially /tmp/hacmp.out, and restore the cluster environment manually to a consistent state.

### 5.4.5 Recovery from failed DARE

During DARE, three copies of HACMP ODM are used:

- ▶ The Default Configuration Directory is located in /etc/objrepos.
- ▶ The Staging Configuration Directory is located in /usr/es/sbin/cluster/etc/objrepos/staging.
- ▶ The Active Configuration Directory is located in /usr/es/sbin/cluster/etc/objrepos/active.

You can clear the DARE lock as shown in Example 5-46.

*Example 5-46 Clearing DARE lock*

---

```

                                     Problem Determination Tools

Move cursor to desired item and press Enter.

HACMP Verification
View Current State
HACMP Log Viewing and Management
Recover From HACMP Script Failure
Restore HACMP Configuration Database from Active Configuration
Release Locks Set By Dynamic Reconfiguration
Clear SSA Disk Fence Registers
HACMP Trace Facility
HACMP Event Emulation
HACMP Error Notification
Open a SMIT Session on a Node

F1=Help           F2=Refresh       F3=Cancel       F8=Image
F9=Shell          F10=Exit         Enter=Do

```

---

## 5.5 Review

In this section, we provide a quiz about the topics covered earlier in this chapter. The questions are multiple choice, with one or more correct answers. The questions are *not* the actual certification exam questions; they are just provided

for testing your knowledge and understanding of the matters discussed in this chapter.

### 5.5.1 Sample questions

1. What is the correct order used by the clcomdES authentication mechanism?
  - a. /.rhosts, /.klogin, and /usr/es/sbin/cluster/etc/.rhosts.
  - b. HACMPAdapter ODM class, HACMPnode ODM class, and /usr/es/sbin/cluster/etc/rhosts.
  - c. HACMPAdapter ODM class, HACMPcluster ODM class, and HACMPnode ODM class.
2. Which is the authorization method for execution of HACMP commands through the cluster communication daemon (clcomdES)?
  - a. Least privilege principle.
  - b. Kerberos authorization.
  - c. Access control list (ACLs).
3. When using C-SPOC to change a user's password, which of the following is true?
  - a. Only root can change user's passwords.
  - b. The user account must exist on all nodes in the cluster.
  - c. The user must be an administrative user.
  - d. The user account must exist on the node that performs the C-SPOC user password change.
4. Which command is used to check the resource group status?
  - a. `/usr/es/sbin/cluster/utilities/clfindres.`
  - b. `/usr/es/sbin/cluster/utilities/clRGinfo.`
  - c. `/usr/es/sbin/cluster/utilities/clRGinfo -t.`
  - d. `/usr/es/sbin/cluster/utilities/clRGinfo -p.`

5. What is the SMIT fast path for performing maintenance activity in a live HACMP cluster (C-SPOC)?
  - a. **smitty clstart.**
  - b. **smitty cspoc.**
  - c. **smitty cl\_admin.**
6. The STICKY resource group attribute used in earlier versions of HACMP is replaced by which new attribute of HACMP V5.x?
  - a. Priority preferred location.
  - b. Persistent resource location.
  - c. Priority override location.
  - d. Dynamic node priority.
7. To move a resource group from one node to another, which event should be used in HACMP V5.x?
  - a. **rg\_migrate.**
  - b. **cl dare -M.**
  - c. **move\_rg.**
  - d. **rg\_move.**
8. When moving a resource group to a lower priority node, which parameter should be set to true to activate the resource group on the same node after a cluster reboot?
  - a. Persist across cluster reboot.
  - b. Priority override location.
  - c. Cascading without fallback.
  - d. Dynamic node priority.
9. Which file should be checked to verify the priority override location (POL) settings?
  - a. **/var/hacmp/clverify/clverify.log.**
  - b. **/usr/es/sbin/cluster/etc/clpol.**
  - c. **/tmp/hacmp.out.**
  - d. **/var/hacmp/clpol.**

10. Which parameter is used to remove the persistent POL and return the resource group to its home node?
  - a. Restore node priority order.
  - b. Reset node priority location.
  - c. Clear node priority override.
11. If the resource group is in the error state, which is the preferred way to bring it online in HACMP V5.1?
  - a. Bring it offline and bring it back online.
  - b. Stop the cluster services and restart the cluster services.
  - c. Synchronize cluster configuration.
  - d. Recover the resource group from error and restart the resource group.
12. Which file can be used to verify the resource group behavior?
  - a. /tmp/clstmgr.debug.
  - b. /tmp/hacmp.out.
  - c. /tmp/emuhacmp.out.
  - d. /var/ha/log/grpsvcs.
13. Which operation should be performed to recover from a failed DARE configuration attempt?
  - a. Release the locks set by dynamic reconfiguration.
  - b. Reset the dynamic reconfiguration flag.
  - c. Synchronize the cluster configuration.
  - d. Stop and start again the cluster service.
14. How can you check the behavior of an event script without affecting the current cluster configuration status?
  - a. Run the script in a separate restricted shell.
  - b. Perform an event emulation.
  - c. Copy the script on different node outside the cluster and run it.
  - d. Run the script at off peak hours.
15. Which is the default output file for cluster event emulation?
  - a. /tmp/clstmgr.debug.
  - b. /tmp/hacmp.out.
  - c. /tmp/emuhacmp.out.
  - d. /var/ha/log/grpsvcs.

16. Which files should be checked for deadman switch occurrence?
- a. `/usr/es/adm/cluster.log` and `/tmp/dms_loads.out`.
  - b. `/usr/es/adm/cluster.log` and `/tmp/clstmgr.debug`.
  - c. `/tmp/emuhacmp.out` and `/var/ha/logs/rsct.log`.
  - d. `/var/adm/ras/dms.out` and `/tmp/dms_loads.out`.
17. What is the default directory used to store the C-SPOC log files?
- a. `/usr/es/adm`.
  - b. `/usr/es/sbin/cluster/history`.
  - c. `/var/ha`.
  - d. `/tmp`.
18. Which command should be used to generate a cluster snapshot?
- a. `/usr/es/sbin/cluster/utilities/clsnapshot`.
  - b. `snap -e`.
  - c. `mkszfile`.
  - d. `/usr/es/sbin/cluster/utilites/clsnap`.
19. What is the maximum number of service IP labels/addresses that can be used in a HACMP V5.x cluster?
- a. 64.
  - b. 128.
  - c. 256.
  - d. 512.

Answers to the quiz can be found in Appendix A, "ITSO sample cluster" on page 285.





## **HACMP V5.2 and V5.3**

This chapter provides information about HACMP V5.2 and 5.3. It is intended as an introduction to the latest functionality provided in HACMP V5.2 and V5.3. At the time that this material was developed (July - August 2005), the certification exam covered these new topics only partially, but an updated exam is under development. This new functionality is presented for your reference.

## 6.1 Overview

HACMP V5.2 has new features and functionality that cover a wide spectrum of HACMP topics. These features include both usability and performance, and also interoperability and integration with other IBM products.

HACMP V5.3 includes all the features of HACMP V5.2 and HACMP 5.1. It also takes advantage more efficiently of the Reliable Scalable Cluster Technology (RSCT) for HACMP clusters with both non-concurrent and concurrent access.

## 6.2 Features and changes in V5.2

Some of the most important new features are:

- ▶ Two node configuration assistant.  
Cluster setup for a two node configuration in five simple steps.
- ▶ Automated test tool.  
An automated test procedure that simplifies the testing of a cluster during the implementation phase, and later for periodic cluster validation.
- ▶ Custom only resource groups and RG distribution (local and between sites).  
The classic RG types are not used anymore. Also, HACMP provides policy based resource group distribution for better cluster resource usage.
- ▶ Cluster configuration auto correction.  
This tool provides auto correction of cluster configuration errors during cluster verification.
- ▶ Cluster file collections.  
For maintaining a sane cluster, certain files need to be synchronized among all nodes in the cluster.
- ▶ Automatic cluster verification.  
Provides automatic cluster verification every 24 hours. Sends messages about un-synchronized cluster changes (which may affect cluster reaction in a takeover situation).
- ▶ Web-based SMIT management.  
Provides HACMP SMIT menus and cluster status integration with a Web server. Allows cluster configuration via a Web browser.

- ▶ Resource group dependencies.  
In a multi-tier application environment, the HACMP RGs should be started in a specific sequence, or recycled every time a resource group is moved due to a takeover operation.
- ▶ Application startup monitoring and multiple application monitors.  
Beside the “classic” application monitoring, an application can be also monitored during the startup process. This is useful when configuring RG dependencies.  
It is also possible to configure multiple application monitors for each application server.
- ▶ Enhanced online planning worksheets.  
The new OLPWs can now read the configuration from an existing HACMP cluster.
- ▶ User password management.  
Users can change their own password on all or some of the cluster nodes (In HACMP V5.1, only root could change another user’s password).
- ▶ HACMP Smart Assist for WebSphere® Application Server (SAW).  
Integration scripts for providing high availability in a WebSphere Application Server environment.
- ▶ New security features.  
Cluster communication daemon message authentication (based on RSCT ctsec security).
- ▶ Dynamic LPARs support.  
Integration of HACMP with Hardware Management Console for moving CPU and memory resources between LPARs in a takeover situation.
- ▶ CUoD support.  
Resource (CPU) activation from the Capacity Upgrade on Demand (CUoD) pool on takeover node.
- ▶ Cluster lock manager dropped.  
Cluster lock manager support has been dropped due to the usage of enhanced concurrent mode volume groups (ECM).
- ▶ Cross-site LVM mirroring.  
Complete automation of AIX LVM mirroring via SAN between two sites.

- ▶ Resource Monitoring and Control (RMC) subsystem replaces Event Management (EM).

This feature is mostly transparent to the users and provides faster and more accurate calculation of available node resources for fallover using Dynamic Node Priority (DNP).

- ▶ HACMP integration with Enterprise Remote Copy Management Facility (eRCMF).

This feature provides complete automated fallover and reintegration between sites in a ESS with an eRCMF environment.

## 6.3 New features in HACMP 5.3

In addition to Smart Assist for WebSphere, HACMP 5.3 provides new Smart Assist features:

- DB2® 8.1, 8.2 EE
- Oracle Application Server 10g (OAS)

Additional resource and resource group management features include:

- Cluster-wide resource group location dependencies (including XD)
- Distribution preference for the IP service aliases

Online Planning Worksheet functionality has been extended, and also the OLPW configuration file format has been unified. In this version, it is possible to:

- Clone a cluster from an existing “live” configuration
- Extracting Cluster snapshot information to XML format for use with OLPW

OEM volume groups and file systems has been added to for Veritas Volume Manager (VxVM), and Veritas File System (VxFS).

It is also possible to generate and send SMS pager messages (e-mail format) when HACMP events occur.

Performance and usability have been improved using new architecture for communication between Clinfo and the Cluster Manager.

Using Cluster Information (Clinfo) API versioning removes requirement to recompile clients in the future.

Cluster Verification facilities continue to grow to help customers prevent problems before they occur.

### 6.3.1 Migration to HACMP V5.3 issues

#### ***If you are upgrading from a pre-5.2 release***

- Manual reconfiguration of User-Defined Events is required. HACMP 5.2 and 5.3 interact with the RSCT Resource Monitoring and Control (RMC) subsystem instead of the Event Management subsystem.
- The Cluster Lock Manager (cllockd or cllockdES) is no longer supported as of HACMP 5.2. During node-by-node migration, it is uninstalled. Installing HACMP 5.2 or 5.3 removes the Lock Manager binaries and definitions.
- In order to improve HACMP security, all HACMP ODMs will be owned by root, group hacmp. Group "hacmp" is created if it does not already exist.
- HACMPdisksubsys has permissions of 0600; all the other HACMP ODMs have permissions of 0640.

#### ***If you are upgrading from a pre-5.3 release***

- Clinfo and libcl source no longer shipped.
- cluster.adt.es.client.samples.clinfo and cluster.adt.es.client.samples.libcl.
- A README is shipped suggesting customers contact hafeedback@us.ibm.com if source code is needed.
- Applications using the pre-5.2 Clinfo API must be recompiled.
- Applications using registerwithclsmuxpd() must recompile.
- Recompilation recommended in any case.
- A new license agreement is included in this release. All installations and migrations must accept the new license.
- The clsmuxpd daemon no longer exists as a standalone daemon in HACMP 5.3.
- The command line utilities cldiag and clverify are removed. All functionality is available from SMIT in HACMP 5.3.
- The Network-based Distribution Policy for resource groups is removed. Migration updates Resource Groups to use Node-based distribution.
- All HACMP binaries intended for use by non-root users have 2555 permissions (i.e., readable and executable by all users, with the setgid bit turned on so that the program runs as group "hacmp").
- As of HACMP 5.3, a GID has been reserved for "hacmp", which simplifies packaging and should eliminate the TCB problems reported in HA 5.2.

## 6.3.2 Additional improvements

Improvements in management, configuration simplification, automation, and performance include:

- Cluster verification at cluster startup
- Additional corrective actions taken during verification
- **clverify** warns of recognizable single points of failure
- **clverify** integrates HACMP/XD options - PPRC; GeoRM; GLVM
- **clverify** automatically populates the clhosts file
- Further integration of HACMP with RSCT
- Removal of certain site related restrictions from HACMP
- Location dependency added for Resource Groups

WebSMIT security improved by:

- Client data validation before any HACMP commands are executed
- Server side validation of parameters
- WebSMIT authentication tools integrated with the AIX authentication mechanisms

Cluster manager (**clstrmgrES**) daemon is running at all times (regardless of cluster status - up or down) to support further automation of cluster configuration and enhanced administration. Also, cluster multi-peer extension daemon (**clsmuxpdES**) and cluster information daemon (**clinfoES**) shared memory was removed.

## 6.3.3 Two node configuration assistant

The two node configuration assistant is a configuration tool that simplifies the integration in HACMP of a single application previously running on a stand-alone system. This tool provides an easy and fast way of configuring a high availability solution for an existing application by simply adding a node to the environment and connecting the networks and storage. The cluster that is created by this assistant contains:

- ▶ A single resource group configured to:
  - Come online on the local node at cluster start
  - To fall over to the remote takeover node if the local node fails
  - To remain on the remote takeover node when the local node rejoins the cluster
- ▶ This tool can be used via:
  - SMIT
  - WebSMIT

- The clconfigassist utility, which is in fact a Java-based “wizard” interface.

The /usr/es/sbin/cluster/clconfigassist directory contains the script and the Java package needed to launch the two-node configuration assistant. Java must be available via the PATH (PATH=/usr/java131/jre/bin:...).

### 6.3.4 Automated test tool

The Cluster Test Tool reduces implementation costs by simplifying the validation of cluster functionality.

It reduces support costs by automating the testing of an HACMP cluster to ensure correct behavior in the event of a real cluster failure.

The Cluster Test Tool executes a test plan, which consists of a series of individual tests. Tests are carried out in sequence and the results are analyzed by the test tool.

Administrators may define a custom test plan or use the automated test procedure.

The test results and other important data are collected in the test tool's log file. Additional information about the tests carried out during the automated test procedure can be retrieved from the HACMP logs (hacmp.out, cluster.log, and so on).

The Cluster Test Tool is designed to test the user's configuration during cluster implementation or for periodic cluster validation. The Cluster Test Tool is not designed to verify the correct operation of the Cluster Manager.

**Note:** There are cases where HACMP's behavior is correct, but the test will be judged to have failed.

For example, forcing a node down will fail, if it contains a resource group using fast disk takeover option. This is normal, since fast disk takeover uses enhanced concurrent VGs and the cluster services cannot be stopped without bringing down the RG (for varying off the concurrent VGs).

The basic criteria for the success of any test is whether or not the resources are still available. Success and failure of the tests is judged based on the following types of questions:

- ▶ Are the nodes in the expected state?
- ▶ Are the resource groups still available?
- ▶ Did HACMP respond to the failure?

HACMP provides an “out-of-the-box” test plan, but users can also configure custom test procedures to be run by the automated test tool.

Custom tests can be configured by specifying a test plan and an optional test variables file. Using custom test procedures with variables files provides for reusing the test procedures for multiple clusters, by customizing only the variables file.

The following tests run under the control of the automated test tool:

- ▶ For cluster topology:
  - NODE\_UP for all nodes
  - NODE\_DOWN\_GRACEFUL for a random node
  - NODE\_UP for a node that just stopped
  - NODE\_DOWN\_TAKEOVER for a random node
  - NODE\_UP for a node that just stopped
  - NODE\_DOWN\_FORCED for a random node
  - NODE\_UP for a node that just stopped
- ▶ For concurrent RG:
  - SERVER\_DOWN test on a random node for each concurrent RG with a monitored application
- ▶ For non-concurrent RG, run the following tests for each non concurrent RG with a monitored application:
  - NETWORK\_DOWN\_LOCAL on the owner node
  - NETWORK\_UP\_LOCAL on the same node
  - SERVER\_DOWN on the owner node
- ▶ For catastrophic node failure
  - CLSTRMGR\_KILL test for a random node

To access the cluster test tool menu, run **smitty hacmp\_testtool\_menu** (see Example 6-1).

*Example 6-1 Cluster test tool*

---

HACMP Cluster Test Tool

Move cursor to desired item and press Enter.

Execute Automated Test Procedure  
Execute Custom Test Procedure



F1=Help  
F9=Shell

F2=Refresh  
F10=Exit

F3=Cancel  
Enter=Do

F8=Image

---

The default cluster test plans are located in the `/usr/es/sbin/cluster/cl_testool/` directory.

For detailed information, see the *High Availability Cluster Multi-Processing for AIX Administration and Troubleshooting Guide*, SC23-4862-03.

### 6.3.5 Custom (only) resource groups

Starting with HACMP V5.2, all resource groups will be defined using the custom resource group model. Existing groups (cascading, rotating, and concurrent) will be converted.

All groups are now referred to as simply *resource groups*. This new model provides additional flexibility when configuring HACMP resource groups, reduces implementation costs by simplifying initial configuration, and reduces support and development costs when implementing new features.

Resource groups use *policies* to define behavior:

- ▶ Startup: What happens when the cluster first starts?
- ▶ Fallover: What happens when a failure occurs?
- ▶ Fallback: What happens when a node rejoins the cluster?

This feature also supports:

- ▶ HACMP sites
- ▶ IPAT via IP replacement networks (not supported in HACMP V5.1 with custom RGs)
- ▶ Resource group distribution:

- Node distribution policy:

This is the default behavior. In this policy, no two resource groups are activated on the same node during startup, and IP Service labels are optional for these resource groups.

- Network distribution policy:

No two resource groups will be activated on the same node and on the same network during startup. A service label must be included in the resource group. Functionally the same as HACMP V5.1 rotating resource groups.

For increased availability and self healing clusters, in HACMP V5.2, a node\_up event attempts to activate resource groups in the Error state (if the node which comes up is part of the resource group in the Error state).

The resource group configuration menu can be accessed by running the **smitty cm\_add\_a\_resource\_group\_dialog.custom** fast path (see Example 6-2 on page 266).

*Example 6-2 Custom resource groups only*

---

Add a Resource Group

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

\* Resource Group Name

\* Participating Nodes (Default Node Priority)

Startup Policy

Fallover Policy

Fallback Policy

[Entry Fields]

[rg\_12]

[node1 node2 node3] +

Online On Home Node 0> +

Fallover To Next Prio> +

Fallback To Higher Pr> +

F1=Help

F2=Refresh

F3=Cancel

F4=List

F5=Reset

F6=Command

F7=Edit

F8=Image

F9=Shell

F10=Exit

Enter=Do

---

### 6.3.6 Cluster configuration auto correction

This tool provides auto correction of the following cluster configuration errors during cluster verification:

- ▶ HACMP Shared Volume Group Time Stamps  
If the time stamps for a shared volume group are not up to date on a node, HACMP verification will drive an update of the ODM information on that node.
- ▶ Update /etc/hosts  
Update /etc/hosts so that it contains entries for all the HACMP managed IP addresses.
- ▶ SSA concurrent volume groups and SSA router node numbers  
If SSA concurrent volume groups are in use, set up the SSA node numbers on each node.

- ▶ Importing Volume Groups
 

If the disks are available, but the volume group has not been imported to the node, then import the volume group.
- ▶ Mount Points and Filesystems
 

If a file system has not been created on one of the cluster nodes, but the shared volume group is available, create the mount point and file system.
- ▶ Missing HACMP entries from /etc/services
 

If the required HACMP service entries are missing from /etc/services on any cluster node, then add the missing entries (clsmuxpd, clm\_smux, topsvcs, and grpsvcs).
- ▶ Missing HACMP entries /etc/snmpd.conf and /etc/snmpd.peers
 

If the required HACMP snmpd entries are missing from the configuration files /etc/snmpd.peers or /etc/snmpd.conf, then add the required entries.

**Restriction:** HACMP takes corrective action only if cluster services are down on all cluster nodes.

Users can specify during the verification process if they want automatic, interactive, or no corrections for configuration errors discovered during cluster verification.

To access the cluster verification menu, run `smitty hacmp` and select **Extended Configuration** → **Extended Verification and Synchronization** (see Example 6-3).

*Example 6-3 Cluster verification options*

HACMP Verification and Synchronization

Type or select values in entry fields.  
 Press Enter AFTER making all desired changes.

	[Entry Fields]	
* Verify, Synchronize or Both	[Both]	+
* Force synchronization if verification fails?	[No]	+
* Verify changes only?	[No]	+
* Logging	[Standard]	+

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

### 6.3.7 Cluster file collections

Some configuration files need to be kept in sync on all HACMP nodes; previously, this was mostly the user's responsibility. Among these files are:

- Application start/stop scripts
- Application monitoring scripts
- Pre-/post-event scripts
- System configuration files

This operation was prone to user errors, since modified or corrupt files on some nodes can cause undesired results. Users needed a reliable way to automatically keep these files in sync on all cluster nodes, reducing the possibility of user error.

This feature simplifies cluster management by keeping common files consistent among cluster nodes. This procedure is completely automatic and supports all regular files. It uses the cluster communication daemon (clcomdES) for transferring files among the cluster nodes.

**Important:** This tool is meant for typical configuration files; no special files (pipes, links, directories, and so on) are supported.

Files can be synchronized in three ways:

- ▶ Manually, using SMIT
- ▶ During cluster verification and synchronization
- ▶ Automatically, upon a change in the file (Verification is performed by default every 10 minutes, but the interval can be changed.)

HACMP provides two default File Collections, but users can add their own file collections. The default file collections are:

- ▶ Configuration\_Files

This collection contains essential HACMP and AIX configuration files. Users can add/delete files from the collection, and can also change the propagation options (the defaults for verify/sync and auto are no)

Example files: /etc/hosts, /etc/services, /etc/inetd.conf, /usr/es/sbin/cluster/etc/rhosts, and so on.

- ▶ HACMP\_Files

This collection is for all user-configurable files in HACMP, and it cannot be removed or modified. The files in this File Collection cannot be removed, modified, or added.

Users can change the propagation options (the defaults for verify/sync and auto are no). Owner execute permissions are automatically turned on.

The list of files is not stored in the file collection ODMs, but is dynamically generated.

**Note:** This feature should not be used together with PSSP file collections, unless you make sure there is no overlap between the two file synchronization methods.

This feature is *not* used for user and password management.

To configure HACMP file collections, run **smitty cm\_filecollection\_menu** (see Example 6-4).

*Example 6-4 File collections menu*

HACMP File Collection Management			
Move cursor to desired item and press Enter.			
Manage File Collections			
Manage Files in File Collections			
Propagate Files in File Collections			
F1=Help	F2=Refresh	F3=Cancel	F8=Image
F9=Shell	F10=Exit	Enter=Do	

### 6.3.8 Automatic cluster verification

This feature capitalizes on the improvements provided by the cluster communication daemon (clcomdES) since HACMP V5.1. Cluster verification (clver) runs every 24 hours on a selected cluster node, if the defined node is available.

The feature is activated by default after the first cluster synchronization. The node does not have to be active (Active Cluster Manager is not required); it just must have one HACMP defined communication path available.

A user can change this feature's settings via the SMIT interface. Possible changes are:

- ▶ Enabling/disabling the feature
- ▶ The time of day (one hour interval between 00 - 23 hours) to run the feature

Cluster verification results are reported in a log file on all accessible cluster nodes. Additional reports are generated in case of detected errors.

Provides automatic cluster verification every 24 hours. Sends messages about un-synchronized cluster changes (which may affect cluster reaction in a take-over situation).

### 6.3.9 Web-based SMIT management

This feature provides HACMP SMIT menus and cluster status integration with a Web server. It also allows cluster configuration via a Web browser.

It is, in fact, a JavaScript™ based interface to SMIT, so it looks and feels familiar. The extensions also include:

- ▶ Secure communication
- ▶ Tree view
- ▶ Integrated clstat functions
- ▶ Online documentation bookshelf®

This feature operates with an existing Apache compliant Web server, and logs messages similar to smit.log. It also provides secure access to cluster configuration menus using a different dedicated port (42267/TCP) and SSL based encryption.

**Restrictions:** Web-based SMIT management is available in English only, and supports HACMP panels only; no XD menus are available.

### 6.3.10 Resource group dependencies

In practice, a cluster provides high availability for multiple applications that may have inter-dependencies (a multi-tier application with databases, middleware, and front ends).

Complex relationships were previously implemented via custom pre- and post-event scripts and also by some special application scripts. The resulting configuration was hard to maintain and did not scale well.

The HACMP resource groups dependencies feature allows the administrator to specify cluster-wide dependencies between resource groups.

By simplifying the configuration of multi-tier application environments, the feature reduces both implementation and on-going support costs in an on-demand operating environment.

Restrictions:

- ▶ The maximum depth of the dependency tree is three levels, but any resource group can be in a dependency relationship with any number of other resource groups.
- ▶ Circular dependencies are not supported, and are prevented during configuration time.

A graphic representation of the HACMP 5.2 resource group dependencies is shown in Figure 6-1.

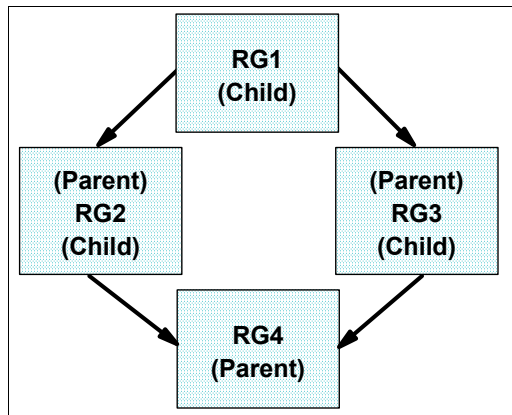


Figure 6-1 Resource group dependencies

Configuring cluster-wide dependencies between resource groups guarantees that resource groups are acted upon in the order specified by the dependency configuration, irrespective of the location of each resource group.

A child resource group will be online only if and only after all of its parent resource groups are online.

**Note:** Online Anywhere dependency is the only RG dependency option in V5.2.

If a parent resource group fails, or experiences a fallover/fallback, the child resource group is brought offline temporarily as well, and will only be brought back online if and after the parent resource group is online again

If the dependency of a resource group is not satisfied, the resource group is in the Error state.

This feature uses resource monitoring and control (RMC) and application monitoring features (see 6.3.11, “Application monitoring changes” on page 272).

## New in HACMP V5.3

New resource group dependency policies include:

- ▶ Online On Same Node Dependency  
Groups can be brought online only on the node where all other resource groups from the same node dependency are currently online
- ▶ Online On Same Site Dependency  
Groups can be brought online only on the site where the other resource groups from the same site dependency are currently online
- ▶ Online On Different Nodes Dependency  
Groups can only be brought online on nodes not hosting a group in the dependency

When you move a resource group that belongs to this dependency, priorities are treated as of equal value. This means that you cannot use a User Requested `rg_move` to move a High priority resource group onto a node that already contains an Intermediate or Low priority resource group. You must first move the other resource groups manually, then move the High priority resource group

### 6.3.11 Application monitoring changes

In previous releases, only one application monitor could be defined for an application server and one monitored application could be defined per resource group.

Customers requested the ability to configure both a process death monitor (to immediately catch process failures) along with a custom monitor to ensure the application was doing useful work.

Also, there was no failure detection at application startup time, which means that the application server start script was invoked as a background process with no wait or error checking. In a multi-tiered environment, there was no easy way to ensure that applications of higher tiers could be started.

HACMP V5.2 supports multiple application monitors per application server, which provides support for complex configurations.

In the current release, any number of monitors can be used in any combination, up to a total of 128 (cluster wide).

Beside long running monitors for applications, monitors can also be used to monitor the startup (initialization) of the application; in this case, the monitor is called immediately after the application server start script.



To configure application monitoring (both application process and custom monitoring), use the **smitty cladd\_custom\_appmon.dialog** fast path (see Example 6-5).

### Example 6-5 Application monitoring

## Add a Custom Application Monitor

Type or select values in entry fields.  
Press Enter AFTER making all desired changes.

```

* Monitor Name                                []
* Application Server(s) to Monitor            +
* Monitor Mode                                [Long-running monitor> +
* Monitor Method                              []
Monitor Interval                             [] #
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
* |                                     Monitor Mode                                     | #
* |                                     | #
* | Move cursor to desired item and press Enter.                                | #
* |                                     | #
* | Long-running monitoring                                                         |
* | Startup Monitoring                                                             |
* | Both                                                                           |
* |                                     | #
* | F1=Help                             F2=Refresh                             F3=Cancel |
F1| F8=Image                           F10=Exit                               Enter=Do |
F5| /=Find                             n=Find Next                           |
F9+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+

```

**Note:** When configuring application monitoring, it is extremely important to use the correct timers for monitoring and stabilization intervals; otherwise, application monitoring may falsely trigger application recovery, resulting in an unstable cluster.

### 6.3.12 Enhanced online planning worksheets

The new online planning worksheets (OLPWs) can now read the configuration from an existing HACMP cluster (see Figure 6-2).

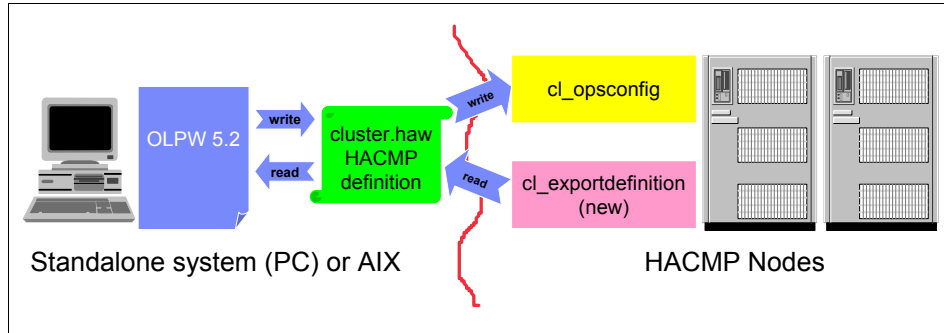


Figure 6-2 Online planning worksheets

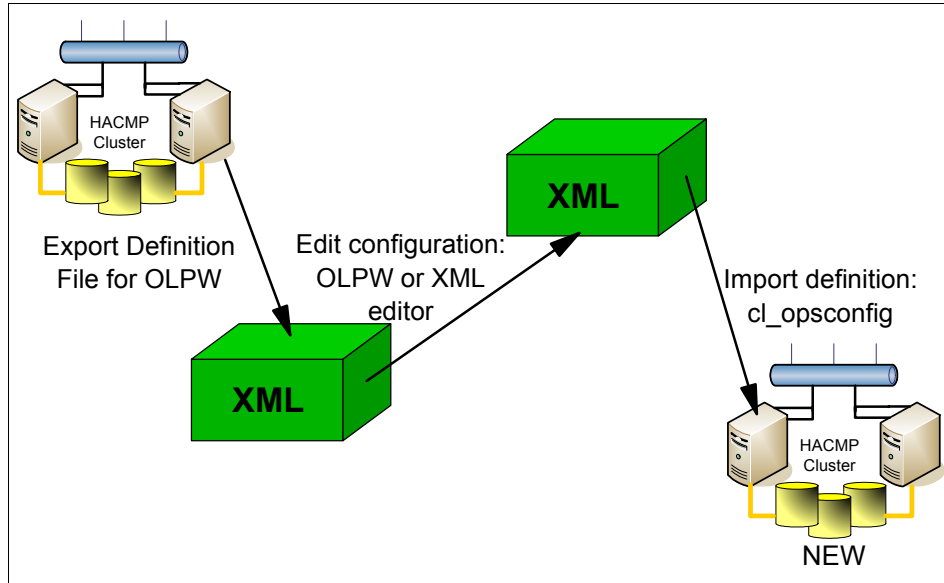
OLPW is, in fact, a Java utility that provides a GUI for creating an offline cluster configuration and for documenting it (in a HTML report). The utility can be run on any system (AIX, Linux, or Windows) with a graphics display and a Java run-time environment. If this utility is run on one of the cluster nodes, it can also read the existing cluster configuration.

OLPW produces a file in XML format and can also produce an HTML report. The XML file can be imported on an AIX node (with HACMP software installed) to produce a cluster configuration.

### New in HACMP 5.3

OLPW Worksheet – an XML file containing a cluster configuration. This file is created by OLPW and by the **cl\_exportdefinition** utility

The cluster utility **cl\_opsconfig** is used by OLPW to use an OLPW Worksheet file and to configure an HACMP cluster based upon the information contained in this file. This feature is also updated to accept ASCII-based cluster configuration files created by an user (see Figure 6-3).



*Figure 6-3 Manipulating cluster XML configuration files*

The cluster utility that creates an OLPW Worksheet file from an existing HACMP cluster is named `cl_exportdefinition`. This feature will update it to create the XML file from an existing cluster snapshot, as shown in Figure 6-4 and Figure 6-5.

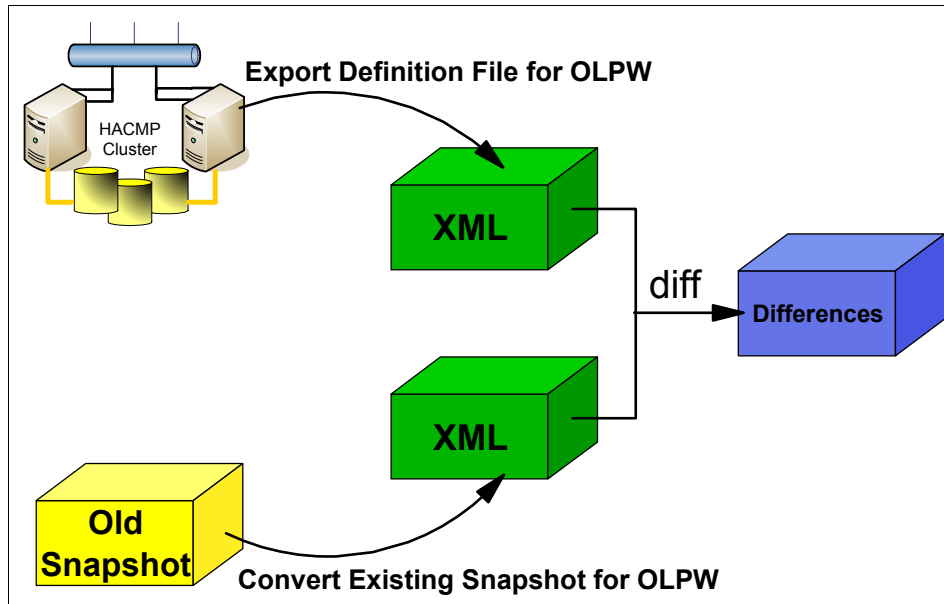


Figure 6-4 Comparing clusters

An example XML is installed with the cluster.es.worksheets file set at  
 /usr/es/sbin/cluster/worksheets/cluster-sample.haw

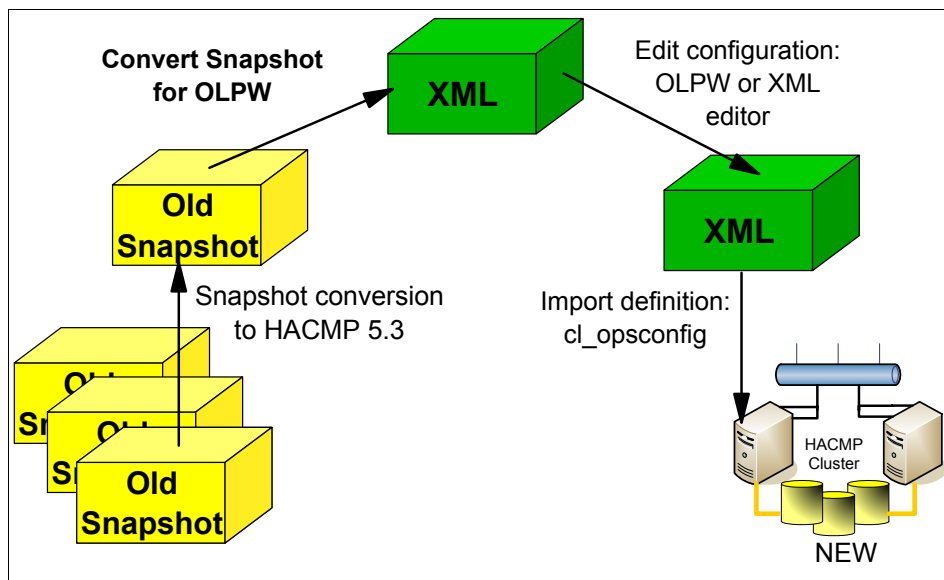


Figure 6-5 Documenting and cloning clusters

### 6.3.13 User password management

Previous releases of HACMP supported password changes for root only. Users and administrators wanted the same ability for user accounts.

Cluster-wide Password Change for Users is a new CSPOC management feature that enables password control to be consistently applied across cluster nodes.

This eliminates downtime costs caused by partial or failed recovery due to users not being able to log into a system after a resource failure.

► Features:

- Administrators can change user passwords for all nodes in a resource group or cluster-wide.
- Administrators can specify which users can change their own passwords across nodes in a resource group or cluster-wide.
- Administrators can swap passwd with an enhanced clpasswd to allow password synchronization across nodes.

► Limitations:

- Cannot be used with NIS or DCE.
- Cannot be used with PSSP user management.

The user management in HACMP V5.2 provides a replacement for /bin/passwd.

The original /bin/passwd is moved to /usr/es/sbin/cluster/etc/passwd.orig and a link symbolic is created from /usr/es/sbin/cluster/utilities/clpasswd to /bin/passwd.

Upon uninstallation of HACMP, /bin/passwd is restored.

To access the menus, run **smitty hacmp** and select **Extended Configuration** → **Security and Users Configuration** → **Passwords in an HACMP Cluster** → **Modify System Password Utility** (see Example 6-6).

*Example 6-6 Changing the passwd utility*

---

```
Modify System Password Utility

Type or select values in entry fields.
Press Enter AFTER making all desired changes.

* /bin/passwd utility is                                     [Entry Fields]
                                                             [Original AIX System C> +

Selection nodes by resource group                             [] +
*** No selection means all nodes! ***
```

F1=Help	F2=Refresh	F3=Cancel	F4=List
F5=Reset	F6=Command	F7=Edit	F8=Image
F9=Shell	F10=Exit	Enter=Do	

**Note:** If, during cluster maintenance, the cluster password utility has been updated, make sure you manually re-create the link.

### 6.3.14 HACMP Smart Assist for WebSphere Application Server (SAW)

Using HACMP Smart Assist for WebSphere Application Server greatly simplifies the configuration of HACMP for enterprise applications.

HACMP Smart Assist for WebSphere Application Server installs application start and stop scripts as well as monitors to make the applications highly available.

Log files, clhaws\_snap, and simple uninstall routines ease the troubleshooting of HACMP Smart Assist for WebSphere Application Server.

Basic knowledge of all WebSphere Application Server components is required to provide cluster integration.

**Note:** This product is also available for HACMP V5.1 and requires a separate license.

For detailed product information, see the *High Availability Cluster Multi-Processing for AIX HACMP Smart Assist for WebSphere User's Guide Version 5.2*, SC23-4877.

### 6.3.15 New security features

HACMP is the first IBM software to use the security infrastructure provided by RSCT.

In HACMP V5.1, the cluster communication security relied on authenticating incoming connections based on IP addresses listed in the HACMP ODM classes and in the /usr/es/sbin/cluster/etc/rhosts file. Once authentication was successful, all internode messages were sent via clcomdES in clear, un-encrypted text.

In HACMP V5.2, a new security option has been added: message authentication.

This is user configurable via a SMIT interface, and uses RSCT ctsec generated session keys to authenticate messages (not just connections) sent between the nodes.

In order to improve security, all HACMP ODMs will be owned by root and group hacmp. The “hacmp” group is created at install time (if it is not already there). The HACMPdisk subsystem ODM class has 0600 permission; all other ODMs have 0640.

All HACMP binaries intended for use by non-root users have 2555 permissions (that is, readable and executable by all users, with the setgid bit turned on so that the program runs as group hacmp).

If you are using the PSSP File Collections facility to maintain the consistency of /etc/group, the new group “hacmp” that is created at installation time on the individual cluster nodes may be lost when the next file synchronization occurs.

Do one of the following *before* upgrade or install:

- ▶ Turn off PSSP File Collections synchronization of /etc/group.
- ▶ Ensure “hacmp” is included in the master /etc/group file and ensure the change is propagated on all nodes.

For more information about RSCT security, see the *IBM Reliable Scalable Cluster Technology Administration Guide*, SA22-7889 and *An Introduction to Security in a CSM 1.3 for AIX 5L Environment*, SG24-6873.

For more information about configuring HACMP security, see the *High Availability Cluster Multi-Processing for AIX Administration and Troubleshooting Guide*, SC23-4862-03.

### 6.3.16 Dynamic LPARs support and CUoD support

Recent pSeries hardware is Dynamic Logical Partition (DLPAR) capable: CPU and memory resources can be added/removed without restarting AIX. Also, the Capacity Upgrade on Demand feature allow for an “pay as you grow” model.

The dynamic LPAR provides for Automatic On Demand support for HACMP managed Application Servers, and also combines the benefits of CUoD with high-availability integration.

HACMP actively manages the DLPAR and CoD resources, ensuring that cluster applications continue to have the necessary resources to run effectively after fallover.

**Note:** When using this feature, HACMP assumes that the CUoD license agreement has been accepted by the users (on the HMC).

For both DLPAR and CUoD integration, HACMP communicates with the hardware control point (HMC) and triggers resource activation and/or movement to the takeover node.

For this task, the HACMP nodes must have the secure shell client (ssh) installed and configured to access the HMC.

An example of HACMP integration with DLPAR is shown in Figure 6-6.

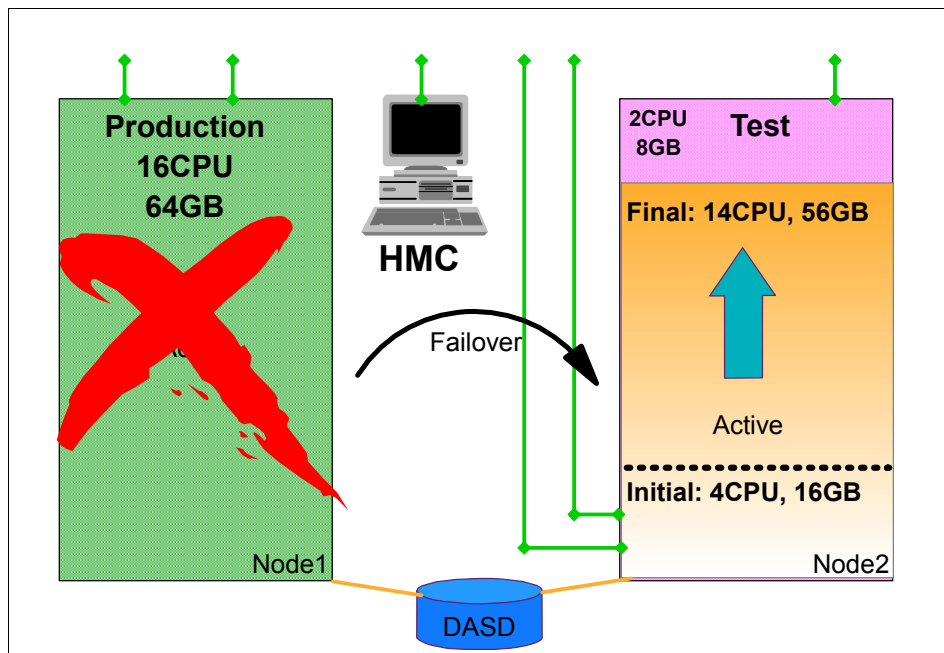


Figure 6-6 HACMP and D-LPAR integration

### 6.3.17 Cluster lock manager not available anymore

In AIX 5L V5.1 and V5.2, the Enhanced Concurrent Mode (ECM) volume group was introduced as a replacement for classic Concurrent LVM (CLVM). The classic CLVM is hardware dependent, and only supports 32-bit kernel. It also uses a small region on the physical disk for the concurrent locking mechanism.



The ECM support is provided by the bos.clvm.enh LPP and RSCT group services, so the classic CLVM can be replaced. For this reason, the HACMP cluster lock manager support has been dropped.

### 6.3.18 Cross-site LVM mirroring

This feature provides complete automation of AIX LVM mirroring via SAN between two sites. It simplifies the LVM mirror configuration and management process in a two-site configuration, and provides automatic LVM mirror synchronization after disk failure when a node/disk becomes available in a SAN network.

It also maintains data integrity by eliminating manual LVM operations. Cluster verification enhancements have been provided to ensure the data's high availability.

HACMP drives automatic LVM mirror synchronization after a failed node joins the cluster, and automatically fixes the PVREMOVED and PVMISSING states of disks before synchronizing.

Recovery does not require the resource groups to move or change their state. Disk states are automatically corrected for C-SPOC initiated mirror synchronization. Manual disk replacement is still required for damaged disks.

Requirements:

- ▶ The force varyon attribute for the resource group must be set to true.
- ▶ Set the logical volumes allocation policy to superstrict (this ensures that the copies of a logical volume are allocated on separate PVs in separate enclosures).
- ▶ Each logical partition copy must and will be kept on separate physical volumes.

HACMP provides additional ODM classes for (manually) specifying the disk/site association.

Figure 6-7 on page 282 shows the test environment we used for testing the cross-site LVM mirroring feature.

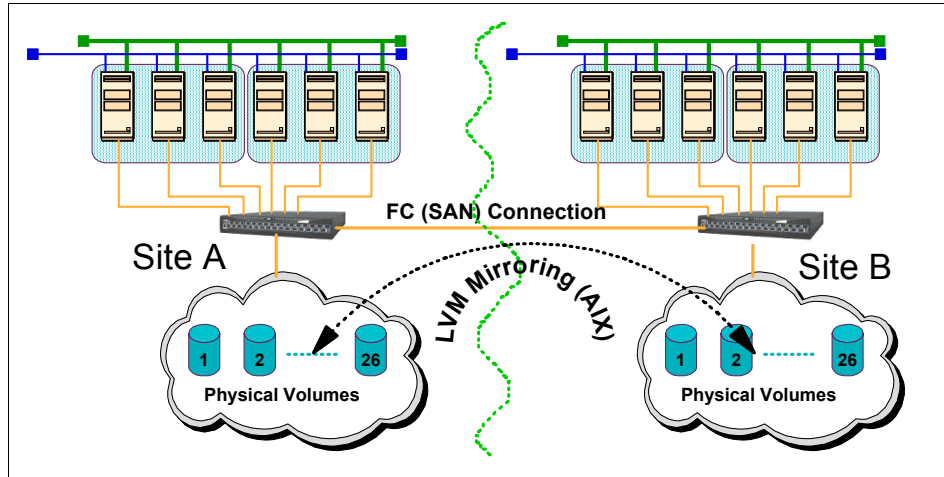


Figure 6-7 LVM cross-site mirroring via SAN

### 6.3.19 RMC replaces Event Management (EM)

In previous HACMP (ES) versions, the cluster manager retrieved information for application monitoring and for dynamic node priority calculation from the Event Management (EM) layer of RSCT using the EM API.

Whenever a cluster event required information from EM, a request from the cluster manager (clstrmgrES) daemon was sent to EM, and EM calculated the results on the required nodes and returned the aggregated results to the requestor.

This process was rather slow and complicated, and could also produce erroneous results. For example, if a DNP policy based on MAX\_CPU\_FREE had to be calculated, the request was sent to EM and EM was issuing calculations on all nodes. This was causing additional CPU load, and thus erroneous results.

By using RMC (functionally equivalent with EM, but much more efficient), the information is readily available when requested, it does not have to be calculated.

In Figure 6-8 on page 283, we present the relationship between HACMP and RSCT components. In HACMP V5.2, the EM component has been kept only for exporting the network status to Oracle 9i RAC. All other event management functionality has been migrated to RMC.

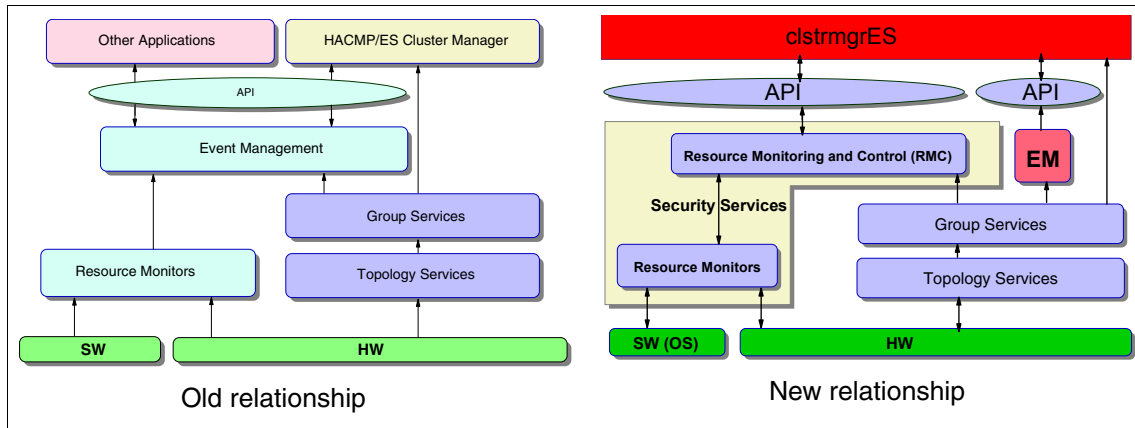
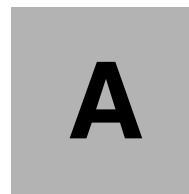


Figure 6-8 HACMP and RSCT relationship

**Restriction:** Any custom events relying on EM must be modified to support RMC. There is no automated migration for custom events, except for the DB2 related events.





## ITSO sample cluster

This appendix describes the hardware and software environment used in the ITSO lab while developing this redbook. The cluster sample is provided for reference only.

# Cluster hardware

The cluster hardware configuration (high level design) is shown in Figure A-1.

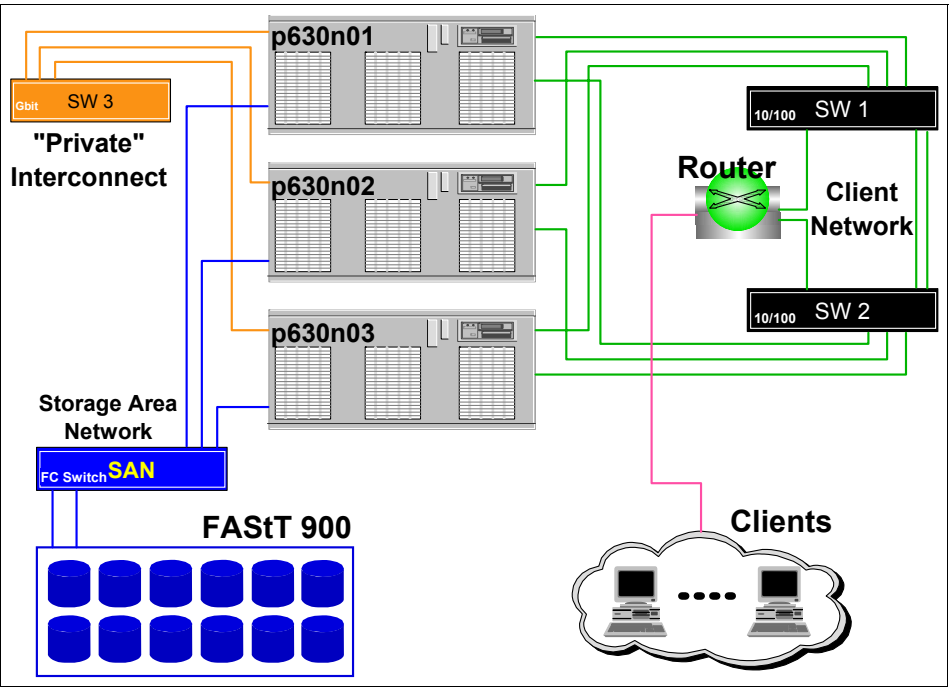


Figure A-1 Sample test environment

# Cluster installed software

Example: A-1 Cluster software

```
[p630n01][/]> lsipp -L cluster*
```

Fileset	Level	State	Type	Description (Uninstaller)
-----				
cluster.adt.es.client.demos	5.1.0.0	C	F	ES Client Demos
cluster.adt.es.client.include	5.1.0.4	C	F	ES Client Include Files
cluster.adt.es.client.samples.clinfo	5.1.0.4	C	F	ES Client CLINFO Samples
cluster.adt.es.client.samples.clstat	5.1.0.1	C	F	ES Client Clstat Samples
cluster.adt.es.client.samples.demos	5.1.0.0	C	F	ES Client Demos Samples

cluster.adt.es.client.samples.libcl	5.1.0.2	C	F	ES Client LIBCL Samples
cluster.adt.es.java.demo.monitor	5.1.0.0	C	F	ES Web Based Monitor Demo
cluster.adt.es.server.demos	5.1.0.0	C	F	ES Server Demos
cluster.adt.es.server.samples.demos	5.1.0.1	C	F	ES Server Sample Demos
cluster.adt.es.server.samples.images	5.1.0.0	C	F	ES Server Sample Images
cluster.doc.en_US.es.html	5.1.0.2	C	F	HAES Web-based HTML Documentation - U.S. English
cluster.doc.en_US.es.pdf	5.1.0.2	C	F	HAES PDF Documentation - U.S. English
cluster.es.cfs.rte	5.1.0.2	C	F	ES Cluster File System Support
cluster.es.client.lib	5.1.0.5	C	F	ES Client Libraries
cluster.es.client.rte	5.1.0.3	C	F	ES Client Runtime
cluster.es.client.utils	5.1.0.4	C	F	ES Client Utilities
cluster.es.clvm.rte	5.1.0.0	C	F	ES for AIX Concurrent Access
cluster.es.cspoc.cmds	5.1.0.5	C	F	ES CSPOC Commands
cluster.es.cspoc.dsh	5.1.0.0	C	F	ES CSPOC dsh
cluster.es.cspoc.rte	5.1.0.5	C	F	ES CSPOC Runtime Commands
cluster.es.server.diag	5.1.0.4	C	F	ES Server Diags
cluster.es.server.events	5.1.0.5	C	F	ES Server Events
cluster.es.server.rte	5.1.0.5	C	F	ES Base Server Runtime
cluster.es.server.utils	5.1.0.5	C	F	ES Server Utilities
cluster.es.worksheets	5.1.0.5	A	F	Online Planning Worksheets
cluster.license	5.1.0.0	C	F	HACMP Electronic License
cluster.man.en_US.es.data	5.1.0.4	C	F	ES Man Pages - U.S. English

Additional software installed on the nodes include the RSCT packages and the AIX enhanced concurrent logical volume manager (see Example A-2).

*Example: A-2 AIX level and additional software*

---

```
[p630n01] [/]> oslevel -r
5200-02
```

```
[p630n01] [/]> lspp -L bos.clvm*
```

Fileset	Level	State	Type	Description (Uninstaller)
-----				
bos.clvm.enh	5.2.0.13	C	F	Enhanced Concurrent Logical Volume Manager

```
[p630n01] [/]> lspp -L rsct*
```

Fileset	Level	State	Type	Description (Uninstaller)
-----				
rsct.basic.hacmp	2.3.3.0	C	F	RSCT Basic Function (HACMP/ES Support)
rsct.basic.rte	2.3.3.0	C	F	RSCT Basic Function
rsct.basic.sp	2.3.3.0	C	F	RSCT Basic Function (PSSP

				Support)
rsct.compat.basic.hacmp	2.3.3.0	C	F	RSCT Event Management Basic Function (HACMP/ES Support)
rsct.compat.basic.rte	2.3.3.0	C	F	RSCT Event Management Basic Function
rsct.compat.basic.sp	2.3.3.0	C	F	RSCT Event Management Basic Function (PSSP Support)
rsct.compat.clients.hacmp	2.3.3.0	C	F	RSCT Event Management Client Function (HACMP/ES Support)
rsct.compat.clients.rte	2.3.3.0	C	F	RSCT Event Management Client Function
rsct.compat.clients.sp	2.3.3.0	C	F	RSCT Event Management Client Function (PSSP Support)
rsct.core.auditrm	2.3.3.0	C	F	RSCT Audit Log Resource Manager
rsct.core.errm	2.3.3.0	C	F	RSCT Event Response Resource Manager
rsct.core.fsr	2.3.3.0	C	F	RSCT File System Resource Manager
rsct.core.gui	2.3.3.0	C	F	RSCT Graphical User Interface
rsct.core.hostrm	2.3.3.0	C	F	RSCT Host Resource Manager
rsct.core.rmc	2.3.3.0	C	F	RSCT Resource Monitoring and Control
rsct.core.sec	2.3.3.0	C	F	RSCT Security
rsct.core.sensorm	2.3.3.0	C	F	RSCT Sensor Resource Manager
rsct.core.sr	2.3.3.0	C	F	RSCT Registry
rsct.core.utils	2.3.3.0	C	F	RSCT Utilities
rsct.msg.EN_US.basic.rte	2.3.0.0	C	F	RSCT Basic Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.auditrm	2.3.0.0	C	F	RSCT Audit Log RM Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.errm	2.3.0.0	C	F	RSCT Event Response RM Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.fsr	2.3.0.0	C	F	RSCT File System RM Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.gui	2.3.0.0	C	F	RSCT GUI Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.hostrm	2.3.0.0	C	F	RSCT Host RM Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.rmc	2.3.0.0	C	F	RSCT RMC Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.sec	2.3.0.0	C	F	RSCT Security Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.sensorm	2.3.0.0	C	F	RSCT Sensor RM Msgs - U.S. English (UTF)
rsct.msg.EN_US.core.sr	2.3.0.0	C	F	RSCT Registry Msgs - U.S.



rsct.msg.EN_US.core.utils	2.3.0.0	C	F	English (UTF) RSCT Utilities Msgs - U.S. English (UTF)
rsct.msg.en_US.basic.rte	2.3.0.0	C	F	RSCT Basic Msgs - U.S. English
rsct.msg.en_US.core.auditrm	2.3.0.0	C	F	RSCT Audit Log RM Msgs - U.S. English
rsct.msg.en_US.core.errrm	2.3.0.0	C	F	RSCT Event Response RM Msgs - U.S. English
rsct.msg.en_US.core.fsrmm	2.3.0.0	C	F	RSCT File System RM Msgs - U.S. English
rsct.msg.en_US.core.gui	2.3.0.0	C	F	RSCT GUI Msgs - U.S. English
rsct.msg.en_US.core.gui.com	2.3.0.0	C	F	RSCT GUI JAVA Msgs - U.S. English
rsct.msg.en_US.core.hostrm	2.3.0.0	C	F	RSCT Host RM Msgs - U.S. English
rsct.msg.en_US.core.rmc	2.3.0.0	C	F	RSCT RMC Msgs - U.S. English
rsct.msg.en_US.core.rmc.com	2.3.0.0	C	F	RSCT RMC JAVA Msgs - U.S. English
rsct.msg.en_US.core.sec	2.3.0.0	C	F	RSCT Security Msgs - U.S. English
rsct.msg.en_US.core.sensorm	2.3.0.0	C	F	RSCT Sensor RM Msgs - U.S. English
rsct.msg.en_US.core.sr	2.3.0.0	C	F	RSCT Registry Msgs - U.S. English
rsct.msg.en_US.core.utils	2.3.0.0	C	F	RSCT Utilities Msgs - U.S. English

To verify the cluster services, use the lsha alias defined in /.profile (see Example A-3).

*Example: A-3 Sample /.profile file*

```
[p630n01] [/]> cat /.profile
export PS1="[`hostname -s`]"["'$PWD']> '
export
PATH=$PATH:/opt/csm/bin:/opt/csm/lib:/usr/sbin/rsct/bin:/opt/csm/csmbin:/usr/lpp/mmfs/bin
export
MANPATH=$MANPATH:/opt/freeware/man:/usr/share/man:/usr/lpp/mmfs/gpfsdocs/man/lc:/opt/csm/man
export DSH_REMOTE_CMD=/usr/bin/ssh
export WCOLL=/clu52
export EDITOR=vi
alias lsha='lsrsc -a|egrep "svcs|ES"'
#The following line is added by License Use Management installation
export PATH=$PATH:/usr/opt/ifor/lso/aix/bin
```

```
export PATH=$PATH:/usr/es/sbin/cluster:/usr/es/sbin/cluster/etc:/usr/es/sbin/cluster/utilities
export DSHPATH=$PATH
```

---

## Cluster storage

The cluster storage in our environment consists of one FAST900 and one ESS800. The disk configuration provides LUN masking (at storage level)s and Zoning (at SAN switch level). The disks attached to our nodes are shown in Example A-4.

*Example: A-4 Storage configuration*

```
[p630n01][/]> lsdev -Cc disk
hdisk4 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk5 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk6 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk7 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk8 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk9 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk10 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk11 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk12 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk13 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk14 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk15 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk16 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk17 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk18 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk19 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk20 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk21 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk22 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk23 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk24 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk25 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk26 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk27 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk28 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk29 Available 1n-08-01 1742-900 (900) Disk Array Device
hdisk30 Available 1n-08-01 MPIO Other FC SCSI Disk Drive +
hdisk31 Available 1n-08-01 MPIO Other FC SCSI Disk Drive |
hdisk32 Available 1n-08-01 MPIO Other FC SCSI Disk Drive |
hdisk33 Available 1n-08-01 MPIO Other FC SCSI Disk Drive |
hdisk34 Available 1n-08-01 MPIO Other FC SCSI Disk Drive |
hdisk35 Available 1n-08-01 MPIO Other FC SCSI Disk Drive | -->> ESS 800 disks
hdisk36 Available 1n-08-01 MPIO Other FC SCSI Disk Drive |
hdisk37 Available 1n-08-01 MPIO Other FC SCSI Disk Drive |
```

hdisk38	Available	1n-08-01	MPIO	Other	FC	SCSI	Disk Drive	
hdisk39	Available	1n-08-01	MPIO	Other	FC	SCSI	Disk Drive	+
hdisk40	Available	1n-08-01	MPIO	Other	FC	SCSI	Disk Drive	
hdisk41	Available	1n-08-01	MPIO	Other	FC	SCSI	Disk Drive	

---

## Cluster networking environment

The base IP configuration for our cluster nodes is shown in Example A-5.

*Example: A-5 Base IP configuration*

---

```
[p630n01][/]> dsh netstat -in
```

p630n01: Name	Mtu	Network	Address	Ipkts	Ierrs	Opkts	Oerrs	Coll
p630n01: en0	1500	link#2	0.2.55.4f.c4.ab	33395304	0	25648209	0	0
p630n01: en0	1500	192.168.100	192.168.100.31	33395304	0	25648209	0	0
p630n01: en1	1500	link#3	0.2.55.53.af.a7	28733094	0	27997105	2	0
p630n01: en1	1500	10.1.1	10.1.1.1	28733094	0	27997105	2	0
p630n01: en2	1500	link#4	0.2.55.4f.c4.ac	32487626	0	25090767	0	0
p630n01: en2	1500	172.16.100	172.16.100.31	32487626	0	25090767	0	0
p630n01: lo0	16896	link#1		98358267	0	98379630	0	0
p630n01: lo0	16896	127	127.0.0.1	98358267	0	98379630	0	0
p630n01: lo0	16896	::1		98358267	0	98379630	0	0

p630n02: Name	Mtu	Network	Address	Ipkts	Ierrs	Opkts	Oerrs	Coll
p630n02: en0	1500	link#2	0.2.55.4f.d6.d6	26318022	0	18173359	0	0
p630n02: en0	1500	192.168.100	192.168.100.32	26318022	0	18173359	0	0
p630n02: en1	1500	link#3	0.2.55.53.af.1	21807010	0	20532898	2	0
p630n02: en1	1500	10.1.1	10.1.1.2	21807010	0	20532898	2	0
p630n02: en2	1500	link#4	0.2.55.4f.d6.d7	25969127	0	17902520	0	0
p630n02: en2	1500	172.16.100	172.16.100.32	25969127	0	17902520	0	0
p630n02: lo0	16896	link#1		11691273	0	11695460	0	0
p630n02: lo0	16896	127	127.0.0.1	11691273	0	11695460	0	0
p630n02: lo0	16896	::1		11691273	0	11695460	0	0

p630n03: Name	Mtu	Network	Address	Ipkts	Ierrs	Opkts	Oerrs	Coll
p630n03: en0	1500	link#2	0.2.55.4f.c4.43	20975580	0	12661232	0	0
p630n03: en0	1500	192.168.100	192.168.100.33	20975580	0	12661232	0	0
p630n03: en1	1500	link#3	0.2.55.53.b1.12	22529596	0	21008103	2	0
p630n03: en1	1500	10.1.1	10.1.1.3	22529596	0	21008103	2	0
p630n03: en2	1500	link#4	0.2.55.4f.c4.44	26611501	0	17900199	0	0
p630n03: en2	1500	172.16.100	172.16.100.33	26611501	0	17900199	0	0
p630n03: lo0	16896	link#1		8111877	0	8102995	0	0
p630n03: lo0	16896	127	127.0.0.1	8111877	0	8102995	0	0
p630n03: lo0	16896	::1		8111877	0	8102995	0	0

---

The name resolution for our environment is an /etc/hosts file (see Example A-6 on page 292).

*Example: A-6 Sample /etc/hosts file*

---

```
127.0.0.1      loopback localhost
# On each node, en0, en1 are connected to the same HACMP network and are in the
# same VLAN (net_ether_01)
# Base IP addresses for en0
192.168.100.31 p630n01
192.168.100.32 p630n02
192.168.100.33 p630n03

# Base IP addresses for en1
172.16.100.31  n01bt1
172.16.100.32  n02bt1
172.16.100.33  n03bt1

# Base IP addresses for en2 (on secondary network - net_ether_02)
10.1.1.1       gp01
10.1.1.2       gp02
10.1.1.3       gp03

# HACMP Service Labels
192.168.110.131 n01sv1
192.168.110.132 n02sv1
192.168.110.133 n03sv1

# HACMP Persistent Address
192.168.200.31  p630n01_per
192.168.200.32  p630n02_per
192.168.200.33  p630n03_per
```

---

## Application scripts

The application scripts (Example A-7 to Example A-10 on page 293) are provided *as is*, they do not perform “useful” work, and are intended to be used for testing the cluster.

*Example: A-7 Application script for app1*

---

```
#!/bin/ksh
# This script must be copied in the shared file system /app1 in /app1/bin
# directory.
# The script will create its own directories and log files.
# This is just a bogus script that creates some counters....
# Use the application start, stop and monitoring scripts provided together
# with this package!!!!
# The scripts are “As Is”; Have fun!!!
#
# Your ITS0 pSeries cluster team
```

```

APPNAME=`basename $0`
echo $APPNAME
if [[ -d /app1/log ]]; then
    rm -f /app1/log/$APPNAME.log
else
    mkdir /app1/log
fi
touch /app1/log/$APPNAME.running
APP_PID=`ps -aef |grep $APPNAME|grep -v grep|awk '{print $2}'`
echo "$APP_PID">/app1/log/$APPNAME.pid
SEQA=0
SEQB=0
while [[ -f /app1/log/$APPNAME.running ]]
do
sleep 10
echo "${SEQB}:${SEQA}:${APPNAME}:${date}">>/app1/log/$APPNAME.log
let SEQA=SEQA+1
if [[ $SEQA -gt 10 ]];then
    if [[ -f /app1/log/$APPNAME.log.1 ]];then
        rm /app1/log/$APPNAME.log.1
    fi
    mv /app1/log/$APPNAME.log /app1/log/$APPNAME.log.1
    touch /app1/log/$APPNAME.log
    let SEQB=SEQB+1
    let SEQA=0
fi
done
exit 0

```

---

#### *Example: A-8 Application start script for app1*

---

```

#!/bin/ksh
# For more info, see the comments in the application script!!!!
/app1/bin/app1.sh &
exit 0

```

---

#### *Example: A-9 Application stop script for app1*

---

```

#!/bin/ksh
# For more info, see the comments in the application script!!!!
rm -f /app1/log/app1.sh.running
exit 0

```

---

#### *Example: A-10 Application monitoring scripts (custom monitor) for app1*

---

```

#!/bin/ksh
# For more info, see the comments in the application script!!!!
PID=$(ps -ef |grep '/app1/bin/app1.sh' |grep -v grep)
if [[ -z "$PID" ]];then

```

```
        exit 1
fi
exit 0
```

---

## Answers to the quizzes

Here are the answers to the quizzes from the earlier chapters.

### Chapter 2 quiz

1. b
2. c
3. b
4. a,d
5. b
6. b
7. a
8. c
9. d
10. b
11. a
12. d
13. d
14. c
15. d
16. a
17. c
18. b
19. b
20. d
21. b

### Chapter 3 quiz

1. b
2. a
3. b
4. c
5. b
6. c
7. d
8. b
9. a

- 10.c
- 11.c
- 12.a
- 13.c
- 14.c
- 15.c
- 16.c
- 17.b
- 18.b
- 19.c
- 20.a

### **Chapter 4 quiz**

- 1. c
- 2. a
- 3. b
- 4. c
- 5. b

### **Chapter 5 quiz**

- 1. b
- 2. a
- 3. a,d
- 4. b,d
- 5. c
- 6. c
- 7. d
- 8. a
- 9. b
- 10.a
- 11.d
- 12.c
- 13.a
- 14.b
- 15.c
- 16.a
- 17.a
- 18.d
- 19.b
- 20.c





# Abbreviations and acronyms

<b>ACD</b>	Active Configuration Directory	<b>IP</b>	Internet Protocol
<b>ATM</b>	Asynchronous Transfer Mode	<b>IPAT</b>	IP Address Takeover
<b>CLVM</b>	Concurrent Logical Volume Manager	<b>ITSO</b>	International Technical Support Organization
<b>CRM</b>	Concurrent Resource Manager	<b>LPAR</b>	Logical Partition
<b>CSM</b>	Cluster System Management	<b>LVCB</b>	Logical Volume Control Block
<b>C-SPOC</b>	Cluster Single Point of Control	<b>LVM</b>	Logical Volume Manager
<b>CWOF</b>	Cascading Without Fallback	<b>MPIO</b>	Multi-Path IO
<b>DARE</b>	Dynamic Reconfiguration	<b>NFS</b>	Network File System
<b>DCD</b>	Default Configuration Directory	<b>NIC</b>	Network Interface Card
<b>DLPAR</b>	Dynamic LPAR	<b>NIM</b>	Network Interface Module or Network Install Manager
<b>DNP</b>	Dynamic Node Priority	<b>NIS</b>	Network Information Services
<b>DNS</b>	Dynamic Name Services	<b>ODM</b>	Object Data Manager
<b>ECM</b>	Enhanced Concurrent Mode	<b>OLPW</b>	On-Line Planning Worksheets
<b>ES</b>	Enhanced Scalability	<b>POL</b>	Priority Override Location
<b>FC</b>	Fibre Channel	<b>PVID</b>	Physical Volume ID
<b>FDDI</b>	Fiber Distributed Data Interface	<b>RAID</b>	Redundant Array of Independent Disks
<b>GPFS</b>	General Parallel File System	<b>RG</b>	Resource Group
<b>GUI</b>	Graphical User Interface	<b>RMC</b>	Resource Monitoring and Control
<b>HACMP</b>	High Availability Cluster Multi-Processing	<b>RPD</b>	RSCT Peer Domain
<b>HAGEO</b>	High Availability Geographic cluster	<b>RSCT</b>	Reliable Scalable Clustering Technology
<b>HAS</b>	High Availability Subsystem	<b>SAN</b>	Storage Area Network
<b>HBA</b>	Host Bus Adapter	<b>SCD</b>	Staging Configuration Directory
<b>HMC</b>	Hardware Management Console	<b>SCSI</b>	Small Computer System Interface
<b>HPS</b>	High Performance Switch	<b>SDD</b>	Subsystem Device Driver
<b>HWAT</b>	Hardware Address Takeover	<b>SMIT</b>	System Management Tool Interface
<b>IBM</b>	International Business Machines Corporation	<b>SMP</b>	Symmetric Multi-Processing

<b>SNA</b>	System Network Architecture
<b>SNMP</b>	Simple Network Management Protocol
<b>SPOF</b>	Single Point Of Failure
<b>SSA</b>	Serial Storage Architecture
<b>SSL</b>	Secure Socket Layer
<b>TCP</b>	Transmission Control Protocol
<b>UDP</b>	Universal Datagram Protocol
<b>VG</b>	Volume Group
<b>VGDA</b>	Volume Group Descriptor Area
<b>VPATH</b>	Virtual Path
<b>VSD</b>	Virtual Shared Disk
<b>XD</b>	Extended Distance

# Related publications

The publications listed in this section are considered particularly suitable for a more detailed discussion of the topics covered in this redbook.

## IBM Redbooks

For information on ordering these publications, see “How to get IBM Redbooks” on page 300. Note that some of the documents referenced here may be available in softcopy only.

- ▶ *Configuring Highly Available Clusters Using HACMP V4.5*, SG24-6845
- ▶ *Exploiting HACMP V4.4: Enhancing the Capabilities of Cluster Multi-Processing*, SG24-5979
- ▶ *An Introduction to Security in a CSM 1.3 for AIX 5L Environment*, SG24-6873

## Other publications

These publications are also relevant as further information sources:

- ▶ *Advanced SerialRAID Adapter: Installation Guide*, SA33-3287
- ▶ *AIX 5L Version 5.2 Installation Guide and Reference*, SC23-4389
- ▶ *General Parallel File System (GPFS) for AIX 5L in an RSCT peer domain: Concepts, Planning, and Installation*, GA22-7974
- ▶ *HACMP Administration Guide*, SC23-4862
- ▶ *HACMP Planning and Installation Guide*, SC23-4861
- ▶ *HACMP Smart Assist for WebSphere User's Guide*, SC23-4877
- ▶ *High Availability Clusters Multi-Processing XD (Extended Distance) for HAGEO Technology: Planning and Administration Guide*, SA22-7956
- ▶ *High Availability Cluster Multi-Processing XD (Extended Distance) V5.1: Concepts and Facilities for HAGEO Technology*, SA22-7955
- ▶ *IBM Reliable Scalable Cluster Technology Administration Guide*, SA22-7889
- ▶ *IBM TotalStorage Enterprise Storage Server Service Guide 2105 Model 750/800 and Expansion Enclosure, Volume 1*, SY27-7635

- ▶ *IBM TotalStorage FAStT900 Fibre Channel Storage Server Installation Guide, GC26-7530*
- ▶ *IBM TotalStorage FAStT Storage Manager 8.4 Installation and Support Guide for Intel-based Operating Environments, GC26-7589*

## Online resources

These Web sites and URLs are also relevant as further information sources:

- ▶ Availant, Inc.  
<http://www.availant.com>
- ▶ HACMP fixes and updates  
<http://techsupport.services.ibm.com/server/cluster/>
- ▶ HACMP support Web site  
<http://www-1.ibm.com/servers/eserver/pseries/ha/>
- ▶ IBM Enterprise Storage Server Web site  
<http://www.storage.ibm.com/disk/ess/index.html>
- ▶ IBM @serverSupport Fix Central  
<http://www-912.ibm.com/eserver/support/fixes/fcgui.jsp>
- ▶ IBM TotalStorage® DS4000 series  
<http://www.storage.ibm.com/disk/fastt/index.html>

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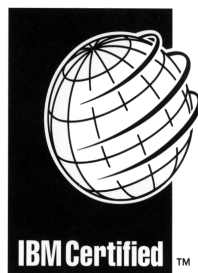


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