

## Intrusion Detection

- ▶ Signature based
- ▶ **Anomaly based**
- ▶ Host based
- ▶ **Network based**

## Anomaly based Network Intrusion Detection (A-NIDS)

- ▶ Statistical based
  - ▶ Univariate
  - ▶ Multivariate
- ▶ Knowledge based
- ▶ **Machine learning based**

## Exploiting Communication Regularities

- ▶ Learn the normal sequences of messages on a network
- ▶ Build a model describing these sequences

## Machine Learning

- ▶ Bayesian networks
- ▶ **Markov models**
- ▶ Neural networks
- ▶ Fuzzy logic
- ▶ Genetic algorithm
- ▶ Etc.

## Hidden Markov Model

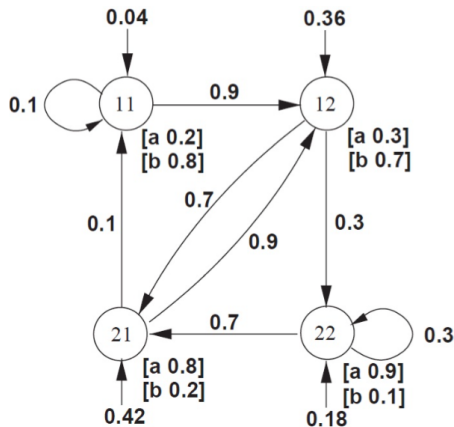


Figure : PAutomaC: a PFA/HMM Learning Competition, Sicco Verwer et al., 2012

## Hidden Markov Model - Urn and Ball

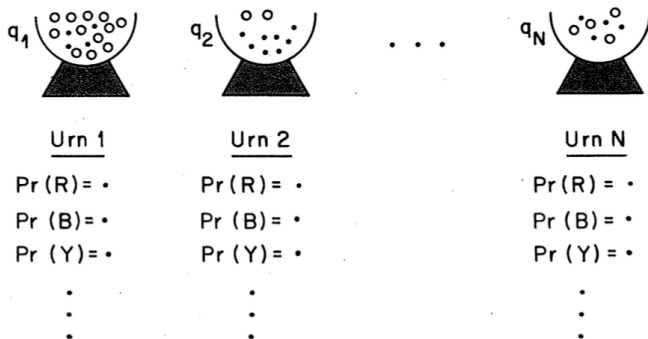


Figure : An Introduction to Hidden Markov Models, L. R. Rabiner B. H. juang, 1986

## Hidden Markov Model

- ▶  $T$  = length of observation sequence
- ▶  $N$  = number of states in the model
- ▶  $M$  = number of observation symbols
- ▶  $Q = \{q_1, q_2, \dots, q_N\}$ , states
- ▶  $V = \{v_1, v_2, \dots, v_M\}$ , observation symbols
- ▶  $A = \{a_{ij}\}$ ,  $a_{ij} = \Pr(q_j \text{ at } t + 1 | q_i \text{ at } t)$ , state transition probability distribution
- ▶  $B = \{b_j(k)\}$ ,  $b_j(k) = \Pr(v_k \text{ at } t | q_j \text{ at } t)$ , observation symbol probability distribution
- ▶  $\pi = \{\pi_i\}$ ,  $\pi_i = \Pr(q_i \text{ at } t = 1)$ , initial state distribution
- ▶  $\lambda = (A, B, \pi)$ , the HMM

