

Reminder: Inductive types are freely generated by canonical terms.

data Bool:

true : Bool

false : Bool

• t • f Bool

To define a (dependent) function it suffices to define it on its canonical elements, hence given

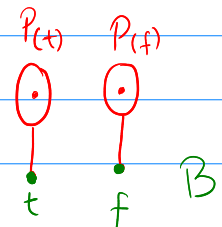
•  $P : \text{Bool} \rightarrow \mathcal{U}$

•  $p_t : P(\text{true})$

•  $p_f : P(\text{false})$

} we obtain

$\prod_{x:\text{Bool}} P(x)$



and it satisfies the obvious computation rules.

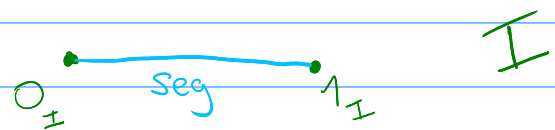
Higher Inductive types are freely generated by canonical terms and paths between them.

data  $\mathbb{I}$ :

$0_{\mathbb{I}} : \mathbb{I}$

$1_{\mathbb{I}} : \mathbb{I}$

seg :  $0_{\mathbb{I}} = 1_{\mathbb{I}}$



What does a dependent function look like? Given

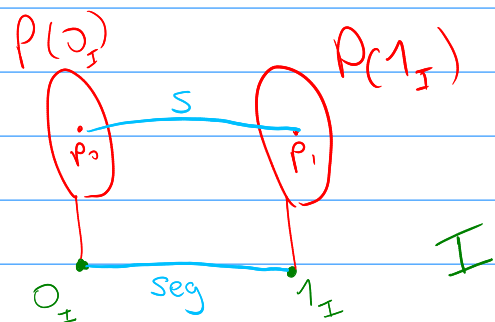
•  $P : \mathbb{I} \rightarrow \mathcal{U}$

•  $p_0 : P(0_{\mathbb{I}})$

•  $p_1 : P(1_{\mathbb{I}})$

•  $s : p_0 = p_1$

} we obtain?



this doesn't typecheck!

Where should  $s$  live then?  
the natural choice is

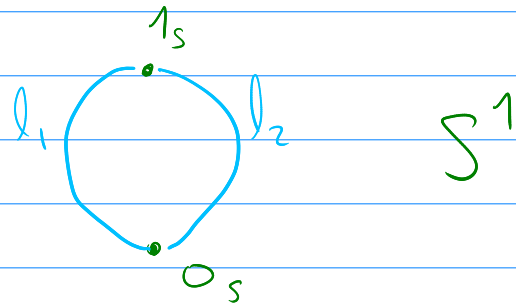
$$S: (0_S, p_0) =_{\Sigma P} (1_S, p_1)$$

This works! But it is not right in general...

Consider the "circle" :

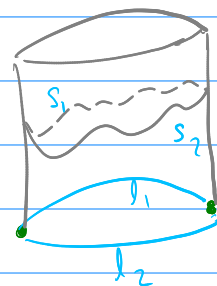
data  $S^1$ :

- $0_S : S^1$
- $1_S : S^1$
- $l_1 : 0_S = 1_S$
- $l_2 : 0_S = 1_S$



According to our previous example, given  $P: S^1 \rightarrow \mathcal{U}$

- $p_0 : P(0_S)$
- $p_1 : P(1_S)$
- $s_1 : (0_S, p_0) = (1_S, p_1)$
- $s_2 : (0_S, p_0) = (1_S, p_1)$



$$\sum_{x: S^1} P(x)$$

Our type assumptions do not sufficiently  
axiomatize our guiding image,  $s_i$  should be over  $l_i$ .

the right type is then

$$S_i : \sum_{q: (0_S, p_0) = (1_S, p_1)} pr_i(q) = l_i$$

That type is a mouthful, luckily we can simplify:

$$\sum_{q: (0_s, p_0) = (1_s, p_1)} pr_1(q) = l_i$$

$$\simeq \sum_{q: (0_s, p_0) = (1_s, p_1)} pr_1(q) = l_i$$

$$q: \sum_{r: 0_s = 1_s} tr_{p,r} p_0 = p_1$$

$$\simeq \sum_{r: 0_s = 1_s} \sum_{t: tr_{p,r} p_0 = p_1} r = l_i$$

$$\simeq \sum_{r: 0_s = 1_s} (r = l_i) \times (tr_{p,r} p_0 = p_1)$$

$$\simeq tr_{p, l_i} p_0 = p_1$$

This is all we need!

The above type corresponds to a "dependent path" between  $p_0: P(0_s)$  and  $p_1: P(1_s)$  over  $l_i$ .

Hence, the notation

$$(p_0 =_{l_i} p_1) := tr_{p, l_i} p_0 = p_1$$

makes sense.

Summarizing, the induction principle of  $S'$  is

$$\prod_{P:S' \rightarrow \mathcal{U}} \prod_{P_0:P(0_S)} \prod_{P_1:P(1_S)} (P_0 =_{\ell_1}^P P_1) \rightarrow (P_0 =_{\ell_2}^P P_1) \rightarrow \prod_{x:S'} P(x)$$

Similarly for the interval we have:

$$\prod_{P:I \rightarrow \mathcal{U}} \prod_{P_0:P(0_I)} \prod_{P_1:P(1_I)} (P_0 =_{\text{seg}}^P P_1) \rightarrow \prod_{x:I} P(x)$$

What about the computation rules?

In the case of the interval for example, the function  $f$  obtained should satisfy

$$f(0_S) \equiv P_0 \quad f(1_S) \equiv P_1$$

for the dependent path  $t: P_0 =_{\text{seg}}^P P_1$ , we would like it to be equal to some other 'canonical' path  $t_f: P_0 =_{\text{seg}}^P P_1$  obtained from  $f$ .

Is there one?

**Lemma:** Given a dep. function  $f: \prod_{x:A} P(x)$  we have a map

$$\text{apd}_f: \prod_{p:x=y} f(x) =_p^P f(y)$$

**Proof:**

We need to show

$$\text{tr}_{p,p} f(x) = f(y)$$

inducting on  $p$ , both sides become  $f(x)$ .  $\square$

With this lemma, the final computation rule would be

$$\text{apd}_f(\text{seg}) = \tau$$

(it is debatable whether these rules should be judgemental or propositional)

Note: For a constant family  $P := \lambda x. B : X \rightarrow \mathcal{U}$   
we have that for  $p : x = y$

$$(u \stackrel{p}{=} v) = u = v$$

while

$$\text{apd}_f(p) \stackrel{(u=v)}{=} \text{ap}_f(p)$$

Lemma: The interval implies funext.

Proof. Given  $H : \prod_{x:x} f x = g x$ , define for each  $x : x$

$$p_x : I \rightarrow B$$

$$p_x(0_I) \equiv f(x)$$

$$p_x(1_I) \equiv g(x)$$

$$p_x(\text{seg}_I) \equiv H(x)$$

Finally, define  $q : I \rightarrow (x \rightarrow y)$

$$\text{by } q(i, x) = p_x(i)$$

then,  $q(\text{seg}_I) : q(0_I) = q(1_I)$

$$: (\lambda x. f(x)) = (\lambda x. g(x))$$

$$: f = g$$

We show some other interesting HITS:

the circle  $s'$  (Again):

data  $s'$ :

base:  $s'$

loop: base = base



Given  $P: s' \rightarrow \mathcal{U}$ , and

$\left. \begin{array}{l} \bullet b: P(\text{base}) \\ \bullet l: b =_{P_{\text{loop}}} b. \end{array} \right\}$  we obtain  $\prod_{x: s'} P(x)$

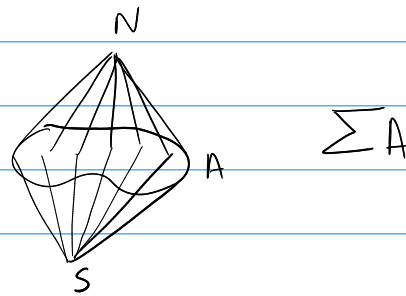
The suspension  $\Sigma A$ , for  $A: \mathcal{U}$

data  $\Sigma A$ :

$N: \Sigma A$

$S: \Sigma A$

merid:  $A \rightarrow (N = S)$



Our original circle is then  $\Sigma \text{Bool}$ .

Pushouts: Given a span

$$\begin{array}{ccc} C & \xrightarrow{g} & B \\ f \downarrow & & \\ A & & \end{array}$$

we have  $A \sqcup^c B$  defined as:

data  $A \sqcup^c B$ :

•  $\text{inl}: A \rightarrow A \sqcup^c B$

•  $\text{inr}: B \rightarrow A \sqcup^c B$

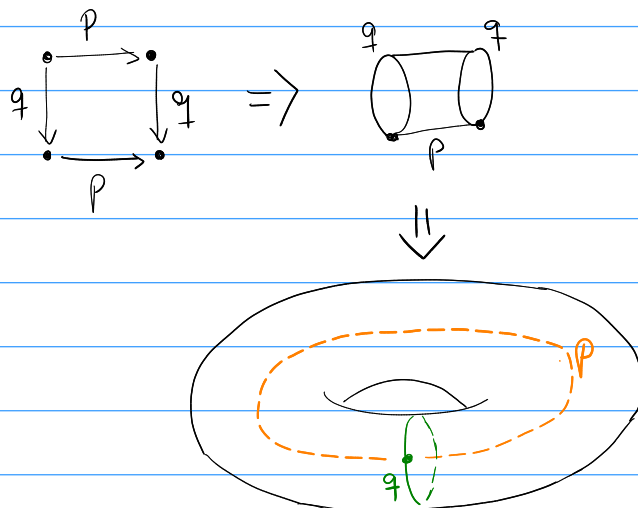
•  $\text{glue}: \prod_{c: c} \text{inl}(f_c) = \text{inr}(g_c)$

It is also fine to give paths between paths.

## the torus

data  $t^2$ :

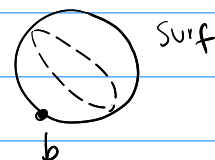
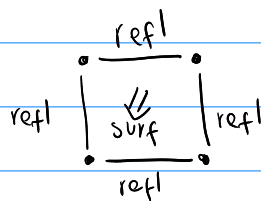
- $b : t^2$
- $p : b = b$
- $q : b = b$
- $r : p \circ q = q \circ p$



## the 2-sphere :

data  $S^2$ :

- $b : S^2$
- $\text{surf} : \text{refl}_b = \text{refl}_b$



## the n-sphere :

data  $S^n$

- $b : S^n$

•  $\text{fill} : \underbrace{\text{refl}_{\text{refl}}}_{n-1 \text{ times}} \text{refl}_b = \text{refl}_{\text{refl}_b}$

(not recommended)

Common types can also be defined more neatly.

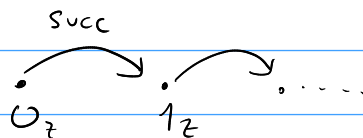
## the integers

data  $\mathbb{Z}$ :

$0_{\mathbb{Z}} : \mathbb{Z}$

$\text{succ} : \mathbb{Z} \simeq \mathbb{Z}$

$\text{isSet}_{\mathbb{Z}} : \text{isSet } \mathbb{Z}$



For non-dependent functions its ind. principle is easy:

- $a : A$
  - $s : A \simeq A$
  - $\text{isSet}_A : \text{isSet } A$
- }  $\mathbb{Z} \rightarrow A$

This definition is fine since it is just adding some paths.

Exploiting this, we can get  $n$ -truncations:

$\| - \|_n$

data  $\|A\|_n$ :

$|-|_n : A \rightarrow \|A\|_n$

$H_n : \text{is\_hlevel } n \ A$

For a concrete example, unfolding the case  $n=0$ :

$H_0 : \prod_{p,q:x=y} p=q$

