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Image Style Transfer with CNN

Image Style Transfer Using Convolutional Neural Networks

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P: content image

+



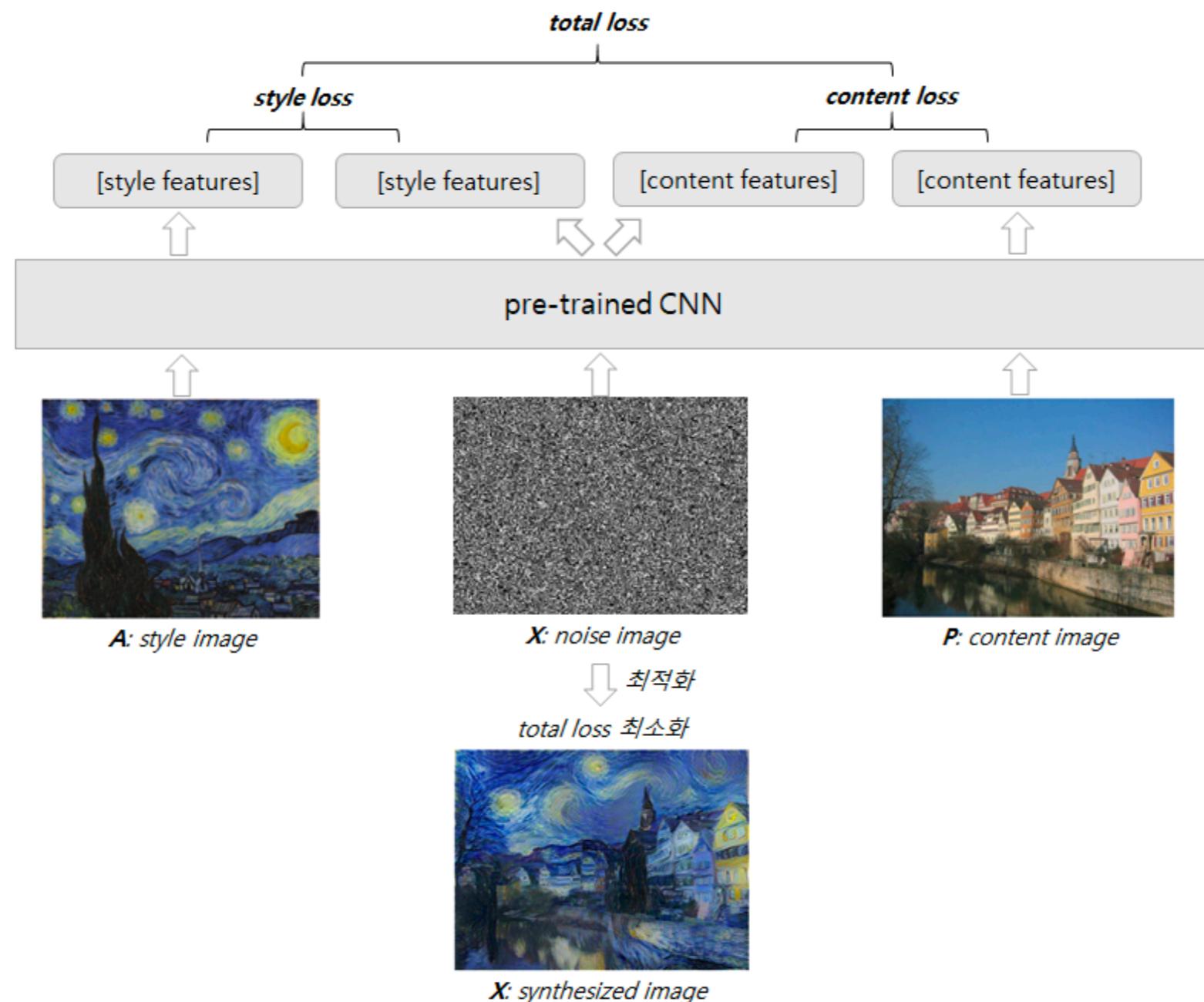
A: style image

=

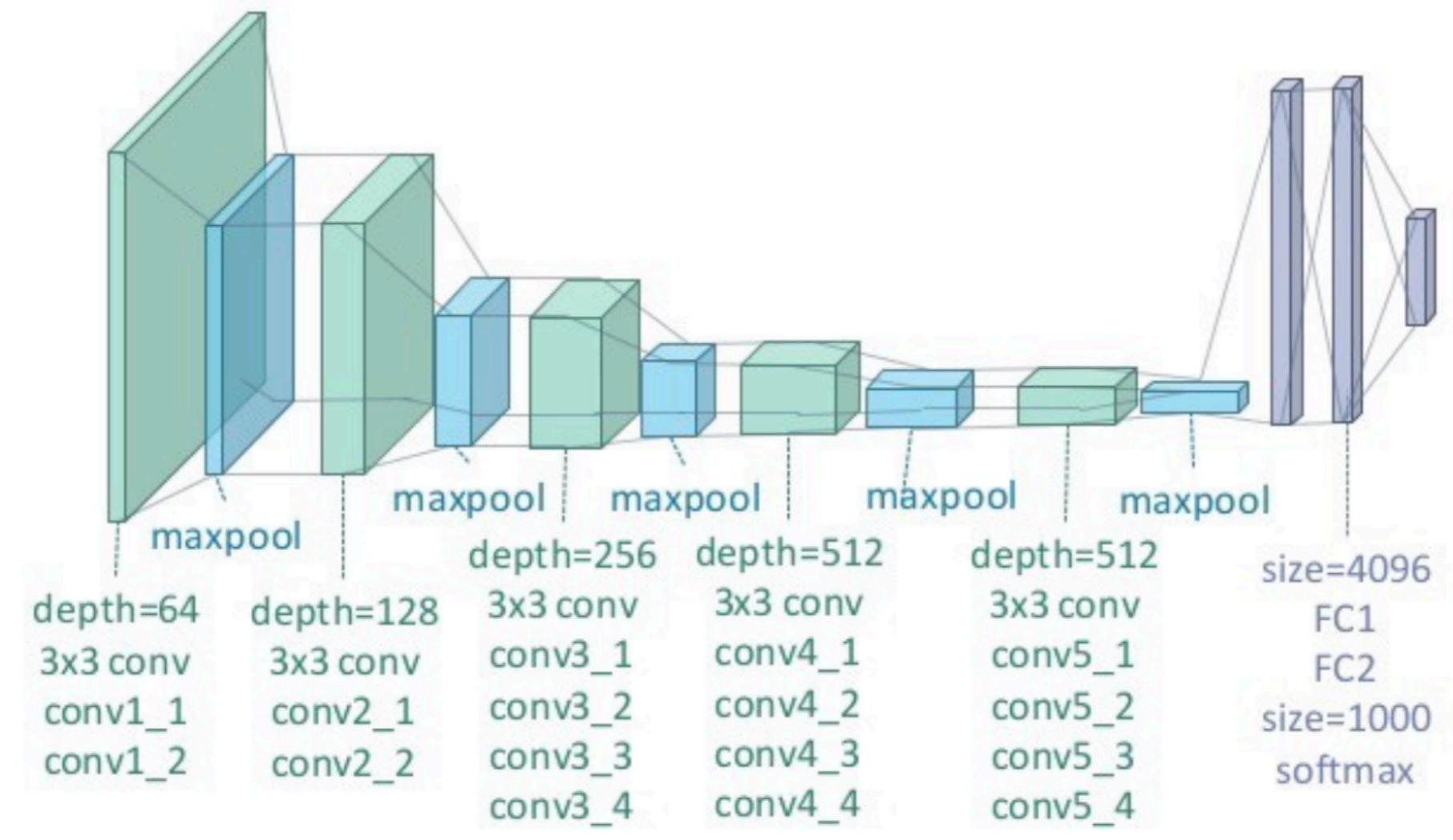


X: synthesized image

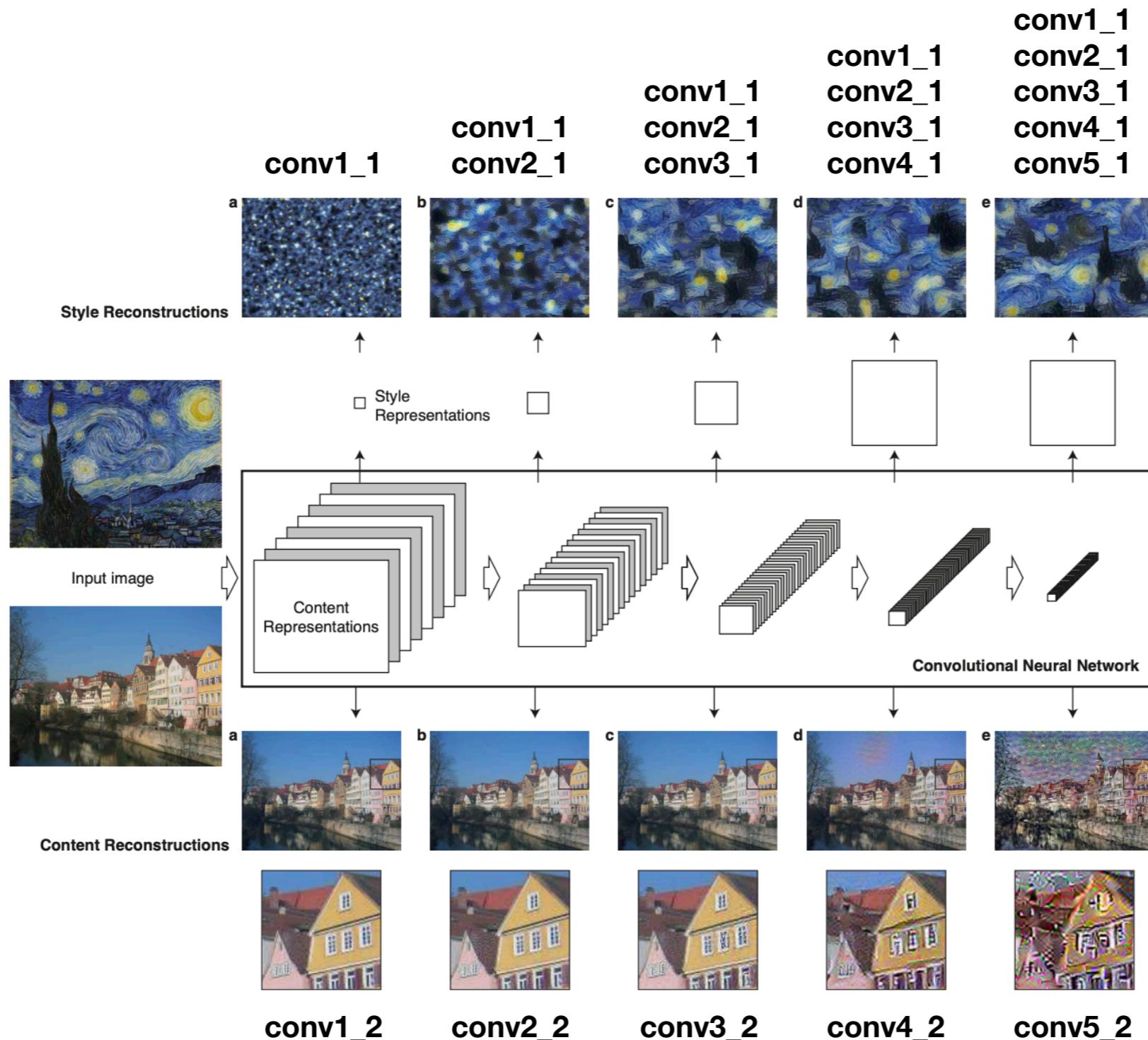
$$\text{loss} = \text{distance}(\text{style(reference)} - \text{style(new)}) + \text{distance}(\text{content(original)} - \text{content(new)})$$



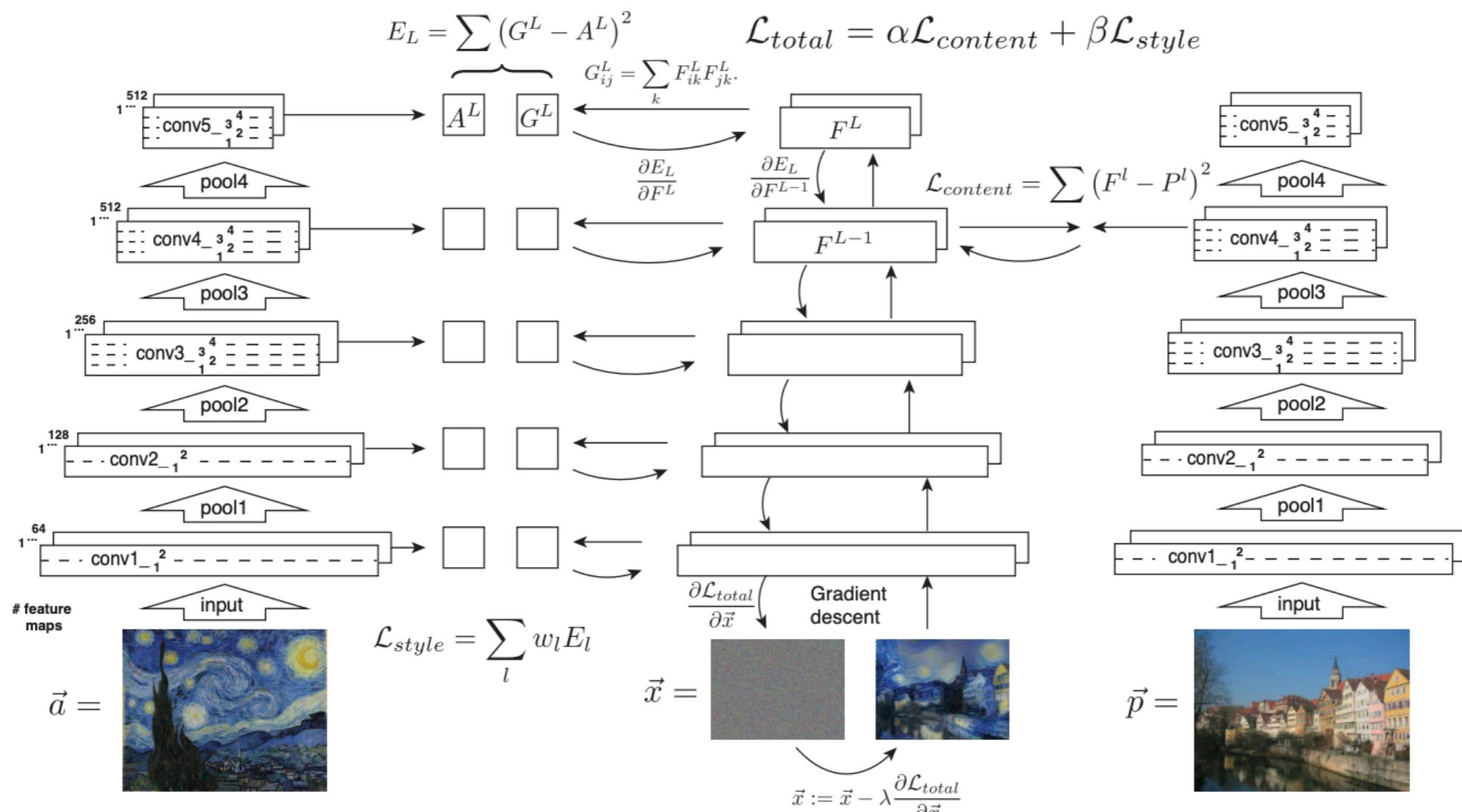
모델: VGG19



두 가지 방법의 Reconstruction



$$\mathcal{L}_{\text{total}}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{\text{content}}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{\text{style}}(\vec{a}, \vec{x})$$



Deep image representation

Content

High-level layer의 feature map 사용
→ 이미지의 전역적인 특성을 보유
→ Content 복원에 필수적인 요소들만 가져옴

$$\mathcal{L}_{\text{content}}(\vec{p}, \vec{x}, l) = \frac{1}{2} \sum_{i,j} (F_{ij}^l - P_{ij}^l)^2$$

Style

Style(Texture)은 공간적인 정보와 무관해야 함
→ 각 layer의 **feature map** 사이의 상관관계

Gram matrix → **correlation**을 얻어냄

$$G_{ij}^l = \sum_k F_{ik}^l F_{jk}^l.$$

$$E_l = \frac{1}{4N_l^2 M_l^2} \sum_{i,j} (G_{ij}^l - A_{ij}^l)^2$$

$$\mathcal{L}_{\text{style}}(\vec{a}, \vec{x}) = \sum_{l=0}^L w_l E_l,$$

Style Transfer

$$\mathcal{L}_{\text{total}}(\vec{p}, \vec{a}, \vec{x}) = \alpha \mathcal{L}_{\text{content}}(\vec{p}, \vec{x}) + \beta \mathcal{L}_{\text{style}}(\vec{a}, \vec{x})$$

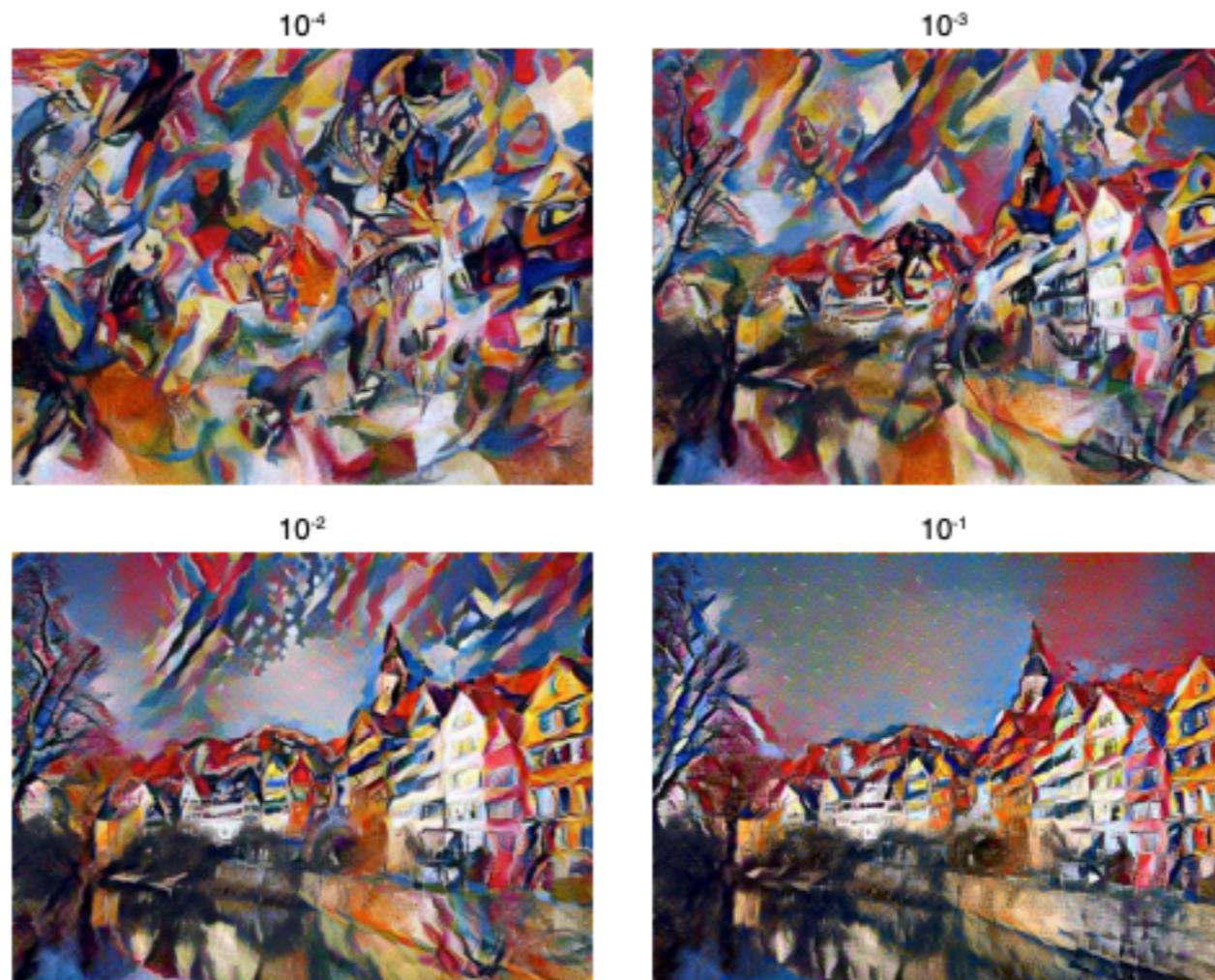
gradient descent
with **L-BFGS**

Limited-memory-Broyden–Fletcher–Goldfarb–Shanno algorithm

최적화하려는 영역을 **2차** 함수로 가정
2차 도함수 대신에 Hessian 행렬 정보를 이용

variable의 갯수가 많을 때 가볍다

Content와 Style matching의 Trade-off



▲ α/β 의 비율에 따른 이미지 변화

Content 복원을 위한 layer 선택



깊은 레이어에서
content reconstruction을 할 수록
이미지의 *detailed pixel information*와
*texture*는 사라진다

경사하강법을 위한 초기화 방법



- A:** content 이미지
B: style 이미지
C: 화이트 노이즈 이미지

→ 큰 영향은 없다