

User Guide

1. Run the code and play the game

Firstly, please place [English.java](#) , [Wordle.java](#) , [Main.java](#) , [icon.jpg](#) , [extended-dictionary.txt](#) and [dictionary.txt](#) in the same folder .

Then compile and run the Main.java so that you can enjoy the game.

[The rule of the game:](#)

The game has chosen a 5-letter word for you to guess.

You have 6 tries. In each guess, the game will confirm which letters the chosen word and the guessed word have in common

- Letters highlighted in green are in the correct place.
- Letters highlighted in yellow appear in the chosen word but in a different spot.
- Letters highlighted in grey do not appear in the chosen word.

[Such as](#)



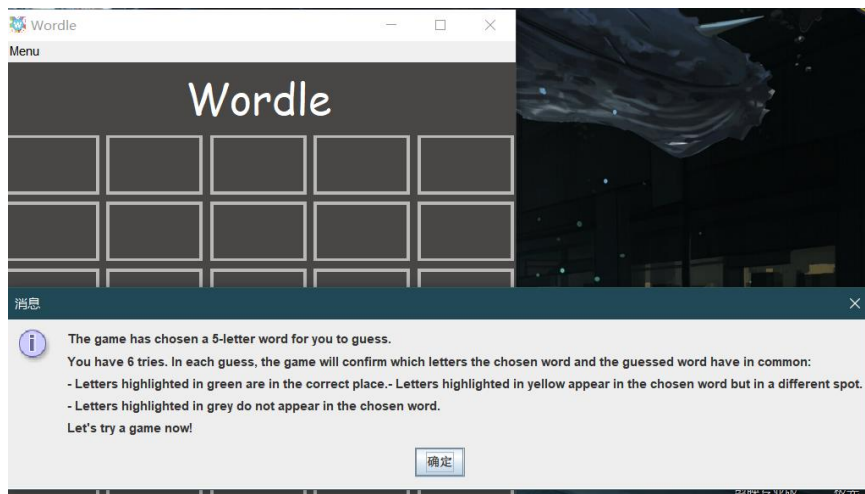
2. Some supports for you

In the menu, I prepare some tools for you to help you get better experience.



- Help

It gives the rule of the game if you forget it.



ii. Hint

It can tell you a random letter of the word.



Thanks for playing this game and hope you enjoy it !