# SALVATORE COSTA

# **EDUCATION**

#### Southern New Hampshire University · Manchester, NH

Jan 2021 - Dec 2022

Studying Game Programming & Development (BS), 3.9 GPA

#### Michigan State University, Honors College · East Lansing, MI

Studied User Experience Design (BA) (Incomplete), 3.8 GPA

Sept 2015 - May 2018

### **EMPLOYMENT HISTORY**

#### The Detroit Masonic Temple (AEG Presents) · Detroit, MI

May 2019 - Dec 2019

Production management and guest services, duties included:

- Coordinating with the team to provide a safe and enjoyable concert environment
- Preparing venue and stage for upcoming concert productions and artist accommodation

#### Chartreuse Kitchen & Cocktails · Detroit, MI

May 2018 - May 2019

Server and food runner, duties included:

- Creating a customer-centric experience focused heavily on hospitality
- Contributing to a work environment housing great efficiency and camaraderie

#### Saint Andrew's Hall (Live Nation) · Detroit, MI

Apr 2017 - May 2018

Guest services and production crew, duties included:

- General organization of the concert hall in preparation for live events
- Upselling tickets and assisting patrons with general inquiries during events

### **VOLUNTEER EXPERIENCE**

### **Bold Earth Peru Service Trip** • Peru

Jul 2014 - Aug 2014

- Volunteered at an animal rehabilitation center in the Amazon rainforest
- Lived in with an Aymara-Spanish speaking community, installing chimneys into houses

## **Liggett Day Camp** • Grosse Pointe Woods, MI

Jun 2011 - Aug 2011

- Volunteered as a summer camp counselor guiding elementary-aged children to activities
- Worked with other counselors to ensure the enjoyment and safety of the campers

## **SKILLS**

## **Technology**

- C, Python
- Unreal Engine 4
- Electronics Circuitry
- Google Suite Certified
- Microsoft Office

#### **Art & Design**

- Adobe Creative Cloud
- Graphic Design
- Autodesk Maya
- HTML, CSS
- Film Photography

#### Music

- Ableton Live 10
- Composition
- Music Production
- Live Recording
- Multi-instrumentalist