

Game 3

1. e4 e5

2. f4 exf4

3. Nf3 g5

4. Bc4 Bg7

5. h4 h6

6. d4 Nc6

7. c3 d6

8. O-O Qe7

9. Qb3 Nd8

10. ~~h4~~ **g5** this way White gains a pawn, but permits Black to work up a terrific attack.

10. . . hxg5

11. Qb5+ Bd7

12. Qxg5 Bf6

13. Qxf4 Ne6

14. Bxe6 Bxe6

15. e5 dxe5

16. ~~Nxe5~~ **Nxe5** would have been better.

16. . . O-O-O

17. Na3 Rh4

18. Qg3 Bxe5

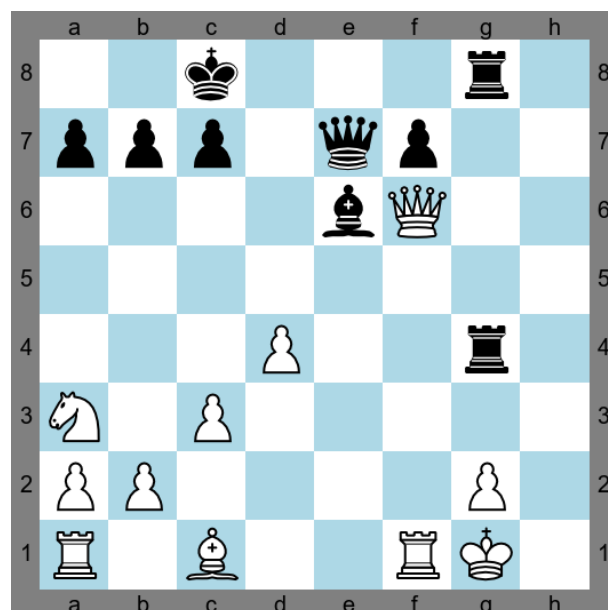
19. Qxe5 Rd5

20. Qg7 Rg4

21. Qh7 Nf6!

22. Qh8+ Rd8!

23. Qxf6 Rdg8!



24. ~~Rd2~~ **Qxe7** Rxd4 25. Kh1 Bd5 , and mate follows in a few moves.

24. . . Rxg2+

25. Kf1 Bc4+

26. ~~Nxe4~~ **Nxe4** Rg1#

1. e4 e5

2. Nf3 Nc6

3. Bb5 Nf6

4. O-O Nxe4

5. d4 d5

6. Nxe5 Bd7

7. Nxd7 Qxd7

8. Nc3 f5

9. Nxe4 fxe4

10. c4

If 10. Qh5+ g6 11. Bxc6 gxh5 12. Bxd7+ Kxd7 13. f3 Bg7 14. c3 Rae8 and the game is about even. If 10. Bxc6 bxc6 11. Qh5+ Qf7 12. Qxf7+ Kxf7 13. f3 exf3 14. Rxf3+ Ke6 15. Bg5 c5 16. Re1+ Kd7 17. Rf7+ Kc6 , and White has a slight advantage.

10. . . O-O-O

11. Bg5 Be7

12. Bxc6 cxd5 Bxg5 13. dxc6 Qxd4 and the game is about even.

12. . . Qxe7

13. Bxc6 bxc6

14. c5 Qf6

15. Qa4 Kb8

16. Rac1 Ka8

17. b4 Rb8

18. a3 Rhe8

19. Qa6 Re6

20. White sacrifices a pawn in order to start an attack.

20. If 20. Qxd4 Rxb4 21. Rb1 wins.

21. b5 Qf6

22. Rc2 cxb5

23. c6 b4

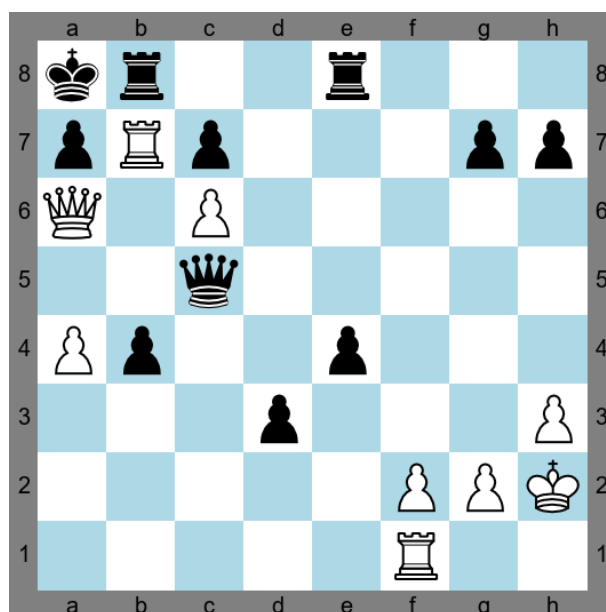
24. Rc5 Qd4

25. Rb5 Ree8

26. Rb7 Qc5

27. h3 d4

28. Kh2 d3



29. Black's only chance was to play 29 . . . Qd4 30. Rc4 Qb6 31. Rxb6 Rxb6 32. Rxe4 (best) Rxe4 33. Qc8+ Rb8 34. Qxc7 , and it would be a hard game to play.

30. Rf1 Qd4

31. Qxf6 is three.

1. e4 e5

2. Nf3 Nc6

3. Bb5 Nf6

4. O-O Be7

5. Re1 d6

6. d4 exd4

7. Nxd4 Bd7

8. Nc3 O-O

9. Nde2 Re8

10. Ng3 Ne5

11. Bxd7 Qxd7

12. f4 Ng6

13. Nf5 Bf8

14. Qd3 Rad8

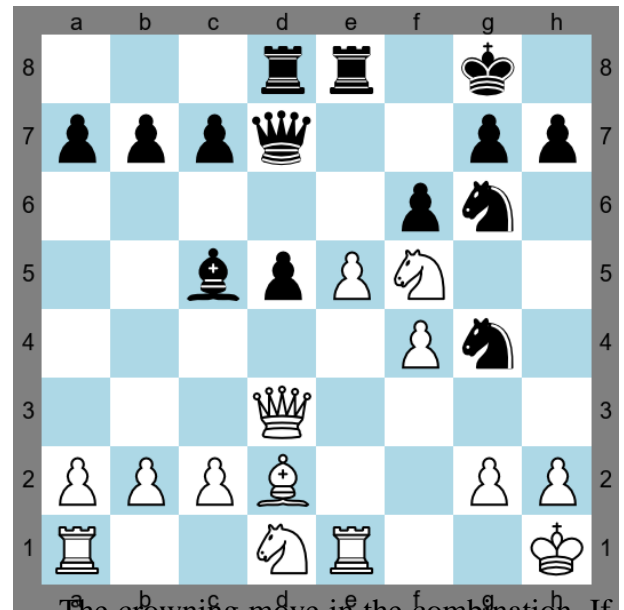
If 14 . . . Nxe4 15. Rxe4 Qxf5 16. Rxe8 Qxd3 17. Rxf8+ , followed by recapturing the Queen, and White is a piece ahead.

15. Bc2 begins a fine combination. If 16. exd5 Rxe1+ 17. Rxe1 Nxf4 , and it looks as though White must lose a pawn.

16. e5 Bc5+

17. Kh1 Ng4

18. Nd1 f6!



The crowning move in the combination. If

19. exf6 Nxf4 wins, because if 20. Ne7+ Rxe7 21. fxe7 Nxd3 22. exd8=Q+ Qxd8 23. cxd3 Qh4 24. h3 Qg3 , and mate in a few moves. And if instead of 20. Ne7+, White plays 20. Rxe8+, then 20. . . Rxe8 21. Qc3 Qxf5 22. Qxc5 Ne2 wins.

19. h3 Nf2+

20. Nxf2 Bxf2

21. Re2 fxe5

22. Rxf2 e4

23. Nh6+ gxh6

24. Qd4 Qg7

25. Qxh7 is a bad move. 25. Bc3 would have given White a fighting chance.

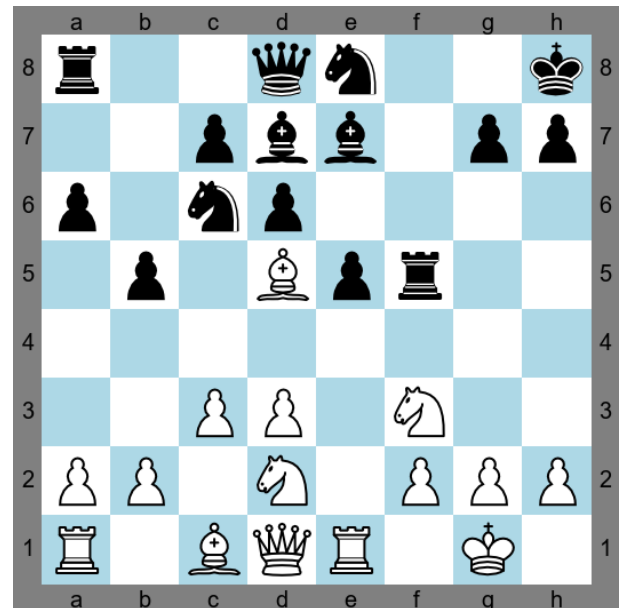
25. . . Qxb2

26. Re1 d4

27. f5 e3
 28. Rfe2 Nf4
 29. Bc1 Qb6
 30. Qa4 Nxe2
 31. Qc4+ Kh8
 32. Rxe2 Qa6
 33. Qd3 Qxd3
 34. cxd3 c5
 35. g4 c4

White Resigns.

1. e4 e5
 2. Nf3 Nc6
 3. Bb5 Nf6
 4. O-O Be7
 5. Re1 d6
 6. c3 O-O
 7. d3 a6
 8. Ba4 b5
 9. Bc2 Ne8
 10. Nbd2 f5
 11. Bb3+ Kh8
 12. Bd5 Bd7
 13. exf5 Rxf5



14. This move is the key to the situation. If now 14 . . . exd4 15. Bxc6 Bxc6 16. Nxd4 Rc5 17. Ne6 , winning the exchange.If 14 . . . Bf6 15. Be4 Rf4 (15 . . . Rh5 16. Nxe5) 16. Nf1 Rg4 17. h3 . Black's reply, therefore, seems best.

14. . . Nf6
 15. Bxc6 Bxc6
 16. dxe5 Bxf3
 17. Nxf3 dxe5
 18. Qc2 e4

19. Ng5. Qd5 seems better. There would have followed: 20. Nxe4 Re5 21. f3 Nxe4 22. fxe4 Bc5+ 23. Kh1 Rae8 24. Bf4 Rxe4 25. Rxe4 Qxe4 26. Qxe4 Rxe4 27. Bxc7 Re2 28. b4 Be7 29. Bg3

20. Nxe4 Bc5

21. Bf4!

The winning move, and the only way to keep the advantage.

21. . . Nxe4

22. Rxe4 Qf7

23. Be3 Bd6

24. a4 Rh5

25. g3 Qg6

26. axb5 Rxb5

27. Raa4 h6

28. Qc1 Kh7

29. Rh4 h5

30. Qd1 Kg8

31. c4 Rf5

32. Threatening c4-c5.

32. . . c5

33. Ra5 Qf6

34. b4 Qf8

35. Bb3 35. Be7 35. Bxc5 36. Rf4 Rxf4 37. Bxc5 Qe8

38. gxf4 Qe1+ 39. Kg2 Qxa5 40. Qd5+ Kh7

41. Qxh5+ Kg8 42. Qd5+ Kh7 43. Qe4+ Kh6

(43 . . . g6 44. Qb7+ Kh6 45. Qxa8 Qxc5 46.

Qh8#) 44. f5 Qd8 45. Be7 winning.

36. Rf4 Rxf4

37. Bxf4 Rd8

38. Bd6 Bxd6

39. Qd5+ Qf7

40. cxd6

Black resigns.