

# Image Processing

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## ImageProcessing

- + identifyObject(const cv::Mat&, const cv::Mat&) : shared\_ptr<Object>
- applyMask(const cv::Mat&) : pair<cv::Mat, shared\_ptr<Object> >
- computeCentroid(cv::Mat) : pair<size\_t, size\_t>
- computePose(cv::Mat, pair<size\_t, size\_t>, shared\_ptr<Object>)