

Conner Yin

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EDUCATION

Santa Clara University

Expected 2024

B.S. Computer Science and Engineering

Relevant Coursework: Data Structures, Object Oriented Programming, Machine Learning, Embedded Systems, Logic Design, Discrete Math, Electric Circuits, Digital IC Design

Clubs: SCU ACM Workshop Coordinator, SCU Acappella Marketing Chair

INDUSTRY EXPERIENCE

Software Engineer Intern

Mar 2022 – Aug 2022

Intel Corporation

Folsom, CA (Remote)

- Built a data pipeline editor using LAMP stack to support dynamic data pull and ETL process
- Developed an asset tracker interface for importing, modifying, and providing a single source of truth for datasets
- Created a query editor interface for saving and executing custom queries, wrote consolidated SQL query for client

Software Developer

Jan 2021 – Aug 2021

X-Camp Academy

Saratoga, CA (Remote)

- Developed LMS software and maintained X-Camp website in Vue and Java Spring
- Managed student and course data with MySQL in PHPMyAdmin and internal APIs
- Wrote python scripts and setup AWS EC2 cron jobs to automate homework grading and emails

PROGRAMMING PROJECTS

Voluntarius | Hackathon Project

Feb 2022

- Developed a full-stack web and mobile application for connecting volunteers and end-users
- Incorporated Flutter libraries for frontend, Google maps integration, and PDF generation
- Used Firebase for authentication and user data, Node.js for push notifications

Human Benchmark Bot | Personal Project

Dec 2021

- Developed webscraping scripts for each of the humanbenchmark.com tests using selenium webdriver
- Used Python Image Library (PIL) and Pyautogui to scan screen and automate keyboard and mouse clicks

LEADERSHIP EXPERIENCE

Coach/Teacher

June 2021 – Present

Applied Computing Foundation

Los Gatos, CA

- Mentored a team of high school students to launch a startup product by cultivating their skills in market research, product design, and software development
- Taught in-person python summer camp, created curriculum and taught Java APCS course

Executive Vice President

Jul 2019 – Jul 2021

TeamsCode

Cupertino, CA

- Managed 17 organizers to write problems, coordinate logistics, and recruit sponsors for coding competitions
- Increased contest participation from 35 to 350+ attendees across multiple contests

TECHNICAL SKILLS

Languages: Java, Python, C/C++, SQL, JavaScript, HTML, CSS, PHP

Frameworks/Tech: React, Vue, Flutter, Tailwind CSS, Firebase, Node.js, NumPy, MySQL, Apache, REST APIs

Developer Tools: Git, GitHub, Visual Studio Code, Postman, Chrome DevTools, Ubuntu

OTHER ACTIVITIES

USACO Gold, COSMOS UCSC Video Game Design, Music Composition and Production, Video Editing, Livestreaming, Acapella, Piano, Flute, Musical Theater, Hiking, Tennis, Skiing, Social Deduction Games