

conv1d_3_input: InputLayer	input:	(None, 1014, 69)
	output:	(None, 1014, 69)



conv1d_3: Conv1D	input:	(None, 1014, 69)
	output:	(None, 1012, 100)



max_pooling1d_1: MaxPooling1D	input:	(None, 1012, 100)
	output:	(None, 337, 100)



conv1d_4: Conv1D	input:	(None, 337, 100)
	output:	(None, 335, 100)



global_max_pooling1d_2: GlobalMaxPooling1D	input:	(None, 335, 100)
	output:	(None, 100)



dense_1: Dense	input:	(None, 100)
	output:	(None, 250)



dropout_1: Dropout	input:	(None, 250)
	output:	(None, 250)



dense_2: Dense	input:	(None, 250)
	output:	(None, 1)