

embedding_1_input: InputLayer	input:	(None, 1000)
	output:	(None, 1000)



embedding_1: Embedding	input:	(None, 1000)
	output:	(None, 1000, 32)



flatten_1: Flatten	input:	(None, 1000, 32)
	output:	(None, 32000)



dense_1: Dense	input:	(None, 32000)
	output:	(None, 250)



dense_2: Dense	input:	(None, 250)
	output:	(None, 1)