

conv1d_1_input: InputLayer	input:	(None, 500, 69)
	output:	(None, 500, 69)



conv1d_1: Conv1D	input:	(None, 500, 69)
	output:	(None, 494, 256)



max_pooling1d_1: MaxPooling1D	input:	(None, 494, 256)
	output:	(None, 164, 256)



conv1d_2: Conv1D	input:	(None, 164, 256)
	output:	(None, 162, 256)



max_pooling1d_2: MaxPooling1D	input:	(None, 162, 256)
	output:	(None, 54, 256)



flatten_1: Flatten	input:	(None, 54, 256)
	output:	(None, 13824)



dense_1: Dense	input:	(None, 13824)
	output:	(None, 1024)



dropout_1: Dropout	input:	(None, 1024)
	output:	(None, 1024)



dense_2: Dense	input:	(None, 1024)
	output:	(None, 1)