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| conv1d_1_input: InputLayer | input: | (None, 1014, 69) |
| | output: | (None, 1014, 69) |



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| conv1d_1: Conv1D | input: | (None, 1014, 69) |
| | output: | (None, 1008, 256) |



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| max_pooling1d_1: MaxPooling1D | input: | (None, 1008, 256) |
| | output: | (None, 336, 256) |



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| conv1d_2: Conv1D | input: | (None, 336, 256) |
| | output: | (None, 330, 256) |



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| max_pooling1d_2: MaxPooling1D | input: | (None, 330, 256) |
| | output: | (None, 110, 256) |



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| conv1d_3: Conv1D | input: | (None, 110, 256) |
| | output: | (None, 108, 256) |



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| conv1d_4: Conv1D | input: | (None, 108, 256) |
| | output: | (None, 106, 256) |



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| conv1d_5: Conv1D | input: | (None, 106, 256) |
| | output: | (None, 104, 256) |



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| conv1d_6: Conv1D | input: | (None, 104, 256) |
| | output: | (None, 102, 256) |



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| max_pooling1d_3: MaxPooling1D | input: | (None, 102, 256) |
| | output: | (None, 34, 256) |



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| flatten_1: Flatten | input: | (None, 34, 256) |
| | output: | (None, 8704) |



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| dense_1: Dense | input: | (None, 8704) |
| | output: | (None, 1024) |



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| dropout_1: Dropout | input: | (None, 1024) |
| | output: | (None, 1024) |



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| dense_2: Dense | input: | (None, 1024) |
| | output: | (None, 1024) |



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| dropout_2: Dropout | input: | (None, 1024) |
| | output: | (None, 1024) |



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| dense_3: Dense | input: | (None, 1024) |
| | output: | (None, 1) |