

input_6: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_13: Conv1D	input:	(None, 200, 100)
	output:	(None, 197, 64)



max_pooling1d_8: MaxPooling1D	input:	(None, 197, 64)
	output:	(None, 65, 64)



conv1d_14: Conv1D	input:	(None, 65, 64)
	output:	(None, 62, 64)



global_max_pooling1d_6: GlobalMaxPooling1D	input:	(None, 62, 64)
	output:	(None, 64)



dense_11: Dense	input:	(None, 64)
	output:	(None, 64)



dense_12: Dense	input:	(None, 64)
	output:	(None, 5)