

input_22: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_53: Conv1D	input:	(None, 200, 100)
	output:	(None, 196, 128)



max_pooling1d_32: MaxPooling1D	input:	(None, 196, 128)
	output:	(None, 65, 128)



conv1d_54: Conv1D	input:	(None, 65, 128)
	output:	(None, 61, 128)



global_max_pooling1d_22: GlobalMaxPooling1D	input:	(None, 61, 128)
	output:	(None, 128)



dense_43: Dense	input:	(None, 128)
	output:	(None, 128)



dense_44: Dense	input:	(None, 128)
	output:	(None, 5)