

input_5: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_11: Conv1D	input:	(None, 200, 100)
	output:	(None, 197, 64)



max_pooling1d_7: MaxPooling1D	input:	(None, 197, 64)
	output:	(None, 98, 64)



conv1d_12: Conv1D	input:	(None, 98, 64)
	output:	(None, 95, 64)



global_max_pooling1d_5: GlobalMaxPooling1D	input:	(None, 95, 64)
	output:	(None, 64)



dense_9: Dense	input:	(None, 64)
	output:	(None, 64)



dense_10: Dense	input:	(None, 64)
	output:	(None, 5)