

input_19: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_45: Conv1D	input:	(None, 200, 100)
	output:	(None, 197, 128)



max_pooling1d_27: MaxPooling1D	input:	(None, 197, 128)
	output:	(None, 98, 128)



conv1d_46: Conv1D	input:	(None, 98, 128)
	output:	(None, 95, 128)



max_pooling1d_28: MaxPooling1D	input:	(None, 95, 128)
	output:	(None, 47, 128)



conv1d_47: Conv1D	input:	(None, 47, 128)
	output:	(None, 44, 128)



global_max_pooling1d_19: GlobalMaxPooling1D	input:	(None, 44, 128)
	output:	(None, 128)



dense_37: Dense	input:	(None, 128)
	output:	(None, 128)



dense_38: Dense	input:	(None, 128)
	output:	(None, 5)