

input_14: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_33: Conv1D	input:	(None, 200, 100)
	output:	(None, 198, 128)



max_pooling1d_20: MaxPooling1D	input:	(None, 198, 128)
	output:	(None, 66, 128)



conv1d_34: Conv1D	input:	(None, 66, 128)
	output:	(None, 64, 128)



global_max_pooling1d_14: GlobalMaxPooling1D	input:	(None, 64, 128)
	output:	(None, 128)



dense_27: Dense	input:	(None, 128)
	output:	(None, 128)



dense_28: Dense	input:	(None, 128)
	output:	(None, 5)