

input_21: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_51: Conv1D	input:	(None, 200, 100)
	output:	(None, 196, 128)



max_pooling1d_31: MaxPooling1D	input:	(None, 196, 128)
	output:	(None, 98, 128)



conv1d_52: Conv1D	input:	(None, 98, 128)
	output:	(None, 94, 128)



global_max_pooling1d_21: GlobalMaxPooling1D	input:	(None, 94, 128)
	output:	(None, 128)



dense_41: Dense	input:	(None, 128)
	output:	(None, 128)



dense_42: Dense	input:	(None, 128)
	output:	(None, 5)