

input_10: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_23: Conv1D	input:	(None, 200, 100)
	output:	(None, 196, 64)



max_pooling1d_14: MaxPooling1D	input:	(None, 196, 64)
	output:	(None, 65, 64)



conv1d_24: Conv1D	input:	(None, 65, 64)
	output:	(None, 61, 64)



global_max_pooling1d_10: GlobalMaxPooling1D	input:	(None, 61, 64)
	output:	(None, 64)



dense_19: Dense	input:	(None, 64)
	output:	(None, 64)



dense_20: Dense	input:	(None, 64)
	output:	(None, 5)