

input_13: InputLayer	input:	(None, 200)
	output:	(None, 200)



embedding_1: Embedding	input:	(None, 200)
	output:	(None, 200, 100)



conv1d_31: Conv1D	input:	(None, 200, 100)
	output:	(None, 198, 128)



max_pooling1d_19: MaxPooling1D	input:	(None, 198, 128)
	output:	(None, 99, 128)



conv1d_32: Conv1D	input:	(None, 99, 128)
	output:	(None, 97, 128)



global_max_pooling1d_13: GlobalMaxPooling1D	input:	(None, 97, 128)
	output:	(None, 128)



dense_25: Dense	input:	(None, 128)
	output:	(None, 128)



dense_26: Dense	input:	(None, 128)
	output:	(None, 5)