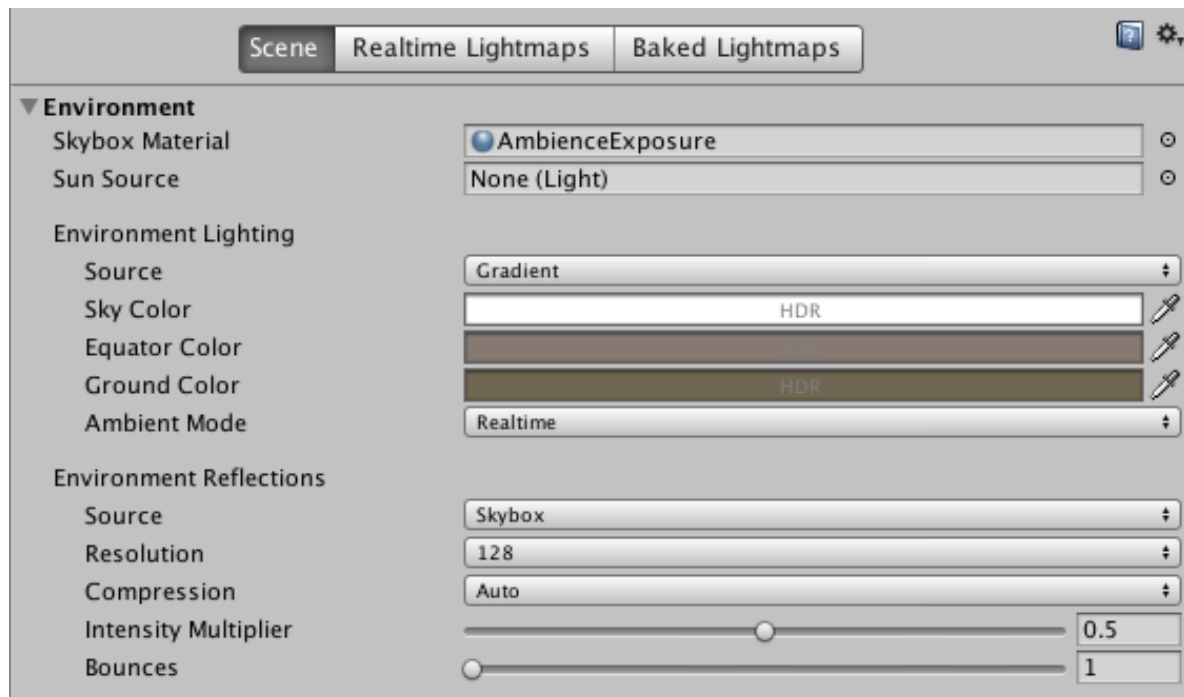


READ ME

I use these free packages in the trailer:

- <https://assetstore.unity.com/packages/vfx/particles/fire-explosions/procedural-fire-141496>
- <https://assetstore.unity.com/packages/2d/textures-materials/sky/skybox-series-free-103633>

Here Lighting settings:



To make double sided material check this free asset: <https://assetstore.unity.com/packages/vfx/shaders/double-sided-shaders-23087>

If you need help contact me:

- jojostudios0@gmail.com
- jonathan.caliari@outlook.fr

Enjoy !