

Task-Job Separation

The part which is related to the workflow itself. These are states which can be triggered off of

The status of a running job which may or may not be the same as the task status

Expired	Expired
Queued	Queued
Retrying	Retrying
Waiting	Waiting
Submitted	Submitted
Running	Running
Succeeded	Succeeded
Failed	Failed
Submit Failed	Submit Failed

Pull out the held state and append it to the relevant icon

Dismissable Warning Symbols

Making task failures prominent and making them easily dismissable.

Family / Subgraph Grouping

Making the task status indicators monochrome frees up colour for task grouping.

This solves cycle #1932 (toggleable status icons)

Prominent Latest Job

Increase the size of the most recent job to make it more prominent and ensure the right-to-left ordering is intuitive.

Right Click Menus

Menus with extra information to assist discovery

Menus with shortcuts to most common options

Task/Job separation in menu

Client-Side Workflow Searching

Search may work with globs and paths

Filter may work with workflow metadata

Accessibility

Accessibility support via theming.

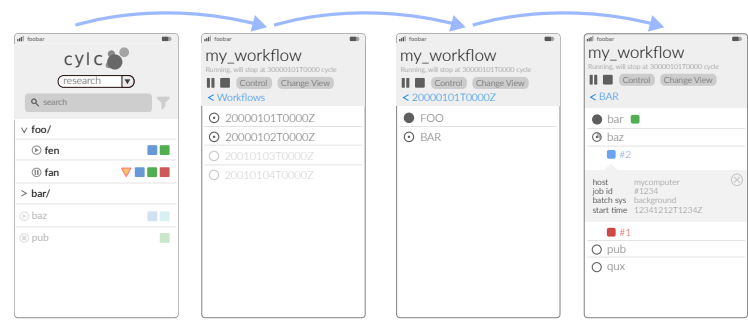
Cylc 7 Colours

Cylc 8 Ideas

High Contrast	Colour Blind	Submitted	Normal	Greyscale	Colour Blind
Running	Running	Succeeded	Succeeded	Succeeded	Succeeded
Failed	Failed	Submit Failed	Submit Failed	Submit Failed	Submit Failed

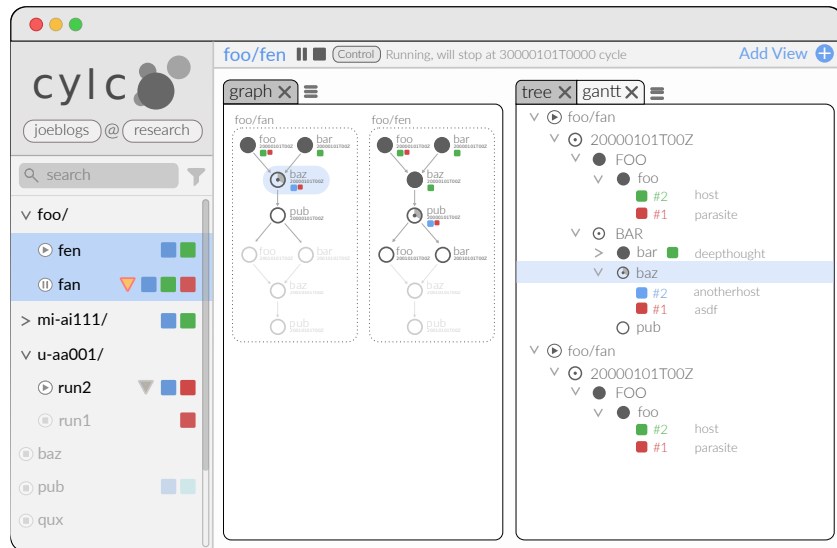
Mobile

- For mobile the tree-view becomes unfeasible. The standard solution for nested trees on mobile seems to be:
- Move content onto the next screen
 - Have a bread-crum trail leading back to the start
 - Use generous vertical spacing (clumsy fingers)
 - Expand vertically not horizontally



Multiple Suites - One Tab

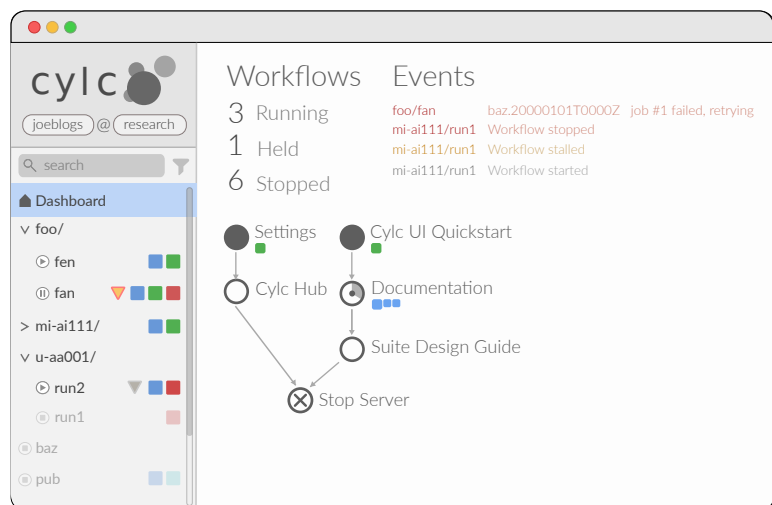
A potential future development would be supporting multiple workflows in a single selection.



Dashboard

A landing page for the Cylc UI with information about running workflows as well as link to user settings, help, documentation and Cylc Hub functionality.

Early phase ideas!



Dark Theme

